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Eda

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(54) **COMPUTER CONTROL METHOD,
CONTROL PROGRAM AND COMPUTER**

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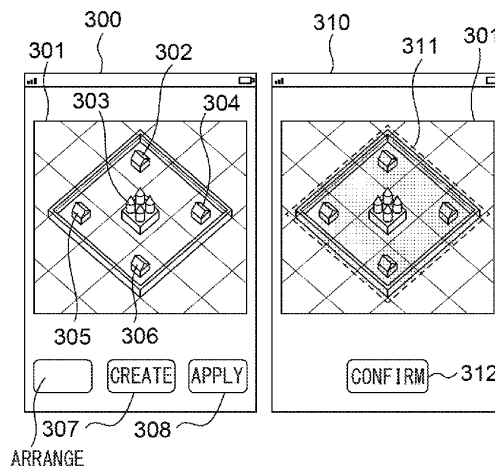
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(57) **ABSTRACT**

Provided is a method for controlling a computer, etc., which makes it possible to improve the usability of city building games. The computer is provided with a storage unit configured to store game contents arranged within a game space, positions of the game contents, and a template defining positions of one or more of game contents, and progresses a game by arranging the game contents within the game space based on a command by a player. The method includes when the template is applied to a predetermined area within the game space based on the command by the player, moving, by the computer, the game contents arranged within the game space to the positions of the game contents defined by the template.

18 Claims, 15 Drawing Sheets



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