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Kim et al.

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(54) **METHOD AND APPARATUS FOR MANAGING TEAM IN ONLINE GAME**

(75) Inventors: **Jeong Hun Kim**, Seoul (KR); **Sun Hwa Choi**, Gyeonggi-do (KR); **Jaehyun Choi**, Gyeonggi-do (KR); **Jong Hee Han**, Seoul (KR)

(73) Assignee: **INTELLECTUAL DISCOVERY CO., LTD.**, Seoul (KR)

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See application file for complete search history.

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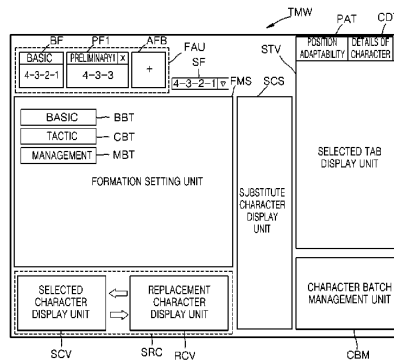
Primary Examiner — Lawrence Galka

(74) *Attorney, Agent, or Firm* — Rothwell, Figg, Ernst & Manbeck, P.C.

(57) **ABSTRACT**

A method for managing a team in an online game includes, by a team management apparatus, configuring a team management screen, displaying the team management screen that contains information on at least one preset formation upon receiving a signal indicating that the user enters the team management screen from the user terminal, setting each information on the at least one formation upon receiving setting related to details of a selected one formation among the at least one formation from the user terminal, judging whether the number of currently set formations is less than a preset maximum number of formations upon receiving a formation addition request signal from the user terminal, and adding the formation if the number of currently set formations is less than the maximum number of formations, and setting a formation change shortcut key.

16 Claims, 13 Drawing Sheets



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Fig.1

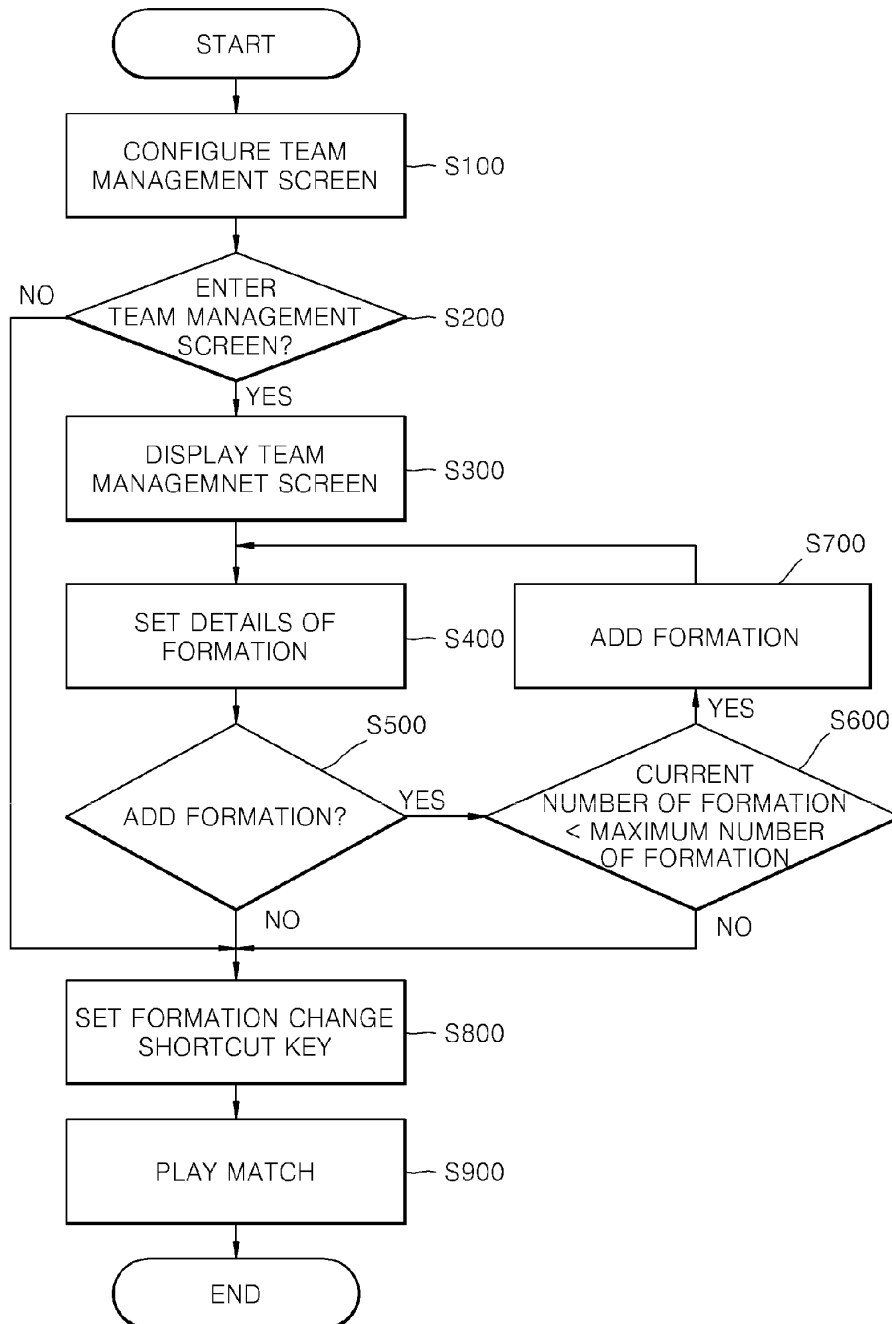


Fig.2

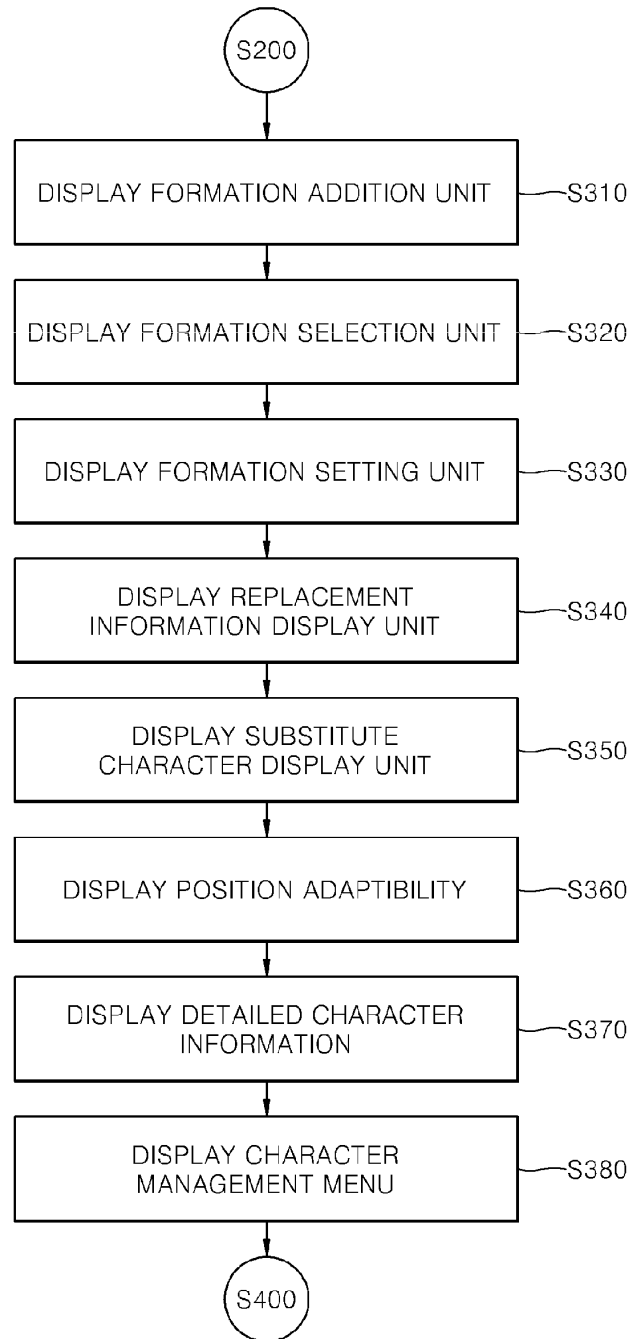
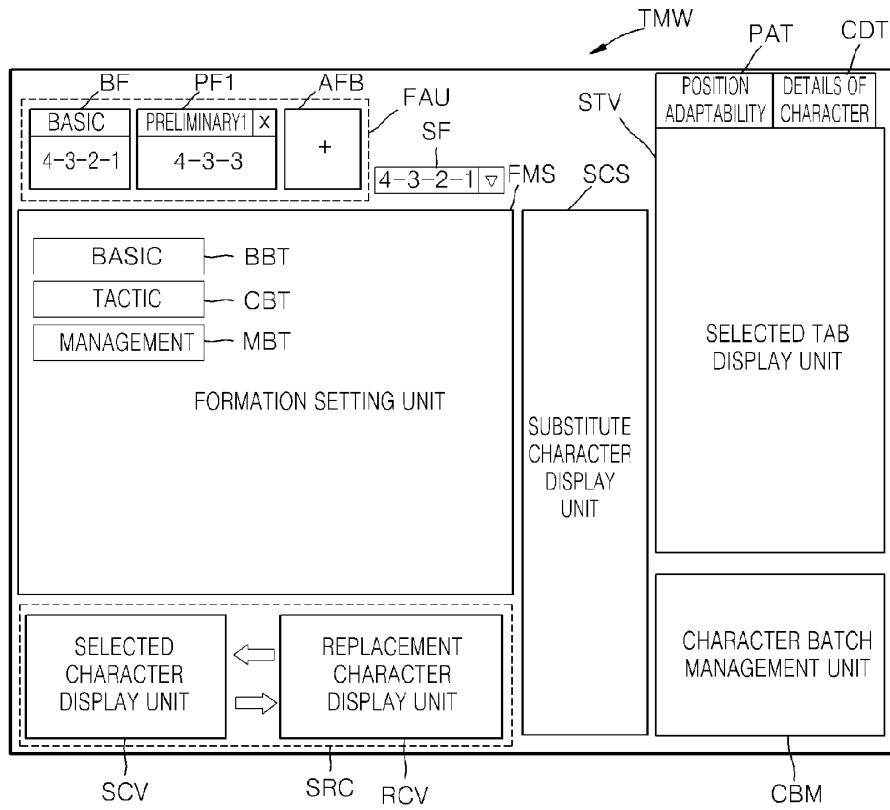


Fig.3



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