

```
<html>
<body>
<p>Click button to play!</p>
<p>1 wins. 2 loses.</p>
<button onclick="random()">PLAY</button>
<p>Result:</p>
<p id="result"></p>
<script>function random(){document.getElementById("result").innerHTML
= Math.floor(Math.random() * 2) + 1};
</script>
</body>
</html>
```