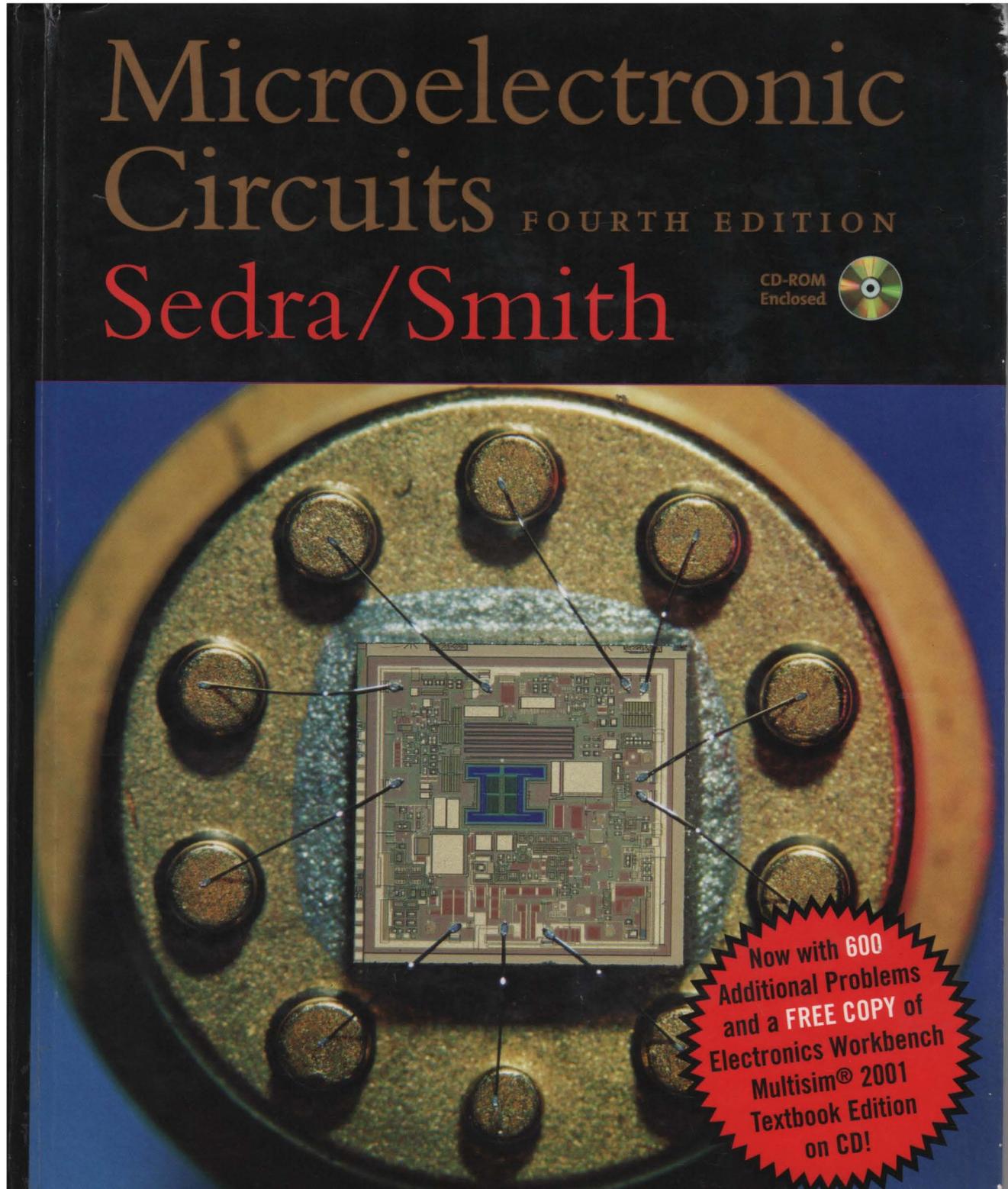


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Published by Oxford University Press, Inc.,
198 Madison Avenue, New York, New York, 10016
<http://www.oup-usa.org>

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Library of Congress Cataloging-in-Publication Data

Sedra, Adel S.

Microelectronic circuits / Adel S. Sedra, Kenneth C. Smith. — 4th ed.
p. cm. — (Oxford series in electrical and computer engineering)
Includes bibliographical references and index.
ISBN 0-19-511663-1

1. Electronic circuits. 2. Integrated circuits. I. Smith,
Kenneth Carless. II. Title. III. Series.

TK7867.S39 1997

621.381—dc21

97-11254

CIP

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Printed in the United States of America on acid-free paper

Cover Illustration: The chip shown is the ADXL-50 surface-micromachined accelerometer. For the first time, sensor and signal conditioning are combined on a single monolithic chip. In its earliest application, it was a key factor in the improved reliability and reduced cost of modern automotive airbag systems. Photo reprinted with permission of Analog Devices, Inc.

In addition to motivating the study of electronics, this chapter serves as a bridge between the study of linear circuits and that of the subject of this book: the design and analysis of electronic circuits.

1.1 SIGNALS

Signals contain information about a variety of things and activities in our physical world. Examples abound: Information about the weather is contained in signals that represent the air temperature, pressure, wind speed, etc. The voice of a radio announcer reading the news into a microphone provides an acoustic signal that contains information about world affairs. To monitor the status of a nuclear reactor, instruments are used to measure a multitude of relevant parameters, each instrument producing a signal.

To extract required information from a set of signals, the observer (be it a human or a machine) invariably needs to **process** the signals in some predetermined manner. This **signal processing** is usually most conveniently performed by electronic systems. For this to be possible, however, the signal must first be converted into an electric signal, that is, a voltage or a current. This process is accomplished by devices known as **transducers**. A variety of transducers exist, each suitable for one of the various forms of physical signals. For instance, the sound waves generated by a human can be converted into electric signals using a microphone, which is in effect a pressure transducer. It is not our purpose here to study transducers; rather, we shall assume that the signals of interest already exist in the electrical domain and represent them by one of the two equivalent forms shown in Fig. 1.1. In Fig. 1.1(a) the signal is represented by a voltage source $v_s(t)$ having a source resistance R_s . In the alternate representation of Fig. 1.1(b) the signal is represented by a current source $i_s(t)$ having a source resistance R_s . Although the two representations are equivalent, that in Fig. 1.1(a) (known as the Thévenin form) is preferred when R_s is low. The representation of Fig. 1.1(b) (known as the Norton form) is preferred when R_s is high.

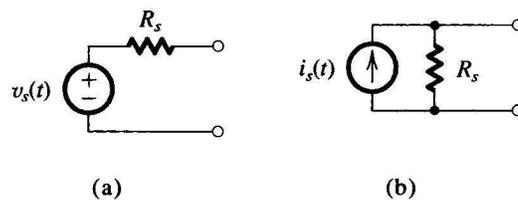


Fig. 1.1 Two alternative representations of a signal source: (a) the Thévenin form, and (b) the Norton form.

From the discussion above, it should be apparent that a signal is a time-varying quantity that can be represented by a graph such as that shown in Fig. 1.2. In fact, the information content of the signal is represented by the changes in its magnitude as time progresses; that is, the information is contained in the “wiggles” in the signal waveform. In general, such waveforms are difficult to characterize mathematically. In other words, it is not easy to describe succinctly an arbitrary looking waveform such as that of Fig. 1.2. Of course, such a description is of great importance for the purpose of designing appropriate signal-processing circuits that perform desired functions on the given signal.