UNITED STATES PATENT AND TRADEMARK OFFICE

BEFORE THE PATENT TRIAL AND APPEAL BOARD

NOKIA CORP. and NOKIA OF AMERICA CORP. Petitioners

v.

PACKET INTELLIGENCE LLC,

Patent Owner

In re *Inter Partes* Review of:

U.S. Patent Nos. 6,651,099, 6,665,725, 6,771,646, 6,839,751, and 6,954,789

DECLARATION OF DR. KEVIN JEFFAY

Mail Stop PATENT BOARD Patent Trial and Appeal Board US Patent and Trademark Office PO Box 1450 Alexandria, Virginia 22313-1450



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| A. | The '099 Patent Count 1: Riddle in View of Cheriton and Bruins | |
| | Renders claims 1, 2, 4, and 5 Obvious | 158 |
| | 1. Claim 1 | |
| | a) Limitation [1 Pre] "A packet monitor for examining pack | |
| | passing through a connection point on a computer netwo | rk in |
| | real-time, the packets provided to the packet monitor via | a |
| | packet acquisition device connected to the connection po | int, |
| | the packet monitor comprising:" | 158 |
| | b) Limitation [1a] "(a) a packet-buffer memory configured | to |
| | accept a packet from the packet acquisition device;" | 164 |
| | c) Limitation [1b] "(b) a parsing/extraction operations mem | ory |
| | configured to store a database of parsing/extraction operation | ations |
| | that includes information describing how to determine at | least |
| | one of the protocols used in a packet from data in the pac | cket;" |
| | | 167 |
| | d) Limitation [1c] "(c) a parser subsystem coupled to the pa | icket |
| | buffer and to the pattern/extraction operations memory, t | he |
| | parser subsystem configured to examine the packet accep | oted |



| | • | ne buffer, extract selected portions of the accepted packet, |
|----|-------|--|
| | | form a function of the selected portions sufficient to |
| | | tify that the accepted packet is part of a conversational |
| | | 7-sequence;" |
| | (1) | £ 3 |
| | | "conversational flow-sequences" through Riddle's |
| | | disclosure of "service aggregates" |
| | (2) | Riddle identifies "conversational flow[s]" or |
| | | "conversational flow-sequences" through Riddle's ability |
| | | to classify PointCast traffic |
| e) | | itation [1d] "(d) a memory storing a flow-entry database |
| | incl | uding a plurality of flow-entries for conversational flows |
| | enco | ountered by the monitor;"191 |
| f) | Lim | itation [1e] "(e) a lookup engine connected to the parser |
| | subs | system and to the flow-entry database, and configured to |
| | dete | rmine using at least some of the selected portions of the |
| | acce | epted packet if there is an entry in the flow-entry database |
| | for t | the conversational flow sequence of the accepted packet;" |
| | | |
| g) | Lim | itation [1f] "(f) a state patterns/operations memory |
| | conf | figured to store a set of predefined state transition patterns |
| | and | state operations such that traversing a particular transition |
| | patte | ern as a result of a particular conversational flow-sequence |
| | of p | ackets indicates that the particular conversational flow- |
| | sequ | nence is associated with the operation of a particular |
| | appl | lication program, visiting each state in a traversal including |
| | carr | ying out none or more predefined state operations;" 200 |
| h) | Lim | itation [1g] "(g) a protocol/state identification mechanism |
| | | oled to the state patterns/operations memory and to the |
| | look | tup engine, the protocol/state identification engine |
| | conf | figured to determine the protocol and state of the |
| | con | versational flow of the packet; and" |
| i) | Lim | itation [1h] "(h) a state processor coupled to the flow-entry |
| | data | base, the protocol/state identification engine, and to the |
| | | e patterns/operations memory, the state processor, |
| | | figured to carry out any state operations specified in the |
| | | e patterns/operations memory for the protocol and state of |
| | | flow of the packet,"216 |
| j) | | itation [1i] "the carrying out of the state operations |
| ,, | | nering the process of identifying which application |
| | | - 1 |



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| | | program is associated with the conversational flow-sequence of the packet, the state processor progressing through a series of states and state operations until there are no more state operations to perform for the accepted packet, in which case the state processor updates the flow-entry, or until a final state is reached that indicates that no more analysis of the flow is required, in which case the result of the analysis is announced." |
|----|-------|---|
| 2. | | m 2 |
| | a) | Limitation [2] "A packet monitor according to claim 1, |
| | | wherein the flow-entry includes the state of the flow, such that |
| | | the protocol/state identification mechanism determines the |
| | | state of the packet from the flow-entry in the case that the |
| | | lookup engine finds a flow-entry for the flow of the accepted |
| | | packet." |
| 3. | Clair | m 4 |
| | a) | Limitation [4a] "A packet monitor according to claim 1, |
| | | further comprising: a compiler processor coupled to the |
| | | parsing/extraction operations memory, the compiler processor |
| | | configured to run a compilation process that includes:" 225 |
| | b) | Limitation [4b] "receiving commands in a high-level protocol |
| | | description language that describe the protocols that may be |
| | | used in packets encountered by the monitor, and" |
| | c) | Limitation [4c] "translating the protocol description language |
| | | commands into a plurality of parsing/extraction operations that |
| | | are initialized into the parsing/extraction operations memory." |
| | | |
| 4. | Clair | m 5 |
| | a) | Limitation [5a] "A packet monitor according to claim 4, |
| | | wherein the protocol description language commands also |
| | | describe a correspondence between a set of one or more |
| | | application programs and the state transition |
| | | patterns/operations that occur as a result of particular |
| | | conversational flow-sequences associated with an application |
| | | program, " |
| | b) | Limitation [5b] "wherein the compilation process further |
| | • | includes translating the protocol description language |
| | | commands into a plurality of state patterns and state operations |
| | | that are initialized into the state patterns/operations memory." |
| | | 232 |
| | | |



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