

Chapter 14 Special Design Considerations

The following sections provide information on types of disabilities and additional recommendations about how to address the needs of customers with those disabilities.

Types of Disabilities

There are many types of disabilities, but they are often grouped into several broad categories. These include visual, hearing, physical movement, speech or language impairments, and cognitive and seizure disorders.

Visual Disabilities

Visual disabilities range from slightly reduced visual acuity to total blindness. Those with reduced visual acuity may only require that your software support larger text and graphics. For example, the system provides scalable fonts and controls to increase the size of text and graphics. To accommodate users who are blind or have severe impairments, make your software compatible with speech or Braille utilities, described later in this chapter.

Color blindness and other visual impairments may make it difficult for users to distinguish between certain color combinations. This is one reason why color is not recommended as the only means of conveying information. Always use color as an additive or enhancing property.

Hearing Disabilities

Users who are deaf or hard-of-hearing are generally unable to detect or interpret auditory output at normal or maximum volume levels. Avoiding the use of auditory output as the only means of communicating information is the best way to support users with this disability. Instead, use audio output only as a redundant, additive property or provide visual output as an option to supplement the audio information. For more information about supporting sound, see the section “Sound” earlier in this chapter.

Physical Movement Disabilities

Some users have difficulty or are unable to perform certain physical tasks — for example, moving a mouse or simultaneously pressing two keys on the keyboard. Other individuals have a tendency to inadvertently strike multiple keys when targeting a single key. Consideration of physical ability is important not only for users with disabilities, but also for beginning users who need time to master all the motor skills necessary to interact with the interface. The best way to support these users is by supporting all your basic operations using simple keyboard and mouse interfaces.

Speech or Language Disabilities

Users with language disabilities, such as dyslexia, find it difficult to read or write. Spell- or grammar-check utilities can help children, users with writing impairments, and users with a different first language. Supporting accessibility tools and utilities designed for users who are blind can also help those with reading impairments. Most design issues affecting users with oral communication difficulties apply only to utilities specifically designed for speech input.

Cognitive Disabilities

Cognitive disabilities can take many forms, including perceptual differences and memory impairments. You can accommodate users with these disabilities by allowing them to modify or simplify your software's interface, such as supporting menu or dialog box customization. Similarly, using icons and graphics to illustrate objects and choices can be helpful for users with some types of cognitive impairments.

Seizure Disorders

Some users are sensitive to visual information that alternates its appearance or flashes at particular rates — often the greater the frequency, the greater the problem. However, there is no perfect flash rate. Therefore, base all modulating interfaces on the system's cursor blink rate. Because users can customize this value, a particular frequency can be avoided. If that is not practical, provide your own interface for changing the flash rate.



The `GetCaretBlinkTime` function provides access to the current cursor blink rate setting. For more information about this function, see the documentation included in the Win32 SDK.

Types of Accessibility Aids

There are a number of accessibility aids to assist users with certain types of disabilities. To allow these users to effectively interact with your application, make certain it is compatible with these utilities. This section briefly describes the types of utilities and how they work.

One of the best ways to accommodate accessibility in your software's interface is to use standard Windows conventions wherever possible. Windows already provides a certain degree of customization for users and most accessibility aids work best with software that follows standard system conventions.

Screen Enlargement Utilities

Screen enlargers (also referred to as screen magnification utilities or large print programs) allow users to enlarge a portion of their screen. They effectively turn the computer monitor into a viewport showing only a portion of an enlarged virtual display. Users then use the mouse or keyboard to move this viewport to view different areas of the virtual display. Enlargers also attempt to track where users are working, following the input focus and the activation of windows, menus, and secondary windows, and can automatically move the viewport to the active area.

Screen Review Utilities

People who cannot use the visual information on the screen can interpret the information with the aid of a screen review utility (also referred to as a screen reader program or speech access utility). Screen review utilities take the displayed information on the screen and direct it through alternative media, such as synthesized speech or a refreshable Braille display. Because both of these media present only text information, the screen review utility must render other information on the screen as text; that is, determine the appropriate text labels or descriptions for graphical screen elements. They must also track users' activities to provide descriptive information about what the user is doing. These utilities often work by monitoring the system interfaces that support drawing on the screen. They build an off-screen database of the objects on the screen, their properties, and their spatial relationships. Some of this information is presented to

users as the screen changes, and other information is maintained until users request it. Screen review utilities often include support for configuration files (also referred to as set files or profiles) for particular applications.

Voice Input Systems

Users who have difficulty typing can choose a voice input system (also referred to as a speech recognition program) to control software with their voice instead of a mouse and keyboard. Like screen reader utilities, voice input systems identify objects on the screen that users can manipulate. Users activate an object by speaking the label that identifies the object. Many of these utilities simulate keyboard interfaces, so if your software includes a keyboard interface, it can be adapted to take advantage of this form of input.

On-Screen Keyboards

Some individuals with physical disabilities cannot use a standard keyboard, but can use special devices designed to work with an on-screen keyboard. Switching devices display groups of commands displayed on the screen, and the user employs one or more switches to choose a selected group, then a command within the group. Another technique allows a user to use a special mouse or headpointer (a device that lets users manipulate the mouse pointer on the screen through head motion) to point to graphic images of keys displayed on the screen to generate keystroke input.

Keyboard Filters

Impaired physical abilities, such as erratic motion, tremors, or slow response, can sometimes be compensated by filtering out inappropriate keystrokes. The Windows Accessibility Options supports a wide range of keyboard filtering options. These are generally independent of the application with which users are interacting and therefore require no explicit support except for the standard system interfaces for keyboard input. However, users relying on these features may type slowly.

Compatibility with Screen Review Utilities

You can use the following techniques to ensure software compatibility with screen review utilities. The system allows your application to determine whether the system has been configured to provide support for a screen review utility, allowing your software to enable or disable certain capabilities.

Controls

Use standard Windows controls wherever possible. Most of these have already been implemented to support screen review and voice input utilities. However, custom controls you create may not be usable by screen review utilities.

Always include a label for every control, even if you do not want the control's label to be visible. This applies regardless of whether you use standard controls or your own specialized controls, such as owner drawn controls or custom controls. If the control does not provide a label, you can create a label using a static text control.

Follow the normal layout conventions by placing the static text label before the control (above or to the left of the control). Also, set the keyboard TAB navigation order appropriately so that tabbing to a label navigates to the associated control it identifies instead of a label. To make certain that the label is recognized correctly, include a colon at the end of the label's text string, unless you are labeling a button, tab, or group box control. In cases where a label is not needed or would be visually distracting, provide the label but do not make it visible. Although the label is not visible, it is accessible to a screen review utility.

Text labels are also effective for choices within a control. For example, you can enhance menus or lists that display colors or line widths by including some form of text representation, as shown in Figure 14.1.



You can check the SM_SCREENREADER setting using the **GetSystemMetrics** function. For more information about this function and other information about supporting screen review utilities, see the documentation included in the Win32 SDK.

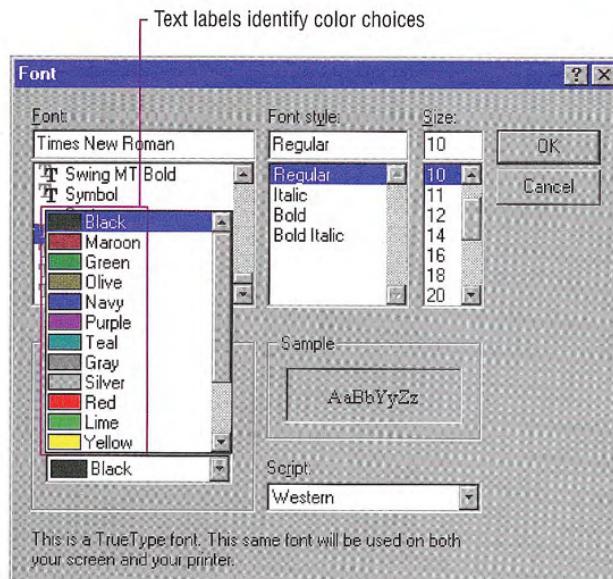


Figure 14.1 Using text to help identify choices

If providing a combined presentation is too difficult, offer users the choice between text and graphical representation, or choose one of them based on the system's screen review utility setting.

Text Output

Screen review utilities usually interpret text — including properties such as font, size, and face — that is displayed with standard system interfaces. However, text displayed as graphics (for example, bit-mapped text) is not accessible to a screen review utility. To make it accessible, your application can create an invisible text label and associate the graphical representation of text with it by drawing the text over the graphic with a null operator (NOP). Screen review utilities can read standard text representations in a metafile, so you can also use metafiles, instead of bitmap images, for graphics information that includes text.

Graphics Output

Users with normal sight may be able to easily distinguish different elements of a graphic or pictorial information, such as a map or chart, even if they are drawn as a single image; however, a screen review utility must distinguish between different components. There are a number of ways to do this. Any of these methods can be omitted when the system's screen review setting is not set.

When using bitmap images, consider separately drawing each component that requires identification. If performance is an issue, combine the component images in an off-screen bitmap using separate drawing operations and then display the bitmap on the screen with a single operation. You can also draw multiple bitmap images with a single metafile.

Alternatively, you can redraw each component separately, or draw a separate image to identify each region using a null operator. This will not have an effect on the visible image, but allows a screen review utility to identify the region. You can also use this method to associate a text label with a graphic element.

When drawing graphics, use standard Windows drawing functions wherever possible. If you change an image directly — for example, clearing a bitmap by writing directly into its memory — a screen review utility will not be able to recognize the content change and will inappropriately describe it to users.

Icons and Windows

Accompany icons that represent objects with a text label (title) of the object's name. Use the system font and color for icon labels, and follow the system conventions for placement of the text relative to the icon. This allows a screen review utility to identify the object without special support.

Similarly, make certain that all your windows have titles. Even if the title is not visible, it is still available to access utilities. The more unique your window titles, the easier users can differentiate between them, especially when using a screen review utility. Using unique window class names is another way to provide for distinct window identification, but providing appropriate window titles is preferred.

The User's Point of Focus

Many accessibility aids must follow where the user is working. For example, a screen review utility conveys to users where the input focus is; a screen enlarger pans its viewport to ensure that users' focus is always kept on the visible portion of the screen. Most utilities give users the ability to manually move the viewport, but this becomes a laborious process, especially if it has to be repeated each time the input focus moves.

When the system handles the move of the input focus, such as when the user selects a menu, navigates between controls in a dialog box, or activates a window, an accessibility utility can track the change. However, the utility may not detect when an application moves the input focus within its own window. Therefore, whenever possible, use standard system functions to place the input focus, such as the text insertion point. Even when you provide your own implementation of focus, you can use the system functions to indicate focus location without making the standard input focus indicator visible.



The **SetCaretPos** function is an example of a system function you can use to indicate focus location. For more information about this function, see the documentation included in the Win32 SDK.

Timing and Navigational Interfaces

Some users read text or press keys very slowly and do not respond to events as quickly as the average user. Avoid displaying critical feedback or messages briefly and then automatically removing them because many users cannot read or respond to them. Similarly, limit your use of time-out based interfaces. If you do include a time-based interface, always provide a way for users to configure the time-out.

Also, avoid displaying or hiding information based on the movement of the pointer, unless it is part of a standard system interface (for example, tooltips). Although such techniques can benefit some users, they may not be available for those using accessibility utilities. If you do provide such support, consider making these features optional so that users can turn them on or off when a screen review utility is installed.

Similarly, you should avoid using general navigation to trigger operations, because users of accessibility aids may need to navigate through all controls. For example, basic TAB keyboard navigation in a dialog box should not activate actions associated with a control, such as setting a check box or carrying out a command button. However, navigation can be used to facilitate further user interaction, such as validating user input or opening a drop-down control.

Color

Base the color properties of your interface elements on the system colors for window components, rather than defining specific colors. Remember to use appropriate foreground and background color combinations. If the foreground of an element is rendered with the button text color, use the button face color as its background rather than the window background color. If the system does not provide standard color settings that can be applied to some elements, you can include your own interface that allows users to customize colors. In addition, you can provide graphical patterns as an optional substitute for colors as a way to distinguish information.

The system also provides a global setting called High Contrast Mode that users can set through the Windows Accessibility Options. The setting provides contrasting color settings for foreground and background visual elements. Your application should check for this setting's status when it starts, and whenever it receives notification of system setting changes. When set, adjust your interface colors based on those set for the high contrast color scheme. In addition, whenever High Contrast Mode is set, hide any images that are drawn behind text (for example, watermarks or logos) to maintain the legibility of the information on the screen. You can also display monochrome versions of bitmaps and icons using the appropriate foreground color.

Scalability

Another important way to provide for visual accessibility is to allow for the scalability of screen elements. Sometimes, this simply means allowing users to change the font for the display of information. The system allows users to change the size and font of standard Windows components. You should use these same metrics for appropriately adjusting the size of other visual information you provide. For your own custom elements, you can provide scaling by including a TrueType font or metafiles for your graphics images.

It may also be useful to provide scaling features within your application. For example, many applications provide a "Zoom" command that scales the presentation of the information displayed in a window, or other commands that make the presentation of information easier to read. You may need to add scroll bars if the scaled information exceeds the current size of the window.



For more information about the use of color and how it is used for interface elements, see Chapter 13, "Visual Design."



The **GetSystemMetrics** function provides access to the SM_HIGHCONTRAST setting. For more information about this function, see the documentation included in the Win32 SDK.



For more information about the system metrics for font and size, see Chapter 13, "Visual Design."

Keyboard and Mouse Interface

Providing a good keyboard interface is an important step in accessibility because it affects users with a wide range of disabilities. For example, a keyboard interface may be the only option for users who are blind or use voice input utilities, and those who cannot use a mouse. The Windows Accessibility Options often compensate for users with disabilities related to keyboard interaction; however, it is more difficult to compensate for problems related to pointing device input.

You should follow the conventions for keyboard navigation techniques presented in this guide. For specialized interfaces within your software, model your keyboard interface on conventions that are familiar and appropriate for that context. Where they apply, use the standard control conventions as a guide for your defining interaction. For example, support TAB and SHIFT+TAB key and access keys to support navigation to controls.

Make certain the user can navigate to all objects. Avoid relying only on navigational design that requires the user to understand the spatial relationship between objects. Accessibility utilities may not be able to convey such relationships.

Providing a well-designed mouse interface is also important. Pointing devices may be more efficient than keyboards for some users. When designing the interface for pointing input, avoid making basic functions available only through multiple clicking, drag and drop manipulation, and keyboard-modified mouse actions. Such actions are best considered shortcut techniques for more advanced users. Make basic functions available through single click techniques.

The system also allows your application to determine when the user relies on the keyboard, rather than pointing device input. You can use this to present special keyboard interfaces that might otherwise be hidden.

Where possible, avoid making the implementation of basic functions dependent on a particular device. This is critical for supporting users with physical disabilities and users who may not wish to use or install a particular device.



Check the SM_KEYBOARD_PREF setting, using **GetSystemMetrics**, to determine whether a user relies on keyboard rather than pointing device input. For more information about this function, see the documentation included in the Win32 SDK.

Documentation, Packaging, and Support

Although this guide focuses primarily on the design of the user interface, a design that provides for accessibility needs to take into consideration other aspects of a product. For example, consider the documentation needs of your users. For users who have difficulty reading or handling printed material, provide online documentation for your product. If the documentation or installation instructions are not available online, you can provide documentation separately in alternative formats, such as ASCII text, large print, Braille, or audio tape format. Organizations that can help you produce and distribute such documentation are listed in the accessibility section of the Bibliography of this guide.

When possible, choose a format and binding for your documentation that makes it accessible for users with disabilities. As in the interface, information in color should be a redundant form of communication. Bindings that allow a book to lie flat are usually better for users with limited dexterity.

Packaging is also important because many users with limited dexterity can have difficulty opening packages. Consider including an easy-opening overlap or tab that helps users remove shrink-wrapping.

Finally, although support is important for all users, it is difficult for users with hearing impairments to use standard support lines. Consider making these services available to customers using text telephones (also referred to as “TT” or “TDD”). You can also provide support through public bulletin boards or other networking services.

Usability Testing

Just as it is important to test the general usability of your software, it is a good idea to test how well it provides for accessibility. There are a variety of ways of doing this. One way is to include users with disabilities in your prerelease or usability test activities. In addition, you can establish a working relationship with companies that provide accessibility aids. Information about accessibility vendors or potential test sites is included in the Bibliography.

You can also try running your software in a fashion similar to that used by a person with disabilities. Try some of the following ideas for testing:

- Use the Windows Accessibility Options and set your display to a high contrast scheme, such as white text on a black background. Are there any portions of your software that become invisible or hard to use or recognize?
- Try using your software for a week without using a mouse. Are there operations that you cannot perform? Was anything especially awkward?
- Increase the size of the default system fonts. Does your software still look good? Does your software fonts appropriately adjust to match the new system font?

Internationalization

To successfully compete in international markets, your software must easily accommodate differences in language, culture, and hardware. This section does not cover every aspect of preparing software for the international market, but it does summarize some of the key design issues.



For more information about the technical details for localizing your application, see the documentation included in the Win32 SDK.

The process of translating and adapting a software product for use in a different country is called *localization*. Like any part of the interface, include international considerations early in the design and development process. In addition to adapting screen information and documentation for international use, Help files, scenarios, templates, models, and sample files should all be a part of your localization planning.

Language is not the only relevant factor when localizing an interface. Several countries can share a common language but have different conventions for expressing information. In addition, some countries can share a language but use a different keyboard convention.

A more subtle factor to consider when preparing software for international markets is cultural differences. For example, users in the U.S. may recognize a rounded mail box with a flag on the side as an icon for a mail program, but this image may not be recognized by users in other countries. Sounds and their associated meanings may also vary from country to country.

It is helpful to create a supplemental document for your localization team that covers the terms and other translatable elements your software uses, and describes where they occur. Documenting changes between versions saves time in preparing new releases. Appendix E of this guide provides recommended translations of many words used in the Windows interface.

Text

A major aspect of localizing an interface involves translating the text used by the software in its title bars, menus and other controls, messages, and some registry entries. To make localization easier, store interface text as resources in your application's resource file rather than including it in the source code of the application. Remember to also translate menu commands your application stores for its file types in the system registry.

Translation is a challenging task. Each foreign language has its own syntax and grammar. Following are some general guidelines to keep in mind for translation:

- Do not assume that a word always appears at the same location in a sentence, that word order is always the same, that sentences or words always have the same length, or that nouns, adjectives, and verbs always keep the same form.
- Avoid using vague words that can have several meanings in different contexts.
- Avoid colloquialisms, jargon, acronyms, and abbreviations.
- Use good grammar. Translation is a difficult enough task without a translator having to deal with poor grammar.

- Avoid dynamic, or run-time, concatenation of different strings to form new strings — for example, composing messages by combining frequently used strings. An exception is the construction of filenames and names of paths.
- Avoid hard coding filenames in a binary file. Filenames may need to be translated.
- Avoid including text in images and icons. Doing so requires that these also be translated.

Translation of interface text from English to other languages often increases the length of text by 30 percent or more. In some extreme cases, the character count can increase by more than 100 percent; for example, the word “move” becomes “verschieben” in German. Accordingly, if the amount of the space for displaying text is strictly limited, as in a status bar, restrict the length of the English interface text to approximately one half of the available space. In contexts that allow more flexibility, such as dialog boxes and property sheets, allow 30 percent for text expansion in the interface design. Message text in message boxes, however, should allow for text expansion of about 100 percent. Avoid having your software rely on the position of text in a control or window because translation may require movement of the text.

Expansion due to translation affects other aspects of your product. A localized version is likely to affect file sizes, potentially changing the layout of your installation disks and setup software.

Translation is not always a one-to-one correspondence. A single word in English can have multiple translations in another language. Adjectives and articles sometimes change spelling according to the gender of the nouns they modify. Therefore, be careful when reusing a string in multiple places. Similarly, several English words may have only a single meaning in another language. This is particularly important when creating keywords for the Help index for your software.

Graphics

It is best to review the proposed graphics for international applicability early in your design cycle. Localizing graphics can be a time consuming process.

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Although graphics communicate more universally than text, graphical aspects of your software — especially icons and toolbar button images — may also need to be revised to address an international audience. For example, a toolbar image that includes a magic wand to represent access to a wizard interface does not have meaning in many European countries and requires a different image.

When possible, choose generic images and glyphs. Even if you can create custom designs for each language, having different images for different languages can confuse users who work with more than one language version.

Many symbols with a strong meaning in one culture do not have any meaning in another. For example, many symbols for U.S. holidays and seasons are not shared around the world. Importantly, some symbols can be offensive in some cultures (for example, the open palm commonly used at U.S. crosswalk signals is offensive in some countries). Some metaphors also may not apply in all languages.

Keyboards

International keyboards also differ from those used in the U.S. Avoid using punctuation character keys as shortcut keys because they are not always found on international keyboards or easily produced by the user. Remember too, that what seems like an effective shortcut because of its mnemonic association (for example, CTRL+B for Bold) can warrant a change to fit a particular language. Similarly, macros or other utilities that invoke menus or commands based on access keys are not likely to work in an international version, because the command names on which the access keys are based differ.

Keys do not always occupy the same positions on all international keyboards. Even when they do, the interpretation of the unmodified keystroke can be different. For example, on U.S. keyboards, SHIFT+8 results in an asterisk character. However, on French keyboards, it generates the number 8. Similarly, avoid using CTRL+ALT combinations, because the system interprets this combination for some language versions as the ALTGR key, which generates some alphanumeric characters. Similarly, avoid using the ALT key as a modifier because it is the primary keyboard interface for accessing menus and controls. In addition, the system uses many specialized versions for special input. For example, ALT+~ invokes special input

editors in Far East versions of Windows. For text fields, pressing ALT+number enters characters in the upper range of a character set. Similarly, avoid using the following characters when assigning the following shortcut keys.

@ £ \$ { } [] \~| ^ ` < >

Character Sets

Some international countries require support for different character sets (sometimes referred to as *code pages*). The system provides a standard interface for supporting multiple character sets and sort tables. Use these interfaces wherever possible for sorting and case conversion. In addition, consider the following guidelines:

- Do not assume that the character set is U.S. ANSI. Many ANSI character sets are available. For example, the Russian version of Windows 95 uses the Cyrillic ANSI character set which is different than the U.S. ANSI set.
- Use the system functions for supporting font selection (such as the common font dialog box).
- Always save the character set with font names in documents.



The **SystemParametersInfo** function allows you to determine the current keyboard configuration. For more information about this function, see the documentation included in the Win32 SDK.

Formats

Different countries often use substantially different formats for dates, time, money, measurements, and telephone numbers. This collection of language-related user preferences are referred to as a *locale*. Designing your software to accommodate international audiences requires supporting these different formats.

Windows provides a standard means for inquiring what the default format is and also allows the user to change those properties. Your software can allow the user to change formats, but restrict these changes to your application or document type, rather than affecting the system defaults. Table 14.1 lists the most common format categories.



For more information about the functions that provide access to the current locale formats, see the documentation included in the Win32 SDK.

Table 14.1 Formats for International Software

Category	Format considerations
Date	Order, separator, long or short formats, and leading zero
Time	Separator and cycle (12-hour vs. 24-hour), leading zero
Physical quantity	Metric vs. English measurement system
Currency	Symbol and format (for example, trailing vs. preceding symbol)
Separators	List, decimal, and thousandths separator
Telephone numbers	Separators for area codes and exchanges
Calendar	Calendar used and starting day of the week
Addresses	Order and postal code format
Paper sizes	U.S. vs. European paper and envelope sizes

Layout

For layout of controls or other elements in a window, it is important to consider alignment in addition to expansion of text labels. In Hebrew and Arabic countries, information is written right to left. So when localizing for these countries, reverse your U.S. presentation.

Some languages include diacritical marks that distinguish particular characters. Fonts associated with these characters can require additional spacing.

In addition, do not place information or controls into the title bar area. This is where Windows places special user controls for configurations that support multiple languages.

References to Unsupported Features

Avoid confusing your international users by leaving in references to features that do not exist in their language version. Adapt the interface appropriately for features that do not apply. For example, some language versions may not include a grammar checker or support for bar codes on envelopes. Remove references to features such as menus, dialog boxes, and Help files from the installation program.

Network Computing

Windows provides an environment that allows the user to communicate and share information across the network. When designing your software, consider the special needs that working in such an environment requires.

Conceptually, the network is an expansion of the user's local space. The interface for accessing objects from the network should not differ significantly from or be more complex than the user's desktop.

Leverage System Support

When designing for network access, support standard conventions and interfaces, including the following:

- Use universal naming convention (UNC) paths to refer to objects stored in the file system. This convention provides transparent access to objects on the network.
- Use system-supported user identification that allows you to determine access without including your own password interface.
- Adjust window sizes and positions based on the local screen properties of the user.
- Avoid assuming the presence of a local hard disk. It is possible that some of your users work with diskless workstations.

Client-Server Applications

Users operating on a network may wish to run your application from a network server. For applications that store no state information, no special support is required. However, if your application stores state information, design your application with a server set of components and a client set of components. The server components include the main executable files, dynamic link libraries, and any other files that need to be shared across the network. The client components consist of the components of the application that are specific to the user, including local registry information and local files that provide the user with access to the server components.



For information about installing the client and server components of your application, see Chapter 10, "Integrating with the System."

Shared Data Files

When storing a file in the shared space of the network, it should be readily accessible to all users, so design the file to be opened multiple times. The granularity of concurrent access depends on the file type; that is, for some files you may only support concurrent access by word, paragraph, section, page, and so on. Provide clear visual cues as to what information can be changed and what cannot. Where multiple access is not easily supported, provide users with the option to open a copy of the file, if the original is already open.

Record Processing

Record processing or transaction-based applications may require somewhat different structuring than the typical productivity application. For example, rather than opening and saving discrete files, the interface for such applications focuses on accessing and presenting data as records through multiple views, forms, and reports. One of the distinguishing and most important design aspects of record-processing applications is the definition of how the data records are structured. This dictates what information can be stored and in what format.

However, you can apply much of the information in this guide to record-oriented applications. For example, the basic principles of design and methodology are just as applicable as they are for individual file-oriented applications. You can also apply the guide's conventions for input, navigation, and layout when designing forms and report designs. Similarly, you can apply other secondary window conventions for data-entry design, including the following:

- Provide reasonable default values for fields.
- Use the appropriate controls. For example, use drop-down list boxes instead of long lists of option buttons.
- Distinguish text entry fields from read-only text fields.

- Design for logical and smooth user navigation. Order fields as the user needs to move through them. Auto-exit text boxes are often good for input of predefined data formats, such as time or currency inputs.
- Provide data validation as close to the site of data entry as possible. You can use input masks to restrict data to specific types or list box controls to restrict the range of input choices.

Telephony

Windows provides support for creating applications with telephone communications, or *telephony*, services. Those services include the Assisted Telephony services for adding minimal, but useful telephonic functionality to applications, and the full Telephony API, for implementing full telephonic applications.



For more information about creating applications using the Microsoft Windows Telephony API (TAPI), see the documentation included in the Win32 SDK.

You should consider the following guidelines when developing telephony applications:

- Provide separate fields for users to enter country code, area code, and a local number. You may use auto-exit style navigation to facilitate the number entry. You can also use a drop-down list box to allow users to select a country code. The system provides support for listing available codes.
- Provide access to the TAPI Dialing Properties property sheet window wherever a user enters a phone number. This window provides a consistent and easy interface for users.
- Use the modem configuration interfaces provided by the system. If the user has not installed a modem, run the Windows TAPI modem installation wizard.

Microsoft Exchange

Microsoft Exchange is the standard Windows interface for email, voice mail, FAX, and other communication media. Applications interact with Microsoft Exchange by using the Messaging API (MAPI) and support services and components.



For more information about MAPI, see the documentation included in the Win32 SDK.

Microsoft Exchange allows you to create support for an information service. An information service is a utility that enables messaging applications to send and receive messages and files, store items in an information store, obtain user addressing information, or any combination of these functions.

Coexisting with Other Information Services

Microsoft Exchange is designed to simultaneously support different information services. Therefore when designing an information service, avoid:

- Initiating lengthy operations.
- Assuming exclusive use of key hardware resources, such as communications (COMM) ports and modems.
- Adding menu commands that are incompatible with other services.

Adding Menu Items and Toolbar Buttons

Microsoft Exchange allows you to add menu items and toolbar buttons to the main viewer window. Follow the recommendations in this guide for defining menu and toolbar entries. In addition, where possible, define your menu items and toolbar entries (or their tool-tips) in a way that allows the user to clearly associate the functionality with a specific information service.

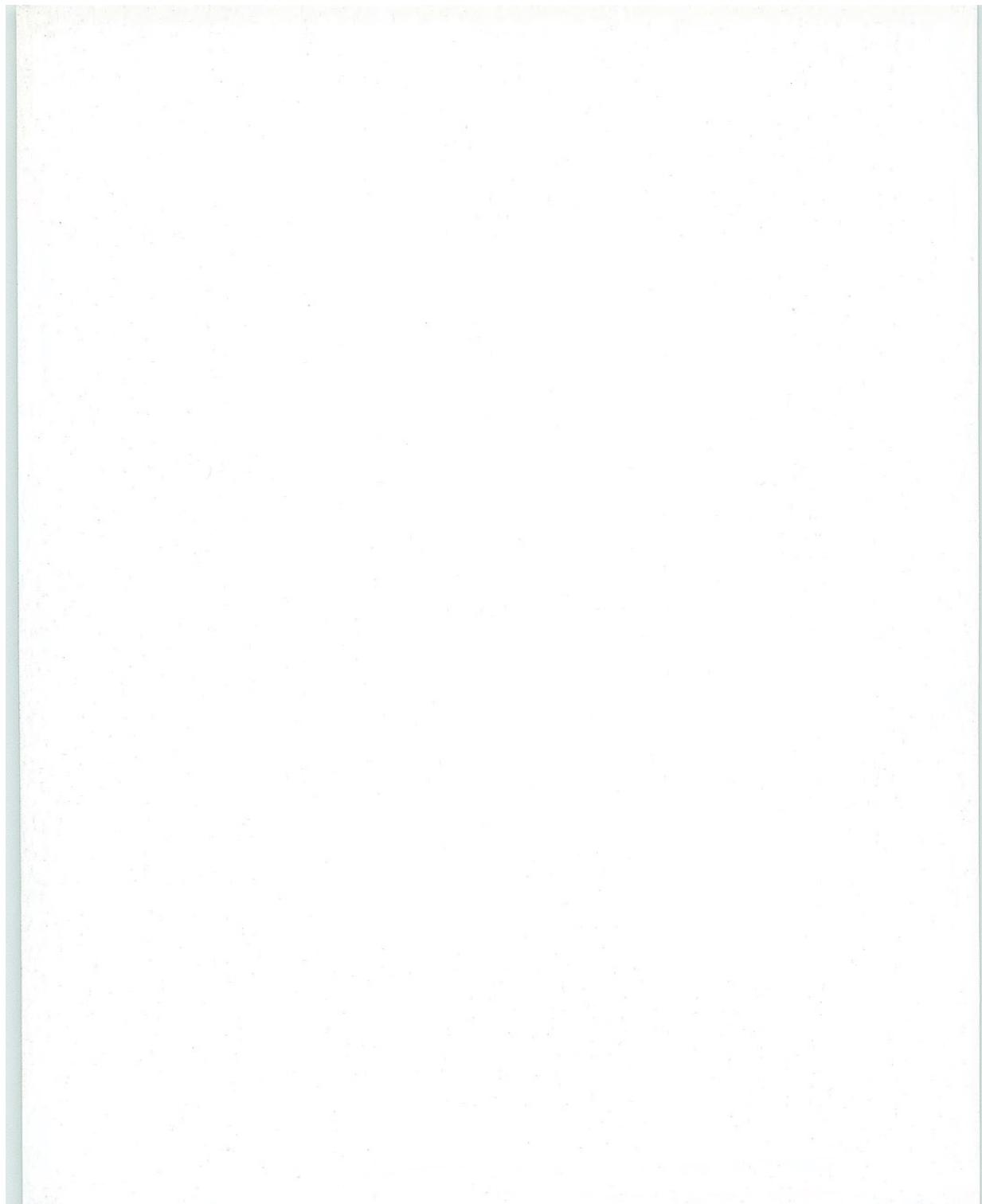
Supporting Connections

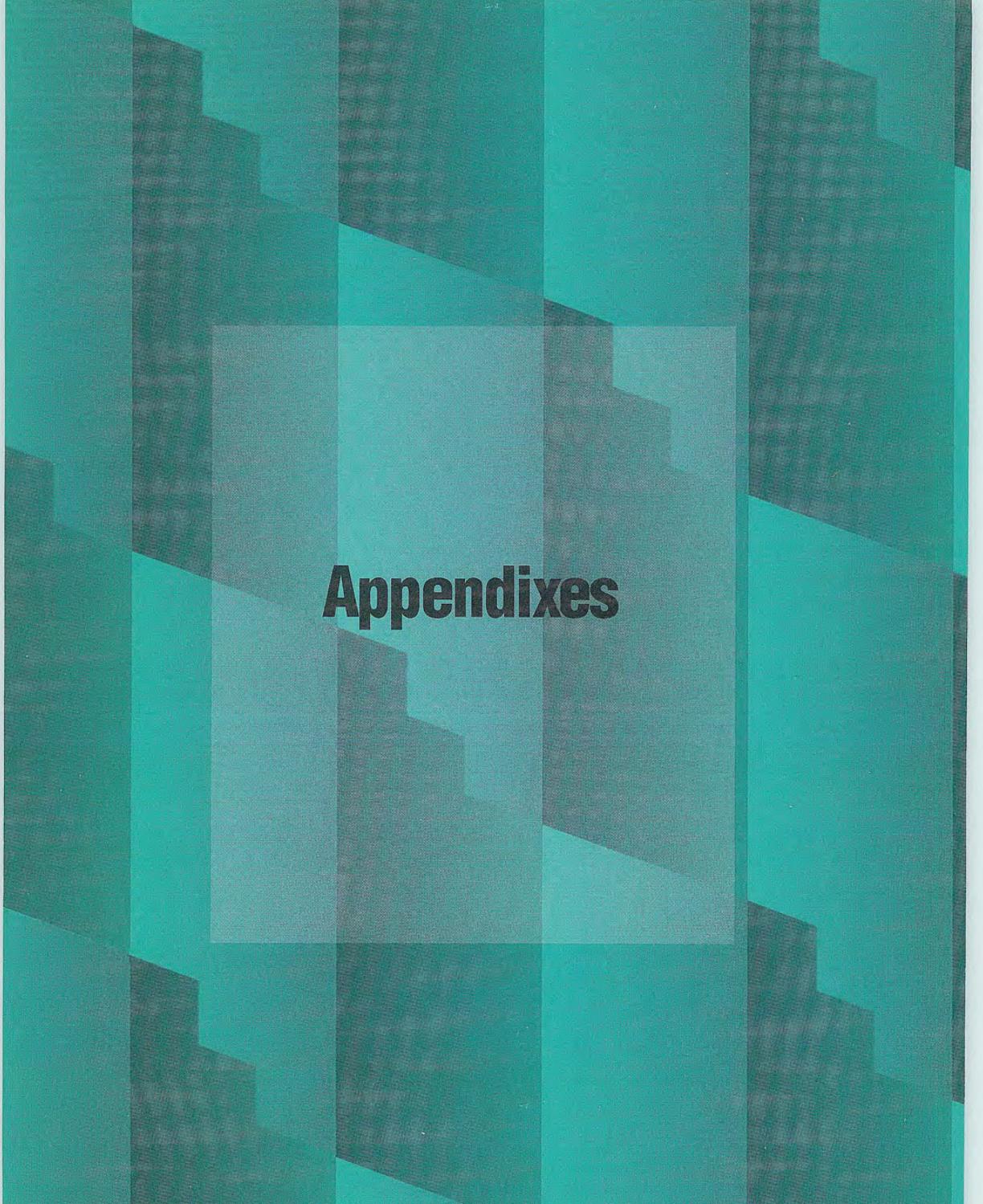
When the user selects an information service that you support, provide the user with a dialog box to confirm the choice and allow the user access to configuration properties. Because simultaneous services run at the same time, clearly identify the service. At the top of the window, display the icon and name of the service. You can include an option to not display the dialog box.

Installing Information Services

Microsoft Exchange includes a special wizard for installation of information services. You can support this wizard to allow the user to easily install your service.

The system also provides profiles and files that define which services are available to users when they log on. When the user installs your service, ask the user which profile they would like to include with your service, such as their default profile.





Appendices

A P P E N D I X

Mouse Interface Summary



The tables in this appendix summarize the basic mouse interface, including selection and direct manipulation (drag and drop).

Table A. 1 Interaction Guidelines for Common Unmodified Mouse Actions

Action	Target	Effect on current selection state	Effect on anchor point location	Resulting operation using button 1	Resulting operation using button 2
Press	Unselected object	Clears the active selection.	Resets the anchor point to the object.	Selects the object.	Selects the object.
	Selected object	None	None	None ¹	None
	White space (background)	Clears the active selection.	Resets the anchor point to the button down location.	Initiates a region (marquee) selection.	Initiates a region (marquee) selection.
Click	Unselected object	Clears the active selection.	Resets the anchor point to the object.	Selects the object.	Selects the object and displays its pop-up menu.
	Selected object	None ²	None ²	Selects the object. ¹	Selects the object ¹ and displays the selection's pop-up menu.
	White space (background)	Clears the active selection.	None	None	Displays the pop-up menu for the white space. ³

Appendix A Mouse Interface Summary

Table A. 1 Interaction Guidelines for Common Unmodified Mouse Actions (continued)

Action	Target	Effect on current selection state	Effect on anchor point location	Resulting operation using button 1	Resulting operation using button 2
Drag	Unselected object	Clears the active selection.	Resets the anchor point to the object.	Selects the object and carries out the default transfer operation ⁴ upon the button release at the destination.	Selects the object and displays the non-default transfer pop-up menu ⁴ upon the button release at the destination.
	Selected object	None	None	Carries out the default transfer operation ⁴ on the selection upon the button release at the destination.	Displays the nondefault transfer pop-up menu ⁴ upon the button release at the destination.
	White space (background)	Clears the active selection.	None	Selects everything logically included from anchor point to active end.	Selects everything logically included from anchor point to active end and displays pop-up menu for the resulting selection.
Double-click	Unselected object	Clears the active selection.	Resets the anchor point to the object.	Selects the object and carries out the default operation.	Selects the object.
	Selected object	None	None	Carries out the selection's default operation.	Selects the object.
	White space (background)	Clears the active selection.	None	Carries out the default operation for the white space. ³	None.

¹Alternatively, you can support subselection for this action. Subselection means to distinguish an object in a selection for some purpose. For example, in a selection of objects, subselecting an object may define that object as the reference point for alignment commands.

²Alternatively, you can support clearing the active selection and reset the anchor point to the object — if this better fits the context of the user's task.

³The white space (or background) is an access point for commands of the view, the container, or both. For example, white space can include commands related to selection (Select All), magnification (Zoom), type of view (Outline), arrangement (Arrange By Date), display of specific view elements (Show Grid), general operation of the view (Refresh), and containment commands that insert objects (Paste).

⁴The default transfer operation is determined by the destination of the drag and drop. Similarly, the destination determines the transfer commands displayed in the resulting pop-up menu when the mouse button is released. If the object cannot be dragged, then you can optionally use this action to create a range selection.

Table A. 2 Interaction Guidelines for Using the SHIFT Key to Modify Mouse Actions

Action	Target	Effect on current selection state	Effect on anchor point location	Resulting operation using button 1	Resulting operation using button 2
SHIFT+ Press	Unselected object	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object. ²	Extends the selection state from the anchor point to the object. ³
	Selected object	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object. ²	Extends the selection state from the anchor point to the object. ³
	White space (background)	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object logically included at the button down point. ²	Extends the selection state from the anchor point to the object logically included at the button down point. ³

Appendix A Mouse Interface Summary

Table A. 2 Interaction Guidelines for Using the SHIFT Key to Modify Mouse Actions (continued)

Action	Target	Effect on current selection state	Effect on anchor point location	Resulting operation using button 1	Resulting operation using button 2
SHIFT+Click	Unselected object	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object. ²	Extends the selection state from the anchor point to the object ² and displays the pop-up menu for the resulting selection. ³
	Selected object	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object. ²	Extends the selection state from the anchor point to the object ² and displays the pop-up menu for the resulting selection. ³
	White space (background)	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object logically included at the button down point. ²	Extends the selection state from the anchor point to the object ² logically included at the button down point and displays the pop-up menu for the resulting selection. ³

Table A. 2 Interaction Guidelines for Using the SHIFT Key to Modify Mouse Actions (continued)

Action	Target	Effect on current selection state	Effect on anchor point location	Resulting operation using button 1	Resulting operation using button 2
SHIFT+Drag	Unselected object	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object. ²	Extends the selection state from the anchor point to the object ² and displays the pop-up menu for the resulting selection. ³
	Selected object	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object. ²	Extends the selection state from the anchor point to the object ² and displays the pop-up menu for the resulting selection. ³
	White space (background)	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object logically included at the button down point. ²	Extends the selection state from the anchor point to the object logically included at the button down point ² and displays the pop-up menu for the resulting selection. ³

Appendix A Mouse Interface Summary

Table A.2 Interaction Guidelines for Using the SHIFT Key to Modify Mouse Actions (continued)

Action	Target	Effect on current selection state	Effect on anchor point location	Resulting operation using button 1	Resulting operation using button 2
SHIFT+ Double-click	Unselected object	Clears the active selection. ¹	Resets the anchor point to the object.	Extends the selection state from the anchor point to the object ² and carries out the default command on the resulting selection. ³	Extends the selection state from the anchor point to the object. ²
	Selected object	None	None	Extends the selection state from the anchor point to the object ² and carries out the default command on the resulting selection. ³	Extends the selection state from the anchor point to the object. ²
	White space (background)	Clears the active selection. ¹	None	Extends the selection state from the anchor point to the object logically included at the button down point ² and carries out the default command on the resulting selection. ³	Extends the selection state from the anchor point to the object logically included at the button down point. ²

¹ Only the active selection is cleared. The active selection is the selection made from the current anchor point. Other selections made by disjoint selection techniques are not affected, unless the new selection includes those selected elements.

² The resulting selection state is based on the selection state of the object at the anchor point. If that object becomes selected, all the objects included in the range are selected. If the object is not selected, all the objects included in the range are also not selected.

³ If the effect of extending the selection unselects the object or a range of objects, the operation applies to the remaining selected objects.

Table A.3 Interaction Guidelines for Using the CTRL Key to Modify Mouse Actions

Action	Target	Effect on selection state	Effect on anchor point location	Resulting operation using button 1	Resulting operation using button 2
CTRL+ Press	Unselected object	None	Resets the anchor point to the object.	Selects the object. ¹	Selects the object. ¹
	Selected object	None	Resets the anchor point to the object.	None	None
	White space (background)	None	Resets the anchor point to the button down location.	Initiates a disjoint region selection.	Initiates a disjoint region selection.
CTRL+ Click	Unselected object	None	Resets the anchor point to the object.	Selects the object. ¹	Selects the object ¹ and displays the pop-up menu for the entire selection.
	Selected object	None	Resets the anchor point to the object.	Unselects the object. ¹	Unselects the object ¹ and displays the pop-up menu for the remaining selection.
	White space (background)	None	None	None	Displays the pop-up menu for the existing selection.
CTRL+ Drag	Unselected object	None	Resets the anchor point to the object.	Selects the object ¹ and copies the entire selection. ²	Selects the object ¹ and displays the transfer pop-up menu upon button release at the destination.
	Selected object	None	Resets the anchor point to the object.	Copies the entire selection to the destination defined at the button up location. ²	Selects the object ¹ and displays the transfer pop-up menu upon button release at the destination.

Appendix A Mouse Interface Summary

Table A.3 Interaction Guidelines for Using the CTRL Key to Modify Mouse Actions (continued)

Action	Target	Effect on selection state	Effect on anchor point location	Resulting operation using button 1	Resulting operation using button 2
CTRL+ Drag (cont.)	White space (background)	None	None	Toggles the selection state of objects logically included by region selection. ³	Toggles the selection state of objects logically included by region selection ³ and displays the pop-up menu for the resulting selection. ⁴
CTRL+ Double-click	Unselected object	None	Resets the anchor point to the object.	Selects the object ¹ and carries out the default command on the selection set.	Selects the object. ¹
	Selected object	None	Resets the anchor point to the object.	Unselects the object and carries out the default command on the selection set. ⁴	Unselects the object.
	White space (background)	None	None	Carries out the default command on the existing selection. ⁵	None

¹ The CTRL key toggles the selection state of an object; this table entry shows the result.

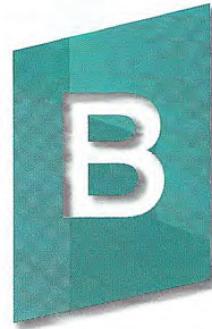
² If the user releases the CTRL key before releasing the mouse button, the operation reverts to the default transfer operation (as determined by the destination). If the destination does not support a copy operation, it may reinterpret operation. If the object cannot be dragged, you can optionally use this operation to create a disjoint range selection.

³ The range of objects included are all toggled to the same selection state, which is based on the first object included by the bounding region (marquee).

⁴ If the effect of toggling cancels the selection of the object, the operation applies to the remaining selected objects.

⁵ The white space (background) is an access point to the commands of the view, the container, or both.

Keyboard Interface Summary



This appendix summarizes the common keyboard operations, shortcut keys, and access key assignments.

Table B.1 displays a summary of the keys used for navigation.

Table B.1 Common Navigation Keys

Key	Cursor movement	CTRL+CURSOR movement
LEFT ARROW	Left one unit.	Left one proportionally larger unit.
RIGHT ARROW	Right one unit.	Right one proportionally larger unit.
UP ARROW	Up one unit or line.	Up one proportionally larger unit.
DOWN ARROW	Down one unit or line.	Down one proportionally larger unit.
HOME	To the beginning of the line.	To the beginning of the data (topmost position).
END	To the end of the line.	To the end of the data (bottommost position).
PAGE UP	Up one screen (previous screen, same position). ¹	Left one screen (or previous unit, if left is not meaningful).
PAGE DOWN	Down one screen (next screen, same position). ¹	Right one screen (or next unit, if right is not meaningful).
TAB ²	Next field.	To next tab position (in property sheets, next page).

¹ “Screen” is defined as the height of the visible area being viewed. When scrolling, leave a nominal portion of the previous screen to provide context. For example in text, PAGE DOWN includes the last line of the previous screen as its first line.

² Using the SHIFT key with the TAB key navigates in the reverse direction.

Appendix B Keyboard Interface Summary

Table B.2 lists the common shortcut keys. Avoid assigning these keys to functions other than those listed.

Table B.2 Common Shortcut Keys

Key	Meaning
CTRL+C ¹	Copy
CTRL+O	Open
CTRL+P	Print
CTRL+S	Save
CTRL+V ¹	Paste
CTRL+X ¹	Cut
CTRL+Z ¹	Undo
F1	Display contextual Help window.
SHIFT+F1	Activate context-sensitive Help mode (What's This?).
SHIFT+F10	Display pop-up menu.
SPACEBAR ²	Select (same as mouse button 1 click).
ESC	Cancel
ALT	Activate or inactivate menu bar mode.
ALT+TAB ³	Display next primary window (or application).
ALT+ESC ³	Display next window.
ALT+SPACEBAR	Display pop-up menu for the window.
ALT+HYPHEN	Display pop-up menu for the active child window (MDI).
ALT+ENTER	Display property sheet for current selection.
ALT+F4	Close active window.
ALT+F6 ³	Switch to next window within application (between modeless secondary windows and their primary window).
ALT+PRINT SCREEN	Capture active window image to the Clipboard.
PRINT SCREEN	Capture desktop image to the Clipboard.
CTRL+ESC	Access Start button in taskbar.

Table B.2 Common Shortcut Keys (continued)

Key	Meaning
CTRL+F6	Display next child window (MDI). ¹
CTRL+TAB	Display next tabbed page or child window (MDI).
CTRL+ALT+DEL	Reserved for system use.

¹ The system still supports shortcut assignments available in earlier versions of Microsoft Windows (ALT+BACKSPACE, SHIFT+INSERT, CTRL+INSERT, SHIFT+DELETE). You should consider supporting them (though not documenting them) to support the transition of users.

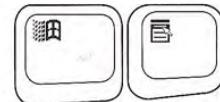
² If the context (for example, a text box) uses the SPACEBAR for entering a space character, you can use CTRL+SPACEBAR. If that is also defined by the context, define your own key.

³ Using the SHIFT key with this key combination navigates in the reverse direction.

Table B.3 lists shortcut key assignments for keyboards supporting the new Windows keys. The Left Windows key and Right Windows key are handled the same. All Windows key combinations, whether currently assigned or not, are strictly reserved for definition by the system only. Do not use this key for your own application-defined functions.

Table B.3 Windows Keys

Key	Meaning
APPLICATION key	Display pop-up menu for the selected object.
WINDOWS key	Display Start button menu.
WINDOWS+F1	Display Help Topics browser dialog box for the main Windows Help file.
WINDOWS+TAB	Activate next application window.
WINDOWS+E	Explore My Computer.
WINDOWS+F	Find a file.
WINDOWS+CTRL+F	Find a computer.
WINDOWS+M	Minimize All.
SHIFT+WINDOWS+M	Undo Minimize All.
WINDOWS+R	Display Run dialog box.
WINDOWS+BREAK	Reserved system function.
WINDOWS+number	Reserved for computer manufacturer use.

**Windows key and Application key**

Appendix B Keyboard Interface Summary

Table B.4 lists the key combinations and sequences the system uses to support accessibility. Support for these options is set by users with the Windows Accessibility Options.

Table B.4 Accessibility Keys

Key	Meaning
LEFT ALT+LEFT SHIFT+PRINT SCREEN	Toggle High Contrast mode
LEFT ALT+LEFT SHIFT+NUM LOCK	Toggle MouseKeys
SHIFT (pressed five consecutive times)	Toggle StickyKeys
RIGHT SHIFT (held eight or more seconds)	Toggle FilterKeys (SlowKeys, RepeatKeys, and BounceKeys)
NUM LOCK (held five or more seconds)	Toggle ToggleKeys

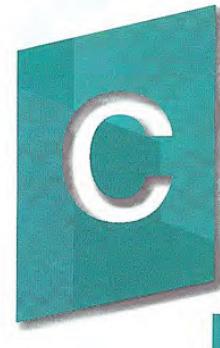
Table B.5 lists the recommended access key assignments for common commands. While the context of a command may affect specific assignments, you should use these access keys when you including these commands in your menus and command buttons.

Table B.5 Access Key Assignments

<u>About</u>	<u>I</u> nsert <u>O</u> bject	<u>Q</u> uick View
<u>A</u> lways on <u>T</u> op	<u>L</u> ink <u>H</u> ere	<u>R</u> edo
<u>A</u> pply	<u>M</u> aximize	<u>R</u> epeat
<u>B</u> ack	<u>M</u> inimize	<u>R</u> estore
<u>B</u> rowse	<u>M</u> ove	<u>R</u> esume
<u>C</u> lose	<u>M</u> ove <u>H</u> ere	<u>R</u> etry
<u>C</u> opy	<u>N</u> ew	<u>R</u> un
<u>C</u> opy <u>H</u> ere	<u>N</u> ext	<u>S</u> ave
<u>C</u> reate <u>S</u> hortcut	<u>N</u> o	<u>S</u> ave <u>A</u> s
<u>C</u> reate <u>S</u> hortcut <u>H</u> ere	<u>O</u> pen	<u>S</u> elect <u>A</u> ll
<u>C</u> ut	<u>O</u> pen <u>W</u> ith	<u>S</u> end <u>T</u> o
<u>D</u> elete	<u>P</u> aste	<u>S</u> how
<u>E</u> dit	<u>P</u> aste <u>L</u> ink	<u>S</u> ize
<u>E</u> xit	<u>P</u> aste <u>S</u> hortcut	<u>S</u> plit
<u>E</u> xplore	<u>P</u> age <u>S</u> etup	<u>S</u> top
<u>E</u> file	<u>P</u> aste <u>S</u> pecial	<u>U</u> ndo
<u>F</u> ind	<u>P</u> ause	<u>V</u> iew
<u>H</u> elp	<u>P</u> lay	<u>W</u> hat's This?
<u>H</u> elp <u>T</u> opics	<u>P</u> rint	<u>W</u> indow
<u>H</u> ide	<u>P</u> rint <u>H</u> ere	<u>Y</u> es
<u>I</u> nsert	Properties	

Avoid assigning access keys to OK and Cancel when the ENTER key and ESC key, respectively, are assigned to them by default.

Guidelines Summary



The following checklist summarizes the guidelines covered in this guide. You can use this guideline summary to assist you in your planning, design, and development process.

Remember, the objective of the recommendations and suggestions in this guide is to benefit your users, not to enforce a rigid set of rules. Consistency in design makes it easier for a user to transfer skills from one task to another. When you need to diverge from or extend these guidelines, follow the principles and spirit of this guide.

General Design

- Supports user initiation of actions
- Supports user customization of the interface
- Supports an interactive and modeless environment
- Supports direct manipulation interfaces
- Uses familiar, appropriate metaphors
- Is internally consistent; similar actions have a similar interface
- Makes actions reversible where possible; where not possible, requests confirmation
- Makes error recovery easy
- Eliminates possibilities for user errors, where possible

Appendix C Guidelines Summary

- Uses visual cues to indicate user interaction
- Provides prompt feedback
- Provides feedback that is appropriate to the task
- Makes appropriate use of progressive disclosure

Design Process

- Employs a balanced team
- Uses an iterative design cycle
- Incorporates usability assessment as a part of the process
- Designs for user limitations

Input and Interaction

- Follows basic mouse interaction guidelines
- Uses appropriate modifier keys for adjusting or adding elements to a selection
- Uses appropriate visual feedback, such as highlighting or handles, to indicate selected objects
- Supports default and nondefault drag and drop
- Supports standard transfer commands, where appropriate
- Provides keyboard interface for all basic operations
- Follows keyboard guidelines for navigation, shortcut keys, and access keys

- Keeps foreground activity as modeless as possible
- Indicates use of modes visually
- Provides access to common, basic operations through single click interaction
- Provides shortcut methods (such as double-clicking) to common or frequently used operations for experienced users

Windows

- Provides title text for all windows and follows guidelines for defining correct title bar text and icon
- Supports single window instance model: brings the existing window to the top of the Z order when the user attempts to reopen a view or window that is already open
- Uses common dialog boxes, where applicable
- Follows common dialog box conventions when substituting these dialog boxes
- Saves and restores the window state
- Adjusts window size and position to the appropriate screen size
- Uses modeless secondary windows, wherever possible
- Avoids system modal secondary windows, except in the case of possible loss of data
- Automatically supplies a proposed name upon the creation of a new object
- Uses the appropriate message symbol in message boxes
- Provides a brief but clear statement of problem and possible remedies in message boxes

Appendix C Guidelines Summary

- Organizes properties into property sheets, using property pages for peer properties and list controls for hierarchical navigation
- Places command buttons that apply to the page inside a tabbed page (for example, a property sheet), and outside of a page when the user applies by window (as a set)
- Follows single document window interface (SDI) or multiple document interface (MDI or MDI alternatives) conventions

Control Usage

- Uses system-supplied controls, wherever possible
- Provides an object pop-up menu for the title bar icon
- Provides a pop-up menu for the window
- Avoids multiple level hierarchical interfaces (menus, secondary windows) for frequently used access operations
- Uses an ellipsis only for commands that require additional input or parameters
- Uses the menu (triangular) arrow image to indicate when a control can display more information (cascading menus, drop-down control arrows, scroll bar arrows)
- Provides pop-up menus for selections and other user identifiable objects
- Supports the display of pop-up menus using mouse button 2, the keyboard shortcut keys, and action handles
- Displays pop-up menus upon the release of the mouse button
- Follows guidelines for ordering the commands on pop-up menus
- Limits commands on pop-up menus to those that apply to the selection and its immediate context
- Makes toolbars user configurable (display, position, content)

- Uses defined toolbar label images when supporting common actions
- Defines custom controls to be visually and operationally consistent with standard system controls

Integration

- Makes full and correct use of the registry, including registration of file extensions, file types, and icons
- Avoids use of Autoexec.bat, Config.sys, or initialization (.INI) files
- Supports and registers entries for Print and Print To interfaces for file types that are printable
- Provides and registers icons in 32-x 32-, 16-x 16-, and 48-x 48-pixel sizes for application, and all document and data file types (in both color and monochrome versions)
- Registers file types supported under the system's New command
- Uses system interfaces when adding property pages for types
- Supports long filenames and universal naming convention (UNC) paths, where files are used
- Displays filenames correctly
- Follows appropriate conventions when using the taskbar to support notification and status information
- Supports appropriate behavior for creating and integrating scrap objects
- Follows guidelines for installation

Appendix C Guidelines Summary

- Provides an uninstall program
- Provides appropriate support for network installation
- Supports all OLE user interface guidelines, including transfer interfaces (drag and drop and nondefault drag and drop), pop-up menus, and property sheets for OLE embedded and linked objects

User Assistance

- Provides context-sensitive Help information for elements (including controls)
- Provides task Help topics for basic procedures
- Provides tooltips for all unlabeled controls, such as in toolbars
- Follows guidelines for messages, status bar information, contextual Help, task Help, online Reference Help, and wizards

Visual Design

- Uses color only as an enhancing, secondary form of information
- Uses a limited set of colors
- Uses system metrics for all display elements (such as color settings and fonts)
- Uses standard border styles
- Uses appropriate appearance for visual states of controls
- Supports dimensionality using light source from the upper left

- Supports guidelines for design and appearance of controls and icons
- Supports guidelines for layout and font use
- Uses correct capitalization for control labels

Sound

- Uses audio only for secondary cues (applicable only where audio is not the primary form of information, for example, music)
- Supports system interface for sound volume
- Supports and provides appropriate visual output for system ShowSounds setting

Accessibility

- Clearly labels all controls, icons, windows, and other screen elements (even if not visible) so they can be identified by screen review and voice input utilities
- Indicates keyboard focus
- Uses standard functions for displaying text
- Makes components of graphic images that must be separately discernible by using metafiles, drawing each component separately, or by redrawing components with null operation (NOP) when the user has installed a screen review utility
- Avoids time-out interaction or makes timing interaction user configurable
- Avoids triggering actions on user navigation in the interface

Appendix C Guidelines Summary

- Supports scaling or magnification views where possible and applicable
- Supports system accessibility settings (such as High Contrast Mode) and appropriately adjusts the user interface elements
- Tests for compatibility with common accessibility aids
- Includes people with disabilities in testing process
- Provides documentation in nonprinted formats, such as online
- Provides telephone support to users using text telephones (TT/TDD)

International Users

- Provides sufficient space for character expansion for localization
- Avoids jargon and culturally dependent words or ideas
- Avoids using punctuation keys in shortcut key combinations
- Supports displaying information based on local formats
- Uses layout conventions appropriate to reading conventions
- Adjusts references to unsupported features

Network Users

- Supports system naming and identification conventions
- Supports shared access for application and data files



Supporting Specific Versions of Windows

This guide is primarily intended for applications designed for Microsoft Windows 95 and later releases. However, you can apply many of the conventions to other releases of Windows. This appendix covers the differences you may need to consider.

Microsoft Windows 3.1

The Windows Interface: An Application Design Guide provided guidelines for applications designed for Microsoft Windows 3.1. It was included in the Microsoft Windows 3.1 Software Development Kit (SDK) and published by Microsoft Press®.

Many of the recommendations in *The Windows Interface: An Application Design Guide* were carried forward and extended into this guide to reflect the new conventions in Microsoft OLE and Microsoft Windows 95. These extended, revised, or new conventions include:

- Recommendations for applying command and direct manipulation transfer methods between applications and the system's shell components.
- Recommendations for mouse button 2, specifically, displaying pop-up menus upon a button 2 click and supporting nondefault drag and drop.

Appendix D Supporting Specific Versions of Windows

- The replacement of the Control (System) menu with the pop-up menu for the window.
- New conventions for minimizing and re-opening windows.
- Recommendations for using the title bar Close button, the What's This? button, and title bar icons and their accompanying pop-up menus.
- New guidelines for ordering the title bars of document or data file windows.
- New common dialog box interfaces and new controls — list views, tree views, column headings, progress indicators, toolbars, tooltips, property sheets, tabs, status bars, rich-text boxes, sliders, spin boxes, proportional scroll bars, and pen controls.
- Recommendations for displaying and editing properties; including guidelines for using the Properties command, property sheets, and property inspectors.
- New conventions for context-sensitive (What's This?) Help and task Help and recommendations for wizard design.
- New registry entries and shell integration conventions — support for storing application state and path information, file type association, file creation, adding commands for files, file installation, providing access to your application, extending the shell, file viewing using the Quick View command, adding sound events, icon support, and AutoPlay.
- Support for long filenames and access to network resources using universal naming conventions (UNC) pathnames.
- New OLE recommendations — container supplied pop-up menus, Properties command, and property sheets.
- Revised design conventions for window components and icons.
- Recommended conventions for supporting Microsoft telephony application programming interfaces (TAPI), messaging application programming interfaces (MAPI), Plug and Play, pen application programming interfaces, and accessibility utilities.

Microsoft Windows NT 3.51

Windows NT 3.51 (and Windows NT Server 3.51) includes a special dynamic-link library (COMCTL32.DLL) that supports the new controls in Windows 95. As a result, you can develop applications for Windows 95 and Windows NT that have general functional and operational compatibility. However, when applying the conventions in this guide to applications designed for Windows NT, be aware of the following differences in release 3.51:

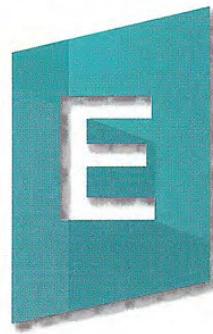
- Window visuals and shell components follow the Windows 3.1 appearance and operation.
- Close buttons and title bar icons are not supported.
- Open and Save As common dialog boxes follow Windows 3.1 appearance and conventions.
- Message box symbols follow Windows 3.1 conventions.
- Pen API interfaces are not supported.
- Registry formats and entries — support for application state and path information, shell creation, the Quick View command, adding commands for files, shell extensions, and sound event registration.
- Program Manager is still the primary interface for providing user access to applications. File Manager, rather than Windows Explorer, supports file browsing and file management.
- There is no support for the Add/Remove Programs installation object (included in Control Panel). Instead, provide an object in your application's Program Manager group.
- AutoPlay is not supported.

Appendix D Supporting Specific Versions of Windows

- Taskbar and desktop toolbars are not supported.
- The Recycle Bin is not supported.
- The Passwords object (in Control Panel) is not supported. Use the Windows NT User Manager instead.
- Microsoft MAPI 1.0, TAPI, and Plug and Play are not supported. (Simple MAPI support is included.)
- Some system shortcut key assignments, such as CTRL+ESC and CTRL+ALT+DEL, operate differently.

For more information about these interfaces, see the documentation included in the Microsoft Win32 Software Development Kit (SDK).

A P P E N D I X



International Word Lists

This appendix contains translations of the English word list that appears on the following two pages. The intent of this list is to provide, for each of the following languages, a comprehensive set of words and phrases that either appear in the Microsoft Windows user interface or are used in describing key concepts of the operating system. Note that bold indicates command names that appear on buttons and menus. Translations are not available for some pen-based terms.

Arabic	French	Polish
Basque	German	Portuguese
Catalan	Greek	Portuguese (Brazil)
Chinese (Simplified)	Hebrew	Russian
Chinese (Traditional)	Hungarian	Slovenian
Czech	Italian	Spanish
Danish	Japanese	Swedish
Dutch	Korean	Turkish
Finnish	Norwegian	

English

1	About	54	document	107	link (v.)
2	access key	55	double-click	108	Link Here
3	accessibility	56	double-tap	109	list box
4	action handle	57	drag	110	list view (control)
5	active	58	drag-and-drop	111	manual link
6	active end	59	drop-down combo box	112	Maximize
7	active object	60	drop-down list box	113	maximize button
8	active window	61	drop-down menu	114	menu
9	adornment	62	Edit	115	menu bar
10	Always on Top	63	Edit menu	116	menu button
11	anchor point	64	ellipsis	117	menu item
12	Apply	65	embedded object	118	menu title
13	auto-exit	66	Exit	119	message box
14	auto-repeat	67	expand (an outline)	120	Minimize
15	automatic link	68	Explore	121	minimize button
16	automatic scrolling (autoscroll)	69	extended selection	122	mixed-value
17	Back	70	extended selection list box	123	modal
18	barrel button (pen)	71	file	124	mode
19	barrel-tap	72	File menu	125	modeless
20	boxed edit (control)	73	Find	126	modifier key
21	Browse	74	Find Next	127	mouse
22	Cancel	75	Find What	128	Move
23	cascading menu	76	folder	129	Move Here
24	check box	77	font	130	Multiple Document Interface (MDI)
25	check mark	78	font size	131	multiple selection list box
26	child window	79	font style	132	My Computer (icon)
27	choose	80	function key	133	Network Neighborhood (icon)
28	click	81	gesture	134	New
29	Clipboard	82	glyph	135	Next
30	Close	83	group box	136	object
31	Close button	84	handle	137	OK
32	collapse (outline)	85	Help	138	OLE
33	column heading (control)	86	Help menu	139	OLE drag and drop
34	combo box	87	Hide	140	OLE embedded object
35	command button	88	hierarchical selection	141	OLE linked object
36	container	89	hold	142	OLE nondefault drag and drop
37	context-sensitive Help	90	hot spot	143	Open
38	contextual	91	hot zone	144	Open With
39	control	92	icon	145	option button
40	Copy	93	inactive	146	option-set
41	Copy Here	94	inactive window	147	package
42	Create Shortcut	95	ink	148	Page Setup
43	Create Shortcut Here	96	ink edit	149	palette window
44	Cut	97	input focus	150	pane
45	default	98	Insert	151	parent window
46	default button	99	Insert Object	152	password
47	Delete	100	insertion point	153	Paste
48	desktop	101	italic	154	Paste Link
49	destination	102	label	155	Paste Shortcut
50	dialog box	103	landscape	156	Paste Special
51	disability	104	lasso-tap	157	path
52	disjoint selection	105	lens (control)	158	Pause
53	dock	106	link (n.)	159	pen

English

160	Play	193	rich-text box	226	StartUp folder
161	Plug and Play	194	Run	227	status bar
162	point	195	Save	228	Stop
163	pointer	196	Save As	229	tab control
164	pop-up menu	197	scroll	230	tap
165	pop-up window	198	scroll arrow	231	task bar
166	portrait	199	scroll bar	232	task-oriented Help
167	press (a key)	200	scroll box	233	template
168	press (and hold a mouse button)	201	secondary window	234	text box
169	primary container	202	select	235	title bar
170	primary window	203	Select All	236	title text
171	Print	204	selection	237	toggle key
172	printer	205	selection handle	238	toolbar
173	progress indicator (control)	206	Send To	239	tooltip
174	project	207	separator	240	tree view control
175	Properties	208	Settings	241	type (n.)
176	property inspector	209	Setup	242	type (v.)
177	property page	210	shortcut	243	unavailable
178	property sheet	211	shortcut button	244	Undo
179	property sheet control	212	shortcut icon	245	Uninstall
180	Quick View	213	shortcut key	246	View
181	read-only	214	shortcut key control	247	visual editing
182	recognition	215	Show	248	well control
183	Recycle Bin (icon)	216	Shutdown	249	What's This?
184	Redo	217	single selection list box	250	window
185	region selection	218	Size	251	Window
186	registry	219	size grip	252	Windows Explorer
187	Repeat	220	slider	253	wizard
188	Replace	221	spin box	254	workbook
189	Restore	222	Split	255	workgroup
190	Restore button	223	split bar	256	workspace
191	Resume	224	split box	257	Yes
192	Retry	225	Start button		

Appendix E International Word Lists

Arabic

1	حول	45	افتراضي	نقطة نعالة
2	مفتاح التشغيل	46	زر افتراضي	منطقة فعالة
2	مفتاح الوصول	47	حذف	رمز
3	إسقاطية التدخل	48	سلطة المكتب	غير نشط
3	إسقاطية الرصول	49	الوجهة	إطار غير نشط
4	مقبض الأداء	50	مربع حوار	كتابية غير مقرورة
5	نقطة	51	إعاقات	نقر كتابة غير مقرورة
6	نقطة النهاية النشطة	52	تحديد غير متصل	مركز النشاط
7	كان نشط	53	رسف	إدراج
8	إطار نشط	54	مستند	إدراج كائن
9	عصير إضافي	55	انقر تقريراً مردحاً	نقطة الإدراج
10	دوماً في المقدمة	55	انقر تقريراً مردحاً	مايل
11	نقطة الرأساء	56	اضغط بالقلم	عنونة
12	تطبيق	56	اضغط بالقلم مرتين	اسم
13	إنهاء تلقائي	57	سحب	طباعة عرضية
14	توكار تلقائي	58	السحب والإفلات	أختاد عرضي
15	ارتباط تلقائي	59	مرربع تحرير وسرد مسدل	تحديد حر
16	ثواب تلقائي	60	مرربع قائمة متسدلة	علامة
17	الاسباب	61	قائمة متسدلة	ارتباط
18	زر غلاف القلم	62	تحوير	ربط
19	الضغط بزر غلاف القلم	63	تحوير	الربط هنا
20	عصير تحرير مربيع	64	علامة القطع	مرربع قائمة
21	استعراض	65	كان مفتوح	العرض قائمة
22	إلغاء الأمر	66	إنهاء	ارتباط بدوبي
23	قائمة متعاقبة	67	توسيع	الخط الأقصى
24	حذف اختيار	68	اسكشاف	زر التكبير
25	علامة الاختيار	69	تحديد محدد	قائمة
26	إطار فرعى	70	مرربع قائمة تحديد محدد	شرط الفرائض
27	آخر	71	ملف	زر قائمة
28	انقر	72	ملف	عصير قائمة
28	النقر	73	بحث	عنوان القائمة
29	الحادية	74	بحث عن الكل	مرربع رسائل
30	إغلاق	75	البحث عن	الخط الأدنى
31	زر الإخلاص	76	محمد	زر التصغير
32	طي	77	خط	قائمة مختلفة
33	عنوان العمود	78	حجم الخط	مشروع
34	مرربع تحرير وسرد	79	خط الخط	وضع
35	زر الأمر	80	مفتاح رفيفي	غير مشروع
36	كان ضام	81	إشارة	زر معتدل
37	تسليات تبع السياق	82	صورة زريرة	الملاس
38	سياسي	83	مرربع بمجموعة	تحريك
39	عصير تحكم	84	مقبض	نقل
40	نسخ	85	تعليمات	التحريك هنا
41	النسخ هنا	86	تعليمات	النقل إلى هنا
42	إنشاء اختصار	87	إخفاء	واحدة تعدد المستندات
43	إنشاء اختصار هنا	88	تحديد هيكلي	مرربع قائمة تحديدات متعددة
44	قص	89	الاستمرار في الضغط	الكمبيوتر الماخص

Arabic

133	حوار شبكة الاتصال	174	خطة	217	مربع قائمة أحاديد التحديد
134	جميد	175	خاص	218	حجم
135	الثالي	176	كائب الخصائص	219	مقبض تغيير الحجم
136	كان	177	صفحة الخصائص	220	مربع التمرير
137	مواقف	178	كتف بالخصائص	221	مربع زيادة ونقصان
138	ربط الكائنات وتضيئها	179	عنصر تحكم الكتف بالخصائص	222	الاقسام
139	السحب والإطارات في نظام ربط الكائنات وتضيئها	180	عرض سريع	223	شرط الاقسام
140	كان مدمج في نظام ربط الكائنات وتضيئها	181	للتغيرة فقط	224	مربع الاقسام
141	كان مرتبطة في نظام ربط الكائنات وتضيئها	182	التعريف على	225	زر اليد
142	السحب والإطارات غير الافتراضي في ربط الكائنات وتضيئها	183	سلة المندوفات	226	محمد بدء التشغيل
		184	إعادة	227	شرط الوضع
143	فتح	185	تحديد منطقة	227	شرط المعلومات
144	فتح بواسطة	186	سجل النظام	228	توقف
145	زر المبار	187	توكار	229	توبب
146	مجموعة حبارات	188	استبدال	230	ضبط
147	جريدة	189	استرجاع	231	شرط المهام
148	إعاده الصفحة	190	زر الاسترجاع	232	تعليمات تفعيل المهام
149	إطار لوح حبارات	191	استبدل	233	ذات
150	جريدة	192	إعادة أخوولة	234	مربع نص
151	إطار أصلى	193	مربع نص منق	235	شرط العنوان
152	كلمة مرور	194	تشغيل	236	نص العنوان
153	لصن	194	تنفيذ	237	مفتاح مطلب
154	لصن الإرتباط	195	حفظ	238	شرط الأدوات
155	لصن الاختصار	196	حفظ باسم	239	تعريف الأدوات
155	اختصار المصن	197	ثواب	240	عنصر عرض هيكل
156	لصن خاص	198	سهم التمرير	241	نوع
157	مسار	199	شرط التكرر	242	أكتب
158	إيقاف مؤقت	200	خاتمة التمرير	243	غير متفر
159	ذلك	201	إطار ثانوي	243	غير متاح
160	قراءة	202	تحديد	244	تراجع
161	الوصول والتشغيل	203	تحديد كلي	245	إلغاء التثبيت
162	نقطة	204	تحديد	246	عرض
163	مؤشر	205	مقبض التحديد	247	تمرير مرن
164	قائمة متعددة	206	إرسال إلى	248	ما هنا
165	إطار متعدد	207	فاصل	249	إطار
166	طباعة طولية	208	إعدادات	250	إطار
166	ابتهاج طولي	209	برنامج الإعداد	251	الستكينف
167	اضغط	210	اختصار	252	معالج
168	اضغط	211	زر اختصار	253	صفن
169	كان ضام أساسى	212	رمز اختصار	254	مجموع عمل
170	إطار أساسى	213	مفتاح اختصار	255	مساحة العمل
171	طباخة	214	عنصر تحكم المفتاح اختصار	256	نعم
172	طابعة	215	إلهام	257	
173	مشير التقدم	216	إيقاف التشغيل		

Basque

1	...i buruz	54	dokumentua	104	lazo-kolpea
2	atzipen-tekla	55	klik bikoitza egin (v.) klik bikoitza (n.)	105	lentea
3	erabilerraztasuna	56	kolpe bikoitza eman (v.) kolpe bikoitza (n.)	106	esteka
4	ekintza-helduleku	57	arrastatu	107	estekatu
5	aktiboa	58	arrastatu eta jaregin	108	Estekatu hemen
6	amaiera aktiboa	59	goitibeharako konbinazio-koadroa	109	zerrenda-koadroa
7	objektu aktiboa	60	goitibeharako zerrenda-koadroa	110	zerrenda-ikuspegia
8	leihoko aktiboa	61	goitibeharako menua	111	eskuzko esteka
9	apaingarria	62	Editatu	112	Maximizatu
10	Beti gainean	63	Edizioa menua	113	"Maximizatu" botoia
11	aingura-puntua	64	eten-puntuak	114	menua
12	Aplikatu	65	objektu kapsulatua	115	menu-barra
13	auto-irteera	66	Irten	116	menu-botoia
14	auto-errekapena	67	destolestu	117	menu-elementua
15	esteka automatikoa	68	Esploratu	118	menu-titulua
16	korritze automatikoa	69	hautapen hedatua	119	mezu-koadroa
17	Atzera	70	hautapen hedatuko zerrenda- koadroa	120	Ikonotu
18	arkatz-botoia	71	fitxategia	121	"Ikonotu" botoia
19	arkatzaren botoi-kolpea	72	Fitxategia menua	122	balio nahasia
20	koadrodun edizioa	73	Aurkitu	123	modala
21	Arakatu	74	Aurkitu hurrengoa	124	modua
22	Utzi	75	Zer aurkitu	125	modugabea
23	kaskada-menua	76	karpeta	126	tekla aldatzailea
24	kontrol-laukaia	77	letra-tipoa	127	sagua
25	hautamarka	78	letra-tamaina	128	Mugitu
26	leihoko umea	79	letra-estiloa	129	Mugitu hona
27	aukeratu	80	funtzio-tekla	130	dokumentu anitzeko interfazea (MDI)
28	klik egin (v.) klik (n.)	81	keinua	131	hautapen anitzeko zerrenda-koadroa
29	Arbela	82	glifoia	132	Ordenadorea
30	Itxi	83	talde-koadroa	133	Sarearen auzoa
31	"Itxi" botoia	84	helduleku	134	Berria
32	tolestu	85	Laguntza	135	Hurrengoa
33	zutabe-izenburua	86	Laguntza menua	136	objektua
34	konbinazio-koadroa	87	Ezkutatu	137	Ados
35	komando-botoia	88	hautapen hierarkikoa	138	OLE
36	edukigailua	89	mantendu	139	OLE arrastatu eta jaregin
37	testuinguruaren araberako leguntza	90	eragin-puntua	140	OLE objektu kapsulatua
38	testuingurukoia	91	eragin-zona	141	OLE objektu estekatua
39	kontrola	92	ikonoa	142	OLE arrastatu eta jaregin lehenetsigabea
40	Kopiatu	93	inaktiboa	143	Ireki
41	Kopiatu hemen	94	leihoko inaktiboa	144	Ireki honekin
42	Sortu lasterbidea	95	trazua	145	aukera-botoia
43	Sortu lasterbidea hemen	96	trazu-edizioa	146	aukera-multzoa
44	Ebakia	97	sarrera-fokua	147	paketea
45	lehenetsia	98	Txertatu menua	148	Prestatu orrialdea
46	botoi lehenetsia	99	Txertatu objektua	149	paleta-leihoa
47	Ezabatu	100	txertapuntua	150	panela
48	mahaia	101	etzana	151	leihoko gurasoia
49	helburua	102	etiketa	152	pasahitzia
50	elkarrizketa-koadroa	103	horizontala	153	Itsatsi
51	ezgaitzuna			154	Itsatsi estekatuz
52	hautapen desjarraia				
53	ertzeratu				

Basque

155	Itsatsi lasterbidea	190	"Leheneratu" botoia	224	zatitze-koadroa
156	Itsatsi berezia	191	Berrekin	225	"Hasi" botoia
157	bide-izena	192	Saiatu berriro	226	"Abioa" karpeta
158	Pausa	193	testu aberastua-koadroa	227	egoera-barra
159	Arkatza	194	Exekutatu	228	Gelditu
160	Erreproduzitu	195	Gorde	229	fitxa-kontrola
161	Plug and Play	196	Gorde honela	230	kolpea eman
162	seinalatu (v.) puntua (n.)	197	korritu	231	ataza-barra
163	erakuslea	198	korritze-gezia	232	atazei orientatutako Lagunza
164	pop-up menua	199	korritze-barra	233	txantiloia
165	pop-up leihoa	200	korritze-koadroa	234	testu-koadroa
166	bertikala	201	bigarren mailako leihoa	235	titulu-barra
167	sakatu (tekla bat)	202	hautatu	236	titulu-testua
168	sakatu (eta mantendu sagu-botoia)	203	Hautatu dena	237	txanda-tekla
169	lehen mailako edukigailua	204	hautapena	238	tresna-barra
170	lehen mailako leihoa	205	hautapen-heldulekua	239	argibidea
171	Inprimatu	206	Bidali homa	240	zuhaitza ikusteko kontrola
172	inprimagailua	207	bereizlea	241	mota
173	progresio-adierazlea	208	Ezарpenak	242	idatzia
174	projektua	209	Instala	243	ez-erabilgarria
175	Propietateak	210	lasterbidea	244	Desegin
176	propietate-begiralea	211	laster-botoia	245	Desinstalatu
177	propietate-orrialdea	212	laster-ikonoa	246	Ikusi menua
178	propietate-orria	213	laster-tekla	247	edizio bisuala
179	propietate-orriaren kontrola	214	laster-teklaren kontrola	248	kaxa-kontrola
180	Ikustaldi bizkorra	215	Erakutsi	249	Zer da hau?
181	irakurtzeko soilik	216	Itzali	250	leihoa
182	ezagutza	217	hautapen bakarreko zerrenda-koadroa	251	Leihoa menua
183	Zakarrontzia	218	Tamaina	252	Windows esploradorea
184	Berregin	219	tamaina-heldulekua	253	morroia
185	eskualde-hautapena	220	irristaria	254	laneko liburua
186	erregistroa	221	koadro birakaria	255	lantaldea
187	Errepikatu	222	Zatitu	256	laneko espazioa
188	Ordeztu	223	zatitze-barra	257	Bai
189	Leheneratu				

Catalan

1	Quant a	53	estiba	106	enllaç (n.)
2	tecla d'accés	54	document	107	enllaçà (v.)
3	accessibilitat	55	doble clic	108	Enllaça aquí
4	manipulador d'acció	56		109	quadre de llista
5	actiu (masc.) / activa (fem.)	57	arrossega	110	visualització de llista (control)
6	extrem actiu	58	arrossega i deixa anar	111	enllaç manual
7	objecte actiu	59	quadre combinat desplegable	112	Amplia a la grandària màxima
8	finestra activa	60	quadre de llista desplegable	113	botó de grandària màxima
9	orla	61	menú desplegable	114	menú
10	Sempre visible	62	Edita	115	barra de menús
11	punt d'ancoratge	63	menú Edició	116	botó de menú
12	Aplica	64	punts suspensius	117	opcio de menú
13	sortida automàtica	65	objecte inserit	118	nom de menú
14	repetició automàtica	66	Surt	119	quadre de missatge
15	enllaç automàtic	67	expandeix (un esquema)	120	Redueix a la grandària mínima
16	desfilada automàtica	68	Explora	121	botó de grandària mínima
17	Enrera	69	selecció millorada	122	barreja de valors
18		70	llista de selecció millorada	123	modal
19		71	fixter	124	mode
20		72	menú Fitxer	125	amodal
21	Navegació	73	Busca	126	tecla modificadora
22	Anula	74	Següent	127	ratolí
23	menú en cascada	75	Cerca de	128	Desplaça
24	quadre de verificació	76	carpeta	129	Desplaça aquí
25	marca de verificació	77	tipus de lletra	130	interfície de múltiples documents (IMD)
26	finestra fill	78	cos (del tipus de lletra)	131	quadre de llista de selecció múltiple
27	fes un clic damunt de/selecciona/tria	79	estil (del tipus de lletra)	132	El meu ordinador (icona)
28	fes un clic damunt de	80	tecla de funció	133	Veïnatge de xarxa (icona)
29	Carpeta	81		134	Crea
30	Tanca	82		135	Següent
31	botó de tancament	83	quadre de grup	136	objecte
32	contrau (un esquema)	84	manipulador	137	D'accord
33	capçalera de columna (control)	85	Ajuda	138	arrossega i deixa anar amb l'OLE
34	quadre combinat	86	menú Ajuda	139	arrossegar i deixar anar amb l'OLE
35	botó d'opcio	87	Amaga	140	objecte inserit amb l'OLE
36	contenidor	88	selecció jerarquitzada	141	objecte enllaçat amb l'OLE
37	ajuda segons el context	89	sense deixar anar	142	arrossega i deixa anar amb l'OLE
38	contextual	90	cap de punter	143	personalitzat
39	control	91	extrem actiu/zona activa	144	Obre
40	Copia	92	icona	144	Obre amb
41	Copia aquí	93	inactiu (masc.) / inactiva (fem.)	145	botó d'opcio
42	Crea un element d'accés ràpid	94	finestra inactiva	146	Presentació d'opcio
43	Crea aquí un element d'accés ràpid	95		147	envàs
44	Retalla	96		148	Format de pàgina
45	per defecte	97	focus d'introducció	149	finestra paleta
46	botó per defecte	98	menú Inserció	150	subfinestra
47	Esborra	99	Insereix un objecte	151	finestra pare
48	escriptori	100	punt d'inserció	152	contrasenya
49	destinació	101	cursiva	153	Enganxa
50	quadre de diàleg	102	etiqueta	154	Enganxa enllaçant
51	incapacitat	103	horizontal	155	Enganxa amb accés ràpid
52	selecció disjunta	104		156	Enganxa amb format
		105			

Catalan

157	camí	190	botó de restauració	224	quadre de divisió
158	Pausa	191	Reprèn	225	botó d'inici
159		192	Reintenta	226	carpeta d'inici
160	Toca	193	quadre de text ric	227	barra d'estat
161	Connexió universal (n.)/universal (adj.)	194	Executa	228	Para
162	punt	195	Desa	229	control tabulador
163	punter	196	Anomena i desa	230	
164	menú desplegable	197	desplaçament	231	barra de tasques
165	finestra desplegable	198	fletxa de desplaçament	232	ajuda orientada a tasques
166	vertical	199	barra de desplaçament	233	plantilla
167	prem (una tecla)	200	quadre de desplaçament	234	quadre de text
168	prem (sense deixar anar un botó del ratolí)	201	finestra secundària	235	barra de títol
169	contenidor principal	202	selecciona	236	títol
170	finestra principal	203	Selecciona-ho tot	237	tecla commutadora
171	Imprimeix	204	element(s)/bloc seleccionat(s)	238	barra d'eines
172	impressora	205	manipulador de l'element	239	descripció d'eina
173	indicador de progrés (control)		seleccionat	240	control de visualització d'arbre
174	projecte	206	Envia a	241	tipus (n.)
175	Característiques	207	separador	242	tecleja (v. intr.)
176	inspector de propietats	208	Paràmetres	243	no disponible
177	pàgina de propietats	209	Instal·lació / Configuració	244	Desfés
178	full de propietats	210	accés ràpid	245	Desinstal·la
179	control del full de propietats	211	botó d'accés ràpid	246	menú Visualització
180	Visualització ràpida	212	icona d'accés ràpid	247	edició visual
181	informació només amb accés de lectura	213	combinació de tecles (d'accés ràpid)	248	control d'aspecte
182		214	control de combinació de tecles	249	Què és?
183	Paperera de reciclatge (icona)	215	Visualitza	250	finestra
184	Refés	216	Tanca	251	menú Finestra
185	àrea seleccionada	217	quadre de llista de selecció única	252	Explorador del Windows
186	registre	218	Grandària	253	auxiliar
187	Repeteix	219	manipulador de grandària	254	llibre de treball
188	Substitueix	220	corredor	255	grup de treball
189	Restaura	221	Divideix	256	àrea de treball
		222	Divisió	257	Sí
		223	mainell		

Appendix E International Word Lists

Chinese (Simplified)

1	关于	47	删除	93	非活动
2	热键	48	桌面	94	非活动窗口
3	无障碍	49	目标	95	线条
4	动作句柄	50	对话框	96	线条编辑
5	活动的	51	不可用	97	输入焦点
6	活动终点	52	分离选定	98	插入菜单
7	活动目标	53	沿边	99	插入对象
8	活动窗口	54	文档	100	插入指针
9	控制栏	55	双击	101	斜体
10	前端显示	56	双点	102	标识
11	起始点	57	拖动	103	横向
12	应用	58	拖放	104	圈住并敲击
13	自动跳转	59	下拉式组合框	105	视镜
14	自动重复	60	下拉式列表	106	链接
15	自动链接	61	下拉式菜单	107	链接
16	自动滚动	62	编辑	108	在此处链接
17	后退	63	编辑菜单	109	列表框
18	柱状按钮	64	省略号	110	视图列表
19	按	65	内嵌对象	111	手工链接
20	框编辑区	66	退出	112	最大化
21	浏览	67	扩充	113	最大化按钮
22	取消	68	资源总管	114	菜单
23	层叠菜单	69	扩展选定	115	菜单栏
24	复选框	70	扩展选定列表框	116	菜单按钮
25	复选标记	71	文件	117	菜单项
26	子窗口	72	文件菜单	118	菜单标题
27	选择	73	查找	119	消息框
28	单击	74	查找下一个	120	最小化
29	剪帖板	75	查找目标	121	最小化按钮
30	关闭	76	文件夹	122	复合值
31	关闭按钮	77	字体	123	模式的
32	折叠	78	字体大小	124	模式
33	栏标题	79	字体样式	125	无模式
34	组合框	80	功能键	126	修改键
35	命令按钮	81	条行码	127	鼠标
36	容器	82	图形符号	128	移动
37	上下文关联帮助	83	组合框	129	移动到此处
38	上下文关联的	84	控点	130	多文档界面
39	控制	85	帮助	131	多重选定列表框
40	复制	86	帮助菜单	132	
41	复制到此处	87	隐藏	133	网上邻居
42	创建快捷键	88	阶层式选定	134	新建
43	在此处创建快捷键	89	保持	135	下一个
44	剪切	90	热点	136	对象
45	默认	91	热区	137	确定
46	默认按钮	92	图标	138	OLE

Chinese (Simplified)

139	OLE 拖放	179	属性夹控制	219	尺寸控制
140	OLE 内嵌对象	180	快速浏览	220	滑杆
141	OLE 链接对象	181	只读	221	选值框
142	OLE 非默认拖放	182	识别	222	分割
143	打开	183	回收站	223	分隔条
144	用... 打开	184	重做	224	分隔块
145	选项按钮	185	区域选定	225	启动按钮
146	选项设置	186	注册表	226	启动文件夹
147	包	187	重复	227	状态栏
148	页面设置	188	替换	228	停止
149	调色板窗口	189	还原	229	制表符控制
150	窗格	190	还原按钮	230	按
151	父窗口	191	继续	231	任务栏
152	口令	192	重试	232	任务关联帮助
153	粘贴	193	多信息文本框	233	模板
154	粘贴链接	194	运行	234	文本框
155	粘贴快捷键	195	保存	235	标题栏
156	选择性粘贴	196	另存为	236	标题文本
157	路径	197	滚动	237	切换键
158	暂停	198	滚动箭头	238	工具栏
159	笔	199	滚动栏	239	工具提示
160	播放	200	滚动块	240	树形显示控制
161	即插即用	201	二级窗口	241	键入
162	指向	202	选定	242	键入
163	指针	203	全选	243	不可用
164	弹出式菜单	204	选定	244	撤消
165	弹出式窗口	205	选定句柄	245	卸装
166	纵向	206	发送	246	“查看” 菜单
167	按	207	分隔符	247	可视化编辑
168	按下	208	设置	248	图形属性控制
169	主容器	209	安装	249	这是什么?
170	主窗口	210	捷径	250	窗口
171	打印	211	快捷按钮	251	窗口菜单
172	打印机	212	快捷图标	252	Windows 资源总管
173	进展指示窗	213	快捷键	253	向导
174	项目	214	快捷键控制	254	工作簿
175	属性	215	显示	255	工作组
176	属性查看	216	关闭系统	256	工作区
177	属性页	217	单选列表框	257	是
178	属性夹	218	大小		

Chinese (Traditional)

1	關於	45	預設值	89	按住
2	便捷鍵	46	預設按鈕	90	觸敏點
3	存取的便利性	47	刪除	91	敏感區
4	動作控點	48	桌面	92	圖示
5	作用中	49	目的地	93	候用中
6	作用範圍邊緣	50	對話方塊	94	候用視窗
7	作用中物件	51	低階	95	未辨認筆勢
8	作用中視窗	52	不連續選擇	96	未辨認筆勢編輯
9	浮貼物件	53	定址工具列	97	待命點
10	頂端顯示設定	54	文件	98	插入功能表
11	錨點	55	輕按兩下(n.)	99	插入物件
12	應用	55	按兩下滑鼠按鈕(v.)	100	插入點
13	自動結束	56	輕點兩下(n.)	101	斜體
14	自動重複	56	輕點兩下光筆(v.)	102	標籤
15	自動連結	57	拖曳	103	橫印
16	自動捲動	58	拖放	103	横向
17	倒退	59	下拉式組合方塊	104	勾勒光筆範圍
17	上一步	60	下拉式清單方塊	105	字框 (光筆控制項)
18	按鍵 (光筆)	61	下拉式功能表	106	連結 (n.)
19	輕按按鍵(光筆專用)	62	編輯	107	連結 (v.)
20	編輯方塊 (控制項)	63	編輯功能表	108	連結至此
21	瀏覽	64	更多選項記號	109	清單方塊
22	取消	65	內嵌物件	110	列示清單 (控制項)
23	階層式功能表	66	結束	111	手動連結
24	移取方塊	67	展開 (大綱)	112	最大化
25	移取符號	68	檔案總管	113	最大化按鈕
26	子視窗	69	擴展選定	114	功能表
27	選取	70	擴展選定清單方塊	115	功能表列
28	輕按一下(n.)	71	檔案	116	功能表按鈕
28	按一下滑鼠按鈕(v.)	72	檔案功能表	117	功能表項目
29	剪貼簿	73	尋找	118	功能表標題
30	關閉	74	找下一個	119	訊息方塊
31	關閉按鈕	75	尋找目標	120	最小化
32	隱藏細節 (大綱)	76	檔案夾	121	最小化按鈕
33	欄位標題 (控制項)	77	字型	122	混合值
34	組合方塊	78	字型大小	123	限制模式的
35	指令按鈕	79	字型樣式	124	模式
36	容器	80	功能鍵	125	非限制模式的
37	文意感應說明	81	可辨認筆勢	126	修正鍵
38	文意的	82	圖像	127	滑鼠
39	控制項	83	群組方塊	128	移動
40	複製	84	控點	129	移動至此
41	複製至此	85	說明	130	複式文件介面(MDI)
42	建立捷徑	86	說明功能表	131	複選定清單方塊
43	在此建立捷徑	87	隱藏	132	我的電腦 (圖示)
44	剪下	88	階層式選定	133	網路上的芳鄰 (圖示)

Chinese (Traditional)

134	開新檔案	174	計劃	217	單選清單方塊
135	下一步	175	屬性	218	大小
135	下一個	175	內容	219	大小控點
136	物件	176	檢視屬性工具	220	連續調節控制
137	確定	177	屬性畫面	221	調節方塊
138	object linking and embedding (OLE)	178	內容表	222	分割
139	OLE 拖放	179	內容表控制項	223	分割軸
140	OLE 內嵌物件	180	快速檢視	224	分割方塊
141	OLE 連結物件	181	唯讀	225	開始按鈕
142	OLE 非預設拖放	182	辨識	226	啓動資料夾
143	開啟舊檔	183	資源回收桶 (圖示)	227	狀態列
144	開啓	184	重做	228	停止
145	選項按鈕	185	區域選定	229	標籤控制項
146	選項設定	186	登錄	230	輕按
147	分封	187	重複	231	工作列
147	包裝	188	取代	232	作業流程說明
148	設定列印格式	189	還原	233	範本
149	色盤視窗	190	還原按鈕	234	文字方塊
150	窗格	191	重新開始	235	標題列
151	母視窗	192	重試	236	標題文字
152	密碼	193	繁複樣式文字方塊	237	切換鍵
153	貼上	194	執行	238	工具列
154	貼上連結	195	儲存檔案	239	工具提示
155	貼上捷徑	196	另存新檔	240	樹狀結構檢視控制項
156	選擇性貼上	197	捲動	241	類型 (n.)
157	路徑	198	捲動箭頭	242	鍵入 (v.)
158	暫停	199	捲軸	243	無法使用
159	光筆	200	捲動方塊	244	復原
160	播放	201	次要視窗	245	解除安裝
161	Plug and Play	202	選定	246	檢視功能表
162	指到(v.)	203	選定全部	247	就地編輯
162	點(n.)	204	選定範圍	248	圖形屬性控制項
163	游標	205	選定控點	249	這是什麼?
164	快顯功能表	206	傳送至	250	視窗
165	快顯視窗	207	分隔字元	251	視窗功能表
166	直印	208	設定	252	Windows 檔案總管
166	縱向	209	安裝程式	253	精靈
167	按 (按鍵)	209	設定	254	活頁簿
168	按住 (滑鼠按鈕)	210	捷徑	255	工作群組
169	主容器	211	捷徑按鈕	256	工作環境
170	主要視窗	212	捷徑圖示	257	是
171	列印	213	快速鍵		
172	印表機	214	快速鍵控制項		
173	進展指標 (控制項)	215	顯示		
		216	關機		

Appendix E International Word Lists

Czech

1	Co je	53	ukotvit; dok (mobile)	105	propojení
2	přistupová klávesa	54	dokument	106	propojit
3	přístupnost; usnadnění přístupu	55	poklepat	107	Propojit sem
4	výkonný úchyt	56	přetáhnout; táhnout	108	seznam
5	aktivní	57	umístit tažením	109	seznam
6	aktivní konec	58	pole s rozevíracím seznamem	110	ruční propojení
7	aktivní objekt	59	rozevírací seznam	111	Maximalizovat
8	aktivní okno	60	rozevírací nabídka; nabídka	112	maximalizační tlačítko
9	lem	61	Úpravy	113	nabídka
10	Vždy navrchu	62	nabídka Úpravy	114	řádek nabídek
11	kotevní bod	63	výpustek	115	vstup nabídky; tlačítko nabídky
12	Použít, Provést	64	vložený objekt	116	položka nabídky
13	automatický výstup	65	Konec	117	název nabídky
14	automatické opakování	66	rozbalit (přehled)	118	zpráva
15	automatické propojení	67	Prozkoumat	119	Minimalizovat
16	automatický posuv	68	rozšířený výběr	120	minimalizační tlačítko
17	Zpět	69	seznam s rozšířeným výběrem	121	neurčitý
18		70	soubor	122	modální
19		71	nabídka Soubor	123	režim
20		72	Najít	124	nemodální
21	Procházet	73	Najít další	125	modifikační klávesa
22	Storno	74	Co hledat	126	myš
23	vedlejší nabídka	75	složka	127	Presunout
24	zaškrťávací políčko	76	písmo	128	Presunout sem
25	zaškrtnutí	77	velikost písma	129	prostředí více dokumentů
26	dceřiné okno	78	řez písma	130	(MDI)
27	zvolit	79	funkční klávesa	131	seznam s násobným výběrem
28	klepnout	80	rámeček skupiny	132	Tento počítač
29	schránka	81	úchyt	133	Okolní počítače
30	Zavřít	82	Ná pověda	134	Nový
31	Závér	83	nabídka Ná pověda	135	Další
32	sbalit (přehled)	84	Skrýt	136	objekt
33	hlavička sloupce	85	víceúrovňový výběr	137	OK
34	pole se seznamem	86	držet (hold down - přidržet)	138	OLE (propojování a vkládání objektů)
35	příkazové tlačítko; tlačítko	87	aktivní bod	139	přetažení OLE
36	kontejner	88	citlivá oblast	140	vložený objekt OLE
37	kontextová nápověda	89	ikona	141	propojený objekt OLE
38	kontextový	90	neaktivní	142	přetažení OLE s nabídkou
39	ovládací prvek	91	neaktivní okno	143	Otevřít
40	Kopírovat	92	místo vstupu; zvýraznění	144	Otevřít čím
41	Kopírovat sem	93	nabídka Vložit	145	přepínač
42	Vytvořit zástupce	94	nabídka Objekt	146	skupina přepínačů; nastavená možnost
43	Vytvořit zástupce zde	95	kurzor	147	baliček
44	Vymout	96	kurzíva	148	Vzhled stránky
45	výchozí	97	popis	149	paleta
46	výchozí tlačítko	98	na šířku	150	část okna
47	Odstranit	99		151	materinské okno
48	pracovní plocha	100		152	heslo
49	cíl	101		153	Vložit
50	dialogové okno; dialog	102			
51	postižení	103			
52	nespojitý výběr	104			

Czech

154	Vložit propojení	189	Obnovit	225	tlačítka Start
155	Vložit zástupce	190	tlačítka Obnovit	226	složka Po spuštění
156	Vložit jinak	191	Pokračovat	227	stavový řádek
157	cesta	192	Znovu	228	Stop
158	Pozastavit	193	formátované textové pole	229	karta
159		194	Spustit	230	
160	Zahrát	195	Uložit	231	hlavní panel
161	kokamžitému použití	196	Uložit jako	232	návod postupu
162	(v.) ukázat,(n.) bod	197	posunout	233	šablona
163	ukazatel	198	šípka posuvníku	234	textové pole
164	místní nabídka	199	posuvník	235	záhlaví okna
165	překryvné okno	200	táhlo posuvníku	236	text záhlaví
166	na výšku	201	druhotné okno; vedlejší okno	237	zámek
167	stisknout	202	vybrat	238	panel nástrojů
168	stisknout (a přidržet tlačítka)	203	Vybrat vše	239	název
169	prvotní kontejner	204	výběr	240	strom
170	prvotní okno; hlavní okno	205	úchyt výběru	241	druh
171	Tisk	206	Odeslat	242	napsat
172	tiskárna	207	oddělovač	243	nedostupný
173	ukazatel průběhu	208	Nastavení	244	Zpět
174	projekt	209	Instalátor	245	Odstanit instalaci
175	Vlastnosti	210	zástupce	246	nabídka Zobrazit
176	inspektor vlastností	211	tlačítka zástupce	247	místní úpravy
177	karta vlastnosti	212	ikona zástupce	248	paleta
178	okno vlastnosti	213	klávesová zkratka	249	Co je to?
179	ovládací prvek okna vlastnosti	214	pole klávesové zkratky	250	okno
180	Zběžné zobrazení	215	Zobrazit	251	nabídka Okno
181	jen čist	216	Vypnout	252	Průzkumník
182		217	seznam s jediným výběrem	253	průvodce
183	Koš	218	Velikost	254	sešit
184	Znovu	219	volný roh	255	pracovní skupina
185	obtah; obtažení; obtahová	220	táhlo	256	pracovní prostor
	křivka	221	číselník	257	Ano
186	registr	222	Rozdělit		
187	Opakovat	223	příčka		
188	Zaměnit	224	dělící táhlo; táhlo příčky		

Appendix E International Word Lists

Danish

1	Om	54	dokument	107	sammenkæde (v.)
2	hurtigtast	55	dobbeltklikke	108	Indsæt kæde her
3	brugervenlighed	56		109	liste
4	genvejshåndtag	57	trække	110	listvisningsboks (kontrolelement)
5	aktiv	58	trække og slippe	111	manuel kæde
6	markeringsschlutning	59	kombinationsboks med rullepil	112	Maksimer
7	aktivt objekt	60	rulleliste	113	maksimeringsknap
8	aktivt vindue	61	rullemenu	114	menu
9	værktøjsellement	62	Rediger	115	menulinje
10	Altid øverst	63	Menuen Rediger	116	menuknap
11	forankringspunkt	64	ellipse	117	menupunkt
12	Anvend	65	integreret objekt	118	menutitel
13	tekstboks med automatisk udgang	66	Afslut	119	meddelelsesboks
14	automatisk gentagelse	67	udvide (en disposition)	120	Minimer
15	automatisk kæde	68	Stifinder	121	minimeringsknap
16	automatisk rulning	69	udvidet markering	122	blandet værdi
17	Tilbage	70	liste, der tillader udvidet markering	123	modal
18		71	fil	124	tilstand
19		72	Menuen Filer	125	ikke-modal
20		73	Søg	126	ændringstast
21	Gennemse	74	Find næste	127	mus
22	Annuler	75	Søg efter	128	Flyt
23	undermenu	76	mappe	129	Flyt hertil
24	afkrydsningsfelt	77	skrifttype	130	multiple document interface (MDI)
25	afkrydsning	78	skrifstørrelse	131	liste, der tillader flere markeringer
26	underordnet vindue	79	typografi	132	Denne computer (ikon)
27	velge	80	funktionstast	133	Andre computere (ikon)
28	klikke	81		134	Ny
29	Udklipsholder	82		135	Næste
30	Luk	83	gruppeboks	136	objekt
31	lukknap	84	håndtag	137	OK
32	skjule (disposition)	85	Hjælp	138	OLE
33	kolonneoverskrift (kontrolelement)	86	Menuen Hjælp	139	OLE-træk og slip
34	kombinationsboks	87	Skjul	140	integreret OLE-objekt
35	kommandoknap	88	hierarkisk markering	141	sammenkædet OLE-objekt
36	objektbholder	89	holde nede	142	interaktiv OLE-træk og slip
37	kontekstafhængig hjælp	90	aktivt punkt	143	Åbn
38	kontekstafhængig	91	aktiv zone	144	Åbn med
39	kontrolelement	92	ikon	145	alternativknap
40	Kopier	93	ikke-aktiv	146	aktivert indstilling
41	Kopier hertil	94	ikke-aktivt vindue	147	objektpakke
42	Opret genvej	95		148	Sideopsætning
43	Opret genvej her	96		149	paletvindue
44	Klip	97	inputfokus	150	rude
45	standard	98	Menuen Indsæt	151	overordnet vindue
46	standardknap	99	Indsæt objekt	152	adgangskode
47	Slet	100	indsætningspunkt	153	Sæt ind
48	skrivebord	101	kursiv	154	Indsæt kæde
49	destination	102	etiket	155	Indsæt genvej
50	dialogboks	103	liggende	156	Indsæt speciel
51	handicap	104		157	sti
52	usammenhængende markering	105		158	Pause
53	forankre	106	kæde (n.)	159	

Danish

160	Afspil	193	tekstboks til formateret tekst	225	startknap
161	Plug and Play	194	Kør	226	Startmappe
162	punkt (n.)	195	Gem	227	statuslinje
162	pege (v.)	196	Gem som	228	Stop
163	markør	197	rulle	229	fane
164	pop-up-menu	198	rullepil	230	
165	pop-up-vindue	199	rullepanel	231	proceslinje
166	stående	200	rulleboks	232	opgaveafhængig Hjælp
167	trykke på (en tast)	201	sekundært vindue	233	skabelon
168	trykke på (og holde en musknap nede)	202	markere	234	tekstboks
169	primært destinationsobjekt	203	vælge	235	titellinje
170	primært vindue	204	Marker alt	236	titeltekst
171	Udskriv	205	det markerede	237	til/fra-tast
172	printer	206	markeringshåndtag	238	værktøjslinje
173	statusindikator (kontrolelement)	207	Overfør til	239	værktøjsstip
174	projekt	208	separator	240	træstruktur
175	Egenskaber	209	Indstillinger	241	type (n.)
176	egenskabsfremviser	209	Installation	242	skrive (v.)
177	egenskabsside	210	Indstillinger	243	ikke tilgængelig
178	egenskabsark	211	genvej	244	Fortryd
179	kontrolelement på egenskabsark	212	genvejsnap	245	Fjern installationen
180	Hurtig visning	213	genvejsikon	246	Menuen Vis
181	skrivebeskyttet	214	genvejstast	247	lokal redigering
182		215	kontrolelement til genvejstast	248	grafikpalet
183	Papirkurv (ikon)	216	Vis	249	Hvad er det?
184	Annuler Fortryd	217	Luk computeren	250	vindue
185	områdemarmering		liste, der kun tillader en enkelt	251	Menuen Vindue
186	registreringsdatabase	218	markering	252	Windows Stifinder
187	Gentag	219	Tilpas størrelse	253	guide
188	Erstat	220	størrelseshåndtag	254	projektmappe
189	Gendan	221	skala	255	arbejdsgruppe
190	gendannelsesknap	222	rotationsboks	256	arbejdsområde
191	Fortsæt	223	Opdel	257	Ja
192	Forsøg igen	224	delelinje		
			deleboks		

Appendix E International Word Lists

Dutch

1	Info	persoon met een handicap (beter dan gehandicapte))	103	liggend
2	toegangstoets	niet-aaneengesloten selectie	104	
3	toegankelijkheid	in werk balkdok plaatsen	105	
4	bewerkingsgreep	document	106	koppeling
5	actief	dubbelklikken	107	koppelen
6	selecie-einde	slepen	108	Hier koppeling maken
7	actief object	slepen en neerzetten	109	keuzelijst
8	actief venster	vervolgkeuzelijst met invoervak	110	weergaveknoppen
9	grafisch hulpmiddel	vervolgkeuzelijst	111	handmatige koppeling
10	Altijd op voorgrond	menu	112	Maximaliseren
11	fixeerpunt	Bewerken	113	knop Maximaliseren
12	Toepassen	menu Bewerken	114	menu
13	automatisch verlaten	puntjes (...)	115	menubalk
14	(zich) automatisch herhalen	ingesloten object	116	menuknop
15	automatische koppeling	Afsluiten	117	opdracht
16	automatisch schuiven	uitvouwen	118	menunaam
17	Vorige (wanneer het een logisch paar vormt met Volgende)	Verkennen	119	berichtvak
18		uitgebreide selectie	120	Minimaliseren
19		keuzelijst met uitgebreide selectie	121	knop Minimaliseren
20		bestand	122	met gemengde waarden
21	Bladeren	menu Bestand	123	modusgebonden
22	Annuleren	Zoeken	124	modus (pl. = modi)
23	vervolgmenu	Volgende zoeken	125	niet-modusgebonden
24	selectievakje	Zoeken naar	126	modificatietoets
25	vinkje	map	127	muis
26	subvenster	lettertype	128	Verplaatsen
27	kiezen	tekengrootte	129	Hierheen verplaatsen
28	klikken	tekenstijl	130	interface voor meerdere documenten (MDI)
29	Klem bord	functietoets	131	keuzelijst met meervoudige selectie
30	Sluiten	groepsvak	132	Deze computer (pictogram)
31	knop Sluiten	greep	133	Netwerkomgeving (pictogram)
32	samenvouwen	Help	134	Nieuw
33	kolomnaam	menu Help	135	Volgende
34	keuzelijst met invoervak	Verbergen	136	object
35	opdrachtknop	hiërarchische selectie	137	OK
36	hoofdobject	ingedrukt houden	138	OLE (OLE (objecten koppelen en insluiten): voluit alleen in doc en Help)
37	contexttafhankelijke Help	selectiepunt	139	slepen en neerzetten (via OLE)
38	contexttafhankelijk	selectiegebied	140	ingesloten OLE-object
39	besturingselement	pictogram	141	gekoppeld OLE-object
40	Kopiëren	niet-actief	142	Aangepast slepen en neerzetten (via OLE)
41	Hierheen kopiëren	niet-actief venster	143	Openen
42	Snelkoppeling maken		144	Openen met
43	Hier snelkoppeling maken	invoerfocus	145	keuzerondje
44	Knippen	menu Invoegen	146	opties
45	standaard	Object invoegen	147	OLE-pakket
46	standaardknop	invoegpositie	148	Pagina-instelling
47	Verwijderen	cursief	149	paletvenster
48	bureaublad	label (gender, Masc.: de)	150	deelvenster
49	doel		151	hoofdvenster
50	dialoogvenster			
51	handicap (voorzichtig in context, maar handicap niet verbloemen: VB:			

Dutch

152	wachtwoord	187	Herhalen	224	splitsblokje
153	Plakken	188	Vervangen	225	knop Start
154	Koppeling plakken	189	Vorig formaat	226	map Opstarten
155	Snelkoppeling plakken	190	knop Vorig formaat	227	statusbalk
156	Plakken speciaal	191	Doorgaan	228	Stoppen
157	pad	192	Nogmaals	229	tab
158	Pauze	193	RTF-vak	230	
159		194	Uitvoeren (Maar: macro starten)	231	taakbalk
160	Afspelen	195	Opslaan	232	taakgeoriënteerde Help
161	Plug en Play	196	Opslaan als	233	sjabloon (de)
162	aanwijzen	197	schuiven door	234	tekstvak
163	aanwijzer	198	schuifpijl	235	titelbalk
164	pop-up-menu	199	schuifbalk	236	venster titel
165	pop-up-venster	200	schuifblok	237	wisselttoets
166	staand	201	secundair venster	238	werkbalk
167	drukken op (een toets)	202	selecteren	239	knopinfo
168	(een muisknop) ingedrukt houden (press a mouse button = een muisknop indrukken)	203	Alles selecteren	240	(besturingselement voor) structuurweergave
169	primair hoofdobject	204	selectie	241	type
170	primair venster	205	selectiegreep	242	typen
171	Afdrukken	206	Kopiëren naar	243	niet beschikbaar
172	printer	207	scheidingssteken	244	Ongedaan maken
173	voortgangsindicator	208	Instellingen	245	Installatie ongedaan maken
174	project	209	Instellen (Setup als het programma Setup wordt bedoeld)	246	menu Beeld
175	Eigenschappen	210	snelkoppeling	247	direct bewerken
176	eigenschappenweergave	211	snelkoppelingsknop	248	keuzelijst met grafische opties
177	eigenschappenpagina	212	snelkoppelingspictogram	249	Wat is dit?
178	eigenschappenblad	213	sneltoets	250	venster
179	besturingselement op een eigenschappenblad	214	sneltoetsvak	251	menu Venster
180	Snel weergeven	215	Weergeven	252	Windows Verkenner
181	alleen-lezen	216	Afsluiten	253	wizard (geen hoofdletter meer in lopende tekst)
182		217	keuzelijst met enkelvoudige selectie	254	werkmap
183	Prullenbak (pictogram)	218	Formaat wijzigen	255	werkgroep
184	Opnieuw	219	formaatgreep	256	werkruimte
185	gebiedsselectie	220	schuifregelaar	257	Ja
186	het Register	221	kringveld		
		222	Splitsen		
		223	splitsbalk		

Appendix E International Word Lists

Finnish

1	Tietoja	53	telakoida	106	linkki
2	valintanäppäin	54	asiakirja; tiedosto	107	linkittää
3	helppokäyttötoiminto	55	kaksoisnapsauttaa	108	Linkitä tähän
4	toimintakahva	56		109	luetteloruutu
5	aktiivinen	57	vetää	110	luettelonyttö (ohjausobjekti)
6	valinnan aktiivinen päätöskohta	58	vetää ja pudottaa	111	manuaalinen linkki
7	aktiivinen objekti	59	avattava yhdistelmärüudu	112	Suurennna
8	aktiivinen ikkuna	60	avattava luetteloruutu	113	suurennuspainike
9	graafinen lisäke	61	avattava valikko	114	valikko
10	Aina päällimmäisenä	62	Muokkaa	115	valikkorivi
11	ankurikohta	63	Muokkaa-valikko	116	valikkopainike
12	Käytä	64	kolme pistettä	117	valikon vaihtoehto
13	automaattinen siirtyminen	65	upotettu objekti	118	valikon otsikko
14	automaattinen toisto	66	Lopeta	119	sanomaruutu
15	automaattinen linkki	67	laajentaa (jäsennys)	120	Pienennä
16	automaattinen verrytys	68	Selaa	121	pienennyspainike
17	Takaisin	69	laajennettu valinta	122	monitila
18		70	laajennettu valinta-luetteloruutu	123	modaalinen
19		71	tedosto	124	tila
20		72	Tiedosto-valikko	125	ei-modaalinen
21	Selaa	73	Etsi	126	yhdistelmänäppäin
22	Peruuta	74	Etsi seuraava	127	hiiri
23	alivalikko	75	Etsittäävä	128	Siirrä
24	valintaruutu	76	kansio	129	Siirrä tähän
25	valintamerkki	77	fontti	130	MDI-liittymä
26	ali-ikkuna	78	fonttikoko	131	monivalintainen luetteloruutu
27	valita	79	fonttityyli	132	Oma tietokone (kuvaake)
28	napsauttaa	80	funktionäppäin	133	Verkkooympäristö (kuvaake)
29	Leikpöytä	81		134	Uusi
30	Sulje	82	ryhmän kehys	135	Seuraava
31	sulkemispainike	83	kahva	136	objekti
32	kutistaa; tiivistää (jäsennys)	84	Ohje	137	OK
33	sarakeotsikko; saraketunnus (ohjausobjekti)	85	Ohje-valikko	138	OLE
34	yhdistelmärüudu	86	Piilota	139	vedä ja pudota-OLE-toiminto
35	(komento) painike	87	hierarkkinen valinta	140	upotettu OLE-objekti
36	säilö	88	pitää painettuna	141	linkitetty OLE-objekti
37	tilannekohtainen ohje	89	kohdepiste	142	käyttäjän määritämä vedä ja pudota-OLE-toiminto
38	tilannekohtainen	90	kohdealue	143	Avaa
39	ohjausobjekti	91	kuvake	144	Avaa sovelluksessa
40	Kopioi	92	passiivinen	145	valintanappi
41	Kopioi tähän	93	passiivinen ikkuna	146	valitsimen tila
42	Luo pikakuvaake	94		147	pakkaus
43	Luo pikakuvaake tähän	95		148	Sivun asetukset
44	Leikkaa	96	syöttöalue	149	valikoimaikkuna
45	olelus	97	Lisää-valikko	150	ruutu
46	oleluspainike	98	Lisää objekti	151	ylemmän tason ikkuna
47	Poista	99	lisäyskohta	152	salasana
48	työpöytä	100	kursivoitu	153	Liitä
49	kohde	101	nimi; otsikko	154	Liitä linkki
50	valintaikkuna	102	vaaka	155	Liitä pikakuvaake
51	invaliditeetti	103		156	Liitä määräten
52	hajavalinta	104		157	polku
		105			

Finnish

158	Tauko	191	Jatka	225	Käynnistä-painike
159		192	Yritä uudelleen	226	Käynnistys-kansio
160	Soita	193	monimuotoruutu	227	tilarivi
161	Plug and Play	194	Suorita	228	Pysäytä
162	osoittaa	195	Tallenna	229	välilehti (ohjausobjekti)
162	piste	196	Tallenna nimellä	230	
163	osoitin	197	vierittää	231	tehtäväpalkki
164	pikavalikko	198	vieritysnuoli	232	tehtäväohje
165	ponnahdusikkuna	199	vierityspalkki	233	malli
166	pysty	200	vieritysruumu	234	muokkausruumu
167	painaa (näppäintä)	201	toissijainen ikkuna	235	otsikkorivi
168	painaa (ja pitää painettuna hiiripainiketta)	202	valita	236	otsikkoteksti
169	ensisijainen säiliö	203	Valitse kaikki	237	tilanvaihtonäppäin
170	ensisijainen ikkuna	204	valinta	238	työkalurivi
171	Tulosta	205	valintakahva	239	työkaluvihje
172	kirjoitin	206	Lähetä tiedosto	240	puunäyttö (ohjausobjekti)
173	tilanneilmaisin (ohjausobjekti)	207	eroti	241	tyyppi; laji
174	projekti	208	Asetukset	242	kirjoittaa
175	Ominaisuudet	209	Asennus	243	ei käytettävissä
176	ominaisuksien tarkastelu	210	pika-	244	Kumoa
177	ominaisuusryhmä	211	pikapainike	245	Pura asennus
178	ominaisuusikkuna	212	pikakuvake	246	Näytä-valikko
179	ominaisuusikkuna-ohjausobjekti	213	pikanäppäin	247	visuaalinen muokkaus
180	Pikanäyttö	214	pikanäppäin-ohjausobjekti	248	graafisen valinnan ohjausobjekti
181	vain luku	215	Näytä	249	Lisätietoja
182		216	Sammuta	250	ikkuna
183	Roskakori (kuvaake)	217	yksivalintainen luetteloruutu	251	Ikkuna-valikko
184	Tee uudelleen	218	Muuta kokoa	252	Resurssienhallinta
185	aluevalinta	219	koomuuttokahva	253	ohjattu toiminto
186	rekisteri	220	liukusäädin	254	työkirja
187	Toista	221	askellusruumu	255	työryhmä
188	Korvaa	222	Jaa	256	työtila
189	Palauta	223	jakopalkki	257	Kyllä
190	palautuspainike	224	jakoruutu		

Appendix E International Word Lists

French

1	A propos	53	aligner	106	liaison
2	touche d'accès rapide	54	document	107	lier
3	accessibilité	55	cliquer deux fois	108	Lier ici
4	handle d'action	56	toucher deux fois	109	zone de liste
5	actif/active	57	faire glisser	110	Liste icônes
6	point de fin de sélection	58	glisser-déplacer	111	liaison manuelle
7	objet actif	59	zone de liste déroulante modifiable	112	Agrandissement
8	fenêtre active	60	zone de liste déroulante fixe	113	agrandir
9	barre	61	menu déroulant	114	menu
10	Toujours visible	62	Edition	115	barre de menus
11	point de début de sélection	63	modifier	116	bouton de menu
12	Appliquer	64	points de suspension	117	élément de menu
13	sortie automatique	65	objet incorporé	118	titre de menu
14	répétition automatique	66	Quitter	119	boîte de message
15	Liaison automatique	67	développer	120	Réduction
16	défilement automatique	68	Explorer	121	réduire
17	Précédent	69	sélection étendue	122	valeurs multiples
18	Bouton du stylet	70	zone de liste à sélection étendue	123	modal
19	toucher-maintenir enfoncé	71	fichier	124	mode
20	édition contrôlée	72	Fichier	125	non modal
21	Parcourir	73	Rechercher	126	touche de modification
22	Annuler	74	Suivant	127	souris
23	menu en cascade	75	Rechercher	128	Déplacement
24	case à cocher	76	dossier	129	Transférer ici
25	coche	77	police	130	Interface documents multiples
26	fenêtre enfant	78	taille de police	131	zone de liste à sélection multiple
27	choisir	79	style de police	132	Poste de travail
28	(v.) cliquer sur (à l'écran) / cliquer le (bouton souris) - (n.) clic	80	touche de fonction	133	Voisinage réseau
29	Presse-papiers	81	signe	134	Nouveau
30	Fermer/Fermerture	82	glyphé	135	Suivant
31	Fermer	83	zone de groupe	136	objet
32	réduire	84	handle	137	OK
33	en-tête de colonne	85	Aide	138	OLE
34	zone de liste modifiable	86	?	139	glisser-déplacer OLE
35	bouton de commande	87	Masquer	140	Objet OLE incorporé
36	conteneur (d'objets)	88	sélection hiérarchique	141	Objet OLE lié
37	aide contextuelle	89	maintenir	142	glisser-déplacer OLE non standard
38	contextuel/contextuelle	90	point d'impact	143	Ouvrir
39	contrôle	91	zone critique	144	Ouvrir avec
40	Copier	92	icône	145	case d'option
41	Copier ici	93	inactif/inactive	146	état des caractéristiques
42	Créer un raccourci	94	fenêtre inactive	147	ensemble
43	Créer un raccourci ici	95	dessin à main levée	148	Mise en page
44	Couper	96	éditeur de dessin à main levée	149	palette
45	par défaut	97	zone d'interaction	150	volet
46	bouton par défaut	98	Insertion	151	fenêtre parent
47	Supprimer	99	Insérer un objet	152	mot de passe
48	bureau	100	point d'insertion	153	Coller
49	destination	101	italique	154	Coller avec liaison
50	boîte de dialogue	102	nom de volume / étiquette	155	Coller le raccourci
51	incapacité	103	paysage	156	Collage spécial
52	sélection d'objets disjoints	104	toucher lasso	157	chemin
		105	loupe	158	Pause

French

159	stylet	193	zone de texte RTF (Rich Text Format)	226	dossier de démarrage
160	Exécuter	194	Exécuter	227	barre d'état
161	Plug and Play	195	Enregistrer	228	Arrêter
162	(v.) amener le pointeur sur (n.) point pointeur	196	Enregistrer sous	229	onglet
163	menu autonome	197	faire défiler	230	toucher
164	fenêtre autonome	198	flèche de défilement	231	barre des tâches
165	portrait	199	barre de défilement	232	aide spécifique aux tâches
166	appuyer (sur une touche)	200	curseur de défilement	233	modèle
167	appuyer (et maintenir enfoncé)	201	fenêtre secondaire	234	zone de texte
168	conteneur principal	202	sélectionner	235	barre de titre
169	fenêtre principale	203	Tout sélectionner	236	texte de la barre de titre
170	Imprimer	204	sélection	237	touche bascule
171	imprimante	205	handle de sélection	238	barre d'outils
172	indicateur d'état	206	Envoyer vers	239	info-bulle
173	projet	207	séparateur	240	arborescence
174	Propriétés	208	Paramètres	241	type
175	inspecteur de propriétés	209	Installation / INSTALL	242	taper
176	page de propriétés	210	raccourci	243	pas disponible
177	feuille de propriétés	211	raccourci	244	Annuler
178	feuille de propriétés	212	raccourci	245	Désinstaller
179	Aperçu	213	touche de raccourci	246	Affichage
180	en lecture seule	214	touche de raccourci	247	activation sur place
181	reconnaissance	215	Afficher	248	sélection graphique
182	Corbeille	216	Arrêter l'ordinateur	249	Qu'est-ce que c'est ?
183	Annuler Annuler	217	zone de liste à sélection unique	250	fenêtre
184	sélection par zone	218	Dimension	251	Fenêtre
185	base des registres	219	poinçon de redimensionnement	252	Explorateur Windows
186	Répéter	220	défileur	253	assistant
187	REMPLACER	221	compteur	254	classeur
188	Restauration	222	Fractionner	255	groupe de travail
189	Restaurer	223	barre de fractionnement	256	espace de travail
190	Reprendre	224	curseur de fractionnement	257	Oui
191	Essayer de nouveau	225	Démarrer		

Appendix E International Word Lists

German

1	Info	54	Dokument	107	Verknüpfen
2	Zugriffstaste	55	Doppelklicken	108	Hiermit verknüpfen
3	Eingabehilfe	56	Doppeltippen	109	Listenfeld
4	Aktionspunkt	57	Ziehen	110	Listenansicht
5	Aktiv	58	Drag & Drop	111	Manuelle OLE-Verknüpfung
6	Aktives Ende	59	Dropdown-Kombinationsfeld	112	Maximieren
7	Aktives Objekt	60	Dropdown-Listenfeld	113	Maximieren (Schaltfläche)
8	Aktives Fenster	61	Dropdown-Menü	114	Menü
9	Zubehör	62	Bearbeiten	115	Menüleiste
10	Immer im Vordergrund	63	Bearbeiten (Menü)	116	Menü (Schaltfläche)
11	Ankerpunkt	64	Auslassungspunkte	117	Menüelement
12	Zuweisen	65	Eingebettetes Objekt	118	Menütitel
13	Textfeld mit automatischer Freigabe	66	Beenden	119	Meldungsfeld
14	Automatische Wiederholung	67	Einblenden (einer Struktur)	120	Minimieren
15	Automatische OLE-Verknüpfung	68	Explorer (Befehl)	121	Minimieren (Schaltfläche)
16	Automatischer Bildlauf	69	Erweiterte Auswahl	122	Gemischt
17	Zurück	70	Listenfeld für erweiterte Auswahl	123	Modal
18	Pen-Knopf	71	Datei	124	Modus
19	Tippen mit Pen-Knopf	72	Datei (Menü)	125	Interaktiv
20	Texteditor (Steuerelement)	73	Suchen	126	Zusatztaste
21	Durchsuchen	74	Weitersuchen	127	Maus
22	Abbrechen	75	Suchen nach	128	Verschieben
23	Überlappendes Menü	76	Ordner	129	Hierher verschieben
24	Kontrollkästchen	77	Schriftart	130	MDI (Multiple Document Interface)
25	Markierung (Kontrollkästchen)	78	Schriftgrad	131	Listenfeld für Mehrfachauswahl
26	Untergeordnetes Fenster	79	Schriftschnitt	132	Arbeitsplatz (Symbol)
27	Wählen	80	Funktionstaste	133	Netzwerk (Symbol)
28	Klicken	81	Schriftzug	134	Neu
29	Zwischenablage	82	Zeichen	135	Weiter
30	Schließen	83	Gruppenfeld	136	Objekt
31	Schließen (Schaltfläche)	84	Ziehpunkt	137	OK
32	Ausblenden (Gliederung)	85	Hilfe	138	OLE
33	Spaltenüberschrift (Steuerelement)	86	? (Menü)	139	OLE-Drag & Drop
34	Kombinationsfeld	87	Ausblenden	140	Eingebettetes OLE-Objekt
35	Schaltfläche	88	Hierarchische Auswahl	141	Verknüpftes OLE-Objekt
36	Container	89	Halten	142	Vom Standard abweichendes OLE-Drag & Drop
37	Kontextbezogene Hilfe	90	Hot Spot	143	Öffnen
38	Kontextbezogen	91	Hot Zone	144	Öffnen mit
39	Steuerelement	92	Symbol	145	Optionsfeld
40	Kopieren	93	Inaktiv	146	Aktivierte Option
41	Hierher kopieren	94	Inaktives Fenster	147	Paket
42	Verknüpfung erstellen	95	Ink	148	Seite einrichten
43	Hiermit verknüpfen	96	Inkeditor	149	Palettenfenster
44	Ausschneiden	97	Eingabefokus	150	Fensterbereich
45	Standard	98	Einfügen (Menü)	151	Übergeordnetes Fenster
46	Standardschaltfläche	99	Objekt einfügen	152	Kennwort
47	Löschen	100	Einfügemarke	153	Einfügen
48	Desktop	101	Kursiv	154	Verknüpfung einfügen
49	Ziel	102	Bezeichnung	155	Verknüpfung einfügen
50	Dialogfeld	103	Querformat	156	Inhalte einfügen
51	Behinderung	104	Lasso-Tippen	157	Pfad
52	Nichtzusammenhängende Auswahl	105	Lupe	158	Anhalten
53	Verankern	106	Verknüpfung		

German

159	Pen	192	Wiederholen	226	Autostart (Ordner)
160	Wiedergeben	193	RTF-Textfeld	227	Statusleiste
161	Plug & Play	194	Ausführen	228	Beenden
162	Zeigen	195	Speichern	229	Register
163	Zeiger	196	Speichern unter	230	Tippen
164	Kontextmenü	197	Bildlauf durchführen	231	Task-Leiste
165	Popup-Fenster	198	Bildlaufpfeil	232	Vorgangsbezogene Hilfe
166	Hochformat	199	Bildlaufleiste	233	Vorlage
167	Drücken (einer Taste)	200	Bildlauffeld	234	Textfeld
168	Drücken (und Halten einer Maustaste)	201	Sekundärfenster	235	Titelleiste
169	Primär-Container	202	Auswählen	236	Titeltext
170	Primärfenster	203	Alle markieren	237	Ein-/Aus-Taste
171	Drucken	204	Auswahl	238	Symbolleiste
172	Drucker	205	Auswahlpunkt	239	QuickInfo
173	Statusanzeige	206	Senden an	240	Strukturansicht
174	Projekt	207	Trennelement	241	Typ
175	Eigenschaften	208	Einstellungen	242	Eingeben
176	Eigenschaftenanzeige	209	Einrichten	243	Nicht verfügbar
177	Eigenschaftengruppe	210	Verknüpfung	244	Rückgängig
178	Eigenschaftenfenster	211	Verknüpfte Schaltfläche	245	Deinstallieren
179	Eigenschaftenfenster-Steuerelement	212	Verknüpfungssymbol	246	Ansicht (Menü)
180	Schnellansicht	213	Tastenkombination	247	Direkte Bearbeitung
181	Schreibgeschützt	214	Steuerelement für Tastenbelegung	248	Steuerelement zur Grafikanzeige
182	Schrifterkennung	215	Anzeigen	249	Direkhilfe
183	Papierkorb (Symbol)	216	Beenden	250	Fenster
184	Wiederherstellen	217	Listenfeld für Einfachauswahl	251	Fenster (Menü)
185	Bereichsauswahl	218	Größe ändern	252	Explorer
186	Registrierung	219	Element für Größenänderung	253	Assistent
187	Wiederholen	220	Schieber	254	Arbeitsmappe
188	Ersetzen	221	Drehfeld	255	Arbeitsgruppe
189	Wiederherstellen	222	Teilen	256	Arbeitsbereich
190	Wiederherstellen (Schaltfläche)	223	Fensterteiler	257	Ja
191	Fortsetzen	224	Teilungsfeld		
		225	Start (Schaltfläche)		

Appendix E International Word Lists

Greek

1 Περίτον (της)	49 προορισμός	101 πλάγια (γραφή)
2 πλήκτρο πρόσβασης	50 παράθυρο διαλόγου	102 επικέτα
3 προσβασιμότητα	51 ειδικές ανάγκες	103 οριζόντια (σελίδα)
4 λαβή ενεργειών	52 ασυνεχής επιλογή	104
5 ενεργός (-ή, ό)	53 αποθέτω (ν.)	105
6 ενεργό τέλος (επιλογών)	54 έγγραφο	106 δεσμός
7 ενεργό αντικείμενο	55 διπλό κλικ	107 συνδέσθ
8 ενεργό παράθυρο	56 διπλό χτύπημα	108 Σύνδεσης
9 διάκοσμος	57 σύρο	109 πλαίσιο λίστας
10 Πάντα σε πρώτο πλάνο	58 μεταφορά και απόθεση	110 προβολή λίστας
11 σημείο αγκύρωσης	59 αναπτυσσόμενο σύνθετο	111 μη αυτόματος δεσμός
12 Εφαρμογή	πλαίσιο	112 Μεγιστοποίηση
13 αυτόματης εξόδου (πλαίσιο)	αναπτυσσόμενο πλαίσιο λίστας	113 κουμπί μεγιστοποίησης
14 αυτόματης επανάληψης (πλαίσιο)	αναπτυσσόμενο μενού	114 μενού
15 αυτόματος δεσμός	Επεξεργασία	115 γραμμή μενού
16 αυτόματη κύνιση	Μενού Επεξεργασία	116 κουμπί μενού
17 Προηγούμενος(-η, ο)	αποστοπιτικά	117 στοιχείο μενού
18	εναπομαθώμενο αντικείμενο	118 τίτλος μενού
19	Έξοδος	119 παράθυρο μηνύματος
20	ανάπτυξη (διάρθρωσης)	120 Ελαχιστοποίηση
21 Αναζήτηση	Εξερεύνηση Διερεύνηση	121 πλήκτρο ελαχιστοποίησης
22 Άκυρο	διευρυμένη επιλογή	122 μεικτής τιμής
23 επικαλυπτόμενα μενού, δευτερεύοντα μενού, διαδοχικά μενού	πλαίσιο λίστας για διευρυμένη επιλογή	123 περιοριστικός (-ή, -ό) σε συγκεκριμένες καταστάσεις λειτουργίας
24 πλαίσιο ελέγχου	αρχείο	124 κατάσταση (λειτουργίας), τρόπος (λειτουργίας)
25 μαρκάρισμα, σημάδι	Μενού Αρχείο	125 μη περιοριστικός (-ή, ό)
26 θυγατρικό παράθυρο	Εύρεση	126 πλήκτρο τροποποίησης
27 επιλογή (ν.), επιλέγω, διαλέγω (ν.)	Εύρεση πομένου	127 ποντίκι
28 κλικ, κάντο κλικ	Εύρεση του φάκελος	128 Μετακίνηση
29 Πρόχειρο	γραμματοσειρά	129 Μετακίνησης
30 Κλείσιμο	γραμματοσειράς	130 περιβάλλον πολλών εγγράφων (MDI)
31 Κουμπί "Κλείσιμο"	πλήκτρο ειδικής λειτουργίας	131 πλαίσιο λίστας για πολλαπλές επιλογές
32 σύμπτυξη (διάρθρωσης)	πλαίσιο ομάδας	132 Ο υπολογιστής μου
33 επικεφαλίδα στήλης	λαβή	133 Περιοχή του δικτύου
34 σύνθετο πλαίσιο	Βοήθεια	134 Δημιουργία
35 κουμπί εντολής	Μενού Βοήθεια	135 Επόμενος(-η, ο)
36 κοντέινερ	Απόκρυψη	136 αντικείμενο
37 βοήθεια συναφής με το περιβάλλον	ιεραρχική επιλογή	137 OK
38 συναφής, στο πλαίσιο, στο περιβάλλον	κρατώ πατημένο	138 OLE
39 στοιχείο ελέγχου	σημείο αιχμής	139 μεταφορά και απόθεση OLE
40 Αντιγραφή	ζώνη αιχμής	140 ενσωματωμένο αντικείμενο OLE
41 Αντιγραφής	εικονίδιο	141 συνδεδεμένο αντικείμενο OLE
42 Δημιουργίασυντόμευσης	ανενεργός (-ή, ό)	142 Μη προεπιλεγμένη μεταφορά και απόθεση OLE
43 Δημιουργίασυντόμευσης	ανενεργό παράθυρο	143 Ανοιγμα
44 Αποκοπή	χώρος εισαγωγής στοιχείων	144 Ανοιγματικές
45 προεπιλεγμένος (-η, ο), εξ ορισμού	(από το χρήστη)	145 κουμπί επιλογής
46 προεπιλεγμένο κουμπί	Μενού Εισαγωγή	146 ορισμός επιλογής
47 Διαγραφή	Εισαγωγή αντικειμένου	147 πακέτο
48 επιφάνεια εργασίας	σημείο παρεμβολής	148 Διαμόρφωση σε λίδας

Greek

149	παράθυρο παλέτας	186	μητρόδο	221	Πλαίσιο τιμών
150	τμήμα (παραθύρου)	187	Επανάληψη	222	Διαίρεση
151	γονικό παράθυρο	188	Αντικατάσταση	223	γραμμή διαιρέσης
152	κωδικός πρόσβασης	189	Επαναφορά	224	πλαίσιο διαιρέσης
153	Επικόλληση	190	Κουμπί επαναφοράς	225	Κουμπί έναρξης
154	Επικόλλησημε δεσμό	191	Επιστροφή Επανεκκίνηση	226	Φάκελος εκκίνησης
155	Επικόλλησησυντόμευσης	192	Επανάληψη(π.), επαναλαμβάνω (ν.), ξαναπροσπαθώ (ν.)	227	γραμμή κατάστασης
156	Ειδική επικόλληση	193	πλαίσιο εμπλουτισμένου κειμένου	228	Διακοπή
157	Διαδρομές (στο δίσκο)	194	Εκτέλεση	229	στοιχείο καρτέλας
158	Πανσή	195	Αποθήκευση	230	
159		196	Αποθήκευσης	231	Γραμμή εργασιών
160	Αναπαραγωγή Εκτέλεση	197	κύλιση	232	βοήθεια σχετική με την εργασία
161	Τοποθέτηση και άμεση λειτουργία	198	βέλος κύλισης	233	Πρότυπο
162	σημαδέντε με το δείκτη	199	γραμμή κύλισης	234	πλαίσιο κειμένου
163	δείκτης	200	πλαίσιο κύλισης	235	γραμμή τίτλου
164	αναδύομενο μενού	201	δευτερεύον παράθυρο	236	κείμενο τίτλου
165	αναδύομενο παράθυρο	202	επιλέγω	237	πλήκτρο-διακόπτης
166	κατακόρυφη σελίδα	203	Επιλογήδολων	238	γραμμή εργαλείων
167	πάτημα (πλήκτρου)	204	επιλογή	239	επεξήγηση εργαλείου
168	πάτημα (και κράτημα ενός πλήκτρου ποντικιού)	205	λαβή επιλογής	240	στοιχείο (ελέγχου) προβολής δέντρου
169	προτεύον κοντέινερ	206	Αποστολήσε	241	τύπος
170	προτεύον παράθυρο	207	Διαχωριστικό	242	πληκτρολόγηση
171	Εκτύπωση	208	Παράμετροι	243	μη διαθέσιμος (-η, -ο)
172	εκτυπωτής	209	Εγκατάσταση Ορισμός παραμέτρων	244	Αναίρεση
173	δείκτης προόδου	210	συντόμευση	245	Κατάργησηκατάστασης
174	έργο	211	κουμπί συντόμευσης	246	ΜενούΠροβολή
175	Ιδιότητες	212	εικονίδιο συντόμευσης	247	επιτόπια επεξεργασία
176	επιθεώρηση ιδιοτήτων	213	πλήκτρο συντόμευσης	248	στοιχείο (ελέγχου) πηγής
177	σελίδα ιδιοτήτων	214	στοιχείο (ελέγχου) πλήκτρου συντόμευσης	249	Τί είναι...
178	φύλλο ιδιοτήτων	215	Επίδειξη Εμφάνιση	250	παράθυρο
179	στοιχείο (ελέγχου) φύλλου ιδιοτήτων	216	Τερματισμόδλειτουργίας	251	ΜενούΠαράθυρο
180	Γρήγορηπροβολή	217	πλαίσιο λίστας για μεμονωμένες επιλογές	252	Εξερεύνηση των Windows
181	μόνο για ανάγνωση	218	Μέγεθος	253	οδηγός
182		219	λαβή μεταβολής μεγέθους	254	βιβλίο εργασίας
183	Κάδος ανακύλωσης	220	Ανζουμειοτής	255	ομάδα εργασίας
184	Ακύρωσηανάρεσης			256	χώρος εργασίας
185	επιλογή περιοχής			257	Ναι

Appendix E International Word Lists

Hebrew

1	אודות	53	עגנו	101	הטיה
2	מקש גשא	54	מסמן	102	תווית
3	נגישות	55	לחץ פנימיים	103	לרווח
4	נקודות אחוריה לבייצוע פעולה	55	לחיצה כפולה	104	הקפה וקרישה
5	פעול	56	הקשָׁה פנימיים	105	
6	קצת אזכור פעיל	56	גקשָׁה כפולה	106	קיישור
7	אובייקט פעיל	57	גרדר	107	קשר
8	חלון פעיל	58	גררו וסחרר	108	קשר כאן
9		59	תיבת משולבת נפתחת	109	תיבת דשימה
10	תמיד עליון	60	תיבת רשיוח נפתחת	110	תיבות ורשימת (פוך)
11	נקודה עוגן	61	תפריט נפתח	111	קיישור ימני
12	החל	62	עריכה	112	הגדל
13	יציאה אוטומטית	63	תפריט עירICA	113	לחיצן הגדל
14	חרה אוטומטית	64	שלוש קודות	114	תפריט
15	��ידר אוטומטי	65	אובייקט מושבע	115	שורת תפריט
16	גלאי אוטומטית	66	יציאה	116	לחיצן תפריט
17	הקדום	67	הרחב (חלוקת לדמות)	117	פונט תפריט
18	לחצן העט	68	טייר	118	כותרת תפריט
19	נקשות עט	69	בחירה מורחבת	119	תיבת הדעה
20	תיבת עריכה	70	תיבת רשיוח עם אפשרות	120	מושך
21	עיוו		בחירה מורחבת	121	לחיצן מושך
22	ביטול	71	קובץ	122	עוכבים מערבים
23	תפריט מדורג	72	תפריט קובץ	123	מודאי
24	תיבת סימון	73	חפץ	124	מצב
25	סימון בקורס	74	חפש את האב	125	לא מודאי
26	חלון צאצא	75	חפש את	126	מKeySpec מפנה מצב
27	בחירה	76	תיקיה	127	NUMBER
28	לחץ	77	גוף	128	הזה
29	LOW	78	גודל גוף	129	ותבר
30	סגור	79	סגור גוף	128	הזה
31	לחצן סגור	80	מKeySpec יינדי	129	הכרבר בא
32	בכוח (חלוקת לדמות)	81	תനונת ד'	130	תמאל ריבורי מסכים (MDI)
33	בominator עם דודה	82	התמונה	131	תיבת רשיוח עם אפשרות
34	תיבת משולבת	83	תיבת קובץ	132	בחירה מודבה
35	לחצן פקודה	84	נקודות אחוריה	133	המחשבב של לי (סמל)
36	כלי קיבול	85	עדות	134	שונים ברשף (סמל)
37	עורחה תלויית הקשר	86	תפריט עדשה	135	חדש
38	תליי הקשר	87	הסתדר	136	הבא
39	פק	88	בחירה בשלבים/הדרגות	137	אובייקט
40	העתק	89	החותם (לחחות)	137	אישור
41	העתק וכך	90	נקודות מגע	138	OLE
42	צור קיזוק דרך	91	אזור מגע	139	
43	צור קיזוק דרך כאן	92	סמל	140	
44	גוזו	93	לא פועל	141	
45	ברירת מחדל	94	חלון לא פעיל	142	
46	לחצן ברירת מחדל	95	שרבוט	143	פתיחת
47	מחק	96	עריכת שרבוט	144	POCHBAZUNOT
48	שולון עבודה	97	מועד קלט	145	לחיצן אפשרויות
49	ידע	98	תפריט הסופה	146	אפשרויות מוגדרת
50	תיבת דו-שיה	99	הוסטפואובייקט	147	מנה
51	מגילה	100	נקודות נסימה	148	הגדרת עמוד
52	בחירה לא רציפה	101	נטורי	149	חלון ערבית כלים

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169 メイン コンテナ	211 ショートカット ボタン	248 ビジュアル コントロール
170 メイン ウィンドウ	212 ショートカット アイコン	249 ヘルプ
171 印刷	213 ショートカット キー	250 ウィンドウ
172 プリンタ	214 ショートカット キー コントロール	251 [ウィンドウ] メニュー
173 進行状況インジケータ	215 表示	252 エクスプローラ
174 プロジェクト	216 シャットダウン	253 ウィザード
175 プロパティ	216 Windows の終了	254 ワークブック
176 プロパティ インスペクタ	217 単一選択リストボックス	255 ワークグループ
	218 サイズ	256 ワークスペース
	218	257 はい

Appendix E International Word Lists

Korean

1	정보	47	삭제	94	비활성 창
2	선택	48	바탕 화면	95	잉크
3	장애 인용	49	대상	96	잉크 편집
4	작업 헨더	50	대화 상자	97	임력 가능 영역
5	활성	51	장애	98	삽입 메뉴
6	선택 끝점	52	다중 선택	99	개체 삽입
7	활성 개체	53	고정	100	삽입 포인터
8	활성 창	54	문서	101	기울임꼴
9	사용하기 편리하도록 화면에 표시	55	두 번 누르기	102	레이블
10	항상 위	56	두 번 누르기	102	이름표
11	선택 시작점	57	끌기	103	가로 방향
11	기준 위치 점	58	끌어서 놓기	104	원형으로 영역 선택
12	적용	59	나열형 콤보 상자	105	렌즈(케어)
13	자동 종료	60	나열형 목록 상자	106	연결
14	자동 반복	61	나열형 메뉴	107	연결하다
15	자동 연결	62	편집	108	연결 대상
16	자동 이동	63	편집 메뉴	109	목록 상자
17	뒤로	64	생략 기호	110	목록 표시(케어)
18	렌 단축	65	포함된 개체	111	수동 연결
19	렌 두들기기	66	종료	112	전체 화면 표시
20	상자형 편집 영역(케어)	67	하위 수준 표시(개요)	113	전체 화면 표시 단축
21	찾아보기	68	파일 탐색	114	메뉴
22	취소	69	선택 영역 확장	115	메뉴 표시줄
23	계단식 메뉴	70	선택 영역을 확장할 수 있는 목록 상자	116	메뉴 단축
24	확인란	71	파일	117	메뉴 항목
25	확인 표시	72	파일 메뉴	118	메뉴 이름
26	하위 문서 창	73	찾기	119	메시지 상자
27	선택	74	다음 찾기	120	아이콘 표시
28	누르기	75	찾을 문자열	121	아이콘 표시 단축
29	클립보드	76	풀더	122	혼합값
30	닫기	77	글꼴	123	모달
31	닫기 단축	78	글꼴 크기	124	모드
32	하위 수준 슬기기(개요)	79	글꼴 유형	125	모드리스
33	열 머리글(케어)	80	기능키	126	수정키
34	콤보 상자	81	체스처	127	마우스
35	명령 단축	82	모양	128	이동
36	다른 개체를 포함하는 개체	83	그룹 창	129	여기에 이동
37	현재 상황에 맞는 도움말	84	헨더	130	다중 문서 인터페이스
38	상황에 맞는	84	조종	131	다중 선택 목록 상자
39	케어	85	도움말	132	내 컴퓨터(아이콘)
39	조절	86	도움말 메뉴	133	네트워크 환경(아이콘)
40	복사	87	슬기기	134	새 파일
41	여기에 복사	88	제증적 선택	135	다음
42	단축 아이콘 만들기	89	취기	136	개체
43	여기에 단축 아이콘 만들기	90	한 스폿	137	확인
44	잘라내기	91	핫 존	138	개체 연결 및 포함
45	기본값	92	아이콘	139	OLE 끌어서 놓기
46	기본 단축	93	비활성	140	OLE 포함 개체
				141	OLE 연결 개체

Korean

142	OLE 조건 적 끌어서 놓기	180	잠깐 보기	220	슬라이더
143	열기	181	읽기 전용	221	스핀 상자
144	파일을 열 프로그램	182	인식	222	나눔
145	음선 단추	183	휴지통(아이콘)	223	나눔풀
146	음선 설정	184	재 실행	224	나눔상자
147	꾸러미	185	영역 선택	225	시작 단추
148	쪽 설정	186	시스템 등록	226	시작 풀더
149	모음 창	187	방복	227	상태 표시 줄
149	색상표 창	188	바꾸기	228	정지
150	툴	189	화면 복귀	229	랩 케어
151	상위 창	190	화면 복귀 단추	230	두들기기
152	암호	191	재 시작	231	작업 표시줄
153	불여 넣기	192	재시도	232	작업 승서 도움말
154	연결하여 불여 넣기	193	서식 유지 입력란	233	서식 파일
155	단축 불여 넣기	194	실행	234	입력란
156	선택하여 불여 넣기	195	저장	235	제목 표시줄
157	경로	196	다른 이름으로 저장	236	제목 문자열
158	일시 중지	197	이동	237	전환키
159	렌	198	이동 화살표	238	도구 모음
160	재생	199	이동풀	239	도구 설명
161	플러그 앤 플레이(주변기기) 자동 설치)	200	이동 위치표	240	트리 표시 케어
162	포인트	201	부속 창	241	유형
163	포인터	202	선택하다	241	종류
164	돌풀 메뉴	203	전체 선택	242	입력 한다
165	돌출 창	204	선택	243	사용 불가능
166	세로 방향	205	선택 헌들	244	실행 취소
167	(의) 두들기기	206	보내기	245	설치 삭제
168	(마우스 단추) 누르기	207	우분자	246	보기 메뉴
169	다른 개체를 포함하는 기본 개체	208	설정	247	포함된 위치를 현재 위치에서 편집
170	기본 창	209	설치	248	그래픽 정보 표시
171	인쇄	210	단축	249	설명
172	프린터	211	단축 단추	250	창
173	작업 진행 표시등(케어)	212	단축 아이콘	251	창 메뉴
174	프로젝트	213	단축키	252	파일 탐색기
175	등록 정보	214	단축키 케어	253	마법사
175	속성	215	표시	254	통합 문서
176	등록 정보 보기	216	보기	255	작업 그룹
177	등록 정보 쪽	217	시스템 종료	256	작업 영역
178	등록 정보 시트	218	크기	257	예
179	등록 정보 케어	219	창 크기 조절 헌들		

Appendix E International Word Lists

Norwegian

1	Om	54	dokument	107	koble
2	tilgangstast	55	dobbeltklikke	108	Lag kobling her
3	tilgjengelighet	56	dra	109	listeboks
4	handlingshåndtak	57	dra og slippe	110	listevisning (kontroll)
5	aktiv	58	kombinasjonsboks	111	manuell kobling
6	markeringsavslutning	59	rullegardinliste	112	Maksimer
7	aktivt objekt	60	rullegardinmeny	113	maksimeringsknapp
8	aktivt vindu	61	Rediger	114	meny
9	verktøyselement	62	Rediger-menyen	115	menylinje
10	Alltid øverst	63	ellipse	116	menyknapp
11	forankringspunkt	64	innebygd objekt	117	menyelement
12	Bruk	65	Avslutt	118	menytittel
13	automatisk avslutning	66	utvide (en disposisjon)	119	meldingsboks
14	automatisk gjentagelse	67	Utforsk	120	Minimer
15	automatisk kobling	68	utvidet merking	121	minimeringsknapp
16	automatisk rulling (autorulling)	69	liste med utvidet merking	122	blandet verdi
17	Tilbake	70	fil	123	modal
18		71	Fil-menyen	124	modus
19		72	Søk etter	125	ikke-modal
20		73	Søk etter neste	126	modifiseringstast
21	Bla gjennom	74	Søk etter	127	mus
22	Avbryt	75	mappe	128	Flytt
23	undermeny	76	skrift	129	Flytt hit
24	avmerkingsboks	77	skriftstørrelse	130	flerdokumentgrensesnitt (MDI)
25	merke	78	skriftstil	131	flervalgsliste
26	undervindu	79	funksjonstab	132	Min datamaskin (ikon)
27	velge	80		133	Andre maskiner (ikon)
28	klikke	81		134	Ny
29	utklippstavle	82		135	Neste
30	Lukk	83	gruppeboks	136	objekt
31	lukkeknapp	84	håndtak	137	OK
32	skjule (disposisjon)	85	Hjelp	138	OLE
33	kolonneoverskrift (kontroll)	86	Hjelp-menyen	139	OLE dra og slipp
34	kombinasjonsboks	87	Skjul	140	innebygd OLE-objekt
35	kommandoknapp	88	hierarkisk merking	141	koblet OLE-objekt
36	beholder	89	holde	142	utvidet OLE dra og slipp
37	kontekststavhengig hjelp	90	fokus	143	Åpne
38	kontekststavhengig	91	fokuseringssone	144	Åpne i
39	kontroll	92	ikon	145	alternativknapp
40	Kopier	93	inaktiv	146	valgt alternativ
41	Kopier hit	94	inaktivt vindu	147	pakke
42	Lag snarvei	95		148	Utskriftsformat
43	Lag snarvei her	96	inndatafokus	149	palett vindu
44	Klipp ut	97	Sett inn-menyen	150	rute
45	standard	98	Sett inn objekt	151	hovedvindu
46	standardknapp	99	innsettingspunkt	152	passord
47	Slett	100	kursiv	153	Lim inn
48	skrivebord	101	etikett	154	Lim inn kobling
49	mål	102	liggende	155	Lim inn snarvei
50	dialogboks	103		156	Lim inn utvalg
51	funksjonshemming	104		157	bane
52	ikke sammenhengende utvalg	105		158	Pause
53	forankre	106	kobling	159	

Norwegian

160	Spill	193	boks for rik tekst	226	Oppstart-mappen
161	Plug and Play	194	Kjør	227	statuslinje
162	peke	195	Lagre	228	Stopp
162	punkt	196	Lagre som	229	kategorikontroll
163	peker	197	rulle	230	
164	hurtigmeny	198	rullepil	231	oppgavelinje
165	forklarings vindu	199	rullefelt	232	oppgaveorientert hjelpp
166	stående	200	rulleboks	233	mal
167	trykke (en tast)	201	sekundær vindu	234	tekstboks
168	klikke (og holde nede en musetast)	202	merke	235	tittellinje
169	primær beholder	203	Merk alt	236	titteltekst
170	primær vindu	204	merket område	237	veksletast
171	Skriv ut	205	markeringshåndtak	238	verktøylinje
172	skriver	206	Send til	239	verktøytips
173	fremdriftsindikator (kontroll)	207	skilletegn	240	trevisningskontroll
174	prosjekt	208	Innstillinger	241	type
175	Egenskaper	209	Installasjon	242	skrive
176	egenskapsvisning	210	snarvei	243	ikke tilgjengelig
177	egenskapsside	211	snarveisknapp	244	Angre
178	egenskapsark	212	snarveisikon	245	Avinstaller
179	egenskapsarkkontroll	213	hurtigast	246	Vis-menyen
180	Hurtigvisning	214	hurtigtastkontroll	247	visuell redigering
181	skrivebeskyttet	215	Vis	248	grafikkontroll
182		216	Avt slutt	249	Hva er dette?
183	Papirkurv (ikon)	217	enkeltvalgsliste	250	vindu
184	Gjør om	218	Størrelse	251	Vindu-menyen
185	områdemerking	219	skaleringshåndtak	252	Windows Utforsker
186	register	220	glidebryter	253	veiviser
187	Gjenta	221	verdisettingsboks	254	arbeidsbok
188	Erstatt	222	Del	255	arbeidsgruppe
189	Gjenopprett	223	delelinje	256	arbeidsområde
190	gjenopprettingsknapp	224	deleboks	257	Ja
191	Fortsatt	225	startknapp		
192	Prøv på nytt				

Appendix E International Word Lists

Polish

1	Informacje	52	wybór nieciągły	104
2	klawisz dostępu	53	dokowanie	105
3	dostępność	54	dokument	106
4	obsługa	55	dwukrotne kliknięcie	106
5	aktywny	56		łączne
6	aktywne zakończenie	57	przeciagnij	107
7	aktywny obiekt	58	przeciagnij i upuść	108
8	aktywne okno	59	rozwijalne pole kombi	109
9	zwieńczenie	60	pole listy rozwijalnej	110
10	Zawsze na wierzchu	61	menu rozwijalne	111
11	punkt zakotwiczenia	62	Edycja	112
12	Zastosuj	63	menu Edycja	113
13	autozakończenie	64	wielokropek	114
14	autopowtarzanie	65	obiekt osadzony	115
15	łączenie automatyczne	66	Zakończ	116
16	automatyczne przewijanie (autoprzewijanie)	67	rozwiń	117
17	Wstecz	68	Eksploruj	118
18		69	wybór rozszerzony	119
19		70	pole listy z rozszerzonym wyborem	120
20		71	plik	121
21	Przeglądaj	72	menu Plik	122
22	Anuluj	73	Znajdź	123
23	menu kaskadowe	74	Znajdź następne	124
24	pole wyboru	75	Znajdź	125
25	znacznik wyboru	76	folder	126
26	okno podrzędne	77	czcionka	127
27	wybierz	78	rozmiar czcionki	128
28	kliknij	79	styl czcionki	129
29	Schowek	80	klawisz funkcyjny	130
30	Zamknij	81		131
31	przycisk Zamknij	82	pole grupy	132
32	zwiń	83	uchwyty	133
33	nagłówek kolumny (formant)	84	Pomoc	134
34	pole kombi	85	menu Pomoc	135
35	przycisk polecenia	86	Ukryj	136
36	kontener	87	wybór hierarchiczny	137
37	pomoc kontekstowa	88	trzymaj	138
38	kontekstowy	89	punkt aktywny	139
39	formant	90	strefa aktywna	140
40	Kopiuj	91	ikona	141
41	Kopiuj tutaj	92	nieaktywny	142
42	Utwórz skrót tutaj	93	okno nieaktywne	143
43	Utwórz skrót tutaj	94		144
44	Wytnij	95		145
45	domyślny	96	fokus wejściowy	146
46	przycisk domyślny	97	menu Wstaw	147
47	Usuń	98		148
48	pulpit	99	Wstaw obiekt	149
49	przeznaczenie	100	punkt wstawiania	150
50	okno dialogowe	101	kursywa	151
51	niepełnosprawność	102	etykieta	152
		103	pozioma	153
			Wklej	

Polish

154	Wklej łączenia	189	Przywróć	224	pole podziału
155	Wklej skrót	190	przycisk Przywróć	225	przycisk Start
156	Wklej specjalnie	191	Wznów	226	folder startowy
157	ścieżka	192	Ponów próbę	227	pasek stanu
158	Pauza	193	pole tekstu RTF	228	Zatrzymaj
159		194	Uruchom	229	formant karty
160	Odtwarzaj	195	Zapisz	230	pasek zadań
161	Plug and Play	196	Zapisz jako	231	Pomoc zorientowana zadaniowo
162	punkt	197	przewiń	232	szablon
163	wskaźnik	198	strzałka przewijania	233	pasek tekstowe
164	menu podręczne	199	pasek przewijania	234	pasek tytułu
165	okno podręczne	200	pole przewijania	235	tekst tytułu
166	pionowa	201	okno podrzędne	236	klawisz przełącznikowy
167	naciśnij (klawisz)	202	zaznacz	237	pasek narzędzi
168	naciśnij (i przytrzymaj przycisk)	203	Zaznacz wszystko	238	etykieta narzędziowa
169	główny kontener	204	zaznaczenie	239	formant widoku drzewa
170	główne okno	205	uchwyt zaznaczenia	240	typ
171	Drukuj	206	Wyślij do	241	wpisz
172	drukarka	207	separatör	242	niedostępny
173	wskaźnik postępu	208	Ustawienia	243	Cofnij
174	projekt	209	Instalator	244	Odinstaluj
175	Właściwości	210	skróć	245	menu Widok
176	inspektor właściwości	211	przycisk skrótu	246	edycja wizualna
177	strona właściwości	212	ikona skrótu	247	formant graficzny
178	arkusz właściwości	213	klawisz skrótu	248	Co to jest?
179	formant arkusza właściwości	214	formant klawisza skrótu	249	okno
180	Krótki przegląd	215	Pokaż	250	menu Okno
181	tylko-odczyt	216	Zamknienie systemu	251	Eksplorator Windows
182		217	pole listy z pojedynczym wyborem	252	kreator
183	Kosz (ikona)	218	Rozmiar	253	skoroszyt
184	Ponów	219	uchwyt rozmiaru	254	grupa robocza
185	wybór obszaru	220	suwak	255	obszar roboczy
186	rejestracja	221	pokrętło	256	Tak
187	Powtórz	222	Podział	257	
188	Zamień	223	pasek podziału		