buffers (continued)	bus-powered devices and functions
Transaction Translator buffers	configuration descriptors, 9.6.3
overview, 11.14.1	defined, 4.3.1
resetting, 11.24.2.9	device states, 9.1.1.2
space required, 11.19	high-power bus-powered functions, 7.2.1.4
underrun or overrun states and error	low-power bus-powered functions, 7.2.1.3
counts, 10.2.6	power budgeting, 9.2.5.1
USBD role in allocating, 10.5.1.2.1	bus-powered hubs
bulk transfers. See also non-periodic	configuration, 11.13
transactions	defined, 4.3.1, 7.2.1
buffering requirements, 11.14.2.2, 11.17.4	device states, 9.1.1.2
bus access constraints, 5.8.4	overview, 7.2.1.1
data format, 5.8.1	power switching, 11.11
data sequences, 5.8.5	voltage drop budget, 7.2.2
defined, 2.0 glossary, 5.4	bus protocol overview, 4.4
direction, 5.8.2	Bus Reset receiver state, 11.6.3, 11.6.3.9
failures, 11.17.5	bus states
NAK rates for endpoints, 9.6.6	evaluating after reset, 7.1.7.3
non-periodic transactions, 11.17 to 11.17.5	
overview, 4.7.2, 5.8	global suspend, 7.1.7.6.1  Host Controller role in state handling, 10.2.1
packet size, 5.8.3, 9.6.6	signaling levels and, 7.1.7.1, 7.1.7.2
scheduling, 11.14.2.2	Transaction Translator tracking, 11.14.1
split transaction examples, A.1, A.2	bus timing/electrical characteristics, 7.3.2
split transaction retainples, A.1, A.2	bus topology, 5.2 to 5.2.5
state machines, 8.5.1, 8.5.1.1, 8.5.2, 11.17.2	client-software-to-function relationship, 5.2.5
transaction format, 8.5.2	defined, 4.1
transaction organization within IRPs, 5.11.2	devices, 5.2.2
USBD pipe mechanism responsibilities,	hosts, 5.2.1
10.5.3.1.3	illustrated, 4.1.1
bus access for transfers	logical bus topology, 5.2.4
bulk transfer constraints, 5.8.4	physical bus topology, 5.2.3
bus access periods, 5.12.8	bus transaction timeout in isochronous transfers
bus bandwidth reclamation, 5.11.5	5.12.7
calculating buffer sizes, 5.11.4	bus turn-around time, 2.0 glossary, 7.1.18 to
calculating bus transaction times, 5.11.3	7.1.18.2, 8.7.2, 11.18.2
client software role in, 5.11.1.1	busy (ready/x) state, 11.17.5
control transfer constraints, 5.5.4	bypass capacitors, 7.2.4.1, 7.2.4.2
HCD role in, 5.11.1.3	bytes, defined, 2.0 <i>glossary</i>
Host Controller role in, 5.11.1.5	bytes, dollined, 2.5 globbary
interrupt transfer constraints, 5.7.4	C
isochronous transfer constraints, 5.6.4	cable assemblies, 6.4 to 6.4.4
transaction list, 5.11.1.4	cable attenuation, 7.1.17
transaction tracking, 5.11.2	cable delay
transfer management, 5.1.1 to 5.11.1.5	electrical characteristics, 7.3.2 <i>Table</i> 7-12
transfer type overview, 5.4	high-/full-speed cables, 6.4.2
USBD role in, 5.11.1.2	hub differential delay, differential jitter, and
bus clock, 5.12.2, 5.12.3, 5.12.8	SOP distortion, 7.3.3 Figure 7-52
bus enumeration	hub EOP delay and EOP skew, 7.3.3 Figure
defined, 2.0 glossary	7-53
device initialization, 10.5.1.1	hub signaling timings, 7.1.14.1
enumeration handling, 11.12.6	inter-packet delay and, 7.1.18.1
overview, 4.6.3, 9.1.2	low-speed cables, 6.4.3, 7.1.1.2
re-enumerating sub-trees, 10.5.4.5	overview, 7.1.16
staged power switching in functions, 7.2.1.4	propagation delay, 6.4.1, 6.7 Table 6-7,
USB System Software role 4 9	7 1 1 2

cable delay (continued)	capacitance (continued)
skew delay, 6.7 <i>Table 6-7</i> , 7.1.3, 7.3.3 <i>Figure</i>	lumped capacitance guidelines for
7-53	transceivers, 7.1.6.2
cables	optional edge rate control capacitors, 7.1.6.1
attenuation, 7.1.17	pull-up resistors and, 7.1.5.1
cable assemblies, 6.4 to 6.4.4	single-ended capacitance, 7.1.1.2
cable delay (See cable delay)	small capacitors, 7.1.6.1
captive cables	target maximum droop and, 7.2.4.1
high-/full-speed captive cable assemblies,	unmated contact capacitance, 7.3.2 Table 7-
6.4.2	12
inter-packet delay and, 7.1.18.1	capacitive load, 6.7 Table 6-7
low-speed captive cable assemblies, 6.4.3	captive load, 6.7 rable 6-7
maximum capacitance, 7.1.6.1	high-/full-speed captive cable assemblies,
termination, 7.1.5.1	6.4.2
color choices, 6.4	inter-packet delay and, 7.1.18.1
construction, 6.6.2	low-speed captive cable assemblies, 6.4.3
description, 6.6.1	maximum capacitance, 7.1.6.1
detachable cables	rise and fall times, 7.1.2.1, 7.1.2.2
cable delay, 7.1.16	TDR measurements and, 7.1.6.2
connectors and, 6.2	termination, 7.1.5.1
detachable cable assemblies, 6.4.1	change bits
inter-packet delay and, 7.1.18.1	device states, 11.12.2
low-speed detachable cables, 6.4.4	hub and port status change bitmap, 11.12.4
maximum capacitance, 7.1.6.1	hub status, 11.24.2.6
termination, 7.1.5.1	over-current status change bits, 11.12.5
voltage drop budget, 7.2.2	port status change bits, 11.24.2.7.2 to
electrical characteristics and standards, 4.2.1,	11.24.2.7.2.5
6.6.3, 6.7, 7.3.2 Table 7-12	Status Change endpoint defined, 11.12.1
end-to-end signal delay, 7.1.19.1	change propagation, host state handling of,
environmental characteristics, 6.6.4, 6.7	10.2.1
flyback voltage, 7.2.4.2	characteristics of devices, 2.0 glossary, 9.6.3,
high-/full-speed cables, 6.4.2	9.6.4
impedance, 6.4.1, 6.4.2, 6.7 <i>Table 6-7</i>	Chirp J and K bus states, 7.1.4.2, 7.1.7.2,
input capacitance, 7.1.6.1	7.1.7.5, C.1, C.2.4
length, 6.4.1, 6.4.2, 6.4.3	C_HUB_LOCAL_POWER, 11.11, 11.24.2,
listing, 6.6.5	11.24.2.1, 11.24.2.6, 11.24.2.7.1.6
low-speed cables, 6.4.3, 6.4.4, 7.1.1.2	C HUB OVER CURRENT, 11.24.2, 11.24.2.1
mechanical configuration and material	C_HUB_OVER_POWER, 11.24.2.6
requirements, 6.6 to 6.6.5, 6.7	classes of devices. See device classes
overview, 6.3	Class field, 9.2.3, 9.6.5
prohibited cable assemblies, 6.4.4	class-specific descriptors, 9.5, 11.23.2.1
pull-out standards, 6.7 Table 6-7	class-specific requests
shielding, 6.6, 6.6.1	hub class-specific requests, 11.24.2 to
termination, 7.1.5.1	11.24.2.13
voltage drop budget, 7.2.2	time limits for completing, 9.2.6.5
calculations	USBDI mechanisms, 10.5.2.8
buffering for rate matching, 5.12.8	Cleared timer status, C.0
buffer sizes in functions and software, 5.11.4	ClearFeature() request, CLEAR_FEATURE
bus transaction times, 5.11.3	ClearHubFeature() request, 11.24.2.1
capabilities, defined, 2.0 glossary	ClearPortFeature() request, 11.24.2.2
capacitance	endpoint status and, 9.4.5
after dynamic attach, 7.2.4.1	hub class requests, 11.24.2
decoupling capacitance, 7.3.2 Table 7-7	hub requests, 11.24.1
input capacitance, 7.1.6.1, 7.3.2 Table 7-7	overview, 9.4.1
low-speed buffers, 7.1.1.2, 7.1.2.1	standard device request codes, 9.4
low-speed cable capacitive loads, 6.4.3	

577

ClearHubFeature() request	clock model (continued)
clearing hub features, 11.24.2.6	receive clock, 11.7.1.2, 11.7.1.3
hub class requests, 11.24.2	sample clock, 5.12.2
hub class-specific requests, 11.24.2.1	service clock, 5.12.2
clearing pipes, 10.5.2.2	transmit clock, 11.7.1.3
ClearPortFeature() request	using SOF tokens as clocks, 5.12.5
clearing status change bits, 11.12.2,	clock timings, 7.3.2 Table 7-8, 7.3.2 Table 7-9,
11.24.2.7.2	7.3.2 Table 7-10
C PORT CONNECTION, 11.24.2.7.2.1	CMOS driver circuit, 7.1.1.1
C_PORT_ENABLE, 11.24.2.7.2.2	CMOS implementations, 7.1.1.3
C PORT OVER-CURRENT, 11.24.2.7.2.4	codes. See specific types of codes
C_PORT_RESET, 11.24.2.7.2.5	Collision conditions, 11.8.3
C_PORT_SUSPEND, 11.24.2.7.2.3	color choices
hub class requests, 11.24.2, 11.24.2.2	cables, 6.4
PORT CONNECTION, 11.24.2.7.1.1	indicator lights on devices, 11.5.3 to 11.5.3.1
PORT_ENABLE, 11.5.1.4, 11.24.2.7.1.2	plugs, 6.5.4.1
PORT HIGH SPEED, 11.24.2.7.1.8	receptacles, 6.5.3.1
PORT_INDICATOR, 11.24.2.2, 11.24.2.7.1.10	commanded stalls, 8.4.5
PORT LOW SPEED, 11.24.2.7.1.7	commands. See requests
PORT OVER CURRENT, 11.24.2.7.1.4	common mode range for differential input
PORT_POWER, 11.24.2.13	sensitivity, 7.1.4.1
PORT_POWER, 11.5.1.2, 11.24.2.7.1.6	Communication Cables (UL Subject-444), 6.6.5,
PORT_RESET, 11.24.2.7.1.5	6.7.1
PORT SUSPEND, 11.5.1.10	communication flow, 5.3 to 5.3.3
ClearTTBuffer() request, CLEAR_TT_BUFFER	Compare_BC_buff algorithm, 11.17.1
checking for busy state, 11.17.5	completed operations, 9.2.6
hub class-specific requests, 11.24.2,	completed transactions, 11.3.3
11.24.2.3	complete-split transactions
client pipes, 10.5.1.2.2	buffering, 11.14.2.1, 11.17
client software	bulk/control transactions, 11.17, 11.17.1
in bus topology, 5.2, 5.2.1, 5.2.5	CSPLIT transaction tokens, 8.4.2.3
client software-to-function relationships, 5.2,	defined, 11.14.1.2
5.2.5	isochronous transactions, 11.21
in communication flow, 5.3	notation for, 11.15
control transfers and, 5.5	overview, 11.14.1
defined, 2.0 glossary	scheduling, 11.14.2.1, 11.18.4
as implementation focus area, 5.1	space for, 11.18.6.3
notification identification, 10.3.4	split transaction overview, 8.4.2, 8.4.2.1
role in configuration, 10.3.1	TT state searching, 11.18.8
role in data transfers, 10.3.3	completion times for hub requests, 11.24.1
service clock and, 5.12.2	composite devices, 5.2.3
in source-to-sink connectivity, 5.12.4.4	compound devices
in transfer management, 5.11.1, 5.11.1.1	
clock model	bus-powered hubs, 7.2.1.1
buffering for rate matching, 5.12.8	in bus topology, 5.2.3 defined, 4.8.2.2
bus clock, 5.12.2	hub descriptors for, 11.23.2.1
clock encoding scheme in electrical	
specifications overview, 4.2.1	power configuration, 11.13 self-powered hubs, 7.2.1.2
	conditions in state machine transitions, 8.5,
clock synchronization, 5.12.3	11.15
clock-to-clock phase differences, 5.12.3	
clock tolerance, 11.7.1.3	conductor resistance unbalance, 6.6.3 conductors
defined, 5.12	
frame clocks, 11.18.3	mechanical specifications, 4.2.2
hub clock source, 11.2.3	power and signal conductors in cables, 6.3,
in non-USB isochronous application, 5.12.1	6.6.2
COVERNIEM TO LZ Z	resistance n n a

interface and mating drawings, 6.5.3, 6.5.4 keyed connector protocol, 6.2 mechanical configuration and material requirements, 4.2.2, 6.5 to 6.5.4.3 orientation, 6.5.1 reference times, 7.1.6.2 Series "A" and Series "B" plugs, 6.5.4 Series "A" and Series "B" receptacles, 6.5.3 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5 construction, cable, 6.6.2 contact arcing, minimizing, 7.2.4.1 contact capacitance standards, 6.7 Table 6-7 contact current rating standards, 6.7 Table 6-7 contact materials, 6.5.3.3, 6.5.4.3 control endpoints, 2.0 glossary. See also control transfers controlling hubs, defined, 7.1.7.7 control mechanisms device states and control information, 11.12.2 Host Controller control flow management, 4.9 of USB host, 10.1.2 control pipes, 2.0 glossary. See also control transfers; message pipes; pipes control transfers. See also non-periodic transactions buffering, 11.14.2.2, 11.17.4 bus access constraints, 5.5.4 control pipes in device characteristics, 4.8.1 data format, 5.5.1 data sequences, 5.5.5 defined, 2.0 glossary, 5.4 device requests, 9.3 direction, 5.5.2 error handling on last data transaction, 8.5.3.3 failures, 11.17.5 full-speed limits, 5.5.4 Table 5-3 low-speed limits, 5.5.4 Table 5-3 low-speed limits, 5.5.4 Table 5-1 NAK rates for endpoints, 9.6.6 non-periodic transactions, 11.17 to 11.17.5
failures, 11.17.5
high-speed limits, 5.5.4 <i>Table 5-3</i> low-speed limits, 5.5.4 <i>Table 5-1</i> NAK rates for endpoints, 9.6.6

579

	000-
control transfers (continued)	CRCs
state machines, 8.5.1, 8.5.1.1, 8.5.2, 11.17.2	in bulk transfers, 8.5.2
transaction format, 8.5.3	corrupted CRCs, 10.2.6
transaction organization within IRPs, 5.11.2	CRC16 handling, 11.15, 11.18.5, 11.20.3,
USBD pipe mechanism responsibilities,	11.20.4, 11.21.3, 11.21.4
	CRC check failures, 11.15, 11.20.3, 11.20.4,
10.5.3.1.4	
variable-length data stage, 8.5.3.2	11.21.3, 11.21.4
converting split transactions, 11.14.1	in data packets, 8.3.5.2, 8.4.4
corrupted transfers and requests	defined, 2.0 glossary
in control transfers, 8.5.3	in error detection, 8.7.1
corrupted ACK handshake, 8.5.3.3, 8.6.4	overview, 8.3.5
corrupted CRCs, 10.2.6	protection in isochronous transfers, 5.12.7
corrupted IN tokens, 8.4.6.1	resending, 8.6.4
corrupted PIDs, 8.3.1	in token packets, 8.3.5.1, 8.4.1
corrupted SOF packets in isochronous	USB robustness and, 4.5, 4.5.1
transfers, 5.12.6	cross-over points of data lines, 7.1.13.2.1
in data toggle, 8.6.3	cross-over voltage in signaling, 7.1.2.1
error detection and recovery, 8.7 to 8.7.4	crystal capacitive loading, 7.1.11
function response to OUT transactions,	CSPLIT (complete-split transactions). See
8.4.6.3	complete-split transactions
host response to IN transactions, 8.4.6.2	CTI, 2.0 glossary, 3.1
NAK or STALL handshake, 8.6.3	current
costs of implementation, 3.3	current averaging profile, 7.2.3
C_PORT_CONNECTION	current spikes during suspend/resume, 7.2.3
clearing, 11.24.2.2	high-speed current driver, 7.1 Table 7-1
defined, 11.24.2.7.2.1	high-speed signaling and, 7.1.1.3
hub class feature selectors, 11.24.2	supply current, 7.3.2 Table 7-7
Port Change field, 11.24.2.7.2	current frame in hub timing, 11.2.3.1
port status changes, 11.24.2.7.1.10	current limiting
SetPortFeature() request, 11.24.2.13	bus-powered hubs, 7.2.1.1
C PORT ENABLE	
	dynamic attach and detach, 7.2.4.1
ClearPortFeature() request, 11.24.2.2	in over-current conditions, 11.12.5
defined, 11.24.2.7.2.2	power control during suspend/resume, 7.2.3
hub class feature selectors, 11.24.2	remote wakeup and, 7.2.3
Port Change field, 11.24.2.7.2	self-powered functions, 7.2.1.5
SetPortFeature() request, 11.24.2.13	cyclic redundancy check. See CRCs
C_PORT_OVER_CURRENT	-, -, -, -, -, -, -, -, -, -, -, -, -, -
clearing, 11.24.2.2	D
defined, 11.24.2.7.2.4	D+ or D- lines
hub class feature selectors, 11.24.2	average voltage, 7.1.2.1
over-current conditions, 11.11.1, 11.12.5	high-speed signaling and, 7.1, 7.1.1.3
Port Change field, 11.24.2.7.2	impedance, 7.1.6.1
SetPortFeature() request, 11.24.2.13	pull-up resistors and, 7.1
C_PORT_RESET	signaling levels and, 7.1.7.1
clearing, 11.24.2.2	signal termination, 7.1.5.1
defined, 11.24.2.7.2.5	during signal transitions, 7.1.4.1
hub class feature selectors, 11.24.2	single-ended capacitance, 7.1.1.2
Port Change field, 11.24.2.7.2	standardized contact terminating
SetPortFeature() request, 11.24.2.13	assignments, 6.5.2
C_PORT_SUSPEND	test mode, 7.1.20
clearing, 11.24.2.2	data
defined, 11.24.2.7.2.3	data defined, 5.12.4
	The state of the s
hub class feature selectors, 11.24.2	data encoding/decoding, 7.1.8
Port Change field, 11.24.2.7.2	data prebuffering, 5.12.5
resume conditions and, 11.4.4	data processing role of Host Controller, 10.2.4
SetPortFeature() request, 11.24.2.13	

DATA0/DATA1/DATA2 PIDs	data rates (continued)
in bulk transfers, 5.8.5, 8.5.2	low-speed source electrical characteristics,
comparing sequence bits, 8.6.2	7.3.2 Table 7-10
in control transfers, 8.5.3	overview, 7.1.11
in data packets, 8.4.4	sample clock and, 5.12.2
high-bandwidth transactions and, 5.9.1, 5.9.2	synchronous endpoints, 5.12.4.1.2
high-speed DATA2 PIDs, 8.3.1 Table 8-1	data recovery unit, 11.7.1.2
in interrupt transactions, 5.7.5, 8.5.4, 11.20.4	data retry indicators in control transfers, 5.5.5
synchronization and, 8.6	data sequences
Transaction Translator response generation,	bulk transfers, 5.8.5
11.18.5	control transfers, 5.5.5
data field in packets, 8.3.4, 8.4.4	interrupt transfers, 5.7.5
data flow model. See transfers	isochronous transfers, 5.6.5
data flow types. See transfer types	data signaling, 7.1.7.4 to 7.1.7.4.2
data formats. See also specific types of transfers	data signal rise and fall time. See rise and fall
bulk transfers, 5.8.1	times
control transfers, 5.5.1	data source jitter, 7.1.13.1 to 7.1.13.1.2,
interrupt transfers, 5.7.1	7.1.14.2, 7.1.15.1
isochronous transfers, 5.6.1, 5.12.4	data source signaling, 7.1.13 to 7.1.13.2.2
overview, 5.4	Data stage
Data J state. See J bus state	in control transfers, 5.5, 5.5.5, 8.5.3
Data K bus state. See K bus state	error handling on last data transaction, 8.5.3.3
data packets	length of data, 9.3.5
bus protocol overview, 4.4	packet size constraints, 5.5.3
data CRCs, 8.3.5.2	variable-length data stages, 8.5.3.2
in isochronous transfers, 8.5.5	data toggle
packet field formats, 8.3 to 8.3.5.2	bulk transfers, 5.8.5
packet overview, 8.4.4	in bulk transfers, 8.5.2
spreading over several frames, 5.5.4	corrupted ACK handshake, 8.6.4
data payload	data corrupted or not accepted, 8.6.3
bulk transfers, 5.8.3	in data packets, 8.4.4
calculating transaction times, 5.11.3	data toggle sequencing, 8.5.5
defined, 5.3.2	high bandwidth transactions and, 5.9.1
interrupt transfers, 5.7.3	initialization via SETUP token, 8.6.1
isochronous transfers, 5.6.3	in interrupt transactions, 8.5.4
maximum sizes, 8.4.4	interrupt transfers and, 5.7.5
non-zero data payload, 5.6.3	low-speed transactions, 8.6.5
packet size constraints, 5.5.3, 5.6.3	overview, 8.6
data phases	successful data transactions, 8.6.2
aborting, 11.18.6.1	data transfers. See data packets; Data stage;
transaction notation for, 11.15	transfers
data PIDs. See DATA0/DATA1/DATA2 PIDs;	DC electrical characteristics, 7.3.2 Table 7-7
DATA0/DATA1 PIDs; MDATA PIDs	DC output voltage specifications, 7.1.6.2
data rates	DC resistance of plugs, 6.6.3
adaptive endpoints, 5.12.4.1.3	debounce intervals in connection events, 7.1.7.3
asynchronous endpoints, 5.12.4.1.1	debouncing connections, 11.8.2
in buffering calculations, 5.12.8	declarations in state machines
data-rate tolerance, 7.1.11	global declarations, B.1
defined, 5.12.4	Host Controller declarations, B.2
in electrical specifications overview, 4.2.1	Transaction Translator declarations, B.3
feedback for isochronous transfers, 5.12.4.2	decoupling capacitance, 7.3.2 Table 7-7
full-speed source electrical characteristics,	default addresses of devices, 2.0 glossary,
7.3.2 Table 7-9	9.1.1.4, 10.5.1.1
high-speed source electrical characteristics,	Default bus state, 7.1.7.5
7 2 2 Table 7 9	

Default Control Pipe	detaching devices. See dynamic insertion and
in bus enumeration process, 9.1.2	removal
in communication flow, 5.3	detecting connect and disconnect conditions,
control transfer packet size constraints, 5.5.3	7.1.7.3, 7.1.20
defined, 4.4, 5.3.2	detecting errors. See error detection and
endpoint zero requirements, 5.3.1.1	handling
as message pipe, 5.3.2.2	detecting hub and port status changes, 7.1.7.5,
size description in descriptors, 9.6.1	11.12.2, 11.12.3, 11.12.4
Default device state overview, 9.1.1.3	detecting over-current conditions, 7.2.1.2.1
standard device requests and, 9.4.1 to 9.4.11	detecting speed of devices. See speed detection
visible device state table, 9.1.1 <i>Table 9-1</i>	Detection mechanism, 7.1.5.2  Dev_Do_BCINTI state machine, 8.5.2 Figure 8-
default pipes, 2.0 glossary, 10.5.1.2.1	34
delays. See cable delay; differential delay;	Dev Do BCINTO state machine, 8.5.2 Figure 8-
propagation delay	32
delivery rates in isochronous transfers, 4.7.4	Dev_Do_IN state machine, 8.5 Figure 8-25
DEOP signal/event, 11.7.2.3 Table 11-11	Dev Do Isochl state machine, 8.5.5 Figure 8-43
descriptor index, 9.4.3, 9.4.8	Dev Do IsochO state machine, 8.5.5 Figure 8-
descriptors	41
accessing, 11.23.1	Dev Do OUT state machine, 8.5 Figure 8-24
in bus enumeration process, 9.1.2	Dev HS BCO state machine, 8.5.1.1 Figure 8-
class-specific descriptors, 9.5, 11.23.2.1	29
configuration descriptors, 9.6.3, 9.6.4, 10.3.1,	Dev HS ping state machine, 8.5.1.1 Figure 8-28
10.5.2.4	device addresses, 2.0 glossary. See also
control transfers and, 5.5, 5.5.3	addresses; devices
defined, 9.5	device classes. See also USB device framework
descriptor index, 9.4.3, 9.4.8	class codes, 9.2.3
device class definitions, 9.7, 9.7.1	defined, 4.8
device descriptors, 9.4 Table 9-5, 9.6.1 to	descriptors, 9.2.3, 9.6.1, 9.7
9.6.5	device characteristics, 4.8.1
endpoint descriptors, 9.6.6	device class definitions, 9.7
getting descriptors, 9.4.3, 10.5.2.3	device qualifier descriptors, 9.6.2
hub descriptors, 11.23 to 11.23.2.1, 11.24.2.5,	getting class-specific descriptors, 9.5
11.24.2.10	hub class-specific requests, 11.24.2 to
interface descriptors, 9.2.3, 9.6.5	11.24.2.13
isochronous transfer capabilities, 5.12	interfaces and endpoint usage, 9.7.2
listing remote wakeup capabilities, 9.2.5.2	requests, 9.7.3
other speed configuration descriptor, 9.6.4	standard, class, and vendor information, 4.8.1
overview, 9.5 to 9.7.3	Device Class Specification for Audio Devices
setting descriptors, 5.3.1.1, 9.4.8, 10.5.2.12	Revision 1.0, 9.6
speed dependent descriptors, 9.2.6.6, 9.6.4	DEVICE descriptor, 9.4 Table 9-5
string descriptors, 9.6.7	device descriptors
USBDI mechanisms for getting descriptors,	descriptor types, 9.4 Table 9-5
10.5.2.3	device class descriptors, 9.2.3, 9.7
vendor-specific descriptors, 9.5	device qualifier descriptors, 9.6.2
deserialization of transmissions, 10.2.2	GetDescriptor() request, 9.4.3
detachable cables	getting class-specific descriptors, 9.5
cable delay, 7.1.16	hubs, 11.23.1
connectors and, 6.2 detachable cable assemblies, 6.4.1	overview, 9.6.1
	speed dependent descriptors, 9.2.6.6
inter-packet delay and, 7.1.18.1	standard definitions, 9.6.1 to 9.6.5
low-speed detachable cables, 6.4.4 maximum capacitance, 7.1.6.1	device drivers, 5.12.4.4, 10.3.1
termination, 7.1.5.1	device endpoints, 2.0 glossary, 5.3.1.1. See also
voltage drop budget, 7.2.2	endpoints
detached devices, 9.1.1.1, 9.1.2	device-initiated resume. See remote wakeup
23.23.33 4071000, 0.1.1.1, 0.1.2	

Device layer descriptors, 9.5 to 9.7.3 device states, 9.1 to 9.1.2 generic USB device operations, 9.2 to 9.2.7 standard device requests, 9.4 to 9.4.11 in USB device framework, 9	devices (continued) power distribution, 7.2.1, 9.2.5 bus-powered devices, 4.3.1, 7.2.1.1 dynamic attach and detach, 7.2.4 to 7.2.4.2 high-power bus-powered functions, 7.2.1.4 low-power bus-powered functions, 7.2.1.3
USB device requests, 9.3 to 9.3.5 Device Process_trans state machine, 8.5 Figure	power supply and, 4.3.1 self-powered devices, 4.3.1, 7.2.1.2, 7.2.1.5
8-23 device qualifier descriptors, 9.2.6.6, 9.4.3, 9.4 Table 9-5, 9.6.1, 9.6.2	suspend/resume conditions, 7.2.3 voltage drop budget, 7.2.2 requests
Device release numbers, 9.6.1 DEVICE_REMOTE_WAKEUP, 9.4 Table 9-6	host communication, 10.1.1 request errors, 9.2.7
DeviceRemovable field (hub descriptors), 11.23.2.1	request processing, 9.2.6 to 9.2.6.6 standard device requests, 9.4 to 9.4.11
device resources, 2.0 glossary. See also buffers; endpoints	USB device requests, 9.3 to 9.3.5 state machines, 8.5, 8.5.2, 8.5.5
devices. See also USB device framework address assignment, 9.1.2, 9.2.2	status device states, 9.1 to 9.1.2, 11.12.2
characteristics and configuration (See also device descriptors)	getting device status, 9.4.5 getting port status, 11.24.2.7.1.1 subtree devices after wakeup, 10.5.4.5
configuration, 4.8.2.2, 9.2.3 data-rate tolerance, 7.1.11 descriptors, 9.5 to 9.7.3, 9.6.1	turn-around timers, 8.7.2 types of devices
device characteristics, 4.8.1 device classes, 4.8, 9.7	composite devices, 5.2.3 compound devices, 4.8.2.2, 5.2.3
device descriptions, 4.8.2 to 4.8.2.1 device speed, 7.1.5 to 7.1.5.2, 7.1.7.3,	functions, 4.8.2.2 hubs, 4.8.2.1
11.8.2 host role in configuration, 10.3.1	mapping physical and virtual devices, 5.12.4.4
optional endpoints, 5.3.1.2 USBD role in configuration, 10.5.4.1 to	virtual devices, 2.0 <i>glossary</i> in USB topology, 4.1.1.2, 5.2, 5.2.2, 9.0
10.5.4.1.4 data transfer, 9.2.4 communication flow requirements, 5.3	device software, defined, 2.0 glossary device state machines, 8.5. See also specific state machines under Dev
control transfers and, 5.5 detailed communication flow illustrated, 5.3	diameter of cables, 6.6.2 diamond symbols in state machines, 8.5, 11.15
differing bus access for transfers, 5.11 jitter budget table, 7.1.15.1	dielectric withstanding voltage standards, 6.7  Table 6-7
PING flow control, 8.5.1, 8.5.1.1 response to IN transactions, 8.4.6.1	Differential 0 bus state, 7.1.7.2 Differential 1 bus state, 7.1.7.1, 7.1.7.2
response to OUT transactions, 8.4.6.3 response to SETUP transactions, 8.4.6.4	Differential 2 bus state, 7.1.7.1 differential data jitter, 7.3.3 <i>Figure 7-49</i> , 7.3.3
role in bulk transfers, 8.5.2 device event timings, 7.3.2 <i>Table 7-14</i> devices defined, 2.0 <i>glossary</i>	Figure 7-52 differential delay, 7.3.2 Table 7-11, 7.3.3 Figure 7-52
devices defined, 2.5 glossary device state machines, 8.5 dynamic attach and detach, 9.2.1	differential-ended components in upstream ports, 11.6.1, 11.6.2
power distribution, 7.2.4 to 7.2.4.2 removing, 10.5.2.6, 10.5.4.1.4	differential envelope detectors, 7.1 differential input receivers, 1, 7.1, 7.1.4.1, 7.1.6,
USBDI mechanisms, 10.5.2.5, 10.5.2.6 generic USB device operations, 9.2 to 9.2.7	7.1 Table 7-1 differential output drivers, USBD as, 7.1.1
port indicators, 11.5.3 to 11.5.3.1	differential signaling, 7.1.7.1, 7.1.7.2, 7.1.7.4.1 differential termination impedance, 7.1.6.2 differential-to-EOP transition skew, 7.3.3 <i>Figure</i>

dimensional inspection standards, 6.7 <i>Table 6-7</i> Direction bit, 9.3.1, 9.3.4	downstream facing ports and hubs (continued) transceivers, 7.1, 7.1.7.1, 7.1.7.2
direction of communication flow, 5.4	downstream facing transceivers, high-speed
bmRequestType field, 9.3.1	signaling and, 7, 7.1
bulk transfers, 5.8.2	downstream packets (HSD1), 8.5, 11.15
bus protocol overview, 4.4	drain wires, 6.5.2, 6.6.1, 6.6.2
control transfers, 5.5.2	dribble, defined, 7.1.9.1
interrupt transfers, 5.7.2	drift, 5.12.1, 5.12.3
isochronous transfers, 5.6.2	driver characteristics
disabled ports, 11.5, 11.5.1.4, 11.24.2.7.1,	full-speed driver characteristics, 7.1.1.1
11.24.2.7.2	full-speed source electrical characteristics,
Disabled state, 11.5, 11.5.1.4	7.3.2 Table 7-9
disabling features, 9.4.1	high-speed driver characteristics, 7.1.1.3
discarding packets, 11.3.2	high-speed source electrical characteristics,
Disconnect_Detect signal/event, 11.5.2, 11.5	7.3.2 Table 7-8
Table 11-5	low-speed driver characteristics, 7.1.1.2, 7.1
Disconnected state	Table 7-1
connect and disconnect signaling, 7.1.7.3	low-speed source electrical characteristics,
detecting, 7.1, 7.1.4.2, 7.1.20	7.3.2 Table 7-10
downstream ports, 11.5, 11.5.1.3	overview, 7.1.1
signaling levels and, 7.1.7.1, 7.1.7.2	drivers
disconnecting devices. See dynamic insertion	defined, 2.0 glossary
and removal	role in configuration, 10.3.1
disconnection envelope detectors, 7.1.7.3, 7.1	in source-to-sink connectivity, 5.12.4.4
Table 7-1	droop, 7.2.3, 7.2.4.1
disconnect timer, 11.5.2	dual pin-type receptacles, 6.9
distortion, minimizing in SOP, 7.1.7.4.1	durability standards, 6.7 Table 6-7
DLL lock, 7.1	DWORD, defined, 2.0 glossary
documents, applicable standards, 6.7.1	dynamic insertion and removal, 9.2.1
down counters in hub timing, 11.2.3.1	attaching devices, 4.6.1
downstream facing ports and hubs	defined, 2.0 glossary
Disconnect state detection, 7.1	detecting insertion and removal, 4.9, 9.2.1
downstream connectivity defined, 11.1.2.1	Hub Repeater responsibilities, 11.1
downstream defined, 2.0 glossary	hub support for, 11.1
downstream facing port state machine, 11.5	power control, 7.2.3, 7.2.4 to 7.2.4.2
downstream plugs, 6.2	power-on and connection events timing,
downstream ports defined, 4.8.2.1	7.1.7.3
driver speed and, 7.1.2.3	removing devices, 4.6.2
enumeration handling, 11.12.6	USB robustness and, 4.5
high-speed driver characteristics and, 7.1.1.3	E
high-speed signaling and, 7.1.7.6.1, 7.1.7.6.2,	
11.1.1	E field (End), 8.4.2.2
in hub architecture, 11.1.1	E2PROM defined, 2.0 glossary
hub delay, 7.3.3 Figure 7-52	ease-of-use considerations, 1.1
hub descriptors, 11.23.2.1	EBEmptied signal/event, 11.7.1.4 Table 11-10
hub EOP delay and EOP skew, 7.3.3 Figure	edges of signals
7-53	cable delay, 7.1.16
input capacitance, 7.1.6.1	data source jitter, 7.1.13.1.1 edge transition density, 8.2
jitter, 7.3.2 Table 7-10	optional edge rate control capacitors, 7.1.6.1
multiple Transaction Translators, 11.14.1.3	
port state descriptions, 11.5.1 to 11.5.1.14 reset state machines, C.1	EEPROM, defined, 2.0 glossary elasticity buffer, 11.7.1.3
signaling delays, 7.1.14.1	Electrical Connector/Socket Test Procedures,
signaling delays, 7.1.14.1 signaling speeds, 7.1	6.7.1
status changes, 11.12.6	Electrically Erasable Programmable Read Only
test mode support, 7.1.20	Memory (EEPROM), 2.0 glossary
	, (, 1.0111), 210 g100001)

Electrical Performance Properties of Insulation and Jacket for Telecommunication Wire and Cable, 6.7.1 electrical specifications, 6.1, 7 applicable documents, 6.7.1 bus timing/electrical characteristics, 7.3.2 cables, 6.3, 6.4 to 6.4.4, 6.6 to 6.6.5 connectors, 6.2, 6.5 to 6.5.4.3 overview, 4.2.1, 6 PCB reference drawings, 6.9 physical layer specifications, 7.3 to 7.3.3 power distribution, 7.2 to 7.2.1.5, 7.2.3, 7.2.4 to 7.2.4.2 signaling, 7.1 to 7.1.20 standards for, 6.7, 7.3.1 timing waveforms, 7.3.3 USB grounding, 6.8 embedded hubs, 4.8.2.2, 5.2.3 EMI, USB grounding and, 6.8 enabled ports connectivity and, 11.1.2.1 downstream ports, 11.5, 11.5.1.6 getting port status, 11.24.2.7.1 PORT_ENABLE bit, 11.24.2.7.1 port status change bits, 11.24.2.7.2 Enabled state, 11.5, 11.5.1.6 Enable Transmit state, 11.7.1.4.3 encoding data, 7.1.8, 11.18.4 "end" encoding, 11.18.4 End field (E), 8.4.2.2 End-of-Packet (EOP). See EOPs End of High-speed Packet (HSEOP), 7.1.7.2, 7.1.7.4.2 End-of-packet delimiter. See EOPs End-of-packet delimiter. See EOPs End-of-packet delimiter. See EOPs ENDP field, 8.3.2.2, 8.3.5.1, 8.4.1 endpoint addresses, 2.0 glossary, 5.3.1, 9.6.6 ENDPOINT descriptors, 9.4.3, 9.6.1, 9.6.5, 9.6.6 endpoint numbers, 2.0 glossary, 5.3.1 endpoints addresses, 9.6.6 characteristics, 5.3.1 description in descriptors, 9.4.3, 9.6.1, 9.6.5, 9.6.6 in device class definitions, 9.7.2 direction of flow, 5.3.1 endpoint addresses field, 8.3.2.2	endpoints (continued) explicit feedback endpoints, 9.6.5, 9.6.6 getting endpoint status, 9.4.5 high-bandwidth endpoints, 2.0 glossary, 5.7.4 high-speed signaling attributes, 9.6.6 Hub Controller endpoint organization, 11.12.1 in interfaces, 9.2.3, 9.6.3, 9.6.5 logical devices as collections of endpoints, 5.3 message pipes and, 5.3.2.2 non-endpoint zero requirements, 5.3.1.2 number matching, 9.6.6 overview, 5.3.1 pipes and, 4.4, 5.3.2 programmable data rates, 2.0 glossary reflected endpoint status, 10.5.2.2 role in data transfers, 4.7 samples, 2.0 glossary specifying in wIndex field, 9.3.4 state machines, 8.5 stream pipes and, 5.3.2.1 synchronization frame, 9.4.11 Transfer Types, Synchronization Types, and Usage Types, 9.6.6 endpoint synchronization type, 5.12.4, 5.12.4.1 Endpoint Type field (ET), 8.4.2.2 endpoint type field (ET), 8.4.2.2 endpoint type field (ET), 8.4.2.2 endpoint zero Default Control Pipe and, 5.3.2 in device characteristics, 4.8.1 non-endpoint zero requirements, 5.3.1.2 requirements, 5.3.1.1 end-to-end signal delay, 7.1.19 to 7.1.19.2 end users, 2.0 glossary, 3.3 entering test mode, 7.1.20 entry points into state machines, 8.5 enumeration. See bus enumeration envelope detectors, 2.0 glossary, 7.1, 7.1.4.2, 7.1.7.3, 7.1 Table 7-1 environmental characteristics for cables, 6.6.4 environmental compliance standards, 6.7 EOF1 or EOF2 signal/event frame and microframe timers, 11.2.3.2, 11.2.5 to 11.2.5.2 host behavior at end-of-frame, 11.3 in Hub Repeater state machine, 11.6.4 Table 11-9
endpoint aliasing, 8.3.2	
endpoint zero requirements, 4.8.1, 5.3.1.1,	
5312 532	

	error detection and handling. (Continued)
EOFs	bus turn-around timing, 8.7.2
advancing, 11.2.3.2	busy (ready/x) state, 11.17.5
defined, 2.0 glossary	control transfers and, 5.5.5, 8.5.3.1
in frame and microframe timer	corrupted ACK handshake, 8.5.3.3, 8.6.4
synchronization, 11.2.3.2	corrupted SOF packets in isochronous
host behavior at end-of-frame, 11.3 to 11.3.3	transfers, 5.12.6
Host Controller frame and microframe	CRCs, 8.3.5, 8.7.1, 11.15, 11.20.3, 11.20.4,
generation, 10.2.3	11.21.3, 11.21.4
in transaction completion prediction, 11.3.3	data corrupted or not accepted, 8.6.3
EOI signal/event	error count tally, 10.2.6, 11.17.1
defined, 11.7.1.4 Table 11-10	error handling for transfers, 5.4
in downstream port state machine, 11.5 Table	error handling on last data transaction, 8.5.3.3
11-5	false EOPs, 2.0 glossary, 8.7.3
in internal port state machine, 11.4	HC Data or error state machine, 11.20.2
in receiver state machine, 11.6.3 Table 11-8	high bandwidth transactions, 5.9.2
in transmitter state machine, 11.6.4	Host Controller role in, 10.2.6
EOP bus state, 7.1.7.1, 7.1.7.2, 7.1.7.4.1,	Hub Repeater responsibilities, 11.1
7.1.7.4.2	hub role in, 11.1.2.3
EOPs	interrupt transfers and, 5.7.5
defined, 2.0 glossary	isochronous transfers and, 5.6.4, 5.6.5, 5.12.7
differential-to-EOP transition skew and EOP	notation for error cases, 11.15
width, 7.3.3 Figure 7-50	overview, 8.7
EOP delimiter, 8.3	packet error categories, 8.7.1
EOP dribble defined, 11.7.1.1	periodic transactions, 11.18.4
EOP width, 7.1.13.2 to 7.1.13.2.2, 7.3.3 Figure	PID check bits, 8.7.1
7-50	Port Error conditions, 11.8.1
error detection through bus turn-around	port indicators, 11.5.3 to 11.5.3.1
timing, 8.7.2	Request Errors, 9.2.7
extra bits and, 7.1.9, 7.1.9.1	sample size and, 5.12.8
false EOPs, 2.0 <i>glossary</i> , 8.7.3, 11.15	short packets and error conditions, 5.3.2
handshake packets and, 8.4.5	split transaction sequencing, 11.21.3
high-speed signaling and, 7.1	status values for, 11.15 synchronous data connectivity, 5.12.4.4.2
hub EOP delay and EOP skew, 7.3.3 Figure 7-53	timeouts, 8.7.2, 11.17.1
hub/repeater electrical characteristics, 7.3.2	Transaction Translator error handling, 11.22
Table 7-11	USBD role in, 10.5.4.4
hub signaling at EOF1, 11.3.1	USB robustness and, 4.5.1, 4.5.2
intervals between IN token and EOP, 11.3.3	ERR PID, 8.3.1 <i>Table 8-1</i> , 8.4.5
propagation delays, 7.1.14.1	ESD, USB grounding and, 6.8
EOR signal/event, 11.6.3 Table 11-8	ET field (Endpoint Type), 8.4.2.2
equations	event notifications, USBD and, 10.5.4.3
buffering for rate matching, 5.12.8	example declarations in state machines, B.1,
buffer sizes in functions and software, 5.11.4	B.2, B.3
bus transaction times, 5.11.3	exception handling. See error detection and
ERR handshake	handling
interrupt transactions, 11.20.4	Exception Window, 7.1.6.2
isochronous transactions, 11.21.1, 11.21.4	exiting test mode, 7.1.20
Transaction Translator response generation,	exit points from state machines, 8.5
11.18.5	explicit feedback endpoints, 9.6.5, 9.6.6
error detection and handling. See also corrupted	extended descriptor definitions, 9.7.1
transfers and requests	extensibility of USB architecture, 4.10
"3 strikes and you're out" mechanism, 11.17.1	extension cable assemblies, 6.4.4
babble and loss of activity recovery, 8.7.4	externally-powered hubs, 7.2.1. See also self-
bit stuff violations, 8.7.1	powered hubs
bulk transfers and, 5.8.5, 8.5.2	extraction force standards, 6.7 Table 6-7

eye pattern templates defined, 2.0 <i>glossary</i> error rates and jitter tolerance, 7.1.14.2, 7.1.15.2 high-speed receiver characteristics and, 7.1.4.2 overview, 7.1.2.2 transmit eye patterns, 7.1, 7.1.2	frame and microframe numbers buffering for rate matching, 5.12.8 frame and microframe number field, 8.4.3 frame number field, 8.3.3 frame numbers, 8.3.3 generating frames and microframes, 10.2.3 illustrated, 8.4.3.1 SOF tracking, 5.12.6 frame and microframe timers
F	frame wander, 11.2.5.2
failed data transactions, 8.6.3 false EOPs, 2.0 <i>glossary</i> , 8.7.3, 11.15	hub frame timer, 11.2 to 11.2.5.2 timing skew, 11.2.5.1 to 11.2.5.2
fault detection. See error detection and handling	TT loss of synchronization, 11.22.1
features	frame clocks, 5.12.3, 5.12.4.1.2, 11.18.3
hub class feature selectors, 11.24.2	frame pattern, defined, 2.0 glossary
SetFeature() request, 9.4.9	frames and microframes. See also frame and
setting hub features, 11.24.2.12	microframe timers
standard feature selectors, 9.4 Table 9-6	allocating bandwidth, 4.7.5, 5.11.1 to 5.11.1.5
feedback endpoints, 9.6.6	10.3.2
feedback for isochronous transfers, 5.12.4.2,	available time in frames and microframes,
5.12.4.3, 9.6.5	5.5.4, 5.6, 5.6.4, 5.7.4, 5.8.4, 5.11.5
ferrite beads, 7.1.6.2 fields. See names of specific fields	babble and loss of activity recovery, 8.7.4 bandwidth reclamation, 5.11.5
flammability	best case full-speed budgets, 11.18.1, 11.18.4
cables, 6.6.4	bit time zero, 11.3
Series "A" and Series "B" plugs, 6.5.4.1	clock tracking and microframe SOFs,
Series "A" and Series "B" receptacles, 6.5.3.1	5.12.4.1.2
standards, 6.7 Table 6-7	control transfer reserved portions, 5.5.4
flexibility of USB devices, 3.3	data prebuffering and, 5.12.5
flow control mechanisms	defined, 2.0 glossary, 5.3.3
in bus protocol overview, 4.4	error handling in transfers, 5.12.7
handshake packets and, 8.4.5	frame and microframe intervals, 7.1.12, 7.3.2
non-periodic transactions, 11.14.2.2 USB robustness and, 4.5	Table 7-8, 7.3.2 Table 7-9, 7.3.2 Table 7-10
flow sequences	frame and microframe numbers (See frame
non-periodic transactions, 11.17 to 11.17.5	and microframe numbers)
periodic transactions, 11.18 to 11.18.8, 11.20	frame and microframe timer ranges, 11.2.1 to
to 11.20.4, 11.21.1	11.2.2
split transaction notation for, 11.15	frame wander, defined, 11.2.5.2
flyback voltage, 7.2.4.2	generation role of Host Controller, 10.2.3
format of USB device requests, 9.3	generation role of Transaction Translator,
formulas	11.18.3
buffering for rate matching, 5.12.8 buffer sizes in functions and software, 5.11.4	host behavior at end-of-frame, 11.3 interrupt transfer limitations, 5.7.4
bus transaction times, 5.11.3	isochronous transactions, 5.6.3, 5.6.4,
frame and microframe intervals	5.12.4.2, 8.5.5
full-speed source electrical characteristics,	jitter, 11.2.4
7.3.2 Table 7-9	maximum allowable transactions, 5.4.1,
high-speed source electrical characteristics,	11.18.6.3
7.3.2 Table 7-8	microframe numbers, 8.4.3.1
low-speed source electrical characteristics,	
7.3.2 Table 7-10	
repeatability, 7.1.12	

functions. See also devices; full-speed functions and hubs; high-speed functions and hubs; low-speed functions and hubs address assignment, 9.1.2, 9.2.2 characteristics and configuration (See also device descriptors) configuration, 4.8.2.2, 9.2.3 data-rate tolerance, 7.1.11 descriptors, 9.5 to 9.7.3, 9.6.1 device characteristics, 4.8.1	types of devices compound devices, 4.8.2.2 functions, 4.8.2.2 mapping physical and virtual devices, 5.12.4.4 virtual devices, 2.0 glossary in USB topology, 4.1.1.2, 5.2.2, 5.2.3, 9.0 function-to-host transfers. See IN PID
device classes, 4.8, 9.7 device speed, 7.1.7.3, 11.8.2 host role in configuration, 10.3.1 optional endpoints, 5.3.1.2 data transfer	gang-mode power control, 11.23.2.1 garbling messages in Collision conditions, 11.8.3 Generate End of Packet Towards Upstream Port state (GEOPTU), 11.6.4, 11.6.4.5 Generate Resume state, 11.4, 11.4.4
communication flow requirements, 5.3 control transfers and, 5.5 detailed communication flow illustrated, 5.3 differing bus access for transfers, 5.11	generic USB device operations, 9.2 to 9.2.7 GEOPTU state, 11.6.4, 11.6.4.5 GetConfiguration() request, GET_CONFIGURATION
jitter budget table, 7.1.15.1 overview, 9.2.4 PING flow control and OUT transactions, 8.5.1, 8.5.1.1 response to IN transactions, 8.4.6.1 response to OUT transactions, 8.4.6.3	hub requests, 11.24.1 overview, 9.4.2 returning interface descriptors, 9.6.5 standard device request codes, 9.4 GetDescriptor() request, GET_DESCRIPTOR, 11.23.1
response to SETUP transactions, 8.4.6.4 role in bulk transfers, 8.5.2 device event timings, 7.3.2 Table 7-14 devices defined, 2.0 glossary dynamic attach and detach, 9.2.1	device_qualifer descriptors, 9.6.2 endpoint descriptors, 9.6.6 GetDescriptor(CONFIGURATION) request, 9.5, 9.6.6 GetHubDescriptor() request, 11.24.2.5
power distribution, 7.2.4 to 7.2.4.2 removing, 10.5.2.6, 10.5.4.1.4 USB mechanisms, 10.5.2.5, 10.5.2.6 generic USB device operations, 9.2 to 9.2.7 overview, 4.8.2.2	hub class requests, 11.24.2 hub descriptors, 11.24.2.5 hub requests, 11.24.1 interface descriptors, 9.6.5 other_speed_configuration descriptors, 9.6.4
power view, 4.6.2.2 power distribution, 7.2.1, 9.2.5 bus-powered devices, 4.3.1, 7.2.1.1 dynamic attach and detach, 7.2.4 to 7.2.4.2 high-power bus-powered functions, 7.2.1.4 low-power bus-powered functions, 7.2.1.3 power supply and, 4.3.1 self-powered functions, 7.2.1.2, 7.2.1.5 suspend/resume conditions, 7.2.3 voltage drop budget, 7.2.2	overview, 9.4.3 standard device request codes, 9.4 GetHubDescriptor() request, 11.24.2, 11.24.2.5 GetHubStatus() request, 11.24.2, 11.24.2.6 GetInterface() request, GET_INTERFACE alternate settings for interfaces, 9.2.3 hub requests, 11.24.1 interface descriptors, 9.6.5 overview, 9.4.4
requests host communication with, 10.1.1 request errors, 9.2.7 request processing, 9.2.6 to 9.2.6.6 standard device requests, 9.4 to 9.4.11 USB device requests, 9.3 to 9.3.5 status, 9.1 to 9.1.2, 9.4.5	standard device request codes, 9.4 GetPortStatus() request class-specific requests, 11.24.2 overview, 11.24.2.7 to 11.24.2.7.2.5 PORT_INDICATOR, 11.24.2.7.1.10 during test mode, 11.24.2.13 GET_STATE, 11.24.2

589

GetStatus() request, GET_STATUS GetHubStatus() request, 11.24.2.6 GetPortStatus() request, 11.24.2.7 hub class requests, 11.24.2 overview, 9.4.5 PORT, 11.12.6 standard device request codes, 9.4 GetTTState() request, GET_TT_STATE hub class requests, 11.24.2 overview, 11.24.2.8 STOP_TT, 11.24.2.11 global declarations in state machines, B.1 global resumes frame and microframe timer synchronization, 11.2.3.3	handshakes (Continued) overview, 8.3.1 Table 8-1, 8.4.5 packet field formats, 8.3 to 8.3.5.2 PING flow control and OUT transactions, 8.5.1, 8.5.1.1 STALL PID, 8.3.1 Table 8-1 total allocation of bit times, 11.3.3 transaction notation for, 11.15 hardwired cable assemblies, 6.4.2 HCD (Host Controller Driver) defined, 2.0 glossary, 5.3 HCDI (Host Controller Driver Interface), 10.1.1, 10.4 overview, 10.4 software interface overview, 10.3
hub support, 11.9	in transfer management, 5.11.1, 5.11.1.3
signaling, 7.1.7.7	in USB topology, 5.2.1, 10.1.1
global suspend, 7.1.7.6.1, 11.9	HC_Data_or_error state machine, 11.20.2
glossary, 2.0	HCDI (Host Controller Driver Interface), 10.1.1,
GND leads	10.4
cable electrical characteristics, 7.3.2 Table 7-	HC_Do_BCINTI state machine, 8.5.2 Figure 8-
12 captive cable assemblies, 6.4.2, 6.4.3	33 HC_Do_BCINTO state machine, 8.5.2 Figure 8-
detachable cables, 6.4.1	31
electrical specifications overview, 4.2.1	HC Do BICS state machine, 11.17.2
standardized contact terminating	HC Do BISS state machine, 11.17.2
assignments, 6.5.2	HC Do BOCS state machine, 11.17.2
GResume state, 11.4, 11.4.4	HC Do BOSS state machine, 11.17.2
grounding, 6.8	HC_Do_complete state machine, 11.16.1.1.2
11	HC_Do_IntICS state machine, 11.20.2
H	HC_Do_IntISS state machine, 11.20.2
halted pipes, 10.5.2.2	HC_Do_intOCS state machine, 11.20.2
Halt feature	HC_Do_IntOSS state machine, 11.20.2
bulk transfers, 5.8.5	HC_Do_IsochICS state machine, 11.21.2
control transfers, 5.5.5, 8.5.3.4 functional stalls, 8.4.5	HC_Do_IsochISS state machine, 11.21.2
GetStatus() request, 9.4.5	HC_Do_IsochI state machine, 8.5.5 Figure 8-42 HC Do IsochOSS state machine, 11.21.2
interrupt transfers, 5.7.5, 8.5.4	HC Do IsochO state machine, 8.5.5 Figure 8-40
isochronous transfers, 5.6.5	HC Do nonsplit state machine, 8.5 Figure 8-26
responses to standard device requests, 9.4	HC_Do_Start state machine, 11.16.1.1.1
handshakes. See also ACKs; NAKs; STALLs	HC HS BCO state machine, 8.5.1 Figure 8-27
ACK PID, 8.3.1 Table 8-1	HC Process command state machine,
bulk transfers, 8.5.2	11.16.1.1
bus protocol overview, 4.4	HEOP signal/event, 11.6.4 Table 11-9, 11.7.2.1,
defined, 2.0 glossary	11.7.2.3 Table 11-11
detection handshakes, 7.1.7.5, 7.1.7.6	hierarchical state machines, 8.5, 11.15
function response to IN transactions, 8.4.6.1	high-bandwidth endpoints, 2.0 glossary, 5.7.4,
function response to OUT transactions,	5.9 to 5.9.2, 5.12.3
8.4.6.3	high-bandwidth transactions, 5.12.7, 8.5.5
function response to SETUP transactions, 8.4.6.4	
handshake responses, 8.4.6 to 8.4.6.4	
host response to IN transactions, 8.4.6.2	
isochronous transfers, 5.6.5, 5.12.7 NAK PID, 5.9.1, 8.3.1 <i>Table 8-1</i> , 8.5.1, 8.5.1.1	
NYET PID 8 3 1 Table 8-1 8 4 5 8 5 1 8 5 2	

high-/full-speed cables cable delay, 7.1.16 cable impedance tests, 6.7 Table 6-7 captive cable assemblies, 6.4.2 construction, 6.6, 6.6.2 description, 6.6.1 listing, 6.6.5 signal pair attenuation, 6.7 Table 6-7 specifications, 6.3 standards for, 6.6.3, 6.6.4, 6.7 high-powered devices bus-powered functions, 7.2.1, 7.2.1.4 high-power ports, 7.2.1 voltage drop budget, 7.2.2 High-speed Detection Handshake, 7.1.7.5, 7.1.7.6 high-speed driver characteristics, 7.1 Table 7-1 high-speed functions and hubs in application space taxonomy, 3.2 bulk transfers, 5.8.4 connect detection, 7.1.7.3 control transfers, 5.5.3, 5.5.4, 5.5.4 Table 5-3 data signaling rates, 7.1.11 defined, 2.0 glossary detachable cables, 6.4.1 device_qualifier descriptors, 9.6.1, 9.6.2 frame and microframe numbers, 8.4.3.1 full-speed operation, 5.3.1.1 getting port status, 11.24.2.7.1 high-speed repeaters, 11.2.5, 11.7.2.1 high-speed source electrical characteristics, 7.3.2 Table 7-8 hub/repeater electrical characteristics, 7.3.2 Table 7-11 input capacitance, 7.1.6.2 interrupt transfers, 5.6.4 maximum data payload, 8.4.4 NAK mechanisms, 8.5.1, 8.5.1.1 other_speed_configuration descriptors, 9.6.4 performance, 1.1 in physical bus topology, 5.2.3 port selector state machine, 11.7.1.4 to 11.7.1.4.4 reset signaling, 7.1.7.5 reset state machines, C.2.3 sampling rates, 5.12.4.2 signal termination, 7.1	high-speed signaling bit stuffing, 7.1.9.2 bus transactions and, 4.4 calculating transaction times, 5.11.3 Chirp J and K states, 7.1.4.2, 7.1.7.2 control transfers, 5.5.4 current drivers, 7.1 Table 7-1 data handling, 11.14.1.1 data rates, 4.2.1 data signaling overview, 7.1.7.4.2 defined, 2.0 glossary Differential O/Differential 1 bus states, 7.1.7.2 differential data receivers, 7.1 Table 7-1 "disallowed" situations, 7.1.2.3 Disconnect state, 7.1.7.2 downstream and upstream facing ports, 7.1 driver characteristics, 7.1.1, 7.1.1.1, 7.1.1.3, 7.1.2.3 End of High-speed Packet (HSEOP), 7.1.7.2, 7.1.7.4.2 endpoints attributes, 9.6.6 endpoint zero requirements, 5.3.1.1 high-bandwidth endpoints, 2.0 glossary, 5.9 to 5.9.2 EOF timing points, 11.2.5.1 EOP width, 7.1.13.2.2 error detection, 8.7.3, 8.7.4 error handling, 5.12.7, 8.6.4 eye patterns, 7.1.2.2 frame and microframe generation, 10.2.3 full-speed signaling and, 5.3.1.1, 7.1.1.1 high-speed devices operating at full-speed, 5.3.1.1 hub architecture and, 11.1.1 hub class descriptors and, 11.23.1 Idle state, 7.1.7.2 isochronous transaction limits, 5.6.3 J and K states, 7.1.7.2, 7.1.7.4.2 jitter, 7.1.13.1.2, 7.1.15.2 microframes and, 5.3.3, 11.2.1 overview, 7.1 packet repeaters, 11.7.1 to 11.7.1.4.4 PING flow control protocol and, 5.5.4, 5.8.4 propagation delays, 7.1.14.2 receiver characteristics, 7.1.4.2 reset signaling, 7.1.7.5, 7.1.7.6 resume signaling, 7.1.7.5, 7.1.7.6
11.7.1.4.4	PING flow control protocol and, 5.5.4, 5.8.4
reset state machines, C.2.3	
signal termination, 7.1	resume signaling, 7.1.7.7, 11.9
SOF PID and, 8.4.3, 8.4.3.1	sampling rates, 5.12.4.2
speed detection and, 7.1.5.2, 11.8.2	signaling levels, 7.1.7.2
test mode support, 7.1.20	split transactions, 5.10, 8.4.2 to 8.4.2.3
high-speed port selector state machine, 11.7.1.4	Spin transactions, 5. 10, 5.4.2 to 5.4.2.5
to 11.7.1.4.4	

high-speed signaling (Continued) Squelch state, 7.1.7.2 Start of High-speed Packet (HSSOP), 7.1.7.4.2 Start of high-speed Packet (HSSOP), 7.1.7.2 Suspended state and, 7.1.7.6, 11.9 synch frame requests, 9.4.11 timer range, 11.2.1 toggle sequencing, 8.5.5 Transaction Translator, 4.8.2.1, 11.1, 11.14 to 11.14.2.3 types of transactions, 11.17 HJ signal/event, 11.6.3 Table 11-8 HK signal/event, 11.6.3 Table 11-8 host, 10 in bus topology, 4.1.1.1, 5.2, 5.2.1 collecting status and activity statistics, 10.1.4 components, 10.1.1 control mechanisms, 10.1.2 EOF1 and EOF2 timing points, 11.2.5 to 11.2.5.2 host behavior at end-of-frame, 11.3 to 11.3.3 host-to-hub communications, 11.1 resource management, 10.3.2 responsibilities and capabilities, 10.1.1 role in assigning addresses, 9.2.2 role in configuration, 9.2.3, 10.3.1 synchronizing hub (micro)frame timer to host (micro)frame period, 11.2 data flow, 10.1.3 common data definitions, 10.3.4 data-rate tolerance, 7.1.11 data transfer mechanisms, 10.1.3, 10.3.3 detailed communication flow illustrated, 5.3 host response to IN transactions, 8.4.6.2 interlayer communications model, 10.1.1 role in bulk transfers, 8.5.2 defined, 2.0 glossary, 4.9 electrical considerations, 10.1.5 jitter budget table, 7.1.15.1 over-current protection, 7.2.1.2.1 over-current protection, 7.2.1.2.1 over-current protection, 7.2.1.2.1 over-current protection, 7.2.1.2.1 host Controller Driver (HCD), 10.4 (See also HCD) Host Controller responsibilities, 4.9, 10.2 (See also Host Controller)	host (Continued) split transaction scheduling, 11.18.4 state machines, 8.5.1, 8.5.2, 8.5.5 status in USBD pipe state, 10.5.2.2 turn-around timers, 8.7.2 Universal Serial Bus Driver (USBD), 10.5 to 10.5.5 (See also USBD (USB Driver)) USB System Software responsibilities, 4.9 (See also USB System Software) Host Controller, 4.9 best case full-speed budgets, 11.18.1, 11.18.4 in bus topology, 5.2.1 calculating buffer sizes in functions and software, 5.11.4 data transfer mechanisms, 10.1.3 bulk transfers, 5.8.3, 11.17 to 11.17.5 control transfers, 5.5.3, 5.5.4, 11.17 to 11.17.5 data processing, 10.2.4 data-rate tolerance, 7.1.11 high bandwidth transfers, 5.9.1, 5.9.2, 11.20.2 interrupt transfers, 5.7.3, 5.9.1 isochronous transfers, 5.6.3, 5.9.2, 11.21.2 non-periodic transactions, 11.17 to 11.17.5 periodic transactions, 11.18 to 11.18.8 role in transfer management, 5.11.1, 5.11.1.5 split transactions, 11.16.1 to 11.16.1.1.2 tracking transactions, 5.11.2 transaction list, 5.11.1.4 transmission error handling, 10.2.6 declarations in state machines, B.2 defined, 2.0 glossary, 4.9 frame and microframe generation, 10.2.3 HCD and HCDI overview, 10.4 (See also HCD; HCDI) host behavior at end-of-frame, 11.3 host-system interface, 10.2.9 as implementation focus area, 5.1 implemented in USB Bus interface, 10.1.1 multiple Host Controllers, 4.10 passing preboot control to operating system, 10.5.5 port resets, 10.2.8.1 protocol engine, 10.2.5 remote wakeup and, 10.2.7 requirements, 10.2 root hub and, 10.2.8
also Host Controller) host jitter, 11.2.1	root hub and, 10.2.8 serializer/deserializer, 10.2.2
host tolerance, hub (micro)frame timer and,	state handling, 10.2.1
11.2	state machines, 8.5, 11.16 to 11.16.1.1.2,
operating system environment guides, 10.6	11.17.2, 11.20.2, 11.21.2, B.2
overview of USB Host, 10.1 to 10.1.5	status and activity monitoring, 10.1.4
	Status and activity monitoring, 10.1.4
power management overview, 4.3.2	
software mechanisms, 10.3 to 10.3.4	

Host Controller (Continued) test mode support, 7.1.20	high-speed packet repeaters, 11.7.1 to 11.7.1.4.4
Transaction Translator and, 11.14.1, 11.14.1.2	in hub architecture, 11.1.1
USB System interaction, 10.1.1	hub signaling timings, 7.1.14.1
Host Controller Driver. See HCD (Host Controller	internal port connection, 11.4
Driver)	packet signaling connectivity, 11.1.2.1
Host Controller Driver Interface (HCDI), 10.1.1, 10.4	repeater state descriptions, 11.2.3.3, 11.7 to 11.7.6
host resources, 2.0 glossary	squelch circuit, 11.7.1.1
host side bus interface. See Host Controller	Wait for End of Packet (WFEOP), 11.7.6
host software	Wait for End of Packet from Upstream Port
in bus topology, 5.2.1	state (WFEOPFU), 11.7.4
as component of USB System, 10.1.1 pipes and, 10.5.1.2	Wait for Start of Packet (WFSOP), 11.7.5 Wait for Start of Packet from Upstream Port
status and activity monitoring, 10.1.4	state (WFSOPFU), 11.7.3
host-to-function transfers. See OUT PID	Hub Repeater state machine, 11.2.3.3, 11.7.2
hot plugging. See dynamic insertion and removal	hubs, 11. See also Hub Controller; Hub
HSD1 packets (downstream packets), 8.5, 11.15	Repeater; ports
HS_Drive_Enable, 7.1.1.3	accuracy variations, 11.2.1 to 11.2.2
HSEOP (End of High-speed Packet), 7.1.7.2,	architecture, 4.1.1.2, 11.1
7.1.7.4.2	bus states
HS_Idle signal/event, 11.6.2, 11.6.3 <i>Table 11-8</i>	bus state evaluation, 11.8 to 11.8.4.1
HS signal/event, 11.6.3 <i>Table 11-8</i> , 11.6.4 <i>Table 11-9</i>	collision, 11.8.3
HSSOP (Start of High-speed Packet), 7.1.7.2,	connect/disconnect detection, 11.1 full- vs. low-speed behavior, 11.8.4
7.1.7.4.2	low-speed keep-alive, 7.1.7.1, 11.8.4.1
HSU2 packets (upstream packets), 8.5, 11.15	port error, 11.8.1
Hub address field, 8.4.2.2	reset behavior, 11.10
Hub Change field, 11.4.4, 11.24.2.6	speed detection, 11.8.2
hub class definitions	status change detection, 7.1.7.5, 11.12.2,
additional endpoints, 11.12.1	11.12.4
feature selectors, 11.24.2	in bus topology, 5.2.3, 5.2.4
request codes, 11.24.2 root hub and, 10.4	characteristics and configuration, 11.13 clearing features, 11.24.2.6
Hub Controller, 11.12 to 11.12.6	data-rate tolerance, 7.1.11
control commands, 11.1	descriptors, 11.12.2, 11.23 to 11.23.2.1,
defined, 4.8.2.1	11.24.2.10
endpoint organization, 11.12.1	full- vs. low-speed behavior, 11.8.4
hub and port change information processing,	input capacitance, 7.1.6.1
11.12.3, 11.12.4	speed detection of devices, 11.8.2
in hub architecture, 11.1.1, 11.12.2	typical configuration illustrated, 4.8.2.1
internal port connection, 11.4	connectivity behavior, 11.1, 11.1.2 to 11.1.2.3
over-current reporting and recovery, 11.12.5 power distribution and, 7.2.1.1	controlling hubs, 7.1.7.7 defined, 2.0 <i>glossary</i>
role in host-to-hub communications, 11.1	downstream ports, 11.5 to 11.5.1.15
status commands, 11.1	dynamic insertion and removal role, 4.6.1,
hub descriptors, 11.12.2	4.6.2
Hub Repeater	embedded hubs, 4.8.2.2
Collision conditions, 11.8.3	enumeration handling, 11.12.6
connectivity setup and tear-down, 11.1	fault detection and recovery, 11.1
data recovery unit, 11.7.1.2	Hub Controller, 4.8.2.1, 11.1, 11.12 to 11.12.6
defined, 4.8.2.1	(See also Hub Controller) hub drivers, 10.3.1
dynamic insertion and removal, 11.1 elasticity buffer, 11.7.1.3	Hub Repeater, 4.8.2.1, 7.3.2 <i>Table 7-11</i> , 11.1
electrical characteristics, 7.3.2 <i>Table 7-11</i>	11.7 to 11.7.6 (See also Hub Repeater)
fault detection and recovery, 11.1	hub tier, 2.0 glossary
• •	

hubs (Continued)	1
intermediate hubs, 7.1.7.7	iConfiguration field
internal ports, 11.4 to 11.4.4	iConfiguration field
labeling on port connectors, 11.5.3.1	configuration descriptors, 9.6.3, 11.23.1
overview, 4.8.2.1, 11.1 to 11.1.2.3	other speed configuration descriptors, 9.6.4,
port indicators, 11.5.3 to 11.5.3.1	11.23.1
power management, 11.1	Icon for USB plugs and receptacles, 6.5, 6.5.1 Idle bus state
bus-powered hubs, 4.3.1, 7.2.1.1	
hub port power control, 11.11	data signaling overview, 7.1.7.4.1, 7.1.7.4.2
multiple gangs, 11.11.1	downstream facing ports in high-speed, 7.1.7.6.1, 7.1.7.6.2
over-current reporting and recovery,	high-speed driver characteristics and, 7.1.1.3
11.12.5	high-speed driver characteristics and, 7.1.1.3
power source and sink requirements, 7.2.1	high-speed TDR measurements, 7.1.6.2
self-powered hubs, 7.2.1.2	hub connectivity and, 11.1.2.1
surge limiting, 7.2.4.1	Idle-to-K state transition, 7.1.14.1
requests, 11.24 to 11.24.2.13	NRZI data encoding, 7.1.8
root hubs, 2.0 glossary	signaling levels and, 7.1.7.1, 7.1.7.2
signaling and timing	idle pipes, 5.3.2, 10.5.2.2
high-speed rise and fall times, 7.1.2.2	idProduct field (device descriptors), 9.6.1
high-speed signal isolation, 8.6.5	idVendor field (device descriptors), 9.6.1
high-speed support, 7	iInterface field (interface descriptors), 9.6.5,
host behavior at end-of-frame, 11.3 to	11.23.1
11.3.3	iManufacturer field (device descriptors), 9.6.1
hub chain jitter, 11.2.1	impedance
hub differential delay, 7.3.3 Figure 7-52	cable impedance tests, 6.7 Table 6-7
hub EOP delay and EOP skew, 7.3.3 Figure	detachable cable assemblies, 6.4.1
7-53	differential cable impedance, 7.1, 7.3.2 Table
hub event timings, 7.3.2 Table 7-13	7-12
hub frame timer, 11.2 to 11.2.5.2	Exception Window, 7.1.6.2
hub (micro)frame timer, 11.2	full-speed connections, 7.1.1.1
hub signaling timings, 7.1.14 to 7.1.14.2	high-/full-speed captive cable assemblies,
hub switching skews, 7.1.9.1	6.4.2
jitter budget table, 7.1.15.1	high-speed driver characteristics, 7.1.1.3
low-speed keep-alive strobe, 7.1.7.1, 11.8.4.1	input impedance, 7.3.2 Table 7-7
power-on and connection events timing,	input impedance of ports, 7.1.6.1
7.1.7.3	Termination Impedance, 7.1.6.2
reset signaling, 7.1.7.5	test mode, 7.1.20
resume signaling, 7.1.7.7	Through Impedance, 7.1.6.2
signaling delays, 7.1.14.1	zero impedance voltage sources, 7.1.1
suspend and resume signaling, 11.9	Implementers Forum, 1.4, 2.0 glossary
tracking frame and microframe intervals,	implementer viewpoints of data flow models, 5.1
7.1.12	implicit feedback for transfers, 5.12.4.3, 9.6.5
sync pattern, 7.1.10	Inactive state, 11.4, 11.4.1, 11.6.4, 11.6.4.1,
test mode support, 7.1.20	11.7.1.4.1
Transaction Translator, 4.8.2.1, 11.1, 11.14 to	in-band signaling, 10.1.2
11.14.2.3	incident rise times, 7.1.6.2 indicators
upstream ports, 11.6 to 11.6.4.6	
Hub State Machine, 11.1.1	descriptors, 11.23.2.1
Hub Status field, 11.24.2.6	lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1,
humidity life standards, 6.7 Table 6-7	11.24.2.7.1.10
hybrid powered hubs, 7.2.1.2	selectors, 11.24.2.12
hysteresis in single-ended receivers, 7,1,4,1	361601013, 11.24.2.12

initial frequency inaccuracies, 7.1.11 initialization of USBD, 10.5.1.1 initial states, 8.5, 11.15 injection molded thermoplastic insulator material, 6.5.3.1, 6.5.4.1	inrush current limiting bus-powered hubs, 7.2.1.1 dynamic attach and detach, 7.2.4.1 remote wakeup and, 7.2.3 self-powered functions, 7.2.1.5
inner shielding in cables, 6.6.2	suspend/resume and, 7.2.3
IN PID, 8.3.1 <i>Table 8-1</i>	inserting devices. See dynamic insertion and
aborting IN transactions, 11.18.6.1	removal
ACK handshake and, 8.4.5	insertion force standards, 6.7 Table 6-7
ADDR field, 8.3.2.1	instancing of USBD, 10.5
bit times and, 11.3.3	insulation
bulk transfers, 8.5.2, 8.5.2 Figure 8-33, 8.5.2	cables, 6.6.2
Figure 8-34, 11.17.1, 11.17.2	insulator materials, 6.5.3.1, 6.5.4.1
complete-split flow sequence, 11.20.1	resistance standards, 6.7 Table 6-7
control transfers, 8.5.2 Figure 8-33, 8.5.2	interconnect model, 4.1, 5.12.4.4
Figure 8-34, 8.5.3, 8.5.3.1, 11.17.1,	interface class codes, 9.6.5
11.17.2	INTERFACE descriptor, 9.4 Table 9-5
ENDP field, 8.3.2.2	interface descriptors
error handling on last data transaction, 8.5.3.3	GetDescriptor() request, 9.4.3
function response to, 8.4.6.1	hubs, 11.23.1
high bandwidth transactions and, 5.9.2	INTERFACE_POWER descriptor, 9.4 Table
host response to, 8.4.6.2	9-5
interrupt transfers, 8.5.2 Figure 8-33, 8.5.2	overview, 9.6.5
Figure 8-34, 8.5.4, 11.20.4	interface numbers, 9.2.3, 9.6.5
intervals between IN token and EOP, 11.3.3	INTERFACE_POWER descriptor, 9.4 Table 9-5
isochronous transfers, 8.5.5, 8.5.5 Figure 8-	interfaces
42, 8.5.5 Figure 8-43, 11.21 to 11.21.4	alternate interfaces, 9.2.3, 10.5.2.10
low-speed transactions, 8.6.5	alternate settings, 9.6.5
NAK handshake and, 8.4.5	in configuration descriptors, 9.6.3, 9.6.4
prebuffering data, 5.12.5	defined, 9.2.3
scheduling IN transactions, 11.18.4	in device class definitions, 9.7.2
split transaction conversion, 8.4.2.1	as endpoint sets, 5.3
split transaction examples, A.2, A.4, A.6	getting interface status, 9.4.4, 9.4.5
STALL handshake and, 8.4.5	host-system interface, 10.2.9
start-split flow sequence, 11.20.1	interface class codes, 9.6.5
state machines	interface descriptors, 9.4.3, 9.6.5, 11.23.1
bulk/control state machines, 8.5.2 Figure 8-	interface numbers, 9.2.3, 9.6.5 interface subclass codes, 9.6.5
33, 8.5.2 Figure 8-34, 11.17.2	plug interface and mating drawings, 6.5.4
interrupt state machines, 8.5.2 Figure 8-33,	setting interface state, 9.4.10, 10.5.2.1
8.5.2 Figure 8-34, 11.20.2 isochronous state machines, 8.5.5 Figure 8-	specifying in wIndex field, 9.3.4
42, 8.5.5 Figure 8-43, 11.21.2	interfaces of plugs, 6.5.3
token CRCs, 8.3.5.1	interface state control, 10.5.2.1
token packets, 8.4.1	interface subclass codes, 9.6.5
Transaction Translator response generation,	interlayer communications model, 4.1, 10.1.1
11.18.5	intermediate hubs, 7.1.7.7
input capacitance, 7.1.2.1, 7.3.2 <i>Table 7-7</i>	internal clock source jitter, 7.1.13.1.1
input characteristics (signaling), 7.1.6.1	internal ports
input impedance, 7.3.2 Table 7-7	Full Suspend (Fsus) state, 11.4.3
input impedance of ports, 7.1.6.1	Generate Resume (GResume) state, 11.4.4
input levels, 7.3.2 Table 7-7	Inactive state, 11.4.1
inputs (Series "B" receptacles), 6.2	Suspend Delay state, 11.4.2
input sensitivity of differential input receivers,	internal port state machine, 11.4
7.1.4.1	interpacket delay, 7.1.18 to 7.1.18.2
input transitions in state machines, 8.5	interpacket gaps, 11.18.2

interrupt endpoints, 11.12.1 interrupt requests, defined, 2.0 glossary	IRPs. See also requests; transfers aborting/retiring, 5.3.2, 10.5.3.2.1
interrupt transfers. See also periodic	class-specific requests, 9.2.6.5
transactions	client software role in, 5.11.1.1
aborting, 11.18.6.1	defined, 2.0 glossary, 5.3.2
a second	
bus access constraints, 5.7.4	HCD tracking of, 5.11.1.3
data format, 5.7.1	multiple data payloads in, 5.3.2
data sequences, 5.7.5	pipes and, 5.3.2
defined, 2.0 glossary, 5.4	queuing IRPs, 10.5.3.2.3
direction, 5.7.2	request processing overview, 9.2.6
flow sequences, 11.18.8, 11.20 to 11.20.4	reset/resume recovery time, 9.2.6.2
full-speed transfer limits, 5.7.4	set address processing, 9.2.6.3
high- bandwidth endpoints, 5.9.1	STALLS and, 5.3.2
high-speed transfer limits, 5.7.4 Table 5-8	standard device requests, 9.2.6.4, 9.4 to
low-speed transfer limits, 5.7.4	9.4.11
multiple transactions and, 9.6.6	timing, 9.2.6.1, 9.2.6.3, 9.2.6.4
overview, 4.7, 4.7.3, 5.7	transaction organization within IRPs, 5.11.2
packet size, 5.7.3, 9.6.6	USB device requests, 9.3 to 9.3.5
periodic transactions, 11.18 to 11.18.8	USBD role in, 10.1.1
required bus access period, 5.7.4	IRQs, defined, 2.0 glossary
scheduling and buffering, 11.14.2.1	iSerialNumber field (device descriptors), 9.6.1
sequencing, 11.20.3, 11.20.4	isochronous data, defined, 2.0 glossary
split transactions	isochronous devices, defined, 2.0 glossary
examples, A.3, A.4	isochronous sink endpoints, defined, 2.0
host handling of, 5.10	glossary
notation for, 11.15	isochronous source endpoints, defined, 2.0
state machines, 8.5.2, 11.20 to 11.20.4	glossary
transaction format, 8.5.4	isochronous transactions. See also periodic
transaction organization within IRPs, 5.11.2	transactions
Transaction Translator response generation,	isochronous transfers
11.18.5	buffering, 5.12.8, 11.14.2.1
USBD pipe mechanism responsibilities,	bus access constraints, 5.6.4
10.5.3.1.2	clock model, 5.12.2
intervals	clock synchronization, 5.12.3
debounce intervals in connection events,	connectivity, 5.12.4.4
7.1.7.3	data format, 5.6.1
frame and microframe intervals, 7.1.12, 7.3.2	data prebuffering, 5.12.5
Table 7-8, 7.3.2 Table 7-9, 7.3.2 Table	data sequences, 5.6.5
7-10	defined, 2.0 glossary, 5.4
Resetting state and Resuming state intervals,	direction, 5.6.2
11.5.1.10	endpoint attributes, 9.6.6
resume and recovery intervals for devices,	endpoint synchronization frame, 9.4.11
9.2.6.2	error handling, 5.12.7
service and polling intervals, 2.0 glossary,	feedback, 5.12.4.2
9.6.6, 10.3.3	high-bandwidth endpoints, 2.0 glossary, 5.9.2
timeout intervals, 8.7.3	illustrated, 5.12.2
between IN token and EOP, 11.3.3	implicit feedback, 5.12.4.3, 9.6.5
interwoven tinned copper wire, 6.6.2	isochronous device framework, 5.12.4
IN transactions. See IN PID	multiple transactions and, 9.6.6
I/O buffers. See buffers	non-USB example isochronous application,
I/O Request Packets. See IRPs	5.12.1
iProduct field (device descriptors), 9.6.1	non-zero data payload, 5.6.3

isochronous transfers (Continued)	jitter (Continued)
overview, 4.7.4, 5.6, 11.21 to 11.21.4	host jitter, 11.2.1
packet size, 5.6.3, 9.6.6	hub chain jitter, 11.2.1
periodic transactions, 11.18 to 11.18.8	hub/repeater electrical characteristics, 7.3.2
rate matching, 5.12.8	Table 7-11
scheduling, 11.14.2.1	internal clock source jitter, 7.1.13.1.1
sequencing, 11.21.3, 11.21.4	low-speed source electrical characteristics,
SOF tracking, 5.12.6	7.3.2 Table 7-10
special considerations, 5.12 to 5.12.8	in non-USB isochronous application, 5.12.1
specifying required bus access period, 5.6.4	output driver jitter, 7.1.15.1
split transactions	receiver data jitter, 7.1.15 to 7.1.15.2, 7.3.3
examples, A.5, A.6	Figure 7-51
flow sequences, 11.18.8	service jitter, 2.0 glossary
host controller and, 5.10	test mode, 7.1.20
notation for, 11.15	Transaction Translator frame clock and,
state machines, 8.5.5, 11.21 to 11.21.4	11.18.3
synchronization types, 5.12.4.1.1, 5.12.4.1.2,	joint symbols in state machine transitions, 8.5,
5.12.4.1.3	11.15
transaction format, 8.5.5	K
transaction organization within IRPs, 5.11.2	
Transaction Translator response generation,	K bus state
11.18.5	data signaling overview, 7.1.7.4.1 high speed signaling and, 7.1.1.3
USBD pipe mechanism responsibilities, 10.5.3.1.1	high-speed signaling and, 7.1
USB features and, 3.3	Idle-to-K state transition, 7.1.14.1
USB System Software role, 4.9	K-to-J state transition, 7.1.14.1
ISO transfers. See isochronous transfers	NRZI data encoding, 7.1.8
ITCW (interwoven tinned copper wire), 6.6.2	signaling levels and, 7.1.7.1, 7.1.7.2, 7.1.7.4.2
Trovv (interwover timed copper wile), 6.6.2	test mode, 7.1.20
J	K signal/event
J bus state	differential transmissions, 11.6.1
data signaling overview, 7.1.7.4.1	downstream port state machine, 11.5 Table
high-speed signaling and, 7.1, 7.1.1.3	11-5
J-to-K state transition, 7.1.14.1	receiver state machine, 11.6.3 Table 11-8
NRZI data encoding, 7.1.8	transmission sequence, 7
signaling levels and, 7.1.7.1, 7.1.7.2	transmitter state machine, 11.6.4 Table 11-9
test mode, 7.1.20	kB/S and kb/S, defined, 2.0 glossary
J signal/event	keep-alive strobe, 7.1.7.1, 7.1.7.6, 11.8.4.1
differential transmissions, 11.6.1	keyed connector protocol, 6.2
receiver state machine, 11.6.3 Table 11-8	
transmission sequence, 7	L
transmitter state machine, 11.6.4 Table 11-9	labeling on port connectors, 11.5.3.1
jacketing in cables, 6.6.2	LANGID code array, 9.6.7
jitter	language IDs in string descriptors, 9.6.7
clock jitter, 5.12.3	latency
cumulative jitter in high-speed signaling,	constraints for transfers, 5.4
7.1.14.2	packets, 11.7.1.3
data source jitter, 7.1.13.1 to 7.1.13.1.2	latest host packet, 11.3.1
defined, 2.0 glossary	least-significant bit (LSb), 2.0 glossary, 8.1
differential data jitter, 7.3.3 Figure 7-49	least-significant byte (LSB), 2.0 glossary, 8.1
differential jitter, 7.3.3 Figure 7-52	length of cables, 6.4.1, 6.4.2, 6.4.3
frame and microframe jitter, 11.2.4	listing, UL listing for cables, 6.6.5
full-speed source electrical characteristics,	little endian order, 2.0 glossary, 8.1
7.3.2 Table 7-9	LOA, 2.0 glossary, 8.7.4
high-speed source electrical characteristics,	load capacitance, 6.4.3, 6.7 Table 6-7
7.3.2 <i>Table 7-8</i>	Local Power Source field, 11.24.2.6

597

Local Power Status Change field, 11.24.2.6 Local Power Status field, 11.24.2.7.1.6 local power supplies, 7.2.1.2, 7.2.1.5 locking hub frame timer, 11.2.3 Lock signal/event, 11.7.2.3 Table 11-11 logical bus topology, 5.2, 5.2.4 logical devices in bus topology, 5.2.2 as collections of endpoints, 5.3 detailed communication flow illustrated, 5.3 unique addresses and endpoints, 5.3.1 Logical Power Switching Mode field, 11.11, 11.11.1, 11.23.2.1 logo location on connectors, 6.5.1 LOI, 6.5.3.1, 6.5.4.1 loss, cable, 7.1.17 loss of bus activity. See LOA loss of synchronization, 11.22.1 low level contact resistance standards, 6.7 Table 6-7 low-power bus-powered functions, 7.2.1, 7.2.1.3 low-power ports, 7.2.2 low-power ports, 7.2.1 low-speed buffers, 7.1.2.1 low-speed cables cable environmental characteristics, 6.6.4 captive cable assemblies, 6.4.3 configuration overview, 6.6 construction, 6.6.2 description, 6.6.1 detachable cables, 6.4.4 listing, 6.6.5 specifications, 6.3	low-speed functions and hubs (Continued) optional endpoints, 5.3.1.2 in physical bus topology, 5.2.3 signal termination, 7.1.5.1 speed detection and, 11.8.2 Transmit state and, 11.5.1.7 low-speed keep-alive strobe, 7.1.7.1, 7.1.7.6, 11.8.4.1 low-speed signaling babble and loss of activity recovery, 8.7.4 bus transactions and, 4.4 calculating transaction times, 5.11.3 data rates, 4.2.1 data signaling overview, 7.1.7.4.1 data source jitter, 7.1.13.1.1 data toggle synchronization and retry, 8.6.5 defined, 2.0 glossary differential receivers, 7.1 Table 7-1 downstream and upstream facing ports, 7.1 driver characteristics, 7.1.1, 7.1.2.3, 7.1 Table 7-1 EOP width, 7.1.13.2.1 errors, 8.6.4 host behavior at end-of-frame, 11.3 to 11.3.3 hub class descriptors and, 11.23.1 intervals between IN token and EOP, 11.3.3 J and K states, 7.1.7.1 jitter budget table, 7.1.15.1 low-speed loads, 7.1.2.1 propagation delays, 7.1.14.1 receiver characteristics, 7.1.4.1 reset signaling, 7.1.7.5 scheduling, 11.14.2.3
loss of bus activity. See LOA	defined, 2.0 glossary
loss of synchronization, 11.22.1	differential receivers, 7.1 Table 7-1
low level contact resistance standards, 6.7 Table	
6-7	driver characteristics, 7.1.1, 7.1.2.3, 7.1 Table
low-power bus-powered functions, 7.2.1, 7.2.1.3	7-1
low-power hubs, 7.2.2	EOP width, 7.1.13.2.1
low-power ports, 7.2.1	
	, ,
The state of the s	
standards for, 6.6.3, 6.7	speed detection, 9.1.1.3
low-speed driver characteristics, 7.1.1.2, 7.1	transactions illustrated, 8.6.5
Table 7-1	Transaction Translator, 4.8.2.1, 11.18.5
low-speed functions and hubs	low-speed source electrical characteristics, 7.3.2
cable and resistor connections, 7.1.5.1	Table 7-10 LSb and LSB
connect detection, 7.1.7.3 control transfers and, 5.5.3, 5.5.4, 5.5.4 Table	in bit ordering, 8.1
5-1	defined, 2.0 <i>glossary</i>
data-rate tolerance, 7.1.11	LS signal/event, 11.5
defined, 2.0 <i>glossary</i> detachable cables and, 6.4.1	lumped capacitance guidelines for transceivers, 7.1.6.2
detecting, 11.24.2.7.1.7	7.1.0.2
full- vs. low-speed port behavior, 11.8.4	M
getting port status, 11.24.2.7.1	male plug contact materials, 6.5.4.3
high-/full-speed captive cable assemblies,	manual port color indicators, 11.5.3
6.4.2	Manufacturer's logo location, 6.5.1
hub/repeater electrical characteristics, 7.3.2	Manufacturer's names in device descriptors,
Table 7-11	9.6.1
hub support for, 11.1	mapping physical and virtual devices, 5.12.4.4
input capacitance, 7.1.6.1	marking on cables, 6.6.2 master clock, 5.12.1
interrupt transfers and, 5.7.3, 5.7.4 Table 5-6	master clock, 5. 12. I
low-speed captive cable assemblies, 6.4.3	
maximum data payload, 8.4.4	

material requirements cables, 6.6 to 6.6.5 connectors, 6.5 to 6.5.4.3 mating area materials, 6.5.3.3, 6.5.4.3 MaxPower field, 9.6.4, 11.13 MB/S, defined, 2.0 glossary Mb/S, defined, 2.0 glossary MDATA PID in data packets, 8.4.4 defined, 8.3.1 Table 8-1 high-bandwidth endpoints and, 2.0 glossary, 5.9.2 interrupt IN sequencing, 11.20.4 Transaction Translator response generation, 11.18.5 measurement planes in speed signaling eye patterns, 7.1.2.2 mechanical specifications, 6, 6.1 applicable documents, 6.7.1 architectural overview, 6.1 cable assembly, 6.4 to 6.4.4 cables, 6.3, 6.6 to 6.6.5 connectors, 6.2, 6.5 to 6.5.4.3 overview, 4.2.2, 6 PCB reference drawings, 6.9 standards for, 6.7, 6.7.1 USB grounding, 6.8 message pipes. See also control pipes; pipes in bus protocol overview, 4.4 defined, 2.0 glossary, 5.3.2 overview, 5.3.2.2 microframe pipelines. See under frames and microframes microframes. See frame and microframe timers microframes. See frame and microframe timers microphone uSB isochronous application, 5.12.1 microphone USB isochronous application, 5.12.2 "middle" encoding, 11.18.4 modifying device configuration, 10.5.4.1.3 monotonic transitions, 7.1.2.1, 7.1.2.2 most-significant bit (MSb), 2.0 glossary, 8.1 most-significant byte (MSB), 2.0 glossary, 8.1 multiple gangs, hubs and, 11.11.1 multiple Transaction Translators, 11.14.1.3, 11.24.2.13	NAKs in bulk transfers, 8.5.2, 11.17.1 busy endpoints, 5.3.2 in control transfers, 8.5.3.1, 11.17.1 data corrupted or not accepted, 8.6.3 defined, 2.0 glossary function response to IN transactions, 8.4.6.1 function response to OUT transactions, 8.4.6.3 high bandwidth transactions and, 5.9.1 in interrupt transfers, 5.7.4, 8.5.4, 11.20.4 NAK limiting via Ping flow control, 8.5.1, 8.5.1.1 non-periodic transactions, 11.14.2.2, 11.17.1 overview, 8.3.1 Table 8-1, 8.4.5 Ready/NAK status, 11.15 test mode, 7.1.20 NEC Article 800 for communications cables, 6.6.4 next frame in hub timing, 11.2.3.1 No Acknowledge packet. See NAKs nominal cable diameter, 6.6.2 nominal cable temperatures, 6.6.4 nominal twist ratio in signal pair, 6.6.2 non-acceptable cables, 6.4.4 non-periodic transactions buffers, 11.14.1, 11.14.2.2, 11.19 failures, 11.7.5 overview, 11.17 to 11.17.5 scheduling, 11.14.2.2 Non Return to Zero Invert. See NRZI encoding non-twisted power pair in cables, 6.6.1, 6.6.2 non-USB isochronous application, 5.12.1 non-zero data payloads, 5.6.3 Not Configured state, 11.5, 11.5.1.1 Not Packet state, 11.7.1.4.4 NRZI encoding, 7.1.9 defined, 2.0 glossary in electrical specifications overview, 4.2.1 high-speed signaling and, 7.1 sync pattern, 7.1.7.4.2, 7.1.10 NYET handshake aborting, 11.18.6.1 bulk/control transactions, 8.5.2, 11.17.1 defined, 8.3.1 Table 8-1, 8.4.5 isochronous transactions, 11.21.1
11.23.1, 11.24.2.8	Ping flow control and, 8.5.1 Transaction Translator response generation,
	11.18.5

0	OUT PID (Continued)
objects, defined, 2.0 glossary	state machines
offsets between host and hub, 11.2	bulk/control state machines, 8.5.2 Figure 8-
Old status, 11.15	31, 8.5.2 Figure 8-32, 11.17.2
one-way propagation delay, 7.1.16, 7.3.2 <i>Table</i>	interrupt state machines, 8.5.2 Figure 8-31,
7-9, 7.3.2 <i>Table</i> 7-10	8.5.2 Figure 8-32, 11.20.2
open architecture, USB development and, 1.2	isochronous state machines, 8.5.5 Figure 8
open-circuit voltage, 7.1.1	40, 8.5.5 Figure 8-41, 11.21.2
operating systems	token CRCs, 8.3.5.1
companion specifications, 10.6	in token packets, 8.4.1
device configuration, 10.3.1	Transaction Translator response generation,
interaction with USBD, 10.5	11.18.5
passing preboot control to, 10.5.5	output driver jitter, 7.1.15.1
operating temperatures for cables, 6.6.4	output levels, 7.3.2 Table 7-7
operations, generic USB device operations, 9.2	output receptacles, 6.2
to 9.2.7	output rise and fall times, 7.1.2.1
optional edge rate control capacitors, 7.1.6.1	output transitions in state machines, 8.5
OTHER SPEED CONFIGURATION descriptor,	outside plating, 6.5.3.2, 6.5.4.2
9.2.6.6, 9.4 <i>Table 9-5</i> , 9.4.3, 9.6.2, 9.6.4	over-current conditions
(other speed) device_qualifier descriptor, 9.2.6.6	C_PORT_OVER-CURRENT bit, 11.24.2.7.2.4
other_speed requests, 9.2.6.6	getting port status, 11.24.2.7.1
out-of-band signaling, 10.1.2	over-current gangs, 11.11.1
OUT PID, 8.3.1 <i>Table 8-1</i>	over-current protection in self-powered hubs,
aborting OUT transactions, 11.18.6.1	7.2.1.2.1
ACK handshake and, 8.4.5	port indicators, 11.5.3
ADDR field, 8.3.2.1	PORT_OVER-CURRENT bit, 11.24.2.7.1.4
in bulk transfers, 8.5.2, 8.5.2 Figure 8-31,	port status change bits, 11.24.2.7.2
8.5.2 Figure 8-32, 11.17.1, 11.17.2	protection mode descriptors, 11.23.2.1
complete-split flow sequence, 11.20.1	reporting and recovery, 11.12.5
in control transfers, 8.5.2 Figure 8-31, 8.5.2	signaling, 11.11.1
Figure 8-32, 8.5.3, 8.5.3.1, 11.17.1,	Over-current Indicator Change field, 11.24.2.6
11.17.2	Over-current Indicator field, 11.24.2.6
in data toggle, 8.6.1	Over-current Reporting Mode field, 11.11.1 Over-current signal/event, 11.5 <i>Table 11-5</i>
ENDP field, 8.3.2.2	over-sampling state machine DPLLs, 7.1.15.1
function response to OUT transactions,	oxygen index, 6.5.3.1, 6.5.4.1
8.4.6.3	0xygerr index, 0.0.0.1, 0.0.4.1
high bandwidth transactions and, 5.9.2	P
high-speed PING flow control protocol, 5.8.4	packet buffers, defined, 2.0 glossary
in interrupt transfers, 8.5.2 Figure 8-31, 8.5.2	packet field formats, 8.3
Figure 8-32, 8.5.4, 11.20.3	address fields, 8.3.2 to 8.3.2.2
in isochronous transfers, 8.5.5, 8.5.5 Figure 8-	cyclic redundancy checks (CRC), 8.3.5 to
40, 8.5.5 Figure 8-41, 11.21 to 11.21.4	8.3.5.2
NAK handshake and, 8.4.5	data field, 8.3.4, 8.4.4
OUT/DATA transactions, 8.5.1, 8.5.1.1	frame number field, 8.3.3, 8.4.3
PING flow control and OUT transactions,	packet identifier field, 8.3.1 (See also PIDs)
8.5.1, 8.5.1.1	
prebuffering data, 5.12.5	
scheduling OUT transactions, 11.18.4	
split transaction conversion, 8.4.2.1, 8.4.2.2 split transaction examples, A.1, A.3, A.5	
STALL handshake and, 8.4.5	
OTALL Harlushake and, 0.4.0	

600

start-split flow sequence, 11.20.1

packet formats data packets, 4.4, 8.3 to 8.3.5.2, 8.4.4, 8.5.2, 8.5.5 handshake packets, 8.4.5 (See also handshakes) handshake responses, 8.4.6 to 8.4.6.4 overview, 8.4 packet field formats, 8.3 to 8.3.5.2 SOF packets, 5.12.2, 5.12.4.1.1, 5.12.4.1.2, 8.4.3 token packets, 4.4, 8.3.5.1, 8.4.1, 8.5.2, 8.5.5 packet identifier field (PID). See PIDs packet identifier field (PID). See PIDs packets. See also packet field formats; packet formats; packet size bit stuffing, 7.1.9 to 7.1.9.2 blocking in Collision conditions, 11.8.3 bus protocol overview, 4.4 data signaling overview, 7.1.7.4 to 7.1.7.4.2 defined, 2.0 glossary error detection and recovery, 8.7 to 8.7.4 handshake packets defined, 4.4 high-speed packet repeaters, 11.7.1 to 11.7.1.4.4 hub connectivity and, 11.1.2.1 inter-packet delay, 7.1.18 to 7.1.18.2 one transaction per frame in isochronous	8.6.3 .3, 21.4 11.21.3 1
one transaction per frame in isochronous peripheral devices, 4.8.2.2. See also devi transfers, 5.12.7 functions packet field formats, 8.3 to 8.3.5.2 packet formats, 8.4 to 8.4.6.4 per-port power switching, 11.11, 11.12.5	,
packet nullification, 11.3.2 PET (polyethylene terephthalate), 6.5.3.1 packet size (See packet size) 6.5.4.1	
packet voltage levels, 7.1.7.4.1 phase delay for SOF packets, 11.3.1 short packets, 5.3.2 phase differences, clock synchronization splitting samples across packets, 5.12.8 5.12.3	and,
SYNC field, 8.2 phase-locked clocks, 5.12.3 test mode packets, 7.1.20 Phase Locked Loop, defined, 2.0 glossary	,
token packets defined, 4.4 phases, defined, 2.0 glossary	
total latency, 11.7.1.3 Physical and Environmental Performance	
transaction formats, 8.5 to 8.5.5 Properties of Insulation and Jacket	
packet size Telecommunication Wire and Cable	, 6.7.1
in buffering calculations, 5.12.8 physical bus topology, 5.2, 5.2.3, 6.1	
bulk transfer constraints, 5.8.3 physical devices connectivity illustrated, 5.12.4.4	
control transfer constraints, 5.5.3 defined, 2.0 glossary	
determining missing packet size, 5.12.7 as implementation focus area, 5.1	
in device descriptors, 9.6.1 logical components in bus topology, 5.2	2.2
in device_qualifer descriptor, 9.6.2 physical interface, 4.2 to 4.2.2	
in endpoint descriptors, 9.6.6 physical shock standards, 6.7 Table 6-7	
interrupt transfer constraints, 5.7.3 PID errors, defined, 8.3.1	
isochronous transfer constraints, 5.6.3	
packet voltage levels, 7.1.7.4.1 parasitic loading, 7.1, 7.1.1.3, 7.1.6.2	

601

PIDs (Continued) handshake PIDs NAK PIDs high bandwidth transactions and, 5.9.1 in interrupt transfers, 5.7.4, 8.5.4, 11.20.4 NAK limiting via Ping flow control, 8.5.1, 8.5.1.1 non-periodic transactions, 11.14.2.2,
NAK PIDs high bandwidth transactions and, 5.9.1 in interrupt transfers, 5.7.4, 8.5.4, 11.20.4 NAK limiting via Ping flow control, 8.5.1, 8.5.1.1
in interrupt transfers, 5.7.4, 8.5.4, 11.20.4 NAK limiting via Ping flow control, 8.5.1, 8.5.1.1
in interrupt transfers, 5.7.4, 8.5.4, 11.20.4 NAK limiting via Ping flow control, 8.5.1, 8.5.1.1
NAK limiting via Ping flow control, 8.5.1, 8.5.1.1
8.5.1.1
non-periodic transactions, 11.14.2.2,
11.17.1
overview, 8.3.1 Table 8-1, 8.4.5
Ready/NAK status, 11.15
test mode, 7.1.20
NYET PIDs
aborting, 11.18.6.1
bulk/control transactions, 8.5.2, 11.17.1
defined, 8.3.1 Table 8-1, 8.4.5
isochronous transactions, 11.21.1
Ping flow control and, 8.5.1
Transaction Translator response
generation, 11.18.5
STALL PIDs
in bulk transfers, 5.8.5, 8.5.2, 11.17.1
in control transfers, 8.5.3.1, 11.17.1
data corrupted or not accepted, 8.6.3
functional and commanded stalls, 8.4.5
function response to IN transactions,
8.4.6.1
function response to OUT transactions,
8.4.6.3
in interrupt transfers, 5.7.5, 8.5.4, 11.20.4
overview, 8.3.1 <i>Table 8-1</i> , 8.4.5
protocol stalls, 8.4.5
Ready/Stall status, 11.15
Request Error responses, 9.2.7
responses to standard device requests,
9.4
returned by control pipes, 8.5.3.4
incorrect PID errors, 11.15 overview, 8.3.1
PID check bits, 8.7.1
PID errors, 8.3.1
special PIDs
ERR PIDs, 8.3.1 <i>Table 8-1</i> , 8.4.5
PING PIDs, 8.3.1 <i>Table 8-1</i> , 8.3.2.2,
8.3.5.1, 8.4.1, 8.4.5, 8.5.2, 8.5.3.1
PRE PIDs
inter-packet delays and, 7.1.18.1
low-speed port behavior and, 11.8.4
low-speed transactions, 8.6.5
overview, 8.3.1 Table 8-1
Transmit state and, 11.5.1.7
Reserved PIDs, 8.3.1 Table 8-1
SPLIT PIDs, 8.3.1 Table 8-1, 8.3.2.1,
8.3.5.1, 8.4.2 to 8.4.2.3
in start-of-frame packets, 8.4.3
in token packets, 8.4.1

PIDs (Continued)	PIDs (Continued)
token PIDs, 8.3.1 Table 8-1	token PIDs
OUT PIDs	IN PIDs
aborting OUT transactions, 11.18.6.1	function response to, 8.4.6.1
ACK handshake and, 8.4.5	high bandwidth transactions and, 5.9.2
ADDR field, 8.3.2.1	host response to, 8.4.6.2
in bulk transfers, 8.5.2, 8.5.2 Figure 8-31,	interrupt transactions, 8.5.4
8.5.2 Figure 8-32, 11.17.1, 11.17.2	interrupt transfers, 8.5.2 Figure 8-33,
complete-split flow sequence, 11.20.1	8.5.2 Figure 8-34, 11.20.4
in control transfers, 8.5.2 Figure 8-31,	intervals between IN token and EOP,
8.5.2 Figure 8-32, 8.5.3, 8.5.3.1,	11.3.3
11.17.1, 11.17.2	isochronous transfers, 8.5.5, 8.5.5 Figur
in data toggle, 8.6.1	8-42, 8.5.5 Figure 8-43, 11.21 to
ENDP field, 8.3.2.2	11.21.4
function response to OUT transactions,	low-speed transactions, 8.6.5
8.4.6.3	NAK handshake and, 8.4.5
high bandwidth transactions and, 5.9.2	overview, 8.3.1 Table 8-1
high-speed PING flow control protocol,	prebuffering data, 5.12.5
5.8.4	scheduling IN transactions, 11.18.4
in interrupt transfers, 8.5.2 Figure 8-31,	split transaction conversion, 8.4.2.1
8.5.2 Figure 8-32, 8.5.4, 11.20.3	split transaction examples, A.2, A.4, A.6
in isochronous transfers, 8.5.5, 8.5.5	STALL handshake and, 8.4.5
Figure 8-40, 8.5.5 Figure 8-41,	start-split flow sequence, 11.20.1
11.21 to 11.21.4	state machines, 8.5.2, 8.5.5, 11.17.2,
NAK handshake and, 8.4.5	11.20.2, 11.21.2
OUT/DATA transactions, 8.5.1, 8.5.1.1	token CRCs, 8.3.5.1
overview, 8.3.1 Table 8-1	token packets, 8.4.1
PING flow control and OUT transactions,	Transaction Translator response
8.5.1, 8.5.1.1	generation, 11.18.5
prebuffering data, 5.12.5	SETUP PIDs
scheduling OUT transactions, 11.18.4	ACK handshake and, 8.4.5
split transaction conversion, 8.4.2.1,	ADDR field, 8.3.2.1
8.4.2.2	in control transfers, 8.5.3
split transaction examples, A.1, A.3, A.5	in data toggle, 8.6.1
STALL handshake and, 8.4.5	ENDP field, 8.3.2.2
start-split flow sequence, 11.20.1	function response to SETUP
state machines, 8.5.2, 8.5.5, 11.17.2,	transactions, 8.4.6.4
11.20.2, 11.21.2	overview, 8.3.1 <i>Table 8-1</i>
token CRCs, 8.3.5.1	token CRCs, 8.3.5.1
in token packets, 8.4.1	in token packets, 8.4.1
Transaction Translator response	SOF PIDs (See also SOFs)
generation, 11.18.5	frame number field, 8.3.3 frames and microframes, 8.4.3.1
IN PIDs	
aborting IN transactions, 11.18.6.1 ACK handshake and, 8.4.5	overview, 8.3.1 <i>Table 8-1</i> start-of-frame packets, 8.4.3
ADDR field, 8.3.2.1	PID to PID invert bits check failure, 11.15
bit times and, 11.3.3	PING flow control protocol
bulk transfers, 8.5.2, 8.5.2 <i>Figure 8-33</i> ,	high-speed signaling, 5.8.4
8.5.2 Figure 8-34, 11.17.1, 11.17.2	high-speed signaling and, 5.5.4
complete-split flow sequence, 11.20.1	as limited to high-speed transactions, 8.5.1
control transfers, 8.5.2 Figure 8-33, 8.5.2	NAK limiting and, 8.5.1, 8.5.1.1
Figure 8-34, 8.5.3, 8.5.3.1,	NYET handshake and, 8.4.5
11.17.1, 11.17.2	PING PIDs, 8.3.1 <i>Table 8-1</i> , 8.3.2.2, 8.3.5.1,
ENDP field, 8.3.2.2	8.4.1, 8.4.5, 8.5.2, 8.5.3.1
error handling on last data transaction,	3, 111, 51, 115, 515,21, 616,611
8.5.3.3	

603

dual pin-type receptacles, 6.9 inrush current and, 7.2.4.1 single pin-type receptacles, 6.9 pipes aborting or resetting, 10.5.2.2, 10.5.3.2.1 active, stalled, or Idle status, 10.5.2.2 allocating bandwidth for, 47.5 characteristics and transfer types, 5.4 client pipes, 10.5.1.2.2 data transfer mechanisms, 10.1.3 Default Control Pipe, 4.4 (See also Default Control Pipe), 4.4 (See	pins	polling
inrush current and, 7.2.4.1 single pin-type receptacles, 6.9 pipes aborting or resetting, 10.5.2.2, 10.5.3.2.1 active, stalled, or idle status, 10.5.2.2 allocating bandwidth for, 4.7.5 characteristics and transfer types, 5.4 client pipes, 10.5.1.2.1 data transfer mechanisms, 10.1.3 Default Control Pipe, 4.4 (See also Default Control Pipe, 4.4 (See also Default Control Pipe) default pipes, 10.5.1.2.1 defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1.2 pipe usage, 10.5.1.2 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 policies defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 policies defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 policies defined, 2.0 glossary, 4.5 policies defined, 2.0 glossary in receiver state machine, 11.6.3 Table 11-8 policies defined, 2.0 glossary, 4.4 policies defined, 2.0 glossary, 4.5 policies defined, 2.0 glossary, 4.5 policies defined, 2.0 glossary piugs policies maked and polling intervals for pipes, 10.5.3.2 policies defined, 2.0 glossary, 4.5 policies defined, 2.0 glossary, 4.5 policies defined, 2.0 glossary, 4.5 policies defined, 2.0 glossary piugs policies maked policies (a.5.4.) policies defined, 2.0 glossary piugs policies (a.5.4.) policies defined, 2.0 glossary piugs policies (a.5.4.) policies defined, 2.0 glossary piugs policies (a.5.4.) policies defined, 2.0 glossary piug		
single pin-type receptacles, 6.9 pipes aborting or resetting, 10.5.2.2, 10.5.3.2.1 active, stalled, or idle status, 10.5.2.2 allocating bandwidth for, 4.7.5 characteristics and transfer types, 5.4 client pipes, 10.5.1.2.2 data transfer mechanisms, 10.1.3 Default Control Pipe, 4.4 (See also Default Control Pipe), edefault pipes, 10.5.1.2.1 defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2, 1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.2.4 USB pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB pipe mechanism responsibilities, 10.5.1 pipe status, 10.5.2.2 pipe status, 10.5.2 pipe status, 10.5.2 pipe status, 10.5.2 pipe status, 10.5.2 pipe statu		
pipes aborting or resetting, 10.5.2.2, 10.5.3.2.1 active, stalled, or idle status, 10.5.2.2 allocating bandwidth for, 4.7.5 client pipes, 10.5.1.2.2 allocating bandwidth for, 4.7.5 client pipes, 10.5.1.2.1 data transfer mechanisms, 10.1.3 Default Control Pipe) default pipes, 10.5.1.2.1 defined, 2.0 glossary, 4.4 in device characteristics, 4.6.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 policies, 10.3.3, 10.5.3.2.2 queuing IRPs, 10.5.3.23 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2, 1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 bps state control, 10.5.2.2 pipe status, 10.5.2 pipe status, 10.5		
aborting or resetting, 10.5.2.2, 10.5.3.2.1 active, stalled, or idle status, 10.5.2.2 allocating bandwidth for, 4.7.5 characteristics and transfer types, 5.4 client pipes, 10.5.1.2.2 data transfer mechanisms, 10.1.3 Default Control Pipe, 4.4 (See also Default Control Pipe), 4.5.1.2.1 defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.2 queuing IRPs, 10.5.3.2.2 yaueing IRPs, 10.5.3.2.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USBD pipe mechanism responsibilities, 10.5.5 pipe state control, 10.5.2.2		
active, stalled, or idle status, 10.5.2.2 allocating bandwidth for, 4.7.5 characteristics and transfer types, 5.4 client pipes, 10.5.1.2.2 data transfer mechanisms, 10.1.3 Default Control Pipe, 4.4 (See also Default Control Pipe, 4.4 (See also Default Control Pipe, default pipes, 10.5.1.2.1 defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 2.2 pipe usage, 10.5.1.2 policies, 10.3.1, 10.3.3, 10.5.3.2.2 queuing IRPs, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.2 pipe status, 10.5.2.2 pipe status control, 10.5.2.2 pipe status control, 10.5.2.2 pipe status control, 10.5.2.2 pipe status, 10.5.3 pitching plug contact materials, 6.5.4.3 pinching plug contact materials, 6.5.4.2 preceptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2 pitching plug contact materials, 6.5.4.2 preceptacle contact materials, 6.5.3.2 pitching plug contact materials, 6.5.4.2 preceptacle contact materials, 6.5.3.3 profitation data, 6.5.2 pit		
allocating bandwidth for, 4.7.5 characteristics and transfer types, 5.4 client pipes, 10.5.1.2.2 data transfer mechanisms, 10.1.3 Default Control Pipe, 4.4 (See also Default Control Pipe), 4.4 (See also Default Default pipes, 10.5.1.2.1 defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 USB pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USBD pipe mechanism responsibilities, 10.5.1 by 10.5.2.2 pipe state control, 10.5.2.2 pitch state indicators, 11.24.2.7.1.8 port Error condition, 11.24.2.7.1.8 port Status field, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.9 rot indicators status, 11.24.2.7.1.1 port indicators, 11.24.2.7.1 port indicators, 11.24.2.7.1 port indicators, 11.24.2.7.1.1 port indicators, 11.24.2.7.1.1 port indicators, 11.24.2.7.1.1 port indicators, 11.24.2.7.1.3 port indicators, 11.24.2.7.1.3 port indicators, 11.24.2.7.1.4 hub class feature selectors, 11.24.2.7.1.1 port indicators, 11.24		
characteristics and transfer types, 5.4 client pipes, 10.5.1.2.2 data transfer mechanisms, 10.1.3 Default Control Pipe, 4.4 (See also Default in device characteristics, 4.8.1 defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 defined, 2.0 glossary, 10.5.1.2 pipe usage, 10.5.1.2 policies, 10.3.1, 10.3.3, 10.5.3.2 queuing IRPs, 10.5.3.2 arole in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 pilling plug contact materials, 6.5.4.2 eceptacle ontact materials, 6.5.4.2 eceptacle ontact materials, 6.5.4.2 enceptacle ontact materials, 6.5.3.3 receptacle ontact materials, 6.5.3.3 receptacle ontact materials, 6.5.4.2 enceptacle ontact materials, 6.5.4.2 enceptacle ontact materials, 6.5.4.2 enceptacle ontact materials, 6.5.3.3 receptacle ontact materials, 6.5.4.2 enceptacle ontac		
client pipes, 10.5.1.2.2 data transfer mechanisms, 10.1.3 Default Control Pipe, 4.4 (See also Default Control Pipe, 4.4 (See also Default Control Pipe, 4.4 (See also Default Control Pipe, 4.6 (See also Default Control Pipe, 4.4 (See also Default Control Control Pipe, 4.4 (See also Default Control Cont		
data transfer mechanisms, 10.1.3 Default Control Pipe, 4 (See also Default Control Pipe) default pipes, 10.5.1.2.1 defined, 2.0 glossary in receiver state machine, 11.6.3 Table 11-8 Port Change field, 11.4.4, 11.24.2.7.2 PORT_CONNECTION defined, 11.24.2.7.1.1 hub class feature selectors, 11.24.2 Port status field, 11.24.2.7.1 hub class feature selectors, 11.24.2 Port status field, 11.24.2.7.1 hub class feature selectors, 11.24.2 Port status field, 11.24.2.7.1 PORT_ENABLE clearing, 11.24.2.2 defined, 11.24.2.7.1.2 hub class feature selectors, 11.24.2 Port Error condition, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.8 Port Terror condition, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.0 port Error condition, 11.8.1, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.9 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error signal/event, 11.5 Table 11-5 port status field, 11.24.2.7.1 port field, 8.4.2.2 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1 port field, 8.4.2.		
Default Control Pipe, 4.4 (See also Default Control Pipe) default pipes, 10.5.1.2.1 defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.2 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 port Error condition, 11.8.1, 11.24.2.7.1.8 port Error condition, 11.8.1, 11.24.2.7.1.8 port Error condition, 11.8.1, 11.24.2.7.1.8 port Error condition, 11.8.1, 1		
Control Pipe) default pipes, 10.5.1.2.1 defined, 2.0 <i>glossary</i> , 4.4 in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.2 queuing IRPs, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.2 pipe status, 10.5.2.2 pipe status, 11.24.2.7.1.8 Port field, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.8 port status field, 11.24.2.7.1.8 port status field, 11.24.2.7.1.8 port status field, 11.24.2.7.1.9 port field, 8.4.2.2 port Furor condition, 11.8.2, 11.24.2.7.1.8 port status field, 11.24.2.7.1.9 port field, 8.4.2.2 port Furor condition, 11.8.2, 11.24.2.7.1.9 port status field, 11.24.2.7.1.9 port field, 11.24.2.7.1.9 port field, 11.24.2.7.1.9 port field, 11.24.2.7.1.9 po	the same of the sa	
default pipes, 10.5.1.2.1 defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 policies, 10.3.1, 10.3.3, 10.5.3.2.2 queuing IRPs, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 pitus field, 11.24.2.7.1.8 port field, 8.4.2.2 port Status field, 11.24.2.7.1 port indicators satus, 11.24.2.2.1 port satus field		
defined, 2.0 glossary, 4.4 in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe status, 10.5.2.2 pipe status, 10.5.3.3 receptacle contact materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 11.24.2.7.1.1 hub class feature selectors, 11.24.2 port Error condition, 11.24.2.7.1.2 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.8.2, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.24.2.7.1.9 Port Error condition, 11.8.2, 11.24.2.7.1.8 Port Error condition, 11.8.2, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.9 telaning port features, 11.24.2.2 port Error signal/event, 11.5 Table 11.5 port status field, 11.24.2.7.1 speed detection and, 11.8.2, 1		
in device characteristics, 4.8.1 identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe state control, 10.5.2.2 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.8 pipe state, 10.5.2.2 Port Status, 10.5.2.2 Port Status field, 11.24.2.7.1.8 peed detection and, 11.8.2, 11.24.2.7.1.9 plating plug contact materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.3 receptacle shell materials, 6.5.3.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.6, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.3 USBDI mechanisms, 10.5.3.2.2		_
identification, 10.3.4 overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USBD pipe mechanism responsibilities, 10.5.1 pipe status, 10.5.2.2 pipe status, 10.5.2 pi		
overview, 5.3.2, 10.5.1, 10.5.3 pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.2 queuing IRPs, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 pipe status control, 10.5.2.2 pipe status, 10.5.2.2 pipe status, 10.5.2.2 pipe status control, 10.5.3.1.4 USB robustness and, 4.5 pipe state control, 10.5.3.1.4 USB robustness and, 4.5 pipe state control, 10.5.3.1.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status field, 11.24.2.7.1.8 PORT_INDICATOR clearing, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.8 PORT_INDICATOR clearing defined, 1.2.4.2.7.1.10 port ferror condition, 11.8.1, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.9 port Error signal/event, 11.5 Table 11-5 port field ,8.4.2.2 port Status field, 11.24.2.7.1.8 port Status field, 11.24.2.7.1.9 clearing, 11.24.2.7.1.9 port Error condition, 11.8.1, 11.24.2.7.1.8 port Status field, 11.24.2.7.1.9 port indicators status, 11.24.2.7.1 port indicators, 11.24.2.7.1 port status indicators, 11		
pipe state control, 10.5.2.2 pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.2 queuing IRPs, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 pipe status field, 11.24.2.7.1.8 PORT_INDICATOR clearing, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1.8 PORT_INDICATOR clearing, 11.24.2.7.1.1 port status field, 11.24.2.7.1.1 port indicators selectors, 11.24.2.2 getting indicator status, 11.24.2.7.1.1 port status field, 11.24.2.7.1 port indicators, 11.24.2.7.1 port status field, 11.24.2.7.1 port indicators, 11.24.2.7.1 port status field, 11.24.2.7.1 port status field, 11.24.2.7.1.8 PORT_LOW_SPEED defined, 11.24.2.7.1.1 port status field, 11.24.2.7.1.9 port status field, 11.24.2.7.1.1 port indicators, 11.24.2.7.1 port indicators, 11.24.2.7.1 port status field, 11.24.2.7.1.1 port status field, 11.24.2.7.1.1 port status field, 11.24.2.7.1.1 port indicators, 11.24.2.7.1.1 port status field, 11.24.2.7.1.1 port status field, 11.24.2.7.1.8 PORT_LOW_SPEED defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 port Status field, 11.24.2.7.1.8 port status field, 11.24.2.7.1.8 port indicators selectors, 11.24.2.1 port status field, 11.24.2.7.1 port indicators feature selectors, 11.24.2.1 port status field, 11.24.2.7.1 port indicators selectors, 11.24.2.1 port status field, 11.24.2.7.1 port indicators selectors, 11.24.2.1 port status field, 11.24.2.7.1		The second secon
pipe usage, 10.5.1.2 Policies, 10.3.1, 10.3.3, 10.5.3.2.2 queuing IRPs, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  defined, 11.24.2.7.1.2 hub class feature selectors, 11.24.2.7 Port Error condition, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1. speed detection and, 11.8.2, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1. speed detection and, 11.8.2, 11.24.2.7.1.9 the class feature selectors, 11.24.2.7.1. speed detection and, 11.8.2, 11.24.2.7.1.9 retrie condition, 11.24.2.7.1.2 hub class feature selectors, 11.24.2.7.1.8 Port Error condition, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1. speed detection and, 11.8.2, 11.24.2.7.1.9 retrie ror condition, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1. speed detection and, 11.8.2, 11.24.2.7.1.9 retrie ror condition, 11.24.2.7.1.8 Port Status field, 11.24.2.7.1. speed detection and, 11.8.2, 11.24.2.7.1.9 retrie ror condition, 11.8.2, 11.24.2.7.1.8 Port Error condition, 11.8.2, 11.24.2.7.1.8 Port Error condition, 11.8.2, 11.24.2.7.1.8 Port Error condition, 11.5.2 port field, 8.4.2.2 Port Error condition, 11.24.2.7.1.9 retrie ror condition, 11.5.2.2 port Error signal/event, 11.5 Table 11.5 port field, 8.4.2.2 Port Status field, 11.24.2.7.1.9 retrie ror condition, 11.24.2.7.1.9 retrie ror con		
Policies, 10.3.1, 10.3.3, 10.5.3.2.2 queuing IRPs, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe status control, 10.5.2.2 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 pilating plug contact materials, 6.5.4.2 receptacle contact materials, 6.5.4.2 receptacle contact materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2 hub class feature selectors, 11.24.2 port Indicators and, 11.8.4, 11.24.2.7.1.8 Port Error condition, 11.24.2.7.1.8 Port Error condition, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.8.1, 11.24.2.7.1.8 Port Error condition, 11.24.2.7.1.8 Port Er		
queuing IRPs, 10.5.3.2.3 role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe status, 10.5.2.2 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.2 receptacle contact materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.3 USBDI mechanisms, 10.5.3.2.2		
role in data transfers, 4.7 service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.2 receptacle contact materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.3 USBDI mechanisms, 10.5.3.2.2		
service and polling intervals, 10.3.3 stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe status (no.5.2.2 pipe status, 10.5.2.2 pipe status, 10.5.2.2 pipe status, 10.5.2.2 plug shell materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4., 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2		
stream and message pipes, 4.4, 5.3.2, 5.3.2.1, 5.3.2.2 Port_Error condition, 11.8.1, 11.24.2.7.2.2 Port_Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 Port Error signal/event, 11.5 Table 11-5 Port Error signal/event, 11.5 Table 11-5 Port Error signal/event, 11.24.2.7.		
5.3.2.1, 5.3.2.2 supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Port Error signal/event, 11.5 Table 11-5 Port field, 8.4.2.2 PORT_HIGH_SPEED Port Status field, 11.24.2.7.1.8 PORT_INDICATOR clearing port features, 11.24.2.2 getting indicator status, 11.24.2.7.1.10, 11.24.2.7.1.10 port indicator selectors, 11.24.2.12 Port Status field, 11.24.2.7.1.1 port indicators, 11.24.2.7.1.1 port status indicators, 11.24.2.7.1.1 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7 PORT_LOW_SPEED defined, 11.24.2.7.1.8 PORT_OVER_CURRENT defined, 11.24.2.7.1.8		
supported pipe types, 10.5.3.1 to 10.5.3.1.4 USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2 PLL, defined, 2.0 g/lossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.1 suspend detection and, 11.8.2, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.10 port status field, 11.24.2.7.1 port indicator status, 11.24.2.2.12 port Status field, 11.24.2.7.1 port indicators selectors, 11.24.2.12 port status indicators, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 PORT_INDICATOR clearing port features, 11.24.2.2.2 getting indicator status, 11.24.2.7.1.10, 11.24.2.7.3 hub class feature selectors, 11.24.2.7.1.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 PORT_INDICATOR clearing port features, 11.24.2.2 getting indicator status, 11.24.2.7.1.10, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 PORT_INDICATOR clearing port features, 11.24.2.2.2 getting indicator selectors, 11.24.2.2 port Status field, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.24.2.7.1 port indicators descriptors, 11.24.2.7.1 hub class feature selectors, 11.24.2.7.1.8 port status indicators descriptors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 por		
USBD pipe mechanism responsibilities, 10.5.1 to 10.5.3.2.4 USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.2 receptacle contact materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2 PORT Status field, 11.24.2.7.1.0 speed detection and, 11.8.2, 11.24.2.7.1.8 port Status field, 11.24.2.7.1.8 peed detection and, 11.8.2, 11.24.2.7.1.10, 11.24.2.7.1 port indicator selectors, 11.24.2.2 port Status field, 11.24.2.7.1 port indicator selectors, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port indicators, 11.24.2.7.1.8 port indicators, 11.24.2.7.1.8 port indicators, 11.24.2.7.1.10 port indicators selectors, 11.24.2.7.1.10 selectors, 11.24.2.7.1.10 selectors, 11.24.2.7.1.10 port indicators selectors, 11.24.2.7.1.10 selectors, 11.24.2.7.1.10 selectors, 11.24.2.7.1.10 port indicators selectors,	supported pipe types, 10.5.3.1 to 10.5.3.1.4	
USB robustness and, 4.5 pipe state control, 10.5.2.2 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  speed detection and, 11.8.2, 11.24.2.7.1.8 PORT_INDICATOR clearing port features, 11.24.2.2.2 getting indicator status, 11.24.2.7.1.10, 11.24.2.7.3 hub class feature selectors, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1, 11.24.2.7.1.10 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2. PORT_LOW_SPEED defined, 11.24.2.7.1.8 PORT_OVER_CURRENT defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2. port status field, 11.24.2.7.1.8 port indicators and, 11.11.1, 11.12.5 port indicator status, 11.24.2.7.1.8 port indicator status, 11.24.2.7.1.10  11.24.2.13 hub class feature selectors, 11.24.2.7.1, indicator selectors, 11.24.2.12 port status indicators, 11.24.2.7.1, hub class feature selectors, 11.24.2.7.1		
pipe state control, 10.5.2.2 pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  PORT_INDICATOR clearing port features, 11.24.2.2 getting indicator status, 11.24.2.7.10, 11.24.2.7.1.10 port status, 11.24.2.7.1 port status field, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1, selectors, 11.24.2.7.1.0 selectors, 11.24.2.7.1.0 defined, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 Port Status field, 11.24.2.7.1.8 PORT_OVERENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2	to 10.5.3.2.4	Port Status field, 11.24.2.7.1
pipe status, 10.5.2.2 PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  clearing port features, 11.24.2.2. getting indicator status, 11.24.2.7.1.0, 11.24.2.7.1.10, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1, 12.4.2.7.1.10 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 PORT_LOW_SPEED defined, 11.24.2.7.1.7 speed detection and, 11.8.2, 11.24.2.7.1.8 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5 port indicator status, 11.24.2.7.1.10, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.24.2.7.1, 12.4.2.7.1.10 selectors, 11.24.2.7.1.1 selectors, 11.24.2.7.1.1 hub class feature selectors, 11.24.2.7.1.8 hub class feature selectors, 11.24.2.7.1.8 hub class feature selectors, 11.24.2.7.1.4	USB robustness and, 4.5	speed detection and, 11.8.2, 11.24.2.7.1.8
PK signal/event, 11.5 Table 11-5 plating plug contact materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2  PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2 getting indicator status, 11.24.2.7.1.10, 11.24.2.13 hub class feature selectors, 11.24.2 port Status field, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1, 11.24.2.7.1.10 selectors, 11.24.2.7.1.0 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 PORT_LOW_SPEED defined, 11.24.2.7.1.3 PORT_OVER_CURRENT defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5	pipe state control, 10.5.2.2	PORT_INDICATOR
plating plug contact materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2 PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  hub class feature selectors, 11.24.2. port Status field, 11.24.2.7.1 hub class feature selectors, 11.24.2 port status indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1, 11.24.2.7.1.10 selectors, 11.24.2.7.1 betalored and series "B" plugs, 6.5.4 port Status field, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.8 port orientation data, 6.5.2 port Status field, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5 port indicators selectors, 11.24.2.2 indicator selectors, 11.24.2.7.1 port indicators descriptors, 11.24.2.7.1 port indicators descriptors, 11.24.2.7.1.1 port i	pipe status, 10.5.2.2	clearing port features, 11.24.2.2
plug contact materials, 6.5.4.3 plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2  PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  hub class feature selectors, 11.24.2.1 port Status field, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1, 11.24.2.7.1.10 selectors, 11.24.2.7.1 port indicators descriptors, 11.24.2.7.1 port indicators descriptors, 11.24.2.7.1 port status indicators, 11.24.2.7.1, 11.24.2.7.1.10 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 port Status field, 11.24.2.7.1.8 port Status field, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port Status field, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port indicators descriptors, 11.24.2.7.1.1	PK signal/event, 11.5 Table 11-5	getting indicator status, 11.24.2.7.1.10,
plug shell materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2  PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB lcon, 6.5, 6.5.1 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2 indicator selectors, 11.24.2.7.1 port status field, 11.24.2.7.1 port status indicators descriptors, 11.23.2.1 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1, 11.24.2.7.1.0 selectors, 11.24.2.7.1 port indicators descriptors, 11.24.2.7.1 port indicators descriptors, 11.24.2.7.1 port indicators descriptors, 11.24.2.7.1 port indicators descriptors, 11.24.2.7.1 lights on devices, 11.24.2.7.1 port status indicators, 11.24.2.7.1, 11.24.2.7.1.10 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port Status field, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port Status field, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port indicators descriptors, 11.23.2.1 port indicators	plating	11.24.2.13
receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2  PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  Port Status field, 11.24.2.7.1 port indicators descriptors, 11.23.2.1 port status indicators, 11.24.2.7.1, 11.24.2.7.1.10 selectors, 11.24.2.7.1.0 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port indicators descriptors, 11.23.2.1 port indicators descriptors, 11.24.2.7.1.1 port indicators descriptors, 11.24.2.7.1.1 port indicators descriptors, 11.24.2.7.1.1 port indicators descriptors, 11.23.2.1 port indicators descriptors, 11.24.2.7.1.1 port indicators descriptors, 11.23.2.1 port indicators descriptors, 11.24.2.7.1.1 port indicators	plug contact materials, 6.5.4.3	hub class feature selectors, 11.24.2
receptacle shell materials, 6.5.3.2  PLL, defined, 2.0 glossary  plugs  DC resistance, 6.6.3  interface and mating drawings, 6.5.3  keyed connector protocol, 6.2  materials, 6.5.4.1, 6.5.4.2, 6.5.4.3  orientation, 6.5.1  Series "A" and Series "B" plugs, 6.5.4  standards for, 6.7  termination data, 6.5.2  USB Icon, 6.5, 6.5.1  PORT_OVER_CURRENT  defined, 10.3.1  setting, 10.3.3  USBDI mechanisms, 10.5.3.2.2  port indicators  descriptors, 11.23.2.1  lights on devices, 11.23.2.1  port status indicators, 11.24.2.7.1,  selectors, 11.24.2.7.1.0  selectors, 11.24.2.7.1.7  hub class feature selectors, 11.24.2.  Port Status field, 11.24.2.7.1.  hub class feature selectors, 11.24.2.7.1.4  hub class feature selectors, 11.24.2.  over-current conditions and, 11.11.1, 11.12.5  port indicators	plug shell materials, 6.5.4.2	indicator selectors, 11.24.2.12
PLL, defined, 2.0 glossary plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  descriptors, 11.23.2.1 lights on devices, 11.23.2.1 port status indicators, 11.24.2.7.1, selectors, 11.24.2.7.1.0 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 Port Status field, 11.24.2.7.1 defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5	receptacle contact materials, 6.5.3.3	Port Status field, 11.24.2.7.1
plugs DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2 lights on devices, 11.5.3 to 11.5.3.1 port status indicators, 11.24.2.7.1, selectors, 11.24.2.7.1.0 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 Port Status field, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.8 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5 port indicators, 11.24.2.7.1.10		port indicators
DC resistance, 6.6.3 interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2 port status indicators, 11.24.2.7.1, 11.24.2.7.1.0 selectors, 11.24.2.7.1 policitors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port status indicators, 11.24.2.7.1, 11.24.2.7.1.10 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port status indicators, 11.24.2.7.1.1 selectors, 11.24.2.7.1.7 hub class feature selectors, 11.24.2.7.1.8 port indicators, 11.24.2.7.1.10	PLL, defined, 2.0 glossary	
interface and mating drawings, 6.5.3 keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  11.24.2.7.1.10 selectors, 11.24.2.12 PORT_LOW_SPEED defined, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 Port Status field, 11.24.2.7.1.8 PORT_OVER_CURRENT defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5 port indicators, 11.24.2.7.1.10	plugs	lights on devices, 11.5.3 to 11.5.3.1
keyed connector protocol, 6.2 materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 USB Icon, 6.5, 6.5.1 Policies defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2 selectors, 11.24.2.12 PORT_LOW_SPEED defined, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 Port Status field, 11.24.2.7.1.8 port Jover_CURRENT defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5		
materials, 6.5.4.1, 6.5.4.2, 6.5.4.3 orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 PORT_LOW_SPEED defined, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 Port Status field, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.8 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2  PORT_LOW_SPEED defined, 11.24.2.7.1.7 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5 port indicators, 11.24.2.7.1.10		
orientation, 6.5.1 Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 Port Status field, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.8 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2 defined, 11.24.2.7.1.4 defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5 port indicators, 11.24.2.7.1.10		
Series "A" and Series "B" plugs, 6.5.4 standards for, 6.7 Port Status field, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.8 USB Icon, 6.5, 6.5.1 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 over-current conditions and, 11.11.1, 11.12.5 USBDI mechanisms, 10.5.3.2.2 hub class feature selectors, 11.24.2.7.1.10		
standards for, 6.7 termination data, 6.5.2 USB Icon, 6.5, 6.5.1 PORT_OVER_CURRENT defined, 10.3.1 setting, 10.3.3 USBDI mechanisms, 10.5.3.2.2 Port Status field, 11.24.2.7.1 speed detection and, 11.8.2, 11.24.2.7.1.8 PORT_OVER_CURRENT defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 over-current conditions and, 11.11.1, 11.12.5 port indicators, 11.24.2.7.1.10		
termination data, 6.5.2 speed detection and, 11.8.2, 11.24.2.7.1.8 USB Icon, 6.5, 6.5.1 PORT_OVER_CURRENT defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 setting, 10.3.3 over-current conditions and, 11.11.1, 11.12.5 USBDI mechanisms, 10.5.3.2.2 sport indicators, 11.24.2.7.1.10		
USB Icon, 6.5, 6.5.1  Point Current Current  defined, 10.3.1  setting, 10.3.3  USBDI mechanisms, 10.5.3.2.2  PORT_OVER_CURRENT  defined, 11.24.2.7.1.4  hub class feature selectors, 11.24.2  over-current conditions and, 11.11.1, 11.12.5  port indicators, 11.24.2.7.1.10		
Policies defined, 11.24.2.7.1.4 hub class feature selectors, 11.24.2 setting, 10.3.3 over-current conditions and, 11.11.1, 11.12.5 USBDI mechanisms, 10.5.3.2.2 port indicators, 11.24.2.7.1.10		and the state of t
defined, 10.3.1 hub class feature selectors, 11.24.2 setting, 10.3.3 over-current conditions and, 11.11.1, 11.12.5 USBDI mechanisms, 10.5.3.2.2 port indicators, 11.24.2.7.1.10		
setting, 10.3.3 over-current conditions and, 11.11.1, 11.12.5 USBDI mechanisms, 10.5.3.2.2 port indicators, 11.24.2.7.1.10		
USBDI mechanisms, 10.5.3.2.2 port indicators, 11.24.2.7.1.10		
	USDDI MECHANISMS, 10.3.3.2.2	

PORT_POWER clearing, 11.24.2.2 defined, 11.24.2.7.1.6 hub class feature selectors, 11.24.2 Port Status field, 11.24.2.7.1 SetPortFeature() request, 11.24.2.13 shared power switching and, 11.11.1 PortPwrCtrlMask field hub descriptors for, 11.23.2.1 multiple gangs and, 11.11.1 power switching settings, 11.11 PORT_RESET defined, 11.24.2.7.1.5 hub class feature selectors, 11.24.2 Port Status field, 11.24.2.7.1	Port Status field, 11.24.2.7.1  PORT_SUSPEND clearing, 11.24.2.2 defined, 11.24.2.7.1.3 hub class feature selectors, 11.24.2 Port Status field, 11.24.2.7.1 SetPortFeature() request, 11.24.2.13  PORT_TEST hub class feature selectors, 11.24.2 overview, 11.24.2.7.1.9 Port Status field, 11.24.2.7.1 specific test modes, 11.24.2.13 power budgeting, 7.2.1.4, 9.2.5.1 power conductors in cables, 6.3 power control circuits in bus-powered hubs,
SetPortFeature() request, 11.24.2.13	7.2.1.1
ports. See also hubs	power distribution and management. See also
in bus topology, 5.2.3	over-current conditions; power switching
clearing features, 11.24.2.2 data source signaling, 7.1.13 to 7.1.13.2.2	classes of devices, 7.2.1 to 7.2.1.5 bus-powered devices or hubs, 4.3.1, 7.2.1.1
defined, 4.8.2.1	high-power bus-powered functions, 7.2.1.4
disconnect timer, 11.5.2	low-power bus-powered functions, 7.2.1.3
downstream facing ports, 4.8.2.1, 11.5 to	self-powered devices or hubs, 4.3.1,
11.5.1.15	7.2.1.2, 7.2.1.5
full- vs. low-speed port behavior, 11.8.4	configuration characteristics
in hub architecture, 11.1.1	hub descriptors for power-on sequence,
hub configuration and, 11.13	11.23.2.1
hub descriptors, 11.23 to 11.23.2.1	information in device characteristics, 4.8.1
hub internal ports, 11.4 to 11.4.4	power consumption in configuration
indicators, 11.5.3 to 11.5.3.1, 11.24.2.7.1,	descriptors, 9.6.3
11.24.2.7.1.10 indicator coloctors, 11.24.2.12	power source capability in configuration, 9.1.1.2
indicator selectors, 11.24.2.12 input capacitance, 7.1.6.1	dynamic attach and detach, 7.2.3, 7.2.4 to
over-current reporting and recovery, 11.12.5	7.2.4.2
port expansion considerations in USB	Host Controller role in, 4.9
development, 1.1	host role in, 10.1.5
port selector state machine, 11.7.1.4 to	hub support for, 11.1
11.7.1.4.4	loss of power, 7.2.1.2
power control, 11.11	over-current conditions, 7.2.1.2.1, 11.12.5
resetting, 10.2.8.1	(See also over-current conditions)
root ports, 2.0 glossary	overview, 4.3.1, 4.3.2, 9.2.5
setting port features, 11.24.2.13	power budgeting, 7.2.1.4, 9.2.5.1
signal speed support, 7	power status
status	control during suspend/resume, 7.2.3
bus state evaluation, 11.8 to 11.8.4.1	device states, 9.1.1.2
detecting status changes, 7.1.7.5, 11.12.2,	port power states, 11.24.2.7.1.6, 11.24.2.13
11.12.3 hub and port status change bitmap, 11.12.4	power switching, 11.11, 11.11.1 remote wakeup, 7.2.3, 9.2.5.2
port status bits, 11.24.2.7.1 to 11.24.2.7.2.5	USB System role, 10.5.4.2
testing mode, 11.24.2.7.1.9, 11.24.2.13	USB System Software role, 4.9
upstream facing ports, 4.8.2.1, 11.6 to	voltage drop budget, 7.2.2
11.6.4.6	Powered device state, 9.1.1.2, 9.1.1 <i>Table 9-1</i>
port selector state machine, 11.7.1.4 to	Powered Off state, 11.5, 11.5.1.2
11.7.1.4.4	powered-on ports, 11.24.2.13
port status change bits, 11.24.2.7.1 to	Power On Reset. See POR signal/event
11.24.2.7.2.5	power-on sequence, 11.23.2.1

605

power pair construction, 6.6.2	Protocol field, 9.2.3
power pins, 7.2.4.1	Protocol layer, 8
Power_source_off signal/event, 11.5 Table 11-5	bit ordering, 8.1
power switching	bus protocol, 4.4
bus-powered hubs, 7.2.1.1	data toggle synchronization and retry, 8.6 to
getting port status, 11.24.2.7.1	8.6.5
hub descriptors for, 11.23.2.1	error detection and recovery, 8.7 to 8.7.4
hub port power control, 11.11	packet field formats, 8.3 to 8.3.5.2
power-on and connection events timing,	packet formats, 8.4 to 8.4.6.4
7.1.7.3	SYNC field, 8.2
power switching gangs, 11.11.1	transaction formats, 8.5 to 8.5.5
staged power switching, 7.2.1.4	protocols
preamble packet. See PRE PID	defined, 2.0 glossary
preambles, 8.6.5	protocol codes, 9.2.3, 9.6.1, 9.6.2, 9.6.5
preboot control, passing to operating systems,	protocol stall, 8.4.5, 8.5.3.4
10.5.5	PS signal/event, 11.5 <i>Table 11-5</i>
prebuffering data, 5.12.5	pull-up and pull-down resistors
prepared termination, 6.4.2, 6.4.3	buffer impedance measurement, 7.1.1.1
PRE PID, 8.3.1 <i>Table 8-1</i>	
	high-speed signaling and, 7.1
inter-packet delays and, 7.1.18.1	power control during suspend/resume,
low-speed port behavior and, 11.8.4	7.1.7.6, 7.2.3
low-speed transactions, 8.6.5	signaling speeds and, 7.1 Table 7-1
overview, 8.3.1 <i>Table 8-1</i>	signal termination, 7.1.5.1
Transmit state and, 11.5.1.7	0
priming elasticity buffer, 11.7.1.3	Q
Priming state, 11.7.1.4.2	quantization in high-speed microframe timer
product descriptions in device descriptors, 9.6.1	range, 11.2.1
Product IDs in device descriptors, 9.6.1	queuing IRPs, 10.5.3.2.3
programmable data rate, defined, 2.0 glossary	В
prohibited cable assemblies, 6.4.4	R
Promoters, USB Implementers Forum, 1.4, 2.0	RA (rate adaptation)
glossary	asynchronous RA, 2.0 glossary
propagation delay	audio connectivity and, 5.12.4.4.1
cable delay, 7.1.16	defined, 2.0 glossary
detachable cables, 6.4.1	in source-to-sink connectivity, 5.12.4.4
end-to-end signal delay, 7.1.19 to 7.1.19.2	synchronous data connectivity, 5.12.4.4.2
EOF point advancement and, 11.2.3.2	synchronous RA, 2.0 glossary
full- and low-speed signals, 7.1.14.1	random vibration standards, 6.7 Table 6-7
full-speed source electrical characteristics,	rate adaptation. See RA (rate adaptation)
7.3.2 Table 7-9	rate matchers
high-/full-speed cables, 6.4.2	asynchronous endpoints, 5.12.4.1.1
high-speed signaling, 7.1.1.3, 7.1.14.2	buffering for rate matching, 5.12.8
low-speed cables, 6.4.3, 7.1.1.2	client software role, 5.12.4.4
low-speed source electrical characteristics,	in non-USB isochronous application, 5.12.1
7.3.2 <i>Table 7-10</i>	synchronous endpoints, 5.12.4.1.2
tests, 6.7 <i>Table 6-7</i>	ratings, full-speed, 6.4.1, 6.4.2
propagation delay skew, 6.7 <i>Table 6-7</i>	read/write sequences
protected fields in packets, 8.3.5	in bulk transfers, 8.5.2
protocol codes	in control transfers, 8.5.3, 8.5.3.1
defined, 9.2.3	Ready/ACK status, 11.15
in device descriptors, 9.6.1	Ready/Data status, 11.15
in device qualifer descriptors, 9.6.2	Ready/lastdata status, 11.15
in interface descriptors, 9.6.5	Ready/moredata status, 11.15
protocol engine requirements of Host Controller,	Ready/NAK status, 11.15
10.2.5	Ready/Stall status, 11.15
protocol errors, detecting, 10.2.6	Ready status, 11.15

Ready/trans-err status, 11.15	removing devices. See dynamic insertion and
real-time clock, 5.12.1	removal
real-time data transfers. See isochronous	RepeatingSE0 state, 11.6.4, 11.6.4.3
transfers	replacing configuration information, 10.5.4.1.3
receive clock, 11.7.1.2, 11.7.1.3	reporting rates for feedback, 5.12.4.2
receiver eye pattern templates. See eye pattern	request codes, 9.4 Table 9-4, 11.24.2
templates	Request Errors, 9.2.7
receivers	requests. See also PIDs; names of specific
differential data receivers, 7.1 Table 7-1	requests
receive phase of signaling, 7.1.1	bRequest field, 9.3.2
receiver characteristics, 7.1.4 to 7.1.4.2	class-specific requests, 9.2.6.5, 10.5.2.8,
receiver jitter, 7.1.15 to 7.1.15.2, 7.3.2 <i>Table</i>	11.24 to 11.24.2.13
7-9, 7.3.2 Table 7-10, 7.3.3 Figure 7-51 receiver sequence bits, 8.6, 8.6.2	completion times for hub requests, 11.24.1 control transfers and, 5.5
receiver state machine, 11.6, 11.6.3	defined, 2.0 glossary
sensitivity requirements, 7.1.2.2 Figure 7-15,	in device class definitions, 9.7.3
7.1.2.2 Figure 7-16, 7.1.2.2 Figure 7-18	hub standard and class-specific requests,
single- ended receivers, 7.1 Table 7-1	11.24 to 11.24.2.13
squelch detection, 7.1, 7.1.4.2	information requirements for, 10.3.4
ReceivingHJ state, 11.6.3.2	overview, 9.2.6
ReceivingHK state, 11.6.3.5	port status reporting, 11.12.3
ReceivingIS state, 11.6.3.1	request processing timing, 9.2.6.1
ReceivingJ state, 11.6.3, 11.6.3.3	reset/resume recovery time, 9.2.6.2
ReceivingK state, 11.6.3, 11.6.3.6	set address processing, 9.2.6.3
ReceivingSE0 state, 11.6.3, 11.6.3.8	standard device requests, 9.2.6.4, 9.4 to
receptacles	9.4.11
interface and mating drawings, 6.5.3	standard feature selectors, 9.4 Table 9-6
keyed connector protocol, 6.2	standard hub requests, 11.24 to 11.24.2.13
materials, 6.5.3.1, 6.5.3.2, 6.5.3.3	standard request codes, 9.4 Table 9-4
PCB reference drawings, 6.9	USBD command mechanisms, 10.5.2 to
Series "A" and Series "B" receptacles, 6.5.3	10.5.2.12
standards for, 6.7	USB device requests, 9.3 to 9.3.5
termination data, 6.5.2	vendor-specific requests, 10.5.2.9
USB Icon, 6.5, 6.5.1	required data sequences for transfers, 5.4
Recipient bits, 9.4.5	Reserved PID, 8.3.1 Table 8-1
reclocking, defined, 11.7.1	reserved portions of frames, 5.5.4
recovering from errors. See error detection and	Reserved test mode, 9.4.9
handling	Reset bus state
recovery intervals for devices, 9.2.6.2	downstream ports, 11.5, 11.5.1.5
re-enumerating sub-trees, 10.5.4.5	high- and full-speed operations, 5.3.1.1
reflected endpoint status, 10.5.2.2	high-speed detection and, 7.1.5.2
registers in hub timing, 11.2.3.1	high-speed signaling and, 7.1.7.6
regulators in bus-powered hubs, 7.2.1.1	in power-on and connection events, 7.1.7.3
regulatory compliance, 7.0	reset signaling, 7.1.7.5
regulatory requirements for USB devices, 7.3.1	signaling levels and, 7.1.7.1
reliable delivery in isochronous transfers, 5.12	reset condition
remote wakeup in configuration descriptors, 9.6.3	in bus enumeration process, 9.1.2 C_PORT_RESET bit, 11.24.2.7.2.5
Host Controller role, 10.2.7	Default device state and, 9.1.1.3
inrush current and, 7.2.3	device characteristics, 9.2.1
overview, 9.2.5.2	getting port status, 11.24.2.7.1
resume signaling, 7.1.7.7, 9.1.1.6	hub reset behavior, 11.10
timing relationships, 11.9	PORT_RESET bit, 11.24.2.7.1.5
USB System role in, 10.5.4.5	port status change bits, 11.24.2.7.2
Remote Wakeup field, 9.4.5	remote wakeup and, 10.5.4.5
removable devices, 11.23.2.1	reset handshake, C.2.4

607

reset condition (Continued) reset recovery time, 7.1.7.5, 9.2.6.2 reset signaling, 7.1.7.5 resetting pipes, 10.5.2.2 SetPortFeature(PORT_RESET) request, 11.24.2.13 state machine diagams, C.0 USB System and, 10.2.8.1 reset devices, communicating with, 10.5.1.1 reset devices, communicating with, 10.5.1.1 reset handshake, C.2.4 Resetting state, 11.5.1.5 ResetTT() request, RESET_TT, 11.24.2, 11.24.2.9 resistance ratings, 6.6.3 resistors high-speed signaling and, 7.1 pull-up and pull-down resistors, 7.1.1.1, 7.1.5.1, 7.1.7.6, 7.2.3 series damping resistors, 7.1.1.1 speed detection and, 9.1.3 resonators, data-rate tolerance and, 7.1.11 resource management, USB System role in, 10.3.2 Restart_E state, 11.5, 11.5.1.13 Restart_S state, 11.5, 11.5.1.12 Resume bus state downstream ports, 11.5, 11.5.1.10 overview, 7.1.7.7 receivers, 11.6.3, 11.6.3.7 reset signaling and, 7.1.7.1 Resume_Event signal/event, 11.4 resume intervals for devices, 9.2.6.2 resume signaling after loss of synchronication, 11.22.2 hub support, 11.1.2.2, 11.9 power control during suspend/resume, 7.2.3 remote wakeup and, 10.5.4.5 resume conditions in Hub Controller, 11.4.4 single-ended transmissions, 11.6.1 retire, defined, 2.0 glossary retiring IRPs. See aborting/retiring transfers RFI, USB grounding and, 6.8 rise and fall times data source jitter, 7.1.13.1.1 full-speed connections, 7.1.1.1 full-speed connections, 7.1.1.1 full-speed source electrical characteristics, 7.3.2 Table 7-9	robustness of USB, 3.3, 4.5 to 4.5.2 root hub in bus topology, 5.2.3 defined, 2.0 glossary HCDI presentation of, 10.4 Host Controller and, 10.2.8, 10.2.8.1 state handling, 10.2.1 root port hub, defined, 7.2.1 root ports, 2.0 glossary, 11.9 round trip times, 7.1.6.2 Rptr_Enter_WFEOPFU signal/event, 11.5 Table 11-5 Rptr_Exit_WFEOPFU signal/event, 11.5 Table 11-5 Rptr_Exit_WFEOPFU signal/event, 11.6.4 Table 11-9 Run timer status, C.0 Rx_Bus_Reset signal/event, 11.6.4 Table 11-9 Run timer status, C.0 Rx_Bus_Reset signal/event, 11.7.2.3 Table 11-11 Rx_Resume signal/event, 11.5 Table 11-5, 11.7.2.3 Table 11-11 Rx_Suspend signal/event, 11.4, 11.5 Table 11-5, 11.6.4 Table 11-9, 11.7.2.3 Table 11-11 S S field (Start), 8.4.2.2 sample clock buffering for rate matching, 5.12.8 defined, 5.12.2 synchronous endpoints, 5.12.4.1.2 sample declarations in state machines, B.1, B.2 B.3 Sample Rate Conversion. See SRC samples defined, 2.0 glossary sample size in buffering calculations, 5.12.8 samples per (micro)frame in isochronous transfers, 5.12.4.2 SC field (Start/Complete field), 8.4.2.2, 8.4.2.3 scheduling access to USB interconnect, 4.1 host split transaction scheduling, 11.18.4 microframe pipeline scheduling, 11.18.2 periodic split transaction scheduling, 11.18.2 periodic split transaction scheduling, 11.18.4 microframe pipeline scheduling, 11.18.2 periodic split transaction scheduling, 11.18.4 Transaction Translator transaction scheduling
single-ended transmissions, 11.6.1	SC field (Start/Complete field), 8.4.2.2, 8.4.2.3
retiring IRPs. See aborting/retiring transfers	
RFI, USB grounding and, 6.8	host split transaction scheduling, 11.18.4
rise and fall times	microframe pipeline scheduling, 11.18.2
	periodic split transaction scheduling, 11.18
	Transaction Translator transaction scheduling
high-speed signaling, 7.1.2.2	11.14.2 to 11.14.2.3
high-speed source electrical characteristics,	SE0sent signal/event, 11.6.4 Table 11-9
7.3.2 Table 7-8 low-speed source electrical characteristics,	• • • • • • • • • • • • • • • • • • • •
7.3.2 Table 7-10	
overview, 7.1.2.1 to 7.1.2.2	
SE0 from low-speed devices, 7.1.14.1	
testing, 7.1.20	
testing, 1.1.20	

SE0 signal/event	Series "A" and "B" connectors (Continued)
in data signaling, 7.1.7.4.1	receptacles
downstream port state machine, 11.5 <i>Table</i> 11-5	injection molded thermoplastic insulator material, 6.5.3.1
Not Configured state, 11.5.1.1	interface and mating drawings, 6.5.3
propagation delays, 7.1.14.1	PCB reference drawings, 6.9
pull-down resistors and, 7.1.7.3	receptacle contact materials, 6.5.3.3
receiver state machine, 11.6.3 Table 11-8	receptacle shell materials, 6.5.3.2
reset signaling, 7.1.7.5	standards for, 6.7
SE0 interval of EOP, 7.3.2 <i>Table 7-9</i> , 7.3.2	USB Icon, 6.5, 6.5.1
Table 7-10	series damping resistors, 7.1.1.1
signaling levels and, 7.1.7.1	service, defined, 2.0 glossary
single-ended transmissions, 11.6.1	service clock, 5.12.2, 5.12.8
test mode, 7.1.20	service intervals, 2.0 glossary, 10.3.3
SE0 width, 7.1.13.2.1, 7.1.14.1, 7.3.2 <i>Table 7-9</i> ,	service jitter, defined, 2.0 glossary
7.3.2 Table 7-10	service periods of data, 5.12.1
SE1 signal/event, 7.1.1, 11.6.1	service rates, defined, 2.0 glossary
	SetAddress() request, SET_ADDRESS
selective resume signaling, 11.9	hub requests, 11.24.1
selective suspend signaling defined, 9.1.1.6	overview, 9.4.6
hub support, 11.9	
	reset recovery time and, 7.1.7.5 standard device request codes, 9.4
overview, 7.1.7.6.2 self-powered devices and functions	time limits for completing processing, 9.2.6.3
configuration descriptors, 9.6.3	SetConfiguration() request,
defined, 4.3.1, 7.2.1	SET_CONFIGURATION
device states, 9.1.1.2	hub requests, 11.24.1
overview, 7.2.1.5	overview, 9.4.7
Self Powered field, 9.4.5	Powered-off state and, 11.5.1.2
self-powered hubs	setting configuration in descriptors, 9.1.1.5, 9.6.3
configuration, 11.13 defined, 7.2.1	standard device request codes, 9.4
	SetDescriptor() request, SET_DESCRIPTOR
device states, 9.1.1.2	getting endpoint descriptors, 9.6.6
over-current protection, 7.2.1.2.1	hub class requests, 11.24.2
overview, 7.2.1.2	hub requests, 11.24.2
power switching, 11.11	
self-recovery, USB robustness and, 4.5 SendEOR state, 11.5, 11.5.1.11	interface descriptors and, 9.6.5 overview, 9.4.8
Send Letete 11.6.4.11.6.4.4	
SendJ state, 11.6.4, 11.6.4.4 Send Resume state (Sresume), 11.6.4, 11.6.4.6	SetHubDescriptor() request, 11.24.2.10 standard device request codes, 9.4
sequence of transactions in frames, 5.11.2	SetDeviceFeature(DEVICE_REMOTE_WAKEU
Serial Interface Engine (SIE), 10.1.1, 10.2.2	P) request, 10.5.4.5
	SetFeature() request, SET_FEATURE, 9.4.5,
serializer/deserializer, 10.2.2	9.4.9
serial numbers in device descriptors, 9.6.1 Series "A" and "B" connectors	hub class requests, 11.24.2
detachable cables and, 6.4.1	hub requests, 11.24.2
keyed connector protocol, 6.2	overview, 9.4.9
	SetHubFeature() request, 11.24.2.12
plugs	
injection molded thermoplastic insulator	SetPortFeature() request, 11.24.2.13 standard device request codes, 9.4
material, 6.5.4.1	
interface drawings, 6.5.4	TEST_MODE, 7.1.20, 9.4.9
plug (male) contact materials, 6.5.4.3	TEST_SELECTOR, 9.4.9
plug shell materials, 6.5.4.2	

609

SetHubDescriptor() request, 11.24.2, 11.24.2.10 SetHubFeature() request, 11.24.2, 11.24.2.6,	shielding grounding, 6.8 low-speed and high-/full-speed cables, 6.6 outer and inner cable shielding, 6.6.1 shielded cables illustrated, 6.4.1 standardized contact terminating assignments, 6.5.2 short circuits, USB withstanding capabilities, 7.1.1 short packets defined, 9.4.3 detecting, 10.2.6 multiple data payloads and, 5.3.2 SIE (Serial Interface Engine), 10.1.1, 10.2.2 signal conductors in cables, 6.3 signal edges. See edges of signals signaling bit stuffing, 7.1.9 to 7.1.9.2 cable attenuation, 7.1.17 connect and disconnect signaling, 7.1.7.3 data encoding/decoding, 7.1.8 data rate, 7.1.11 data signaling, 7.1.7.4 to 7.1.7.4.2 delay bus turn-around time and inter-packet delay, 7.1.18 to 7.1.18.2 cable delay, 7.1.16 cable skew delay, 7.1.3 maximum end-to-end signal delay, 7.1.19 to 7.1.19.2 high-speed driver characteristics, 7.1.1.3 hub signaling timings, 7.1.14 to 7.1.14.2 in-band and out-of-band, 10.1.2 input characteristics, 7.1.6.1 jitter, 7.1.13.1 to 7.1.13.1.2, 7.1.15 to 7.1.15.2 (See also jitter) low-speed (1.5Mb/S) driver characteristics, 7.1.1.2 (micro)frame intervals and repeatability, 7.1.12 overview, 7.1 receiver characteristics, 7.1.4 to 7.1.4.2, 7.1.15.1 reset signaling, 7.1.7.5
token CRCs, 8.3.5.1	resume signaling, 7.1.7.7
in token packets, 8.4.1	rise and fall time, 7.1.2.1 to 7.1.2.2
Setup stage	signal attenuation, 7.1.17
in control transfer data sequences, 5.5.5	signal edges (See edges of signals)
in control transfers, 5.5, 8.5.3	signaling levels, 7.1.7 to 7.1.7.5 signal integrity, 4.5
data format for USB device requests, 9.3 SETUP transactions. See SETUP PID	signal friegrity, 4.5 signal termination, 7.1.5.1
shell	source signaling, 7.1.13 to 7.1.13.2.2
conductors, 6.5.2	suspend signaling, 7.1.7.6
plug shell materials, 6.5.4.2	sync pattern, 7.1.10
receptacle shell materials, 6.5.3.2	USB driver characteristics, 7.1.1

signal matching, 7.1.2.1 signal pair attenuation, 6.4.1, 6.7 Table 6-7 signal pair construction, 6.6.2 signal pins, 7.2.4.1 signal swing, 7.1.2.1 signal termination, 7.1, 7.1.5.1 simple states, notation for, 11.15 Single-ended 0 bus state (SEO) in data signaling, 7.1.7.4.1 pull-down resistors and, 7.1.7.3 reset signaling, 7.1.7.5 signaling levels and, 7.1.7.1 test mode, 7.1.20 single-ended capacitance, 7.1.1.2 single-ended components in upstream ports, 11.6.1 single-ended receivers, 7.1.4.1, 7.1.6.1, 7.1 Table 7-1 "single packets" and split transactions, 5.12.3 single pin-type receptacles, 6.9 sink endpoints adaptive sink endpoints, 5.12.4.1.3 audio connectivity, 5.12.4.4.1 connectivity overview, 5.12.4.4 feedback for isochronous transfers, 5.12.4.2	SOFs (Continued) frame and microframe timer synchronization, 11.2, 11.2.3 to 11.2.3.3 frame clock tracking and microframe SOFs, 5.12.4.1.2 high-speed SOF in connect detection, 7.1.7.3 Host Controller frame and microframe generation, 10.2.3 loss of consecutive SOFs, 11.2.5 loss of TT synchronization, 11.22.1 microframe synchronization and, 11.2.4 overview, 8.4.3 tracking, 5.12.6, 5.12.7 using as clocks, 5.12.5 soft-start circuits, 7.2.4.1 software interfaces. See client software; HCDI; host; USBDI; USB System software SOHP, 11.7.2.1 solderability standards, 6.7 Table 6-7 solder tails, 6.5.3.3, 6.5.4.3 SOP bus state, 7.1.7.1, 7.1.7.2, 7.1.7.4.1, 7.1.7.4.2 SOP_FD signal/event generating, 11.4.4 in Hub Repeater state machine, 11.7.2.3
synchronization types, 5.12.4.1	Table 11-11
synchronous data connectivity, 5.12.4.4.2	SOP_FU signal/event, 11.7.2.3 Table 11-11
skew	SOPs, 8.3
cable skew delay, 6.7 <i>Table 6-7,</i> 7.1.3, 7.3.2 <i>Table 7-12</i>	error detection through bus turn-around timing, 8.7.2
differential-to-EOP transition skew, 7.3.3	frame and microframe timer synchronization,
Figure 7-50	11.2.3 to 11.2.3.3
hub EOP delay and EOP skew, 7.3.3 Figure	Idle-to-K state transition, 7.1.14.1
7-53	SOP distortion, 7.3.3 Figure 7-52
hub/repeater electrical characteristics, 7.3.2	timeout periods and, 7.1.19.1
Table 7-11	SORP signal/event, 11.7.1.4 Table 11-10
hub switching skew, 7.1.9.1	source endpoints
Idle-to-K state transition, 7.1.14.1	adaptive source endpoints, 5.12.4.1.3
minimizing signal skew, 7.1.1	audio connectivity, 5.12.4.4.1
timing skew accumulation, 11.2.5.1 to 11.2.5.2	connectivity overview, 5.12.4.4 feedback for isochronous transfers, 5.12.4.2
slips in synchronous data, 5.12.4.4.2 small capacitors, 7.1.6.1	synchronization types, 5.12.4.1
SOF PID, 8.3.1 <i>Table 8-1</i>	synchronous data connectivity, 5.12.4.4.2
frame number field, 8.3.3	source jitter, 7.3.2 Table 7-8, 7.3.2 Table 7-9,
frames and microframes, 8.4.3.1	7.3.2 Table 7-10
start-of-frame packets, 8.4.3	source/sink connectivity, 5.12.4.4
SOFs	special PIDs
after loss of synchronication, 11.22.2	ERR PID, 8.3.1 Table 8-1, 8.4.5
bus clock and, 5.12.2	PING PID, 8.3.1 <i>Table 8-1</i> , 8.3.2.2, 8.3.5.1,
defined, 2.0 glossary	8.4.1, 8.4.5, 8.5.2, 8.5.3.1
in downstream port state machine, 11.5	
error recovery in isochronous transfers, 5.12.7	
frame and microframe intervals, 7.1.12	

special PIDs (Continued)	split transactions (Continued)
PRE PID	IN transactions
defined, 8.3.1 <i>Table 8-1</i>	bulk/control examples, A.2
inter-packet delays and, 7.1.18.1	interrupt examples, A.4
low-speed port behavior and, 11.8.4	interrupt transaction sequencing, 11.20.4
low-speed transactions, 8.6.5	isochronous examples, A.6
Transmit state and, 11.5.1.7	isochronous transaction sequencing,
Reserved PID, 8.3.1 Table 8-1	11.21.4
SPLIT PID, 8.3.1 Table 8-1, 8.3.2.1, 8.3.5.1,	interrupt transactions
8.4.2 to 8.4.2.3	IN examples, A.4
specific-sized data payloads, 5.3.2	flow sequences and state machines, 11.20
speed	to 11.20.4
downstream facing ports and hubs, 7.1	OUT examples, A.3
high-speed devices operating at full-speed,	isochronous transactions
5.3.1.1	IN examples, A.6
hubs and signaling speeds, 11.1.1	OUT examples, A.5
measurement planes in speed signaling eye	overview, 11.21 to 11.21.4
patterns, 7.1.2.2	microframe pipeline, 11.18.2
pull-up and pull-down resistors and, 7.1 Table	non-periodic transactions
7-1	IN examples, A.2
speed dependent descriptors, 9.2.6.6	OUT and SETUP examples, A.1
upstream facing ports and hubs, 7.1	overview, 11.17 to 11.17.5
speed detection	sequencing, 11.17.3
attached devices, 11.8.2	state machines, 11.17.2
detecting low-speed functions and hubs,	notation for, 11.15
11.24.2.7.1.7	OUT transactions
detecting speed of devices, 7.1.7.3	bulk/control examples, A.1
other speed configuration descriptor, 9.6.4	interrupt examples, A.3
PORT_HIGH_SPEED, 11.24.2.7.1.8	interrupt sequencing, 11.20.3
reset condition and Default device state,	isochronous examples, A.5
9.1.1.3	isochronous sequencing, 11.21.3
speed indication bits, 7.1.5.2	periodic transactions
termination and, 7.1.5.1	interrupt IN examples, A.4
SPI, defined, 2.0 glossary	interrupt OUT examples, A.3
SPLIT PID, 8.3.1 Table 8-1, 8.3.2.1, 8.3.5.1,	interrupt transaction state machines, 11.20
8.4.2 to 8.4.2.3	to 11.20.4
splitting sample across packets, 5.12.8	isochronous IN examples, A.6
split transactions. See also complete-split	isochronous OUT examples, A.5
transactions; start-split transactions	isochronous transaction state machines,
best case full-speed budgets, 11.18.1, 11.18.4	11.21 to 11.21.4
bulk/control transactions	overview, 11.18 to 11.18.8
control transfers, 5.5.4	SETUP transactions, A.1
IN examples, A.2	"single packets" and, 5.12.3
OUT and SETUP examples, A.1	state machines
sequencing, 11.17.3	bulk/control state machines, 11.17.2
state machines, 11.17.2	interrupt state machines, 11.20 to 11.20.4
data handling, 11.14.1.1	isochronous transaction state machines,
data packet types, 8.4.4	11.21 to 11.21.4
defined, 2.0 glossary, 5.10	overview, 11.16
failures, 11.17.5	split transaction state machines, 8.5
host controller and, 11.14.1.2	token packets, 8.4.2 to 8.4.2.3
host scheduling 11 18 4	Transaction Translator 11 1 1 14 1

squelch circuit, 7.1.20, 11.7.1.1 squelch detection error detection and, 8.7.3, 8.7.4 turn-around timing and, 8.7.2 Squelch signal/event, 11.7.1.4 Table 11-10 Squelch state, 7.1, 7.1.4.2, 7.1.7.2 SRC asynchronous SRC, 2.0 glossary audio connectivity and, 5.12.4.4.1 defined, 2.0 glossary	start-split transactions (Continued) isochronous transactions, 11.21 notation for, 11.15 overview, 11.14.1 scheduling, 11.14.2.1, 11.14.2.2, 11.14.2.3,
synchronous SRC, 2.0 glossary	state machines. See also names of specific state
Sresume state, 11.6.4, 11.6.4.6	machines under Dev_, HC_, and TT_
SSPLIT. See start-split transactions (SSPLIT)	actions in, 8.5, 11.15
staged power switching, 7.2.1.4	bulk/control transaction state machines, 8.5.2,
stages in control transfers, defined, 2.0 <i>glossary</i> ,	11.17.2
5.5. See also Data stage; Setup stage;	conditions in, 8.5
Status stage	device state machines, 8.5, 8.5.2, 8.5.5
STALLs, 8.3.1 Table 8-1	diamond symbols in, 8.5, 11.15
in bulk transfers, 5.8.5, 8.5.2, 11.17.1	downstream facing port state machines, 11.5
in control transfers, 8.5.3.1, 11.17.1	endpoint state machines, 8.5
data corrupted or not accepted, 8.6.3	example declarations, B.1, B.2, B.3
functional and commanded stalls, 8.4.5	Host Controller state machines, 8.5, 11.16 to
function response to IN transactions, 8.4.6.1	11.16.1.1.2, 11.17.2, 11.20.2, 11.21.2
function response to OUT transactions,	host state machines, 8.5.1, 8.5.2, 8.5.5
8.4.6.3	Hub Repeater state machine, 11.2.3.3, 11.7.2,
in interrupt transfers, 5.7.5, 8.5.4, 11.20.4	11.7.2.3 Table 11-11
overview, 8.4.5	Hub state machine, 11.1.1 initial states in, 8.5
protocol stalls, 8.4.5 Ready/Stall status, 11.15	input transitions in, 8.5
Request Error responses, 9.2.7	internal port state machine, 11.4
responses to standard device requests, 9.4	interrupt transaction state machines, 8.5.2,
returned by control pipes, 8.5.3.4	8.5.2 Figure 8-33, 8.5.2 Figure 8-34,
standard device information, 4.8.1	11.20 to 11.20.4
standard device requests, 9.2.6.4, 9.4 to 9.4.11,	isochronous transaction state machines, 8.5.5
11.24.1	Figure 8-42, 8.5.5 Figure 8-43, 11.21.2
standards (applicable documents), 6.7.1	notation in, 8.5, 11.15
standard USB descriptor definitions, 9.6.1 to	output transitions in, 8.5
9.6.5	over-sampling state machine DPLLs, 7.1.15.1
Start/Complete field (SC), 8.4.2.2	overview, 8.5
Started timer status, C.0	port indicator colors, 11.5.3
Start field (S), 8.4.2.2	port selector state machine, 11.7.1.4 to
Start-of-Frame. See SOFs	11.7.1.4.4
Start of High-speed Packet (HSSOP), 7.1.7.2, 7.1.7.4.2	receiver state machine, 11.6, 11.6.3 Table 11-
Start-of-Packet. See SOPs	reset protocol diagrams, C.0
Start-of-Packet bus state (SOP), 7.1.7.1, 7.1.7.2,	resetting TT state machines, 11.24.2.9
7.1.7.4.1, 7.1.7.4.2	split transaction state machine overview,
start-of-packet delimiter. See SOPs	11.16
star topology, 5.2.3	state hierarchy, 8.5
start-split transactions (SSPLIT)	states defined, 8.5
after loss of synchronication, 11.22.2	Transaction Translator state machines, 11.16,
buffering, 11.14.2.1, 11.14.2.2, 11.14.2.3,	11.16.2 to 11.16.2.1.7, 11.24.2.9
11.17	transitions in, 8.5
bulk/control split transactions, 11.17, 11.17.1	transmitter state machine, 11.6, 11.6.4,
defined, 8.4.2, 11.14.1.2	11.6.4.2, 11.6.4 Table 11-9
freeing pending transactions, 11.18.6.2	static output swing of USBD, 7.1.1

status. See also status change bits device states, 10.5.2.7, 11.12.2 Host Controller role in, 4.9 host's role in monitoring status and activity, 10.1.4 hub and port status change bitmap, 11.12.4 hub and port status changes, 7.1.7.5, 11.12.6 hub status, 11.24.2.6 notification of completion status, 10.3.4 port change information processing, 11.12.3 port indicators, 11.5.3 to 11.5.3.1 port status change bits, 11.24.2.7.2 to 11.24.2.7.2.5 USBD event notifications, 10.5.4.3 USBD status reporting and error recovery, 10.5.4.4 status change bits. See also Status Change endpoint detecting changes, 11.12.2 device states, 11.12.2 hub and port status change bitmap, 11.12.4 hub status, 11.24.2.6 over-current status change bits, 11.12.5 port status change bits, 11.24.2.7.2 to 11.24.2.7.2.5 Status Change endpoint defined, 11.12.1 device states and, 11.12.2	subclasses device_qualifer descriptor codes, 9.6.2 device subclass codes, 9.2.3, 9.6.1 interface subclass codes, 9.2.3, 9.6.5 SubClass field, 9.2.3 substrate materials plug contact materials, 6.5.4.2 receptacle contact materials, 6.5.3.3 receptacle shell materials, 6.5.3.2 subtree devices after wakeup, 10.5.4.5 successful transfers, 8.6.2, 10.3.4 supply current, 7.3.2 Table 7-7 supply voltage DC electrical characteristics, 7.3.2 Table 7-7 oscillators, 7.1.11 surge limiting, 7.2.4.1 Suspend bus state global suspend, 7.1.7.6.1 overview, 7.1.7.6 power control during suspend/resume, 7.2.3 reset signaling, 7.1.7.5 selective suspend, 7.1.7.6.2 Suspend Delay state, 11.4, 11.4.2 suspended devices global suspend, 7.1.7.6.1 hub support for suspend signaling, 11.9
hub and port status change bitmap, 11.12.4 hub configuration and, 11.13 hub descriptors, 11.23.1 Status stage in control transfers, 5.5, 5.5.5, 8.5.3 reporting status results, 8.5.3.1	power control during suspend/resume, 7.2.3 power-on and connection events, 7.1.7.3 remote wakeup, 9.2.5.2, 10.2.7, 10.5.4.5 reset state machines, C.2.1 resume signaling, 7.1.7.7 selective suspend, 7.1.7.6.2
StopTT() request, STOP_TT hub class requests, 11.24.2 overview, 11.24.2.11 storage temperatures for cables, 6.6.4	single-ended transmissions, 11.6.1 Suspend bus state, 7.1.7.6 Suspended device state, 9.1.1.6 suspended hubs
stranded tinned conductors, 6.6.2 streaming real time transfers. See isochronous transfers	hub reset behavior, 11.10 resume signaling and, 11.1.2.2 suspended ports
stream pipes bulk transfers and, 5.8.2 in bus protocol overview, 4.4 defined, 2.0 glossary, 5.3.2 interrupt transfers and, 5.7.2 isochronous transfers and, 5.6.2 overview, 5.3.2.1 STRING descriptor, 9.4 Table 9-5 string descriptors GetDescriptors GetDescriptor() request, 9.4.3 as optional, 9.5 overview, 9.6.7 stuffed bits. See bit stuffing	C_PORT_SUSPEND, 11.24.2.7.2.3 getting port status, 11.24.2.7.1 port status change bits, 11.24.2.7.2 PORT_SUSPEND, 11.24.2.7.1.3, 11.24.2.13 Suspended state, 9.1.1.6, 9.1.1 Table 9-1, 11.5 11.5.1.9. See also Suspend bus state; Suspend state suspend state suspend sequencing, 11.22.2 Suspend state, 11.6.3, 11.6.3.4 switching thresholds for single-ended receivers, 7.1.4.1

0.410 5 11	· · · · · · · · · · · · · · · · · · ·
SYNC field	termination (Continued)
in data signaling, 7.1.7.4.1	high-/full-speed captive cable assemblies,
in electrical specifications overview, 4.2.1	6.4.2
high-speed signaling and, 7.1	low-speed captive cable assemblies, 6.4.3
overview, 8.2	signal termination, 7.1, 7.1.5.1
squelch detection and, 11.7.1.1	USB topology rules, 6.4.4
SynchFrame() request, SYNCH_FRAME, 9.4,	termination data, 6.5.2
9.4.11, 11.24.1	Termination Impedance, 7.1.6.2
synchronization. See also synchronization types	test criteria for electrical, mechanical and
clock synchronization, 5.12.3	
	environmental compliance, 6.7
data-per-time synchronization, 5.12.7	Test for Flammability of Plastic Materials for
data toggle synchronization, 8.4.4, 8.6 to 8.6.5	Parts in Devices and Appliances, 6.7.1
endpoint synchronization frame, 9.4.11	Testing state, 11.5.1.14
frame and microframe timer synchronization,	Test_J test mode, 7.1.20, 9.4.9, 11.24.2.13
11.2, 11.2.3 to 11.2.3.3	Test_K test mode, 7.1.20, 9.4.9, 11.24.2.13
jitter, 2.0 <i>glossary</i> (See also jitter)	test mode, 7.1.20, 9.4.9, 11.24.2.7.1.9,
physical and virtual devices, 5.12.4.4	11.24.2.13
SYNC field, 8.2	TEST_MODE, 7.1.20, 9.4.9, 9.4 Table 9-6
sync pattern, 7.1.10	Test_Packet test mode, 7.1.20, 9.4.9, 11.24.2.13
Transaction Translator loss of	test planes in high-speed signaling, 7.1.2.2
synchronization, 11.18.6, 11.22.1	Test SE0 NAK test mode, 7.1.20, 9.4.9,
transmitter and receiver synchronization in	11.24.2.13
isochronous transfers, 5.12	TEST SELECTOR, 9.4.9
synchronization types	thermal shock standards, 6.7 <i>Table 6-7</i>
adaptive, 5.12.4.1.3	Thevenin resistance, 7.1.5.1
asynchronous, 5.12.4.1.1	"think time," 11.18.2, 11.23.2.1
defined, 2.0 glossary, 5.12.4	"three strikes and you're out" mechanism,
endpoints and, 9.6.6	11.17.1
overview, 5.12.4.1	Through Impedance, 7.1.6.2
synchronous, 5.12.4.1.2	tiered topology
synchronous data connectivity, 5.12.4.4.2	EOF point advancement and, 11.2.3.2
synchronous data devices, 5.12.4	tiered star topology, 5.2.3
synchronous endpoints, 5.12.4.1.2, 5.12.4.4	tiers in bus typology, 4.1.1
synchronous RA, 2.0 glossary, 5.12.4.4	Time Division Multiplexing (TDM), 2.0 glossary
synchronous SRC, 2.0 glossary	Time Domain Reflectometer loading
sync pattern, 7.1.7.4.2, 7.1.9, 7.1.10	specification, 2.0 glossary, 7.1.6.2
system configuration. See configuration	timed states
System Programming Interface, defined, 2.0	Disconnected state, 11.5.1.3
glossary	Resuming state, 11.5.1.10
system software. See USB System Software	timeout
- <b>,</b>	bus transaction timeout, 5.12.7
T	defined, 2.0 glossary
TDM, defined, 2.0 glossary	detecting timeout conditions, 10.2.6
TDR loading specification, 2.0 <i>glossary</i> , 7.1.6.2	high bandwidth transactions and, 5.9.1
telephone interconnects, 1.1	split transaction flow sequences, 11.18.8
temperature	timeout intervals in error detection, 8.7.2,
data-rate inaccuracies and, 7.1.11	8.7.3 timequite 11.15 11.17.1
ranges for cables, 6.6.4	timeouts, 11.15, 11.17.1
templates. See receiver eye pattern templates	timing. See also cable delay; propagation delay;
termination	skew; synchronization; timing waveforms
blunt cut and prepared termination, 6.4.2,	bus timing/electrical characteristics, 7.3.2
6.4.3	bus transaction time calculations, 5.11.3
DC electrical characteristics, 7.3.2 Table 7-7	bus turn-around timing, 8.7.2
defined, 2.0 glossary	clock model, 5.12.2
detachable cable assemblies, 6.4.1	clock synchronization, 5.12.3
electrical specifications overview, 4.2.1	completion times for hub requests, 11.24.1

615

timing (Continued)	topology
current frame timer, 11.2.3.1	bus topology, 4.1, 4.1.1, 5.2 to 5.2.5
data source signaling, 7.1.13 to 7.1.13.2.2	EOF point advancement and, 11.2.3.2
device event timings, 7.3.2 Table 7-14	hub tiers defined, 2.0 glossary
frame and microframe intervals, 7.1.12	trace delays, 7.1.14.2
frame and microframe timers, 11.2.3 to	tracking transactions, 11.18.7
11.2.3.3	transaction completion prediction, 11.3.3
hub event timings, 7.3.2 Table 7-13	transaction list
hub frame timer, 11.2 to 11.2.5.2	defined, 5.11.1.4
hub signaling timings, 7.1.14 to 7.1.14.2	HCD role in, 5.11.1.3
isochronous transfer feedback, 5.12.4.2	Host Controller and, 5.11.1.5
isochronous transfer importance, 5.12	transactions. See also specific types of
	transactions
low, full, and high-speed turn-around timing,	
8.7.2	aborting, 11.18.6, 11.18.6.1
next frame timer, 11.2.3.1	allocating bandwidth for, 5.11.1 to 5.11.1.5,
in non-USB isochronous application, 5.12.1	10.3.2
port disconnect timer, 11.5.2	buffer size calculations, 5.11.4
power-on and connection events timing,	bus protocol overview, 4.4
7.1.7.3	defined, 2.0 glossary
remote wakeup timing relationships, 11.9	error detection and recovery, 8.7 to 8.7.4
request processing timing, 9.2.6.1	maximum allowable transactions per
Resetting state and Resuming state intervals,	microframe, 5.4.1, 11.18.6.3
11.5.1.10	multiple transactions in microframes, 5.9,
Run, Clear, and Started timer status, C.0	5.9.2
SE0 for EOP width timing, 7.1.13.2.1	organization within IRPs, 5.11.2
skew accumulating between host and hub,	packet sequences, 8.5
11.2.5.1 to 11.2.5.2	pending, 11.18.6
SOF PID timing information, 8.4.3	PING flow control protocol and, 5.5.4
SOF tokens as clocks, 5.12.5	scheduling, 4.4, 11.14.2 to 11.14.2.3
synchronization types, 5.12.4.1	split transactions, 5.5.4, 8.4.2 to 8.4.2.3, A.1,
timing waveforms, 7.3.3	A.2, A.3, A.4
differential data jitter, 7.3.3 Figure 7-49	state machine overview, 8.5
differential-to-EOP transition skew and EOP	timeout, 5.12.7
width, 7.3.3 Figure 7-50	tracking transactions, 5.11.2
hub differential delay, differential jitter, and	transaction completion prediction, 11.3.3
SOP distortion, 7.3.3 Figure 7-52	transaction formats
hub EOP delay and EOP skew, 7.3.3 Figure	bulk transfers, 5.8.4, 8.5.2, A.1, A.2
7-53	control transfers, 5.5.4, 8.5.3 to 8.5.3.4,
receiver jitter tolerance, 7.3.3 Figure 7-51	A.1, A.2
toggle mode. See data toggle	IN transactions, A.2, A.4, A.6
toggle sequencing, 8.5.5	interrupt transfers, 8.5.4, A.3, A.4
token packets	isochronous transfers, 5.6.3, 5.12.6, 5.12.7
in bulk transfers, 8.5.2	8.5.5, A.5, A.6
bus protocol overview, 4.4	non-periodic transactions, 11.17 to 11.17.5
CRCs, 8.3.5.1	OUT transactions, A.1, A.3, A.5
defined, 2.0 glossary	overview, 8.5
in isochronous transfers, 8.5.5	periodic and non-periodic transactions,
overview, 8.4.1	11.14.1, 11.18 to 11.18.8, 11.22.1
packet field formats, 8.3 to 8.3.5.2	SETUP transactions, A.1
split transaction token packets, 8.4.2 to	transaction list, 5.11.1.3, 5.11.1.4, 5.11.1.5
8.4.2.3	transaction time calculations, 5.11.3
token phases, notation for, 11.15	Transaction Translator, 4.8.2.1, 11.18.7
token PIDs, 8.3.1 Table 8-1. See also IN PID;	
OUT PID; SETUP PID; SOF PID	
231115, 32131115, 331115	

Transaction Translator	transfer management, 5.11.1 to 5.11.1.5
aborting transactions, 11.18.6.1	allocating bandwidth, overview, 4.7.5, 5.11.1.1
buffers	client software, 5.11.1.1
buffer space required, 11.17.4, 11.19	HCD, 5.11.1.3
clearing buffers, 11.17.5, 11.24.2.3	Host Controller, 5.11.1.5
periodic and non-periodic buffer sections,	illustrated, 5.11.1
11.14.1	transaction list, 5.11.1.4
complete-split state searching, 11.18.8	USB driver, 5.11.1.2
data handling, 11.14.1.1	USB System, 10.3.2
defined, 2.0 <i>glossary</i> , 4.8.2.1, 11.1	transfers, 5.0. See also transactions; names of
delay in bus times, 5.11.3	specific transfer types (i.e., bulk transfers)
error handling, 11.22	bulk transfers, 2.0 glossary, 4.7.2, 5.8 to 5.8.5
frame and microframe jitter, 11.2.4	8.5.2
freeing pending start-splits, 11.18.6.2	bus access for transfers, 5.11 to 5.11.5
full-speed frame generation, 11.18.3	bus bandwidth reclamation, 5.11.5
GET_TT_STATE, 11.24.2.8	calculating buffer sizes in functions and
host controller and, 11.14.1.2	software, 5.11.4
hub architecture and, 11.1.1	calculating bus transaction times, 5.11.3
hub class descriptors and, 11.23.1	transaction tracking, 5.11.2
loss of synchronization, 11.18.6, 11.22.1	transfer management, 5.11.1 to 5.11.1.5
low-speed signaling, 8.6.5	bus protocol overview, 4.4
microframe pipelines and, 11.18.2	bus topology, 5.2 to 5.2.5
multiple TTs, 11.14.1.3, 11.23.1, 11.24.2.8	communication flow, 4.1, 5.3 to 5.3.3
resetting, 11.24.2.9	control transfers, 4.7.1, 5.5 to 5.5.5, 8.5.2,
response generation, 11.18.5	8.5.3 to 8.5.3.4
scheduling, 11.14.2 to 11.14.2.3	data prebuffering, 5.12.5
split transaction notation, 11.15	data signaling overview, 7.1.7.4 to 7.1.7.4.2
state machines	defined, 2.0 glossary
bulk/control state machines, 11.17.2	error detection and recovery, 8.7 to 8.7.4
declarations, B.3	frames and microframes, 5.3.3
interrupt transaction state machines,	high-bandwidth transfers, 5.9.1, 5.9.2
11.20.2	high-speed transfer rates in 2.0, 1.1
isochronous transaction state machines,	Host Controller responsibilities, 4.9, 10.1.3
11.21.2	hub connectivity and, 11.1.2.1
overview, 11.16, 11.16.2 to 11.16.2.1.7	implementer viewpoints, 5.1
stopping normal execution, 11.24.2.11	interrupt transfers, 2.0 glossary, 4.7, 4.7.3, 5.7
"think time," 11.18.2, 11.23.2.1	to 5.7.5, 5.9.1, 8.5.2, 8.5.4
in transactions	isochronous transfers, 2.0 <i>glossary</i> , 4.7.4, 5.6
bulk/control transactions, 11.17.2, 11.17.4	to 5.6.5, 5.9.2, 5.12 to 5.12.8, 8.5.5
interrupt transactions, 11.20.2	operations overview, 9.2.4
isochronous transactions, 11.21.2, 11.21 to	organization of transactions within frames,
11.21.4	5.11.2
non-periodic transactions, 11.17 to 11.17.5	overview, 5.0
periodic transactions, 11.17 to 11.17.5	periodic transfers, 5.6.4, 5.7.4
11.22.1	power management, 9.2.5
transaction tracking, 11.18.7	request processing, 9.2.6 to 9.2.6.6
transceivers	standard device requests, 9.4 to 9.4.11
downstream facing ports and hubs, 7.1.4.2,	time limits for completing, 9.2.6.4, 9.2.6.5
7.1.7.1	transaction formats, 8.5 to 8.5.5
full- and high-speed signaling, 7.1, 7.1.1.1	transfer types, 4.7 to 4.7.5, 5.4 to 5.8.5
lumped capacitance guidelines for	USB device requests, 9.3 to 9.3.5
transceivers, 7.1.6.2	USBD role in, 10.1.1, 10.5.3 to 10.5.3.2.3
uanocivers, 1.1.0.2	USB System role in, 10.3.3
	COD Cystern role in, 10.0.0

transfer types. See also transactions; transfers;	TT_Do_IntOCS state machine, 11.20.2
names of specific transfer types (i.e., bulk	TT_Do_IntOSS state machine, 11.20.2
transfers)	TT_Do_IsochISS state machine, 11.21.2
allocating USB bandwidth, 4.7.5	TT_Do_lsochOSS state machine, 11.21.2
bulk transfers, 2.0 glossary, 4.7.2, 5.8	TT_Do_Start state machine, 11.16.2.1.1
in calculating transaction times, 5.11.3	TT_Flags bits, 11.24.2.8
control transfers, 4.7.1, 5.5	TT_IntCS state machine, 11.16.2.1.6
endpoint field indicators, 9.6.6	TT_IntSS state machine, 11.16.2.1.5
high-bandwidth transfers, 5.9.1, 5.9.2	TT_lsochICS state machine, 11.21.2
interrupt transfers, 2.0 glossary, 4.7.3, 5.7	TT_lsochSS state machine, 11.16.2.1.7
isochronous transfers, 2.0 glossary, 4.7.4, 5.6	TT_Process_Packet state machine, 11.16.2.1
for message pipes, 5.3.2.2	TT_Return_Flags field, 11.24.2.8
overview, 4.7 to 4.7.5, 5.4	TT_specific_state field, 11.24.2.8
pipes and, 4.4	turn-around times
split transactions and, 5.10	defined, 2.0 glossary
for stream pipes, 5.3.2.1	error detection, 8.7.2
transfer types defined, 2.0 glossary	overview, 7.1.18 to 7.1.18.2
transitions in state machines, 8.5, 11.15	turning power on for ports, 11.11
transmission envelope detectors, 7.1.4.2, 7.1	twisted data pair in cables, 6.6.1
Table 7-1	Tx_active signal/event, 11.6.3 Table 11-8
transmit clock, 11.7.1.3	Tx_resume signal/event, 11.6.3 Table 11-8
transmit eye patterns, 7.1, 7.1.2	U
transmit phase of signaling, 7.1.1 TransmitR state, 11.5.1.8	UEOP signal/event, 11.7.2.3 Table 11-11
Transmit state, 11.5, 11.5.1.7	UL listing for cables, 6.6.5
Transmitter/Receiver Test Fixture, 7.1.2.2 Figure	UL STD-94, 6.7.1
7-12	UL Subject-444, 6.6.5, 6.7.1
transmitters	unacceptable cables, 6.4.4
Active state, 11.6.4.2	underplating
Generate End of Packet Towards Upstream	plug contact materials, 6.5.4.3
Port state (GEOPTU), 11.6.4.5	plug shell materials, 6.5.4.2
Inactive state, 11.6.4.1	receptacle contact materials, 6.5.3.3
RepeatingSE0 state, 11.6.4.3	receptacle shell materials, 6.5.3.2
SendJ state, 11.6.4.4	Underwriter's Laboratory, Inc., 6.6.5, 6.7.1
Send Resume state (Sresume), 11.6.4.6	The Unicode Standard, Worldwide Character
transmitter data jitter, 7.1.13.1.1	Encoding, 9.6.7
transmitter sequence bits, 8.6, 8.6.2	UNICODE string descriptors, 9.6.7
transmitter state descriptions, 11.6.4	unique addresses
transmitter state machine, 11.6, 11.6.4	assigning after dynamic insertion or removal,
transmitter state machine, 11.6, 11.6.4	4.6.3
transmit waveform requirements, 7.1.2.2 Figure	device initialization, 10.5.1.1
7-13, 7.1.2.2 Figure 7-14, 7.1.2.2 Figure 7-	operations overview, 9.2.2
17	SetAddress() request, 9.4.6
TrueRWU signal/event, 11.5 Figure 11-10, 11.5	time limits for completing addressing, 9.2.6.3
Table 11-5	Universal Serial Bus
truncated packets, 11.3.2	architectural extensions, 4.10
TT. See Transaction Translator	backwards compatibility, 3.1
TT_BulkCS state machine, 11.16.2.1.4	bus protocol, 4.4
TT_BulkSS state machine, 11.16.2.1.3	clock model, 5.12, 5.12.2
TT_Do_BICS state machine, 11.17.2	components, 5.1
TT_Do_BISS state machine, 11.17.2	configuration, 4.6 to 4.6.3, 10.3.1
TT_Do_BOCS state machine, 11.17.2	data flow and transfers, 4.7 to 4.7.5, 5.1 to
TT_Do_BOSS state machine, 11.17.2	5.10.8 description, 4.1 to 4.1.1.2
TT_Do_complete state machine, 11.16.2.1.2	feature list, 3.3
TT_Do_IntICS state machine, 11.20.2 TT_Do_IntISS state machine, 11.20.2	goals, 3.1
TI_DO_IIIIOO SIAIE MACHINE, TT.20.2	godio, o. i

Universal Serial Bus (Continued) high-speed applications, 3.2 host hardware and software, 4.9, 10.2 to 10.6 hubs, 11.1 to 11.16 mechanical and electrical specifications, 6.1 to	USB Bus Interface layer in bus topology, 5.2.2 detailed communication flow illustrated, 5.3 Host Controller implementation, 10.1.1 illustrated, 5.1
6.9, 7.1 to 7.1.20, 7.3 to 7.3.3 motivation for development, 1.1	interlayer communications model, 10.1.1 USBD (USB Driver). See also USBDI (USB
physical interface, 4.2 to 4.2.2	Driver Interface)
power distribution, 4.3 to 4.3.2, 7.2 to 7.2.4.2 protocol layer, 8.1 to 8.7	in bus topology, 5.2.1 command mechanisms, 10.5.1 to 10.5.2.12
range of USB data traffic workloads, 3.2	as component of USB System, 10.1.1
robustness and error detection/recovery, 4.5	configuration and, 10.3.1
to 4.5.2	control mechanisms, 10.1.2
USB device framework, 9.1 to 9.7.3	data transfer mechanisms, 10.1.3
USB devices, 4.8 to 4.8.2.2	defined, 2.0 glossary, 5.3, 10.5
USB schedule, 4.1	driver characteristics, 7.1.1
Universal Serial Bus Driver. See USBD (USB	driver speed and, 7.1.2.3
Driver)	full-and low-speed drivers, 7.1.1.1, 7.1.1.2
Universal Serial Bus Resources, 2.0 glossary	HCD interaction with, 10.4
up counters in hub timing, 11.2.3.1	hub drivers, 10.3.1
upgrade paths, 3.3	initialization, 10.5.1.1
upstream facing ports and hubs	overview, 10.5.1
defined, 4.8.2.1	passing preboot control to operating system 10.5.5
driver speed and, 7.1.2.3 full-speed port transceiver, 7.1, 7.1.7.1	pipe mechanisms, 5.11.1.2, 10.5.1 to
high-speed detection, 7.1.5.2	10.5.3.2.4
high-speed detection, 7.1.3.2	request data format mechanisms, 10.3.4
hub architecture, 11.1.1	service capabilities, 10.5.1.3
hub EOP delay and EOP skew, 7.3.3 Figure	software interface overview, 10.3
7-53	in transfer management, 5.11.1, 5.11.1.2
input capacitance, 7.1.6.1	USB System and, 10.5.4 to 10.5.4.5
jitter, 7.3.2 <i>Table 7-10</i>	USB device framework, 9, 9.7.2
low-speed source electrical characteristics,	descriptors, 9.5 to 9.7.3
7.3.2 Table 7-10	device class definitions, 9.7 to 9.7.3
receivers, 11.6.3 to 11.6.3.9	generic USB device operations, 9.2 to 9.2.7
reset on upstream port, 11.10	address assignment, 9.2.2
reset state machines, C.2	configuration, 9.2.3
signaling delays, 7.1.14.1	data transfer, 9.2.4
signaling speeds and, 7.1	dynamic attachment and removal, 9.2.1
test mode support, 7.1.20 transmitters, 11.6 to 11.6.4.6	power management, 9.2.5 request error, 9.2.7
upstream connectivity defined, 11.1.2.1	request processing, 9.2.6 to 9.2.6.6
upstream defined, 2.0 glossary	standard descriptor definitions, 9.6 to 9.6.7
upstream hub delay, 7.3.3 Figure 7-52	standard device requests, 9.4 to 9.4.11
upstream facing transceivers, signaling speeds	USB device requests, 9.3 to 9.3.5
and, 7, 7.1	USB device states, 9.1 to 9.1.2
upstream packets (HSU2), 8.5	USB Device layer
upstream plugs, 6.2	detailed communication flow illustrated, 5.3
Usage Types, 9.6.6	illustrated, 5.1
USB. See Universal Serial Bus	interlayer communications model, 10.1.1
USB 2.0 Adopters Agreement, 1.4	USB devices. See devices

USBDI (USB Driver Interface) adding devices, 10.5.2.5 alternate interface mechanisms, 10.5.2.10 getting descriptors, 10.5.2.3 removing devices, 10.5.2.6 role in request data format, 10.3.4 sending class commands, 10.5.2.8 sending vendor commands, 10.5.2.9 setting descriptors, 10.5.2.12 software interface overview, 10.3 USB host. See host USB host controller. See Host Controller USB lcon, 6.5, 6.5.1 USB-IF (USB Implementers Forum, Inc.), 1.4, 2.0 glossary USB Implementers Forum, 1.4, 2.0 glossary USB interconnect model, 4.1, 5.12.4.4 USB Logical Devices. See logical devices USB Physical Devices. See physical devices USB Specification Release Number, 9.6.1 USB System. See also HCD; host software; USBD allocating bandwidth, 10.3.2 buffers and, 10.2.9 data transfer role, 10.3.3 HCD component, 10.1.1 Host Controller interaction, 10.1.1 host software component, 10.1.1 power management, 10.5.4.2 remote wakeup, 10.2.7, 10.5.4.5 software interface overview, 10.3 state handling, 10.2.1 status and activity monitoring, 10.1.4 USBD component, 10.1.1 USB System Software asynchronous data transfers, 4.9 bus enumeration, 4.9 in bus topology, 5.2.1 in communication flow, 5.3 detecting hub and port status changes, 11.12.2 as implementation focus area, 5.1	VBus leads (Continued) in electrical specifications overview, 4.2.1 high-/full-speed captive cable assemblies, 6.4.2 low-speed captive cable assemblies, 6.4.3 standardized contact terminating assignments, 6.5.2 upstream port power supply and, 7.2.1 Vendor IDs in device descriptors, 9.6.1 vendor information in device characteristics, 4.8.1 vendor-specific descriptors, 9.5 vendor-specific requests, 10.5.2.9 version numbers in device descriptors, 9.6.1 version numbers in device qualifer descriptor, 9.6.2 VHDL syntax, 11.15 V/I characteristics of full-speed connections, 7.1.1.1 virtual devices, 2.0 glossary, 5.12.4.4 visible device states, 9.1.1 visual inspection standards, 6.7 Table 6-7 voltage average voltage on D+/D- lines, 7.1.2.1 cross-over voltage in signaling, 7.1.2.1 DC output voltage specifications, 7.1.6.2 droop, 7.2.3, 7.2.4.1 flyback voltage, 7.2.4.2 full-speed connections, 7.1.1.1 high-speed signaling and, 7.1 open-circuit voltage, 7.1.1 ratings for cables, 6.6.3 reduction due to cable resistive effects, 7.2.3 reversing in high-speed signaling, 7.1.1.3 supply voltage, 7.3.2 Table 7-7 test mode, 7.1.20 voltage drop budget, 7.2.2 voltage drop topology, 7.2.2 zero impedance voltage sources, 7.1.1
	W
as implementation focus area, 5.1 interrupt transfer support, 5.7.3 isochronous transfer support, 4.9 power management, 4.9 role, 4.9	Wait for End of Packet from Upstream Port state (WFEOPFU), 11.7.2.3 Figure 11-16, 11.7.4 Wait for End of Packet (WFEOP) state, 11.7.2.3 Figure 11-16, 11.7.6
V	Wait for Start of Packet from Upstream Port
variable-length data stages, 8.5.3.2	state (WFSOPFU), 11.7.2.3 Figure 11-16, 11.7.3
variable-sized data payloads, 5.3.2 VBus leads bypassing, 7.2.4.1 cable electrical characteristics, 7.3.2 Table 7-	Wait for Start of Packet (WFSOP) state, 11.7.2.3  Figure 11-16, 11.7.5  wander, defined, 11.2.5.2
detachable cables 6.4.1	

waveforms differential data jitter, 7.3.3 Figure 7-49 differential-to-EOP transition skew and EOP width, 7.3.3 Figure 7-50 full-speed driver signal waveforms, 7.1.1.1 hub differential delay, differential jitter, and SOP distortion, 7.3.3 Figure 7-52 hub EOP delay and EOP skew, 7.3.3 Figure 7-53 maximum input waveforms for signaling, 7.1.1 receiver jitter tolerance, 7.3.3 Figure 7-51 testing, 7.1.20 WFEOPFU state, 11.5.1.6, 11.7.2.3 Figure 11- 16, 11.7.4 WFEOP state, 11.7.2.3 Figure 11-16, 11.7.6 WFSOPFU state, 11.7.2.3 Figure 11-16, 11.7.3 WFSOP state, 11.7.2.3 Figure 11-16, 11.7.5 wHubChange field, 11.24.2.6 wHubCharacteristics field hub descriptor, 11.23.2.1 multiple gangs and, 11.11.1 over-current reporting, 11.12.5 port indicator status, 11.5.3 power switching settings, 11.11 wHubStatus field, 11.24.2.6 wIndex field hub class requests, 11.24.2	wLength field hub class requests, 11.24.2 overview, 9.3.5 Setup data format, 9.3 standard device requests, 9.4 wMaxPacketSize field bulk transfers and, 5.8.3 control transfer packet size, 5.5.3 endpoint descriptors, 9.6.6, 11.23.1 high bandwidth endpoints and, 5.9 interrupt transfer packet size, 5.7.3 variable-length data stages, 8.5.3.2 words, defined, 2.0 glossary working space, location and length of, 10.3.4 worst-case bit stuffing, 5.11.3 worst-case signal delay, 7.1.17.1, 7.1.17.2 wPortChange field, 11.24.2.7, 11.24.2.7.1 wTotalLength field configuration descriptors, 9.6.3, 11.23.1 other speed configuration descriptors, 9.6.4 11.23.1 wValue field hub class requests, 11.24.2 overview, 9.3.3 Setup data format, 9.3 standard device requests, 9.4
overview, 9.3.4 Setup data format, 9.3	Z
standard device requests, 9.4	zero impedance voltage sources, 7.1.1
wire gauge in cables, 6.6.2 wire insulation in cables, 6.6.2 wiring assignments for conductors, 6.5.2	zeroth microframe, 9.4.11, 11.14.2.3, 11.18.3, 11.22.2
wLANGID[] field (string descriptors), 9.6.7	



622