136.   Rezvani-Skulley's headphone assembly (*see* Section VI.B.1.a.(3) above) is implemented to utilize Rezvani's subsystem components, is configured to perform Rezvani's "seamless handoff" (which is an automatic transition between different networks for the reasons discussed above in Section VI.B.1.a.(1) and below in Paragraph 139) whereby the headset *"switch[es, i.e.,* transitions] a VoIP call *from* [playing via] a wide-area wireless network [a first wireless network] such as…3G [cellular] *to* [playing via] a local area network such as Wifi [a second wireless network]." Rezvani, [0041] ("A voice over IP call handoff *between a wi-fi and cellular connection* may advantageously be implemented…. [T]he handset can support seamless handoff *between two systems*."), claims 32, 36. Rezvani FIG. 8, which I annotated below, "illustrates *the seamless handoff* of a VoIP call between a cellular and Wifi [sic] system," Rezvani, [0050].