



INTERNATIONAL TELECOMMUNICATION UNION

**ITU-T**

TELECOMMUNICATION  
STANDARDIZATION SECTOR  
OF ITU

**G.711**

**GENERAL ASPECTS OF DIGITAL TRANSMISSION  
SYSTEMS**

**TERMINAL EQUIPMENTS**

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**PULSE CODE MODULATION (PCM) OF  
VOICE FREQUENCIES**

**ITU-T Recommendation G.711**

(Extract from the *Blue Book*)

## NOTES

1 ITU-T Recommendation G.711 was published in Fascicle III.4 of the *Blue Book*. This file is an extract from the *Blue Book*. While the presentation and layout of the text might be slightly different from the *Blue Book* version, the contents of the file are identical to the *Blue Book* version and copyright conditions remain unchanged (see below).

2 In this Recommendation, the expression “Administration” is used for conciseness to indicate both a telecommunication administration and a recognized operating agency.

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**PULSE CODE MODULATION (PCM) OF VOICE FREQUENCIES**

*(Geneva, 1972; further amended)*

**1 General**

The characteristics given below are recommended for encoding voice-frequency signals.

**2 Sampling rate**

The nominal value recommended for the sampling rate is 8000 samples per second. The tolerance on that rate should be  $\pm 50$  parts per million (ppm).

**3 Encoding law**

3.1 Eight binary digits per sample should be used for international circuits.

3.2 Two encoding laws are recommended and these are commonly referred to as the A-law and the  $\mu$ -law. The definition of these laws is given in Tables 1a/G.711 and 1b/G.711 and Tables 2a/G.711 and 2b/G.711 respectively.

When using the  $\mu$ -law in networks where suppression of the all 0 character signal is required, the character signal corresponding to negative input values between decision values numbers 127 and 128 should be 00000010 and the value at the decoder output is -7519. The corresponding decoder output value number is 125.

3.3 The number of quantized values results from the encoding law.

3.4 Digital paths between countries which have adopted different encoding laws should carry signals encoded in accordance with the A-law. Where both countries have adopted the same law, that law should be used on digital paths between them. Any necessary conversion will be done by the countries using the  $\mu$ -law.

3.5 The rules for conversion are given in Tables 3/G.711 and 4/G.711.

3.6 *Conversion to and from uniform PCM*

Every "decision value" and "quantized value" of the A (resp.  $\mu$ ) law should be associated with a "uniform PCM value". (For a definition of "decision value" and "quantized value", see Recommendation G.701 and in particular Figure 2/G.701). This requires the application of a 13 (14) bit uniform PCM code. The mapping from A-law PCM, and  $\mu$ -law PCM, respectively, to the uniform code is given in Tables 1/G.711 and 2/G.711. The conversion to A-law or  $\mu$ -law values from uniform PCM values corresponding to the decision values, is left to the individual equipment specification. One option is described in Recommendation G.721, § 4.2.8 subblock COMPRESS.

**4 Transmission of character signals**

When character signals are transmitted serially, i.e. consecutively on one physical medium, bit No. 1 (polarity bit) is transmitted first and No. 8 (the least significant bit) last.

The relationship between the encoding laws of Tables 1/G.711 and 2/G.711 and the audio signal level is defined as follows:

A sine-wave signal of 1 kHz at a nominal level of 0 dBm0 should be present at any voice frequency output of the PCM multiplex when the periodic sequence of character signals of Table 5/G.711 for the A-law and of Table 6/G.711 for the  $\mu$ -law is applied to the decoder input.

The resulting theoretical load capacity ( $T_{\max}$ ) is +3.14 dBm0 for the A-law, and +3.17 dBm0 for the  $\mu$ -law.

*Note* - The use of another digital periodic sequence representing a nominal reference frequency of 1020 Hz at a nominal level of -10 dBm0 (preferred value, see Recommendation O.6) or 0 dBm0 is acceptable, provided that the theoretical accuracy of that sequence does not differ by more than  $\pm 0.03$  dB from a level of -10 dBm0 or 0 dBm0 respectively. In accordance with Recommendation O.6, the specified frequency tolerance should be 1020 Hz + 2 Hz, -7 Hz.

If a sequence representing -10 dBm0 is used, the nominal value at the voice frequency outputs should be -10 dBm0.

TABLE 1a/G.711  
A-law, positive input values

1	2	3	4	5	6	7	8
Segment number	Number of intervals × interval size	Value at segment end points	Decision value number $n$	Decision value $x_n$ (see Note 1)	Character signal before inversion of the even bits	Quantized value (value at decoder output) $y_n$	Decoder output value number
					Bit number 1 2 3 4 5 6 7 8		
		4096	(128)	(4096)	-----		
7	16 × 128	2048	127	3968	1 1 1 1 1 1 1 1	4032	128
					(see Note 2)		
6	16 × 64	1024	113	2176	1 1 1 1 0 0 0 0	2112	113
			112	2048	(see Note 2)		
5	16 × 32	512	97	1088	1 1 1 0 0 0 0 0	1056	97
			96	1024	(see Note 2)		
4	16 × 16	256	81	544	1 1 0 1 0 0 0 0	528	81
			80	512	(see Note 2)		
3	16 × 8	128	65	272	1 1 0 0 0 0 0 0	264	65
			64	256	(see Note 2)		
2	16 × 4	64	49	136	1 0 1 1 0 0 0 0	132	49
			48	128	(see Note 2)		
1	32 × 2	1	33	68	1 0 1 0 0 0 0 0	66	33
			32	64	(see Note 2)		
			1	2	1 0 0 0 0 0 0 0		
			0	0			

Note 1 - 4096 normalized value units correspond to  $T_{max} = 3.14 \text{ dBm0}$ .

Note 2 - The character signals are obtained by inverting the even bits of the signals of column 6. Before this inversion, the character signal corresponding to positive input values between two successive decision values numbered  $n$  and  $n + 1$  (see column 4) is  $(128 + n)$  expressed as a binary number

Note 3 - The value at the decoder output is  $y_n = \frac{x_{n-1} + x_n}{2}$  for  $n = 1, \dots, 127, 128$ .

Note 4 -  $x_{128}$  is a virtual decision value.

Note 5 - In Tables 1/G.711 and 2/G.711 the values of the uniform code are given in columns 3, 5 and 7.

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