
From: [REDACTED]
Sent: Wednesday, July 3, 2013 3:59 PM PDT
To: Gal Shabtay
CC: [REDACTED]
Subject: Re: sample images

Hi Gal,

Thank you for the images. We don't see any parallax issues, and the Corephotonics images blend the wide and tele camera image data very smoothly. For the 3x zoom images, we appreciate seeing the images from both POV -- we understand the problem about shifting the POV during continuous zoom.

When will you have evaluation hardware available?

Regards,

[REDACTED]

On Jul 3, 2013, at 4:32 AM, Gal Shabtay <gshabtay@corephotonics.com> wrote:

Hi [REDACTED]

It was a pleasure visiting Apple in Cupertino.

In the following link you will find a scene with a very large depth range.

[REDACTED]

We synthesized a scene with objects at different distances so there are many occlusions in the scene. We assume this will help you to evaluate our algorithm even though it is not a typical image for zoom (especially if the focus is beyond the close objects).

Please note the following:

[REDACTED]

[REDACTED]

[REDACTED]

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[REDACTED]

Hope we did not over-complicate things.
Would appreciate your feedback on the images.

Thanks,
Gal

From: [REDACTED] [mailto:[REDACTED]@apple.com]
Sent: Thursday, June 27, 2013 2:35 AM
To: Gal Shabtay
Cc: [REDACTED]
Subject: sample images

Hi Gal,

Thanks for visiting us last week and providing your presentation and sample images. We are curious if you have any zoom images of scenes with objects in the 10cm-2m range. Those scenes would have more issues with 2-camera parallax, and we would like to see how well your algorithms handle them.

Regards,

[REDACTED]
Senior Image Scientist

□ Apple
[REDACTED]

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