

# Navigation

Screen gestures are a primary means of navigation in Wear OS apps. Users navigate by scrolling, swiping, and tapping the screen.

## Swipe to close

Instead of back buttons, Wear OS devices use left-to-right swipe gestures to close the current view and go back to the previous view.

The left-to-right swipe is the primary way to close an app. Keep all navigation not intended to close the app to a vertical axis and avoid horizontal carousels when designing for Wear OS.

If your app requires a pannable view, like Google Maps, use an edge-drag threshold on the left screen edge to limit the gesture to swipes that start within the edge threshold.

Use [SwipeDismissFrameLayout](#) (/reference/androidx/wear/widget/SwipeDismissFrameLayout) to implement the swipe to close behavior.

Content and code samples on this page are subject to the licenses described in the [Content License](#) (/license). Java and OpenJDK are trademarks or registered trademarks of Oracle and/or its affiliates.

Last updated 2021-05-18 UTC.