# **EXHIBIT 11**

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Press Release April 16, 2004

### Velocity Micro Partners With NVIDIA® To Launch GeForce 6 Series of Graphics

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3D Garning Performance, Ultra-Realistic Graphics and On-Chip Video Processor Distinguish New Desktop GPUs

Richmond, VA — April 16, 2004 — Velocity Micro, a leader in the high-performance computer industry, has been named an exclusive launch partner of NVIDIA Corporation's NVIDIA®

GeForce™ 6800 family of graphics processing units (GPUs). These new processors provide the biggest performance and feature leap seen yet, enabling stunning image quality at smooth frame rates.

Velocity Micro is also among the first to offer the new NVIDIA® GeForce™ 6800 family of GPUs for sale on its website, www.velocitymicro.com. Customers can configure an entire system around a GeForce 6800 Ultra video card. This level of availability is unprecedented in the computing industry.

"We're pleased to be able to launch such compelling technology in conjunction with a well-respected company like NVIDIA," said Velocity Micro founder and president Randall Copeland. "This partnership is just one of the many reasons why Velocity Micro is able to offer premium products to meet the needs of all its customers."

The innovative 3D graphics architecture of the GeForce 6800 GPUs introduces many key new technologies that will drive the image quality and performance in 3D gaming, including:

- » Blazingly Fast Graphics Performance: With a revolutionary new 16 pipeline superscalar architecture and the world's fastest GDDR3 memory, GeForce 6800 GPUs offer a staggering amount of graphics horsepower. Gaming performance is super charged with eight times the floating-point shader power, four times the shadow processing power and double the vertex processing power-over last generation's award winning GeForce FX architecture.
- » Revolutionary New Feature Set: Built with full Microsoft® DirectX® 9.0 Shader Model 3.0 support, the GeForce 6 Series was built to deliver ultra-realistic next-generation DirectX 9 titles. The GeForce 6800 GPUs give developer's unlimited programmability, 32-bit shader precision, displacement mapping, geometry instancing and other features unique to the GeForce 6 Series. In addition, this new GPU delivers full floating point support throughout the entire pipeline, GeForce 6800 GPUs vastly improve the quality of images in motion with floating point filtering. The new rotated-grid antialiasing feature removes jagged edges for incredible image quality and a new 16x anisotropic filtering mode adds clarity to textures.

#### **About Velocity Micro**

Velocity Micro, Inc. is the premier high-performance personal computer provider in North America, Founded in 1992, Richmond, Va.-based Velocity Micro custom builds award winning gaming, mobile, multimedia, small business, workstation, visual supercomputers and peripherals. Velocity Micro products are currently available at most consumer electronics retailers nationwide. For more information, please call (800),303-7866 or visit www.VelocityMicro.com

Velocity Micro has earned over 60 industry awards, including 11 PC Magazine Editor's Choice awards. CNET, Maximum PC, Mobile PC, PC World, Computer Gaming World, Computer Shopper, and PC Gamer editors have all chosen Velocity Micro systems as some of the industry's best-performing, highest-quality, and most reliable PCs.

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