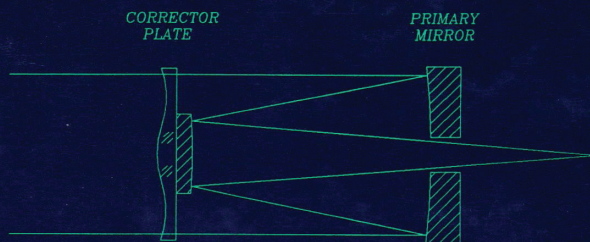


HANDBOOK OF LENS DESIGN



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About the Series

There is no doubt that the field of optical science and engineering has advanced in the propagation, manipulation with matter, and its applications for commercial, and military purposes. Many contend that optical sciences encompass anything that has to do with light, from the ultraviolet to the infrared, including optoelectronics, photonics, and fiber optic engineering.

It remains true, however, that the advanced optical systems of today still use the use of traditional optical elements. The subject is still the cornerstone of the design of optical systems.

It is very fitting that our series in optical engineering includes this elegant text on lens design. It covers the basic principles of geometrical optics, the design of elements of the design of optical systems, such as aberrations. A variety of optical elements, from simple magnifiers to complex lenses, telescopes, microscopes, and fiber optics, are described for many of the applications. The design of prisms is included. The optimization of optical design is also covered.

The information presented in this course, for self-study, or for the engineer who has to design optical systems, is of great conclusion, the importance of which is not to be underestimated. Engineers who may be interested in quantum-optics systems will find this text appropriately applied in their work.

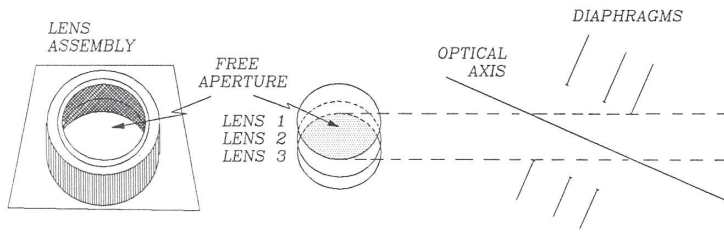


Figure 1.24.- Vignetting in a lens

If the light beam entering the system comes from a point object off-axis, as shown in Fig. 1.24, several surfaces may limit the transverse extension of the beam, producing an apparent aperture with a nearly elliptical shape. Then, the system is said to have *vignetting*. The vignetting effect appears only when the angle of incidence of the beam exceeds a certain limit. It is frequently desirable to avoid vignetting in a centered optical system, as shown in Fig. 1.25, to avoid excessive decreasing of the illuminance of the image at the edge of the field and, to have a better control of the image analysis during the design stage. Sometimes, however, vignetting is introduced on purpose, to eliminate some aberrations difficult to correct.

As shown in Fig. 1.23, of all meridional rays going from a point off-axis on the object plane, to the point on the image plane, only one passes through the center of the stop. This ray is the *principal ray*, or

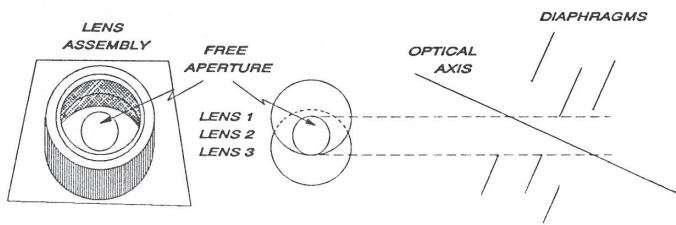


Figure 1.25.- Stop size to avoid vignetting in a lens for a given off-axis angle

ray that passes through the off-axis point. The intersection of the extension of the ray in the object space with the optical axis is the principal ray. Similarly, the intersection of the extension of the ray in the image space with the optical axis is the principal ray. All quantities referring to the principal ray are denoted by a bar over the symbol, for example, \bar{u} is its paraxial angle with the optical axis. \bar{y} is equal to zero at the optical axis (meridional rays from the object point).

The tangential and sagittal planes may now be more formally defined. The tangential plane that contains the principal ray and the optical axis is the tangential plane. The sagittal plane is a plane perpendicular to the tangential plane for all media between the object and the image. How the principal ray is defined in a centered optical system.

In order to trace the principal ray, one must know its direction in the object space. The principal ray passes through the center of the stop.

1.6.1 Telecentric Systems

A *frontal telecentric* system has the stop at infinity. Since the stop (diaphragm) must be at a finite distance to avoid vignetting, let us consider the optical system where the stop is parallel to the optical axis, since small defocusing by a small change in the stop position does not introduce any change in the image. This property makes these systems useful for small defocusing do not introduce any change in the image.

A *rear telecentric* system has the stop at the front focal point. (b). The stop is at the front focal point.

and

$$\frac{1}{f_3} = \frac{1}{F} \frac{V_3 [P_2 - P_1]}{\Delta} \quad (7.59)$$

where P_i are the partial dispersions and Δ is the determinant

$$\Delta = \begin{vmatrix} P_1 & V_1 & 1 \\ P_2 & V_2 & 1 \\ P_3 & V_3 & 1 \end{vmatrix} \quad (7.60)$$

We may see that the value of this determinant is the area of the triangle connecting the points representing the three glasses in a diagram of the partial dispersion P as a function of the Abbe number V . Thus, if this system of equations is to have a solution, this triangle must not have a zero area.

7.4 Magnification Chromatic Aberration

The magnification chromatic aberration, also frequently called lateral chromatic aberration or lateral color, appears when the images produced by different colors have different sizes on the observing plane. The effect of this aberration is a blurring of the image detail for points off-axis. The farther away from the axis, the greater the aberration (O'Connell, 1957).

To find an expression for the magnification chromatic aberration let us consider an optical system, as shown in Fig. 7.10. The paraxial

Chromatic Aberrations

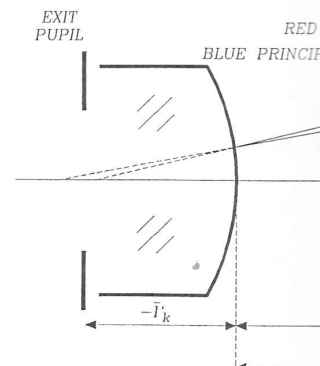


Figure 7.10.- Principal rays in aberration

sagittal image for red light. The paraxial sagittal image principal ray. The heights h Lagrange theorem. As points aberration arises because the red and blue paraxial sagittal aberration, these two images chromatic aberration, represent distance SQ from the blue ray (or viceversa, by the dis

Now, let us consider a (*Chromatic Difference of* assume in this figure that the for colors C and F . This is not in a first approximation, it usually small distance between. Thus, we may write

$$QM = \frac{l'_F - l'_C}{l'_C - l'_F}$$

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