36. (currently amended) The mobile phone ~~system~~ device of claim **30**, wherein the computer instructions are configured to enable the mobile phone ~~system~~ device:

(1) to enable a graphical user interface for accessing first, second, third and fourth gadgets for news, stock market information, weather and social media, respectively, each gadget comprising an area containing at least a portion of dynamically generated data related to that gadget, wherein the user interface:

(a) arranges the gadgets in a layout that is larger than said display, whereby some of the gadgets are in said display and others of the gadgets are out of said display;

(b) expands one of the gadgets in said display to show more data therein by shifting other gadgets; and

(c) [[pans]] scrolls the layout within said display to bring some of the gadgets into said display and/or to move some of the gadgets out of said display, in response to (i) the ~~object~~ user's thumb or finger touching one of the gadgets on said display, and then (ii) the ~~object~~ user's thumb or finger gliding along said display away from the touched location; and

(2) to detect ~~an object~~ the user's thumb or finger touching with hard pressure an on-screen element from a group consisting of a gadget, a letter, a key, a button or an icon and then to activate the on-screen element, thereby resulting in (a) enlarging the on-screen element, (b) displaying a callout balloon with a copy of the on-screen element inside, or (c) a combination thereof.

37. (currently amended) A mobile phone ~~system~~ device, comprising:

a top surface comprising a touch sensitive display~~, the top surface containing no movable button~~;

a processor;

a transceiver for sending and receiving wireless signals over a communications network;

a solid-state memory storing computer instructions configured to enable the mobile phone ~~system~~ device to register input to said display from contact between (1) a user's thumb or finger, and (2) said display, and to provide a user interface, the user interface comprising at least two states, namely: (a) a tap-present state, wherein ~~a plurality of~~ tap-activatable icons for activating a plurality of corresponding pre-designated applications, functions, ~~services,~~ services or settings ~~or tasks~~ are present, each of the plurality of pre-designated applications, functions, ~~services,~~ services or settings ~~or tasks being~~ configured to be activated in response to a tap on its corresponding icon, and wherein the tap-activatable icons are not enclosed by a window frame, and (b) a tap-absent state, wherein no tap-activatable icons are present, the tap-absent state configured to be transitioned to the tap-present state in response to a ~~first~~ multi-step user gesture comprising: ~~the object~~ the user's thumb or finger (i) touching a graphic located in an edge area of said display, and then (ii) gliding on said display away from the edge area, wherein neither the direction nor the final destination of the gliding determines the content or format of such content presented on said display as a result of the transition to the tap-present state, and wherein the graphic does not move to a different location on said display after the transition; and

a housing surrounding said display and enclosing said processor, said transceiver, and said solid-state memory.

38. (currently amended) The mobile phone ~~system~~ device of claim **37**, wherein the computer instructions are further configured to enable the mobile phone ~~system~~ device to run a plurality of applications, the

applications comprising a phone, chat or SMS, a calculator, a camera, an alarm, a clock, a music player, and email, the plurality of applications comprising: (a) a first application wherein a touch keyboard presented on said display enables a user to edit or save text in the first application, (b) a second application providing options for editing, deleting and sending a picture on said display, (c) a third application and a fourth application capable of running simultaneously, the third application capable of being presented on top of the fourth application on said display, and (d) a fifth application and a sixth application capable of running simultaneously, the fifth application being a music player, and the sixth application being email, chat or SMS, and (e) a seventh application providing at least two communication options for given text, the communication options comprising two or more of call, email, and chat or SMS.

39. (currently amended) The mobile phone ~~system~~ device of claim **38**, wherein the instructions are configured to enable the mobile phone ~~system~~ device: (a) to scroll content on said display in response to the ~~object~~ user's thumb or finger touching a first location on said display and gliding up or down on said display from the first location, wherein the first location may be anywhere within said display, (b) to move an application, a function, a service or a setting one step forward or backward or to close or remove an application, a function, a service or a setting on said display in response to the ~~object~~ user's thumb or finger touching a second location on said display and gliding to the right or to the left from the second location, wherein the ~~first and second locations~~ second location may be anywhere within said display, and (c) to activate a function in response to a ~~second~~ multi-step user gesture comprising the ~~object~~ user's thumb or finger touching an area corresponding to ~~a demarcated representation of~~ an icon representing the function followed by gliding away from the area on said display, wherein

the ~~demarcated representation~~ icon represents only [[the]] a single function and does not relocate or replicate during the second multi-step user gesture, and ~~the function is not activated differently based on a direction or final destination of the gliding~~ neither the direction nor the final destination of the gliding determines the particular function activated or the content presented on said display as a result of activation of the function.

40. (currently amended) The mobile phone ~~system~~ device of claim **39**, wherein the computer instructions are configured to enable the mobile phone ~~system~~ device:

(a) to enable a graphical user interface for accessing first, second, third and fourth gadgets for news, stock market information, weather and social media, respectively, each gadget comprising an area containing at least a portion of dynamically generated data related to that gadget, wherein the user interface:

(i) arranges the gadgets in a layout that is larger than said display, whereby some of the gadgets are in said display and others of the gadgets are out of said display;

(ii) expands one of the gadgets in said display to show more data therein by shifting other gadgets; and

(iii) [[pans]] scrolls the layout within said display to bring some of the gadgets into said display and/or to move some of the gadgets out of said display, in response to the ~~object~~ user's thumb or finger touching one of the gadgets on said display, and then the ~~object~~ user's thumb or finger gliding along said display away from the touched location; and

(b) to detect ~~an object~~ the user's thumb or finger hard-pressing an on-screen element from a group consisting of a gadget, a letter, a key, a button or an icon, and then to activate the on-screen element, thereby resulting in (i) enlarging the on-screen element, (ii) displaying a callout

balloon with a copy of the on-screen element inside, or (iii) a combination thereof.

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