MILLENNIUM EDITION

HOW THE INTERNET



que

Illustrated by SARAH ISHIDA, MINA REIMER, & STEPHEN ADAMS



Find authenticated court documents without watermarks at docketalarm.com.

How the Internet Works

Millennium Edition

Preston Gralla



A division of Macmillan Computer Publishing, USA 201 W. 103rd Street Indianapolis, IN 46290



How the Internet Works, Millennium Edition Copyright® 1999 by Que®

Executive Editor Greg Wiegand

Acquisitions Editor Stephanie J. McComb

Development Editor Nicholas Goetz

Managing Editor Thomas F. Hayes

Project Editor Karen S. Shields

Copy Editor Kay Hoskin

Indexer Christine Nelsen

Proofreader Maribeth Echard

Technical Editor Bill Bruns

Illustrators Sarah Ishida, Mina Reimer, Stephen Adams, and Shelley Norris

Book Designers Carrie English and Bruce Lundquist

Copy Writer Eric Borgert

Layout Technicians Lisa England, Cyndi Davis-Hubler

All rights reserved. No part of this book shall be reproduced, stored in a retrieval system, or transmitted by any means, electronic, mechanical, photocopying, recording, or otherwise, without written permission from the publisher. No patent liability is assumed with respect to the use of the information contained herein. Although every precaution has been taken in the preparation of this book, the publisher and author assume no responsibility for errors or omissions. Neither is any liability assumed for damages resulting from the use of the information contained herein.

International Standard Book Number: 0-7897-2132-5 Library of Congress Catalog Card Number: 99-63011

Printed in the United States of America

First Printing: August 1999

01 00 5

This book was produced digitally by Macmillan Computer Publishing and manufactured using computer-to-plate technology (a filmless process) by GAC, Indianapolis, Indiana.

Trademarks

All terms mentioned in this book that are known to be trademarks or service marks have been appropriately capitalized. Que cannot attest to the accuracy of this information. Use of a term in this book should not be regarded as affecting the validity of any trademark or service mark.

Warning and Disclaimer

Every effort has been made to make this book as complete and as accurate as possible, but no warranty or fitness is implied. The information provided is on an "as is" basis. The authors and the publisher shall have neither liability nor responsibility to any person or entity with respect to any loss or damages arising from the information contained in this book.



Introduction		Chapter 13	
		The Internet/Television Connection	60
Part I: What Is the		Chapter 14	
Internet?	1/	How Network Computers (NCs) Work	66
Chapter 1 The Wired World of the Internet	14	Chapter 15 How the Digital Subscriber Line (DSL) Works	70
Chapter 2 How Information Travels Across the Internet	8	Chapter 16 How Satellite and Palmtop Connections Work	
Chapter 3 How TCP/IP Works	12	Part 4: Communicating or	
Chapter 4 Understanding Internet Addresses and		the Internet	80 /
Domains	16	Chapter 17 How Email Works	84
Chapter 5 Anatomy of a Web Connection	20	Chapter 18	04
Chapter 6 Internet File Types	24	Email Spam and Blocking	98
	24	Chapter 19 How Usenet Newsgroups Work	104
Part 2: The Internet's		Chapter 20	
Underlying Architecture	28	How Internet Chat and Instant	110
Chapter 7 How the Domain Name System Works	32	Messaging Work Chapter 21	110
Chapter 8		Making Phone Calls on the Internet	116
How Routers Work	36	Part 5: How the World	
Chapter 9 The Internet's Client/Server Architecture	40	Wide Web Works	122
Part 3: Connecting to the		Chapter 22 How Web Pages Work	126
Internet	44	Chapter 23 How Web Browsers Work	134
Chapter 10 Connecting Your Computer Chapter 11	48	Chapter 24 How Markup Languages Work	144
Connecting to the Internet from Online Services	52	Chapter 25 How Hypertext Works	150



Chapter 26		Chapter 39	224
How URLs Work	154	How Multicast IP and the Mbone Work	254
Chapter 27		Chapter 40	220
How Imagemaps and Interactive	750	Virtual Reality on the Internet	238
Forms Work	158	Chapter 41	242
Chapter 28	1.62	Animation on the Web	242
How Web Host Servers Work	162	Part 8: Intranets and	1
Chapter 29	1/7		249
How Web Sites Work with Databases	166	Shopping on the Internet	240
Part 6: Common Internet		Chapter 42	
	White the Party of	How Intranets Work	252
Tools	170	Chapter 43	
Chapter 30		How Workgroup Software Works	256
How Telnet Works	174	Chapter 44	
Chapter 31		Shopping on the Internet	260
FTP and Downloading Files	178		
Chapter 32		Part 9: Safeguarding the	
Searching the Internet	184	Internet	270
Scarcing the internet		Internet	
Chapter 33		上的现在分词是一个一个一个一个一个一个一个一个一个一个一个一个一个一个一个一个一个一个一个	
	190	Chapter 45	274
Chapter 33 How Push Technology Works		Chapter 45 How Firewalls Work	
Chapter 33	190	Chapter 45 How Firewalls Work Chapter 46	
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work	190	Chapter 45 How Firewalls Work	
Chapter 33 How Push Technology Works Chapter 34	190	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers	274
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35 How Agents Work	190	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple	274
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35	190	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers Chapter 47 How Viruses Work	274
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35 How Agents Work Chapter 36 How CGI Scripting Works	190 198 206 210	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers Chapter 47	274
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35 How Agents Work Chapter 36	190 198 206 210	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers Chapter 47 How Viruses Work Chapter 48	274
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35 How Agents Work Chapter 36 How CGI Scripting Works Part 7: Multimedia on the	190 198 206 210	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers Chapter 47 How Viruses Work Chapter 48 How Cookies, Passports, and Web Tracking Work	274 280 284
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35 How Agents Work Chapter 36 How CGI Scripting Works Part 7: Multimedia on the Internet	190 198 206 210	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers Chapter 47 How Viruses Work Chapter 48 How Cookies, Passports, and Web	274 280 284 290
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35 How Agents Work Chapter 36 How CGI Scripting Works Part 7: Multimedia on the Internet Chapter 37	190 198 206 210	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers Chapter 47 How Viruses Work Chapter 48 How Cookies, Passports, and Web Tracking Work Chapter 49	274 280 284
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35 How Agents Work Chapter 36 How CGI Scripting Works Part 7: Multimedia on the Internet Chapter 37 Audio on the Internet	190 198 206 210	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers Chapter 47 How Viruses Work Chapter 48 How Cookies, Passports, and Web Tracking Work Chapter 49 Cryptography, Privacy, and Digital	274 280 284 290
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35 How Agents Work Chapter 36 How CGI Scripting Works Part 7: Multimedia on the Internet Chapter 37 Audio on the Internet Chapter 38	190 198 206 210 214 218	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers Chapter 47 How Viruses Work Chapter 48 How Cookies, Passports, and Web Tracking Work Chapter 49 Cryptography, Privacy, and Digital Certificates	274 280 284 290
Chapter 33 How Push Technology Works Chapter 34 How Java, JavaScript, and ActiveX Work Chapter 35 How Agents Work Chapter 36 How CGI Scripting Works Part 7: Multimedia on the Internet Chapter 37 Audio on the Internet	190 198 206 210	Chapter 45 How Firewalls Work Chapter 46 How "Smurf Attacks" Can Cripple Internet Service Providers Chapter 47 How Viruses Work Chapter 48 How Cookies, Passports, and Web Tracking Work Chapter 49 Cryptography, Privacy, and Digital Certificates Chapter 50	274 280 284 290



DOCKET

Explore Litigation Insights



Docket Alarm provides insights to develop a more informed litigation strategy and the peace of mind of knowing you're on top of things.

Real-Time Litigation Alerts



Keep your litigation team up-to-date with **real-time** alerts and advanced team management tools built for the enterprise, all while greatly reducing PACER spend.

Our comprehensive service means we can handle Federal, State, and Administrative courts across the country.

Advanced Docket Research



With over 230 million records, Docket Alarm's cloud-native docket research platform finds what other services can't. Coverage includes Federal, State, plus PTAB, TTAB, ITC and NLRB decisions, all in one place.

Identify arguments that have been successful in the past with full text, pinpoint searching. Link to case law cited within any court document via Fastcase.

Analytics At Your Fingertips



Learn what happened the last time a particular judge, opposing counsel or company faced cases similar to yours.

Advanced out-of-the-box PTAB and TTAB analytics are always at your fingertips.

API

Docket Alarm offers a powerful API (application programming interface) to developers that want to integrate case filings into their apps.

LAW FIRMS

Build custom dashboards for your attorneys and clients with live data direct from the court.

Automate many repetitive legal tasks like conflict checks, document management, and marketing.

FINANCIAL INSTITUTIONS

Litigation and bankruptcy checks for companies and debtors.

E-DISCOVERY AND LEGAL VENDORS

Sync your system to PACER to automate legal marketing.

