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IP Mobility Support

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

Abstract

This document specifies protocol enhancements that allow transparent routing of IP datagrams to mobile nodes in the Internet. Each mobile node is always identified by its home address, regardless of its current point of attachment to the Internet. While situated away from its home, a mobile node is also associated with a care-of address, which provides information about its current point of attachment to the Internet. The protocol provides for registering the care-of address with a home agent. The home agent sends datagrams destined for the mobile node through a tunnel to the careof address. After arriving at the end of the tunnel, each datagram is then delivered to the mobile node.

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1. Introduction

IP version 4 assumes that a node's IP address uniquely identifies the node's point of attachment to the Internet. Therefore, a node must be located on the network indicated by its IP address in order to receive datagrams destined to it; otherwise, datagrams destined to the node would be undeliverable. For a node to change its point of attachment without losing its ability to communicate, currently one of the two following mechanisms must typically be employed:

- a) the node must change its IP address whenever it changes its point of attachment, or
- b) host-specific routes must be propagated throughout much of the Internet routing fabric.

Both of these alternatives are often unacceptable. The first makes it impossible for a node to maintain transport and higher-layer connections when the node changes location. The second has obvious and severe scaling problems, especially relevant considering the explosive growth in sales of notebook (mobile) computers.

A new, scalable, mechanism is required for accommodating node mobility within the Internet. This document defines such a mechanism, which enables nodes to change their point of attachment to the Internet without changing their IP address.

1.1. Protocol Requirements

A mobile node must be able to communicate with other nodes after changing its link-layer point of attachment to the Internet, yet without changing its IP address.

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A mobile node must be able to communicate with other nodes that do not implement these mobility functions. No protocol enhancements are required in hosts or routers that are not acting as any of the new architectural entities introduced in Section 1.5.

All messages used to update another node as to the location of a mobile node must be authenticated in order to protect against remote redirection attacks.

1.2. Goals

The link by which a mobile node is directly attached to the Internet may often be a wireless link. This link may thus have a



powered, and minimizing power consumption is important. Therefore, the number of administrative messages sent over the link by which a mobile node is directly attached to the Internet should be minimized, and the size of these messages should be kept as small as is reasonably possible.

1.3. Assumptions

The protocols defined in this document place no additional constraints on the assignment of IP addresses. That is, a mobile node can be assigned an IP address by the organization that owns the machine.

This protocol assumes that mobile nodes will generally not change their point of attachment to the Internet more frequently than once per second.

This protocol assumes that IP unicast datagrams are routed based on the destination address in the datagram header (and not, for example, by source address).

1.4. Applicability

Mobile IP is intended to enable nodes to move from one IP subnet to another. It is just as suitable for mobility across homogeneous media as it is for mobility across heterogeneous media. That is, Mobile IP facilitates node movement from one Ethernet segment to another as well as it accommodates node movement from an Ethernet segment to a wireless LAN, as long as the mobile node's IP address remains the same after such a movement.

One can think of Mobile IP as solving the "macro" mobility management problem. It is less well suited for more "micro" mobility management

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applications -- for example, handoff amongst wireless transceivers, each of which covers only a very small geographic area. As long as node movement does not occur between points of attachment on different IP subnets, link-layer mechanisms for mobility (i.e., link-layer handoff) may offer faster convergence and far less overhead than Mobile IP.

1.5. New Architectural Entities

Mobile IP introduces the following new functional entities:

Mobile Node

A host or router that changes its point of attachment from one network or subnetwork to another. A mobile node may change its location without changing its IP address; it may continue to communicate with other Internet nodes at any location using its (constant) IP address, assuming link-layer connectivity to a point of attachment is available.

Home Agent

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home, and maintains current location information for the mobile node.

Foreign Agent

A router on a mobile node's visited network which provides routing services to the mobile node while registered. The foreign agent detunnels and delivers datagrams to the mobile node that were tunneled by the mobile node's home agent. For datagrams sent by a mobile node, the foreign agent may serve as a default router for registered mobile nodes.

A mobile node is given a long-term IP address on a home network. This home address is administered in the same way as a "permanent" IP address is provided to a stationary host. When away from its home network, a "care-of address" is associated with the mobile node and reflects the mobile node's current point of attachment. The mobile node uses its home address as the source address of all IP datagrams that it sends, except where otherwise described in this document for datagrams sent for certain mobility management functions (e.g., as in Section 3.6.1.1).

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1.6. Terminology

This document frequently uses the following terms:

Agent Advertisement

An advertisement message constructed by attaching a special Extension to a router advertisement [4] message.

Care-of Address

The termination point of a tunnel toward a mobile node, for datagrams forwarded to the mobile node while it is away from home. The protocol can use two different types of care-of address: a "foreign agent care-of address" is an address of a foreign agent with which the mobile node is registered, and a "co-located care-of address" is an externally obtained local address which the mobile node has associated with one of its own network interfaces.

Correspondent Node

A peer with which a mobile node is communicating. A correspondent node may be either mobile or stationary.

Foreign Network

Any network other than the mobile node's Home Network.

Home Address

An IP address that is assigned for an extended period of time to a mobile node. It remains unchanged regardless of where the node is attached to the Internet.

Home Network

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