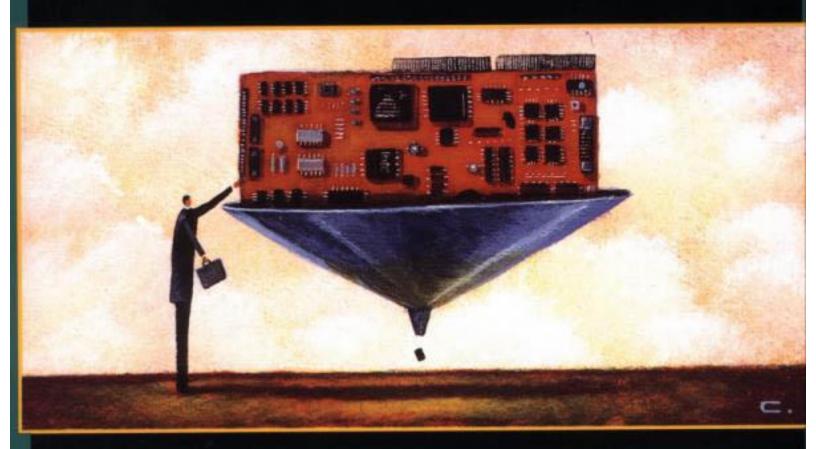
Ine Data Compression Book



"The best all-around book on the subject."

—Andrew Shulman, Dr. Dobb's Journal

"The book hit its target andience right between the eyes."

"One of my further books on Spylled computer technology is The Data Compression Book."

—Jeff Prosise, PC Magazine

Mark Nelson



Afterword

When writing about data compression, I am haunted by the idea that many of the techniques discussed in this book have been patented by their inventors or others. The knowledge that a data compression algorithm can effectively be taken out of the hands of programmers through the use of so-called "intellectual property" law seems contrary to the basic principles that led me and many others into this profession.

I have yet to see any evidence that applying patents to software advances that art or protects the rights of inventors. Several companies continue to collect royalties on patents long after their inventors have moved onto bigger and better thing with other companies. Have the patent-holders done anything notable other than collect royalties? Have they advanced the art of computer science?

Making a software product into a commercial success requires innovation, good design, high-quality documentation, and listening to customers. These are things that nobody can steal from you. On the other hand, a mountain of patents can't keep you from letting these things slip away through inattention or complacency. This lesson seems to be lost on those who traffic in intellectual property "portfolios."

What can you do? First, don't patent your own work, and discourage your peers from doing so. Work on improving your products, not erecting legal obstacles to competition. Secondly, lobby for change. This means change within your company, those you do business with, and most importantly, within the federal government. Write to your congressman and your senator. Write to the ACM. Write to the House Subcommittee on Intellectual Property. And finally, you can join me by becoming a member of the League for Programming Freedom. Write for more information:

League For Programming Freedom 1 Kendall Square #143 P.O. Box 9171 Cambridge, MA 02139



I concluded, we kinotropists must be numbered among Britain's most adept programmers of Enginery of any sort, and virtually all advances on the compression of data have originated as kinotropic applications.

At this point, he interrupted again, asking if I had indeed said "the compression of data," and was I familiar with the term "algorithmic compression"? I assured him I was.

The Difference Engine

William Gibson and Bruce Sterling

Why This Book Is For You

If you want to learn how programs like PKZIP and LHarc work, this book is for you. The compression techniques used in these programs are described in detail, accompanied by working code. After reading this book, even the novice C programmer will be able to write a complete compression/archiving program that can be ported to virtually any operating system or hardware platform.

If you want to include data compression in other programs you write, this book will become an invaluable tool. It contains dozens of working programs with C code that can easily be added to your applications. In-depth discussions of various compression methods will help you make intelligent decisions when creating programs that use data compression.

If you want to learn why lossy compression of graphics is the key factor in enabling the multimedia revolution, you need this book. DCT-based compression like that used by the JPEG algorithm is described in detail. The cutting edge technology of fractal compression is explained in useful terms, instead of the purly theoretical. Working programs let you experiment with these fascinating new technologies.

The Data Compression Book provides you with a comprehensive reference to this important field. No other book available has the detailed description of compression algorithms or working C implementations for those algorithms. If you are planning to work in this field, The Data Compression Book is indispensable.



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Afterword

Why This Book Is For You

Chapter 1—Introduction to Data Compression

The Audience

Why C?

Which C?

Issues in Writing Portable C

Keeping Score

The Structure

Chapter 2—The Data-Compression Lexicon, with a History

The Two Kingdoms

Data Compression = Modeling + Coding

The Dawn Age

Coding

An Improvement

Modeling

Statistical Modeling

Dictionary Schemes

Ziv and Lempel

LZ77

LZ78

Lossy Compression

Programs to Know

Chapter 3—The Dawn Age: Minimum Redundancy Coding

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The Huffman Algorithm

Huffman in C

BITIO.C

A Reminder about Prototypes

MAIN-C.C AND MAIN-E.C

MAIN-C.C

ERRHAND.C

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Saving the Counts

Building the Tree

Using the Tree

The Compression Code

Putting It All Together

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A Rescaling Bonus

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Decoding the Symbol

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Flushing the Encoder

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Adaptive Modeling

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The Finishing Touches: Tables -1 and -2

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Implementation

Conclusions

Enhancement

ARITH-N Listing

Chapter 7—Dictionary-Based Compression

An Example



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