alternative criterion is for the system to choose the closest boundary section to the machine's current position which has free space located adjacent to it. Boundary sections with free space adjacent to them are located at $610,612,614$. Having found the longest boundary with free space (section 610), the navigation system attempts to find the dominant edge orientation of this part of the area (step 520). In performing a reciprocating pattern, the machine is particularly prone to accumulating odometry errors at the places where it turns through 180 degrees. Thus, it is preferred to traverse an area in a manner which minimises the number of turns. We have found that the dominant edge orientation of an area has been found to be the best direction to traverse an area.

There are various ways in which the dominant edge orientation can be found. One way is to plot the direction (as an absolute angle) of each segment of the selected path section 610 on a histogram. One axis of the chart represents the absolute angle of the paths and the other axis represents the accumulated length of path segments at a particular angle. For a complicated path this could result in a lot of computation. The computation can be simplified by only recording a segment of the path as a different angle when its angular direction differs from an earlier part of the path by more than a particular angular range, e.g. ten degrees. If this simplification is followed, the plot at each angular value can be represented by a distribution curve. Segments which are separated by 180 degrees can be plotted at the same angular value on the bar chart since they are parallel to one another. This bar chart can be readily processed to derive the dominant direction of the area.

Having identified the dominant direction, the navigation system isolates the area of the map in which the selected boundary path section lies, as shown in Figure 14. The navigation system rotates the isolated part of the area until it is aligned in the dominant direction and then finds the extremities of this part of the area. The navigation system then selects one of the extremities as a start point for the scan.

A further analysis is made of the selected part of the room area. This determines whether the free space is located inside or outside the boundary. Figure 15 shows two types of area which can be encountered. An internal free space area is enclosed by the boundary section whereas an external area free space area surrounds the boundary section. The navigation
system can determine the type of free space area by summing the angular change between each segment of the boundary section. An angular change sum of 360 degrees indicates an internal area whereas an angular sum of -360 degrees represents an external area.

There are some heuristics in selecting the start point. If the end points 620,630 of a scan area are spaced apart from one another on the map by more than a predetermined distance then they are considered to represent an open area. If the free space area is an internal area, the navigation system will try not to choose one of these end points as a start point as this will tend to cause the machine to scan towards the boundary in a direction which is possibly away from other free space that could be cleaned. The navigation system attempts to select a start point located elsewhere on the boundary, i.e. bounded on both sides by other path segments of the selected path section. A start point of this type has been found to cause the machine to scan inwards into the area rather than outwards. When the machine scans inwards it can often clean other free space areas after the isolated area has been cleaned, which can reduce the overall number of separate scanning operations that are required to cover the room area. Also, if there is a choice of start point, the nearer start point to the current position of the machine is chosen, providing the machine is able to localise (reset odometry errors) before reaching the start point.

As shown in Figure 16, once a start point on the map has been selected, an $L$ meter section of the boundary path data preceding the desired scan start point is extracted from the memory (step 530). If necessary, the machine then selects a point further back along the boundary from the start of the extracted section and marks this as a target point. The machine then attempts to find a path across the room to this target point from its current location. It does this by searching the room map for places that it has previously visited it then plots a path over these spaces to the target point on the boundary. It then moves to the target point and follows the boundary until it matches the trajectory section for the start of the next cleaning scan. Matching of this segment of the boundary path data is carried out in the same way as that of matching to find the start position.

If it fails to find a route to the target point (step 545), either because the route was too risky or because it encountered an object on the way, then it moves onto the boundary. It moves
round the boundary until it reaches one of the better free space points and starts a scan from there.

Once the machine reaches the scan start point it orients to the chosen scan direction (the dominant direction identified earlier) and proceeds to scan in a reciprocating manner into the uncleaned space (step 550). While the machine is moving in a straight line it is constantly checking to see if it has already visited the space it is on. Once it sees that it has run over a previously visited space by its own length then it stops and carries out a step across. Since this step across is in open space it is a single segment step across. This cleaning scan continues until either it is blocked or there have been a small number of short traverses or the whole of the previous traverse was on space that had been visited previously. During the scanning process, the navigation system records the travelled path on the map, such that the machine knows which positions of the map have been cleaned, and also continues to record the distance to the nearest obstacle seen by the machine's sensors on the map. After each scanning operation the machine processes the distance information recorded on the map, taking account of the areas already cleaned by the machine, to calculate a free space vector. The free space vectors are plotted on the map and can then be used by the navigation system to decide the next area where scanning should occur.

A period of reciprocating scanning will induce odometry errors. Therefore, between each period of scanning, the machine looks for the boundary of the area and follows the boundary of the area (step 560). As the machine travels around the boundary of the area it stores the path travelled by the machine. The machine travels for a distance of at least the minimum distance necessary for finding a match, i.e. L metres. The matching process attempts to match the new block of boundary path data with the boundary path data that was originally stored in the memory. If a block of path data matches positively then the machine knows it has returned to a known position on the map and can thus rest the odometry error to zero. If the matching process fails to find a good match then the machine will continue on the boundary until it should have reached one of the marker positions. If this also fails then it assumes that it is on a central object.

If the machine correctly recognised a position on the boundary then it realigns the just completed traverse scan and the boundary section onto the free space map, based on the measured error between the machine's perceived position on the map and the actual position on the map. The navigation system then finds the next largest uncleaned part of the area (step 505).

The machine then repeats the search for freespace and the moves to them until all the space that can be identified on the map has been completed (steps 510,515 ).

During the matching process, in addition to looking for a strong match between blocks of data, the matching process also makes a number of safety checks. It makes sure that the orientation of the matching section is roughly the same as the extracted section and that they both roughly lie in the same part of the internal map. The odometry error gradually increases with distance travelled. The matching process sets an event horizon, i.e. a boundary for possible positions on the map where, due to odometry error, a match may occur. Any matches which correspond to positions in the room which are not, due to the size of the odometry error, possible positions for the machine are discounted.

## Central Objects

A complex area is likely to include obstacles which are located away from the boundary of the area, such as a coffee table. Figure 17 shows a strategy for coping with central objects. The machine performs a scanning operation 750 and eventually reaches a point at 760 where it can no longer continue the scanning movement. The machine then proceeds to follow the edge of the object 785 , cleaning around the edge of the object. After travelling a distance of L metres around the object 785 the machine will attempt to match the last L metre path section with the path recorded around the boundary of the room. This should fail to give a suitable match. Thus, the machine recognises that it is following the edge of an object. The machine jumps off of the object at position 780, on the remote side of the object in the direction of the scan, and follows the boundary of the room 790 until it can match the travelled path with the previously stored boundary path data. At this point the navigation system can reset any odometry error and accurately place the position of the
object 785. Note, in following the edge of a central object, the machine may travel around the object several times until it has travelled a distance of $L$ metres.

## Scanning behaviours

Figures 18-20 show some of the ways in which the machine operates during a scanning operation. As previously described with reference to Figure 12, the scanning operation comprises a series of parallel straight line paths which are offset from one another by a distance $W$, which will usually be equal to the width of the cleaning head of the machine. However, irregular boundary shapes do not always permit the machine to follow a regular scanning pattern. Figure 18 shows a segmented step across where the machine follows the boundary 800 of the room in segments 804,806 until it has travelled the total required step across distance $W$. At each step the machine rotates until it sees a clear path ahead and travels forward until it needs to turn. The step across distance W can be determined from trigonometry of the travelled paths 804, 806. A complex step across movement may comprise more segments than are shown here. This movement allows the machine to properly cover the floor surface and to continue the scanning movement at the regular width $W$.

Figures 19 and 20 show other situations where the boundary prevents the machine from performing a regular step across movement. In Figure 19 the machine reaches the end of movement 810 and follows the wall along path 812 until it can step across at 813 to the proper scan separation distance W . Figure 20 shows a similar scenario where the machine must travel back on itself along path 822 until it can travel across along path 823 and continue the scanning movement at the regular width W . In these movements the machine monitors, during path 810,820 the distance on its right hand side to the wall/obstacles to determine whether the machine will be able to step across to continue its scanning movement.

## Markers

Markers are L metre sections of path data which can be used at various times by the navigation system to quickly determine the current position on the boundary. They are particularly useful in allowing the machine to cope with the kinds of errors that can
occur when the machine is forced to folow a different path around the boundary, e.g. because something has been moved. If the machine is travelling around the boundary looking for a particular $L$ metre section of the path but fails to find it, it will usually find the marker positioned after that particular section of required boundary and thus allow the machine to quickly recognise the error. Markers are also useful when the machine attempts to travel across a room area to reach a start point for a scan but misses it for some reason. This may occur if the machine does not properly reach the target point before the $L$ metre section of boundary preceding the start point (see Figure 16). Should the machine not find the start point, it follows the boundary of the area and should find the next marker on the boundary. Upon finding the marker the machine can recognise its error and try again.


#### Abstract

Alternatives The described method of recognising a previously visited position in an area by matching travelled path sections is dependent on several factors. Firstly, the navigation system should be able to cause the machine to travel in a closely similar manner when negotiating the same boundary on different occasions. The value of the 'quality of match' threshold and the process of sub-sampling path data so that the matching process considers the underlying path rather than the detailed path does allow for some variation between travelled paths while still allowing a successful match. Secondly, the matching process is dependent on the L metre path that is used during the matching process being unique to a position in the room. In rooms that possess one or more lines of symmetry, it is possible for the L metre path to be common to two or more positions within the room. Obviously, a truly rectangular room with no other obstacles on the boundary would cause a problem. The system can be made more robust in several ways.


Firstly, the length of the path used in the matching process can be increased until it does represent a unique position in the room. This can be performed automatically as part of the navigation method. Should the machine travel for more than a predetermined time period without finding a match, the navigation system can automatically increase the length of the matching window.

Secondly, the path data can be supplemented by other information gathered by the machine during a traverse of the area. This additional information can be absolute direction information obtained from an on-board compass, information about the direction, intensity and/or colour of the light field around the machine obtained from on- board light detectors or information about the distance of near or far objects from the machine detected by on-board distance sensors. In each case, this additional information is recorded against positions on the travelled path.

The map correction process described above applies a linear correction to the travelled path. In an alternative embodiment, the accumulated error can be divided among the set of coordinates in a more complex manner. For example, if the machine is aware that wheel slippage occurred half way around the traverse of the room boundary, it can distribute more (or all) of the accumulated error to the last half of the path coordinates.

The above method describes the machine following a clockwise path around an area. The machine may equally take an anti-clockwise path around the area during its initial lap of the boundary of the area. Also, in following the boundary to reach a start position for area scanning, the machine may follow the boundary in a clockwise or anti-clockwise direction.

In performing the cleaning method, it is preferred that the cleaning machine steps across by substantially the width of the cleaner head on the cleaner so that the cleaning machine covers all of the floor surface in the minimum amount of time. However, the distance by which the cleaning machine steps inwardly or outwardly can have other values. For example, by stepping by only a fraction of the width of the cleaner head, such as one half of the width, the cleaning machine overlaps with a previous traverse of the room which is desirable if a user requires a particularly thorough cleaning of the floor. The step distance can be chosen by the user. There are various ways in which the user can choose the step distance: the user can be presented with a plurality of buttons or a control that specifies the step distances, or controls having symbols or descriptions indicative of the effect of the cleaner operating at the step distances, such as "normal cleaning", "thorough cleaning". The buttons can be incorporated in the user panel (140, Fig. 1), a remote control or both of these.

## Claims

1. An autonomous machine comprising:

- driving means for moving the machine along a surface, and
- a navigation system, including a memory means, for navigating the cleaning machine around an area, the navigation system comprising:
means for causing the machine to explore the area in which it is located, constructing a map of the area based on information collected by the machine as the machine explores the area, means for determining when the machine has returned to a previously visited position within the area, means for correcting the map when the machine returns to the previously visited position, based on the knowledge that the current position and the previously visited position are the same.

2. An autonomous machine according to claim 1 wherein the correcting means distributes any error among the points on the map which has been constructed.
3. An autonomous machine according to claim 1 or 2 wherein the exploring means is arranged to cause the machine to follow a boundary of the area, storing path information on the path travelled by the machine as the machine follows the boundary; and the determining means is arranged to determine when the machine has returned to a previously visited position in the area by comparing the latest section of the path travelled by the machine with information representing a section of the path previously stored in the memory, and for deciding when the new path information and previously stored path information are substantially the same.
4. An autonomous machine according to claim 3 wherein the path information is stored at regular intervals.
5. An autonomous machine according to claim 4 wherein the path information is
stored at intervals which are spaced by an equal distance from one another.
6. An autonomous machine according to any one of claims 3-5 wherein the path information is representative of the change in direction of the machine as the machine follows the boundary of the area.
7. An autonomous machine according to claim 6 wherein the path information is the relative change in direction of the machine compared to a previous point at which path information was stored.
8. An autonomous machine according to any one of claims 3-7 wherein the navigation system is arranged to derive, from the stored path information, a second set of path information which is a less detailed representation of the travelled path.
9. An autonomous machine according to claim 8 wherein the comparison means is arranged to use the second set of path information in deciding whether the new path information and previously stored path information are substantially the same.
10. An autonomous machine according to any one of claims 3-9 wherein the navigation system also comprises means for sensing another parameter and for storing this other parameter in the memory along with the path information as the machine follows the boundary of the area.
11. An autonomous machine according to claim 10 wherein the comparison means also uses, on at least some occasions, the other parameter to determine when the machine has returned to a previously visited position in the area.
12. An autonomous machine according to claim 10 or 11 wherein the other parameter is the absolute direction of the machine.
13. A method of controlling an autonomous machine comprising:

- causing the machine to explore the area in which it is located, constructing a map
of the area based on information collected by the machine as the machine explores the area,
- determining when the machine has returned to a previously visited position within the area,
- correcting the map when the machine retums to the previously visited position, based on the knowledge that the current position and the previously visited position are the same.

14 Software for controlling an autonomous machine to perform the method according to claim 13.
15. An autonomous machine, a method of controlling an autonomous machine or software method for controlling an autonomous machine substantially as described herein with reference to the accompanying drawings.

## 1/13



2/13


Fig. 2

## 3/13



Fig. 3

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Fig. 4

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TABLE OF DIFFERENCES

Fig. 7

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Fig. 8


Fig. 10

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Fig. 13


## 12/13



Fig. 17

## 13/13



Fig. 18


Fig. 19


Fig. 20

| INTERNATIONAL SEARCH REPORT |  |  | Internati Ippllcation No <br> PCT/GB $02 / 04919$ |  |
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| C. DOCUMENTS CONSIDERED TO BE RELEVANT |  |  |  |  |
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| A A | WO 0038025 A (NOTETRY LTD DAVID (GB); BISSET DAVID 29 June 2000 (2000-06-29) cited in the application the whole document <br> LANG S Y T ET AL: "Coord behaviours for mobile robot cleaning" <br> INTELLIGENT ROBOTS AND SYS PROCEEDINGS., 1998 IEEE/R CONFERENCE ON VICTORIA, BC OCT. 1998, NEW YORK, NY, 13 October 1998 (1998-10 1236-1241, XP010311567 <br> ISBN: 0-7803-4465-0 <br> Paragraph 4. Environment Motion Planning | RED MICHAEL (GB)) <br> n of or 1998. ERNATIONAL ADA 13-17 EE, US, pages <br> ation and -/-- |  | $1-14$ $1-14$ |
| $\pm$ Furher documents are listed in the continuation of box $\mathbf{C}$. $X$ Patent family members are listed in annex. |  |  |  |  |
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## FURTHER INFORMATION CONTINUED FROM PCTASAV 210

Continuation of Box I. 2
Claims Nos.: 15

Claim 15 does not include any technical feature but merely refers to the description and to the drawings.

The applicant's attention is drawn to the fact that claims, or parts of claims, relating to inventions in respect of which no international search report has been established need not be the subject of an international preliminary examination (Rule 66.1(e) PCT). The applicant is advised that the EPO policy when acting as an International Preliminary Examining Authority is normaliy not to carry out a preliminary examination on matter which has not been searched. This is the case irrespective of whether or not the claims are amended following receipt of the search report or during any Chapter II procedure.

## Box 1 Observation wh $r$ c rtain claims w re found unsearchable (Continuation of it $m 1$ of first sheet)

This International Search Report has not been established in respect of certain claims under Article 17(2)(a) for the following reasons:

1. $\square$ Claims Nos.:
because they relate to subject matter not required to be searched by this Authority, namely:
2. X Claims Nos.:

15
because they relate to parts of the International Application that do not comply with the prescribed requirements to such an extent that no meaningful International Search can be carried out, specifically:
see FURTHER INFORMATION sheet PCT/ISA/210
3.Ctaims Nos.:
because they are dependent claims and are not drafted in accordance with the second and third sentences of Rule 6.4(a).

## Box 11 Observations where unity of invention is lacking (Continuation of Item 2 of first sheet)

This International Searching Authority found multiple inventions in this international application, as follows:
1.As all required additional search fees were timely paid by the applicant, this International Search Report covers all searchable clalms.
2.


As all searchable claims could be searched without effort justifying an additional fee, this Authority did not invite payment of any additional fee.
3.As only some of the required addiltional search fees were timely paid by the appllcant, this international Search Peport covers only those claims for which fees were paid, specifically claims Nos.:
4.No required additional search fees were timely paid by the applicant. Consequently, this International Search Report is restricted to the invention first mentioned in the claims; it is covered by clalms Nos.:

Remark on Protest $\square$ The additional search fees were accompanied by the applicant's protest.No protest accompanied the payment of additional search fees.

| INTERNATIONAL SEARCH REPORT <br> In. _mation on patent family members |  |  |  |  | Internati! application No <br> PCT/GB $02 / 04919$ |  |
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| Patent document cited In search report |  | Publication date |  | Patent family member(s) |  | $\begin{aligned} & \text { Publication } \\ & \text { date } \end{aligned}$ |
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(54) Title: SENSORS ARRANGEMENT

## (57) Abstract

An autonomous vehicle (100), such as a robotic cleaning device, comprises wheels (104) for supporting the vehicle and for allowing the vehicle to traverse a surface. Downward looking wheel sensors $(274,276)$ are provided for sensing the presence of a surface in front of the wheels and a further sensor (272) is provided at or near a leading edge of the vehicle for sensing the presence of a surface beneath the leading edge of the vehicle. The vehicle is arranged so that movement of the vehicle is possible if the leading edge sensor (272) detects the absence of a surface beneath the leading edge of the vehicle providing the wheel sensors (274, 276) indicate the presence of a surface adjacent the wheel. When the leading edge sensor (272) detects the absence of a surface beneath the leading edge of the vehicle, the vehicle performs an edge following routine.


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## Sensors Arrangement

The invention relates to an arrangement of sensors for an autonomous vehicle, particularly but not exclusively for an autonomous vacuum cleaner.

An autonomous vehicle generally has a plurality of sensors for detecting obstacles in the path of the vehicle to prevent collision or accidents. While some autonomous vehicles can cope with undulating surfaces, they usually need to avoid any areas where there is a significant change in height, such as stairs where there is a danger that the machine can become stuck or fall, causing damage to the vehicle and to others. It is know to provide an autonomous vehicle with sensors that monitor the presence of a surface; these are often called "downlooking" or "drop-off" sensors.

A robotic cleaning device described in Patent Application WO 93/03399 has drop-off sensors at a forward edge of the cleaning device and is arranged to stop the drive motors when one of the drop-off sensors senses the absence of a surface beneath the cleaning device.

Safety regulations require that downlooking sensors should cause the vehicle to stop whenever the sensors detect the absence of a surface. This places severe constraints on flexibility of controlling the vehicle near to any places where there is a significant change in height. The present invention seeks to provide more flexibility in operating an autonomous vehicle under these conditions.

According to a first aspect of the invention, there is provided an autonomous vehicle comprising wheels for supporting the vehicle and for allowing the vehicle to traverse a surface, wherein downward looking wheel sensors are provided for sensing the presence of a surface in front of the wheels and a further sensor is provided at or near a leading edge of the vehicle for sensing the presence of a surface beneath the leading edge of the vehicle.

Preferably the vehicle is arranged so that movement of the vehicle is permitted when the leading edge sensor detects the absence of a surface beneath the leading edge of the vehicle providing the wheel sensors indicate the presence of a surface adjacent the wheel. This allows more flexibility in controlling movement of the cleaning device.

Preferably, the vehicle is arranged to operate so that when the leading edge sensor detects the absence of a surface beneath the leading edge of the vehicle, the vehicle performs an edge following routine. The edge following routine can be a zig-zag movement along the edge, or it can use a further downlooking sensor which senses the presence of a surface adjacent a side edge of the vehicle.

Further aspects of the invention provide a method of operating an autonomous vehicle, software for performing a method of controlling operation of an autonomous vehicle and a control apparatus for controlling operation of an autonomous vehicle.

An embodiment of the present invention will now be described, by way of example only, with reference to the accompanying drawings, wherein:

Figure 1 is a perspective view of an autonomous vehicle, specifically a vacuum cleaner, according to an embodiment of the invention;
Figure 2 is a front view of the autonomous vehicle of Figure 1;
Figure 3 is a rear view of the autonomous vehicle of Figure 1;
Figures 4 a and 4 b are side views, taken from the right and left sides respectively, of the autonomous vehicle of Figure 1;

Figures 5 a and 5 b are underneath and plan views respectively of the autonomous vehicle of Figure 1 ;

Figure 6 is a schematic view illustrating the positioning of infra-red sensors on the autonomous vehicle of Figure 1;
Figure 7 is a schematic view illustrating the grouping of infra-red sensors on the autonomous vehicle of Figure 1;

Figure 8 is a schematic view illustrating the positioning of ultra-sonic sensors on the autonomous vehicle of Figure 1 ; and
Figure 9 is a schematic view illustrating the positioning of further infra-red sensors on the autonomous vehicle of Figure 1;

Figure 10 shows the form of a downlooking sensor;
Figure 11 schematically shows how the downlooking sensors are used by the control system for the vehicle;
Figure 12 shows a control system for the cleaner;
Figure 13 shows one example of a sideways downlooking sensor;
Figures 14 and 15 show two ways in which the cleaner can operate when the cleaner reaches an edge of a surface that it is cleaning; and

Figure 16 is a flow diagram of a method for operating the cleaner.

The embodiment illustrated takes the form of an autonomous vacuum cleaner. The vacuum cleaner 100 shown in the said drawings has a supporting chassis 102 which is generally circular in shape and is supported on two driven wheels 104 and a castor wheel 106. The chassis 102 is preferably manufactured from high-strength moulded plastics material, such as ABS, but can equally be made from metal such as aluminium or steel. The chassis 102 provides support for the components of the cleaner 100 which will be described below. The driven wheels 104 are arranged at either end of a diameter of the chassis 102 , the diameter lying perpendicular to the longitudinal axis of the cleaner 100. Each driven wheel 104 is moulded from a high-strength plastics material and carries a comparatively soft, ridged band around its circumference to enhance the grip of the wheel 104 when the cleaner 100 is traversing a smooth floor. The soft, ridged band also enhances the ability of the wheels 104 to mount and climb over small obstacles. The driven wheels 104 are mounted independently of one another via support bearings (not shown) and each driven wheel 104 is connected directly to a motor 105 which is capable of driving the respective wheel 104 in either a forward direction or a reverse direction. By driving both wheels 104 forward at the same speed, the cleaner 100 can be driven in a forward direction. By driving both wheels 104 in a reverse
direction at the same speed, the cleaner 100 can be driven in a backward direction. By driving the wheels 104 in opposite directions, the cleaner 100 can be made to rotate about its own central axis so as to effect a turning manoeuvre. The aforementioned method of driving a vehicle is well known and will not therefore be described any further here.

The castor wheel 106 is significantly smaller in diameter than the driven wheels 104 as can be seen from, for example, Figures 4 a and 4 b . The castor wheel 106 is not driven and merely serves to support the chassis 102 at the rear of the cleaner 100. The location of the castor wheel 106 at the trailing edge of the chassis 102 , and the fact that the castor wheel 106 is swivellingly mounted on the chassis by means of a swivel joint 110 , allows the castor wheel 106 to trail behind the cleaner 100 in a manner which does not hinder the manoeuvrability of the cleaner 100 whilst it is being driven by way of the driven wheels 104 . The castor wheel 106 can be made from a moulded plastics material or can be formed from another synthetic material such as Nylon.

Mounted on the underside of the chassis 102 is a cleaner head 122 which includes a suction opening 124 facing the surface on which the cleaner 100 is supported. The suction opening 124 is essentially rectangular and extends across the majority of the width of the cleaner head 122. A brush bar 125 is rotatably mounted in the suction opening 124 and a motor (not shown) is mounted on the upper surface of the cleaner head 122 for driving the brush bar 125 by way of a drive belt (not shown) extending between a shaft of the motor and the brush bar 125. The cleaner head 122 is mounted on the chassis 102 in such a way that the cleaner head 122 is able to float on the surface to be cleaned. This is achieved in this embodiment in that the cleaner head 122 is pivotally connected to an arm (not shown) which in turn is pivotally connected to the underside of the chassis 102 . The double articulation of the connection between the cleaner head 122 and the chassis 102 allows the cleaner head to move freely in a vertical direction with respect to the chassis 102 . This enables the cleaner head to climb over small obstacles such as books, magazines, rug edges, etc. Obstacles of up to approximately 25 mm in height can be traversed in this way. A flexible or telescopic
conduit is located between a rear portion of the cleaner head 122 and an inlet port located in the chassis 102.

As can be seen from Figures 5 a and 5 b, the cleaner head 122 is asymmetrically mounted on the chassis 102 so that one side of the cleaner head 122 protrudes beyond the general circumference of the chassis 102 . This allows the cleaner 100 to clean up to the edge of a room on the side of the cleaner 100 on which the cleaner head 122 protrudes.

The chassis 102 carries a plurality of sensors which are designed and arranged to detect obstacles in the path of the cleaner 100 and its proximity to, for example, a wall or other boundary such as a piece of furniture. The sensors comprise several ultra-sonic sensors and several infra-red sensors. The array of sensors will be described in more detail below. Control software, comprising navigation controls and steering devices for navigating and manoeuvring the cleaner 100 around a defined area in order to clean the carpet or other surface within the area, is housed within a housing 142 located beneath a control panel 144 or elsewhere within the cleaner 100. The specific design of the control software does not form part of the present invention. In the manner of known autonomous vehicles, the control software is able to receive the outputs of the sensors and to drive the motors 105 so that obstacles are avoided whilst following a path specified by algorithms appropriate to the nature of the vehicle. Any appropriate software can be used in this way to navigate the cleaner 100 around a room to be cleaned.

The vacuum cleaner 100 also includes a motor and fan unit 150 supported on the chassis 102 for drawing dirty air into the vacuum cleaner 100 via the suction opening 124 in the cleaner head 122. The chassis 102 also carries a cyclonic separator 152 for separating dirt and dust from the air drawn into the cleaner 100. The inlet port which communicates with the rear portion of the cleaner head 122 via the conduit mentioned above forms the inlet to the cyclonic separator 152 . The cyclonic separator, which
preferably comprises two cyclones in series, need not be described any further here, being known technology and described adequately elsewhere.

The cyclonic separator 152 is releasable from the chassis 102 in order to allow emptying of the cyclonic separator 152. A hooked catch (not shown) is provided by means of which the cyclonic separator 152 is held in position when the cleaner 100 is in use. When the hooked catch is released (by manual pressing of a button 134 located in the control panel 144), the cyclonic separator 152 can be lifted away from the chassis 102 by means of gripper portions 170 . The cyclonic separator 152 can then be emptied.

Two battery packs 160 are located on the chassis 102 on either side of the cyclonic separator 152. The battery packs 160 are identical and are spaced from the central axis of the vacuum cleaner 100 by a significant distance, say between 50 and 150 mm .

15 The vacuum cleaner 100 described above operates in the following manner. In order for the cleaner 100 to traverse the area to be cleaned, the wheels 104 are driven by the motors 105 which, in turn, are powered by the batteries 160 . The direction of movement of the cleaner 100 is determined by the control software which communicates with the sensors which are designed to detect any obstacles in the path of the cleaner 100 so as to navigate the cleaner 100 around the area to be cleaned. The normal forward direction of the cleaner 100 is such that the cleaner head 122 trails behind the driven wheels 104 . The battery packs 160 also power the motor and fan unit 150 which draws air into the cleaner 100 via the cleaner head 122 and passes it to the cyclonic separator 152 where the dirt and dust is separated from the airflow. The battery packs 160 are also used to power the motor which drives the brush bar 125 which, in turn assists with pick-up, particularly on carpets. The air which exits the cyclonic separator 152 is passed across the motor and fan unit 150 by appropriate ducting, as is common in many appliances, including vacuum cleaners.

The sensor array forming part of the vacuum cleaner 100 will now be described in more detail. The array comprises a plurality of ultra-sonic sensors and a plurality of infra-red
sensors. The majority of the sensors are located in a forward surface 180 of the vacuum cleaner 100. The forward surface 180 is substantially semi-circular in plan view, as can be seen from Figures 5a and 5b. However, further sensors are located at the uppermost extremity of the cleaner 100 , at the rear of the cleaner 100 , immediately over the brush bar 122 , and on the underside of the cleaner 100 . Details are given below.

Three ultra-sonic sensors 202, 204 and 206, each consisting of an ultra-sonic emitter and an ultra-sonic receiver, are positioned in the forward surface 180. A first of the said ultra-sonic sensors 202 , comprising an emitter 202a and a receiver 202 b , is directed in a forward direction so that the emitted signals are transmitted in the normal forward direction of travel of the cleaner 100. A second ultra-sonic sensor 204, comprising an emitter 204 a and a receiver 204 b, is directed such that the emitted signals are transmitted outwardly to the left of the cleaner 100 in a direction which is perpendicular to the direction of transmission by the ultra-sonic sensor 202. A third ultra-sonic sensor 206 , comprising an emitter 206 a and a receiver 206 b , is directed such that the emitted signals are transmitted outwardly to the right of the cleaner 100 in a direction which is perpendicular to the direction of transmission by the ultra-sonic sensor 202 and opposite to the direction of transmission by the ultra-sonic sensor 204. A fourth ultra-sonic sensor 208, comprising an emitter 208a and a receiver 208b, is located in the rear of the cleaner 100 (see Figure 3) and is directed rearwardly so that the emitted signals are transmitted parallel to the normal forward direction of travel of the cleaner 100 but in the opposite direction. These four sensors 202, 204, 206, 208 detect the presence of walls and obstacles to the front, left, right and rear of the cleaner 100.

A fifth ultra-sonic sensor 210 is located in the forward surface 180. The fifth ultra-sonic sensor 210 comprises an emitter 210 a and a receiver 210 b . The fifth ultra-sonic sensor 210 is positioned so that the emitter 210a transmits at an angle which is substantially midway between the directions in which the forward- and left-looking sensors 202, 204 transmit. In the embodiment, the sensor 210 transmits in a direction of $45^{\circ}$ to the normal forward direction of travel of the vacuum cleaner 100 . As can be seen from

Figure 1, the sensor 210 transmits to the side of the cleaner 100 on which the cleaner head 122 protrudes.

Figure 8 shows schematically the arrangement of ultra-sonic sensors 202, 204, 206, 208 and 210 on the vacuum cleaner 100 if the normal direction of forward travel is along the arrow F . In the arrangement shown, the angle $\mathbf{a}$ is $45^{\circ}$, although variations to this arrangement are possible.

The inclusion of the sensor 210 provides the vehicle 100 with greater angular control as it moves along a wall or other obstacle with the cleaner head 122 close to the wall. The sensor 210 is able to detect the presence of a wall or similar large obstacle and, if the wall or other obstacle alongside which the vehicle is moving disappears (for example, when a corner is encountered), then the vehicle 100 is made aware of the change earlier than it would have been if the sensor 210 had not been present. This allows the vehicle to take account of corners and other changes in its environment with greater accuracy and manoeuvrablity.

A plurality of infra-red sensors are also included in the forward surface 180. The infrared sensors comprise emitters 220 and receivers 230 . Most of the emitters 220 are arranged in four groups of three which are spaced substantially evenly around the forward surface 180. A first emitter group 220a comprises a central emitter 222a and two side emitters 224a. A second emitter group 220 b comprises a central emitter 222b and two side emitters 224b. A third emitter group 220c comprises a central emitter 222 cand two side emitters 224 c and a fourth emitter group 220 d comprises a central emitter 222d and two side emitters 224 d . One of the emitter groups 220 b is illustrated in Figure 7. Each side emitter 224 b is arranged at an angle $\mathbf{b}$ of approximately $60^{\circ}$ to the central emitter 222b. Each emitter 222b, 224b has a beam angle $\mathbf{c}$ of approximately $50^{\circ}$. This arrangement creates a field of relatively even emitted signals covering an angle of substantially $170^{\circ}$ to $180^{\circ}$. It will be appreciated that a similar field can be created by providing a larger number of emitters, each having a smaller beam angle than the arrangement illustrated in Figure 7.

Figure 6 illustrates the arrangement of the emitter groups 220a, 220b, 220c, 220d on the cleaner 100. As will be seen from the figure, the first emitter group 220a is located at the end of a radial line extending at an angle $\mathbf{d}$ of $30^{\circ}$ to the transverse axis 190 of the cleaner 100 on the left side thereof. The fourth emitter group 220 d is located at the end of a radial line also extending at an angle d of $30^{\circ}$ to the transverse axis 190 but on the right side of the cleaner 100 . The second and third emitter groups 220b, 220c are located at the ends of radial lines extending at an angle $\mathbf{e}$ of $60^{\circ}$ to the transverse axis 190 on the left and right sides of the cleaner 100 respectively. The third emitter group 220 c is identical to the second emitter group 220 b as illustrated in Figure 7. However, the first and fourth emitter groups 220a, 220d each have one side emitter 224a', 224d' which is specifically directioned so that the signal emitted is parallel to the transverse axis 190 . This is achieved, in this specific case, by varying the angle $\mathbf{b}$ between the relevant central emitter 222a, 222d and the respective side emitter 224a', 224d' from $60^{\circ}$ to $30^{\circ}$. It will be appreciated that, if either of the angles $\mathbf{b}$ and $\mathbf{d}$ differ from the values given above, then the extent of the variation in angle $\mathbf{b}$ between the relevant central emitter 222a, 222d and the respective side emitter 224a, 224d will need to be adjusted so that the side emitter 224a', 224d' remains directed outwardly in a direction parallel to the transverse axis 190 . Two additional emitters 226 are positioned close to the central axis of the cleaner 100 and are directioned so that they emit signals in a substantially forward direction with respect to the normal direction of travel.

The first and fourth emitter groups 220a, 220d are located in a horizontal plane which is vertically spaced from the horizontal plane in which the second and third emitter groups $220 \mathrm{~b}, 220 \mathrm{c}$ are located. The first and fourth cmitter groups 220a, 220d are located at a higher level than the second and third emitter groups 220b, 220c. The additional emitters 226 are also spaced vertically from the two aforementioned horizontal planes. The arrangement is symmetrical about the longitudinal axis of the cleaner 100. The whole of the array of emitters is designed so that at least two of the emitters will send signals directly to any point in the path of the cleaner (in the forward direction). (This will not apply, of course, to points which are extremely close to the cleaner itself.)

The receivers 230 are spaced substantially evenly around the forward surface 180. A first receiver 230a is located adjacent each of the emitters 224a, 224d which are directioned parallel to the transverse axis 190 so as to receive signals therefrom. These receivers 230 a are specifically paired with the emitters $224 \mathrm{a}, 224 \mathrm{~d}$. The remaining receivers 230 b are spaced substantially evenly around the forward surface 180 and are not paired with any of the emitters at all. The receivers 230 are all located in a single horizontal plane with the exception of two central receivers 230 b which are located adjacent the forward-looking emitters 226 . The lack of pairing of the receivers with the emitters gives the cleaner 100 an enhanced ability to detect its position within an environment and with respect to objects and obstacles.

Two passive infra-red detectors 240 are located in the forward surface 180 for the purpose of detecting heat sources such as humans, animals and fires. The passive infrared detector 240 is directioned so that it looks in a forward direction to detect heat sources in its path.

Two forward-looking ultra-sonic sensors 250, each comprising an emitter 250a and a receiver 250 b , are positioned at an uppermost extremity of the cleaner 100 so that they are able to sense obstacles immediately in front of the cleaner and at or near an uppermost extremity thereof. In this case, the sensors 250 are positioned in the casing of the fan and motor unit 150 so that they both look along the uppermost edge of the cyclonic separator 152 . The direction of each sensor 250 is parallel to the direction of the other sensor 250 . The sensors 250 are able to detect any obstacles which are at a sufficiently high level not to be detected by the sensors arranged in the forward surface 180 but which would constitute an obstruction to the forward movement of the cleaner 100. Rearward-looking sensors could also be provided at a high level if required, but none is shown in the embodiment illustrated in the drawings. It will be appreciated that a similar effect can be achieved using sensors (preferably ultra-sonic sensors) positioned lower on the cleaner than the uppermost extremity but directioned so as to look towards the appropriate area adjacent the uppermost extremity in front of the cleaner 100.

Further infra-red sensors 260,262 are positioned on the chassis 102 immediately above the protruding end of the cleaner head 122. Each sensor 260, 262 comprises an emitter $260 \mathrm{a}, 262 \mathrm{a}$ and a receiver $260 \mathrm{~b}, 262 \mathrm{~b}$. The first of these sensors 260 is directioned so that the emitter 260a emits a signal in a direction parallel to the longitudinal axis of the cleaner head 122 or of the brush bar 125. The direction of the signal from the sensor 260 is therefore perpendicular to the forward direction of travel and parallel to the direction of the signal emitted by emitter 224a'. The sensor 260 is thus able to detect the distance of a wall or other obstacle along which the cleaner 100 is intended to travel. In combination with the emitter 224a' and the receiver 230a, the sensor 260 is also able to maintain the direction of travel of the cleaner 100 parallel with the wall or other obstacle along which the cleaner 100 is intended to travel. This is achieved by way of the parallel signals being maintained essentially identical. Any variation between the two signals can be easily recognised and the path of the cleaner 100 can then be adjusted to compensate for the discrepancy. The arrangement is illustrated in Figure 9. As will be seen from the figure, the distance between the directions of the two signals is approximately one half of the length of the cleaner 100, although this can be varied to a considerable extent. Preferably, the distance will not be less than a quarter of the length of the vehicle nor more than three quarters thereof.

The second of the further infra-red sensors 262 is directioned so that the emitter 262a sends a signal rearwardly in a direction parallel to the direction of travel of the cleaner 100. The sensor 262 is able to detect the presence of an obstacle on which the cleaner head 122 may become lodged if the cleaner 100 were traveling in a rearward direction or turning or rotating about a vertical axis.

Infra-red sensors 272,274, 276 are provided on the underside of the cleaner 100. Each sensor $272,274,276$ is directioned so that it looks downwardly towards the surface across which the cleaner 100 travels and which the cleaner 100 is intended to clean. Two downward-looking sensors 274, 276 are provided in the chassis 102 immediately in front of each of the driven wheels 104. A further downward-looking sensor 272 is provided at the front edge of the chassis 102 and on or close to the longitudinal axis of
the cleaner 100. Each sensor 272, 274, 276 comprises an emitter and a receiver. In the embodiment illustrated, the outermost component of each sensor 274, 276 is a receiver and the innermost component is an emitter. Each of the sensors $272,274,276$ is capable of detecting the presence or absence of the surface across which the cleaner 100 travels. A signal is sent to the control software to bring the cleaner 100 to a halt, or to turn, immediately one of the sensors 274,276 detects that the surface is absent. This is likely to be due to the presence of a stairway or other edge of the surface. The cleaner 100 is thus prevented from falling from a height in the event that a stairway or other edge is encountered. For safety reasons, each of the sensors located in front of each wheel is connected to the control software via different circuits so that, should one circuit fail, the other sensor will still be functional in order to avoid an accident occurring. Further downlooking sensors 278,280 are provided o the underside of the cleaner 100 adjacent the periphery of the cleaner. Side downlooking sensors 278,280 are arranged to detect the presence of a surface adjacent a side edge of the vehicle outside of the path of the wheel and forward of the wheel, in the normal direction of movement of the vehicle. The normal, forward, direction of movement of the vehicle is shown as arrow 290. These downlooking sensors 278, 280 look diagonally downwards, so that the sensors can be mounted on the underside of the cleaner where they are protected from damage.

Figure 10 shows the form of a downlooking sensor, mounted in the underside 415 of the vehicle for detecting the presence of surface 410 in proximity to the vehicle. A transmit part of the sensor comprises a source 400 , typically on LED, a lens 402 for forming an output of source 400 into a collimated beam directed downwards towards surface 410 . A receive part comprises a lens 406 for gathering light reflected by surface 410 and a sensor 408 which generates an output 412 for feeding to control circuitry. Sensor 408 is a position sensitive device (PSD) which provides an output that varies according to the position of received light on the sensor. As surface 410 moves nearer or further from the receiver, the position of received light reflected from surface 410 moves across the target of sensor 408 as shown by the double-headed arrows. The PSD is typically a light-sensitive semiconductor device. For safety reasons it is preferred that a second
light receiving part is provided 416,418 . This second receiving part 416,418 is located on the opposite side of the transmit part to the first receive part and generates an output for feeding to control circuitry. Should either or both of the output signals 412,420 indicate the absence of a surface beneath the cleaning device, the control circuitry stops the cleaning device.

Figure 11 schematically shows how the downlooking sensors are used by the control system for the vehicle. Outputs from the left and right wheel downlooking detectors 274,276 are fed to a decision circuit 300 . This examines the output signals and decides whether the surface is close enough to the vehicle. This can be achieved by a comparison of voltage levels: a first voltage provided by the downlooking sensor being compared with a threshold voltage representing an acceptable surface distance. Other decision techniques can be used. An output from the decision circuit 300 is fed to motor driver hardware 310 , which provides output signals 312 to operate the motors for driving the wheels 104 of the vehicle. Motor driver hardware is responsive to both the signal from the decision circuit 300 and to an output from control software 305. For safety reasons, the wheel downlooking sensors 274,276 directly control the motors in hardware. All of the elements in the control path, shown by dashed box 320 , are hardware. This is to prevent any delay in braking the wheels in the event that the vehicle reaches an edge of a surface. The wheel downlooking sensors 274,276 as well as the leading edge downlooker 272, side downlookers 278,280 and other sensors feed their respective outputs, via suitable interface circuitry, to control software 305 which controls movement of the vehicle. Control software 305 provides outputs 306 to the motor driver hardware 310. The control software is able to use the sensor outputs to guide the vehicle in a manner that is more flexible that just relying on the wheel downlooking sensors.

Figure 12 shows a control system for the cleaner. It comprises two rechargeable batteries 161,162 , a battery and motor management system 41 , a motor 50 for driving a suction fan, traction motors 43 for driving the left and right hand wheels 104 of the vacuum cleaner, a motor 28 for driving the brush bar of the vacuum cleaner and
processing circuitry 23 , which includes a microprocessor and field programmable gate arrays (FPGA). A user interface board 29 provides a plurality of user switches 75 by which a user can control the cleaning device and a plurality of indicator lamps 76 by which the cleaning device can indicate to the user. The user interface board also couples to the light detector 17 , as the upper face of the cleaning device provides the light detector with an unobstructed view of the environment. The microprocessor and FPGA share tasks, with the FPGA mainly being used to process data from the ultrasonic sensors, extracting the important information from the signals received by the ultrasonic receivers. A communications bus 70 couples the processing circuitry 23 to the battery and motor management system 512 and the user interface board 29.

A non-volatile memory 96, such as a ROM or FLASH ROM, stores the control software, another memory 97 is used during normal operation of the device. The movement control sensors described above are coupled to the processing circuitry 23.

Figure 13 shows one example of a side downlooking sensor 278 for following an edge of a floor surface. It is preferred to provide a side downlooking sensor looks sideways, from a mounting position on the cleaning device which lies within the envelope of the cleaning device. The sideways downlooking sensor comprises a transmit part TX and a receive part RX. Both the TX and RX parts are angled downward and outward from the underside of the cleaner to sense the presence of an edge of a surface 500 outside the path of the wheel 104 of the cleaner. Mounting the sensor within the envelope of the vehicle has the advantage that the vehicle's exterior is not cluttered by sensors, which could become caught on obstacles or become damaged. The sideways looking sensor operates in the same manner as the sensor shown in Figure 10. As an altemative to the sideways diagonally downlooking sensor shown here, a downlooking sensor could be provided which looks directly downwards and which is mounted on an arm which extends sufficiently outwardly from the side of the cleaning device that the sensor has a clear line-of-sight to the floor surface.

Figures 14 and 15 show two ways in which the cleaner can operate when the cleaner reaches an edge of a surface that it is cleaning. In Figure 14 the cleaner does not have a side downlooking sensor. Numeral 510 represents a descending staircase extending from corner 512 of a room. In use, the cleaner follows wall 505 , along path 506 . It reaches corner 512 and attempts to follow the wall 514 extending from the corner. However, the cleaner senses edge 516 at the top of the staircase using its leading edge sensor. The cleaner then enters an edge following routine in which reverses at a fairly and then moves forward at a shallow angle to the edge, until its leading edge sensor 272 again senses the absence of a surface beneath the leading edge of the cleaning device. It repeats this manoeuvre in a zig-zag fashion until it reaches wall 518.

In Figure 15 the cleaner is provided with a sideways downlooking sensor. As before, it approaches along path 506 until it reaches corner 512 and attempts to follow the wall. Leading edge sensor senses the edge 516 of the staircase and using the sideways downlooking sensor 278, the cleaner follows edge 516 until it reaches wall 518 .

Figure 16 is a flow diagram illustrating one way in which control software (305, Figure 11) can operate the cleaner. The cleaner usually operates in "wall follow" mode to follow the perimeters of a room either adjacent the wall, or a multiple of cleaner widths from the wall, at step 550 . At step 552 the cleaner detects the absence of a surface using its leading edge sensor. It then enters an edge following mode which can take several forms. Steps 554, 556, 560 represent the zig-zag mode previously described, whereas step 558,560 represent the side downlooking sensor mode. When the presence of a wall is sensed, the cleaner re-enters wall following mode.

The invention is not limited to the precise details of the embodiment illustrated and described above. Although the vehicle described is a vacuum cleaner, it will be appreciated that the sensor arrangement can be applied to any other type of autonomous vehicle which is required to propel itself across a surface without human intervention and without colliding with obstacles or objects in its path. Domestic appliances are becoming increasingly sophisticated and it is envisaged that domestic appliances other
than vacuum cleaners will become autonomous over the years. The sensor arrangement described above will be equally applicable thereto.

## Claims

1. An autonomous vehicle comprising wheels for supporting the vehicle and for allowing the vehicle to traverse a surface, wherein downward looking wheel sensors are provided for sensing the presence of a surface in front of the wheels and a further sensor is provided at or near a leading edge of the vehicle for sensing the presence of a surface beneath the leading edge of the vehicle.
2. A vehicle according to claim 1 comprising a control apparatus for controlling movement of the vehicle, the control apparatus being arranged to permit movement of the vehicle when the leading edge sensor detects the absence of a surface beneath the leading edge of the vehicle, providing the wheel sensors indicate the presence of a surface adjacent the wheel.
3. A vehicle according to claim 1 or 2 arranged so that, when the leading edge sensor detects the absence of a surface beneath the leading edge of the vehicle, the vehicle performs an edge following routine.
4. A vehicle according to claim 3 arranged so that the edge following routine is a repeating movement that causes the vehicle to reverse and then move forwards at an angle to the edge until the leading edge sensor again senses the absence of a surface beneath the leading edge.
5. A vehicle according to claim 3 provided with a further downward looking sensor for detecting the presence of a surface adjacent a side edge of the vehicle outside of the path of the wheel, and wherein the edge following routine uses an output from the side edge sensor to follow the edge of a surface.
6. A vehicle according to claim 5 wherein the side edge sensor is mounted on the vehicle within the path of the wheel and is angled diagonally downward and outwardly
to detect the presence of a surface adjacent a side edge of the vehicle outside of the path of the wheel.
7. A vehicle according to claim 5 or 6 wherein the side edge sensor detects the presence of a surface adjacent a side edge of the vehicle outside of the path of the wheel and forward of the wheel, in the normal direction of movement of the vehicle.
8. A vehicle according to any one of claims 5 to 7 wherein the further sensor is mounted on an underside of the vehicle.
9. A vehicle according to any one of the preceding claims wherein control of the vehicle by the wheel downward looking sensors is performed entirely in hardware and control of the vehicle by a combination of the wheel and leading edge downward looking sensors is performed using control software.
10. A vehicle according to any one of the preceding claims in the form of an autonomous cleaning device.
11. A vehicle according to any one of the preceding claims in the form of an autonomous vacuum cleaner.
12. A method of operating an autonomous vehicle comprising wheels for supporting the vehicle and for allowing the vehicle to traverse a surface and a control apparatus for controlling movement of the vehicle; the method comprising receiving information from downward looking wheel sensors provided immediately forward of the wheels indicative of the presence of a surface in front of the wheel and a further sensor provided at or near an unsupported leading edge of the vehicle indicative of the presence of a surface beneath the leading edge of the vehicle, and controlling movement of the vehicle so as to permit movement of the vehicle when the leading edge sensor detects the absence of a surface beneath the leading edge of the vehicle, providing the wheel sensors indicate the presence of a surface adjacent the wheel.
13. Software for performing a method of controlling operation of an autonomous vehicle comprising wheels for supporting the vehicle and for allowing the vehicle to traverse a surface, and a control apparatus for controlling movement of the vehicle, the software causing the control apparatus to:

- receive information from downward looking wheel sensors located immediately forward of the wheels indicative of the presence of a surface in front of the wheel and from a further sensor provided at or near an unsupported leading edge of the vehicle indicative of the presence of a surface beneath the leading edge of the vehicle; and,
- control movement of the vehicle so as to permit movement of the vehicle when the leading edge sensor detects the absence of a surface beneath the leading edge of the vehicle, providing the wheel sensors indicate the presence of a surface adjacent the wheel.

14. Control apparatus for controlling operation of an autonomous vehicle comprising wheels for supporting the vehicle and for allowing the vehicle to traverse a surface, the control apparatus being arranged to:

- receive information from downward looking wheel sensors located immediately forward of the wheels indicative of the presence of a surface in front of the wheel and from a further sensor provided at or near an unsupported leading edge of the vehicle indicative of the presence of a surface beneath the leading edge of the vehicle; and,
- control movement of the vehicle so as to permit movement of the vehicle when the leading edge sensor detects the absence of a surface beneath the leading edge of the vehicle, providing the wheel sensors indicate the presence of a surface adjacent the wheel.


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FIG.2.

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FIG.3.


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FIG.6.


FIG.7.


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FIG.8.


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FIG. 11.

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FIG. 14.


INTERNATIONAL SEARCH REPORT



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(57) Abstract: An autonomous machine navigates around an area, storing information about the area and determines, from the stored information, an optimum direction for the machine to traverse the area. The machine can maximise the length between tuming points of the scaming pattern. The machine acquires information about the area (such as the amount of free space to a side of the machine) as the machine follows a boundary of the area

## An Autonomous Machine

This invention relates to an autonomous machine, such as an autonomous machine for cleaning a floor area.

There have been various proposals to provide autonomous or robotic machines for performing duties such as cleaning or polishing a floor area or for mowing grass. In their simplest form, an autonomous machine requires a training phase during which the machine is manually led around the area in which it is to work. Following this training phase, the autonomous machine will then perform the required work as it follows the path which it stored in its memory during the training phase. Other machines may simply follow a predetermined route which is marked by means such as a cable which is buried beneath the working area.

Other autonomous machines are supplied with a map of the environment in which they are to be used. The machine then uses this map to plan a route around the environment.

There have also been proposals for autonomous machines which are capable of exploring the environment in which they are placed without human supervision, and without advance knowledge of the layout of the environment. The machine may explore the environment during a learning phase and will subsequently use this information during a working phase. An autonomous machine shown in WO 00/38025 initially travels around the perimeter of an area, recognises when it has completed a single lap of the area, and then steps inwardly after that and subsequent laps of the room so as to cover the area in a spiral-like pattern. Autonomous machines are known to build a map of the working area using the information they acquire during the learning phase. Autonomous machines of this last type are particularly attractive to users as they can be left to work with minimal human supervision.

Many autonomous machines are used to perform tasks such as floor cleaning where they need to cover the entire working area. Many machines use some form of reciprocating
scanning pattern to cover the area. However, while this pattern works well in regularly shaped areas realistic working environments, such as a room of a house, can cause problems.

The present invention seeks to provide an improved autonomous machine.

A first aspect of the present invention provides an autonomous machine for traversing an area comprising:

- power operated means for moving the machine along a surface of an area, and
- a navigation system, including sensors and a memory means, for navigating the machine around the area,
the navigation system being arranged, in use, to store information about the area and to traverse the area by a scanning pattern, wherein the navigation system is also arranged to determine, from the stored information, an optimum direction for the machine to traverse the area.

Preferably the navigation system is arranged to determine, from the stored information, a direction for the machine to traverse the area which maximises the length between turning points of the scanning pattern. By selecting an optimum direction for the scanning pattern, the machine reduces the number of turning points and hence reduces the errors which can accumulate in the navigation system. This is particularly important where the navigation system relies on odometry information.

Preferably, the navigation system is arranged to cause the machine to follow a boundary of the area to acquire the information about the area. This information can include information about the amount of free space to one or both sides of the machine.

In selecting an area for scanning, the navigation system can find the longest length of boundary having free space alongside it, or it can find the nearest part of the boundary, to the current position of the machine, having free space alongside it.

Preferably the navigation system is arranged to update the stored information about the amount of free space as the machine traverses the area to account for the places where the machine has visited.

In selecting an area for scanning, the navigation system can be arranged to determine a dominant orientation of the edges of an area and to use the dominant orientation as the direction of each path of the scanning pattern. This should minimise the number of turning points as the machine performs the scanning operation. Preferably, the navigation system is also arranged to determine, for the area selected for scanning, a starting point to begin the scanning pattern which will cause the machine to move outwardly from the edges of the area.

Alternatively, in selecting an area for scanning, the navigation system is arranged to determine the direction of a line which connects the end points of the boundary of the selected area and to use the determined direction as the direction of each path of the scanning pattern.

The navigation system can be implemented entirely in hardware, in software running on a processor, or a combination of these. Accordingly, a further aspect of the present invention provides software for operating the cleaning machine in the manner described herein. The software is conveniently stored on a machine-readable medium such as a memory device.

The autonomous machine can take many forms: it can be a robotic vacuum cleaner, floor polisher, lawn mower or a robotic machine which performs some other function. Alternatively, it could be a general purpose robotic vehicle which is capable of carrying or towing a work implement chosen by a user.

Embodiments of the present invention will now be described, by way of example only, with reference to the accompanying drawings, in which:-

Figure 1 shows an embodiment of an autonomous machine according to the invention;

Figure 2 shows the electrical systems in the machine of Figure 1;
Figure 3 shows the overall set of machine behaviours;

Figure 4 shows the method for navigating the machine around the boundary of a working area;

Figures 5 and 6 show the machine operating in an example room scenario;
Figure 7 shows the process for matching path sections;
Figure 8 shows the machine-generated map of the working area following an initial traverse of the boundary of the working area;

Figure 9 shows the map correction process;
Figure 10 shows the coordinate system used in the map correction process;
Figure 11 shows the method for scanning the working area;
Figure 12 shows a reciprocating scanning movement;
Figure 13 shows the map of a room and free space areas;
Figures 14 and 14A show two schemes for scanning one of the selected free space areas of the room;

Figures 15 and 16 show the room of Figure 13 as the machine performs a scanning pattern across the room;

Figure 17 shows types of free space areas which may exist within the room;
Figure 18 shows a way of reaching scanning start points;
Figure 19 shows a way of coping with centrally positioned objects; and,
Figures 20-22 show scanning behaviours.

Figure 1 of the drawings shows a robotic, or autonomous, floor cleaning machine in the form of a robotic vacuum cleaner 100.

The cleaner comprises a main body or supporting chassis 102, two driven wheels 104, a brushbar housing 120 , batteries 110 , a dust separating and collecting apparatus 130 , a user interface 140 and various sensors $150,152,154$. The supporting chassis 102 is generally circular in shape and is supported on the two driven wheels 104 and a castor
wheel (not shown). The driven wheels 104 are arranged at either end of a diameter of the chassis 102, the diameter lying perpendicular to the longitudinal axis of the cleaner 100. The driven wheels 104 are mounted independently of one another via support bearings (not shown) and each driven wheel 104 is connected directly to a traction motor which is capable of driving the respective wheel 104 in either a forward direction or a reverse direction. A full range of manoeuvres are possible by independently controlling each of the traction motors.

Mounted on the underside of the chassis 102 is a cleaner head 120 which includes a suction opening facing the surface on which the cleaner 100 is supported. A brush bar 122 (not shown) is rotatably mounted in the suction opening and a motor is mounted on the cleaner head 120 for driving the brush bar.

The chassis 102 carries a plurality of sensors $150,152,154$ which are positioned on the chassis such that the navigation system of the cleaner can detect obstacles in the path of the cleaner 100 and the proximity of the cleaner to a wall or other boundary such as a piece of furniture. The sensors shown here comprise several ultrasonic sensors 150 which are capable of detecting walls and objects and several passive infra red (PIR) sensors which can detect the presence of humans, animals and heat sources such as a fire. However, the array of sensors can take many different forms. Position Sensitive Devices (PSDs) may be used instead of, or in addition to, the ultrasonic sensors. In an alternative embodiment the cleaner may navigate by mechanically sensing the boundary of the working area and boundaries of obstacles placed within the area. Each side of the vehicle carries an odometry wheel. This is a non-driven wheel which rotates as the machine moves along the surface. Each wheel has an optical encoder associated with it for monitoring the rotation of the odometry wheel. By examining the information received from each odometry wheel, the navigation system can determine both the distance travelled by the machine and the change in angular direction of the machine. It is preferred that the odometry wheel is a non-driven wheel as this increases the accuracy of the information obtained from the wheel. However, a simpler embodiment of the machine can derive odometry information directly from one of the driven wheels.

The vacuum cleaner 100 also includes a motor and fan unit supported on the chassis 102 for drawing dirty air into the vacuum cleaner 100 via the suction opening in the cleaner head 120 .

Figure 2 shows, in schematic form, the electrical systems for the cleaner of Figure 1. The navigation system comprises a microprocessor 200 which operates according to control software which is stored on a non-volatile memory 210, such as a ROM or FLASH ROM. Another memory 220 is used during normal operation of the machine to store data, such as the path data and a map of the working area, and other operating parameters. The navigation system receives inputs about the environment surrounding the machine from sensor array $150,152,154$ and inputs about movement of the machine from odometry wheel movement sensors 160,162 . The navigation system also receives inputs from switches 142 on the user interface, such as start, pause, stop or a selection of operating speed or standard of required cleanliness. The navigation system provides a plurality of output control signals: signals for driving the traction motors 105 of the wheels 104, a signal for operating the suction motor 132 which drives the suction fan 130 and a signal for operating the motor 122 which drives the brush bar 125. It also provides outputs from illuminating indicator lamps 144 on the user interface 140. Power is supplied by rechargeable battery packs 110 .

## Navigation method

The operation of the machine will now begin to be described with reference to Figures 3-7. Figure 3 is a flow chart of the overall set of behaviours followed by the machine. Figure 4 is a flow chart of the process for navigating around a boundary of the working area. Figures 5 and 6 show an example of a working area in a room of a house, the room having a boundary which is defined by walls 405 , a doorway 410 , a fire place 415 and articles of furniture 420-426 (e.g. sofa, chair) placed against the walls of the room. These figures also show an example path 430 taken by the machine. Figure 6 illustrates the path matching process.

When the machine is first started it has no knowledge of the area in which it is positioned. Thus, the machine must first explore the area in which it is to work to acquire a knowledge of the area.

Boundary Scanning
The machine is left in the room by a user. Ideally the user is required to place the machine pointing towards an outer boundary of the room or with its left side against the boundary. The user can start the machine at any point on the boundary. In Figure 4 the machine is shown starting at point A . The first action of the machine is to detect the closest wall 405 (step 305) and move towards it. The machine then aligns to the wall (point B) and starts the suction motor 132 and brush bar motor 122. It waits until the motors reach operating speed and then moves off. The machine then begins to navigate around the boundary of the room, continuously detecting the presence of the wall and maintaining the machine at a predetermined distance from the wall. The machine navigates around the obstacles 420426 in the same manner as for the walls 405 , maintaining the machine at a predetermined distance from the obstacles. The machine continuously records information about the path that it takes in following the boundary of the room. The machine derives information on the distance and direction of travel from the odometry wheel sensors 160, 162.

As the machine follows the boundary of an area, the navigation system samples, at regular distance intervals, the angular change in direction of the machine (compared with the direction at the previous sample). It is important to note that this information represents the path (or trajectory) of the machine rather than information about objects that it senses around it. The distance between samples will depend, inter alia, on the environment where the machine is used, the processing power available, memory size, the matching criteria. At each sample period, the navigation system determines the angular change in the direction of the machine compared with the previous sample. The angular change is stored in the memory 220 as part of a vector of all sampled values. Figure 5 shows part of the path 430 followed by the machine. At each sampling point 500 the corresponding arrow and angular value indicates the change compared with the previous sampling point 500.

In addition to recording the angular direction changes at regular, fairly widely spaced apart intervals, the navigation system also plots, in detail, the path followed by the machine in order to construct a map of the working area. Figure 8 shows an example of the map of the room shown in Figure 4. Each point of the machine's path around the boundary is defined by a coordinate on the map. Also, as will be described later, the machine uses sensors on the left and right hand sides of the machine to detect the distance to the nearest obstacles on each side of the machine. This 'distance to obstacle' information is recorded on the map for points along the machine's path.

As soon as the machine has travelled a distance $L$, it begins to compare the last $L$ metres worth of the angular path data with previous L metre blocks of path data to find a match and hence to establish whether the machine has returned to a previously visited position along the boundary. Once the machine has made one complete clock-wise trip around the boundary of the room, and arrived again at point B , the matching process should not yet have found a suitable path match, so the machine continues to follow the boundary. At point C' (i.e. point $C$ on the second lap of the room) the machine recognises that it has returned to a previously visited position on the boundary of the room. This is because the matching process will have found a suitable match between the most recent L metres worth of path data and the initial L metres worth of path data stored by the machine. This completion point will always result in a L metre overlap of the boundary that is double covered. Once the start point has been detected the machine stops and shuts down the suction and brush bar motors.

The matching process works by comparing a block ('window') of the stored direction data with a previously stored block of direction data. This technique is often called a sliding window technique.

The angular change of direction data is processed by a sub-sampling process to derive three other sets of data, which are also stored in the path data vector. (Note, for simplicity only two sub-sampled sets of data are shown in Figure 7.) Each sub-sampled set of data represents a coarser interpretation of the actual path travelled by the machine.

Since even a good machine is likely to vary in the first and second attempts that it takes to traverse the same portion of boundary, these sub-sampled data sets provide useful information on the underlying direction changes which are likely to form a good match in the matching process.

For each level of sub-sampling, the most recent window of data is compared with earlier, equally sized, windows of data in the overall data vector. For each comparison, each element in the new and tested windows of data are compared. The overall difference between the two windows of data, at each sub-sampling level, is converted to a metric representative of the 'quality of match'. We favour using a percentage value, but other techniques can equally be used. The matching process has a threshold value for the 'quality of match' metric which indicates, from experience, a positive match between two sets of path data. For example, we have found a match of $>98 \%$ is indicative of a positive match between two sets of path data which represent the same position in a room. A skilled person will appreciate that there are many refinements which can be made to this basic scheme and many other ways in which the path data can be compared.

The matching process allows the machine to establish when it has returned to a start position on the boundary. This is something that a machine must discover when it is set to work in an area of which it has no advance knowledge of the size, shape, layout etc.

While the machine is moving around the boundary it stores sections of path data from the boundary path as "markers". The use of markers will be described more fully below. They are a way of allowing the machine to quickly determine its position on the boundary. The number of markers that are stored around the boundary depends on the amount of processing power available in the matching engine of the machine - more markers requires more comparisons. If the machine can only store a limited number of markers, the navigation system can automatically expand the distance between the markers as the length of the perimeter increases.

The path length $L$ required for matching, the distance between sampling points and the quality metric threshold indicative of a strong match are all dependent on the working area and conditions where the machine will be used. These can be readily determined by trial. In a domestic environment we have found that a distance $L$ of 3.6 m , a distance between sampling points of 7.5 cm and markers positioned every 2 m around the boundary provides good results.

## Boundary Map Correction

As described above, the initial exploration process involves the machine following the boundary for just over one full circuit, and storing the path that the machine follows. The machine determines that it has returned to the starting point on the boundary after an overlap distance. As shown in Figure 8, the boundary map produced in this way is usually not closed, which means that the common start 800 and finish 802 path sections (which in the real world are the same, as identified by the path matching process) have different locations and orientations due to accumulated odometry errors. It is necessary to represent all path points on a single Cartesian co-ordinate system (frame), though the choice of frame is arbitrary. If we choose the frame to be that of the finish point of the robot, then the error in the path increases as we move backwards from the finish section, along the travelled path, towards the start point.

The map closure (correction) process progressively deforms the map as we travel from the end (no deformation) to the start (maximum deformation) such that the start segment maps onto the finish segment. This ensures that we have zeroed the error at the start point and have generally reduced the error elsewhere.

Figure 9 shows the steps of the map correction process. The initial steps of the process 355,360 are the boundary following method. We can set up two local Cartesian coordinate systems (local frames or views) $\mathbf{V}_{\mathbf{1}}$ and $\mathbf{V}_{\mathbf{2}}$ such that the their origins and $\mathbf{x}$ axes are positioned and oriented relative to corresponding locations in the start and finish boundary map segments, respectively, which were identified by the path matching process.

As shown in Figure 10, a view is defined by three vectors, a position vector $\mathbf{r}$ for the origin, and unit vectors for the local x and y axes, $\mathrm{e}_{\mathrm{x}}$ and $\mathrm{e}_{\mathrm{y}}$.

The position of any point $\mathbf{p}$ in a view is given in vector notation by:

$$
p_{x}^{\prime}=(\mathbf{p}-\mathbf{r}) \cdot \mathbf{e}_{\mathrm{x}} \quad p_{y}^{\prime}=(\mathbf{p}-\mathbf{r}) \cdot \mathbf{e}_{y}
$$

or equivalently in matrix notation:

$$
\mathbf{p}^{\prime}=\mathbf{M}(\mathbf{p}-\mathbf{r}) \text { where } \mathbf{M}=\left[\begin{array}{l}
\left\langle\mathbf{e}_{x}\right\rangle \\
\left\langle\mathbf{e}_{y}\right\rangle
\end{array}\right]
$$

In view $\mathrm{V}_{1}$, the start of the boundary is at the origin and a tangent to the boundary at the start points along the $x$-axis. Similarly, in view $V_{2}$, the start of the overlapping segment is at the origin, and the tangent to the path at this point is along the $x$-axis. By "looking" at the start with $\mathbf{V}_{1}$ and the finish with $\mathbf{V}_{\mathbf{2}}$, the projection of start and finish segments have the same position and orientation. For points $P$ between the start and finish, we must use some intermediate view between $\mathbf{V}_{\mathbf{1}}$ and $\mathbf{V}_{\mathbf{2}}$. As a view is a linear operator, and as error accumulates as the robot travels on its path, a simple scheme is to linearly interpolate between the two as a function of the proportion of the total boundary length travelled.

$$
\mathbf{V}_{i}(\rho)=(1-\rho) \mathbf{V}_{1}+\rho \mathbf{V}_{2}
$$

and the position of any intermediate path point is given by:

$$
\mathbf{p}_{p}=\mathbf{V}_{i}(\rho) \mathbf{p}_{\rho}
$$

The view which projects each point into the new map changes smoothly from the start view to the end view as we travel along the boundary path from start to finish.

Finally, to make the finish segment correspond to the segment in the robot co-ordinate system, a post-projection rotation and translation is applied (step 380).

An alternative way of considering the map correction is as follows. When the machine has completed a circuit of the area and the path matching process has determined that the machine has returned to a known position, it is possible to calculate the difference in
distance and angle between the two points on the navigation system's map of the area which are known to be the same position. This total accumulated error can then be divided among the coordinates which have been recorded for that initial traverse of the area. In its simplest form, the error can be equally divided among all of the points in a linear manner (small portion of the error for the points near the start, larger portion for the points near the finish.) Once the machine has updated the map coordinates, it uses the updated map for the subsequent navigation of the area.

Once the machine has established a good map of the working area the machine then begins the task of cleaning the entire floor area, which is described in the flow chart of Figure 11.

The pasic technique that the machine uses to cover a floor area is a reciprocating scanning movement, as shown in Figure 12. That is, from a start point 450, the machine follows a set of parallel straight line paths 451 , each path 451 being followed by a step across movement 455 that positions the machine pointing back in the direction from which it has just come but translated one brush bar width across in the direction of the scan. The straight line path is maintained by monitoring the orientation of the machine and correcting the speeds of the left and right traction motors so as to maintain a straight line. The step across action can take place in multiple segments, as shown by action 460 . This allows the machine to match the profile of the object that has impeded the straight trajectory. There are a number of movement sequences that are used to maximise the depth of the scan and these are detailed after this general description. Eventually the machine will no longer be able to continue scanning in the direction it has chosen. This will occur when there is no more space to move into or when there have been a number of short traverses.

For a simple room, the machine may be able to completely traverse the floor area with one reciprocating scanning movement. However, for most room layouts the combination of unusual room shape and objects placed within the room (particularly objects positioned away from the walls) will require two or more separate scanning movements.

Once the boundary map has been corrected the machine examines the shape of the room and looks for the most appropriate point to start the cleaning scan from. There are various ways of doing this.

## Room scanning

A preferred way of scanning the room will now be described. Initially the machine looks for uncleaned regions that are adjacent to the boundary. As the machine travelled around the boundary of the area it also used the sensor or sensors on the sides of the machine to measure the distance to the nearest obstacles located to the sides of the machine and recorded that information on the map. Once the machine completes a lap of the boundary of the area it then processes the 'distance to obstacle' data to derive a free space vector. The free space vector (605, Figure 13) represents the amount of uncleaned space in a direction from that point on the map. The free space will be the distance to an obstacle minus any distance that the machine has already covered during its path. The free space vectors are plotted on the map at regular points around the boundary path. Since the machine has not travelled through the centre of the area, and lacks any advance knowledge of the layout of the area, this is the best information that the machine has of the layout of the area within the boundary. When deciding where to begin scanning, the navigation system looks at where, on the map, the free space vectors are located (step 505, Figure 11). The system looks for the longest length of boundary with free space vectors. An alternative criterion is for the system to choose the closest boundary section to the machine's current position which has free space located adjacent to it. Boundary sections with free space adjacent to them are located at $610,612,614$. Having found the longest boundary with free space (section 610), the navigation system attempts to find the dominant edge orientation of this part of the area (step 520). In performing a reciprocating pattern, the machine is particularly prone to accumulating odometry errors at the places where it turns through 180 degrees. Thus, it is preferred to traverse an area in a manner which minimises the number of turns. We have found that the dominant edge orientation of an area has been found to be the best direction to traverse an area.

There are various ways in which the dominant edge orientation can be found. One way is to plot the direction (as an absolute angle) of each segment of the selected path section 610 on a histogram. One axis of the chart represents the absolute angle of the paths and the other axis represents the accumulated length of path segments at a particular angle. For a complicated path this could result in a lot of computation. The computation can be simplified by only recording a segment of the path as a different angle when its angular direction differs from an earlier part of the path by more than a particular angular range, e.g. ten degrees. If this simplification is followed, the plot at each angular value can be represented by a distribution curve. Segments which are separated by 180 degrees can be plotted at the same angular value on the bar chart since they are parallel to one another. This bar chart can be readily processed to derive the dominant direction of the area.

Having identified the dominant direction, the navigation system isolates the area of the map in which the selected boundary path section lies, as shown in Figure 14. The navigation system rotates the isolated part of the area until it is aligned in the dominant direction and then finds the extremities of this part of the area. The navigation system then selects one of the extremities as a start point for the scan.

A further analysis is made of the selected part of the room area. This determines whether the free space is located inside or outside the boundary. Figure 15 shows two types of area which can be encountered. An internal free space area is enclosed by the boundary section whereas an external area free space area surrounds the boundary section. The navigation system can determine the type of free space area by summing the angular change between each segment of the boundary section. An angular change sum of 360 degrees indicates an internal area whereas an angular sum of -360 degrees represents an external area.

There are some heuristics in selecting the start point. If the end points 620,630 of a scan area are spaced apart from one another on the map by more than a predetermined distance then they are considered to represent an open area. If the free space area is an internal area, the navigation system will try not to choose one of these end points as a start point as this will tend to cause the machine to scan towards the boundary in a direction which is
possibly away from other free space that could be cleaned. The navigation system attempts to select a start point located elsewhere on the boundary, i.e. bounded on both sides by other path segments of the selected path section. A start point of this type has been found to cause the machine to scan inwards into the area rather than outwards. When the machine scans inwards it can often clean other free space areas after the isolated area has been cleaned, which can reduce the overall number of separate scanning operations that are required to cover the room area. Also, if there is a choice of start point, the nearer start point to the current position of the machine is chosen, providing the machine is able to localise (reset odometry errors) before reaching the start point.

As shown in Figure 16, once a start point on the map has been selected, an $L$ meter section of the boundary path data preceding the desired scan start point is extracted from the memory (step 530). If necessary, the machine then selects a point further back along the boundary from the start of the extracted section and marks this as a target point. The machine then attempts to find a path across the room to this target point from its current location. It does this by searching the room map for places that it has previously visited it then plots a path over these spaces to the target point on the boundary. It then moves to the target point and follows the boundary until it matches the trajectory section for the start of the next cleaning scan. Matching of this segment of the boundary path data is carried out in the same way as that of matching to find the start position.

If it fails to find a route to the target point (step 545), either because the route was too risky or because it encountered an object on the way, then it moves onto the boundary. It moves round the boundary until it reaches one of the better free space points and starts a scan from there.

Once the machine reaches the scan start point it orients to the chosen scan direction (the dominant direction identified earlier) and proceeds to scan in a reciprocating manner into the uncleaned space (step 550). While the machine is moving in a straight line it is constantly checking to see if it has already visited the space it is on. Once it sees that it has run over a previously visited space by its own length then it stops and carries out a step
across. Since this step across is in open space it is a single segment step across. This cleaning scan continues until either it is blocked or there have been a small number of short traverses or the whole of the previous traverse was on space that had been visited previously. During the scanning process, the navigation system records the travelled path on the map, such that the machine knows which positions of the map have been cleaned, and also continues to record the distance to the nearest obstacle seen by the machine's sensors on the map. After each scanning operation the machine processes the distance information recorded on the map, taking account of the areas already cleaned by the machine, to calculate a free space vector. The free space vectors are plotted on the map and can then be used by the navigation system to decide the next area where scanning should occur.

A period of reciprocating scanning will induce odometry errors. Therefore, between each period of scanning, the machine looks for the boundary of the area and follows the boundary of the area (step 560). As the machine travels around the boundary of the area it stores the path travelled by the machine. The machine travels for a distance of at least the minimum distance necessary for finding a match, i.e. L metres. The matching process attempts to match the new block of boundary path data with the boundary path data that was originally stored in the memory. If a block of path data matches positively then the machine knows it has returned to a known position on the map and can thus rest the odometry error to zero. If the matching process fails to find a good match then the machine will continue on the boundary until it should have reached one of the marker positions. If this also fails then it assumes that it is on a central object.

If the machine correctly recognised a position on the boundary then it realigns the just completed traverse scan and the boundary section onto the free space map, based on the measured error between the machine's perceived position on the map and the actual position on the map. The navigation system then finds the next largest uncleaned part of the area (step 505).

The machine then repeats the search for freespace and the moves to them until all the space that can be identified on the map has been completed (steps 510,515).

During the matching process, in addition to looking for a strong match between blocks of data, the matching process also makes a number of safety checks. It makes sure that the orientation of the matching section is roughly the same as the extracted section and that they both roughly lie in the same part of the internal map. The odometry error gradually increases with distance travelled. The matching process sets an event horizon, i.e. a boundary for possible positions on the map where, due to odometry error, a match may occur. Any matches which correspond to positions in the room which are not, due to the size of the odometry error, possible positions for the machine are discounted.

An alternative technique for determining the direction in which to travel across a selected area of free space will now be described with reference to Figure 14A. As described above, when deciding where to begin scanning, the navigation system looks at where, on the map, the free space vectors are located (step 505, Figure 11). The system looks for the longest length of boundary with free space vectors or for the closest boundary section to the machine's current position which has free space located adjacent to it. However, rather than finding the dominant edge orientation of this part of the area (step 520), the navigation system simply joins the two ends 620, 630 of the selected boundary section and takes the connecting line 615 as the direction to be used during the scanning operation. The navigation system selects a start point 640 for the scan which is opposite the connecting line 615 , i.e. so that the machine will travel across the selected area towards the perceived edge of the free space area. The start point 640 is the furthest point on the boundary from the connecting line 615. As shown in Figure 14A, this is the point on the boundary which lies at a furthest distance from the connecting line 615 when a line is drawn perpendicular to the connecting line 615. The machine locates the start point using the same techniques as previously described. Once the machine has arrived at the start point it begins the reciprocating scanning pattern, with a direction which is parallel to the connecting line 615. The progression of the scan, i.e. the direction in which the machine moves after each line of the scan, is generally perpendicular to the connecting line 615 . The machine stops
when it cannot continue the scanning pattern any further. For an initial area, the reason for stopping the scanning pattern will be that the machine has reached an object or the boundary. For subsequent areas, the machine may stop, or restrict the width of the scanned pattern if the map of visited places indicates that the position has previously been traversed. This alternative scheme has several benefits. Firstly, it reduces the amount of computation required to find the initial direction of the scan compared to the technique for finding the dominant direction, as described above. Secondly, it has been found that this technique is successful in allowing the machine to traverse most or all of the selected area before proceeding to other free space areas.

Figures 15 and 16 show the same room as Figure 13, and illustrate the scanning patterns performed by the machine. In these examples, the direction of the scan patterns follows the scheme just described. Having identified a part of the boundary 610 which has free space located adjacent to it, the machine determines the connecting line 615 and selects the start point 640. The machine finds the start point and then begins to perform the scan 650 , with each path of the scan being aligned parallel with the connecting line 615 . The scan continues beyond the area that was initially identified (see Figure 14A) and the machine stops the scanning pattern when it reaches the boundary on the far side of the area at point 652. The machine updates the map of visited places and then examines the updated map to select the next part of the boundary which has free space located alongside it. In this example, it is part 614 of the boundary. As part 614 of the boundary is a straight line, the connecting line between the boundary points is a straight line too, and thus the direction of each path of this next scan pattern is parallel with part 614 of the boundary. As shown in Figure 16, the machine begins a second scanning pattern, away from the boundary, into the uncleaned area. The navigation system will determine when the machine arrives at a position which has previously been visited, and will stop. In this simple example there are no other areas remaining to be cleaned. However, for a more complex area, the navigation system of the machine will continue to select parts of the boundary which have uncleaned (unvisited) free space alongside them and will select a direction for the scanning pattern based on the shape of those parts of the boundary. Should any parts of the area remain uncleaned (unvisited) after the machine has performed scanning patterns from the
boundary, the machine then selects those areas which are adjacent to objects placed within the area. The procedure for dealing with central objects is described more fully below. If, after this, there are still uncleaned (unvisited) areas, the machine will select a part of the boundary, or an object, near to the uncleaned area and will begin a scanning pattern from this starting point, with the scanning pattern progressing into the uncleaned area. The use of a part of the boundary or an object as a starting point allows the machine to have a good reference for the scanning pattern.

## Central Objects

A complex area is likely to include obstacles which are located away from the boundary of the area, such as a coffee table. Figure 19 shows a strategy for coping with central objects. The machine performs a scanning operation 750 and eventually reaches a point at 760 where it can no longer continue the scanning movement. The machine then proceeds to follow the edge of the object 785 , cleaning around the edge of the object. After travelling a distance of L metres around the object 785 the machine will attempt to match the last L metre path section with the path recorded around the boundary of the room. This should fail to give a suitable match. Thus, the machine recognises that it is following the edge of an object. The machine jumps off of the object at position 780, on the remote side of the object in the direction of the scan, and follows the boundary of the room 790 until it can match the travelled path with the previously stored boundary path data. At this point the navigation system can reset any odometry error and accurately place the position of the object 785 . Note, in following the edge of a central object, the machine may travel around the object several times until it has travelled a distance of $L$ metres.

## Scanning behaviours

Figures 20-22 show some of the ways in which the machine operates during a scanning operation. As previously described with reference to Figure 12, the scanning operation comprises a series of parallel straight line paths which are offset from one another by a distance W , which will usually be equal to the width of the cleaning head of the machine. However, irregular boundary shapes do not always permit the machine to follow a regular scanning pattern. Figure 20 shows a segmented step across where the
machine follows the boundary 800 of the room in segments 804,806 until it has travelled the total required step across distance W . At each step the machine rotates until it sees a clear path ahead and travels forward until it needs to turn. The step across distance W can be determined from trigonometry of the travelled paths 804, 806. A complex step across movement may comprise more segments than are shown here. This movement allows the machine to properly cover the floor surface and to continue the scanning movement at the regular width W .

Figures 21 and 22 show other situations where the boundary prevents the machine from performing a regular step across movement. In Figure 21 the machine reaches the end of movement 810 and follows the wall along path 812 until it can step across at 813 to the proper scan separation distance $W$. Figure 22 shows a similar scenario where the machine must travel back on itself along path 822 until it can travel across along path 823 and continue the scanning movement at the regular width $W$. In these movements the machine monitors, during path 810,820 the distance on its right hand side to the wall/obstacles to determine whether the machine will be able to step across to continue its scanning movement.

## Markers

Markers are $L$ metre sections of path data which can be used at various times by the navigation system to quickly determine the current position on the boundary. They are particularly useful in allowing the machine to cope with the kinds of errors that can occur when the machine is forced to folow a different path around the boundary, e.g. because something has been moved. If the machine is travelling around the boundary looking for a particular $L$ metre section of the path but fails to find it, it will usually find the marker positioned after that particular section of required boundary and thus allow the machine to quickly recognise the error. Markers are also useful when the machine attempts to travel across a room area to reach a start point for a scan but misses it for some reason. This may occur if the machine does not properly reach the target point before the $L$ metre section of boundary preceding the start point (see Figure 18). Should the machine not find the start point, it follows the boundary of the area and should find
the next marker on the boundary. Upon finding the marker the machine can recognise its error and try again.


#### Abstract

Alternatives The described method of recognising a previously visited position in an area by matching travelled path sections is dependent on several factors. Firstly, the navigation system should be able to cause the machine to travel in a closely similar manner when negotiating the same boundary on different occasions. The value of the 'quality of match' threshold and the process of sub-sampling path data so that the matching process considers the underlying path rather than the detailed path does allow for some variation between travelled paths while still allowing a successful match. Secondly, the matching process is dependent on the $L$ metre path that is used during the matching process being unique to a position in the room. In rooms that possess one or more lines of symmetry, it is possible for the $L$ metre path to be common to two or more positions within the room. Obviously, a truly rectangular room with no other obstacles on the boundary would cause a problem. The system can be made more robust in several ways.


Firstly, the length of the path used in the matching process can be increased until it does represent a unique position in the room. This can be performed automatically as part of the navigation method. Should the machine travel for more than a predetermined time period without finding a match, the navigation system can automatically increase the length of the matching window.

Secondly, the path data can be supplemented by other information gathered by the machine during a traverse of the area. This additional information can be absolute direction information obtained from an on-board compass, information about the direction, intensity and/or colour of the light field around the machine obtained from onboard light detectors or information about the distance of near or far objects from the machine detected by on-board distance sensors. In each case, this additional information is recorded against positions on the travelled path.

The map correction process described above applies a linear correction to the travelled path. In an alternative embodiment, the accumulated error can be divided among the set of coordinates in a more complex manner. For example, if the machine is aware that wheel slippage occurred half way around the traverse of the room boundary, it can distribute more (or all) of the accumulated error to the last half of the path coordinates.

The above method describes the machine following a clockwise path around an area. The machine may equally take an anti-clockwise path around the area during its initial lap of the boundary of the area. Also, in following the boundary to reach a start position for area scanning, the machine may follow the boundary in a clockwise or anti-clockwise direction.

In performing the cleaning method, it is preferred that the cleaning machine steps across by substantially the width of the cleaner head on the cleaner so that the cleaning machine covers all of the floor surface in the minimum amount of time. However, the distance by which the cleaning machine steps inwardly or outwardly can have other values. For example, by stepping by only a fraction of the width of the cleaner head, such as one half of the width, the cleaning machine overlaps with a previous traverse of the room which is desirable if a user requires a particularly thorough cleaning of the floor. The step distance can be chosen by the user. There are various ways in which the user can choose the step distance: the user can be presented with a plurality of buttons or a control that specifies the step distances, or controls having symbols or descriptions indicative of the effect of the cleaner operating at the step distances, such as "normal cleaning", "thorough cleaning". The buttons can be incorporated in the user panel (140, Fig. 1), a remote control or both of these.

## Claims

1. An autonomous machine for traversing an area comprising:

- power operated means for moving the machine along a surface of an area, and
- a navigation system, including sensors and a memory means, for navigating the machine around the area,
the navigation system being arranged, in use, to store information about the area and to traverse the area by a scanning pattern, wherein the navigation system is also arranged to determine, from the stored information, an optimum direction for the machine to traverse the area.

2. An autonomous machine according to claim 1 wherein the navigation system is arranged to determine, from the stored information, a direction for the machine to traverse the area which maximises the length between turning points of the scanning pattern.
3. An autonomous machine according to claim 1 or 2 wherein the navigation system is arranged to cause the machine to follow a boundary of the area to acquire the information about the area.
4. An autonomous machine according to claim 3 wherein the information about the area is information about the amount of free space to a side of the machine which is acquired as the machine travels around the boundary of the area.
5. An autonomous machine according to claim 4 wherein the navigation system is arranged to select an area for scanning on the basis of the longest length of boundary having free space alongside it.
6. An autonomous machine according to claim 4 wherein the navigation system is arranged to select an area for scanning on the basis of the nearest part of the boundary, to the current position of the machine, having free space alongside it.
7. An autonomous machine according to any one of claims 4 to 6 wherein the navigation system is arranged to update the stored information about the amount of free space as the machine traverses the area to account for the places where the machine has visited.
8. An autonomous machine according to any one of the preceding claims wherein the navigation system is arranged to select an area to traverse by the scanning pattern, to determine a dominant orientation of the edges of the selected area, and to use the dominant orientation as the direction of each path of the scanning pattern.
9. An autonomous machine according to any one of the preceding claims wherein the navigation system is arranged to select an area to traverse by the scanning pattern and to determine, for the selected area, a starting point to begin the scanning pattern which will cause the machine to move outwardly from the boundary of the area.
10. An autonomous machine according to any one of the preceding claims wherein the navigation system is arranged to select, from the stored information, an area to traverse by the scanning pattern and to determine the direction of a line which connects the end points of the boundary of the selected area, wherein the determined direction is used as the direction of each path of the scanning pattern.
11. An autonomous machine according to claim 10 wherein the navigation system is arranged to select a starting point for the scanning pattern which is opposite the line which connects the end points of the selected area.
12. An autonomous machine according to claim 11 wherein the navigation system is arranged to select a starting point for the scanning pattern which is furthest from the line which connects the end points of the selected area.
13. An autonomous machine according to any one of the preceding claims wherein the scanning pattern is a reciprocating pattern.
14. A method of controlling an autonomous machine comprising navigating the machine around an area, storing information about the area and determining, from the stored information, an optimum direction for the machine to traverse the area.
15. A method according to claim 14 wherein the step of determining an optimum direction for the machine to traverse the area comprises maximising the length between turning points of the scanning pattern
16. Software for controlling an autonomous machine to perform the method according to claim 14 or 15.
17. An autonomous machine, a method of controlling an autonomous machine or software method for controlling an autonomous machine substantially as described herein with reference to the accompanying drawings.

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Fig. 2

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Fig. 3

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## Fig. 4

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Fig. 7

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Fig. 8


Fig. 10

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Fig. 15


Fig 16

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Fig. 20


Fig 21



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## INTERNATIONAL SEARCH REPORT

International Application No. PCTKB 0204955

## FURTHER INFORMATION CONTINUED FROM PCTASA/ 210

Continuation of Box I. 2
Claims Nos.: 17

Claim 17 does not include any technical feature but merely refers to the description and to the drawings.
The applicant's attention is drawn to the fact that claims, or parts of claims, relating to inventions in respect of which no international search report has been established need not be the subject of an international preliminary examination (Rule 66.1(e) PCT). The applicant is advised that the EPO policy when acting as an International Preliminary Examining Authority is normally not to carry out a preliminary examination on matter which has not been searched. This is the case irrespective of whether or not the claims are amended following receipt of the search report or during any Chapter II procedure.

## Box I Observations where ceriain clalms were found uns archabl (Continuation of item 1 of first sh et)

This International Search Report has not been established in respect of certain claims under Article 17(2)(a) for the following reasons:

1. $\square$ Claims Nos.:
because they relate to subject matter not required to be searched by this Authority, namely:
2. X Claims Nos.:
because they relate to parts of the International Application that do not comply with the prescribed requirements to such an extent that no meaningful International Search can be carried out, specifically:
see FURTHER INFORMATION sheet PCT/ISA/210
3.Claims Nos.:
because they are dependent claims and are not drafted in accordance with the second and third sentences of Rule 6.4(a).

Box II Observations where unity of invention is lacking (Continuation of item 2 of first sheet)
This International Searching Authority found multiple Inventions In this international application, as follows:
1.As all required additional search fees were timely paid by the applicant, this International Search Report covers all searchable claims.
2.As all searchable claims could be searched without effort justifying an additional fee, this Authority did not invite payment of any additional fee.
3.As only some of the required additional search fees were timely paid by the applicant, this International Search Report covers only those claims for which fees were paid, specifically claims Nos.:
4. $\square$ No required additional search fees were timely paid by the applicant. Consequently, this International Search Report is restricted to the invention first mentioned in the claims; It is covered by claims Nos.:

Remark on Protest $\square$ The additional search fees were accompanied by the applicant's protest.No protest accompanied the payment of additional search fees.

Form PCT/ISA/210 (continuation of first sheet (1)) (July 1998)


Form PCTASA2210 (patent tamly annox) (July 1992)

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PATENT ABSTRACTS OF JAPAN


[^1]worker. Three stages, i.e., 'standard',
'much dust' and 'less dust' are
prepared as the cleaning mode. A
cleaning area SA is divided into
meshes by its internal processing with
roughness of division according to
the inputted cleaning mode and many
blocks B with length P of one side
according to the cleaning mode are
formed by the cleaning robot 1 .
Running of the cleaning robot 1 is
controlled to successively move
through respective blocks B by every
frame and cleaning is performed
while taking a turn route to be shown
by an arrow. When the cleaning robot
is in a 'much dust' mode, the pitch of
turn becomes smaller, overlap
quantity of cleaning becomes larger
than the ones in a 'standard' mode and
when the cleaning robot is in a 'less
dust' mode, the pitch of turn becomes
larger and the overlap quantity of
cleaning becomes smaller than the
ones in the 'standard' mode.
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（54）【発明の名称】清掃ロボット

## （57）【要約】

【課題】 コミ量の多少にかかわらずゴミの取り残しを少なくでき，しかもゴミ量に応じた適切な清掃時間で短 く清掃を済ませる。
【解決手段】 作業者は清掃エリアを見渡して判断した コミ量に合った清掃モードを入力装置を操作して清掃口 ボット1に入力する。清掃モードは「標準」，「ゴミ多」，「ゴミ少」の3段階用意されている。清掃ロボッ ト1は，入力された清揚モードに応じた分割の粗さでそ の内部処理で清揚エリアSAをメッシュ分割し，清掃モ ードに応じた一辺の長さ P の多数のブロック B を作る。清掃ロボット1は各ブロックBを1升ずつ順番に移動す るように走行制御され，矢印に示す折り返し経路をとり ながら清掃を行う。「ゴミ多」のときは「標準」時より折り返しのピッチが小さく清掃のオーバラップ量が大き くなり，「ゴミ少」のときは「標準」時より折り返しの ビッチが大きく清掃のオーバラップ量が小さくなる。


## 【特許請求の範囲】

【請求項1】清拉面を清揚するための清挶部を備えた自走式の清揚ロボットであって，
清掃対象となる清掃エリアのうち少なくとも末清捅エリ アのゴミ量の多少を把握するためのゴミ量情報を取得す る情報取得手段と，
前記ゴミ量情報に基づきゴミ量が多いときほど清掃のオ ーバラップ星を大きくするようにゴミ量の多少に応じて走行経路を決定する経路決定手段と，
前記走行経路で走行するように走行駆動部を制御する走行制御手段とを備えた清掃ロボット。
【請求項2】前記経路決定手段は，予め設定された清掃エリア内に，ゴミ量の多少に応じた一定ピッチの通過点をゴミ量が多いときほど小さなピッチでマトリクス状 に決め，該清掃エリア内の全ての通過点を順次通るよう に前記走行経路を決定する請求項1に記載の清掃ロボッ卜。
【請求項3】前記情報取得手段は，前記ゴミ量情報を入力するための入力操作手段である請求項1又は請求項 2に記載の清掃ロボット。
【請求項4】前記情報取得手段は，ゴミを検出するゴ ミ検出手段と，該ゴミ検出手段の検出結果に基づいて前記清掃エリアのうち少なくとも末清掃エリアのゴミ量を予測するゴミ量予測手段とを備える請求項1又は請求項 2 に記載の清掃ロボット。
【請求項5】前記ゴミ量情報に基づき前記清掃部の駆動回転数をゴミ量が多いときほど高くするように速度制御する清掃速度制御手段を備えている請求項1～請求項 4 のいずれか一項に記載の清掃ロボット。
【請求項6】 前記ゴミ量情報に基づき走行速度をゴミ量が多いときほと遅くするように速度制御する走行速度制御手段を備えている請求項1～請求項5のいずれか一項に記載の清掃ロボット。
【発明の詳細な説明】
【0001】
【発明の属する技術分野】本発明は，自走式の清掃ロボ ットに関するものである。
【0002】
【従来の技術】この種の自走式の清掃ロボットが特開平
9－269824号公報や特開平7－281752号公報等に開示されている。例えば特開平9－269824号公報には，清掃を開始する作業開始位置に対し，作業終了位置を向こう側にするか，手前側にするかをユーザ が入力し，その入力情報に基づいて次の列に折り返す際 にずれるピッチを決める清揚ロボットが開示されてい る。
【0003】また，特開平7－281752号公報に は，汚れ検出部（床面反射率センサ）により床面の汚れ度合を検出し，汚れ度合に応じて走行駆動部を制御する清掃ロホットが開示されている。床面に汚れが少ないと

きは清柿液の滴下胃を減らしたり，スポンジを幄く回転 させなから高速前進し，床面に汚れが多いときは清捅液 の滴下䪶を増やしたり，スポンジを高速に回転させなが ら低速前進するものであった。この清掃ロボットは主に床面の汚れを磨き落とす清拥作業をする。
【0004】また，清揚ロボットには，床面，（清摘面） のゴミをブラシで掄き寄せながらダストボックスに取り込むスイーパ方式のものが知られている。【0005】
【発明が解決しようとする課題】スイーパ方式の清掃ロ ボットは，床面のゴミを内側に掃き寄せるための左右の サイドブラシを本体前部に備え，内側に掃き寄せたゴミ をダストボックスに掃き込むためのメインブラシを本体中央部に備える。そして，両ブラシを回転させながら清掃ロボットが床面を走行すると，通った部分の床面のゴ ミが取り除かれ，ほぼ車幅の範囲が清掃される。左右の サイドブラシによってゴミを掃き寄せ可能な範囲が1回 の通過で清掃される清掃幅となる。
【0006】スイーパ方式の清掃ロボットでは，ゴミ量 が多いときにサイドブラシにより掃き寄せ切れなかった ゴミが残る心配がある。この種の取り残しのゴミは清掃幅の両端部に多く発生する。このため，清掃幅を多少オ ーバラップさせる走行経路をとることで，ゴミの取り残 しを防ぐことが期待できる。
〔0007】しかし，オーバラップ量を徒に増やすと清掃に必要な走行距離が長くなり，清掃作業効率が大幅に低下する問題を招く。また，オーバラップ量が少なすき るとゴミ量が多いときにゴミの取り残しが依然発生する問題がある。そのため，ゴミ量の多少にかかわらず，ゴ ミの取り残しのない確実な清掃を，なるべく短時間で済 ませられる清授ロボットが要望されていた。なお，スイ一パ方式以外の清掃ロボットにおいても，一般に清掃幅 の両端部にゴミや汚れが残り易かった。
【0008】本発明は，上記課題を解決するためになさ れたものであり，その目的は，ゴミ量の多少にかかわら ずゴミの取り残しを少なくでき，しかもゴミ量に応じた適切な清掃時間で短く清掃を済ませることができる清掃 ロボットを提供することにある。

## 【0009】

【課題を解决するための手段】上記目的を達成するため に請求項1に記載の発明では，清掃面を清掃するための清掃部を備えた自走式の清掃ロボットであって，清掃対象となる清掃エリアのうち少なくとも未清掃エリアのゴ ミ量の多少を把握するためのゴミ量情報を取得する情報取得手段と，前記ゴミ量情報に基づきゴミ量が多いとき ほど清掃のオーバラップ量を大きくするようにゴミ量の多少に応じて走行経路を決定する経路决定手段と，前記走行経路で走行するように走行駆動部を制御する走行制御手段とを備えている。

載の発明において，前記経路決定手段は，予め設定され た清抳エリア内に，ゴミ盢の多少に応じた一定ピッチの通過点をゴミ夏が多いときほど小さなピッチでマトリク ス状に決め，該清揚エリア内の全ての通過点を順次通る ように前記走行経路を決定することをその要旨とする。
【0 0 1 1】請求項3に記載の発明では，請求項 1 又は請求項 2 に記載の発明において，前記情報取得手段は，前記ゴミ量悄報を入力するための入力操作手段である。請求項 4 に記載の発明では，請求項 1 又は請求項 2 に記載の発明において，前記情報取得手段は，ゴミを検出す るゴミ検出手段と，該ゴミ検出手段の検出結果に基づい て前記清掃エリアのうち少なくとも未清掃エリアのゴミ量を予測するゴミ量予測手段とを備える。
【0012】請求項5に記載の発明では，請求項1～請求項4のいずれか一項に記載の発明において，前記コミ量情報に基づき前記清掃部の駆動回転数をゴミ量が多い ときほど高くするように速度制御する清掃速度制御手段 を備えている。
〔0013】請求項6に記載の発明では，請求項1～請求項5のいずれか一項に記載の発明において，前記ゴミ量情報に基づき走行速度をゴミ量が多いときほど運くす るように速度制御する走行速度制御手段を備えている。【0 0 1 4 】（作用）請求項1に記載の発明によれば，情報取得手段により取得されたゴミ量情報に基づき，ゴ ミ量の多少に応じてゴミ睤が多いときほど清掃のオーバ ラップ量を大きくするような走行経路が経路決定手段に より決定される。清掃ロボットは走行騕動部が走行制御手段により制御されることで，経路決定手段により決定 された走行経路を走行する。清掃ロボットは，ゴミ量が多いときにはオーバラップ量が大きくなる走行経路で走行し，ゴミ量が少ないときにはオーバラップ量が小さく なる走行経路で走行する。
【0 0 1 5 】 請求項 2 に記載の発明によれば，請求項 1 の発明の作用に加え，経路決定手段は，予め設定された清掃エリア内にゴミ量が多いときほど小さなピッチとな るように一定ピッチの通過点をマトリクス状に決める。走行経路は，清掃エリア内の全ての通過点を順次通るよ うに決定される。このため，人などの障害物を避ける比較的ランダムな走行経路をとっても，ゴミ量に応じた所定のオーバラップ量が確保される。つまり，所定のオー バラップ量が確保される走行制御が簡単となる。
〔0016】請求項3に記載の発明によれほ，請求項1又は請求項2の発明の作用に加え，ゴミ量情報は入力操作手段から作業者が入力操作することで清掦ロボットに入力される。
【0017】請求項4に記載の発明によれほ，請求項1又は請求項2の発明の作用に加え，清探ロボットはゴミ検出手段によってゴミを検出する。そして，ゴミ検出手段の検出結果からゴミ量予測手段が清掃エリアのうち少 なくとも未清掃エリアのゴミ量を予測し，この予測テー

タがゴミ足情報として取得される。
〔0018】請求項5に記載の発明によれば，請求項1 ～請求項4のいずれかの発明の作用に加え，清揋速度制御手段は，ゴミ血情報に基づいてゴミ男が多いときには清掃部の駆動回転数を高くし，ゴミ量が少ないときには清掃部の駆動回転数を低くする。
〔0019］請求項6に記載の発明によれぼ，請求項1 ～請求項5のいずれかの発明の作用に加え，走行速度制御手段は，ゴミ䔬情報に基づいてゴミ量が多いときには
10 走行速度を高くし，ゴミ皇が少ないときには走行速度を低くする。
【0020】
【発明の実施の形態】（第1の実施形態）以下，本発明 を具体化した第1の実施形態を図1～図7に従って説明 する。
【0021】図7，図8に示すように，清掃ロボット1 は，本体2の底部に，前輪である駆動輪3と，後輪であ るキャスタ輪4とを備える。左右の駆動輪3，3は本体 2に配設された走行駆動部としての走行用モータ5，6部としての円錐台形状のサイドブラシ7が設けられてい る。サイドブラシ7，7は左右のアーム部2aに配設さ れた各サイドブラシモータ8，8により駆動され，図8 に示す矢印方向に回転して左右のゴミを内側へ掃き寄せ る機能を有する。また，本体2の底部には駆動輪（前
輪） 3 より後方に清掃部としての円筒形状のメインブラ シ9が配設されている。メインブラシ9は本体 2 に配設 されたメインブラシモータ10により駆動され，図7に
30 示す矢印方向に回転してゴミを前方へ掃き出す機能を有 する。
〔0022】本体2の前部には，メインブラシ9の直ぐ前方にダストボックス11が配設され，ダストボックス 11 のメインブラシ9と面する部位に吸引口11aが形成されている。図7に示すように本体2の後部には，バ キュームモータ12と，このモータ12により駆動され るバキュームユニット（負圧発生装置）13とが配設さ れている。バキュームユニット13が駆動されることに よりダストボックス11の内部が負圧となり，メインブ ラシ9によって前方へ掃き出されたゴミが吸引口11a からダストボックス11内に吸引除去される。ダストボ ックス11の吸引口11aにはざミを吸引口11aに取 り込む助けをするゴム製のリップ 1 1 b が設けられてい る。左右二つのサイドブラシ7，7によって揚き寄せ可能な範囲が清掃ロボット1が一回の通過で清掃可能な清掃幅Lで，本例では約1．4メートルである。
【0023】清掃ロボット1は，本体2の前部に3つの障害物センサ14と，本体2の左右側部に2つずつの障害物センサ15と，本体2の後部に3つの障害物センサ 16 を備える。三種類の障害物センサ14，15，16

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によって，前方，側方および後方の障害物を検出する。特に本体2の㑡部にある2つの障害物センサ15によっ て，清掃ロボット1は壁に対する自身の角度を認知し，壁と平行な姿勢をとる姿勢補正をしながら壁に沿って走行することが可能である。また，本体2の後部にある3 つの障害物センサ 16 は，バックするときに後方の遧害物を検出するとともに，壁に到達してUターンするとき に本体2の後部か壁に当たらないように壁を検出するの に使用される。
【0024］また，本体2の前部中央にはジャイロ17 が内蔵されている。ジャイロ17は清擢ロボット1の向 き（姿勢角度）$\theta$ を検出するためのものである。清捅口 ボット 1 は，その時々の向きの検出値 $\theta$ と，その時々の移動距離とから，原点位置からの経路上の変位量を累積演算して現在位置（x，y，$\theta$ ）を把握する。また，ジ ヤイロ17の検出値 $\theta$ によって絶対方向（方角）も把握 する。
【0 0 2 5 】本体2には後部上側に表示装置18が埋設 されている。表示装置18の画面18aは入力操作手段 としての入力装置19を兼ねたタッチパネルで構成さ れ，画面 18 a の表示ボタンを操作することで入力操作 が可能となっている。また，清掃ロボット1は，外部の パーソナルコンピュータ（以下，パソコンという） 20 （図6に示す）を使って遠隔操作をすることが可能とな っており，本体2の上部には，パソコン 20 が接続され たLAN（例えばイントラネット）上の通信器 51 のア ンテナ51aと無線通信をするためのアンテナ 21 か設 けられている。また，本体2の前部中央にはカメラ 22 とライト 23 が設けられ，赤外線C CD素子を有するカ メラ 22 がとらえた画像を，外部のパソコン 20 のモニ タ20aを通して見ながら，例えば集中管理室などの他 の場所から清掃ロボット1を遠隔操作する使い方が可能 となっている。また，本体2の後部には作業者が清掃口 ボット1を手動で移動させるときに使用するグリップ2 4 が二本設けられている。
【0026】清掃ロボット1は電気式自走車で，本体2 の後部下側にバッテリ25（図7に示す）を内蔵する。本体2の底面には，充電ステーションに設置された充電器（図示せず）から非接触で充電をするための被充電器 26 （図7に示す）が設けられている。また，本体2に はコントローラ27（図7に示す）が内蔵され，清掃口 ボット1はコントローラ27によって通信制御および運行制御されるようになっている。
【0027】図6は，清掃ロボット1の電気的構成を示 すブロック図である。コントローラ 27 は， 2 つのマイ クロコンピュータ（以下，単にマイコンという）28， 29を備える。マイコン 28 は清掃ロボット 1 と作業者 との間における情報のやり取りを司るもので，マイコン 28には表示装置18および入力装置19が接続される とともに，アンテナ 21 が通信回路 3 0 を介して接続さ

れている。外部のパソコン 20 と清揚ロボット 1 との間 のデータのやり取りは，各アンテナ 21 ，51a間の無線通信によって行われる。
【0028】マイコン29は，清捔ロボット1の運行制御を司るためのものである。マイコン29はマイコン2 8 とデータのやり取り可能に接続されている。マイコン 29には，三種類の各障害物センサ14，15，16お よびジャイロ17が入カポート側に接続されている。ま た，マイコン29には，走行用モータ5，6，サイドブ ラシモータ8．8，メインブラシモータ10およびバキ ュームモータ13がそれそれドライバ31～36を介し て出力ポート側に接続されている。走行用モータ5，6 はその回転数を検出するためのエンコーダ37，38を備える。各エンコーダ 37 ， 38 はマイコン 29 の入力 ポート側に接続されている。また，走行用モータ5， 6，サイドブラシモータ8，8およびメインブラシモー タ10については，ドライバ31～35による回転数制御が可能となっている。なお，経路決定手段はマイコン 29によって構成される。また，清掃速度制御手段は各 モータ8，10，コントローラ 27 及びドライバ33， 34，35により構成される。さらに走行制御手段及び走行速度制御手段は，コントローラ 27 及びドライバ 3 1，32により構成される。
【0029】マイコン29は，中央処理装置（以下，C PUという）39およびメモり 4 0 を内蔵する。メモり 40 には，清掃ロボット1を運行制卸するために必要な各種プログラムデータが記憶されている。また，CPU 39 は，本体2の組付けられたコネクタ41を介してメ モリカード 42 と接続されている。合は，その固定の障害物の回りを一周させるとその範囲 を除く頒域が清掃エリアとされる。メモリカード 42 は
複数の清掃エリアを記憶可能で，次回からは画面 18 a を除く領域が清掃エリアとされる。メモリカード 42 は
複数の清掃エリアを記憶可能で，次回からは画面 18 a に表示される部屋の一覧表の中から，所望する部屋を選 に表示される部屋の一質表の中から，所望する部屋を選
択操作するだけで，その選択した部屋の清掃エリアのデ ータがメモリカード 42 から読出される。清掃エリアデ一タ上の原点位置は例えぼ充電ステーションの位置を絶対位置の基準点として認識する。
【0031】CPU39はエンコーダ37，38からの入力信号に基づき清掃ロボット1の走行速度Vを検出す 50

【0030】メモリカード 42 には，清掃ロボット1に清掃対象となる部屋や場所などの清掃エリアの形状や広 さを予め憶え込ませた清掃エリアのデータ（座標デー タ）が記憶されている。清掃エリアのデータは，外部の パソコン 20 による遠隔操作で清掃ロボット 1 を部屋の外周（内壁）に沿って一周させることで教え込まれたも のである。予め記憶するティーチング用のプログラムに基づきマイコン 29 がジャイロ 17 とエンコーダ 37 ， 38 からの各信号に基づきその時々の位置座標を割り出 して作成される。部屋内に柱なと固定の障害物がある場 ータがメモリカード 42 から読出される。清掃エリアテ
ータ上の原点位置は例えば充電ステーションの位置を絶 る。また，CPU39はジャイロ17からの入力信号に

基づき清掃ロボット1の向き（姿劦角度）$\theta$ と，ヨーレ ート（姿勢角が変化するときの角速度）$\omega$ とを検出す る。また，CPU39は，原点位置からの移動経路に沿 った位置の変化を逐次累椇して現在位罩（x，y，$\theta$ ） を把握する。走行速度Vおよびヨーレート $\omega$ の各データ は，清掃ロボット1を目標経路に乗せる走行制御に使用 される。
【0032】表示妓置18には，清揚ロボット1にゴミ量を教え込む表示画面が用意されている。この表示画面 の画面18aでは，「標準」，「ゴミ多」，「ゴミ少」 の 3 種類の清㣎モードに対応する3つの操作ボタンが表示されるので，作業者は部屋を見渡して清摘エリア全体 のゴミ量を把握し，ゴミ量に合った清捅モードの操作ボ タンを押す。操作ボタンを押すことで，清掃ロボット1 は清掃エリアのゴミ量の多少を把握するためのゴミ量情報として清挮モードを取得する。つまり，本実施形態で は情報取得手段は，入力操作手段としての入力装置19 により構成される。
【0 0 3 3 】 ここで，掃除の善し悪しを決める要因とし て，清掃のオーバラップ量（清掃重複部分），ブラシ 7， 9 の回転数，走行速度Vの3つが挙げられる。本実施形態では，これら3つの要因をゴミの多少に応じて変化させる制御をする。つまり，ゴミ量が多いときほと， オーバラップ量を大きく，プラシ7，9の回転数を高 く，走行速度Vを遅くする。これらの3つの要因を制御 するためのプログラムテータがメモリ40には記憶され ている。すなわちメモリ40には，清掃のオーバラップ量を制御するための経路制御プログラムと，ブラシ回転数を制御するための清掃回転数制御プログラムと，走行速度を制御するための車速制御プログラムの各プログラ ムデータが記憶されている。以下，各プログラムについ て傾次説明をする。
【0034】（1）経路制御プログラム
経路制御プログラムは，（1）経路設定ルーチンと，（2）走行制御ルーチンとからなる。
【0035】（1）経路設定ルーチン
経路設定ルーチンは，清摘モードに応じたオーバラップ量となる経路で走行するうえで，必ず通る通過点を清掃 エリア内にマトリクス状に点在するように設定するプロ グラムである。通過点のピッチPは清掃モード（「標準」，「ゴミ多」，「ゴミ少」）に応じて決まる。【0036】通過点の決め方は，図2に示すように，清掃エリアSAを多数の正方形のブロックBにメッシュ分割し，メッシュ分割された各ブロックBの中心点を通過点Cとする。ブロックを $B i j$（但し，行番号 $i=1$ ， 2 。 $\cdots, m$ ，列番号 $j=1,2, \cdots, n$ ）で表わすと，$B 11$ が原点位置に相当し，B11の通過点（中心点）から1つずつ各通過点を順番に移動するようにして走行経路を決定す る。
【0037】ブロックBの一辺の長さ P を清掃モード
（ゴミ佂）に応じて変化させることで，通過点のピッチ Pをゴミ畕に応じて変化させるようにする。すなわち，図1（a）に示すように清掃モード「標準」のときは， ブロックBの一辺の長さ P C P＝P 0 ，図 1（b）に示 すように清措モード「ゴミ多」のときは，プロックBの一辺の長さ P は $\mathrm{P}=\mathrm{P}$ 1，図1（ c ）に示すように清捔 モード「ゴミ少」のときは，ブロックBの一辺の長さ P は $\mathrm{P}=\mathrm{P} 2$ である（但し， $\mathrm{P} 1<\mathrm{P} 0<\mathrm{P} 2$ ）。本例で のより詳しいブロックサイズは，「標準」のときは80 $\times 80 \mathrm{~cm}$ ，「ゴミ多」のときは $50 \times 50 \mathrm{~cm}$ ，「ゴ ミ少」のときは $120 \times 120 \mathrm{~cm}$ である。このブロッ クサイズ，つまり清掃エリアをメッシュ分割する分割の粗さは，左右のサイドブラシ7，7でカバーできる清揚幅（＝1． 4 m ）に合わせて決められ，ゴミ量が少ない ときでもオーバラップするように設定されている。同図 に示すように，清掃ロボット1はブロックBを1升ずつ移動する経路をとり，ブロックサイズが清掃モード（ゴ ミ量）に応じて異なることによって，オーバラップ量が清掃モードに応じて異なるようになっている。
【0038】図2に示す各通過点Cは，必ず通る点に過 ぎず，各通過点C をどの順序で移動するかを決めること で走行経路が決定される。そのため，ブロックBijの1 つずつに，中心点座標（通過点座標）のデータの他，ポ テンシャルデータが付与される。ここで，ポテンシャル とは，進路を決定するうえでどの通過点C（つまりブロ ックB）を選択するかを決めるためのブロックBの重み付けである。
【0 0 3 9 】図4に示すように，清掃エリア S A内の未清掃のブロックBにはポテンシャル値「0」を付与して おく。清掃の終わったブロックBから順にポテンシャル値を「0」から「1」に変更する。また，図5に示すよ うに清掃エリアSAの形状が長方形以外の多角形（この例では六角形）の場合は，清掃エリアSAを囲む長方形
（例えば外接矩形）Rを求め，この長方形Rをブロック分割する。そして，ブロックBが清掃エリアSAの外側 にあるか内側にあるかを判断し，外側のブロックBには ポテンシャル値「4」を付与し，内側のブロックBには ポテンシャル値「0」を付与する。また，柱などの固定 の障害物Sの範囲となるブロックにはポテンシャル値
「3」を付与する。また，ポテンシャル値「3」以外の ブロックに障害物センサ14，15，16が障害物を検出したときは，その障害物が人などの移動物体であると みなし，その障害物を避けたときはその障害物のあった未清掃のブロックBのポテンシャル値を「2」とする。清掃ロボット1（CPU39）はポテンシャル値「0」 を優先的に選んで走行経路を決定する。ポテンシャル値「2」のブロックBについてはポテンシャル値「0」の ブロックBが無くなった後に清掃させるようにしてい る。経路決定にブロック分割方法（通過点設定方法）を 50

定のオーバラップ旦を維持しながら経路選択することが制御上し易いからである。
〔0040］（2）走行制卸ルーチン
走行制御ルーチンは，各ブロックBの中心点である通過点Cをどの順序で移動するかを決めて走行経路を決定す るルーチンである。ポテンシャル「0」のブロックBを一筆書きの経路で順番に移動する場合，との経路をとる かを決める制御である。本例では原則として，図1に示 すように清掃ロボット1 が清掃エリアSA内を一方向の往動と復動を綝り返しながら折り返し時にピッチPずつ すれる走行経路を採用する。
【0 0 4 1 】この基本経路を障害物に劦げられるとき以外守るために，本例では清掃ロボット1 が現在のブロッ クBから次のブロックBに移動する際に選択し得る前後左右の 4 方向に傆先順位を設定している。ジャイロ 17 で検出される絶対方向（方角）を採用し，清㣎ロボット 1 が原点位置から発進するときの発進方向（方角）を前方向と定め，図 2 に示すように清揚ロボット 1 が左側面 を壁に面する向きで発進する場合，壁側の方向を最優先順位とし，以下順に，前方向，後方向，反壁側の方向の順で，各方向に優先順に假先番号「1」，「2」，
「3」，「4」を付している。図2に示すように清挶口 ボット 1 が左側面を壁に面する向きで発進する場合，優先順位は図3に示すように，左方向「1」，前方向
「2」，後方向「3」，右方向「4」のようになる。絶対方向を基準とするため，清掃ロボット1が原点位置か ら発進するときの前方向が北方向であれぼ，その後，溃掃ロボット1の向きが変わっても，常に北方向が前方向 となる。
【0 0 4 2 】 この方向優先順位と前記ポテンシャル値と の両方を考慮して進むべき次のブロック B を決定する。原則としてポテンシャル値を優先し，ポテンシャル値が同じプロックが複数存在する場合に方向優先順位を考慮 し，そのうち優先番号の最も小さい方向に位置するブロ ックを次の目標点として選択する。
〔0043〕（2）清掃回転数制御プログラム
清掃回転数制卸プログラムは，清掃モード（ゴミ量）に応じてサイドブラシ 7,7 とメインブラシ 9 の回転数を変える制御をする。すなわち，清掃モードが「標準」の ときは各モータ8，10の回転数を標準時の回転数とす る。清掃モードが「ゴミ多」のときは各モータ8，10 の回転数を標準時の回転数より高くし，清掃モードが「ゴミ少」のときは各モータ8，10の回転数を標準時 の回転数より低くする。
【0044】（3）車速制御プログラム
車速制御プログラムは，ゴミ量に応じて走行速度を変え る制御をする。すなわち，清掃モードが「標準」のとき は各モータ5，6の回転数を標準時の回転数とする。清掃モードが「ゴミ多」のときは各モータ5，6の回転数 を標準時の回転数より低くし，清掃モードが「ゴミ少」

のときは各モータ5，6の回転数を標準時の回転数より高くする。
【0045】次に清揭ロボット1の使い方について説明 する。まず清掃ロボット1を清掃すべき部屋の原点位置，例えば部屋のコーナに置く。清掃選択画面を選択す ると，メモリカード 42 から登録データが読み出され，画面18aに登録された部屋の一覧が表示される。そし て，画面18aの一覧の中から清掃すべき部屋を選択す る。すると，CPU39はメモリカード 4 2 から選択さ角形の場合，その多角形を囲む長方形（例えば外接矩形）Rを求め，その長方形Rに対してメッシュ分割が施 される（図5を参照）。
【0048】次にCPU39は各ブロックBにポテンシ ャル値を割り振る。清掃エリアSAの形状が長方形で内部に障害物もない図1の例では，図4に示すように全て のブロックにポテンシャル値「0」が付与される。ま た，清掃エリアSAが長方形以外の多角形の場合，図5 に示すように，清揚エリアSAの外側のブロックBには ポテンシャル値「4」，内側のブロックBにはポテンシ ヤル値「0」が付与される。また，清掃エリアの内側で固定の障害物S があるブロックBにはポテンシャル値「3」が付与される。
〔0049】そして，作業者が例えば画面18a上のボ タン操作をして清㣎開始指令をすると，清掃エリアデー タから清掃エリアの外周経路の座標を割り出し，清掃口 ボット 1 はまず清掃エリアの外周を一周する。このとき の清授ロボット1の走行経路を見て，作業者は清㛿エリ アが正しいかどうかを確認する。このとき清掃ロボット 1 は床面の清掃をせずに清掃エリアを清掃時より高速で一周する。なお，清掃エリアを一周するときに床面を清

揚させてもよい。
〔0050】清搰エリアを一周し終えると，清挶ロボッ ト 1 は清揚エリアの清掦を原点位置から開始する。清掃 ロボット 1 は，各ブロックBに付与されたポテンシャル値と方向優先順位との 2 種類のデータに基づいて走行経路を決定する。つまり，現在のブロックBから次に進む べき隣のブロック Bを決める場合，まず前後左右に隣接 する 4 つブロックBの中からポテンシャル値「0」のブ ロックBを探し，ポテンシャル値「0」のブロックBが 1 つに決まればそのブロック B を次の目標点とする。方，ポテンシャル値「0」のブロックBが複数ある場合 は，方向優先順位のデータを参照して優先番号の数値か最も小さい方向に位置するブロックBを選択する。経路 は次の進路変更点（折り返し点等）までを一度に演算 し，次の進路変更点を目標点として走行制御を行い，途中で障害物を検出したり，次の進路変更点に達する度 に，次の経路計画を実施する。
【0 0 5 1】その結果，清掃ロボット1は，図1に示す ように清掃エリア内を原点位置から壁に沿って真っ直ぐ走行し，壁に突き当たると 1 つ隣のブロック列へ移るよ うに折り返す。これを 1 列ずつ順番に綝り返す。そし
て，清掃ロボット 1 は内部処理のデータ上で通過したブ ロックBのポテンシャル値を「0」から「1」に変更し てゆく。
【0052】清掃のオーバラップ量は，ブロックサイ
ズ，つまりブロックBの一辺の長さである，通過点Cの ピッチPによって決まる。このため，図1（a）に示す ように「標準」を選んだときは，ブロックサイズが中程度（ $\mathrm{P}=\mathrm{P} 0$ ）であることから，オーバラップ量が中程度となる。このとき清掃ロボット 1 は標準速度で走行す るとともに，各ブラシ 7，9の回転数が標準速度に制御 される。
【0 0 5 3 】 これに対し，図1（b）に示すように「ゴ ミ多」を選んだときは，ブロックサイズが小さい（ $\mathrm{P}=$
P1）ことから，オーバラップ量が標準時より大きくな る。このとき清掃ロボット 1 は標準時より遅い速度でゆ っくり走行するとともに，各ブラシ7，9の回転数が標準速度より高速に制御される。その結果，ゴミ量が多く ても，丁寧な清掃が行われるので床面のゴミはきれいに取り除かれ，ゴミの取り残しがない。
【0054】また，図1（c）に示すように「コミ少」 を選んだときは，ブロックサイズが大きい（ $\mathrm{P}=\mathrm{P} 2$ ） ことから，オーバラップ量が標準時より小さくなる。こ のとき清揚ロボット 1 は標準時より高速で走行するとと もに，各ブラシ7，9の回転数が標準速度より低速に制御される。このため，ゴミ量が少ないときは短い清掃経路と高速走行により短時間で清掃を終え，しかもブラシ 7， 9 の消費電力を節約しても床面のゴミがきれいに取 り除かれる。
〔0 0 5 5 】また，清掃ロポット1は清掃中にその進行

方向に人などの移動物体を障害物として検出すると，通過点C で方向転換し，その障害物を避ける進路をとる。 このように障害物を避けながら走行経路を決めていくこ とになり，比較的ランダムな走行経路をとることもあり得るが，ブロックB（つまり通過点C）を 1 升ずつ順次移動する制御なので，どのような走行経路をとっても常 に所定のオーバラップ量が確保される。また，人なとの移動する障害物を避けたときはそのブロックBのポテン シャル値に「2」を付与しておき，清搰を一応終えてポ テンシャル値「0」のブロックが無くなった後，ポテン シャル値「2」のブロックを清掃するので，障害物を避 けながら清掃をしても清掃の取りこぼしがない。
【0056】以上詳述したように本実施形態によれば，以下の効果が得られる。
（1）ゴミ量が多いときほどオーバラップ量を大きくす るように清掃モード（ゴミ量情報）に応じたオーバラッ プ量で清掃がなされるように清掃ロボット 1 の走行経路 を決めるので，ゴミの取り残しがほぼ無い確実な清掃 を，ゴミ量の多少に応じたなるべく短い適切な時間で効率よく行うことができる。【0057】（2）清掃エリアSA内に清掃モードに応 じた一定ピッチPで通過点Cをマトリクス状に設定し，通過点Cを順番に移動していくように走行経路を決める経路決定方法を探用するので，人などの障害物を避ける ために比較的ランダムな走行経路をとったとしても，所定のオーバラップ量が確保される走行制御が簡単で済 む。
【0 0 5 8 】（3）清掃エリアSAをメッシュ分割して得られる各ブロックの中心点を算出して通過点を決める
30 ので，清掃モード（ゴミ量の多少）に応じて分割のメッ シュの粗さを変更するという比較的簡単な処理で，マト リクス状に点在させる通過点Cを清掃モードに応じたピ ッチ P で設定することができる。
【0059】（4）各ブロックBに経路を選択する際の優先度の重み付けをし，また進路を決める際の方向に優先順位を設定したので，清掃ロボット1の走行経路とし て清掃効率のよい経路を決定することができる。例えば清掃エリアの隅から壁に沿って清掃を始め，一方向の往動と復動を繰り返しながら折り返し時にピッチPずつず れる図1に示すような折り返し経路をとることができ る。また，障害物を避けてランダムな経路を仮にとると きでも，清掃エリアを清掃するうえで効率のよい経路で清掃できる。
【0060】（5）作業者が見渡して清掃エリアのゴミ量を把握し，画面 18 aに表示される「標準」，「ゴミ多」，「ゴミ少」の 3 つの操作ボタンから1つを選なこ とで，清掃エリアのゴミ量情報を入力操作で清掃ロボッ ト1に教え込む方法をとるので，清掃ロボット1に清掃 エリアの正しいゴミ量の情報を与えることができる。よ 50 って，ゴミの取り残しのほほ無い確実な清掃をなるべく

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短時間で効率よく実現できる。
【0061】（6）人などの移動物体の遧害物を避けて たときにはその避けたブロックBのポテンシャル値を
「2」としておくことで，他の部分を先に清掃した後，避けて未清掃のブロックBを後から清掦し直すことがで きる。また，柱や置物など元々部屋に存在する固定の障害物があるブロックBのポテンシャル値を「3」として いるので，人なとの移動物体の障害物を判別できる。【0062】（7）清揚モード（ゴミ量の多少）に応じ て各ブラシ7，9の回転数を変更するようにした。「ゴ ミ多」のときは各ブラシ7，9の回転数を高くするの で，ゴミ量が多いときでもゴミの取り残しをほぼ無くす ことができる。また，「ゴミ少」のときは各ブラシ7， 9の回転数を低くするので，モータ8，10の消費電力 を必要最小限にとどめられ，節電に寄与する。よって， バッテリ 25 の 1 回の充電で清掃できる清揚面積を広く することができる。
【0063】（8）清掃モード（ゴミ量の多少）に応じ て清掃ロボット1の走行速度を変更するようにした。
「ゴミ多」のときは清掃ロボット1の走行速度を遅くす るので，ゴミ量が多いときでもゴミの取り残しをほぼ無 くすことができる。また，「ゴミ少」のときは清掃ロボ ット1の走行速度を速くするので，清掃時間の短縮や節電に寄与する。よって，この点からも，バッテリ 25 の 1 回の充電で清揚できる清掦面積を広くすることができ る。
【0064】（9）清掃開始時の最初に清掃ロボット1 が清掃エリアの外周を一周するので，作業者は清掃ロボ ット 1 の走行経路を見て正しい清掃エリアであるかどう かを確認できる。よって，清掃エリアを憶え込ませる際 の設定ミスや，選択画面で部屋や場所を一覧の中から選択する際の選択ミス等によって，清揚エリアの一部分し か清掃されないという不具合が回避され易い。
【0065】（第2の実施形態）次に第2の実施形態
を，図9～図11に基づいて説明する。前記第1の実施形態では，人が入力操作で清掃ロボット1にゴミ量を教 え込む方法を採用したが，この実施形態では，清掃ロボ ット1自身が清捔エリアのゴミ量を割り出す。なお，前記第1の実施形態と同じ構成部分については，同一の符号を使用してその説明を省略し，特に異なる点について のみ詳述する。
【0066】図9は，本実施形態における清掃ロボット 1 の電気的構成を示すブロック図である。第1の実施形態における図6の構成と基本点に同じであるが，ゴミ量 を検出する光式センサ50が追加されている点と，光式 センサ50が検出したゴミの数を計数するためのカウン タ43がマイコン29に備えられている点が異なる。光式センサ50はマイコン29の入力ポート側に接続され ている。
〔0067】図10に示すように，光式センサ50はダ

ストボックス11の吸引口11aに取付けられている。 すなわち，図10（a）に示すように，光式センサ50 は，ダストボックス11に吸引口11aの幅方向両側に配置された投光器 50 aと受光器 50 bとからなる。図 10 （b）に示すように，光式センサ50は投光器50 a からの光がメインブラシ 9 によってはじき飛ぼされる ゴミの通路付近を通るように位置設定されている。【0 0 6 8 】図11に示すように，清掃開始時に清掃工 リアS Aを最初に外周経路（1）でまず一周試走するとき
10 に，床面の清掃も実施する。この一周分の試走で取り込 んだゴミ量を検出し，そのゴミ量から清揃エリア全体の ゴミ量を予測（推定）するようにしている。一周させる試走の際の清掃モードは「標準」で行う。
【0069】この試走時に，受光器 5 0 b が受光する光 がゴミDによって遮られて途切れる回数をマイコン29 がカウンタ43により計数する。マイコン29は，エン コーダ37，38からの信号値から求まる走行速度V と，カウンタ43に単位時間当たりに計数されるゴミの計数値とから，単位床面積当たりのゴミの計数値を計算 20 する。そして，単位床面積当たりのゴミの計数値からゴ ミ量の多少を判定し，この判定結果に基づき清掃エリア内の末清掃域を含む全体的なゴミ量の指標である清掃モ ードを割り出す。清掃モードは，前記第1の実施形態と同様で「標準」，「ゴミ多」，「ゴミ少」の3段階を採用する。そして，一周し終わった後，推定されたゴミ量 に基づき割り出された清掃モード基づき，清掃エリアS Aのブロック分割，通過点設定（各ブロックの中心点座標の算出），ポテンシャル値設定を，前記第 1 の実施形態と同様の処理方法で行う。なお，ゴミ検出手段は光式 センサ50とカウンタ43とにより構成され，コミ量予測手段はマイコン 29 により構成される。
【0070】図11に示すように，一周した外周経路（1） の内側のエリアを折り返し経路（2）で清掃する。経路（2）の決め方は，前記第1の実施形態と同様で，ブロックに付与されたポテンシャル値と方向優先順位との 2 種類のデ一タに基づいて決定される。なお，一周したときに「ゴ ミ多」の判定がなされた場合は，もう一度外周の部分も清掃してもよい。
【0071】次に清掃ロボット1の動作を説明する。清 40 掃ロボット1が清掃を開始すると，まず清掃エリアの外周を一周する。この試走のとき，ダストボックス11に吸引されるゴミが光式センサ50により検出される。マ イコン29は光式センサ50により検出されたゴミの数 をカウンタ43に計数するとともに，走行速度Vと単位時間当たりのゴミの計数値とから，単位床面積当たりの ゴミ量（計数値）を求める。一周分の試走で単位床面積当たりのゴミ量が最も多かった箇所のゴミ量を清掃エリ アのゴミ量として採用する。清掃エリアのゴミ量の多少 の判定結果から，「標準」，「ゴミ多」，「ゴミ少」の 3 種類の清掃モードのうち 1 つが割り出される。なお，

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清掃エリア全体のゴミ且の推定方法は，上記の方法に限定されず，例えぼ一周したときの平均的なゴミ盢を採用 したり，また複数箶所の単位床面積当たりのゴミ胃から所定の計算ルールに従って，清掃エリア全体のゴミ量を割り出す方法を採用することもできる。
【0072】こうして試走時のゴミ量検出結果から清掃 エリアSAのゴミ量を推定して清掃モードを割り出す
と，前記第1の実施形態と同様にして，マイコン29は内部処理で清掃モード（ゴミ量の多少）に応じた分割粗 さで清掃エリアSAをメッシュ分割する。すなわち，図 1に示すように「標準」のときは分割のメッシュを粗さ を $\mathrm{P}=\mathrm{P} 0$ とし，「ゴミ多」のときには分割のメッシュ の粗さを $\mathrm{P}=\mathrm{P}$ 1とし，さらに「ゴミ少」のときには分割のメッシュの粗さを $\mathrm{P}=\mathrm{P} 2$ とする。
〔0073】以降の処理手順は前記第1の実施形態と同様である。すなわち，各ブロックBの中心点の座標を計算して清掃エリアSA内に通過点Cをマトリクス状に設定するとともに，各ブロックBにポテンシャル値を付与 する。試走後，経路（1）の内側のエリアを経路（2）で走行す る際の走行経路の決定の仕方は，前記第1の実施形態と同じである。障害物を検出したときには障害物を避ける が，そのときの進路変更の仕方や，ポテンシャル値
「2」への置き換え等についても，前記第 1 の実施形態 と全く同様である。
【0074】以上詳述したように本実施形態によれぼ，前記第1の実施形態で述べた（1）～（4），（6）～ （9）の効果が同様に得られる他，以下の効果が得られ る。
（10）清掃ロボット1が清掃エリアの外周経路を一周 する試走のときに検出したゴミの計数値から清掃エリア全体のゴミ量を推定して清掃モードを割り出すので，ゴ ミ量の入力操作を不要にできる。また，前記第1の実施形態では，人によるゴミ量の判断ミスや，清掃モードを選択する際の入力操作ミス等の原因によって，清掃後に ゴミが残る心配があったが，このような人のミスによる不具合を回避できる。
【0075】（11）清掃エリアの外周を一周するとき にゴミ量を推定するための試走を兼ねるので，ゴミを採集する試走を追加しても清掃の作業時間の追加とならな い。また，試走により清掃エリアの外周一周分のゴミを採集するので，清掃エリアのゴミ量を偏りなく把挃し易 く，清掃エリアのゴミ量を正しく推定できる。
【0076】（12）ダストボックス11の吸引ロ11 aに実際に取り込まれるゴミを計数するので，ゴミ量を正しく推定できる。すなわち，床面からの反射率によっ てゴミを検出する方法を採ると，汚れとゴミの区別がつ かず正しいゴミ量を把握し難いが，実際に吸い取ったゴ ミのみを計数するので，コミ量を正しく検出できる。
〔0077】（第3の実施形態）次に第3の実施形態 を，図12，図13に基づいて説明する。前記第2の実

施形態では，ゴミ量の情報を取得する方法として光式セ ンサ50を用い，清撋エリアの外周を一周したときに検出したゴミ用から清掃エリア全体のゴミ量を推定し，こ の推定結果に基づく清搰モードを途中で変更することは しなかった。これに対し，この実施形態では，清揌ロボ ット 1 が残りのエリアのゴミ显を推定しながら清揚を し，清掃の途中でゴミ量が変化したと判断すると，残り のエリアについて清掃モードを変更し，変更後の清掃モ ードに基づく清掃条件で清掃を実施する。なお，前記第
101 および第2の実施形態と同じ構成部分については，同一の符号を使用してその説明を省略し，特に異なる点に ついてのみ詳述する。
【0078】本実施形態における清掃ロボット1の電気的構成は，図9に示すものと同様である。最初の試走に よるゴミ量検出結果から決まる清掃モードに基づく清掃 エリアのブロック分割，通過点設定，ポテンシャル値設定等の処理内容も前記第2の実施形態と同様である。
〔0079】経路（2）での本清掃を開始してからも，マイ コン29は，光式センサ50により検出されたゴミの数 をカウンタ43により計数し，走行速度Vと単位時間当 たりのゴミの計数値とから，単位床面積当たりのゴミ量 を算出する。そして，逐次求まる単位床面積当たりのゴ ミ量から残りのエリアのゴミ量を推定する。清掃途中で残りのエリアのゴミ量が，現在採用している清掃モード のものと異なるときは，残りのエリアについてその変更後の清掃モードに基づく清掃条件を探用する。【0 0 8 0 】 例えば図 1 2 に示すように，清掃エリアS Aにゴミ量の多い領域D A（破線で示す）があった場合，最初に一周したときは領域D A を通らないので「標 30 準」が割り出される。そして，同図に太線で示す標準時 のオーバラップ量となる経路で清掃をしていても，清掃 ロボット1が同図に示す領域D A に入る経路をとったと きに，残りのエリアについて推定されたゴミ量に基づく清掃モードか「「ゴミ多」と判定される。すると，マイコ ン29は図13に示すように残りのエリアを清掃モード「ゴミ多」に基づきブロック分割し直す。よって，頒域 D A のほぼ全域を含む残りのエリアについては，「ゴミ多」時のオーバラップ量の経路で清掃が行われる。ま た，この際，清掃ロボット1の走行速度およびブラシ 7，9の回転数は清掃モード「ゴミ多」に応じて速度制御される。
【0081】清掃途中で残りのエリアのゴミ量を推定 し，清掦モードの変更を検出する度に，残りのエリアの清掃条件を変更後の清掃モードに基づくものに変更する ので，清掃エリアにゴミ量の異なる分布が所々に存在し ても，清掃エリアはきれいに清掃される。〔0082】以上詳述したように本実施形態によれば，前記第1および第2の実施形態で述べた（1）～
（4），（6）～（12）の効果が同様に得られる他，以下の効果が得られる。

【0083】（13）清掃エリアにゴミ田の異なる分布 が存在するときでも，残りのエリアのゴミ量を推定して清掃モードの変更を見出したときは，清掃条件を清掃途中で変更し，ゴミ庽の異なるエリア毎に適切な清掦を施 すことができるので，ゴミの取り残しのほぼ無い一層確実な清墒を実現できるうえ，清掃効率を一層高めること ができる。
〔0084】なお，実施形態は，上記に限定されず以下 の態様で実施することもできる。
－通過点を決める方法は，清掃エリアをメッシュ分割 して得られる各ブロックの中心点を求める方法に限定さ れない。例えばブロックの中心点でなくコーナーであっ てもよい。また，清哿エリアをメッシュ分割することな く通過点の座標のみを算出する方法をとることができ る。
【0 0 8 5 】 ○ 走行経路の決定方法は，通過点を決め ておく方法に限定されない。図1に示す折り返し経路を予めプログラムしておくパス方式でもよい。この場合， パスの間隔，すなわち折り返し時にずれるピッチを，ゴ ミ量情報に基づきゴミ量の多少に応じて変更する。
〔0086】 ○ 清掃ロボットが走行した経路を記憶 し，その走行経路軌跡に対して一定のオーバラップ量が確保されるように走行経路を演算により割り出す走行経路決定方法を採用することができる。この場合，清挮工 リアのメッシュ分割も，通過点の設定も不要である。【0087】○ゴミ量を予測（推定）するための試走経路は，清掃エリアの外周一周に限定されない。清掃経路の最初の所定距離を試走として採用してもよい。例え ぼ一方向の往動と復動と繰り返す清掃経路において，最初の往動を試走とすることもできる。また，清掃エリア を横切る経路を採用することもできる。清掃エリアを横切る経路であれぼ，清掃エリアの全体的なゴミ量を正し く把握し易い。また，清掃エリアを縦横に横切るなど，横切る経路の本数を複数に設定するとよい。
【0088】○ゴミ検出手段は，光式センサ50など のようなゴミの数を計数する検出手段に限定されない。 ダストボックスに取り込んだゴミの重量を検出するもの であってもよい。この場合，単位面積当たりに取り込ん だゴミの重量からマイコン29は清掃エリアのコミ量を推定すればよい。また，カメラで清掃エリアを撮影した画像データの画像処理によって清掃エリアのゴミ量を把挃してもよい。例えほゴミの無いときの清揇エリアの画像を基準画像とし，その基準画像と，清捅開始時に撮影 した画像との比較から部屋全体のゴミ量を把握するよう にしてもよい。
【0089】○一方向の往動と復動を繰り返しなが5所定ビッチずつずれる走行経路を基本とすることに限定 されない。渦巻き状の経路としてもよい。一筆書きでき る規則性のない経路であってもよい。また，清掃エリア を複数の小エリアに分け，各小エリアの清掃を 1 つずつ

順番に終えていく経路をとることもできる。【0090】 ○ 入力操作手段は表示装䱊18とは別個 の入力装置であってもよい。また，パソコン 2 0 を使っ て遠隔から清掃ロボットに対してゴミ是情報を入力でき る構成であってもよい。また，清掃ロボットを比較的近 くからリモコンを使って遠隔操作できるようにし，その リモコンにゴミ量情報を入力するための入力操作手段を設けてもよい。
【0091】○清掃モードは3段陼に限定されない。 2段階もしくは4段階以上であっても構わない。なお，標準と，標準よりゴミが多いときと少ないときとの各モ ードが用意された3段階以上が好ましい。
【0092】 ○ 人通りの多少やゴミの発生し易さな ど，部屋（場所）毎にゴミ量の多少が予め分かっている場合は，部屋毎にゴミ量情報を予め憶え込ませておき，部屋毎に通過点のピッチを定めておくなどし，オーバラ ップ量を決めておく制御を探用することもできる。この場合，ゴミ量情報はメモリに予め記憶され，メモりに部屋毎のゴミ量情報を記憶させるための入力操作手段が情報取得手段となる。
【0093】○清掃エリアの設定方法は，清掃エリア を実際に走行させて清掃ロボットに憶えさせる方法に限定されない。レーザセンサを清掦ロボットに取付け，清掃ロボットを1回転させてレーザセンサで部屋の形状を認識させる方法を探用することもできる。
〔0094】○清掃部は，サイドブラシやメインブラ シのような回転式に限定されない。例えば篅のように一方向へ掃き寄せる運動をする方式のものでもよい。 －清掃ロボットはスイーパ方式に限定されない。洗浄液で床面を磨く清掃ロボットに適用してもよい。また， ゴミを掃き寄せる駆動ブラシを備えない清䏤ロボットで あってもよい。例えば本体底部に掃除機の吸取口のみが あるタイプでもよい。
【0095】前記各実施形態及び各別例から把握される請求項以外の技術的思想（発明）を，以下に記載する。
（1）請求項1～6のいずれかにおいて，清掃ロボット はスイーパ方式である。
【0096】（2）請求項2において，前記経路決定手段は，予め設定された清掃エリアを，コミ量が多いとき ほど細かくなるようにゴミ量の多少に応じた粗さでメッ シュ分割し，分割された各ブロック中の所定点を前記通過点として求める。この構成によれば，通過点を比較的間単な処理で求められる。
〔0097】（3）請求項2又は前記（2）の技術的思想において，清掃エリア内を一方向に往動•復動を繰り返しながら折り返し時にゴミ量に応じたビッチずつずれ るように通過点を順番に移動するように走行経路を決定 する。この場合，この走行経路をとることで，清掃エリ アの片側から順序よく清掃が進められるので，清掃が効率よく行われる。

〔0098】（4）前記（2），（3）の技術的思想に おいて，各ブロックに経路を決定するうえでの優先すべ き重み付けを付与するとともに，清揚ロボットの移動方向の㑑先度を設定し，各ブロック毎の重み付け値と，清掃ロボットの移動方向の俊先順位とに基づき前記走行経路を決定する。この構成によれば，清掃効率のよい走行経路を選択できる。
【0099】（5）請求項4において，前記ゴミ量予湘手段は，清掃ロボットが前記清掃エリア内の試走経路を走行したときにおける前記ゴミ検出手段の検出結果に基 づいて清掃エリアのうち少なくとも未清掃エリアのゴミ量を予測する。
〔0100】（6）前記（5）の技術的思想において，前記試走経路は清措エリアの外周経路である。この構成 によれは，清掃エリアのうち未清掃エリアのゴミ量を正 しく予測できる。
【0 1 0 1 】（7）請求項 4 及び前記（5），（6）の技術的思想のいずれかにおいて，前記情報取得手段は，
清掃エリアの清掃中に前記ゴミ検出手段が検出した検出結果に基づき前記ゴミ量予測手段が残りのエリアのゴミ量を予測し，予測されたゴミ量の多少の情報が現在採用 する情報の内容と異なれば予測されたゴミ量の情報に応 じたオーバラップ量とするように走行経路を見直す経路見直し手段を備えている。この構成によれば，清掃途中 でも適宜に適切なオーバラップ量に変更でき，より効率 のよい清掃を実現できる。
〔0102】（8）請求項4及び前記（5），（6）．
（7）の技術的思想のいずれかにおいて，前記ゴミ検出手段は，清掦ロボットが取り达んだゴミの量を検出す る。この構成によれば，清揚面の汚れをゴミと間違える ことなく正しいゴミの量を検出できる。
〔0103】
【発明の効果】以上詳述したように請求項1～請求項6 に記載の発明によれぼ，ゴミ量が多いときほど清㴆のオ ーバラップ量を大きくとるようにゴミ量の多少に応じて走行経路を決めるので，ゴミ量の多少に応じた適切な短時間で確実に清掃をすることができる。
〔0104】請求項2に記載の発明によれば，請求項1 の発明の効果に加え，ゴミ量の多少に応じたピッチで清掃エリアに通過点をマトリクス状に決め，全ての通過点 を順次通るように走行経路を決定するので，障害物を避 けるなどのため比較的ランダムな走行経路をとっても， ゴミ量に応じた所定のオーバラップ量を確保した走行制御がし易い。
【0105】請求項3に記載の発明によれば，請求項1又は請求項2の発明の効果に加え，清掃エリアを見渡し て人が判断したゴミ量の情報を清掃ロボットに入力操作 で教え込むので，清掃ロボットに適切なゴミ量情報を与 えることができる。

〔0106】請求項4に記載の発明によれぼ，請求項1又は請求項2の発明の効果に加え，ゴミ検出手段が検出 したゴミの検出結果からゴミ量を予測してゴミ量情報を取得するので，人がゴミ量情報を教え込す操作を不要に することができる。
〔0107】請求項5に記載の発明によれば，請求項1 ～請求項4のいずれかの発明の効果に加え，ゴミ量が多 いときほと清掃部の駆動回転数を高くするので，ゴミ量 に応じた好率のよい清掃をすることができる。
10 【0108】請求項6に記載の発明によれほ，請求項1 ～請求項5のいずれかの発明の効果に加え，ゴミ量が多 いときほど走行速度を高くするので，ゴミ量に応じた効率のよい清掃をすることができる。【図面の簡単な說明】
【図1】第1の実施形態における清掃ロボットの清掃経路を示す模式図。
【図2】清掃エリアのブロック分割図。
【図3】清揚ロボットの方向優先順位を説明する模式平面図。
【図 4】ブロックのポテンシャル値を説明するデータ図。
【図5】同じく清掃エリアが多角形のときのデータ図。
【図6】清掃ロボットの電気的構成を示すブロック図。
【図7】清掃ロボットの側面図。
【図8】清掃ロボットの平面図。
【図9】第2の実施形態における清掃ロボットの電気的構成を示すブロック図。
【図 1 0】光式センサを備えるダストボックスを示し， （a）は平面図，（b）は側面図である。
【図11】清掃ロボットの清㛿経路を示す模式図。【図12】第3の実施形態における清掃経路を示す模式図。
【図13】同じく清掃経路を示す模式図。【符号の説明】
$1 \cdots$ 清掃ロボット， $2 \cdots$ 本体， $5, ~ 6 \cdots$ 走行駆動部とし ての走行用モータ， $7 \cdots$ 清掃部としてのサイドブラシ，
8，10…清掃速度制御手段を構成するモータ， $9 \cdots$
清掃部としてのメインブラシ，19…情報取得手段及び入力操作手段としての入力装置， $27 \cdots$ 走行制御手段，清探速度制御手段及び走行速度制御手段を構成するコン トローラ，29…経路決定手段，情報取得手段及びゴミ量予測手段としてのマイコン，31，32…走行制御手段及び走行速度制御手段を構成するドライバ，33．3 4， $35 \cdots$ 清掃速度制御手段を構成するドライバ， 39 …CPU，40…メモリ， $42 \cdots$ メモリカード， $50 \cdots$情報取得手段及びゴミ検出手段を構成する光式センサ， $43 \cdots$ 情報取得手段及びゴミ検出手段を構成するカウン夕，SA…清掃エリア，C…通過点。


【図5】


【図7】


【図6】




【図13】


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[^2]input device or position measuring instrument.
SOLUTION: A front sensor 7, right side sensor 9 and left side sensor 8 are loaded on the autonomous vehicle, the position of wall or obstacle detected by the sensor is record and besides, traveling is controlled while recording the

 әч7 woif o06 te ty boundary when the boundary is detected, decides the range of traveling area after once turning

 within the range of traveling area and stops when there is no untraveled

traveling range input device for
deciding the traveling range of autonomous vehicle or any position ภu!
the position of autonomous vehicle itself, the vehicle can be traveled inside the traveling range surrounded by the boundary such as walls without overlapping any area while avoiding the obstacle.
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（54）【発明の名称］自律走行車の走行制御方法及ぴ走行制御装署
（57）【要約】（修正有）
【課題】走行範囲入力装置等を用いず単純化されコスト低減に結び付く自律車の走行制御方法及び装置を提供す る。
【解决手段】自律車の走行制御方法は，自律車の1走行単位を1単位座標とする基準座標上に，境界検出手段で検出した境界を 1 単位座標毎に境界座標として記録し，自律車が所定走行法によって走行し続けて，周囲すべて の境界座標が認識記録された時点で，境界座標で描かれ た閉じた走行領域を基準座標上に得て，かつ，自律車が走行し当該自律車の走行来歴として得られる該1走行単位毎の1単位座標を走行来歴座標として記録し，基準座標上の走行領域内を走行来歴座標で埋めながら自律車を継続走行させ，走行領域内における未走行座標の有無を把握し，走行領域内の未走行座標を埋めるように，自律車を走行頜域内を隈なく走行させる。

図 4


## 【特許請求の範囲】

【請求項1】自律走行車の座標保有手段が保有する1走行単位を1単位座標とする未走行座標上に，前記自律走行車が走行し当該自律走行車の走行来歴とし て得た前記 1 走行単位毎の前記 1 単位座標としての走行来歴座標を記録し，
前記未走行座標を前記走行来歴座標で埋めながら前記自律走行車を継続走行させるよう，前記走行来歴座標を使 って前記自律走行車の単位走行手段を制御することを特徵とする自律走行車の走行制御方法。
【請求項2】1走行単位を1単位座標とする基準座標を保有する自律走行車を単位走行させて該1走行単位毎に境界を検出し，検出した該境界を前記1単位座標毎の境界座標として設定し，該境界座標を前記 1 走行単位毎に前記基準座標に記録することにより，前記基準座標上に前記境界座標で描かれた閉じた領域として前記自律走行車の走行領域座標を把握し，
前記自律走行車か該走行領域座標内を走行して得られる前記1走行単位毎の走行来歴を前記自律走行車の前記 1単位座標每の走行来歴座標として設定し，該走行来歴座標を前記1走行単位毎に前記基準座標に記録することに より，前記走行領域座標のうちから前記走行来歴座標を差し引いて前記自律走行車が走行していない未走行領域 として未走行座標を把握し，
前記走行領域を隈なく走行させるために前記走行領域座標内の前記未走行座標を埋める走行を前記自律走行車に実行させるよう，前記自律走行車の前記単位走行を制御 することを特徴とする自律走行車の走行制御方法。
【請求項3】請求項 2において，前記単位走行は，右優先走行制御法，左優先走行制御法，残方向直進優先走行制御法または直進優先走行制御法に基づく走行であるこ とを特徵とする自律走行車の走行制御方法。
【請求項4】所定走行手段を有し自律走行車を1走行単位毎に走行させる単位走行手段と，
該単位走行手段により前記自律走行車が走行した前記1走行単位を1単位座標とする基準座標を保有する座標保有手段と，
前記1走行単位毎に境界を検出する境界検出手段と，検出された該境界を前記 1 単位座標毎の境界座標として設定する境界座標設定手段と，
該境界座標を前記1走行単位毎に前記基準座標に記録す る境界記録手段と，
前記境界座標で前記基準座標上に描かれた閉じた領域と しての前記自律走行車の走行領域座標を演算する走行領域演算手段と，
前記自律走行車の前記1走行単位毎の走行来歴を前記 1単位座標毎の走行来歷座標に変換し前記1単位座標毎に前記基準座標に記録する来歴記録手段と，
前記基準座標に前記境界座標及び前記走行来歴座標が記録されていない未走行座標を演算する未走行領域演算手

段と，
該未走行座標に基づいて当該未走行座標を埋める走行を実行させるよう前記単位走行手段を制御する走行制御手段と，
を備えることを特徴とする自律走行車の走行制欫装置。【発明の詳細な説明】
【0001】
【発明の属する技術分野】本発明は，自律走行車の走行制御方法および走行制御装置に係り，自走式掃除機，自走式芝刈機などに関する。
【0002】
【従来の技術】壁などに囲まれた領域内を障害物を避け ながら自律走行する従来技術の自律走行車の走行制御装置としては，例えば特開平2－81210号公報に開示 されるものがある。上記装置によれば，自律走行車の走行範囲を設定するための走行範囲入力装置や，自律走行車の自己位置を計測するための位置計測装置が設けられ ている。
【0003】
【発明が解決しようとする課題】上記従来技術では，走行範囲入力装置や位置計測装置が使用されているので，構造が複雑となっている。従って本発明の目的は，走行範囲入力装置や位置計測装置を用いず単純化しコスト低減に結び付く自律走行車の走行制御方法及び装置を提供 することにある。
【0004】
【課題を解決するための手段】本発明の特徴は，自律走行車の座標保有手段が保有する1走行単位を1単位座標 とする未走行座標上に，前記自律走行車が走行し当該自律走行車の走行来歷として得た前記1走行単位毎の前記 1 単位座標としての走行来歴座標を記録し，前記未走行座標を前記走行来歴座標で埋めながら前記自律走行車を継続走行させるよう，前記走行来歴座標を使って前記自律走行車の単位走行手段を制御する自律走行車の走行制御方法にある。
【0 0 0 0 5 】 また，本発明の別の特徵は，1走行単位を 1 単位座標とする基準座標を保有する自律走行車を単位走行させて該1走行単位毎に境界を検出し，検出した該境界を前記1単位座標每の境界座標として設定し，該境界座標を前記1走行単位毎に前記基準座標に記録するこ とにより，前記基準座標上に前記境界座標で描かれた閉 じた領域として前記自律走行車の走行領域座標を把握 し，前記自律走行車が該走行領域座標内を走行して得ら れる前記1走行単位毎の走行来歴を前記自律走行車の前記1単位座標毎の走行来歴座標として設定し，該走行来歴座標を前記 1 走行単位毎に前記基準座標に記録するこ とにより，前記走行頒域座標のうちから前記走行来歷座標を差し引いて前記自律走行車が走行していない未走行領域として未走行座標を把握し，前記走行頜域を隈なく走行させるために前記走行領域座標内の前記未走行座標

を埋める走行を前記自律走行車に実行させるよう，前記自律走行車の前記単位走行を制卸する自律走行車の走行制御方法にある。
【0006】そして，本発明による自律走行車の走行制御装置の特徵は，所定走行手段を有し自律走行車を1走行単位毎に走行させる単位走行手段と，該単位走行手段 により前記自律走行車が走行した前記1走行単位を1単位座標とする基準座標を保有する座標保有手段と，前記 1 走行単位毎に境界を検出する境界検出手段と，検出さ れた該境界を前記1単位座標毎の境界座標として設定す る境界座標設定手段と，該境界座標を前記1走行単位毎 に前記基準座標に記録する境界記録手段と，前記境界座標で前記基準座標上に描かれた閉じた頒域としての前記自律走行車の走行領域座標を演算する走行領域演算手段 と，前記自律走行車の前記 1 走行単位每の走行来歴を前記 1 単位座標每の走行来歴座標に変換し前記 1 単位座標毎に前記基準座標に記録する来歴記録手段と，前記基準座標に前記境界座標及び前記走行来歴座標が記録されて いない未走行座標を演算する未走行領域演算手段と，該末走行座標に基づいて当該未走行座標を埋める走行を実行させるよう前記単位走行手段を制御する走行制御手段 と，を備えるにある。
【0007】本発明によって，走行範囲入力装置や位置計測装置を使用せずに，走行領域内のどこからスタート しても障害物を回避しながら走行領域内を隈なく走行す る自律走行車が得られる。
【0008】
【発明の実施の形態】以下，本発明の実施の形態につい て説明する。 まず，本発明による自律走行車（以下，自律車と略す）の走行制御方法の基本思想と しての特徴について説明する。特徴の1つである自律車 の自己位置座標の設定は，例えば，プログラム上で定め た所定走行時間あるいは自律車が走行した所定距離を1区間とし，この1区間を1走行単位とし，該1走行単位 を自律車の走行制御装置の記憶装置内に予め保有してい る基準座標上の 1 単位座標と定義し，任意の自律車の走行地点における自己位置座標が該基準座標における 1 点 として設定される。
【0009】そして，自律車のスタート地点を初期自己位置座標としての座標（X，Y）を設定する。なお，この初期自己位置座標を該基準座標の中心点座標に設定すれ ば，自律車の走行範囲の制限が最も広くなり記憶装置の記録容量に左右される基準座標が最大限に有効に利用さ れる。また，自律車の走行方向は，該スタート地点で自律車が向いている方向（一般には前進方向）が基準方向と して認識される。従って，前進方向を基準にして，4方向（自律車の前後左右方向）が認識され，スタート地点の自己位置座標からどの方向に何区間（どれだけの座標点）走行したかが把握される。
【0010】次に，自律車には，前方，右側および左側

に存在する壁または障害物などの境界を検知する装置 （以下センサと称す）が搭載され，自律車が 1 区間毎に走行して各センサか壁または障害物などの境界を検知した場合は，該境界（壁または毫害物等）を1単位座標毎に境界座標（壁座標または障害物座標等）として記識し，か つ，これらの境界座標を基準座標に記録する。一方，自律車の自己位置座標として，自律車が1区間毎に走行し た走行来歴を1単位座標毎に走行来歴座標として記録す る。
【0 0 1 1 】そして，自律車が所定走行法によって走行 し続けて，周囲の全ての境界座標が認識記録された時点 において，境界座標で基準座標上に描かれた閉じた領域，すなわち，境界座標で囲まれた領域としての走行領域座標が得られ，走行頒域座標で表わされた自律車の走行頒域として把握されることになる。一方，自律車が走行し続けているときに，自律車が走行した走行来歴が1走行単位毎に把捯され，該1走行単位毎の走行来歴が自律車の1単位座標毎の走行来歴座標として設定され，該走行来歴座標が基準座標に記録される。しかし，後述す るように自律車が走行した走行来歴の全てを走行来歴座標として記録するものではない。そして，走行領域とし ての走行領域座標は，走行来歴としての走行来歴座標と走行していない未走行領域としての未走行座標とに区別 される。すなわち，走行領域座標一走行来歴座標＝未走行座標である。最終的に，走行領域座標内における未走行座標の有無を把握し，走行領域座標内の該未走行座標を埋めるような走行を実行させ，自律車を走行頜域内を隈なく走行させる制御方法（走行領域を走破する制御方法）である。
【0 0 1 2 】また，本発明の別の特徵として，単位走行法としての1右優先走行制御法りまたは「左優先走行制饰法りがある。右優先走行制御法とは，自律車が右側の壁 または障害物づたいに必ず走行することを義務付ける規則である。この規則が守られれば一般に閉領域である走行領域を周回し，該走行領域を必ず把握することができ ると共に，ランダムに走行するよりも効率良く境界を把握することができる。この時，走行した来歴を同時に記録することも重要である。既に走行した個所に印を付け て重複を避けるためである。迷路からの脱出と似た原理 である。
【0 0 1 3】具体的には，自律車が1区間毎に走行し走行来歴を記録し到達した任意の走行地点で，記録された前述の各座標データに基づいて，該走行地点でこれから走行しょうとする自己位置座標の前後左右の座標に対し て，壁または障害物等がないか，走行来歴がないかなど を佑側，前方，左側，後方の優先順に判定を行い次に進む方向を決め進行する走行法」である。これが「右優先走行制卸法りである。なお，佐優先走行制御法りは「左側，前方，右側，後方の優先順に判定を行い次に進む方向を決め進行する走行法である。また，「直進優先走行

制御法りは「前方，右側，左側，後方の優先順である。【0 0 1 4 】 あず，自律車は，スタート地点より1区間前進をくり返し壁などの境界を目指す。そして，前方セ ンサが壁を検知したときに，壁に対して90度左に向か せた後に1区間前進させ［右優先走行制御法］で進行させ る。（90度右に向かせた後に左僾先走行制御法でも可 である。）その後，右側の壁づたいに走行すれぼ周回す ることができ，周回した時点で走行領域の決定を行うこ とにより，自律車が囲まれた閉領域としての走行領域を把握することができる。同時に壁づたいに走行し始めた ら走行来歴を記録する。なお，スタート地点から壁など の境界を検知する迄の走行している間は，走行来歴を記録しない方が効率の良い走行ができる。
【0 0 1 5 】 このように「右優先走行制御法」で走行し，壁または障害物を検知し走行来歴を記録し境界沿いを一周し，自律車が走行領域（走行頜域座標）を把握した後 は，一般的には，把握した境界（境界座標）の内側の走行来歷（走行来歴座標）のない未走行頒域（未走行座標）を埋 め尽くすように，右傆先走行制御法により走行来歴（走行来歴座標）を境界（境界座標）に置き換えた形で，該走行来歴（走行来歴座標）づたいに左回りに周回走行し，走行領域を走破することになる。
【0 0 1 6】しかしなが5，自律車の自己位置座標の前後左右の座標の全てに，走行来歴があると判定される が，自己位置座標の前後左右の座標以外に走行来歴のな い座標（または座標領域）が残っている場合が発生する。 したがって，自律車の自己位置座標の前後左右の座標の すべてに走行来歴ありと判定された場合は，基準座標に描かれた走行領域内の走行来歴のない座標（または座標領域）が残っているかを判定し，残っていなければ自律車を停止する。
【0 0 1 7 】残っていれば，残っている座標領域内の座標の 1 点を代表座標値として選び（例えば一番大きい座標値），自律車の自己位置座標と上記で選んだ代表座標 のX方向とY方向とからどちらの差が大きいかを判定
し，その方向で座標の大小比較を行い走行方向を仮決定 し，さらに，直進優先走行制御法で進む方向を決め，そ の方向に1区間進む（以下，これを残方向直進優先走行制御法」と称す）。
【0018】次に，上記残方向直進優先走行制御法にて走行中，自律車の自己位置の座標の前後左右の座標のう ちどれか 1 つでも走行来歴がある座標でなくなったら，走行来歴のない座標領域に達したと判断し，直進優先走行制御法にて進み，自律車の自己位置の前後左右の座標共走行来歴のある座標となった時点で，走行範囲の決定 を行い，走行範囲内で走行来歴のない座標が残っている かを検索し，残っていなければ停止する。
【0019】更に残っていれば，残方向直進優先走行制御法に戻り，直進優先走行制御法，走行範囲の決定，走行範曲内で走行来歴のない座標が残っているかの検索を

繰り返しつつ，未走行座標を埋め尽くすように走行し，走行来歴のない座標がなくなった時点で停止する。以上 の自律車の走行制御方法により，自律車はどこからスタ ートしても，効率良く，すなわち，重複走行を最小限に抑えて，自律車自身が障害物を含めて把握した境界に囲 まれた走行領域内を走破することができる。
【0020】次に，本発明の実施の形態について，図面 を参照し說明する。走行制御方法のロジックをプログラ ムにし半導体記憶素子（ROM）に書き込み，走行制御す る本発明による一実施例である。図1は，本発明による一実施例の自律車の走行制御装置を搭載した自律車を示 す図である。自律車50は，車体フレーム1，左•右駆動輪2，3，補助輪6などを含む車体手段と，駆動輪を駆動する左•右モータ4，5などを含む駆動手段と，自律車の走行制御装置60などを含む制卸手段とから構成さ れる。そして，走行制御装置60は，狭義に解釈すれば後述するロジックコントローラ 16 に該当し，広義に解积 すれば壁または障害物を検出する前方センサ7，左セン サ8，右センサ9およびロジックコントローラ 16 など を含めた装置に該当する。本実施例では前者として説明 する。
【0 0 2 1】図 2 は，本発明による一実施例の走行制御方法を示すフローチャートである。図3は，本発明の走行制卸方法による一実施例の走行軌跡を示す図である。図2，図3を参照しながら本実施例について説明する。図3において，走行制御装置内の記録装置の基準座標に描かれた壁10に囲まれた走行領域内を，自律車が走行 した場合の軌跡が示されている。図3の実施例では，A点に自律車を置き，A点のスタート地点において，自律車の前進方向（矢印の方向）は壁に平行な方向とし，本実施例の場合は，自律車の右側は壁に接しているものとす る。
【0 0 2 2 】 まず，A点に置かれた自律車の電源スイッ チを入れると走行制御装置内の記録装置（RAM）に白紙状態の基準座標が保有され，該基準座標の中心点座標に は，自律車が最初にスタートするスタート地点であるA点の初期自己位置座標が，設定される。自律車が始動さ れると図2のステップS 1 が実行されるとともに，自律車の右方に壁があるので右センサが作動し，右側に壁あ りと検知され，自律車の自己位置座標の右側の座標に壁 ありとして境界座標を記録し，壁などの境界を目指し， A点から1区間前進する。そして，B点に到達する。A点からB点の1区間だけ前進することによって初めて， 1 走行単位を 1 単位座標とする座標の 1 点が得られる。 この場合，A点から1区間前進したが走行来歴を記録し ないことにする。
【0 0 2 3 】 また，自律車は必ずしも側壁に平行あるい は前方壁に垂直に走行するものでないので，自律車の走行姿勢制御が別途必要であるが，本実施例では側壁に平行あるいは前方壁に垂直に走行するものとし，走行姿勢

制御については割愛する。自律車が 1 区間前進した B 点 において，前方に壁かあるので前方センサか作動し，ス テップS 2 で前方に壁があると判定されると共に，右側 に壁があるので右センサが作動する。即ち，前方センサ及び右センサから，前方及び右側に壁ありと検知され る。また，自律車の自己位置座標の前方座標及び右側座標に壁ありとして境界座標を記録する。と同時にB点の自己位置座標に走行来歴を記録する。さらに，前方セン サが作動したこと，換言すれば壁を検知したことを起点 として，ステップS 2＇にて壁に対し90度左に自律車 の向きを変える左転回を実行し，1区間前進しC点に至 る。
【0 0 2 4 】 次に，C点において，ステップS 3 の右優先走行制御法で判定する。即ち，右優先走行しょうとす るが，右センサから右側に壁ありと検知される。この時，自律車の自己位置座標の右側の座標に壁ありと記録 する。そして，壁がなく走行来歴がないC 1 点へと 1 区間前進する。同時に，自己位置座標に走行来歴を記録す る。上記を繰り返し，C1点からC2点に至る。C2点に おいては，自律車の前方及び右側に壁があるので，ステ ップS 3 の右優先走行制御法により自律車の自己位置座標の前方座標及び右側座標に壁ありと記録すると共に，自律車の自己位置座標に走行来歴を記録し，壁に対し9 0度左に向きを変え，1区間前進する。そしてステップ S3の右優先走行制御法にて，C2～C3～C4点と継続走行し，図示のように周回しA点に至る。
【0 0 2 5 】 A 点において，右側には壁があるので右側壁を記録し，A点の自己位置座標に走行来歴を記録す る。次にステップS 4 の自律車の自己位置座標の右側，前方，左側の座標に走行来歴があるかを記録装置内の座標データより判定し，A点の前方のB点に走行来歴があ るので，この時点で壁沿いを一周したと判断し，ステッ プS 5 の走行領域の決定により，自律車が囲まれた閉領域としての走行領域を把握したことになる。
【0026】次に，ステップS 6 の右優先走行制御法に より，右側の壁，前方の走行来歷から，自律車の自己位置座標に走行来歴を記録すると共に，90度左に向きを変え1区間前進する。D点において，自律車の自己位置座標に走行来歴を記録すると共に，ステップS7にて自律車の自己位置座標の前後左右の座標の内どれかに走行来歴のない座標があるかを判定し，前方の座標に走行来歴がないので，ステップS 6 の右優先走行制卸法により前方に1区間進む。E点でもD点と同じ判定を行い同じ動作となる。
【0027】F点において，自律車の自己位置座標に走行来歴を記録すると共に，ステップS 7 の判定で自律車 の自己位置座標の前後左右の座標のいずれにも走行来歴 があるので，ステップS 8 にて走行領域内に走行来歴の ない座標（または座標領域）が残っているかを判定し，走行来歴のない座標がないのでステップS 1 5 にて自律車

の走行を停止し，プログラムを終了する。
【0 0 2 8 】 図 4 は，本発明の走行制御方法による他の実施例の走行軌跡を示す図である。壁10などに囲まれ た走行頒域内を，自律車が暲害物 1 1 を避けながら走行 した場合の軌跡を示している。図2は，走行制御方法を示すフローチャートである。図2，図4を参照しながら本実施例について説明する。
【0029】A点に置かれた自律車の電源スイッチが入 りプログラムが開始されると，走行制御装置60内の記録装置に白紙状態の基準座標が保有される。また，このA点の座標が初期自己位置座標として基準座標の中心座標 に記録される。そして，自律車が始動されるとA点でス テップS 1 が実行され，自律車は1区間前進する。この 1 区間前進することにより，1走行単位を1単位座標と する座標の 1 点が得られる。そして，A点よりスタート した自律車は，ステップS2で前方に壁があると判定さ れる B 点まで，1区間前進を繰り返す。
【0030】尚，$A$ 点から $B$ 点の間の自己位置座標は，常に，A点の初期自己位置座標を基準にして認識され
る。しかし，重複走行を避ける効率の良い「走行頜域の走破を意図し，$A$ 点から $B$ 点の間では，走行来歴とし ては記録されないプログラムとなっている。B点におい て前方センサか動作し，自律車が前方壁を検知したとき初めて，B点の自律車の自己位置座標の前方の座標に壁 ありと記録すると共にB点の自律車の自己位置座標に走行来歴を記録する。
【0 0 3 1 】そして，初めてステップS2にて前方壁を検知したので，ステップS2＇で，壁に対し90度左に向きを変え1区間前進する。B1点においてステップS 4の自律車の自己位置座標の前方，右側，左側の座標に走行来歴があるかを記録装置内の座標データより判定さ れる。そして，走行来歴がないので，ステップS3の右優先走行制卸法により自律車の右側にのみ壁があるの で，自律車の自己位置座標の右側の座標に壁ありと記録 すると共に，自律車の自己位置座標に走行来歴を記録 し，B1点から1区間前進する。これを繰り返して進み B2点に至る。
【0 0 3 2 】 また，B2点において，自律車の前方及び右側に壁があるので自律車の自己位置座標の前方及び右側の座標に壁ありと記録すると共に，自律車の自己位置座標に走行来歴を記録し，壁に対し90度左に向きを変 え1区間前進する。そして，B2点～B6点～C点まで壁 に沿って走行する。C点においては，自律車の自己位置座標の前方，右側，左側の座標の全てに壁かなく，か つ，走行来歴かない。したがって，右優先走行制御法に従って右側に優先して走行する。（換言すれば右転回走行である。）
すなわち，90度右に向きを変え，C点の自律車の自己位置座標に走行来歴を記録すると共に，1区間前進す る。そして，$C$ 点か $5 D$ 点に至る。 $D$ 点においても，右

假先走行制御法が有効に動作する。このようにステップ S3～ステップS4を繰り返し，自律車は壁沿いを走行 し，E点に至る。E点においては，右測には壁があり，前方のB点には走行来歴がある。したがって，ステップ S4の判定において，自律車の自己位置座標の前方また は右側または左側の座標に走行来歴があるかが判定さ れ，初めて自己位置座標の前方の座標に走行来歴がある と判定されステップS5に進む。すなわち，自律車の前方に走行来歴があるので，この時点で壁沿いを周回した と判断され，ステップS5にて走行頒域の範囲が決定さ れる。
【0 0 3 3 】 次に，E点からF点にかけて，ステップS 6の右優先走行制御法にて，自律車の前方には走行来歴 があり，右飤には壁があるので，自律車の自己位置座標 の右側の座標に壁ありと記録し，自律車の自己位置座標 に走行来歴を記録すると共に90度左に向きを変え，E点から F 点へ 1 区間前進する。F点において，自律車の自己位置座標に走行来歴を記録すると共に，ステップS 7にて自律車の自己位置座標の前後左右の座標のいずれ かに，走行来歴がない座標があるかを判定するが，F点 においては，壁または障害物も走行来歷も，前方及び左右の座標にないので，ステップS6の右優先走行制御法 が動作する。すなわち，90度右に向きを変えF点から F1点へ1区間前進する。そして，F1点において，F点 と同じ判定を行い，自律車の自己位置座標（F1点）の右側の座標（B点）に走行来歴があるので，走行来歴を境界に置き換えた形で，該走行来歴づたいに左回りに周回走行し始める。
【0 0 3 4 】なお，F1点は既に一度自律車が走行した点である。しかし，前述のように $A$ 点から $B$ 点の間の自己位置座標は走行来歴としては記録されていないので，支障がないものとなっている。また，F2点からF3点に かけては，自律車の自己位置座標の前方及び右側の座標 に走行来歴がある場合であるが，自律車の自己位置座標 に走行来歴と記録すると共に，90度左に向きを変え， 1区間前進する。このようにして F 3 点から走行来歴を記録しつつ進みG点に至る。そして，G点にて自律車の自己位置座標に走行来歴を記録すると共にステップS7 にて，自律車の自己位置座標の前方または後方または左側または右側の座標に走行来歴がない座標があるかが判定されると，との方向にも走行来歴があると判定され る。どの方向にも走行来歴があると判定されるが，未だ走行していない未走行領域（座標または座標領域）がA点 の周辺部に存在するので，ステップS8にて，走行領域内の走行来歴のない走行範囲（座標または座標領域）の検索が実行される。本実施例の場合は，未走行領域内の一番大きい座標である I 点が検索される。そして，ステッ プS9の残方向直進優先走行制御法が実行される。
【0035】すなわち，ステップS9の残方向直進優先走行制御法により，G点において，90度右に向きを変

え1区間前進する。前進したC点において，ステップS 10の自律車の自己位署座標の前方，後方，左側及び右側 の座標に走行来歴があるかを判定し，どの方向にも走行来歴があるので，ステップS9の残方向直進媛先走行制御法により1区間前進する。H点において，ステップS 10 の自律車の自己位置座標の前後左右の座標共走行来歴 があるかを記録装置内の座標データにより判定し，走行来歴があるのは前方及び左側及び後方の座標だけなの で，ステップS 11の直進優先走行制卸法により1区間前進する。ステップS 11とステップS 12とが繰り返えされ て前進する。
【0036】 D点において，ステップS 12の自律車の自己位置座標の前後左右の座標ともに走行来歴があるかを判定し，自律車の自己位置座標の右側，左側及び後方に走行来歷があり前方にはないのでステップS 11の直進優先走行制御法により1区間前進する。I点において，自律車の自己位置座標に走行来歴を記録すると共に，ステ ップS 12の自律車の自己位置座標の前後左右の座標共走行来歴があるかを判定し，自律車の左側及び後方の座標 にしか走行来歴がないので，ステップS 11の直進優先走行制御法により1区間前進する。このように1区間ごと に直進優先走行制御法により進む。なお，自律車を，G点から未走行領域へ向かわせる方法として，ステップS 8の走行領域内の走行範囲の検索により見つかった走行来歴のない未走行領域の中から，一番大きい座標値のI点を代表座標値として選ぷ。次に，残方向直進優先走行制御法により，自律車の自己位置座標と上記で選んだ I点の座標のX方向と Y 方向とでどちらの差が大きいか
（区間数が大きいか）を判定し，その方向（例えばY方向の方が大きければY方向）で座標の大小比較を行って走行方向を仮決定し，さらに，直進優先走行制御法で自律車の進む方向を決める方法である。
【0037】また，ステップS8の走行領域内の走行範囲の検索により見つかった走行来歴のない未走行領域の中から，一番小さい座標値を代表座標値として選び，上記と同じ残方向直進優先走行制御法により判定を行い，進む方向を決める方法も考えられる。 最終的に は，A点において，自律車の自己位置座標に走行来歴を記録すると共に，ステップS 12にて，自律車の自己位置座標の前後左右の座標共走行来歷があるかを判定し，と の方向にも走行来歷があるので，ステップS 13にて走行範囲を決定し，ステップS 14にて走行範囲内で走行来歴 のない座標が残っているかを判定し，走行来歷のない座標かないので，ステップS 15で自律車を停止し，プログ ラムを終了する。
【0038】図5は，前方センサが1区間走行の途中で壁などを検知した場合の一実施例の走行制御方法を示す図である。前述の 2 つの実施例で，1区間走行の途中で前方センサ7が壁10または障害物11を検知した時の走行制御方法を示したものである。図5（a）において，

自律車50が前進し，1区間を走りきらない途中で，前方 センサ7が壁を検知した場合，走りきらない区間も壁と して記録する。そして，1つ前の1区間（1座標）まで後退し，後退したら，90度判定により求めた方向に向き を変える走行制御方法である。走りきらないで壁として諗識した区間の座標データを用いて，例えば，右倀先走行制御法により継続走行するものである。また，1区間 を走りきらないうちに前方センサ7が壁を検知した場合 にのみ，1走行単位の定義（例えば距離）を変えるプログ ラムとしても可である。さらに，図5（b）は，自律車が前進中に，右センサ9及び左センサ8か壁または障害物 を検知し，次の1区間の途中で前方センサ7が壁を検知 した場合は，走りきらない区間を壁として記録すると共 に，1つ前の区間まで後退し，180度向きを変える走行制御方法である。
〔0039】図6は，本発明による一実施例のロジック コントローラを示す図である。マイクロプロセッサ 1
7，ROM18，RAM19などを，走行制行装置60と してのロジックコントローラ 16 に總めたものである。 すなわち，図2，図3，図4にて説明した走行制卸方法 のロジックを，プログラムとしてROM18に唓き込 み，かつ基準座標をRAM19に記録し，必要に応じて それそれを読み出して利用し，マイクロプロセッサ17 か処理する実施例を接続ブロック図で示しているもので ある。また，図6において，12はバッテリ，13は電源スイッチ，14は押しボタン式の始動スイッチ，15 は停止スイッチである。
【0 0 4 0】したがって，単位走行手段は，前述の左•右モータ4，5やバッテリ12などを含む駆動手段と， マイクロプロセッサ17，ROM18などを合むロジッ クコントローラ 16 とに該当する。また，所定走行手
段，境界座標設定手段，境界記録手段，走行領域演算手段，来歴記録手段，未走行領域演算手段および走行制卸手段は，マイクロプロセッサ17，ROM18などを含 むロジックコントローラ 1 6 に該当する。座標保有手段 は，RAM19に該当し，境界検出手段は，前方センサ 7，左センサ8，右センサ9と，マイクロプロセッサ 1 7，ROM18などを含むロジックコントローラ 1 6 と に該当する。以上の本発明の特徴を簡㝬に總めれば，次 のようになる。自律車の走行制御方法は，自律車が保有 する，即ち，自律車の座標保有手段が保有する1走行単位を1単位座標とする白紙状態の基準座標上，即ち，未走行座標上に，自律車が走行し当該自律車の走行来歴と して得られる該 1 走行単位毎の1単位座標を走行来歴座標として記録し，未走行座標を走行来歷座標で埋めなが ら自律車を継続走行させるよう，走行来歴座標を使って単位走行を制御する，即ち，自律車の単位走行手段を制御するものである。
【0 0 4 1】具体的には，プログラム上で定めた自律車 の単位走行時間で移動する単位区間を1走行単位とし，

その1走行単位を1単位座標とする白紙状態の基準座標 を記録装䪙内に設定する。そして，自律車の任意のスタ ート地点を基準座標に設定すると共に，このスタート地点の自律車の前進方向を基準に 4 方向（自律車の前後左右の方向）についても定義する。これによってスタート地点からどの方向に何区間進んだかにより，自律車の自己位置座標を常に認識することができる。
【0 0 4 2 】そして，自律車を境界内の任意の地点より境界に向かって前進させ，境界を検知したら $90^{\circ}$ 左ま たは右に回転させ，境界沿いを一周させることにより，自律車自身が周囲を壁などに囲まれた領域の境界を把握 することができる。さらに，自律車の自己位置座標を走行来歴と，壁または障害物などの境界を検知する装置が検知した壁や障害物の位置座標とを1区間ごとに記録 し，これらの座標データに基づいて判定し，効率良く未走行領域を埋め尽くすように走行させるものである。
【0043】また，換言すれば，自律車に前方センサ 7，右側方向きセンサ9，左側方向きセンサ8を搭載 し，センサが検知した壁または障害物の位置を記録し， また，自律車の走行来歴を記録しながら，次の順序で走行制御するものである。a．壁10などの境界に向って前進し，b．境界を検知したら境界と 90 度左または右 に向くよう転回し，c．境界沿いを一周して走行領域の範囲を決定し，d．走行領域の範囲内の未走行領域を順次走破し，e．末走行領域がなくなった時点で自律車を停止する。
【0 0 4 4 】したがって，本発明によれば，自律車の走行範毌を決定するための走行範囲入力装置や自律車の自己位置を計測するための位置計惻装置を使用することな く，壁などの境界に囲まれた走行領域内を障害物を避け ながら重複することなく走行する自走式穆除機や自走式芝刈機などの自律走行作業車を得ることができる。
【0045】
【発明の効果】本発明によれば，走行範囲入力装置や位置計測装置を使用しないため，低コストで製作すること ができ，重複して走行することがないので作業効率が向上すると共に，バッテリ電源の節約にもなる。【図面の簡単な説明】
【図 1】本発明による一実施例の自律車の走行制御装置 を搭載した自律車を示す図である。
【図2】本発明による一実施例の走行制御方法を示すフ ローチャートである。
【図 3】本発明の走行制御方法による—実施例の走行軌跡を示す図である。
【図4】本発明の走行制卸方法による他の実施例の走行軌跡を示す図である。
【図5】前方センサが1区間走行の途中で壁などを検知 した場合の一実施例の走行制御方法を示す図である。
【図6】本発明による一実施例のロジックコントローラ を示す図である。

【符号の説明】
$1 \cdots$ 車体フレーム， $2 \cdots$ 左駆動輸， $3 \cdots$ 右駆動輪， $4 \cdots$左モータ， $5 \cdots$ 右モータ， $6 \cdots$ 補助輸， $7 \cdots$ 前方セン サ， $8 \cdots$ 左センサ， $9 \cdots$ 右センサ， $10 \cdots$ 壁， $11 \cdots$ 障

害物， $12 \cdots$ バッテリ， 13 …電源スイッチ， $14 \cdots$ 始動スイッチ，15 ‥停止スイッチ，16…ロジックコン トローラ，17…マイクロプロセッサ18…ROM，1 $9 \cdots$ R AM， $50 \cdots$ 自律車， $60 \cdots$ 走行制御装罞。

【図 1】
図 1


【図3】
国 3


【図4】

（9）

【図2】
図 2


注） 1 自律車の前方，右解方，

［図5］
図 5
（a）




(54) CONTROL METHOD
FOR CLEANING ROBOT
(57) Abstract:
PROBLEM TO BE SOLVED: To
perform an avoiding operation
according to an obstacle, when the
obstacle is detected by a first obstacle
detecting sensor, by extending the
distance to a wall detected by a wall
distance detection sensor, and then
detecting the obstacle by a second
obstacle detecting sensor, and
stopping the traveling of a cleaning
robot so as to perform a spin turn.
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| （19）日本国特踇庁（J P） | （12）公 開特許公報（A） | （11）特踇山風公閉番号 |
| :---: | :---: | :---: |
|  |  | 特開平9－206258 |

（43）公開日 平成9年（1997）8月12日

（54）［発明の名称】清撸ロボットの開锚方法

## （57）【要約】

［課題】回避動作に無駄があり清掃効率が低かった。【解决手段】 遠距離の障害物を検出するセンサ17a $1 ~ 17 \mathrm{c} 1$ ，近距離の障害物を検出するセンサ17a 2～17c2，壁間距離を検出するセンサ23a及び2 3 bを清掃ロボットに設け，センサ17a1～17c1 が障害物を検出したときセンサ23a及び23bが検出 する壁間距離を㹡げる一次回避動作を行うステップと， この一次回避動作を行った後に，センサ17a2～17 c 2 が障害物を検出したとき清掃ロボットの走行を停止 させ所定角度でスピンターンを行う二次回避動作を行う ステップとを備える。


## 【特許諻求の範囲】

【請求項1】清揚ロボットを壁沿いに走行させていると きに障害物を回避する清掃ロボットの制御方法におい て，
前方の障害物を検出する第1の障害物検出センサと，前方の障害物を検出し前記第 1 の障害物検出センサよりも検出距離が短い第2の障害物検出センサと，壁までの距離を測定する壁間距踓検出センサとを清掃ロボットに設 け，
前記第1の障害物検出センサが障害物を検出したとき，前記壁間距離検出センサが検出する壁までの距離を拡げ る一次回避動作を行うステップと，
前記一次回避動作を行った後に，前記第2の障害物検出 センサが障害物を検出したとき，清掃ロボットの走行を停止させ，所定角度でスピンターンを行う二次回避動作 を行うステップと，
を備えることを特徴とする清掃ロボットの制御方法。
【請求項 2】前記二次回避動作におけるスピンターン
は，第1の角度で行う第1のスピンターンと，この第1 のスピンターンを行った後に前記第2の障害物検出セン サが障害物を検出したとき前記第1の角度よりも大きい第2の角度で行う第2のスピンターンとが含まれること を特徴とする請求項1記載の清掃ロボットの制御方法。【請求項3】清掃ロボットを壁沿いに走行させていると きに障害物を回避する清掃ロボットの制御方法におい て，
前方の障害物を検出する第1の障害物検出センサと，前方の障害物を検出し前記第 1 の障害物検出センサよりも検出距離が短い第2の障害物検出センサと，壁までの距離を測定する壁間距離検出センサと，走行方向を検出す る方位センサとを清掃ロボットに設け，
清掃ロボットに目標走行方向と第1の壁間距離とを設定 し，前記方位センサが検出する走行方向が前記目標走行方向を維持し，前記壁間距離検出センサが検出する壁ま での距離が前記第1の壁間距離を維持するように清掃口 ボットを走行させるステップと，
前記第1の障害物検出センサが障害物を検出した場合で あって，前記方位センサが検出した走行方向が前記目標走行方向よりも壁に接近する方へずれており，さらにこ のずれ角度が所定の接近角度以下の場合，前記第 1 の壁間距離よりも大きい第2の壁間距離を保つように設定を変更するステップと，
前記第1の障害物検出センサが障害物を検出した場合で あって，前記方位センサが検出した走行方向が前記目標走行方向よりも壁に接近する方へずれており，さらにこ のずれ角度が前記所定の接近角度よりも大きい場合は，前記第2の障害物検出センサが障害物を検出したときに清掃ロボットの走行を停止させ，壁までの距離が乨がる方向へ第1の角度スピンターンさせ，第2の障害物検出 センサが障害物をさらに検出したときは第1の角度より

屯大きい第2の角度スピンターンさせるステップと， を備えたことを特徴とする清掃ロボットの制御方法。【発明の詳細な説明】

## 【0001】

【発明の属する技術分野】本発明は，床面を自律して走行し，かつ自動清掃を行う清掃ロボットの制御方法に関 する。
【0002】
【従来の技術】近年，自律走行機能及び自動清掃機能を併せ持つ清掃ロボットが提案されている。例えば，特開平4－260905号公報には，蓄電池を電源とするモ一タ，操舵签，方位等を検出する各種センサ，これらの要素を制饰するマイクロコンピュータ等を搭載して自律走行する機能に，洗浄液を床面に散水する散水口，床面 を清挶する清掃ブラシ，集塵を吸い込む吸引ノズル，清掃後の汚水を吸引するスクイジ等を有する自動清掃機能 を備えた清掃ロボットが記載されている。また，他の従来の清掃ロボットには，特願平6－221766号公報 に記載されたように，廊下のように両側に壁がある床面 を壁沿いに走行するものも存在する。
【0003】
【発明が解决しようとする課題】しかし，従来の清掃口 ボットには次のような問題があった。図13に示される ように，壁1が平坦ではなく突起2等の障害物が存在し た場合，どのような随害物であっても清掃ロボット3を 4回スピンターンさせて回避しており，清掃奻率の大幅 な低下を招いていた。
【0004】本発明は，壁に突起等の小さい障害物があ る場合，また大きい障害物がある場合にも，障害物に応 じた回避動作を行い清掃効率を向上させることが可能な清掃ロボットの制御方法を提供することを目的とする。【0005】
【課題を解決するための手段】本発明の清掃ロボットの制御方法は，清掃ロボットを壁沿いに走行させていると きに障害物を回避する方法であって，前方の障害物を検出する第 1 の障害物検出センサと，前方の障害物を検出 し前記第 1 の障害物検出センサよりも検出距離が短い第 2の障害物検出センサと，壁までの距䧸を測定する壁間距離検出センサとを清掃ロボットに設け，前記第1の障害物検出センサが障害物を検出したとき，前記壁間距離検出センサが検出する壁までの距離を拡げる一次回避動作を行ラステップと，前記一次回避動作を行った後に，前記第2の障害物検出センサが障害物を検出したとき，清掃ロボットの走行を停止させ，所定角度でスピンター ンを行う二次回避動作を行うステップとを備えることを特徴としている。
【0006】前記二次回避動作におけるスピンターンに は，第1の角度で行う第1のスピンターンと，この第1 のスピンターンを行った後に前記第2の障害物検出セン サが障害物を検出したとき前記第1の角度よりも大きい

第2の角度で行う第2のスピンターンとが含まれていて もよい。
【0007】本発明の他の清捅ロボットの制御方法は，前方の障害物を検出する第1の障害物検出センサと，前方の障害物を検出し前記第1の障害物検出センサよりも検出距離が短い第2の障害物検出センサと，壁までの距離を測定する壁間距㒕検出センサと，走行方向を検出す る方位センサとを清掃ロボットに設け，清掃ロボットに目標走行方向と第1の壁間距離とを設定し，前記方位セ ンサが検出する走行方向が前記目標走行方向を維持し，前記壁間距離検出センサが検出する壁までの距離が前記第1 の壁間距離を維持するように清掃ロボットを走行さ せるステップと，前記第 1 の障害物検出センサが障害物 を検出した場合であって，前記方位センサが検出した走行方向が前記目標走行方向よりも壁に接近する方へずれ ており，さらにこのずれ角度が所定の接近角度以下の場合，前記第1の壁間距離よりも大きい第2の壁間距離を保つように設定を変更するステップと，前記第1の障害物検出センサが障害物を検出した場合であって，前記方位センサが検出した走行方向が前記目標走行方向よりも壁に接近する方へずれており，さらにこのずれ角度が前記所定の接近角度よりも大きい場合は，前記第 2 の障害物検出センサが障害物を検出したときに清掃ロボットの走行を停止させ，壁までの距離か挢がる方向へ第1の角度スピンターンさせ，第2の障害物検出センサが障害物 をさらに検出したときは第1の角度よりも大きい第2の角度スピンターンさせるステップとを備えている。【0008】
【発明の実施の形態】以下，本発明の一実施の形態によ る清掃ロボットの制御方法について説明する。先ず，本実施の形態の制御方法により，障害物を回避する動作の概略について述べる。
【0009】図3に示すように，清掃ロボット10には障害物を検出したり障害物までの距離を検出する各種セ ンサが設けられている。清掃ロボット10の前部中央に は，300～2500凅の範囲の前方の障害物を検出す る前方障害物センサ17b1と，300mm以下範囲の障害物を検出する前方障害物センサ17b2とが設けら れている。同様に，清掃ロボット10の左右両側には， 300～2500mの範囲の前方の障害物を検出する前方障害物センサ17a1及び17c1と，300mm以下 の範囲の障害物を検出する前方障害物センサ17a2及 び17c2とか設けられている。
【0 0 1 0 】 また，図 4 に示されたように，中央に位置 する前方障害物センサ17b1及び17b2は検出範囲 が広い広角のセンサであり，清掃ロボット10の全幅の範囲内に含まれる殆ど全ての障害物を検出することがで きる。逆に，左右両側に設けられた前方障害物センサ1 7a1及び17a2と，前方障害物センサ17c1及び 17 c 2 は，検出範囲の広がりは狭く，清掃ロボット1

0 の幅よりもなるべく外へ拡がらないようにする必要が ある。
【0 011 】さらに，清揘ロボット 10 の前部中央付近 には，左右の壁までのそれそれの距離を測定する左壁検出センサ 2 3 b と，右壁検出センサ 2 3 a とか咭けら れ，後部中央付近には清掃ロボット10が障害物を回避 したことを確認するための後部左壁検出センサ26bと後部右壁検出センサ 26 aとが配置されている。このよ うなセンサを用いて障害物を検出しながら，次のように走行を制御する。
（1）清掃ロボット10を，壁から約 150 m離した状態で走行を開始する。
〔0012】壁際には，出入り口やドアのノブ，ストッ パ等の小さな凹凸があるが，これらの殆どは 100 mの範囲内にある。さらに，上記障害物センサには検出範囲 が清掃ロボッド10の幅よりも若干拡がることを考慮す る必要がある。そこで，清掃ロボット10が壁際の小さ い凹凸を障害物と検出して不必要な回避動作を行うこと なく走行することができるように，予め壁から150mm程度離しておく。
（2）清掃ロボット10が走行中に遠距離前方に障害物を検出した場合，走行速度を落として徐行するととも に，壁に対する清掃ロボット 10 の進行方向を判断す
る。図5（a）に示されたように，右壁 1 a へ近接して いく角度が 2 度以下である場合は，右壁 1 a まで 300 mmの距離を保つように設定を変更する。前方障害物検出 センサ17a1～c1が検出し得る2500mmの距離を走行する場合，この間に近接していく距離は 90 mm （ $=$ $2500 * \tan 2 \mathrm{deg}$ ）であり，右壁1aを障害物と誤認することはない。図5（b）に示されたように，左壁 1 bに近接していく場合も同様であり，図6に示された ように左壁 1 b までの距離を 300 mm とする。
〔0013】壁際には上述したドアのノブ等の凹凸の他 に，消化器が存在することがある。しかし，一般の消化器の凸量は 300 m四以内である。そこで，障害物を検出 した後は，壁間距離を 300 mm に設定して走行すること で，消化器のような障害物も回避することとする。
（3）壁間距離を 300 mm に設定して走行し，前方に障害物を検出しない場合には，回避動作が完了したと判断し，通常の走行速度に戻す。この後，後部右壁検出セ ンサ26a又は後部左壁検出センサ26bにより障害物 を回避したことを確認し，壁間距離を 150 maに戻して走行を再開する。
（4）壁間距離を 300 mに設定しても依然として前方に障害物を検出する場合は，検出距離が短い障害物セ ンサが障害物を検出した時に清掃ロボットの走行を停止 する。停止状態で 2 度の角度で，その場スピンターンを行う。ここで，2度の角度でスピンターンを行うのは，障害物の大きさに応じてなるべく進路の変更量を小さく するためであり，$\pm 1$ 度の変化があってもよい。
（5）前方に障害物が存在しない場合は，障害物を回避する動作が完了したと判断して，通常走行動作に戻 る。より具体的には，図7に示されるように，2度のス ピンターンを行って障害物を回避したことを後部左壁検出センサ 26 bにより確認した後，左壁 1 b までの距離 が 150 m思を保つように走行する。
（6）図8に示されたように左壁1bに300m以上 の障害物が存在する場合は，90度のスピンターンを 4回行って回避する。
【0 0 1 4 】 次に，本実施の形態による制御方法で制御 の対象となる清掃ロボットの制卸機構の構成を図1に示 し，この制御機構を搭載した清掃ロボットの構成を図2 に示す。
【0 0 1 5 】図2のように，矢印Aの方向に自走する清掃ロボット10に右車輪12a及び左車輪12bが配置 され，それそれが右駆動モータ11a及び左駆動モータ 11 b によって回転する。右駆動モータ11a及び左駆動モータ11bは，右ドライバ15a及び左ドライバ1 5 bによって駆動される。制御装置16は，方位センサ 18，右前方障害物センサ17a1及び17a2，中央前方障害物センサ17b1及び17b2，左前方障害物 センサ17c1及び17c2，右壁検出センサ23a，左壁検出センサ23b，後部右壁検出センサ26a，後部左壁検出センサ 26 b ，右距離センサ 14 a 及び左距離センサ 14 bの検出結果に応じて，右ドライバ 15 a及び左ドライバ15bを制御する。
【0016】また，清掃ロボット10の後部には，回転自在な清掃ブラシ25a～25cが配置されている。清掃ブラシ $25 \mathrm{a} \sim 25 \mathrm{c}$ の前部には図示されていない散水口が設けられ，洗净液が吐出される。清掃ブラシ25 $\mathrm{a} ~ 25 \mathrm{c}$ の後部には，汚水を吸引するためのスクイジ 24 が設けられている。
【0017】図1に，清摘ロボット10の制御機構をよ り詳細に示す。制御部16は，インタフェース19a～ 19 c，メインコントローラ 20 ，カウンタ 21 ，A／ D変換器22を有している。図2及び図3に示されたよ うに，右前方障害物センサ17a1及び17a2が清掃 ロボット 10 の前部右側に設けられ，中央前方障害物セ ンサ17b1及び17b2が前部中央に，また左前方障害物センサ17c1及び17c2が清掃ロボット10の前部左側に設けられている。検出距離は，センサ17a 1，17b1及び17c1は300～2500mm長 く，センサ17a2，17b2及び17c2は300mm末満と短い。これらのセンサが障害物を検出すると，そ の検出信号をインタフェース19aに入力する。
〔0018】方位センサ 1 8 は，例えばジャイロを用い て，基準方位に対する清掃ロボット10の走行方位を検出して方位検出信号をインタフェース19bに入力す る。
〔0019】インタフェース19aは，センサ17a1
～17c1及び17a2～17c2から出力された信号 を与えられ，増福等の必要な処理を行ってメインコント ローラ 20 に与える。インタフェース19bは，方位セ ンサ18からの信号を与えられて増幅等を行い，メイン コントローラ 20 に与える。
【0020】右壁検出センサ23a及ど左壁検出センサ 23 b と，後部右壁検出センサ26a及び後部左壁検出 センサ26bとがそれそれれ壁までの距離を検出しアナロ グ信号を出力すると，A／D 変換器2 2に入力される。 A／D変換器22は，このアナログ信号をデジタル信号 に変換してメインコントローラ20に出力する。
【0021】メインコントローラ 20 には，清掃ロボッ ト10の走行距離に関する情報も入力される。右距離セ ンサ14aは，右駆動モータ11 a の回転軸の回転をエ ンコーダ等で検出し，左距離センサ 14 b は，左駆動モ ータ11bの回転軸の回転をエンコーダ等で検出して， カウンタ21に入力する。カウンタ21は，所定時間内 の回転数から，右車輪 12 a と左車輪 12 bの走行距蓶 を算出してメインコントローラ 20 に出力する。
【0022】メインコントローラ 2 0 は，インタフェー ス19a及び19b，A／D変換器22，カウンタ21 から与えられた情報に基づき，インタフェース19cに制御信号を出力する。インタフェース19cは，この制御信号に増澶等を行って右ドライバ 15 a及び左ドライ バ15 bに与える。右ドライバ15a及び左ドライバ1 5 b は，この制御信号に基づいて右駆動モータ11a及 び左駆動モータ11bの動作を制御する。
【0 0 2 3 】 次に，本実施の形態による制御方法によ り，清穆ロボットが障害物を回避するときの動作の手順 をフローチャートを用いて説明する。先ず，図9に壁に沿って走行している最中に障害物を回避する手順を示 す。ステップ102として，検出距離が短い前方障害物 センサ17a2～17c2が，清掃ロボット10の前方 300 mm 以内の近接した位置に障害物を検出したか否か を判断する。障害物が検出された場合は，図10のフロ ーチャートにおけるステップ 202 へ移行する。障害物 が検出されないときは，ステップ104として右壁と左壁のいずれに沿って走行しているかを判断する。右壁に沿って走行している場合は，ステップ106で，検出距離が長い右前方障害物センサ17a1と中央前方障害物 センサ17b1のいずれかが障害物を検出したか否かを判断する。左壁に沿って走行している場合は，ステップ 108 として，検出距離が長い左前方障害物センサ 17 c1と中央前方障害物センサ17b1のいずれかが障害物を検出したか否かを判断する。検出しないときは，ス テップ122を経て124へ移行し，通常の壁沿い走行 を続行する。ステップ126で，設定距離を走行し終わ ったか否かを判断し，走行し終えたときはステップ12 8として走行を停止する。走行が未だ終了していないと きは，ステップ 102へ戻る。

【0024】ステップ106又は108において障害物 が検出されたときは，ステップ 1 1 0 へ 移行し，清掦口 ボット10の目標走行方向と，方位センサ18により検出した現在の走行方向とを比較する。
【0025】ステップ112で，壁から離れる方向か否 かを判断し，離れる方向である場合はステップ118へ移行して徐行し，接近する方向である場合はステップ 1 14 へ移行する。ステップ114で，目標走行方向と現在の走行方向とのずれが 2 度以内か否かを判断し， 2 度以内であればステップ 1 1 8 で徐行し，さらにステップ 120 へ移行して目標壁間距離を150mmら300mm へ変更する。ステップ114で進行方向のずれが2度を越える場合は，ステップ 1 1 6 へ移行して徐行する。こ こで，目標進行方向と現在の走行方向とのずれが2度以内とは，図12（a）又は（b）におけるハッチングさ れた領域にあることをいう。この領域にある場合に，ス テップ118へ移行し，この領域外にある場合は2度を越えるとしてステップ 1 1 6 へ 移行する。
【0026】ステップ124へ移行して壁沿い走行を行 い，上述したステップ 1 2 6で設定距離を走行したか否 かを判断する。
【0027】上記ステップ 1 0 2 で，検出距離の短いセ ンサ17a2～17c2が300m以内障害物を検出 したか否かを判断し，検出した場合は図10のステップ 202 へ移行する。ステップ202において，清揚ロボ ット 10 の走行を減速させ停止させる。ステップ 204 において，障害物から離れる方向に 2 度の角度でスピン ターンを行う。ここで，2度スピンターンを行うときの動作手順は後述する。
【0 0 2 8】ステップ 2 0 6 において，検出距離の短い センサ17a2～17c2が300四以内に障害物を検出したか否かの判断を行う。ステップ208で，障害物 を検出したか否かを判断し，検出したときはステップ2 10 へ移行する。ステップ210において，通常の障害物回避動作を行う。通常は，90度その場スピンターン を行う。ステップ208で障害物を検出していない場合 は，上記ステップ 122 へ移行して徐行を解除し，ステ ップ124で壁沿い走行を再開する。
【0029】図11に，2度スピンターンの動作手順を示す。ステップ302として右駆動モータ11a及び左駆動モータ11bの回転を減速させた後停止させる。ス テップ 304 において，清掃ロボット10の目標走行方向が 0 度であるか又は 180 度であるを判断する。0度 である場合は，ステップ306へ移行し，左壁に沿う走行であるか右壁に沿う走行であるかを判断する。左壁に沿う走行である場合は，ステップ308へ移行して，図示されたように 0 度の現在位置から +2 度の方向へスピ ンターンを行う。右壁に沿う走行では，ステップ310 において，0度の位置から－2度の方向ヘスピンターン を行う。

【0030】ステップ304で目標走行方向が180度 であると判断した場合は，ステップ312へ移行する。 ステップ312において，左壁に沿う走行であるか右壁 に沿う走行であるかを判断する。左壁に沿う走行である場合は，ステップ314へ移行して180度の現在位置 から－178度の方向ヘスピンターンを行う。右壁に沿 う走行では，ステップ316において180度の位置か ら＋178度の方向ヘスピンターンを行う。
〔0 0 3 1 】上述したように，従来は前方に障害物を検出した場合はどのような障害物であっても図13に示さ れたように4回90度スピンターンを行っていたため清掃効率が低いという問題があった。これに対し，本実施 の形態によれば，前方の障害物を検出するセンサとして検出距離の異なるものを2つ備え，遠方に障害物を検出 したときは壁間距離を拡け，近距難で障害物を検出した場合は，スピンターンを2度の角度で行い，その後も依然として障害物を検出した場合に90度スピンターンを行う。これにより，障害物に応じて無駄な回避動作を行 わないようにし，清掃作業の効率を向上させることがで きる。
【0 0 3 2 】本実施の形態は一例であり，本発明を限定 するものではない。例えば，本実施の形態では清扫ロボ ットの後部に壁間距離センサを備えて障害物を回避した ことを確認するのに用いているが，必ずしも備える必要 はない。また，障害物を検出したとき，壁間距離を大き くとったりスピンターンを行うという動作の他に徐行を行っているが，必ずしも徐行という動作を採り入れなく ともよい。
【0033】
【発明の効果】以上説明したように，本発明の清掃ロボ ットの制御方法は，前方の障害物を検出するセンサとし て検出距離の長いものと短いものとを設け，検出距離の長いセンサが障害物を検出したとき壁までの距離を拡け る一次回避動作を行わせ，この後も依然として検出距離 の短いセンサが障害物を検出したときは停止してスピン ターンを行うという二次回避動作を行わせるため，障害物に応じた必要な回避動作のみを行わせることで，清掃効率を向上させることができる。
【図面の簡単な説明】
【図 1】本発明の一実施の形態による制御方法により制御される清掃ロボットの制御部の構成を示したブロック図。
【図2】同制御部を搭載した清掃ロボットの構成を示し たブロック図。
【図 3】同清掃ロボットの断面構造を示した横断面図。
【図 4】同清掃ロボットのセンサの検出範囲を示した説明図。
【図5】同清掃ロボットの 2 度スピンターンの動作を，右壁に沿う走行時と左壁に沿う走行時とに分けて示した説明図。

【図6】同清掃ロボットが壁間距離を変更して障害物を回避する様子を示した説明図。
【図 7】同清掃ロボットが 2 度スピンターンを行い障害物を回避する様子を示した説明図。
【図 8】同清掃ロボットが 2 度スピンターンを行った後 に，依然として障害物を検出し，さらに90度スピンタ ーンを行って障害物を回避する様子を示した説明図。
【図9】本発明の一実施の形態による制御方法におい
て，壁沿い走行時に障害物を回避する手傾を示したフロ ーチャート。
【図10】同制御方法において，障害物を近接した位置 で検出したときの回避手順を示したフローチャート。
【図11】同制御方法における2度スピンターンの手順 を示したフローチャート。
【図12】同制御方法において，目標走行方向と清掃口 ボットの走行方向とのずれを示した説明図。
【図13】従来の清掃ロボットの制御方法により障害物 を回避する動作を示した説明図。
【符号の説明】
1 a 右壁
1 b 左壁
10 清掃ロボット

11 a 右駆動モータ
11 b 左駆動モータ
14 a 右距離センサ
14 b 左距離センサ
15 a 右ドライバ
15 b 左ドライバ
16 制御部
17a1，17a2 右前方障害物センサ
$17 \mathrm{~b} 1,17 \mathrm{~b} 2$ 中央前方障害物センサ
17 c 1 ，17c2 左前方障害物センサ
18 方位センサ
$19 \mathrm{a} ~ 19 \mathrm{c}$ インタフェース
20 メインコントローラ
21 カウンタ
22 A／D変換器
23 a 右壁検出センサ
23 b 左壁検出センサ
24 スクイジ
25a～25c 清掃ブラシ
26 a 後部右壁検出センサ
26 b 後部左壁検出センサ

【図 1】


【図3】


【図 4】


【図7】



【図13】

（8）

【図9】


【図12】

（b）

〔図10】


【図111



(54) TRAVEL CONTROL
METHOD FOR SELF-
TRAVEL ROBOT
(57) Abstract:
PURPOSE: To run a robot by
approaching to a wall or hindrance a
great deal by causing the robot to
make a U-turn or go back at a pitch
corresponding to a distance up to the
wall or hindrance in the direction
perpendicular to its straight travel
direction when a reciprocating action
at a fixed pitch, which includes an
alternate straight travel and U-turn,
cannot be attained.

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（10）日本国特碚庁（JP）
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§発明の名称 自走ロポツトの走行制御方法

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## （5）特話諸求の管囲

1 互いに独立に回転駆䘄される左車軨と右車輪 とが取り付けられた本体フレームの端部に所定領域を作業する作檴装直が取り付けられ，かつ，該本体フレームに走行方向，走行距墔及び物体に对 する距離，方向を测定する测定手段が載圔された自走ロボツトを，該測定手段の測定結果に基づい て，走行制御し，該自走ロボットが直進走行とU ターンとを繰り返しながら該所定領堿内をジグザ グ走行するにした自走口ボツトの走行制御方法に おいて，

該作集装置の作業幅が該左車輪と該右車輖との間陽以上であつて，

既Uターンとしては，
 を前進取動することにより，咳左車較と彭右車輪 との間閣に等しいビッチで該本体フレームの向き を逆転させる第1のUターンと，

敨左事輖と該右車輖の一方を停止状楀として他方を所定距诲だけ後進駆動し，後進段動した方の車軨を停止状嘉として停止状懸とした車輖を前進取野することにより，鯝左車輪と該右車輪との間狪よりも小さいビッチで該本体フレームの向きを逆枟させる第2のUターンとが選択可能であり，

政自走ロボツトの直進方向に垂直な方向での該所定領城の境界と該自走ロボツトとの間の距雕が

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該第1のUターンが可能な距離であるときには，䚳第1のUターンを行なわせ，
該自走ロボットの直進方向に垂直な方向での該所定頜城の境界と該自走ロボツトとの間の距教が
5 苟第1のUターンが不可能な距離であるときに は，該距教に応じた該左車輪と䬵右車輖の一方の前記後進诹動の距離で該第2のUターンを行なわ せ，
該自走ロボットの直進方向に垂直な方向での咳 10 所定領城の境界と咳自走ロボツトとの間の距離が該第2のUターンも不可能な距離であるときに は，該自走ロボツトを該所定領城の境界㑡に奇せ なから，該自走ロボツ゚トを後進させることを特徵 とする自走ロボツトの走行制御方法。
15 発明の詳刑な認明

## 〔産業上の利用分新〕

本発明は，自律走行して描除を行なう自動楊除機などに用いて好適な自走ロボツトの走行制御方法に関する。

## 〔朔来の技術〕

室内を自動揚除磯によつて掃除する方法とし て，自動㧹除磯を，通常は直進走行させ，前方に壁や庶害物があつて直進走行不能となつた場合に は，Uターンさせ，直進とUターンとを緥り返し
25 て室内全体を同一ピッチで往復走行させるのか一
般である。そして，自動掃除榡が壁ぎわや障害物

のきわに達してUターンができなくなると，掃除 が䅂了したと判定する。
しかしなからい，自動捛除楼が Uターンするため にはそれだけの空間が必要であるから，自動掃除機が壁や樟害物に近づいてUターンができず，換除が終つたと判定しても，壁ぎわあるいは障害物 のきわには，㨽除されない部分がかなり残る場合 がある。すなわち，自動捛除桭を同一ヒッチで往復走行させて揊除を行なうと，壁ぎわや障害物の きわまで充分には㽬除ができないことになる。
かかる問䞺を解消する方法として，たとえば特開昭55－97608号公報に開示されるように，自勛揭除機の走行方向に対して左右に移動可能な塵茑 の吸引口プラシを設け，横方向へ 1 ビッチ移動す るためのUターンができないときは，吸引ロブラ シのみ横方向に必要な距離だけ移動させる方法が知られている。この方法によると，自動場除棫が薩や障害物の近くに達してUターンができなくな ると，吸引ロプラシのみを壁ぎわや職害物のきわ まで移動させ，自動掃除機を逆走行させることに よって室内の隅々まで蝪除できる。
〔発明が解决しようとする問題点〕
ところで，かかる従来技赫によると，吸引口フ ラシの位置および取動タイミングを考虑した植進行，Uターンの走行制御と吸引ロプラシの取動制御とが必要となり，制御が複雓になるとともに，朝紶に時間がかかるという問題があった。また，呂引ロプラシの鸡䡃装罝が必要となるために，骎除機を搭載した自走ロボツト本体が大型化，重显化し，髹動性が䪱なわれて㩊除時間が長くなって しまうし，この大型化，重量化と吸引ロプラシの聚動を必要とすることから，消費軍力が増大化す るという問題があった。
本発明の目的は，かかる従来技解の問題点を解消し，壁ぎわや䉐害物のきわの作葉残りを失く し，迅速かつ简単な自走ロボツトの走行制御方法 を提供するにある。
〔問題点を解决するための手段〕
自走ロボットが道進走行とUターンとの交互の野作による一定ビツチの往復野作ができなくなつ たときに，該自走ロボツトの自己位蒖から該自走 ロボットの真進走行方向に直垂な方向での壁ある いは暲害物までの压雄に応じたビッチで，該自走 ロポツトをUターンあるいは後退させる。

〔作用〕
自走ロボツト自体を壁あるいは障害物に充分近接して走行きせる。 ［実施例〕
以下，本発明の対象となる自走ロボットを揭除機を搭載した自走ロボツト（以下，自走揚除ロボ ットという）とし，本発明の実施例を説明する が，ます，自走掃除ロポットの構成について説明 する。
10 第2図はこの白走糧除ロポツトの一具体例を示 す斜視図であつて， 1 は左車輖， 2 は左車輪傩動 モータ，3は左車軨エンコータ，4は柬車ケー ス，5は右車蹢，6は右車輪钣動モータ，7は右車輖エンコーダ，8は黎車ケース， 9 は超音波送 5 受信器，10は回転円板，11は回転朝，12は バラボラアンテナ，13は超音波レーダ回咕モー夕，14は超音波レーダェンコータ，15は歯車 ケース，16はジャイロ，17は探除機，18は ごみ吸口，19は测定回路部，20は走行䑚㠆 20 部，21は操作部，22は制許用電原，23は取䡃用電顽，24はロボット本体フレーム，25は キヤスタ，26はロホットボティである。
同図において，ロボット本体フレーム24に は，左右に左車輪 1，右車輖 5 が，また，前部中央にキヤスタ25が設けられている。左車輖 1
輖取動モータ2と左車輪用エンコーダ3とに連結 され，同樣にして，右車輖5も，歯車ケース8に収納された蒾車を介し，右車輪頚動モータ6と右車棆用エンコーダ1とに連桔されている。これに より，左車輖1と右車輪5とは別々のモータによ つて駆動され，夫々の車輖の回転数が別々のエン コーダで劁定される。

また，ロボット本体フレーム 24 には，超音波 35 レーダが搭載されている。これは，䓒車ケース1 5に取納された菌車を介して超音波レーダ回転も －タ13と回転軸11とが連結され，この回転蚰 11 に，バラボラアンテナ 12 が一体となり，加 つ超音波送受信器 9 が搭載された回転円板 10 と 40 からなり，超音波レーダ回転モータ13によって回転円板10（Lたがつて，パラボラアンテナ 1 2）を回枟朝 11 を中心に回転させながら，超音波送受信器 9 で破悢で示す指向性の錟い超音波の送受倌を行なう。また，回転軸 11 は躱車ヶース

15 に叹納された國車を介して超音波レーダエン コータ14に逨結されており，この超音波レーダ エンコーダ14によつて回転䩜11の回陑角，し たがつて，超音波の発射方向が検出される。な お，菊車ケース15は回東軸11を支えるフレー ムともなつている。
超音波送受信哭 9 から発射された超音波は壁や障客物などに当たると反射され，反射超音波のう ちのパラボラアンテナ 12 に細つてきたものが超音波送受屄器 9 で受信されるが，超音波かか発射さ れてから受信されるまでの時間と超音波レーダエ ンコーダ 14 によつて検出される超音波の発射方

さらに，ロボツト本体フレーム24には，自走揭除ロボツトの進行方向の角度変化を畀㑬するた めのジャイロ16，揭除機17，㑚定回路部1 9，走行制御部 2 0，操作部 2 1，走行制翼部 2
 も搭載されており，超音波レーダの超音波送孚信器8，回転円板10，パラボラアンテナ 12 や操作部21以外がロボツトボディ26で酸われてい る。掃除機17には，ロポツト本体フレーム 24 の幅にほぼ等しい啺のごみ吸口 18 が設けられ，自走綗除ロボットの走行とともに，林面（図示せ す）でのロボット本体フレーム 24 の幅にほぼし い幅にわたつて蝔芥を吸叹する。湢定回路部19 は超音波レーダのデータ検出回路，ジャイロ16 のデータ测定回路および左車輸エンコーダ3，右車軨エンコーダ7のデータ刟定回路からなり，和定回路19からのデータを用いて走行制卸部20
茞を計算し，即算結果にもとついて自走骎除ロボ ツトの走行を制御するものである。これら湖定回路部19および走行制卸部20の電願として哵御用電愿22が用いられる。左車輪取動モータ2，右車輪聑動モータ6，超音波レーダ回転モータ1 3および捛除機 17 のモータなどの電願として は，取動用電䝠23が用いられる。操作部21で は，走行方法の切候え，自諈走行と手動走行との切換えなどの操作を行なうことができる。
示すシステムブロツク図であって，27aは CPU（中央処理部），27bはメモリ，28は超音波レーダ検出回路，29はレーダエンコーダ淍

定回路，30はジャイロ馿定回路，31は車輪エ ンコーダ測定回路であり，第2図に対応する部分 には同一符号をつけている。

第3図において，㑚定回路部 18 は超音波送受 5 㑦器 9 の出力信号を検出する超音被しーダ损出回路28と，超音波レーダエンコーダ 14 からのデ ータを測定するレーダエンコーダ測定回路29 と，ジャイロ16からのデータを制定するジャイ口溂定回路 30 と，左車輪エンコーダ 3 および右車輪エンコータ7のデータを測定する車軨エンコ一ダ溂定回路31とからなる。

一方，走行雉卸部20はCPU27aとメモリ 27 bとからなる。CPU 27 aは，羾定回路部 19 の超音波レーダ検出回路28，レーダエンコ 15 －夕測定回路28，ジャイロ測定回路30および車軨エンコーダ測定回路31の出カデータを周期的に取り込んで自走㩊除ロボットの自己位畳，壁 や障害物の位闐などを計算し，この秸果をメモり
27 bに格納するとともに，この結果に応じて左
 レーダ回䡴モータ13および掃除椎17のモータ の制湖信号を形成する。

自走楊除ロボツトは以上の様成をなすものであ 3。

次に，かかる自走揭除ロボツトを対象とした本発明の実施例を図面によって觡明する。

第1図は本発明による自走ロボットの制勄方法 の一実效侧を示すフローチヤートである。

この実施例は，後に説明する第 9 図に示すよう
30 に，基本的には直進とUターンとを繰り返えし，自走揚除ロボットを走行経路32に浴つて移動さ せるものである。
第1図において，自走掃除ロボツトの動作開始時には，CPU27aはメモリ27b（第3図）の を起勤させて揭除を開始させ，ステツブ1に進 む。

ステップ1では，自走描除ロボツトがUターン中であることを表わすフラク（以下，Uターン中 30 フラグという）をリセツトする。

ステップ2では，室内での目走钛除ロボットの自己位圊が媸出される。ここで，自走掃除ロポッ トの自己位圆の很定方法について説明する。 この自己位羂は，左車輖エンコーダ3，右車签

エンコーダ 7およびジャイロ16の出力信号をも とに湖定される。すなわち，左車輸エンコーダ3 からは左車輖1（第2図）の回刺速度を表わすテ ータ（ハルス数）が出力され，車輪エンコーダ剆定回路31でこのデー夕から左車軨1の回転数が制定されて，その結果，左車輖 1 の走行距閏 $\Delta L_{1}$ が諴定される。同溙にして，右車鄀エンコーダ 7 からは右車輅5（第2図）の回枟速度を表わすテ ータが出力され，車輖エンコーダ溂定回路31で右車䡢5の走行距裡 $\Delta$ Lかか㢼定される。また，ジ ヤイロ18からは自走誩除ロボツトの回标角度を表わす角度データが出力され，このテータからジ ヤイロ調定回路 30 で，一定時間間間 $\Delta t$ おきに，自走相䟻ロボットの進行方向の角度変化量 $\Delta \theta$ が羾定される。この一定時園間㟲おをに，これらテ
 らデータを計算処理して自走擐除ロボツトの自己位䉓データが㧹られる。
ここで，自己位葍データを㧹るための計算方法 について，第4図を用いて説明する。同図に示す
 して㧹られる。このX—Y坐㯖は自走撸除ロボッ トが作塹を行なうために部屋の床面に锚かれたと きに决まり，その鯆かれた位矒を原点Oとし，そ のと音の直進走行すべき方向をY鿂 これに垂直 な方向をX軸とする。
同図において，いま，現時点t での自走郘除口 ボットの自己位葍を座塂（Xa，yo）の点aとし， この点のからY䗉に対して角度㫙の方向に移動し たところ，これより上䟕一定時間 $\Delta$ 後には，自走揤除ロボットの左車輪 1 の走行距維が $\Delta L_{1}$ ，右車輖5の走行距桃が $\Delta L$ 。進行方向の角度変化量 が摬であったとすると，この一定時間 $\Delta t$ におけ る自走掃除ロボツトの走行距蜼ALは，

$$
\begin{equation*}
\Delta L=\frac{1}{2}\left(\Delta L_{1}+\Delta L_{3}\right) \tag{1}
\end{equation*}
$$

で表わされ，時点七 $\left(=t_{\mathrm{a}}+\Delta \mathrm{t}\right)$ における自走捅除ロボットの進行方向日っは，

$$
\begin{equation*}
\theta_{0}=\theta_{2}+\Delta \theta \tag{2}
\end{equation*}
$$

となる。時点t，にあける自走縵除ロボットの自己 40位簐を点bとすると，この点bの座模（Xb，yv） は次のように表わされる。

$$
\begin{equation*}
x_{0}=x_{0}-\Delta L \cdot \sin \left(\theta_{2}+\frac{\Delta \theta}{2}\right) \tag{3}
\end{equation*}
$$

## 8

$$
\begin{equation*}
y_{t}=y_{a}+\Delta L \cdot \cos \left(\theta_{2}+\frac{\Delta \theta}{2}\right) \tag{4}
\end{equation*}
$$

ここで，式（3）の右辺の $\Delta L$ の前の符号をマイナ スとし，式（4）の右辺の $\Delta L$ の前の符号をブラスと 5 したのは，Y軸に対する角度は時旪方向をマイナ ス，反時旪方向をプラスとしたためである。自走掃除ロボットが原点Oにあるときの位苜座墂は （0，0）であって進行方向は0年をあ，一定時間 $\Delta \mathbf{t}$ 毎に式（1）～（4）の計算を行なつて順欠の自己


て，同じく第4図を用いて説明する。
この制定は第2図で示した超音波レーダのデー 15 夕を用いて行なわれる。いま，第4図において，自走钿除ロボツトが点のにあるものとすると，パ ラボラアンテナ12（第2図）が壁や煊客物Sの超音波発射方向に垂直な面（以下，単に垂直面と いう）に向いたとき，超音波送受信器 9（第2図）で反射された超音波はこの垂直面で反射され てこの超音波送受信器 9 で受信される。そこて，超音波が超音波送受信器9から発射されてから壁 や䉐害物Sの垂直面で反射されてこの超音波送受信器 9 で受信されるまでの往復時間を $\Delta T$ とし，超音波の速度をVとすると，点aから壁もしくは


$$
\begin{equation*}
L_{0}=\frac{1}{2} V \cdot \Delta T \tag{5}
\end{equation*}
$$

で表わされる。
また，超音波レーダエンコーダ14では，パラ ボラアンテナ12からの超音波の発射および受波方向 $\theta_{2}$ 測定される。この方向は自走掃除ロポッ トの進行方向からみたものであり，時討方向をマ イナス，反時計方向をブラスとしている。

以上のデータ $L_{\text {a }}$ ，$\theta_{a}$ と点 a の座標（ $\mathrm{X}_{\mathrm{a}}$ ， $\mathrm{x}_{0}$ ）お よび点aでの自走撸除ロボツトの進行方向 $\theta_{2}$ か ら，壁もしくは噇害物Sの位置（正琟には，超音
 に表わされる。

$$
\begin{align*}
& x_{2}=x_{2}-L_{2} \cdot \sin \left(\theta_{2}+\theta_{2}\right)  \tag{6}\\
& y_{1}=y_{2}+L_{2} \cdot \cos \left(\theta_{2}+\theta_{3}\right)
\end{align*}
$$

以上のようにして，設定されたX－Y坐桭系に おける自走掃除ロボットの自己位四莝镙と壁もし くは倳害物の位建座榞が求まる。

9
ステッブ4では，ステッブ2，3で以上のよう にして棏られた自走鲥除ロボットと壁もしくは模害物の位䡩座樍をメモリ 27 b（第 3 図）に格納
成し，そこに，自走掃除ロポットの走行経路を画 く。
ステッブ5では，Uターン中フラダがセツトさ れている加否かを判定し，セットされていなけれ ば，次のステップ6に進む。

ステッブ6では，自走緆除ロポットの進行方向 に直進走行を阻げる壁もしくは障害物があるか否 かを判定する。先にも悦明したよに，この実施例 においても，自走德除ロボツトを直進走行とUタ ーンとを菉り返しながら走行させるのであるが， CPU27a（第3図）は，自走掃除ロポツトとそ の進行方向での壁もしくは陈客物との間䦭を即簿 して常時鍳視してあり，この間㴻が自走撸除ロボ ットのUターン可能な最初のものとなったとき， ステツブ6で前方に赜もしくは陣害物有りと判定 する。

ステップ7では，ステップ6で前方に壁もしく は障客物かないと判定されたとき，自走锓除ロポ ットを直進走行させる。この直進走行は，左車輪取動モータ2と右車检取䣦モータ6（第2図）と を同時に回転させ，左車輖1と右車軨5（第2図）とを聑勛することによつて行なわれる。

ステッブ7加らはステッブ2に戻ろが，ステッ プ6で前方に壁もしくは榑客物有りと㓞定されな い限り，ステツブ2，3，4，5，6，7の一連 の動作が稚り返えされ，自走掃除ロボットを直進走行させる。この直准走行中自走掃除ロボットと壁もしくは障客物の位簿が検出され，夫々の位固座桭が賏欠メモリ 27 b（第3図）に格蚋される。 これによつてメモり27bでは，情景地四が次第 に詳しくなり，そこに自走骎除ロボツトの走行経路が画かれる。

ここど，第5図により，瞕害物がない室内にあ いて，ステップ6で前方に壁ありと判定するまで の自走畄除ロボツトの動作を眖明する。
ます，自走描除ロボツトは走行閒始する前の原点Oにあるときに，超音波レーダによつて壁の位固を倹出する。ここて，説明を筛単にするため に，壁33，34，35，36はX軳，Y軌のい ずれかに平行であるとする。自走畄除ロボツトが

原点Oにあるときに超音波しーダによつて倹出さ れるのは，照のX勱，Y蚰上の部分（点332， $34 \mathrm{a}, 35 \mathrm{a}, 38 \mathrm{a}$ ）と照の角の部灱（点 3 3 b ， 34 b ， 35 b ， 36 b ）である。自走畄

走行開始するものであり，この場合，上既のよう にして，自走骎除ロボツトの進行方向の壁の位䚡 は点34aとして予じめ検出されているから， CPU27aによつて壁の点34aと自走掃除口 10 ボットとの間の距雗を監剆している。

自走揚除ロボットのCPU27aは，かか3直
算してメモリ27bに格的しており，壁33，3

15 背軍地匈が次第に出来上つており，その情地地図内で自走掃除ロボットの走行経路32が画かれて いる。
直進走行中，ステップ6で前方に壁もしくは瀍害物有りと判定すると，ステッブ8に進む。 ステップ8では，自走橹除ロポツトを停止させ る。
ステツブ9では，Uターン中フラグをセツトす る。
ステップ10では，Uターン方向の切换えを行な 25 う。

先にあ頝明したように，自走鲴除ロポットは直進走行とUターンとを緗り返し行なわせるか，第 5図では，軌跡 32 で示すように，最初のUター ンの方向は右方向であるが，そのUターンは左方向に行なわれる。つまり，Uターンする毎にその方向は右，左と交互に変わり，これによつて自走掃除ロボツトはY蚰方向に往後走行をしつつX蚰方向に進むことになる。ステップ10では，このよ うにUターンの方向を設定する。通常，最初のU 35 ターンの方向は右方向に設定されるが，この方向 のUターンが不可珫な場合には，Uターンの方向 を左方向とし，以下，右，左，右……と交互に方向を切换える。
第1図に戻つて，ステップ11～20では，第5図 で示すX軸方向での自走掃除ロボットと政33と の間間1がいかなる篅囲に入るかを判定する。か

 （ステップ14）， $4 \geq 1>1$（ステップ15）， $15 \geq 1$

## 11

$>l_{l}$（ステップ16）， $\mathrm{l}_{\mathrm{l}} \geq 1>\mathrm{l}_{7}$（ステッフ17）， $\mathrm{l}_{1} \geq$ $1>1$（ステップ18）， $\mathrm{L} \geq 1>1$（ステップ19）， $1 。$ $\geq 1>1_{1}$（ステッブ20）がある。
第5図にあいて，間間1が充分大きいときに は，自走㭼除ロポツトが Uターンする貓とUター ンした後との直進走行経路のビツチはAであると すると，このビッチAで白走場除ロボットのUタ ーンが可能な自走渭除ロボットと蕼33との問谝 1 の最小值がステップ11における1，である。 かかるUターンの方法を第6图で䩤明する。同図において，1 は はUターン第の左車輸，1＂はU
 8＇はUターン的のロボットボデイ，28＂はUタ ーン後のロボツトボデイ，37＇，37＂は夫カロ

先班部である。
周図にあいて，自走掃除ロポットは右方向にU ターンするものとする。この場合のUターンは，右車輪5を知止させて左車輖 $1^{\prime}$ を前進方向に取野し，ロポツトボデイ26「を右車騟5を中心に 180旋回させる。かかるUターンを行なうことに より，ロボツトボティ26品，26＂の直進方向の中心教の国陽がビッチAであり，これは左車輪 1’と右車輪5 との間間Wに等しい。掦除嫩 17 のごみ受口18（第2図）の幅はロボットボデイ 26早， $28^{\circ}$ の幅にほぼ等しいから，Uターン前
万．
かからUターンは，ロボットボデイ28＇の先

右車鏑5からロボツトボデ126年左後先細部 38＇までの距産で决まる領贱 $\mathrm{a}_{1}, \mathrm{~b}_{1}$ ， $\mathrm{c}_{1}$ ， $\mathrm{d}_{1}$ 内 に盟や陣富物がないとをに可能である。第6図に よると，このようにUターンするために必要な口 ポツトボデイ28＇の中心線RーRから右方向の空関の最小幅，は，左車制 $1^{\circ}$ と右車輖 5 との䦎



$$
\begin{equation*}
l_{1}=\frac{1}{2} w+d \tag{8}
\end{equation*}
$$

となる。したがつて，自走排除ロボットと照33


心楾R－Rと壁33との間閣）1 が式（8）で表わさ れる周開1」りも大きいとき，Uターン時に自走漏除ロボットが壁33に当たることはとない。
ステツブ11は， $1>1$ の判定とともに，第 6 図 の範囲 $a_{1}, b_{1}, c_{1}$ ，$d_{1}$ において，壁や陌富物が存在する加否加の判定も行なう。
自走揚除ロボツトと壁33との間隔1がい以下 になると，上䟕のようなUターンができなくな り，壁33のきわに摱除残りが生ずる。
ステツプ12，13，14，15から始まる一連の動作 はUターン前緂のビッチを小さくしてこの掃除贱 りを少なくするものである。この場合のUターン方法を第7図によつて説明する。同図にあいて， $5^{\circ}$ はUターン前の右車輸， $5^{\circ}$＂はUターン後の右 15 車輪， 28 ＂はUターン途中のロボツトボデイ， 37 ＂はロボツトボデイ 26 ＂の左前先細部であ り，第6図に対応する部分には同一符号をつけて いる。
第7図において，ます，左車輪1＇を停止させ 20 て右車輸5＇を後進方向に取動し，ロボツトボデ $126^{\prime}$ を左車輪 $1^{\prime}$ を中心にして右方向に疑回さ せる。この動作は右車輪 $5^{\prime}$ を右後方に引くもの である。ロボツトボデ128゚の中心嫁R－Rに垂直な方向での右車輪5＇の移趿量Dを車輪引き侷という。第6図に示したUターンの埸合には，右車軨5は镹止しているから，車輪引き幅Dは客 である。
㰠に，右車輪が引かれたロボットボディ26＂ に対し，第 6 図の場合と同様に，右車輪 5 ＂を停 30 止させて左車輪 $1^{\prime}$ を前進方向に聑助する。これ により，ロボツトボディ 26 ＂は右車輪 5 ＂を中心に右方向に旅回する。ロボットボテイ26＂の中心線R＇ーR＇がロボットボアイ26＇の中心線R －Rに平行となつたとき，すなわち自走揚除ロボ
止させてUターンを終了する。この場合でのUタ ーン前後の自走掃除ロボツトの間隌，すなわちビ ッチBは，左車輪1＇と右車輪 $5^{\circ}$ との間䦕をWと すると，

$$
\begin{equation*}
B=W-D \tag{9}
\end{equation*}
$$

となる。したがつて，第8図の場合よりも茧いビ ツチでUターンされることになる。このために， Uターン前後の捛除篅囲のオーパラッブ量は第6図の場合の量Eよりも大きくなることはいうまで

もない。
この場合には，左車鉿1＇と左後先蚛部 $38^{\prime}$ と

 $6^{\prime}$ の長さ，ロボツトポデイ26詨する右車輪 5＇，左車輖 $1^{\prime}$ の位圈，車㢵引き幅Dなどによつ
 いときにUターンが可能となる。
また，第7国から明らかなように，右車蛤5＇ と左前先䯬部3 $7^{\prime \prime}$ との距䑾をdとすると，ロボ ットボデイ 26 の中心線R—Rから右方向の空間幅1と車惀引き幅Dとの関係が，

$$
1>d+(W-D)-\frac{W}{2}=d+\left(\frac{W}{2}-D\right) \cdots+10
$$

（但し，Wは左車輪 $1^{\prime}$ と右車輖 $5^{\prime}$ との間䦜） であるとき，第7図で示すUターンを行なつても自走揭除口ポツトは壁33に当たることはない。

そこて，自走掃除ロボツトと壁33との間欳1 が式181で表わされる値1，以下となつたとを，式罒 を満すようにこの間隔1に応じて車輪引き幅Dを殿定し，第7図に示したようにUターンを行なう ことにより，ビッチを小さくしてUターンがで き，壁33の意わまで揚除出来る。

この実施例では，第1図のステップ12～15に示 すように，值い以下で自走掃除ロボツトと壁33 との間間 1 がとる範囲を 4 つに区分し（すなわ ち， $\mathrm{l}_{1} \geqq 1>1_{2}, ~ 1_{2} \geqq 1>l_{2}, ~ 1_{3} \geq 1>l_{\text {a }}, 1_{4} \geqq 1>$ 15），各区分毎に，夫ヶ $l_{2}, l_{3}, l_{4}, ~ l_{5}$ ，に対して式 （0）を満足する車輖引き蝠 $\mathrm{D}_{2}$ ， $\mathrm{D}_{3}$ ， $\mathrm{D}_{4}$ ， $\mathrm{D}_{5}$ を設定 している。
そこて，いま，自走揚除口ボツトと壁33との間隔1が12 $1>1_{2}$ の範囲にあるとすると，これ であることがステップ 12 で詊定され，ステップ22 で車輪引き幅Dが值D2と設定される。この間谝 1 が値1以下の他の符囲にあつてステツブ13～15 のいずれかてこれであることが判定されると，こ れに応じた車輪引き幅D2～Dsのいずれかがステ ップ23，24あるいは25で設定される。式四から車輖引き幅Dが大きくなるに従い間閭1 が小さくな り自走掃除ロボットが壁33により近接した状㹂 で Uターンが可能てあるがD＝Wのときには，走奋経路をもどることになるから，ステップ15での 1sをdーW／2よりも若干大きく，かつステッブ 25のD $\mathbf{S}_{5}$ をWよりも若干小さく設定する。なあ，
$1>1$, の場合には，ステップ11でこれが叛定さ れ，ステップ21で車輖引き蝠Dが值 0 のD，と設定される。

もちろん，ステップ12～15でも，ステップ11と辟もしくは界喜物がある加否如の判定も行なう。 なぁ，左方向にUターンする場合も同筷であ る。

ところで，以上のようなUターンを行なう場
10 合，ロボツトボデイ28＇，28＂を施回されるこ とから，Uターン終了後には，第7図に示すよう に，ロボットボデイ26＂と照33との間に幅N の辰間が生し，この部分が搨除理りとなる。この綗Nは，ステップ11～15のいずれのUターンを行 15 なうようにしても，
$N \geq d-\frac{W+W}{2}$
－－（11）
となる。但し，d，Wは第6図で示される幅であ り，また，wはロボットボデイ28の軥である。 ステップ15～20から始まる—連の勏作は，この幅Nの际間の㧹除残しをも失くすようにするもの である。これは，ロボツトボデイ26を絡進走行 させながら壁3 3 のをわに奇せるものである。以下，この動作を後退旅回と㭔ぶことにする。
明する。ここでは，進行方向に対して右開にある照3 3 に自走揚除ロボットをよせるものとする。

まず，ロボットボデイ2 $6^{\prime}$ に対し，右車皊

 にして左方向に旅回する。このとき，左車輪 $1^{\prime \prime}$ は右後方に引かれたことになる。次に，旅回した ロボツトボデイ26＂の左車軨1＂を揨止させて右車錀 $5^{\prime}$ を後進聑期させる。これにより，ロボツ トボデイ26＂は左車軨1＂を中心にして右方向に旅回する。この旅回はロボツトボデイ26＂の中心蚰が族回前の中心蟿R－R と平行になつたとき に停止する。
かかる一連の旅回により，右車敕 $\mathbf{5}^{\prime}$ は左車鉿 1＇と平行な方向に同量だけ引かれている。かか る族回終の左車䡢 $1^{\prime}$ ，右車錀 $5^{\prime}$ の進行方向（中心鏑R－R）に垂直な方向の移勒量Cを再車翰引 き輑という。

ロボットボディ26＇の長さ，ロボツトボディ

 cs，d内に壁や臫察物がないとをに，後進族回が可能となる。また，左車輖1＇とロボットボディ $26^{\prime}$ の右後先部 3 9＇との間閒をかとし，両車

両車輸引き蝠Cとの関係が，

$$
1>d^{\prime}+\left(c-\frac{w}{2}\right)
$$

であるとき，自走掃除ロポットは壁33に当たら ない。そこで，ロボットボアイ 26「と照33と の間間がステップ15での俱1sよりも小さいとき，
 Cを敬定し，第8図に示すように絡進垠回を行な つた後，ロボツトボデイ26＂を矢印方向に後進走行させることにより，壁33のきわの掃除笺し をなくすことができる。
この央坆例では，筡1図のステップ16～20に示 すように，僆以下のロポット本体26と整33 との間隔 1 がとる䈭囲を $15 \geq 1>1$ ， $16 \geq 1>1$ ，
 し，各区分敏に，16， $17,16,1,110$ に対広して式
 を段定している。
そこで，いま，ロボットボアイ26年33 との間開1が加き1＞1，であるとすると（ステツ プ11～15では「no」と叛定している），これであ ることがステップ16で柈定され，ステップ26で両車輖引き帆Cが值C，と設定される。ステツプ17 ～20のいなれかて「yes」と判定された場合にも， それに応じてステップ27～30のいずれかで両車輖
 る。もちろんこのとき，ステップ16～20では，第 8㤏で示した後退族回に必要な空間範囲as，b C．d d 内に整もしくは簐害物があるか否かの业目定 も行なう。
ここて，第8図～第8図でのロボットボディ2 $6^{\prime}$ に対し，長さを 80 cm ，幄を 50 cm ，各車签 $1^{\prime}$ ， $5^{\prime}$ の直径を 10 cm ，車検 $1^{\prime}$ ， $5^{\circ}$ の間間を 30 cm ， 40 ロボットボデイ2 $6^{\circ}$ の前先檒から車輪鿂までの




（8）
$180^{\circ}$ 方向転换したときに，後進雄回のときには， ロボツトボデイ26の中心数が緂進旅回前の中心缐と平行になつたときに夫々Uターンが終了した と判定する。
Uターン中あるいは後進旅回中では，ステッブ 5 2，3，4，5，33の一連の処理が橾り返し行な われ，これらの動作中も自走撸除ロボットの自己位置㫿標と壁や障害物の位置崔榞が作成されてメ モリ 27 b（第3図）に格納される。そして，U ターンあるいは後退族回が終了すると，ステップ 34でUターン中フラグかりセツトされ，再びステ ッブ2から処理かか始まつて直進走行を開始させ る。
以上の拠理により，自走骎除ロボツトは第 9 図 に示す走行経路 32 に沿うように走行制衘され る。すなわち，自走揚除ロボツトは，壁33から充分雄れているときには，直進走行と第6図に示 したUターンとの交互の綝り返しにより，ビッチ Aでジグザグ走行し，壁33に近づいてこのUタ ーンができなくなる点40に達すると，第7図に示したように，選択された車輪引き幅Dでビッチ BのUターンを行なう。そして，点41に達して壁33との間に黾閵15～1，がある場合には，第8図に示した後退旋回を行ない，これらが終了した点42から直進走行して壁33のきわまで揭除を行なう。

自走掃除ロポツトは，点43に達すると，もは やUターンや後退旋回ができなくなる。この場合 には，ステップ11～20では全て「no」と判定さ れ，ステッブ35に進む。

このステップ35では，室内全体での掃除が終つ たか否かを判定する。この判定は，メモり27b （第3図）で形成された情景地図と自走骎除ロホ ットが走行した経路とから未掃除エリアを探すこ とによつて行なわれる。第9図の場合には，裀除 が終わったものと判定されるが，室内に席害物が ある場合には，その後の部分が未揚除エリアとな り，部屋が四角形でない場合などでは，未緆除エ リアが存在する場合がある。

ステップ6では，ステップ35で未畄除エリアが見つかると，自走揚除ロボットをその未揚除エリ アに走行させる。
ステッブ36からはステップ 1 に尼り，未撸稌エ リアに対して上触の動作が行われる。

以上のように，この実施例では，自走搨除ロボ ットを壁ぎわや障害物のきわまで䦨単かつ正碓に接点させることができ，壁や障害物のきわの撮除 のやり炼しをなくすことができる。また，従来技術のような進行方向に対して横方向に陲く吸引口 プラシなどの楎糗部が不要となり，㖟引ロブラシ
 て，走行方法の判斯や决定に要する時間を楥㛺で きるし，ロボットボア゙イも小型化にできる。した がつて，超音波レーダで得られるまわりの既や障害物の位嗢データ及ど情景地図データの変化にす ばやく対応できることになる。さらに，暖引保プ ラシなとの取動が不要なので，消費軍力を削諴で きて経斎的になる。
なお，第 6 図～第 8 図で壁について竞明した が，暗客物であつても同核である。また，上即実施例では，自走ロボットとして㿥除機を搭載した ものとしたが，塾装を行なうなど他の作薬を行な うものであつてよいことは明らかである。

## 【発明の効果〕

以上説明したように，本発明によれば，自走口 ホットを壁ぎわや障害物のきわまで简単かつ正碓 に接近させることができ，該自走ロポツトに載四 される裍除機などの作業機器を制徉することな く，壁ぎわや監客物のきわまでの作素が可能とな
路化が図かれて敬自走ロボツトの小型，軽量化や
 や非助タイミングを考虑することなしに自走ロボ ットの制御が可能となるものであるから，自走口 ホットの走行方法の㓞断や決定を迅速に行なうこ とができるし，さらに，䛾自走ロボットの小型，軽書化にともない，部屋の壁や弹害物に対応した敉自走ロボツトの動作変化を迅速に行なえ，作菜 35 時間を大楅に短樀できる。

## 

第1図は本発明による自走ロポツトの走行制綿方法の一実施例を示すフローチャート，第2図は白走ロボツトの一具体例を示す棈成図，第3図は第2図に示した自走ロボットにおける走行制葻系 の全体を示すシステムプロツク図，第4図は自走 ロボツトの自己位葍座標および壁や噇害物の位羄座謤を得る方法を示す説明図，第5図は第3図に おけるメモりで画かれる情景地図と自走ロボツト

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の走行鞋路とを示す説明図，第6図および第7図 は夫々自走ロボツトのUターン方法を示す螚明図，第8図は自走ロボツトの後退族回方法を示す觬明図，第9図は自走ロボットの走行方法の一例 を示す蜕明図である。

1,1 ， $1^{\text {…左車軨，} 3 \cdots \text { 左車輪用エンコー }}$

夕，5，5’， $5^{\circ}$ …右車輪， 7 …右車軨用エンコ一夕゙， $9 \cdots$ 堵音波送受伊器， $12 \cdots$ …アラボラアン テナ，13…超音波レーダ回転モータ，14…超音波しーダエンコーダ，16…ジャイロ，17…
5 据除機， $20 \cdots$ 走行制组部， $26,26^{\circ}$ ， 26
…ロボツトボデイ。

第1図




第9図


(54) METHOD FOR
CONTROLLING RUNNING
OF SELF-RUNNING ROBOT

## (57) Abstract:

PURPOSE: To make a self-running robot closer to a wall by turning only running direction of wheels by $90^{\circ}$ without changing of the direction of robot run sideways along the wall or
an obstacle when the self-running
robot comes close to the wall and it
can not carry out a U-turn.

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発明の数1（全 10 頁）

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（54）【発明の名称】自走ロボツトの走行制聊方法

1
【特許請求の範囲】
【請求項1】自走ロボット本体の向きを変化させないで車輪を旋回させる車輪旋回駆動装置と，この車輪旋回角度を測定する旋回角度測定装置と，車輸の走行距離測定装置と，走行方向を測定する方向測定装置と，超音波に よって物体までの距離むよび方向を測定する超音波物体検知装置と，前記走行距離測定装置と方向測定装置とか ら得られる自己位置座標と超音波物体検知装置から得ら れる物体の位置座標とを記憶する記憶装置と，この記憶装置のデータをもとに前記車輪旋回駆動装置を制御する制御装置とを備えた自走ロボットにおいて，前記制御装置で，記憶装置に記檍した自己位置座標及び走行方向と物体の位置座標データとを読み出し，その自己位置座標 と物体の位置座標データより，自走ロボットを走行前方 に物体が有るまで直進走行させ，走行前方に物体が有れ

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ば走行停止とUターンをさせる車輸駆動制御を行い，前記物体の位置座標データが，自走ロボットのUターン領域に有り，制御装置でUターンできないと判断した場合 に，自走ロボット本体の向きを変化させないで，前記車輪旋回駆動装置を前記旋回角度測定装置での測定角度を もとに $90^{\circ}$ 旋回させて車輪の走行方向を自走ロボット本体の向きに対して直角方向に向け，この車輪を，前記記憶装置に記憶されている自走ロボットの自己位置座標デ ータと障害物などの物体の位置座標データをもとに，自己位置から物体までの距離に応じた距離だけ走行させ，自走ロボット本体を部屋の壁や障害物なとの物体に向っ て横方向に接近させることを特徴とした自走ロボットの走行制御方法。【発明の詳細な説明】
［産業上の利用分野〕

本発明は，自走ロボットに保り，特に部屋の壁ぎわ，あ るいは障害物体のきわまで自走ロボットを接近させるこ とに適した自走ロボットの走行制御方法に関する。 ［従来の技術〕
部屋の壁ぎわの掃除をする方法として，例えば特開昭 55 －97608号公報に示されるように，進行方向に対して左右に移動可能な吸引ロプラシを設け，横方向へ1ピッチ移動できないときは，吸引ロブラシのみ横方向に必要な間隔だけ移動させる方法である。しかし，この方法で は，吸引ロブラシ装置の追加により制御に時間がかかる ことと，自動掃除機の本体の大型化することとにより周囲瓄境への対応ができにくくなる点について配慮されて いなかった。
［発明が解决しようとする問題点］
従来技術は，吸引ロブラジ装置とそれを駆動する装置が必要である。そのため，直進あるいはUターン走行で，吸引ロブラシの位置及び駆動のタイミングを考慮したロ ボットの走行制御と，吸引ロブラシの駆動制御が必要と なるので制御が複雑になり，制御に時間が長くかかる。 かつロボット本体も大型化する。したがって，部屋の壁 や障害物を避ける走行の対応性が悪くなる問題があっ た。
本発明の目的は，従来技術の進行方向に対して横方向に動く吸引ロブラシを設けないで掃除機構を簡単な構成と し，壁ぎわや障害物のぎわへ簡単な走行制卸方法で正確 に接近でき，壁ぎわや障害物のきわの掃除あるいは塗装作業などのやり残しをなくすことのできる自走ロボット の走行制御方法を提供することにある。
〔問題点を解決するための手段〕
上記目的は，自走ロボットを走行させる左右車輪及び駆動装置と，左右車輪を旋回軸心を中心に旋回する車輪旋回駆動装置と，車輪に連結して設けた車輪回転数を計測 するエンコーダと，自走ロボットの走行方向変位を計測 するジャイロを備えた自己装置測定装置と，超音波送受信器及び音波検出回路を備え，壁あるいは霜害物の検出 する物体検出装置と，自己位置と障害物の位置を記憶す る記憶装置と，車輪の駆動制御，車輪の旋回駆動制御，
自己位置及び障害物の位置座標の演算と記憶，自己位置座標と障害物の位置座標データより自走ロボットの直進走行とUターン可能かの判断等を行う制御装置を設ける ことで達成される。
（作用）
前記制御装置で，エンコーダでの車輪回転数データと， ジャイロでの走行方向変位データより自己位置座標と自走ロボットの進行方向を演算し，前記記憶装置に記憶さ せる。また超音波受信による物体検出装置での障害物デ ータより壁または障害物の位置座標を演算し，同様に前記記憶装置に記憶させる。
そして制御装置では，自己位置座標と進行方向と記憶さ れた壁，遧害物座標データより，自走ロボットの前方あ

るいはUターン領域内に障害物が有るか判断する。前方に障害物の座標データが有れば，走行停止を行い，自走ロボットのUターン領域内に障害物テータが無けれ ぼ左右車輪をUターン駆動を行わせる。 Uターン領域内に障害物データが有れぼUターンできな いと判断し，制御装置ではロボットの向きを変えない で，前記車輪旋回駆動装置で車輪を旋回軸心を中心に車輪の向きだけを $90^{\circ}$ 旋回させ，壁あるいは障害物に向っ て横走行させる。
10 この橫走行の走行距䱦は，前記自己位置座標と，Uター ン領域内の障害物データの位置座標とにより，自走ロボ ットから壁あるいは障害物までの距離を演算し，上記横走行の走行距雜を設定する。
したがって上記横走行では，Uターンでのロボットの前後先端部の旋回がないので，自走ロボットを壁や障害物 にUターンの場合より近づけることができる。 ［実施例］
以下，本発明の一実施例を，掃除を目的とした自走掃除 ロボットの例で，図面により説明する。
第3図は，自走掃除ロボットの構成を示す斜視図であ り， 1 は左車輸， 2 は左車輖駆動モータ， 3 は左車輪の横走行駆動部，4は右車輪， 5 は右車輪駆動モータ，6 は右車輸の横走行駆動部，7は超音波送受信器，8は回転円板， 9 は回転円板 8 の回転軸， 10 は回転円板に固定 されたパラボラアンテナ，11は超音波レーダ回転モー タ，12は超音波レーダ用エンコーダ，13はジャイロ，14 は掃除機，15はごみ吸口，16は掃除機モータ，17は測定回路部，18は走行制御部，19は制御用電源，20は駆動用電源，21はロボット本体フレーム，22はキャスタ，23は ロボットボディである。

第3図において，ロボット本体フレーム21には，左車輪 1，右車輪 4 が，また前部中央にキャスタ22が設けられて いる。左車輪 1 の横走行駆動部 3 及び右車輸 4 の横走行駆動部6の詳細図を第4図と第5図に示す。第 4 図で， 1 は前記した左車輪， 2 は左車签駆動モー夕， 4 は右車輪， 5 は右車輪である。24は車輪 1 及び 4 を横走行させる車輪旋回モータ，25と26はかさ歯車， 27 と28はウオーム歯車，29はウオーム歯車軸，30は左車輪駆動かさ歯車，31は右車回転用かさ歯車，32は左車輪㢔 －回軸，33は右車輪旋回軸， 34 は左右車輪が $90^{\circ}$ 旋回した ことを検出する旋回スイッチ， 35 は左右車輪が $0^{\circ}$ 位置 に戻ったことを検出する復帰スイッチ，36は車輪旋回の検出カムである。21はこれらの各部を固定あるいは設置 した前記ロボット本体フレームである。第4図のAA断面 が第5図である。第 5 図で 1 は前記左車輪， 2 は左車輪駆動モータ，21はロボット本体フレーム，27はウオーム歯車，29はウオーム軸，30は左車輪回転用かさ歯車， 32 は旋回軸，32aは旋回軸の軸心である。36は前記車輪旋回検出カムであり，旋回軸心32aに固定されている。37 は車軨駆動軸，38及び39は車輸駆動軸 37 の上下に固定し

たかさ歯車，40は左車輸1に固定した歯車，41はウオー ム蒾車27とかみ合うホイル歯車，43は旋回軸の軸心32a を旋回可能に支持する軸受で本体フレーム21に固定され ている。44は，車輸1及び車輪駆動軸37の回転数を計測 する左車輖エンコーダ，45は軸37とエンコーダ44の軸を連結する連結部である。右車輪 4 の横走行部 6 は第 5 図 の 36 の検出力ムがないだけの同一構成である。
第5図で，左車輪1は，歯車40と車輖駆動用かさ歯車39 と車輪駆動軸37と歯車38，30を介し，左車輪駆動モータ 2 と左車輪用エンコーダ 44 とに連結され，同様に右車輪 4 も第 5 図の構成で第 4 図の右車輪駆動モータ 5 とに連結されている。これにより，左車輪1と右車輖 4 とは別々のモータによって駆動され，これらの車輪の回転数が別々のエンコーダで測定される。
自掃掃除ロボットの壁ぎわへ近づく横走行は，ロボット本体フレーム21及び後で説明するロボットボディ23の向 き，いわゆる自走掃除ロボットの進行方向を変えない で，左車輪 1 及び右車輪 4 の走行方向を $90^{\circ}$ 旋回させ，横に走行させる。この車輪の $90^{\circ}$ 旋回方向を次に述べ る。
この左車輸 1 及び右車輸 4 の走行方向の $90^{\circ}$ 旋回は，第 4図の車輪旋回モータ24を駆動して行う。車輪旋回モー タ24が回転すると，かさ菊車25，26を介してウオーム軸 9を回転し，左右のウオーム歯車27と28同時に回転す る。ウオーム歯車27の回転にともない，第5図のウオー ム歯車27とかみ合うホイル歯車41が回転し，旋回軸32a が回転し，左車輪 1 の回転軸BBを形成する旋回軸32が旋回軸32aの軸心CCを軸に旋回する。この旋回方向は右旋回である。第5図では，左車輪 1 の $90^{\circ}$ 旋回駆動部を示 しているが，左車輸4の90旋回駆動部も第5図と同一構成であり，したがって右車輪4は，左車輸のウオーム歯車27と同時に回転する第4図のウオーム歯車28の回転 により軸心CCを軸に旋回する。また左車輪1及び右車輪 4 の旋回軸 32 の軸CCとした $90^{\circ}$ 旋回角度は，第 5 図の旋回軸心32aに固定した検出カム36の回転によって，第4図の検出カム36に接触している旋回スイッチ34が 0 Nし， このON信号を第6図の車輪旋回角度検出回路52で検出し て，その信号データを中央処理部46に伝達する。中央処理部46では，検出カム36のON信号を入力すると車輪旋回 モータ24の駆動を停止して，左右車輪の90旋回を終 る。
ロボット本体フレーム21には，超音波レーダが搭載され ている。第1図の超音波レーダ回転モータ11と回転円板 8 の回転軸 9 が連結され，11の回転によって回転円板 8及びパラボラアンテナ10は回転軸9を中心に回転する。 パラボラアンテナ10と超音波送受信器7では，破線で示 す指向性の鋭い超音波の送受信を行う。回転軸 9 には超音波レーダエンコーダ12が連結されており，12によって パラボラアンテナからの超音波の発射方向が検出され る。超音波送受信器7から発射された超音波は，部屋の50

壁や障書物なとに当たると反射され，反射超音波のうち のパラボラアンテナ10に帰ってきたものが超音波送受信器で受信され，超音波が発射されてから受信されるまで の時間と超音波レーダエンコーダ12によって検出される超音波の発射方向とから，壁や障害物の位置が測定され る。

さらに，ロボット本体フレーム21には，第1図の自走掃除ロボットの進行方向の角度変化を計測するためのジャ イロ13，㨯除機14，測定回路部17，走行制御部18のための
10 制御用電源19，駆動用電源20などが搭載されており，超音波レーダの超音波送受信器7，回転队板8，パラボラアン テナ10以外がロボットボディ23で覆われている。掃除機 14には，掃除機モータ16とロボット本体フレーム21の幅 にほぼ等しい幅のごみ吸口15が設けられ，自走掃除ロボ ットの走行とともに，ロボット本体フレーム21の幅の塺芥を吸収する。
第6図は，第3図における走行制御系の全体を示すシス テムブロック図であり，46は中央処理部（CPU），47は メモリ，48は超音波レーダ検出回路，49はレーダエンコ 20 ーダ測定回路，50はジャイロ測定回路，51は車輪エンコ一ダ測定回路， 52 は車輪の $90^{\circ}$ 旋回角度検出回路であ り，他の部分は第3図，第4図，第5図と同一符号をつ けている。
第3図の測定回路部17は，第6図の超音波送受信器7の出力信号を検出する超音波レーダ検出回路48と，超音波 レーダエンコーダ12からのデータを測定するレーダエン コーダ測定回路49と，ジャイロ13からのデータを測定す るジャイロ測定回路50と，左車輪エンコーダ 44 および右車輸エンコーダ 44 a のデータを測定する車輪エンコーダ測定回路51と， $90^{\circ}$ 旋回スイッチ 34 及び復㷌スイッチ 35 の信号を検出する車輸旋回角度検出回路とからなる。一方，走行制御部18は，前記中央処理部46とメモリ47とか らなる。中央処理部46は，超音波レーダ検出回路48，レ ーダエンコーダ測定回路49，ジャイロ測定回路 50 ，車輪エ ンコーダ測定回路51及び車輪旋回角度検出回路52からの データを周期的に取り込んで自走扫除ロボットの自己位置と部屋の壁や障害物の位置を計算し，この結果をメモ り47に記憶する。この結果に応じて左右車輍駆動モータ 2，5と，車輪旋回モータ24と，掃除機モータ16及び超音波レーダ回転モータ11などの制御信号を形成する。次に以上の自走掃除ロボットの制御方法を示す。この実施例の走行制御は，第7図に示すように，基本的には直進とUターンとを繰り返して走行させ，部屋の壁や障害物にロボットが接近した時に壁や障害物のきわへ横方向 に移動させるものである。
第1図と第2図は，本発明による自走ロボットの制御方法の実施例を示すフローチャートである。第1図におい て，自走掃除ロボットの動作開始時には，中央処理部46 は，メモリ47の内容をクリアし，掃除機モータ16を起動 させて掃除を開始させて，次のステップの自走掃除ロボ

ットをUターンさせるための制御フラグ（以下Uターン フラグという）のリセットと，ロホットを壁や障害物に向って横に走行（以下横走行という）させるための制御 フラグ（以下横走行フラグという）のリセットをする。次のステップでは，室内での自走掃除ロボットの自己位置が検出される。この自己位置は，一定時間間隔おき に，左車輪エンコーダ 44 と右車輪エンコーダ 44 a 及びジ ャイロ13の出力信号をもとに測定される。左車輪エンコ ーダ44から左車輪1の回転速度を表すデータ（パルス数）が出力され，車輸エンコーダ測定回路51でこのデー タから左車輪 1 の走行距離が測定される。同様に，右車輪エンコーダ 44 aから右車輪 4 の回転速度を表すデータ （パルス数）が出力され，このデータから車輪エンコー ダ測定回路51で右車輸 4 の走行距雜が測定される。また ジャイロ13からは，一定時間間隔おきに，自走掃除ロボ ットの進行方向の角度変化量が測定される。この左右車輪の走行距離と進行方向の角度変化量が中央処理部46に取り込まれ，自己位置座標が計算される。第7図の53 は，以上で検出した自己位置座標の軌跡を示したもの で，自己位置データは $X-Y$ 座標として得られる。この $\mathrm{X}-\mathrm{Y}$ 座標は，自走掃除ロボットが作業を行うために部屋の床面に置かれたときに決まり，その置かれた位置を原点0とし，そのときのロボットの向いている方向をy軸，これに直角方向をx軸とする。ロボットの進行方向 の $\mathrm{X}-\mathrm{Y}$ 座標上の角度が，ジャイロ13から測定される角度変化量の累積で計算される。そして一定時間間隔ごと に，自走掃除ロボットの自己位置座標が，前記左右車輪 の平均走行距離と，上記進行方向の $\mathrm{X}-\mathrm{Y}$ 座標上の角度 の三角関数との，積により次々に計算される。
次のステップでは，壁や障害物の位置が検出される。壁 や障害物の位置の測定は，第3図，第6図の超音波レー ダのデータを用いて行われる。第3図の超音波送受器7及びパラボラアンテナ10は，ロボット上部で回転しなが ら，超音波の発射と受信を行っている。したがってパラ ボラアンテナ10が壁あるいは障害物の超音波発射方向に垂直な面に向いたとき，超音波送受信器7で発射された超音波はこの垂直面で反射されて，再びパラボラアンテ ナ10及び超音波送受信器7で受信される。そこで，超音波が超音波送受信器 7 から発射されてから壁や障害物の垂直面で反射され，再び超音波送受信器7で受信される往復時間と超音波の速度との積により，自走ロボットの自己位置から壁あるいは障害物までの距離が計測され る。また壁あるいは障害物の方向は，超音波レーダエン コーダ12で，パラボラアンテナ 10 からの超音波の発射及 び受波方向の測定により計測される。この壁あるいは障害物の位置座標は，第6図のメモリ47に記憶され，その一例を第7図に示す。第7図は，長方形の部屋の中で， ロボットが部屋の左下隅から走行を開始して，直進とU ターンを繰り返して走行している間に検出した部屋の壁 の位置を示したもので，54は左の壁，55は上の壁，56は

右の壁，57は手前の壁のデータである。次のステップでは，以下で得られた自走掃除ロボットと壁もしくは障害物の位羅座標をメモリ47に記滰し，壁や障客物の位㯰関係を表す情暻地図を作成し，そこに自走掃除ロボットの走行経路を画く。その1例が第7図であ る。
次のステップでは，自走掃除ロボットの進行方向に直進走行を阻げる壁もしくは障害物があるか否かを判定す
る。先に説明したように，自走掃除ロボットは直進とU
10 ターンとを繰り返しながら走行するが，中央処理部46で は，進行方向の壁もしくは障害物との間隔を第7図の情景地図とロボットの走行経路をもとに常時監視してお り，この間隔がロボットボディ23の前先端寸法近くにな ったとき，壁もしくは障害物が有ると判定する。前方に壁もしくは障害物がなければ，ロボットを直進走行させ る。この直進走行は，左車輪モータ2と右車輪モータを同時に回転させ，第5図の歯車30，蒾車38，車輪駆動軸3 7，歯車39，歯車40の順に動力を伝達して，左車輪 1 及び右車輸 4 とを駆動することによって行われる。そして前方に壁もしくは障害物が有ると判定されない限り，直進走行の結合子Bにより処理は，前記ロボットの位置検出，障害物の位置検出，位置データの情景地図へのメモ リ，前方障害物有るかの判断及び直進走行指令の動作が繰り返えされ，自走掃除ロボットを直進走行させる。こ の直進走行中，ロボットの位置座標と壁もしくは障害物 の位置座標が検出され，それぞれの位置座標が順次メモ リ47に記憶され，メモリ47では第7図に示す情景地図が次第に詳しくなり，そこに自走掃除ロボットの走行経路 も画かれる。
0 直進走行中に，前方に壁もしくは障害物が有ると判定す ると，次のステップで自走掃除ロボットを停止させ，U ターンあるいは横走行であることを示すフラグ（旋回中 フラグという）をセットすす。
次のステップでは，Uターン方向及び横走行方向の反転 を行う。先に説明したように，自走掃除ロボットは，壁 や障害物に近づくまでは直進走行とUターンとを繰り返 して走行させ，壁や障害物にロボットが接近した時に，壁や遧害物のきわへ横方向に走行させるが，第7図で は，軌跡53で示すように，最初のUターン方向は右方向 であるが，次のUターンは左方向に行われる。つまりU ターンする毎にその方向は右と左に交互に変わり，これ によって自走掃除ロボットは y 軸方向に往復走行しつつ x 軸方向に進むことになる。ロボットが壁に接近して横走行をさせる時点第7図の57では，横走行の方向をどち らにするか決定する必要があり，この横走行の方向は，前のUターンでのUターン方向の逆の方向を指定する。 すなわち第 7 図の57の橫走行の方向は，前の58でのUタ ーンが左Uターンであるので，その逆の右方向に指定す る。前のUターンが右Uターンであれば，横走行の方向 －は左に指定する。

次のステップでは，Uターン可能かを判定する。ここで自走拥除ロボットのUターンの方法を第8図で説明す
る。第8図は右Uターンの例で，1aはUターン前の左車輸，1bはUターン後の左車輪，4aは右車輸，23aはUタ ーン前のロボットボディ，23bはUターン後のロボット ボディ，61aは自走挮除ロボット自己位置としている左右車輪の中央点のUターン前の位置，61bはUターン後 の自己位置，62aと62bはロボットボディの左前先端部， 63aと63bはロボットボディほ左後先端部である。右Uタ ーンは，右車輸4aを你止させて，左車輪1aを前進方向に駆動し，ロボットボディ23aを右車輪4aを中心に旋回さ せる。このUターンを行うことにより，掃除機14のごみ吸口15の幅はロボットボディ23a，23bの幅にほぼ等しい から，Uターン前後の掃除範囲はEbだけオーバラップす る。このUターンは，ロボットボディ23a，23bの先端か ら車輪軸までの距離と，右車輪4aを中心にしたロボット ボディの前先端部62a，62b及び後先端部63a，63bの回転範囲で決まる領域albicıdı内に壁や障害物がない時に可能 である。Uターン可能であれほ，Uターン走行を指令す るUターンフラグをセットし，処理をBに戻す。Uター ン中は，第1図のロボット位置座標の検出，障害物の位置検出，位置データの情景地図へのメモリ，次の旋回中 かの判断yes，應回走行終りかの判断NO，結合子Bへ戻る動作を繰り返す。Uターンが終れば，上記旋回走行終り かの判断はyesとなり，つづいて旋回中フラグがリセッ トされ，前記直進走行の動作に移り，第8図の矢印65の方向に再び直進走行させる。以上のUターンの場合，壁 64のきわに幅Eaの掃除残りが生じる。
前ステップのUターン可能かの判断で，壁もしくは障害物が第 8 図の前記領域abbladıに有り，Uターンできな い場合，次のステップの壁や障害物に向って横走行の動作に移る。ここで横走行の動作を説明する。第9図は，右側に横走行する例であり，1cは横走行前の左車輪，1d は横走行させるために車輪のみ $90^{\circ}$ 右旋回させた後の左車輪，leは壁 69 に向って横走行後の左車輸，1fは壁に接近した後車輖のみ逆に $90^{\circ}$ 左旋回させて車輪の走行方向 を横走行前と同じロボットの進行方向に戻した後の左車輪，4cは横走行前の右車輸，4dは横走行させるために車輪のみ $90^{\circ}$ 右旋回させた後の右車輪，4eは壁 69 に向って横走行後の右車鐱，4fは壁に接近した後車輸のみ逆に90 －左乍回させて走行方向を横走行前と同じ方向に戻した後の右車輸，23cは横走行前のロボットボディ，23dは横走行で壁69に接近した後のロホットボディ，67cと67dは第5図の左車輪の旋回時32aの軸心CCの横走行前と壁接近後の位置， 68 c と 68 d は右車輪の旋回軸の軸心CCの棤走行前と壁接近後の位置， 66 c はこの自走掃除ロボットの自己位置と考えている位置で，上記左車輪の旋回軸心 67 cと右車輪の旋回軸心68cの中央点である。この66cはま た第1図の超音波レーダのパラボラアンテナ10の回転軸 9の回転軸心と一致させて，自己位置座標と壁もしくは

障害物の検知位置とを関連させている。66dは同様に壁接近後の左右車輸の旋回軸心 67 d と 68 d の中央点である。 69 は部屋の壁である。横走行の動作は，まず左車輪1cと右車輸4cを，ロボットボディ23cの向きを変えないで，1 dと4dまでの軸心 67 c ， 68 c を中心にそれぞれ $90^{\circ}$ 右旋回さ せる。左右車輪の $90^{\circ}$ 旋回方法は，前に説明したよう に，第4図の車輪旋回モータ24を駁動し，第5図の旋回軸 32 を旋回させて行い，旋回角度 $90^{\circ}$ の検出は検出カム 36 と旋回スイッチ34で検出する。
次にロボットの自己位置の点66cから壁69までの距離L を第7図の情景地図の右側の壁56のデータから計算す る。その壁までの距離Lに応じて，第9図の左車輪1dと右車輸4dを1eと4eまで，距離1だけ壁69に向って横に走行させる。この横走行によりロボットボディ23dを壁69 にLcまで接近させる。次に左車輪1eと右車輪4eを1fと4f まで，前記 $90^{\circ}$ 右旋回とは逆に， $90^{\circ}$ 左旋回させて，左右車輸の走行方向を，横走行前の状態に戻す。つづいて左車輸1fと4fは，ロボットボディ23dが壁69に沿うよう に後退させる。その後退走行は，第7図の59から60に示 すように後方に壁58もしくは障害物が検知されるまで行 われる。
以上が横走行の動作であるが，横走行に入る前に上記の横走行の走行距嶉 1 を決定しなければならない。そこで第1図のフローチャートに戻るが，前ステップのUター ン可能かの判断で Uターンできないと判定された場合，次のステップで横走行可能かの判断と横走行距離の決定 を行う。この横走行距離 1 の演算方法を第2図に示し，第 2 図は第 1 図の横走行距攡の決定という処理のサブル ーチンである。第2図でL及び1 は長さを表し，Lは第 7 図の57，第 9 図の 66 c で示す自走掃除ロボットの自己位置点から部屋の壁まで距離を，Laは第8図のUターン可能な壁までの距離の最小距離，Lbは第8図のロボット ボディ23の幅から前に説明した掃除のオーバラップ幅Eb を差し引いた長さ，Lcは第9図の横走行させた後のロボ ットボディ23dと壁とのすきま幅，1は横走行させるべ き走行距離をそれぞれ示す。
第2図において，横走行の走行距離1 は，自走掃除ロボ ットの自己位置から壁までの距離Lに応じて，LがLbく $\mathrm{L} \leqq \mathrm{La}$ の範囲の場合は，ロボットボディ23の幅から掃除 のオーバラップ幅をbを引いた長さLbに決定される。また壁までの距離 L が，Lc＜L離1は，壁までの距睢Lから横走行後のロボットボディ と壁とのすきま幅Lcを引いた長さL—Lcに決定される。 さらに壁までの距離 L が L $<\mathrm{Lc}$ の場合，横走行はできな いと判断して次の走行距離1を1＝0 にする。横走行可能ならは，次に横走行を指令するフラグ（横走行フラグ という）をセットし，結合子Bに戻る。横走行中は，第1図のロポット位置座標の検出，障害物 の位置検出，位置データの情景地図へのメモリ，次の旋回中フラグ有るかの判断yes，旋回走行終りかの判断No，

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結合子Bへ戻るのを動作を繰り返す。
横走行は，第7図に示すメモリ内の情景地図では57から 59まで璧56に向って横に走行し，つづいて壁56に沿って 59から60まで後退走行する。
横走行の終ると第1図の旋回走行終りかの判断がyesと なり，次の旋回中フラグをリセットして結合子Bに戻 る。
横走行が終り，第7図の60の点に達すると，もはやUタ ーンや後退ができなくなり，かつ前方はすでに59から60 の走行で掃除がすんでいるので直進走行の必要もない。 したがって第1図の処理は，前方に障害物が有るかの判断がyes（第7図の走行経路53，57，59．60は障害物の1つ と見なす），Uターン可能かはNO，横走行可能かはNOと進み，次のステップで，掃除終りかを判定する。 この判定は，第6図のメモリ47に形成された第7図の例 で示す情景地図と自走掃除ロボットが走行した経路とか 5末掃除エリアを探すことによって行われる。第7図の場合には，掃除が終ったものと判定されるが，室内に障害物があったり部屋が四角形でない場合などに，未掃除 エリアが存在する場合がある。未掃除エリアが見つかる と，自走掃除ロボットをその未掃除エリアに走行させ， つづいて処理を結合子Aに戻し，未掃除エリアに対して上記の直進，Uターン，横走行等の動作が行われる。
以上のように，この実施例では，自走摘除ロボットを壁 ぎわや障害物のきわ（第9図のLc）まで簡単かつ正確に接近させることができ，壁や障害物のきわの掃除のやり残しをなくすことができる。また実施例では，横走行で左右車輪の旋回と回転という簡単な駆動制御だけです み，従来のような吸引ロブラシの操作制御や吸引口を出 したことによるロボットの外形形状の変化を考慮した走行制御をなくしてもよく，走行方法の判断や決定に要す る時間を短縮でき，かつ吸引ロブラシの駆動装置が不要 であるのでロボットボディも小形化できる。したがっ て，超音波レーダで得られるまわりの壁や障害物の位置 データ及び情景地図データの変化にすぼやく対応できる ことになる。
なお，第1図，第2図，第7図～第9図では，壁につい て説明したが，障害物であっても同様である。また，上記実施例では，自走ロボットとして掃除機を搭載したも のとしたが，塗装を行うなどの他の作業を行うものであ ってもよいことは明らかである。
（発明の効果）

以上説明したように，本発明によれば，自走ロボットを壁ぎわや障害物のきわまで簡単でかつ正確に接近させる ことができる奻果がある。
また自走ロボットに載置される掃除機及び塗装装置など の作業機器を制御する必要がなく，車輪のみ走行制御だ けでよいので制御の簡略化ができ，かつ作業機器の機構部や駆動部の簡略化され自走ロボットの小形化も図れ
る。これら制御の簡略化と作業機器の簡略化及び自走口
ボットの小形化とにより，自走ロボットの走行方法の判
10 断や決定を迅速に行うことができ，部屋の壁や障害物に対応して自走ロボットの動作変化を迅速に行え，作業時間を大幅に短縮できる効果がある。【図面の簡単な説明】
第1図と第2図は本発明による自走ロボットの走行制御方法の一実施例を示すフローチャート，第3図は自走ロ ボットの一具体例を示す構成図，第4図と第5図は本発明の車輪駆動装置の一実施例を示す構成図，第6図は第 3図，第4図，第5図に示した自走ロボットにおける走行制御系全体を示すシステムブロック図，第7図は自走 ロホットの制卸装置で認識される情景地図データを示す説明図，第8図は自走ロボットのUターン方法を示す説明図，第9図は本発明の自走ロボットの走行方法を示す說明図である。
$1,1 a \sim 1 f \cdots \cdots$ 左車輖， $2 \cdots \cdots$ 左車輪モータ，
$3,6 \cdots \cdots$ 横走行駆動部， $4,4 \mathrm{a} \sim 4 \mathrm{f} \cdots \cdots$ 右車輪，
$5 \cdots \cdots$ 右車輪モータ， $7 \cdots \cdots$ 超音波送受信器，
10……パラボラアンテナ，
12……⿺⿱土龰⿱刀口㇒日音波レーダエンコーダ，
$13 \cdots \cdots$ ジャイロ， $14 \cdots \cdots$ 掃除機，
$3015 \cdots \cdots$ ごみ吸口， $17 \cdots \cdots \cdots$ 測定回路部，
$18 \cdots \cdots$ 走行制卸部，
$21 \cdots \cdots$ ロボット本体フレーム，
$24 \cdots \cdots$ 車輪旋回モータ， $27,28 \cdots \cdots$ ウオーム菊車，
$29 \cdots \cdots$ ウォーム軸， $32 \cdots \cdots$ 車輪旋回軸，
$32 \mathrm{a} \cdots \cdots$ 旋回軸心， $34 \cdots \cdots$ 旋回スイッチ，
$35 \cdots \cdots$ ．復帰スイッチ，
$36 \cdots \cdots$ 車輪旋回角度の検出カム，
$37 \cdots \cdots$ 車輪駆動軸，
$30,38,39,40 \cdots \cdots$ かさ歯車，
40
44．44a…車輪エンコーダ，
46……中央処理部，
$52 \cdots \cdots$ 車輪旋回角度検出回路。

【第1図】


【第2図】


【第5図】


【第3図】


【第7図】


$$
\begin{aligned}
& 1 \text { 左里輪 } 6 \text { 模走行驱動部 } 14 \text { 採除機 } \\
& \text { 3 模走行駆的部 } 7 \text { 超皵送受信器 } 17 \text { 測定回路部 } \\
& 4 \text { 右車輪 } 13 \text { ジャイロ } 18 \text { 走行制御部 }
\end{aligned}
$$



【第 9 図】


【第6図】

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(71) Applicant: MINOLTA CO LTD
(72) Inventor: KAWAKAMI YUICHI
(74) Representative:

## (54) AUTONOMOUSLY TRAVELING VEHICLE

(57) Abstract:

PROBLEM TO BE SOLVED: To prevent stoppage in a state worse than a parallel state at the time of starting traveling even in the case that whether or not a car body is parallel with a wall is not certain after ending traveling by providing an angle detection means for detecting a direction angle where the car body is turned to, a driving means for moving the car body and a control means for controlling the driving means.

SOLUTION: This autonomously traveling vehicle is provided with a gyro sensor 36 for detecting the direction angle where the autonomously traveling vehicle 20 is turned to, a distance sensor 38 for measuring a distance to left and right objects without contacting, a contact distance measuring sensor 39 for measuring the distance to the left and right objects by contacting and a controller 30 for controlling the
traveling of the autonomously traveling vehicle 20 through a motor 28 and a driving wheel 24 . Then, the direction angle is measured by using the gyro sensor 36 before traveling and traveling is started. Then, in the case of ending the traveling control of the autonomously traveling vehicle 20 , after measuring the direction angle at the time, angle correction performed so as to turn the direction angle to the state before traveling.

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審査撞求 未請求 諎求項の数 10 OL （全 9 面）

（54）【発明の名称】自律走行事
（57）【要約】
【課題】 壁と平行となるよう走行および停止をする自律走行車を提供する。
【解決手段】動力を受けて独立に駆動される左右各々 の駆動輪 24 と，駆動輪 24 とともに自律走行車 20 を支持し，直進動作，Uターン動作を行なうための従属輪 22 と，左右各々の駆動輪 24 を駆動させるためのモー タ28と，モータ28の回転を駆動輸24に伝えるため の連結機構 32 と，モータ 28 の回転量および回転速度 を検出するためのエンコーダ 34 と，自律走行車 20 の向いている方向角を検出するためのジャイロセンサ36 と，左右の対象物までの距離を測定するための測距セン サ38と，モータ28および駆動輪24を通じて自律走行車20を制御するためのコントローラ 30 とを含む。


## 【特許請求の範囲】

## 【請求項1】車体と，

前記車体に取り付けられ，前記車体の向いている方向角 を検出するための角度検出手段と，
前記車体を移動させるための駆動手段と，
前記車体を直進および／または，回転動作させるため前記駆動手段を制御するための制御手段とを含み，
前記制御手段は，前記角度検出手段の出力を受け，走行前の角度と走行後の角度との差より，走行後の前記車体 の角度補正をするための第 1 の角度補正手段を含む，自律走行車。
【請求項2】前記車体に取付けられ，車体側方に位置 する壁との距離を測定するための距離検出手段をさらに含み，
前記制御手段は，前記距離検出手段の出力を受け，前記車体が前記壁と平行走行するように制御するための平行走行制卸手段をさらに含む，請求項1に記載の自律走行車。
【請求項3】前記平行走行制御手段による制御のもと で，所定期間，前記車体が前記壁と平行走行しているこ とを判定するための測距倣い判定手段をさらに含み，
前記制卸手段は，前記測距倣い判定手段より前記車体が前記壁と平行走行しているとの判定結果を受けた後，前記角度検出手段の出力を受け，一定期間の前記車体の平均角度を求めるための角度平均算出手段と，前記角度平均算出手段より出力される前記平均角度と，前記角度検出手段より出力される走行後の角度との差よ り，走行後角度補正をするための第2の角度補正手段 と，
前記角度平均算出手段より前記車体の平均角度が求めら れる時点前に前記車体が走行停止した場合には，前記第 1 の角度補正手段により走行後角度補正を行ない，前記角度平均算出手段により前記車体の平均角度が求められ た時点後に前記車体が走行停止した場合には，前記第2 の角度補正手段により走行後角度補正を行なうための停止モード変更手段とを含む，請求項2に記載の自律走行車。
【請求項 4】 前記測距倣い判定手段は，前記距離検出手段より出力される距蓶の所定期間内の最大値と最小値 との差が所定値以内である場合に，前記車体が前記壁と平行走行しているとの判定を行なう，請求項3に記載の自律走行車。
【請求項5】前記測距倣い判定手段は，前記角度検出手段より出力される走行中の角度の所定期間内の最大値 と最小値との差が所定値以内である場合に，前記車体が前記壁と平行走行しているとの判定を行なう，請求項3 に記載の自律走行車。
【請求項6】前記制御手段は，前記車体を右または左方向へ移動させるための制御信号の出力期間である右ま たは左方向への移動方向制御期間をそれぞれ計算するた

めの手段をさらに含み，
前記測距倣い判定手段は，所定期間内の前記制御手段よ り出力される右への移動方向制御期間と左への移動方向制御期間との割合がほぼ等しい場合に，前記車体が前記壁と平行走行しているとの判定を行なう，請求項3に記載の自律走行車。
【請求項7】前記制御手段は，前記角度平均算出手段 より前記車体の平均角度が求められた時点後，前記平均角度および前記角度検出手段より出力される走行中の角
10 度により走行中角度補正をするための第3の角度補正手段をさらに含み，
前記停止モード変更手段は，前記角度平均算出手段より前記車体の平均角度が求められる時点前に前記車体が走行停止した場合には，前記第1の角度補正手段により走行後角度補正を行ない，前記角度平均算出手段より前記車体の平均角度が求められた時点後，前記第 3 の角度補正手段により走行中の角度補正が開始されるまでに前記車体が走行停止した場合には，前記第2の角度補正手段 により走行後角度補正を行ない，それ以降に前記車体が走行停止した場合には走行後角度補正を行なわない，請求項3から6のいずれかに記載の自律走行車。
【請求項8】前記車体に取り付けられ，前記壁との距離を前記壁に接触しながら測定するための距離接触検出手段をさらに含み，
前記距熣検出手段は，前記壁との距離を非接触で測定す るための距離非接触検出手段を含み，
前記制御手段は，前記距離按触検出手段の出力を受け，前記車体が前記壁と平行走行するように制御するための接触平行走行制雉手段と，
0 前記距離非接触検出手段より出力される走行前の前記車体と前記壁との距離を受け，前記距離が所定値より大き い場合には，前記平行走行制御手段によりその位置から前記車体を走行を開始させ，前記距傕が所定値より小さ い場合には，前記距離接触検出手段が壁に接触するまで前記車体を移動させてから，前記接触平行走行制许手段 により前記車体を走行を開始させる手段とをさらに含 む，請求項 2 ， 3 または 7 に記載の自律走行車。
【請求項9】前記制御手段は，前記接触平行走行制御手段により，所定期間，前記車体が前記壁と平行走行し ていることを判定するための接触測距做い判定手段をさ らに含み，
前記接触測距做い判定手段は，過去所定期間中の前記距離接触検出手段より出力される距離の最大値および最小値の差が所定値以内である場合に壁に平行に走行してい ると判断する，請求項8に記載の自律走行車。【請求項10】前記制御手段は，前記距離検出手段の出力を受け，前記車体の進行方向と前記壁とのなす角が変化したことを検出するための壁角度変化検出手段をさ らに含み，
0 前記平行走行制御手段は，さらに前記壁角度変化検出手

段の出力に応答し，前記平行制御手段により前記車体か壁と平行に走行するように制御を再開する，請求項7ま たは 8 に記載の自律走行車。
【発明の詳細な説明】
【0001】
【発明の属する技術分野】本発明は，自律走行車に関
し，特に，壁と平行に走行•停止する自律走行車に関す る。
【0002】
【従来の技術】近年，自律走行車の研究が盛んに行なわ れている。たとえば，直進動作，およびUターン動作を繰り返し行なうことにより，床面に隙間無くワックス排 けを行なう自律走行車がある。自律走行車の制御方法の一例として，車輪の回転数を検出することにより，直進 および回転の制御を行なう方法がある。このような自律走行車では，直進精度およびUターン時の回転精度の向上が重要である。しかし，前述した制御方法を用いた自律走行車では，車輪の床に対するすべりがある場合，正確な動作が保障されない。この問題を解決する自律走行車として，特開平3－160507号公報に開示された自律走行車がある。この従来の自律走行車は，測距セン サを用いて壁との距離を測定しながら，自律走行車の位置と方向とを求め，壁と平行に走行する。
【0003】
【発明が解決しようとする課題】しかし，壁との距離情報のみをもとに移動する自律走行車では，車体の向きを正確に検知することは困難である。このため，大局的に は壁に沿って走行するが，常に車体の向きか壁に平行な状態にあるとは限らず，車体が壁に平行な状態で停止す ることは保障できない。前述の様に床面に隙間無くワッ クス掛けをする場合，床面を1回横切った位置で180 －旋回をし，逆方向に，かつ前回のコースと平行に進む という動作を繰り返す。したがって，1回の走行終了時 に車体の向きが壁と平行でないと，このような走行をす る際の動作が不安定となる。
【0 0 0 4 】 また，壁沿いを丁寧にワックス掛けするた めには，車体の初期位置を厳密に指定する必要がある。
【0005】本発明は，これらのような問題点を解决す るためになされたもので，請求項1に記載の発明の目的 は，走行終了後に，車体が壁と平行かとうかが確実でな い場合にも，走行開始時の平行状態より悪い状態で停止 することが無い自律走行車を提供することである。
【0006】請求項2に記載の発明の目的は，請求項1 に記載の発明の目的に加え，車体の床に対する滑りがお きた場合でも壁と平行に走行ができる自律走行車を提供 することである。
【0007】請求項3および5に記載の発明の目的は，請求項2に記載の発明の目的に加え，壁と平行になるよ うに走行停止する自律走行車を提供することである。【0008】請求項4に記載の発明の目的は，請求項3

に記載の発明の目的に加え，直接的に平行状態を判定す ることができる自律走行車を提供することである。〔0009】請求項6に記載の発明の目的は，請求項 3 に記載の発明の目的に加え，壁との平行判定を安定に行 なうことができる自律走行車を提供することである。【0010】請求項7に記載の発明の目的は，請求項 3，4または6のいずれかに記載の発明の目的に加え，高精度で壁と平行に走行および停止をすることができる自律走行車を提供することである。
10 【0011】請求項8および9に記載の発明の目的は，請求項2，3または7のいずれかに記載の発明の目的に加え，壁沿いの作業をさせる場合に，大まかに作業開始位置を指定することが可能な自律走行車を提供すること である。
【0012】請求項10に記載の発明の目的は，請求項 7 または 8 のいずれかに記載の発明の目的に加え，常に壁と平行走行可能な自律走行車を提供することである。【0013】
【課題を解決するための手段】請求項1に記載の発明
20 は，車体と，上記車体に取り付けられ，上記車体の向い ている方向角を検出するための角度検出手段と，上記車体を移動させるための駆動手段と，上記車体を直進およ び／または，回転動作させるため上記駆動手段を制御す るための制敏手段とを含み，上記制御手段は，上記角度検出手段の出力を受け，走行前の角度と走行後の角度と の差より，走行後の上記車体の角度補正をするための第 1 の角度補正手段を含む。
【0014】請求項1に記載の発明によると，車体が壁 と平行走行していない場合においても，走行後の車体角度を走行前の車体角度と等しくすることができる。これ により，走行終了時に，車体が壁と平行かどうかが確実 でない場合にも，走行開始時の平行状態より悪い状態で停止することが無いという効果が得られる。
【0015】請求項2に記載の発明は，請求項1に記載 の発明の構成に加え，上記車体に取付けられ，車体側方 に位置する上記壁との距離を測定するための距離検出手段をさらに含み，上記制御手段は，上記距離検出手段の出力を受け，上記車体が上記壁と平行走行するように制御するための平行走行制御手段をさらに含む。
【0016】請求項2に記載の発明によると，請求項1 に記載の発明の作用，効果に加え，距㒕検出手段を用い て，常に壁との距離を測定しながら，壁と平行になるよ うに走行制御を行なう。これにより，車体の床に対する滑りがおきた場合でも壁と平行に走行ができる。【0017】請求項3に記載の発明は，請求項 2 に記載 の発明の構成に加え，上記平行走行制御手段による制御 のもとで，所定期間，上記車体が上記壁と平行走行して いることを判定するための測距倣い判定手段をさらに含 み，上記制卸手段は，上記測距做い判定手段より上記車体が上記壁と平行走行しているとの判定結果を受けた

後，上記角度検出手段の出力を受け，一定期間の上記車体の平均角度を求めるための角度平均算出手段と，上記角度平均算出手段より出力される上記平均角度と，上記角度検出手段より出力される走行後の角度との差より，走行後角度補正をするための第2の角度補正手段と，上記角度平均算出手段より上記車体の平均角度が求められ る時点前に上記車体が走行停止した場合には，上記第 1 の角度補正手段により走行後角度補正を行ない，上記角度平均算出手段により上記車体の平均角度が求められた時点後に上記車体が走行停止した場合には，上記第2の角度補正手段により走行後角度補正を行なうための停止 モード変更手段とを含む。
〔0 0 1 8 】 請求項3に記載の発明によると，請求項2 に記載の発明の作用，効果に加え，壁に平行走行した後 は，停止後，壁と平行になるように車体の角度補正をす る。これにより，次回の走行開始時の車体角度が壁に平行になるように補正されるため，作業領域内を往復走行 する際のUターン時に，ほぼ壁に平行な状態から走行を開始できる。
【0019】請求項4に記載の発明は，請求項3に記載 の発明の構成に加え，上記測距倣い判定手段は，上記距離検出手段より出力される距離の所定期間内の最大値と最小値との差が所定値以内である場合に，上記車体が上記壁と平行走行しているとの判定を行なう。
【0 0 2 0 】 請求項4に記載の発明によると，請求項3 に記載の発明の作用，効果に加え，距離検出手段を用 い，壁との距離が一定となるかどうかの測距倣い判定を行ないながら走行制御を行なう。距離検出手段を用いて壁との平行判定を行なうため，直接的に平行状態を判定 することができる。
【0021】請求項5に記載の発明は，請求項3に記載 の発明の構成に加え，上記測距倣い判定手段は，上記角度検出手段より出力される走行中の角度の所定期間内の最大値と最小値との差が所定値以内である場合に，上記車体が上記壁と平行走行しているとの判定を行なう。
【0 0 2 2】請求項6に記載の発明は，請求項3に記載 の発明の構成に加え，上記制御手段は，車体を右または左方向へ移動させるための制御信号の出力期間である右 または左方向への移動方向制御期間をそれそれ計算する ための手段をさらに含み，上記測距做い判定手段は，所定期間内の上記制御手段より出力される右への移動方向制御期間と左への移動方向制御期間との割合がほぼ等し い場合に，上記車体が上記壁と平行走行しているとの判定を行なう。
【0 0 2 3 】 請求項6に記載の発明によると，請求項3 に記載の発明の作用，効果に加え，自律走行車の左右へ の走行制䍂量の割合を用いて測距倣い判定を行なってい る。制卸手段による制御が駆動手段に反映されるまでの時間幄れが生じて車体が左右におらついている場合で む，車体が大局的に直進走行していれぼ，左右への走行

制御且の割合は，ほぼ等しくなる。このため，走行制御畳の割合を用いて壁との平行判定を安定に行なうことが できる。
【0 024 】】請求項7に記載の発明は，請求項 3 から6 のいずれかに記載の発明の構成に加え，上記制御手段 は，上記角度平均算出手段より上記車体の平均角度が求 められた時点後，上記平均角度および上記角度検出手段 より出力される走行中の角度により走行中角度補正をす るための第3の角度補正手段をさらに含み，上記停止モ
10 ード変更手段は，上記角度平均算出手段より上記車体の平均角度が求められる時点前に上記車体が走行停止した場合には，上記第1の角度補正手段により走行後角度補正を行ない，上記角度平均算出手段より上記車体の平均角度が求められた時点後，上記第3の角度補正手段によ り走行中の角度補正が開始されるまでに前記車体が走行停止した場合には，上記第2の角度補正手段により走行後角度補正を行ない，それ以降に前記車体が走行停止し た場合には走行後角度補正を行なわない。
〔0025】請求項7に記載の発明によると，請求項3行走行していると判定された後は，その間の車体の平均角度を用いて，走行および停止制御を行なう。このた め，車体は常に同じ方向を向き，左右にふらつきながら走行することが無くなる。よって，高精度で壁と平行に走行および停止をすることができる。
〔0026】請求項8に記載の発明は，請求項2，3ま たは7のいずれかに記載の発明の構成に加え，車体に取 り付けられ，壁との距離をこの壁に接触しながら測定す るための距離接触検出手段をさらに含む。上記距離検出非接触検出手段を含む。上記制卸手段は，上記距離接触検出手段の出力を受け，上記車体が上記壁と平行走行す るように制御するための接触平行走行制御手段と，上記距離非接触検出手段より出力される走行前の上記車体と上記壁との距離を受け，上記距離が所定値より大きい場上記壁との距雜を受け，上記距離が所定値より大きい場
合には，上記平行走行制敏手段によりその位置から上記車体を走行を開始させ，上記距離が所定値より小さい場合には，上記距離接触検出手段が壁に接触するまで上記車体を移動させてから，上記接触平行走行制御手段によ り上記車体を走行を開始させる手段とをさらに含む。【0027】請求項8に記載の発明によると，請求項 2，3または7のいずれかに記載の発明の作用，効果に加え，走行前の壁との距離が所定値より小さい場合に は，壁に接触する位置まで移動させてから，走行を開始 し，その後は接触走行制御手段の制御により走行する。 これにより，壁沿いの作業をさせる場合に，撖密に作業開始位置を指定する必要がなく，大まかに作業開始位置 を指定することが可能である。
【0028】請求項9に記載の発明は，請求項8に記載 の発明の構成に加え，上記制御手段は，上記接触平行走

行制御手段により，所定期間，上記車体が上記壁と平行走行していることを判定するための接触測距做い判定手段をさらに含み，上記接触測距倣い判定手段は，過去所定期間中の上記距離接触検出手段より出力される距䍜の最大値および最小値の差が所定値以内である場合に壁に平行に走行していると判断する。
【0029】請求項10に記載の発明は，請求項7また は8のいずれかに記載の発明の構成に加え，上記制御手段は，上記距離検出手段の出力を受け，上記車体の進行方向と上記壁とのなす角が変化したことを検出するため の壁角度変化検出手段をさらに含み，上記平行走行制御手段は，さらに上記壁角度変化検出手段の出力に応答 し，上記平行制御手段により上記車体が壁と平行に走行 するように制御を再開する。
【0 0 3 0 】 請求項 1 0 に記載の発明によると，請求項 7 または 8 のいずれかに記載の発明の作用，効果に加
え，車体の進行方向と壁のなす角が変化した場合に，距離検出手段を用いた走行制御を再開する。これにより，常に壁と平行走行できる。
【0031】
【発明の実施の形態】以下，図面を参照しつつ，本発明 における実施の形態である自律走行車について説明す る。
【0 0 3 2 】図1を参照して，自律走行車 20 は，動力 を受けて独立に駆動される左右各々の駆動輪24と，駆動輪24とともに自律走行車20を支持し，直進動作， Uターン動作を行なうための従属輪 22 と，左右各々の駆動輪24を駆動するためのモータ28と，モータ28 の回転を駆動輸 24 に伝えるための連結機構 32 と，モ ータ28の回転量および回転速度を検出するためのエン コーダ 34 と，自律走行車 20 の向いている方向角を検出するためのジャイロセンサ36と，左右の対象物まで の距離を非接触で測定するための測距センサ 38 と，左右の対象物までの距離を接触して測定するための接触測距センサ 39 と，モータ 28 および駆動輪 24 を通じて自律走行車20の走行を制卸するためのコントローラ 3 0 とを含む。
〔0033】図2を参照して，コントローラ 30 は，ジ ヤイロセンサ 36 より出力される自律走行車 20 の方向角，または測距センサ 38 若しくは接触測距センサ 39 より出力される自律走行車20と壁との距離を受け，自律走行車20が壁に倣って走行しているか否かを判定す るための倣い判定部 42 と，上記方向角，上記距離およ び做い判定部42の判定結果を受け，モータ28の回転量や回転速度などの制御値を求め，駆動部 41 を制御 し，かつ做い判定部 42 を制御するための制御部 40 と を含む。
【0034】駆動部41は，駆動輪24と，モータ28 と，連結機構 32 とを含む。図 3 から図 9 を参照して，動作説明を行なう。図3は，上から順に，自律走行車2

0 の走行軌跡を表わすグラフと，測距センサ 38 より得 られる自律走行車 20 と壁との距䕹を表わすグラフと，駆動部41を制御するための制御値を表わすグラフと， ジャイロセンサ 36 より得られる自律走行車 20 の方向角を表わすグラフとからなる。
【0035】図3から図5を参照して，自律走行車20 の走行制卸について説明する。走行前にジャイロセンサ 36 を用いて，方向角G0を測定し（S2），走行を開始する（S 4，図3（1））。次に，自律走行車 20 の
10 走行制御を終了させるか否かの終了判定を行ない（S 6），終了させる場合には，走行を停止させ（S 3 4），その時の方向角 G 1 を測定した後（S 36），自律走行車20の方向角が走行前の状態になるよう（G 0 －G1）だけ角度補正を行なう（S 3 8 ，図3
（8））。これにより，自律走行車20が壁と平行かど うかが確実でない場合にも，走行開始時の平行状態より悪い状態で停止することが無くなる。S6で走行制御を終了させない場合には，測距センサ38により検出され る自律走行車 20 と壁との距灕が走行開始時の距離と等
（2），（3），（4））。所定期間，自律走行車 20 が壁と平行走行するまでS6からS8までの動作を繰り返す（S 10）。所定期間，自律走行車20が壁と平行走行した後は測距倣いができたものと判断し（S10，図3（5）），この後さらに一定期間のジャイロセンサ 36 の値の平均値（以下「ジャイロ平均GM」という） を測定する（S 18，S 2 0，S 2 2，図3（6））。 ジャイロ平均GMは，壁と平行な方向を示す。その間，自律走行車20が壁に平行走行しているか否かをS6か
305 S 10 と同様に判定する（S 12，S 14，S 1 6）。一定期間経過前に走行終了した場合は（S 20 に てNO，S 1 2 にてYES）S 34以下の処理を行な う。上述した制御を「第1の補正モード」と呼び，その期間を図3に図示する。第1の補正モードでは，自律走行車20が壁と平行に走行するように制御を行ない，平行状態に達したときの自律走行車20の角度（ジャイロ平均GM）を求めることにより，壁と平行な方向を求め る。
［0036］一定期間経過してジャイロ平均GMが求め られた（S 2 2）後，自律走行車20の走行終了判定が下りている場合には（S 2 4 にてYES），走行を停止 させ（S 40），その時の方向角G1をジャイロセンサ 36 の出力から測定し（S42），自律走行車20の方向角が壁と平行になるよう（GM－G1）だけ角度補正 を行なう（S 4 4，図3（9））。上述したS 40から S44までの制御を「第2の補正モード」とよび，その期間を図3に図示する。第2の補正モードでは，大局的 には壁と平行走行しているが，局所的には壁と平行でな い場合に停止したときの制御を示し，その場合は，壁と平行になるように自律走行車20の角度を停止後補正す

る。
【0 0 3 7 】 走行終了判定が下りていない場合には（S 24にてNO），ジャイロセンサ36のジャイロ値がS 22 で求めたジャイロ平均GMと等しくなるまで，測距 センサ38による走行制御を行なう（S 2 6，S 28 ，図3（7））。壁までの距離D 0 を測定する（S 8
0 ）。以後は，基本的にジャイロ値を用いた走行制御を行なう。ただし，壁の方向が変化する場合に備え，以下 のような制卸を行なう。再度，測距センサ38を用いて壁までの距離D 1 を測定する（S 8 4）。D 0 とD 1 と を比較して，自律走行車 20 の進行方向と壁とのなす角度が変化しているか否かの判定が行なわれる（S8
6）。壁とのなす角度が変化していない場合には（S 8 6），引き続きジャイロ値がGMとなるように走行制御 を行ない（S 8 8，図3（10）），壁とのなす角度が変化している場合には（S 8 6），測距センサ38によ る走行制御を再開する（S 2）。こうした制御により，走行途中に壁の方向が変化しても自律走行車の進行方向 を変えて，再び壁と平行走行できる。なお，ジャイロ値 を用いた走行制御中，壁までの距離D 1 が測定され（S 84 ），壁とのなす角度が変化しているか否かの判定が常に行なわれ（S 8 6），その間に走行終了判定が降り た場合には（S 8 2），その位置で走行を停止させる
（S 9 0）。この時には停止後角度補正は行なわない。上述した，S 2 6 からS 2 8，およびS 8 0 からS 9 0 までの制御を「第3の補正モード」とよび，その期間を図3に図示する。第3の補正モードでは，ジャイロセン サ 36 を用いて，自律走行車 20 の進行方向の制御を行 なう。これにより，局所的にも壁と平行な方向（ジャイ口平均GM）に自律走行車20を走行させることができ る。このため，走行停止時においても角度補正をする必要が無く，常に壁に平行に停止することが可能である。
【0038】図6を参照して，ジャイロセンサ36のジ ヤイロ値がGMとなるような走行制御方法（図4（S 8 8））について詳述する。まず，ジャイロセンサ36を用いてジャイロ値Gを求める（S50）。ジャイロ値G と S 2 2 で求められているジャイロ平均GMとを比較し （S 5 2），ジャイロ値Gが所定の範囲 $\Delta$ 内の値であれ ば（GM－$\Delta<\mathrm{G}<\mathrm{GM}+\Delta$ ），直進させ（S56）， ジャイロ値 $G$ が右に $\Delta$ 以上ずれている場合には（ $G \leqq G$ M－ $\mathrm{\Delta}$ ），左にカーブさせ（S54），ジャイロ値Gが左に $\Delta$ 以上ずれている場合には（ $\mathrm{G} \geqq \mathrm{GM}+\Delta$ ），右に カーブさせる（S 5 8）。これにより，常に自律走行車 20 の移動方向をGMにすることができ，壁と平行に走行することが可能となる。
【0039】図7を参照して，図4（S10，S16） の測距撤い検出について説明する。測距倣い検出には，測距センサ 38 より出力される壁との距離（測距値）を用いて検出を行なう方法と，壁と平行になるよう走行制御を行なう場合（図4（S 8，S14））の駆動部41

の制御値を用いて検出を行なう方法と，ジャイロセンサ 36 より出力されるジャイロ値を用いて検出を行なう方法との3種類がある。測距値（図7（イ）），およびジ ヤイロ値（図7（ホ））を用いる方法は，所定期間範囲 の最大値と最小値との差（図7（ロ），（ヘ））が所定値以内であれほ，その所定期間にわたりこの自律走行車 20 が壁に平行に走行しているとの判断を下す。制御値 （図7（ハ））を用いる方法は，制御部40により駆動部41を駆動させるための信号により，自律走行車20
10 を右カーブさせる時間と左カーブさせる時間との所定期間における割合（図7（ニ））がほぼ等しくなれほ，所定期間壁に平行に走行しているとの判断を下す。なお，制御値は，エンコーダ34の出力値である回転量および回転速度より求められる。
【0040】図8および図9を参照して，作業頒域内を往復走行する際の一連の動作について説明する。この一連の動作を，以下「ジグザグ走行」と呼ぶ。走行開始時 に，自律走行車20の直進方向を基準として，ユーザー が，コースを移動させながらジグザグ走行をする方向を
 う場合には，右側の測距センサ38を用いて，右壁50 との距離DRを測定する（S62）。距離DRが所定値 Dより小さい場合（図8（B））には，接触測距センサ 39 が右壁50に接触するまで，自律走行車20を壁に近づけた後，図4と同様の走行制御（S74）を開始す る。その際，1回目の直進動作では，図4の説明で述べ た測距センサ38の代わりに，接触測距センサ39を用 いて走行制御を行なう。距離 D R が所定値D以上の場合 には，その位置より，図4に示す動作手順にしたがって
30 走行制御を開始する（S74）。ジグザグ走行を右に向 かって行なう場合には，左側の測距センサ38を用い て，左壁 52 との距離 DLを測定し（S68），同様の制御を行なう（S70，S72，S74）。
【0041】以上のような自律走行車20により，直進精度を高め，壁と平行に走行•停止をすることができ る。
【図面の簡単な説明】
【図 1】本発明の一実施の形態に係る自律走行車の構成図である。
40 【図2】本発明の一実施の形態に係る自律走行車の制御 ブロック図である。
【図3】本発明の一実施の形態に係る自律走行車の走行軌跡および測定値を示すグラフである。
【図4】本発明の一実施の形態に係る自律走行車の走行制御を示す第1のフローチャートである。
【図5】本発明の一実施の形態に係る自律走行車の走行手順を示す図である。
【図6】本発明の一実施の形態に係る自律走行車の走行制御を示す第2のフローチャートである。【図7】本発明の一実施の形態に係る自律走行車の測定

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値を示すグラフである。
【図 8】本発明の一実施の形態に係る自律走行車の走行手順を示す図である。
【図 9】本発明の一実施の形態に係る自律走行車の走行制御を示すフローチャートである。
【符号の説明】
20 自律走行車

【図 1】


【図3】


【図5】
30 コントローラ
36 ジャイロセンサ
38 測距センサ
39 接触測距センサ
40 制卸部
41 駆動部
42 做い判定部

【図2】


〔図4】

［図6）

［図7】


【図 8】

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| KITAMI HIDEYO |  |

(54) METHOD FOR CONTROLLING TRAVELING OF AUTONOMOUS TRAVELING VEHICLE AND CONTROLLER THEREFOR
(57) Abstract:

PROBLEM TO BE SOLVED: To provide a traveling control method for an autonomous traveling vehicle simplified at its constitution and capable of efficiently traveling on a traveling area.

SOLUTION: The autonomous traveling vehicle capable of executing work on a plane of which the periphery is surrounded by a boundary such as a wall 11 is moved forward (a) to the boundary, and at the time of sensing the boundary, rotated and stopped (b) so as to be opposed to the boundary at a prescribed angle $\theta 1$ on the sensing position. Then the vehicle is moved backward from the boundary by a prescribed distance L in the posture
state opposed to the boundary and stopped (c), the vehicle is rotated on the backward position by a prescribed angle $\theta 2$ to turn its direction and then the processing is returned (d) to the process (a). Thus the traveling of the autonomous traveling vehicle is controlled by repeating the processes (a) to (d).

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（54）【発明の名称】自律走行車の走行制御方法及び走行制御装置
（57）【要約】
【課題】構成が単純化され，かつ走行領域を効率良く走行する自律走行車の走行制御方法を提供する。
【解決手段】自律走行車の走行制御方法は，a．周囲を壁などの境界に囲まれた平面上で作業をする自律走行車 を該境界に向かって前進させ，b．前記境界を感知した ならば，感知した位置にて当該境界に対し所定角 $\theta 1$ の角度で対向するよう前記自律走行車を回転させ，かつ停止させ，c．前記境界に対向させられたときの姿勢の状態で，前記境界から前記自律走行車を所定距離 L 後退さ せ，かつ停止させ，d．後退させた位置にて所定角 $\theta 2$ の角度だけ回転させて前記自律走行車の向きを変え，再 び前記a．工程に戻るという，上記 a，b，c，d工程 を繰返して，自律走行車の走行を制御するものである。

図 2


## 【特許請求の範囲】

【請求項 1】下記各工程を繰返し，前記自律走行車の走行を制御することを特徴とする自律走行車の走行制御方法。周囲を壁などの境界に囲まれた平面上で作業をする自律走行車を該境界に向かって前進させる前進工程，前記境界を感知したならば，感知した位置にて当該境界 に対し所定角 $\theta 1$ の角度で対向するよう前記自律走行車 を回転させ，かつ停止させる対向工程，
前記境界に対向させられたときの姿勢の状態で，前記境界から前記自律走行車を所定距離 L 後退させ，かつ停止 させる後退工程，
後退させた位置にて所定角 $\theta 2$ の角度だけ回転させて前記自律走行車の向きを変え，前記前進工程に戻る回転工程。
【請求項2】下記各工程を繰返し，前記自律走行車の走行を制御することを特徵とする自律走行車の走行制御方法。周囲を壁なとの境界に囲まれた平面上で作業をする自律走行車を該境界に向かって前進させる前進工程，
前記境界を感知したならば，感知した位置にて当該境界 に対し所定角 $\theta 1$ の角度で対向するよう前記自律走行車 を回転させ，かつ停止させる対向工程，
前記境界に対向させられたときの姿勢の状態で，前記境界から前記自律走行車を所定距離 L 後退させ，かつ停止 させる後退工程，
後退させた位置にて横方向に所定幅距離だけ前記自律走行車を幅寄せし，前記前進工程に戻る幅奇工程。
【請求項3】請求項1または請求項2において，前記後退工程の途中で，前記自律走行車が障害物を感知したな らば，感知した位置にて前記回転工程または幅寄工程へ移行することを特徴とする自律走行車の走行制御方法。
【請求項4】壁などの境界に向かって自律走行車を前進 させる前進手段と，
前記境界に達したことを判断し，判断した位置にて当該
境界に対し所定角 $\theta 1$ の角度で対向するよう前記自律走
行車を回転させ，かつ前記自律走行車を停止させる対向手段と，
前記対向手段の動作終了を判断し，前記境界に対向した ときの姿勢の状態で，前記境界から前記自律走行車を所定距離 L 後退させ，かつ前記自律走行車を停止させる後退手段と，
前記後退手段の動作終了を判断し，後退させた位置にて所定角 $\theta 2$ の角度だけ回転させて前記自律走行車の向き を変える回転手段と，
前記回転手段の動作終了を判断し，前記前進手段に戻す繰返し手段とを備え，
自律走行車の走行を制卸することを特徵とする自律走行車の走行制御装置。
【発明の詳細な説明】
〔0001】
【発明の属する技術分野】本発明は，自走式掃除機，自

走式芝刈機など周囲を壁などの境界に囲まれた走行頒域内を自律走行しなから隈なく作業をする自律走行車に関 する。

## 【0002】

【従来の技術】自律走行車の走行を制御する従来技術と しては，特開平3－27号公報に開示されたものがあ る。この技術は，自律走行車を走行原点から扇状に（極座標的に）走行させるものである。
〔0003】また，一般的な技術としては，特開平2－ 10408 号公報のようなものがある。この技術では，自己の現在位置を求めるために，自律走行車の移動方向 および距離を検知する装置と演算装置とを用いている。【0004】
【発明が解決しようとする課題】上記従来技術では，自律走行車を走行原点から扇状に走行させるため，屋内の部屋のような長方形の領域内を隈なく走行することは難 しく，また，走行原点付近では走行が重なり，掃除，芝刈などの作業が不必要に重複することになる。
【0005】さらに，自律走行車の移動方向および距離 を検知する装置などが必要で自律走行車としてコスト高 となるため，掃除機や芝刈機には向かないものである。【0006】したがって，本発明の目的は，構成が単純化され，かつ，走行領域を効率良く走行する自律走行車 の走行制御方法及び走行制御装置を提供することにあ る。
［0007］
【課題を解決するための手段】上記目的を達成する自律走行車の走行制御方法は，下記各工程を繰返し，前記自律走行車の走行を制御するものである。
【0 0 0 8】周囲を壁などの境界に囲まれた平面上で作業をする自律走行車を該境界に向かって前進させる前進工程，前記境界を感知したならば，感知した位置にて当該境界に対し所定角 $\theta 1$ の角度で対向するよう前記自律走行車を回転させ，かつ停止させる対向工程，前記境界 に対向させられたときの姿勢の状態で，前記境界から前記自律走行車を所定距離 L 後迴させ，かつ停止させる後退工程，後退させた位置にて所定角 $\theta 2$ の角度だけ回転 させて前記自律走行車の向きを変え，前記前進工程に戻 る回転工程である。
【0009】また，周囲を壁などの境界に囲まれた平面上で作業をする自律走行車を該境界に向かって前進させ る前進工程，前記境界を感知したならば，感知した位置 にて当該境界に対し所定角 $\theta 1$ の角度で対向するよう前記自律走行車を回転させ，かつ停止させる対向工程，前記境界に対向させられたときの姿勢の状態で，前記境界 から前記自律走行車を所定距離 L 後退させ，かつ停止さ せる後退工程，後退させた位置にて横方向に所定幅距離 だけ前記自律走行車を幅寄せし，前記前進工程に戻る幅寄工程でも良い。
〔0010】一方，本発明による走行制御装置は，壁な

との境界に向かって自律走行車を前進させる前進手段 と，前記境界に達したことを判断し，判断した位置にて当該境界に対し所定角 $\theta 1$ の角度で対向するよう前記自律走行車を回䡌させ，かつ前記自律走行車を停止させる対向手段と，前記対向手段の動作終了を判断し，前記境界に対向したときの姿勢の状態で，前記境界から前記自律走行車を所定距雜 L 後退させ，かつ前記自律走行車を停止させる後退手段と，前記後退手段の動作終了を判断 し，後退させた位置にて所定角 $\theta 2$ の角度だけ回転させ て前記自律走行車の向きを変える回転手段と，前記回転手段の動作終了を判断し，前記前進手段に戻す綝返し手段とを備え，自律走行車の走行を制御するものである。【0 0 1 1】本発明によれば，構成が単純化され，か つ，走行領域を効率良く走行する自律走行車の走行制御方法及び走行制御装置が得られる。
【0012】
［発明の実施の形態】以下，本発明の実施の形態につい て図面を参照し説明する。本発明による一実施例とし て，補助リレーおよび限時リレーをロジックコントロー ラとして構成した例を，以下図面を参照して説明する。 なお，以下の説明において，自律走行車を自律車と呼称 する。図1は，本発明による一実施例の走行制御装置を搭載した自律車を示す図である。自律車の走行装置，壁 または障害物を感知する接触センサなどの配置を表わし たものである。
【0 0 1 3】 1 は自律車の車体フレーム，2は左駆動輪，3は右駆動輪，4，5は各駆動輪を駆動するギヤド モータからなる左モータ及び右モータ，6は自由に移動方向が変わる補助輪である。 また，接触センサは自律車の前部の左側に左センサ 7 ，右側に右センサ8，中央 に中央センサ9が配置され，後部は一括して後部センサ 10 が取りつけられている。これらの接触センサは，接触時に接点を閉路するa接点出力である。
【0014】自律車50を前進，後退，回転させる手段 は，例えば，自律車の右左中央部に独立し設けられた 2個の駆動輪2，3や，左右の駆動輪を独立し駆動する 2個のモータ4，5などによって構成される。 また，各モータ4，5の正転，逆転，停止を制御する手段は，自律車の運転及び停止を制御する各スイッチ（後述する） や各センサ7，8，9，10などからの信号を入力し自律車を制御する，自律車の走行制御㳖置としてのロジッ クコントローラ60などによって構成される。
【0 0 1 5 】図2は，本発明の一実施例の走行制御方法 による自律車の走行軌跡を示す図である。大きさや位置 の異なる障害物12，13を避けなから，境界として の壁11に囲まれた平面状の走行領域内を，自律車が走行する例を走行軌跡として表わしたものである。なお，障害物も境界の一つとして扱っても可である。
【0016】任意のA点よりスタートさせられた自律車 50 は，左右の駆動輪2，3を正転させ，壁11に向か

って前進する。このスタート時のときは，自律車50 は，壁11に対し任意の角度を有して前進する。【0017】前進した後のB点において，本実施例の場合は，右センサ8か壁11に接触し境界を感知する。接触すると感知信号により右駆動輪3のみ停止させる。こ のため自律車は，感知した位置にて時計方向に回転し， やがて，壁11に対し所定角 1 1としての直角または所定角度で対向する。
【0 018 】】本実施例の場合は，$\theta 1=90$（度）の直角 としている。すなわち，自律車が，時計方向に回転すれ ば，左センサ7（および／または，中央センサ9）も壁1 1 と接触するので，接触したことの感知信号に基づいて判断し，自律車を壁11に正対させるものである。な お，制御が比較的容易であるので，$\theta 1=90$（度）の直角とし壁に正対させているが，直角以外の所定角度でも可である。正対させたならば，一旦，その時点で自律車 を停止する。
【0019】次に，左右駆動輪2，3を同時に逆転さ せ，壁11に正対した姿勢のままで，自律車を後退させ る。この場合，後退中の時間を限時リレーで測定し，所定距離Lだけ後退させる。そして，所定距離しだけ後退 した位置のC点で，左右駆動輪2，3を正転に切り替え る。このとき，左駆動輪2の正転を限時リレーによって一定時間遅らせることにより，所定角 $\theta$ 2の角度だけ自律車を左に向きを変えさせる。
【0020】そして，自律車は，所定角 $\theta$ 2を有して再 び壁11に向かって，すなわち図示のD点へと前進す る。ただし，図示のように所定角 $\theta 2$ は，壁 11 の垂線方向と自律車の前進方向との成す角度として表わしてい る。その後以上の動作を繰返すことにより，自律車は，壁に沿って，所定距離Lに相当する幅と所定角 $\theta 2$ に相当する回転角度とから形成されるピッチで，ジグザグ走行をしながら左方向へ順次移動する。
【0021】左の壁のE点で，自律車の左センサ7が接触すると今度は左駆動輪 2 のみ停止させる。これによ り，車体が反時計方向に回転し，右センサ8（および／ま たは，中央センサ9）も接触するので，車体が左の壁と正対し，これを条件に左右駆動輪2，3を同時に逆転さ せ，左の壁に正対した向きで車体を後退させる。
【0022】以下， B 点， C 点， D 点への走行と同様の走行を綝返すことにより，自律車は左の壁に沿って幅L のジグサグ運動をしながら図示のような走行軌跡を描き ながら，図面上の下方方向へ順次移動する。
【0 0 2 3 】 移動途中のF点で，車体の後部センサ 10 が障害物12に接触すると，この点で左右駆動輸2，3 を正転に切り替え， C 点と同様に車体を所定角 $\theta 2$ だけ左に向けて前進する。以下 $G$ 点，$H$ 点，$I$ 点で，$E$ 点と同様に大きく反時計方向に回転し車体の向きを変え，壁 に沿ってジグサグに走行し，A点に近いJ点に戻り，自律車はストップさせられる。

尚，右の壁に沿った障害物13の位置では，右センサ8により検知するので，壁11に接触した場合と同じ扱いとなる。即ち，境界としての障害物である。
【0 0 2 4 】 以上を紱め本発明の特徴を説明すれぼ，次 の通りである。本発明では，境界（または後述する境界線）を基準にして，自律車の向きを直角または所定の角度になるように姿勢制御するために，自律車の前方左側 と前方右側に壁などの境界に接近したことを感知するセ ンサを搭載し，センサからの信号に基づき次の工程順序 で自律車の走行制御を実行する。
【0 0 2 5】 a．境界内の任意の位置より，任意の方向 に境界に向って前進する。
b．境界に近づき前方左側または前方右側のセンサが境界を感知したならば，感知側に応じて自律車を左または右に回転させ，双方のセンサが境界を感知したならば，自律車の回転を停止し前進も停止する。これにより，自律車は境界に対しほぼ直角に対向した姿勢となる。右左 のセンサの搭載位置あるいはセンサ感度に差を設けれ ば，境界に対し直角以外の所定の角度で対向させること もできる。
〔0 0 2 6 】 c．境界に対向した姿勢の状態で，所定距離後退し停止する。
d．後退停止した位置で自律車を所定角度回転させて向 きを変え，再び前進して，a，b，c，dの工程を繰返 す走行制御である。
この走行制卸方法により，自律車は境界の内側である走行領域内を，c工程の所定距離 L （幅）と d 工程の所定角 － 2 （回転角度）とで決まるピッチのジグザグ走行を実行 する。幅としての所定距離Lと回転角度としての所定角 $\theta 2$ とを適切に設定することにより，境界で囲まれた走行領域内を効率良く，鄤なく走行することが可能であ る。
〔0027】また，自律車の後部に壁または障害物など を感知するセンサを搭載し，前述のc工程でこのセンサ が感知したならば，その場で c 工程を停止し， d 工程に移行するようにすれば，走行領域内の障害物を避けた り，後退中の走行領域外へのはみ出しを回避したりする ことが可能である。
【0028】以上の方法では，前述のようにジグザグ走行のピッチ（幅Lと回転角度 $\theta 2$ とで定まる一定距踓） を，走行頑域の広さ（大きさ）に応じて，その都度，適切 に設定しなければならないが，ピッチは，幅と回転角度 との二因子関数であり，ピッチを一定にするためには，回転角度を幅にほぼ反比例して変えるという二因子設定 をしなければならず，取扱者の初期設定を容易にするた めに，どちらか一方の単独設定（一因子設定）として置く ことができない。
【0029】この欠点を解決するために，上記方法のd工程で，所定角度を与えて自律車の向きを変える代り

に，向きは変えずに横方向に所定幅距離の幅寄せする幅寄工程を実行させる方法がある。即ち，例えば，自律車 の横幅寸法（所定幅距離）の分だけ横にずらす方法であ る。望ましくは，所定幅距離としての作業幅（芝刈り機 であればさが刈り取られる自律車の有効作業幅，掃除機 であればゴミが吸い取られる自律車の有効作業幅）の寸法の分だけ横にずらす方法である。このようにすれば， ジグサグ走行のピッチは，自律車の幅寄せ寸法だけの一因子設定で決定されることになる。
【0 0 3 0 】 上記の自律車の走行制御方法によって，自律車の移動方向および距離を検知する装置や自己の現在位置を知るための演算装置を使用することなく，周囲を壁などの境界に囲まれた平面領域内をできるだけ重複せ ずに，効率よく隈なく走行する自律車が得られる。な お，前進と後退とが逆であっても可であることは言うま でもない。尚，壁なとのようにはつきりしている境界に代わり，地面に描かれた境界線を境界と見做し上記と同様に制御することも可であり，本発明は適用される。
〔0031】図3は，本発明による一実施例の走行制御装置を示す図である。図1に示す構成の自律車に，図2 に示すような走行軌跡で走行させるための走行制御装置 としてのロジックコントローラ 60 の例である。本実施例では，複数の補助リレーと限時リレーとを用いたロジ ックコントローラ 60 の接続回路が示されている。
〔0032】14はバッテリ電源，15は電源スイッ チ，16は押しボタン式の自律車の停止スイッチ，17 は押しボタン式の自律車の始動スイッチ，18は自律車前進用の補助リレー，19は自律車後退用の補助リレ一，20は自律車の後退する所定距離Lを決めるための限時リレー，21は自律車の前進時に車体の向きを所定角 $\theta 2$ を回転させるため左駆動輪 2 の駆動を遅らせるた めの限時リレー，22は左センサ 7 の接点増幅用の補助 リレー，23は右センサ8の接点増幅用の補助リレーで ある。
【0 0 3 3 】以下，このロジックコントローラ 60 の動作を說明する。停止スイッチ16を除き，電源スイッチ 15，始動スイッチ17などのスイッチは開（OFF）の状態であり，補助リレー，限時リレーは非動作の状態であ り，左モータ4，右モータ5とも停止している。次に，電源スイッチ15を投入し始動スイッチ17を押して閉 （ON）にすると，補助リレー 18 が動作してセルフホール ドか掛かる。このとき，補助リレー19は非動作の状態 から始動されるので，ホールドは掛かっていない。ま た，限時リレー 21 が始動する。
【0034】補助リレー18が動作することにより，左 モータ4，右モータ5を前進方向に回転させる正転回路 に電圧が印加される。しかし，右モータ5は直ちに回転 し始めるが，左モータ4は限時リレー 21 の遅延時間だ け遅れて，回転し始める。これによって，限時リレー2 1 の遲延時間の間だけ，自律車は反時計方向に回転す

る。すなわち，限時リレー21の遅延時間を経過した後 に，初めて自律車は境界に向かって前進する。この前進動作状態を，a．前進工程と定義する。
【0 0 3 5 】 次に，自律車が前進し境界に達したと判断 すると，即ち，右センサ8が壁を検知して動作（ON）する と，補助リレー 23 か動作（OFF）し，右モータ5が停止 （OFF）する。これにより自律車は時計方向に回転する。 そして，自律車が時計方向に回転するとやがて，左セン サ7も壁を検知して動作（ON）する。（尚，左センサ7お よび／または中央センサ 9 としても可である。）左センサ 7 が動作（ON）すると，補助リレー 2 2が動作（OFF）し，左モータ4も停止（OFF）する。すなわち，右センサ8と左センサ 7 の両方が動作（ $O N$ ）した時点で，左モータ4，右モータ5は共に一旦停止（OFF）し，自律車が時計方向 に回転し壁に対しほぼ直角に対向することになる。この ような一連の対向動作状態を，b．対向工程と定義す る。
【0036】次に，自律車の対向工程が終了したと判断 すると，即ち，右センサ 8 と左センサ 7 の両方が動作（ 0 N）すると，補助リレー 22 および補助リレー 23 が動作 （ON）し，補助リレー19が動作（ON）してセルフホールド が補助リレー18のホールドが解か れる。同時に，限時リレー20が始動する。補助リレー 19 がON動作し補助リレー 18がOFF動作をするこ とにより，左モータ4，右モータ5の逆転回路に電圧が かかり，自律車は後退し始める。この後退している間，限時リレー 20 が働き，限時リレー 20 の遅延時間が経過するまで，自律車は後退し続ける。そして，逪延時間 が経過し限時リレー 20 の接点が動作（ ON ）すると，補助 リレー 18が再び動作（ON）し，即ち，補助リレー 18 が ON動作し補助リレー19がOFF動作をすることによ り，逆転回路が解消され自律車の後退は停止する。この ような一連の後退動作状態を，c．後退工程と定義す る。
【0037】次に，自律車の後退工程が終了したと判断 すると，即ち，限時リレー 20 か動作し補助リレー 18 が再び動作（ON）すると，補助リレー 18 はセルフホール ドされ，補助リレー19のホールドは解かれる。また再 び，限時リレー21が始動する。補助リレー 18か動作 することにより，左モータ4，右モータ5の正転回路に電圧が印加され，右モータ5は直ちに回転し始めるが，左モータ4は限時リレー21の遅延時間だけ運れて，回転し始める。これによって限時リレー21の遅延時間の間だけ，自律車は反時計方向に回転する。このような一連の回転動作状態を，d．回転工程と定義する。
【0 0 3 8 〕 そして，自律車の回転工程が終了したと判断すると，即ち，限時リレー 21 の遅延時間か経過する と，自律車は，再びa．工程に戻って前進する。以上の $a$ 前進，$b$ 対向，$c$ 後退，$d$ 回転の各工程が繰り返され て，自律車は壁に沿ってジグザグ走行運動をする。そし

て，自律車の作業が終了した時点あるいは走行途中で，停止スイッチ 16 を押すとバッテリ電源 14 が切れ，す べての補助リレーのセルフホールドが解除され，限時リ レーは復帰（リセット）し，自律車は停止する。【0 0 3 9 】 なお，前進中に左センサ 7 が壁を検知した ときは，補助リレー 22 が動作して左モータ 4 が停止 し，自律車は反時計方向に回転し，右センサ8が動作し壁に直角に対向し，左センサ 7 及び右センサ 8 が動作す ると後退に移るという各工程にしたがうことはいうまで もない。また，後退中に後部センサ10が障害物などを検知して動作すると，その時点で，限時リレー 20 の接点が動作したと同様の回転工程（または幅寄工程）を経 て，自律車は一定時間回転後所定角度（または所定幅距離の幅寄せ）で前進に移る。
【0040】図4は，本発明による他の実施例の走行制御装置を示す図である。本実施例では，マイクロプロセ ッサを用いたロジックコントローラ60の接続ブロック が示されている。 図において，ロジックコントロー ラ 60 は，マイクロプロセッサ 25 ，ROM26，RA M27，インタフェースD／IおよびD／Oなどから構成 される。この場合は，走行制御のロジックはプログラム として作成しROM26に書き込み，マイクロプロセッ サ25が該プログラムにしたがって，RAM27と情報 を遣り取りし，インタフェースD／IおよびD／Oを介し て走行制御を行うものである。本実施例では，マイクロ プロセッサ 25 で制御するので，図3の補助リレーシー ケンスによる制御の実施例に比べて，より細かい走行制御が可能である。なお，前述した走行制御のロジックの プログラム等の説明は割愛する。
【0041】図5は，自律車を横方向に幅寄せする本発明による一実施例の走行制御方法を示す図である。例え ば，前述の実施例で自律車が後退から前進に移るとき，図5に示すように，まず，左モータ4を停止して，右モ ータ5を正転させて，車体を左に $90^{\circ}$ 回転させ，次 に，右モータ5を停止して，左モータ4を正転させて，今度は車体を右に $90^{\circ}$ 回転させて，元の向きに戻せ ば，自律車を元の位置から横方向に所定幅距雜だけ，ほ ぼ車体の幅だけ（前述の自律車の作業幅だけ），平行移動 させることができる。
〔0042】その後，前進させると，自律車は1回前に前進した走行軌跡に対し平行して，車体の幅だけ左側を走行することになる。このような制御を行えぼ，自律車 をジグザグではなく，平行移動で図2と同様な走行を行 わせることができる。図2に示したジグザグ走行の場合 は，作業平面の広さや形状に応じて，幅としての所定距離Lと回転角度としての所定角 $\theta 2$ とを関連づけて決定 する必要があるか，図5に示した平行移動では所定距離 Lのみを決定すればよいので，作業者の取扱いが簡便に なる。
【0 0 4 3 】ところで，前述したジグザグ走行のピッチ

は，所定角 $\theta 1=90$（度）の場合であれぼ，幅Lと回転角度 $\theta 2$ とから定まり，ピッチ＝（tan $\theta$ 2）$\times$（幅 $L$ ） である。従って，ピッチを前述の自律車の作業幅として予め設定すれば，上記の関係式から回転角度 $\theta 2$ が求め られるので，幅Lの単独設定（一因子設定）とすることも可である。
【0044】本発明によれば，自律車の移動距離や移動方向を検知するための加速度センサやジヤイロスコープ や演算機などの装置を使用することなく，壁などの境界 や障害物に接近または接触したことを検知する装置と口 ジックコントローラとで自律車の走行を制御し，境界に囲まれた平面頒域内を媁害物を避けながら動く，自走式掃除機や自走式芝刈機なとの自律走行作業車を得ること ができる。
【0 0 4 5 】 加速度センサやジヤイロスコープを使用し ないため，低コストで製作することができ，取扱いも簡単である。
【0046】
【発明の効果】自律走行車の構成が単純化され経済的
で，取扱いも簡単で，かつ，走行領域を効率良く確実に走行する自律走行車が提供される。

【図 1】
図 1


【図面の簡単な說明】
【図1】本発明による一実施例の走行制御装置を搭載し た自律車を示す図である。
【図2】本発明の一実施例の走行制御方法による自律車 の走行軦跡を示す図である。
【図3】本発明による一実施例の走行制御装置を示す図 である。
【図 4】本発明による他の実施例の走行制御装置を示す図である。
【図 5】自律車を横方向に幅寄せする本発明による一実施例の走行制御方法を示す図である。【符号の説明】
$1 \cdots$ 車体フレーム， $2 \cdots$ 左駆動輪， $3 \cdots$ 右駆動輪， $4 \cdots$左モータ， $5 \cdots$ 右モータ， $6 \cdots$ 補助輪， $7 \cdots$ 左センサ， $8 \cdots$ 右センサ， $9 \cdots$ 中央センサ， $10 \cdots$ 後部センサ， 1 $1 \cdots$ 壁， 12 ， 13 ‥障害物， $14 \cdots$ バッテリ電源， 1 $5 \cdots$ 電源スイッチ， $16 \cdots$ 停止スイッチ， $17 \cdots$ 始動ス イッチ，18，19，22，23‥補助リレー，20， $21 \cdots$ 限時リレー， $25 \cdots$ マイクロプロセッサ， $26 \cdots$ ROM，50…自律車，60…ロジックコントローラ。

【図 4】
図 4



【図3】


【図5】


A：：＝
c：


> Generacad Document. (11) Publication number: $\mathbf{6 2 1 2 0 5 1 0} \mathbf{A}$ PATENT ABSTRACTS OF JAPAN

\section*{Patent abstracts of Japan

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(54) CONTROL METHOD
FOR AUTOMATIC
CLEANER
CLEANER
(57) Abstract:
PURPOSE: To attain the complete automatic cleaner within a room for
production of a map showing the cleaned areas and a map showing the positions of obstacles and moving the
cleaner to the nucleaned areas for
zigzag drive as soon as said both maps are produced.



3

方向の枟涣を緑り返して自動場除機をジサザク走
 した領域の地图と壁や障害物の位置を示す地図を形成し，䠹揚除機が走行することができなくなつ たときに，陣客物などによつて生じた未掃除領域
動させてジグザグ走行させるようにした点に特敏 がある。
（発明の実施例）
以下，本発明の実施例を図面を用いて説明す る。
一実施例を処理手閴で顔略的に示した流れ図であ る。また第2図は障害物が㞒かれた室内をこの実施例によつて自動埽除機が移動する走行軌跡を示 した模式国であつて，揖除すべき室内は夫合壁で ある辺 $\overline{\mathrm{ab}}$ ，bc，$\overline{\mathrm{cd}}$ ，戸で囲まれた頱域であり， この空内に辺 $\overline{\mathrm{ef}}, \overline{\mathrm{fg}}$ ，$\overline{\mathrm{gh}}$ ，反たで囲まれる障客物が あるものとする。
第1図に示した実施例の処理手順を，第2国の模式図と照らし合わせて説明する。
処理101：ます，自動揩除桭を，出発地点A より出発させて直進させる。この自動㛎除機が辺 ので表わす壁際まで来ると，これを一旦停止さ せる。そして，自己の走行（揊除）していない方㑡へ所定のビッチ瞫 $\mathbf{p}$ ずらして方向を反枟させ，逆方向へ值進させる。この走行方向の反転は壁や㢓害物に近つく毎に行なわせ，直進走行と方向反标とをくり返えさせる。
処理102：処理101に於て，壁然などで停止後，ビッチゅだけずれる事ができなくなると （すなわち，地点Bに来た時），行き止まりと判定 し，処理103へと制懈を移す。

この地点Aから地点Bへの移動の間に，自動描
 らに瘒害物や空内の壁の位置情報を記憶して揊除 した敛域の地図や，照，障䓊物の地図を形成す る。
処理103：まず，自己の掃除した領域を表わ す地図をもとに，まだ畄除をしていない領䧕（未郘除エリア）があるかどうかを检索する。この場合自動楬除機は，自己が移動した横方向，維方向 の最大の䇚囲を詊定し，これら筪䎴で决まる 4 角形の領域を捍除すべき窅城とし，この掃除すべき

领域から実際に蛞除した領域を除いた領域を末捛除エリアと判定する。第2図では，自動摱除機か横方向に a からb まで移動し，また，婎方向に $\mathbf{a}$ からdまで移動するから，頂点a，b，c，dで 5 决まる 4 角の観域が掃除すべき領域であり，頂点 $e$ ，f， j ，iで决まる 4 角の領域が末掃除エリ アである。もして未掃除エリアが見つかると，次 に，璧や障害物の位㯰を表わす地図からそのエリ アに障害物があるか否かを㛟絮する。そして，そ 10 こに障害物があれば，末撔除エリアから障客物を除いた領域を実際に捛除すべきエリアとする。未掃除エリアが無ければ制御を終了し，未掃除エリ アがあれば制御を処理 104 に移す。第 2 図で は，実際に掃除すべき末掃除エリアは頂点h， 15 g ， j ， i で决まる4角い領域である。

処理104：まず，末捛除エリアの特定な地点 Dを决定し，停止地点Bから移動するこの地点D までの走行経路を算出する。ここで，地点B—地点C一地点Dの圣路を算出したとすると，自動埽除機を，この算出した径路に従つて誇㖵し，地点 Dへ到達後，処理101の制御を行なう。そして再び以上の処理をくり返す。
以上の手順で制御を行えば，自娌揚除機は室内 をくまなく動いて揭除を行う事ができる。次に，このように制御可能な自動掃除機につい て説明する。
第3図は，この自動掃除橙の構成を示す㑡断面図，また，第4図は第3図における $A_{1}-A_{2}$ 楾平断面図であり， 1 は自動揸除機，2， 3 は車輪， 304,5 は車輪軸，6，7は車輪2，3を取動する モータ，8，9はモータ6，7の回転数を低炶す る諴速梫，10，11は車輪2，3の回転数を計制するためのロータリエンコーダ，12，13， 14，15，16，17は煘速機8，9とロータ 35 リエンコーダ 10 ， 11 をそれぞれ車輪朝 4 ， 5 に結合する傘歯車，18，19はモータ6， 7 の回兓速度を電気信号に羿換するタコジェネレー夕，20，21はタコジェネレータ18，19よ り出力される電気信号をもとにモータ6，7の速
部，23は真空掃除機本体，24は自動揭除棖1 のヨー角速度を検出するためのジャイロ装固，2 5は回幅しなから超音波を送受信して自動揚除機 1 と障客物や垶までの距離と方位を測定できる，

いわゆるレーダの構成を成す障害物涣出装園，2 6 は走行制御を行う制御装图，27は全システム に電力を供給する習電池である。
同図において，制御装㯰26は障害物倹出装置 25，ジャイ口装㯰24，ロータリェンコーダ1 0，11からのデータを処理して，自動摃除機1 の位苦，方位及び障客物，壁の位直などを検出し て䄫㯖し，かつ上䟕の位䁌，方位などの情報をも とに，予め入力してある揚除走行ブロゾラムを実行するための，マイクロブロセツサ（CPU），摱除走行ブログラムを配述したROM，変數や，自動掃除树1かか揭除した領域を表わす地図（以下，揚除地図という），壁や哖富物の位區を表わわす地図（以下，障害物地図という）を一時的に蓄え ておくRAM，入出力信号処理回路（インターフ エース）から構成されたものである。

また，第5図は，第3図に示した自動捛除根の システムフロッック図であって，26aは制組装䁅 26 のCPUで，ROM26bに跳憶された走行制雉ブログラムを呼びだし，プログラムに従つて処理を実行する。 26 c は変数や走行制御に必要な地図を一時的に眍憶しておくRAMである。26 dは制御装㯰26に接珫された外部の周辺機器か らの㑦号をCPU 26 a内に取り込むための電気信号に変换し，また，CPU 26 aから出力され る電気信号を外部機器に入力するための龟気信号 に窓换するためのインターフェース回路である。忺に，自動揖除機 1 の走行中にぁける，自己位＊
＊直の計測と哖害物の位图計測方法について簡単に説明する。

第 6 図は自動揚除機 1 がX—Y座榞系を移動し ている状響を示す模式図である。ここでは，傹明
5 を簡単にするために，車輖 2 と車輖 3 だけを示 し，これらの中間点の位臣を自動掃除の位置と する。

同図において，自動揭除检 1 がある時効て地点 （ $\mathrm{X}_{1-1}, ~ \mathrm{Y}_{1-1}$ ）にあり，方位角が $\boldsymbol{\theta}_{1-1}$ であるとし， 10 単位時間 $\Delta t$ 経過したのち，地点（ $\mathrm{X}_{1}, \mathrm{Y}_{1}$ ）に移動して方位角がのになったとする。また，左車輪 2 の単位時間 $\Delta t$ の移動距離を $\Delta \mathrm{L}$ とし，右車䡢 3 の移動距離を $\Delta L_{\text {at }}$ とすと，単位時間 $\Delta t$ におけ子自钦㙕除機 1 の変位角 $\Delta \theta_{n}$ および移動距離 15 能は，次式で表わされる。

移助距雄 $\Delta L^{2}=\frac{\Delta L_{4}+\Delta L_{n}}{2}$
変位角 $\Delta \theta_{1}=\Delta \omega \theta \cdot \Delta t$ ここでの角度 $\theta$ は反時計まわりを正方向とし， $20 \Delta \omega \theta$ は移扐車の単位時間 $\Delta t$ における旋回角速度 である。
従つて，自動掃除機 1 が地点（ $\mathrm{X}_{1-1}, \mathrm{Y}_{1-1}$ ）に達するまでの移動距䧲をL－1，地点（ $\mathrm{X}_{1-1}, \mathrm{Y}_{1-1}$ ） と地点（ $\mathbf{X}, \mathrm{Y}_{1}$ ）の直梌距壦を $\Delta \mathrm{L}$ とすると，単
 よび地点（ $\mathrm{X}_{1}, \mathrm{Y}_{1}$ ）は夫々次式で表わされる。
全移動距離 $\mathrm{L}_{1}=\mathrm{L}_{1-1}+\Delta \mathrm{L}_{1} \quad \cdots \cdots(3)$方位角 $\left.\theta_{1}=\theta_{1-1}+\Delta \theta_{1} \quad \cdots \cdots-14\right)$


従つて，自動揚除检1の初期地点（ $X_{0}, Y_{0}$ ） と初期方位 $\theta_{0}$ か明らかであれは，自動揭除機 1 の任意の地点（ $\mathrm{X}_{1}, \mathrm{Y}_{1}$ ）および方位角 $\mathrm{O}_{1}$ は，初期地点より累賎する事より次式で表わされる。

$$
\begin{align*}
& X_{1}=X_{0}+\sum_{n=1}^{1} \Delta X_{0}  \tag{7}\\
& Y_{i}=Y_{0}+\sum_{0=1}^{1} \Delta Y_{n} \tag{8}
\end{align*}
$$

$$
\theta_{1}=\theta_{0}+\sum_{n=1}^{1} \theta_{n}
$$

40 上婜の式において，左右の車签2，3の移動距
 パルス数をカウントする事により，また，角速度


また，第6图において，哖客物検出装芭25
（4）

## 7

か，座根（X，Ys）にあつた障害物を検出した とする。なぁ，倳䓊物検出装違 25 は，指向性の強い超音波ビームを発進し，障害物に当たつては ね返つてくる超音波を受伃するもので，超音波ビ ームが照や噇客物の面に対して垂直に当たつた場合あるいは塾や阵害物のコーナ部に当たつた場合 のみ受怊するレーダの構成をなすものである。
第6図に示す根に，自動掃除緅1の方位角かか の時点で，自動捛除機1加ら角度 $\alpha$ ，距離し。の場所に検出された獞害物の夾原（X，Ys）は次式 をもつて与えられる。
$\mathrm{X}_{\mathrm{a}}=\mathrm{X}_{1}-\mathrm{L} \sin \left(\theta_{1}+a\right) \quad \cdots 10$
$Y_{s}=Y_{1}+L_{\infty} \cos \left(\theta_{1}+\alpha\right) \quad \cdots$（11）
なお降客物までの距観Lはは，超音波ビームを発信してから受信するまでの時間を計谢する事によ り得られる。超音波ビームの伝播速度をVUS，送信して受信するまでの時間をtrcとすると，障害物までの距雅Lは

$$
L_{\mathrm{s}}=\frac{\mathrm{trc}}{2} \cdot \mathrm{~V}_{\mathrm{us}}
$$

で示される。また，角度 $\alpha$ は，車輪回転数を計䘞 するロータリェンコーダ 10 ，又は11と同じも のを，㟁害物湌出装四25の回転䩜に連結してお けば，容易に得る事ができる。
とに，暲客物地図，および掃除地図の作成方法 を説明する。
第7図は，制钾装暮26のRAM26cのメモ リエリアであり，Ad1，Ad2，Ad3はメモリ に割り当てられた潘地を示すもので，Ad1は先 に示した自幜掃除機1の自己位㯰計測や障客物計制の計算のために一時的にテータや変数を記憶し ておくための森数エリアの先頭番地である。Ad 2 は庫客物地図の記珔に割り当てられたメモリエ リアの先頭番地である。また，Ad3は揊除地図 の飣憶に㲅り当てられたメモリェリアの先頶番地 である。第8図は第7図における地䍕を記憶する メモリエリアの拡大図，第9図はこのメモリェリ アに椔除地図を形成して格納する方法を示す模式図である。

第7図に示す排除地図や厗客物地図を格納する RAM26cのメモリエリアは，第8図に示す様 に，X方向にH偲，Y方向にV個すつ区分された一辺 $\Delta$ aの正方形の多数の漖小エリアの二次元の目列とする。そして，これら微小エリアに番地か

付され，各番地により，実際に自動綅除機1が走行する床面上の位置と微小エリアとを対応させ る。自動楊除機 1 が使用開始される切期状態で は，初期值として，各微小エリアに＂0＂ビット 5 を書き込んでおく。障害物などが在る地点（X， Ys）が前述した方法で求められると，その地点 （ $\mathrm{X}_{\mathrm{s}}, \mathrm{Y}_{\mathrm{s}}$ ）に当たる番地の微小エリアに＂1＂ピ ットを書き込んで行く。その微小エリアの番地 Addsは，自動揖除機1の起点となる微小エリア 10 の番地をAd2とすると，

$$
A d d s=A d 2+X_{s} / \Delta a+\left(Y_{2} / \Delta a\right) \times H \cdots \cdots(13)
$$

で得る事ができる。この棲にして障害物地図は RAM2 6 c上に配憶できる。
揚除地図の場合も同様であり，自己の位固 15 （ $\mathrm{X}_{\mathrm{H}}, \mathrm{Y}_{1}$ ）が先の計測方法で計算されれは，その地点（ $X_{1}, Y_{1}$ ）に当たる番地Addiは
Addi $=\mathrm{AdB}+\mathrm{X} / \Delta a+\left(\mathrm{Y}_{1} / \Delta \mathrm{a}\right) \times \mathrm{H} \cdots . . .(14)$ で計算されるので，その番地の微小エリアに ＂1＂ビットを書き込んで行けば良い。ただし，
20 第 9 図に示す様に，揚除地図の場合は，揚除機の吸口部22（第3図）の幅に対応した複数の番地 の微小ェリアに一度に＂1＂ビツトを書き込んで行く。こうする事により，自己の揚除した场所を記信させる事ができる。なお，第9図に於て，1 25 は自動揚除機，2，3は車輪である。

以上の様にして各地図が得られるか，第1図を より具体的に示した第10図により，この実施例 をさらに具体的に説明する。なお，第10図にお いて処理S2～S16は第1図の処理101に対 30 応し，処理S 10 ，S 11 ，S 13 ，S 14 は同 じく処理 102 に対応し，処理S17，S 18 は同しくく処理103に対応し，処理S19，S 20 は同じく処理104に対応する。

S 1：まず，RAM26c内の，自己（自動揚 35 除榾）の位蒖，方向のデータを初期設定するとと もに，隍害物地図，揚除地図を記憶するメモリエ リアの各番地の微小エリアに＂0＂ビツトを書き込み，障客物なとで自動揚除㯂1を旋回する方向 を决める雰数UTを＂0＂とする。
S 2：ジャイロ24とロータリエンコータ1 0，11のデータをインターフェース回路 26 d を通じてCPU26aに取り込み，そのデータに より，先述した位罟計测方法に従つて自動橲除機 1 の位睢と方位 $X_{1}, Y_{1}, \theta_{1}$ を算出し（式 $(3) ~(9)$ を
（5）

用いる），RAM26cに靯憶する。
S 3：欠欠に，障客物検出㳖固 25 で障害物など を検知されると，倳害物倹出装置25から得られ るデータをもとに，自動掃除機1と噇害物までの品離Lと角度（方向）$\alpha$ を先の計測方法に従つて求め，さらに陣害物の位直データ（X，Ys）を， S 2 で求めた $X_{1}, Y_{1}$ ，$\theta_{1}$ の情報を用い，先の式 010．111）り求める。そして，式（13）に従つて，障客物地图を構成する番地Addsを算出し，RAM 26 c のメモリエリアのその番地に瘒害物データ として＂1＂を荅き込み，障害物地図を形成して いく。

S 4：S 2 で求めた自己位圊データ $X_{1}$ ，$Y_{i}$ をも とに，前記した要領で，揭除地図を作成する。

S5：自動揚除機1の走行方向に障客物がある か否かを，第11図の様に，RAM26c上に作成された障害物地图を検案して判断させる。移動中の自動揚除機の位畳（X， $\mathrm{Y}_{1}$ ）は処理 S 2 によ つて求められているから，今，座榞蚰Y蚰と平行 な向きに自動場除機 1 が向いていた場合を例にと ると，自己の座楅（ $\mathrm{X}, ~ \mathrm{Y}_{1}$ ）から，所定の關値 $\Delta V$ だけ離れた場所（ $X_{1}, ~ Y_{1}+\Delta V$ ）に対応した謶客物地図の番地を中心とし，横一列に一定数の番地の微小エリア内容か陣客物データである ＂1＂なる值が書き込まれているか検累する。そ して，＂1＂なる值がなければ前方に㿢害物はな いと判断し，＂1＂が書き込まれていれば，前方 に障害物ありと判断する。

S5＇：S 5 で障客物なしと判断すると，S5 と同様に，今度は位㯰（ $X_{1}, ~ Y_{1}+\Delta V$ ）に対応し た揚除地図のメモリェリアの番地を中心に横一列 で一定数の番地の微小エリアの内容が，喽除した というデータである＂1＂があるかどうか検索す る。この処理で一度䘲除した領域へは自動授除機 1 は進入しない事になる。

S6：S5およびS5＇で前方に㢈害物などが なく，かつ掃除してないと判断した掦合は，自動掃除梫1が直進する様に，CPU 26 aからイン ターフエース回路 26 d を程て速度制御回路2 0， 21 へ速度指令を出力し，モータ6，7を取 40動して車輖2，3を回転させる。

S 7 ：S5 で前方に障害物あり，または S 5 で前方が揚除した场所であると判断した場合は，自動揚除権1を停止させる様に，CPU 26 a よ
（5）
特公 平5－82602

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ソインターフエース26dを介して速度制䥻回路 20，21に速度指令を出力しモータ6，7を停止させる。

S8：自動愓除機1の後記するUターンの方向 5 の優先方向を決める変数UTの値が＂0＂か否か を判定する。

S 9 ：変数UTが＂0＂のとき変数UTを1と する。

S10：そして自動緯除椱 1 が右Uターンでき地図検索を示す模式図である。同図に示す様に，本実施例では，右Uターンの場合，一度自趿䠌除機 1 の右車軨 2 を図の漛に左車軨 3 を中心にして 2＇の位畳に来る傣に後䢙させ，次いで，右車輪 15 2＇を中心にして左車輖3を回輸させて，自動㑴除機を1にに示す姿勛にする。この場合，CPU 2 6aより，インターフエース 26 dを介して速度制御回路20，21へ速度指令を送り，モータ 6，7を取䡃する。こうする事によつて，自動揚 0 除機 1 が往愎走行を行う時，その㖟口部 22 （第 3図）は一定のずれ幅をもつて移動する事になる とともに，第12図に示した様に，既に揭除され た部分と幅Ort゙けオーバーラップして移動する こになるので吸い残しを防ぐ効果がある。また， 5 左Uターンも右Uターンとは全く左右对称に逆の制御を行う事で達成できる。

上記したUターンをするためには，第12図の斜楾で囲んだ筪囲内に障客物があつてはならな い。従つて，第12図で示した自動掃除機 1 の姿 30 基の時点の現在位置（ $\mathrm{X}_{1}, ~ Y_{1}$ ）を基点として，方形K 1－K2－K3－K4で囲まれる簐囲に当た るRAM2 6 c の障害物地図上の番地の内容をく まなく検索する。そして，検系した番地の中に， 1個でも障客物のデータ，すなわち＂1＂の值が 35 書き込まれている微小エリアがあれば，右Uター ンは不可と判定させる。また，K 1－K 2 －K 3 －K 4 に障客物データかない場合は，次に，第1 2図に示す溙にRAM26cに作成されている揚除地図での，〔（X，Y）を基点として〕得られ る格子で示す方形Cの場所にあたる部分の番地 を検系し，裉除したというデータである＂1＂と いう値が き込まれていれば，右Uターンは不可 という判定をする。こうする事で，一度場除した領域调にUターンをさせる事を防ぎ，2度同じ揚

11
所を揚除する轸䭾をなくす事ができ，効率的であ る。そして，亂除したデータが検案番地に春き込 まれていなければ，ここで初めて，自動場除機か ら見て右Uターンは可能と判断させる。
S11：処理S10で右Uターン不可と判断す ると，今度は左右対称の逆方向に，S 10 と同じ処理をほどこして左Uターン可能か否か判定す る。

S12：処理S8でUTが＂0＂でないと判定 すると，ここでUTの值を＂0＂とする。

S13：処理S11と同じ処理を行う。
S 14 ：処理S 10 と同じ処理を行う。
S 15 ：処理S 10 又はS 14 で右Uターン可能と槧した場合は，第12図で示した様にして右Uターンする。

S 16 ：処理S 1 1又は S 13 で左Uターン可能と断した場合は，第12図で示したものとは反对方向へ，左Uターンする。
S17：S10とS11，又はS 13とS 14 で，右にも左にもUターン不可と判断すると（こ の場合には，第2図では，自動裼除機 1 は地点 B にある），徐述する未揚除エリア検案を行う。

S18：末揚除エリアが発見されればS 19へ処理を移行し，末掃除エリアがなければ綗除終了 とする。
S19：処理S18で末揊除エリアありと判断 すると，後述する経路探索方法に従つて，末掃除 エリアまで移動する径路を求める。
S 20 ：末掃除エリアまでS 19 で求めた経路 に従つて移陲する様，自動褔除機1を制御する。

これ以降，再びS2の処理にもどつて同様の制街をくりかえす。
以上の制御手開により，自動掃除楼 1 を制御す る。

欠に，上祀の処理S 17の末掃除エリア検案方 35法及び処理S 19の柽路探菜方法について説明す る。

上紀の制㳑手順に従つて，自動摱除機1を制御 すると，第2图に示した様に，自動鲴除梅1は，出発地点Aから跳楾で示した様にジクザケ走行を くり返し，地点Bに達する。この時点で左右どち らかにUターン可能か否かS13及びS 1 4 の処理で判定を行うが，自動择除梫1から見て左㑭は壁，すなわち嶂害物があるという事がRAM 26
c上に作成された廟客物地図より判定される。ま た，自動骎除梫 1 から見て右僓は，既に一回走行 して揚除をしている領域である事がRAM26c上に作成した揚除地図より悻定され，右Uターン
5 不可と判定する。これにより，処理S 17へと処理を移行する。
第13図は地点Bに達した時点でのRAM26 cに作成された揚除地図を示し，第14図は同じ くRAM26c上に作成された障害物地図を示
10 す。特に，第14図に示す障客物地図は，X蚰訛 からみて障富物のかげになった陣害物の辺や範囲 $\alpha$ で示す壁の部分は権害物検出装固25（第3図）で検出されずに不明ではあるが，出発地点A から地点Bに走行する間に，実際の揭除すべき部 15 屋内の状幋にほぼ近いものとなつている。

そこで，以上の様に作成された障客物地図及び掃除地図からどの様にして未掃除エリアを検出す るかを述べる。
第13図及び第14図に示した正方形s－t－ 20 uーVを検索エリアと呼ぶ事にする。この検索エ リアは，第15図に示す様に，地図の最小構成要素であるRAM26cのメモリエリアの微小エリ アが，觹 $\mathbf{n}$ 個，横 $\mathbf{n}$ 個集まつてなる正方形のエリ アであり，自動嵒除機1の吸口部22の断面積に 25 対応した広さをもち，未掃除エリア検素において まとめて检索する管囲である。

この検素エリア内において，第16図に示す様 な処理手順を実行する事によつて未揚除エリアで あるか否かの判断を行う。
S 2 1：検案エリアを矢目X方向に順次ずら しなから矢四Y゙方向に移動走査させ，このエリ アに含まれる番地に掃除したデータがあるかない か，すなわち 1 なるデータが書き込まれているか どうか，RAM 26 c 上に作成された緆除地図上 を㛟索する。この場合，捛除地図上のX㫜方向の最大幅（sk）とY軲方向の最大幅（sm）で决ま る四角の領城を探除すべき領域とし，検索エリア はこの領域全体にわたつて喚系するようにする。
S 2 2：処理S21で，検系エリア内に揚除し 40 たデータが書き込まれていない場合，今度は噪除地図に検索エリアを設定した場所と同じ掦所に当 たるRAM26c上に作成された障客物地図上に検索エリアを設定し，その設定した検索エリア内 の番地に，障害物のデータである＂1＂なる值が

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靚き込まれているか否かを検系する。
S23：処理S21で，欲索したエリア内に掃除したというデータがなく，かつ処理S22で障客物のデータが春き込まれていなければ，その検系エリアに当たる部分を未掃除エリアとする。

S24：処理S21で設定した検索エリア内の番地に揊除したデータありと判断するか，又はS 22 で，設定した検亳エリア内に媁害物データが あれば，その検索エリアを設定した場所は掃除し たエリアとする。すなわち，隀害物の領域も掃除 した領㜛とする。
以上の処理S21～S24を，第13図に示す方形sklmの範囲内で，くまなく检索エリアを移動させて行えば，第13図に示す様に，検索エリ アが未揭除エリアに入り込む。検索エリアか最初 に未㩖除エリアに入り込んだときのこの检系エリ アの正方形のエリアをnとすると，このエリア $\mathbf{n}$ の中心点か，第2図で示したように，自锄掃除機 が未揚除エリアに移助するための目楿地点Dであ る。
次に，このようにして見つけた未掃除エリアの地点Dに自動揚除機1を移動させるための程路を見つけるための，第10図の释路探索方法を第1 7図を用いて説明する。
第17図に於て，点 $S\left(X_{S T}, ~ Y_{S T}\right)$ は第2図の地点Bに相当する現在自動揚除栈1が停止してい る地点，点 $T\left(X_{T}, ~ Y_{T}\right)$ は自動掃除機 1 がこれか ら移動するべき目塀点（第 2 図の地点Dに相当す る）である。
ここで，まず中継点としてX坐模が点SのX座標に等しくY座榞が点TのY座桭に等しい点A1 （ $\mathrm{X}_{\mathrm{s}}$ ， $\mathrm{Y}_{\mathrm{T}}$ ）と X 來塂が点 T の X 座備に等しく
 Yst）とを选ぶ。そして，経路S—A1－T（第 17図に示した斜線の部分）に障害物があるかと うかを，幅wをもつて，RAM26c上に作成さ れている降害物地図から検素する。幅わは，自動揚除機1が，十分に通過できるだけの值である。 すなわち，䅅路探家時には，幅wのふんだけ，ま とめて，隆害物地図上の番地を検系する。そうす れば，第14図に得られている様な糗客物地図上 を倹索した場合，現在の自動揚除栈 1 の停止点か ら末揚除エリアの目栢地点Dまでの地点Cを経由 した経路を見つける事ができる。

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以上に述べた程路垛系により，第2盿に示した椂な单純な構成の室内ならば，短時間に経路を算出できる。以下，上急の経路探案方法を基本とし て，より多栚な障传物のある空内に对応できる様 5 に拡根した例を説明する。

第18図は，室内の左嵋に陣客物q－r－s－ tが存在する場合の自動揭除機 1 の走行経路を示 す模式図である。
同図において，まず，自動揘除棲 1 は，出発地
10 点Fより出発し，先に第 10 図で述べた制御方法 で制御すると，第18図の様にジグザグ走行をく り返し，地点 G に至る。そして，第 13 図，第 1 4 図で靱明した未擆除エリア検索方法で，未搨除 エリア中での地点 Jを囲む正方形のエリアを見つ 15 け出す。この場合，第17图に示す移動目榞点T （ $\mathrm{K}_{\mathrm{T}}, \mathrm{Y}_{\mathrm{T}}$ ）が第 18 図の地点 Jに，自動揚除树 1 の現在の停止点 $S\left(X_{\pi}, ~ Y_{s t}\right)$ が地点 $G$ になる。 この室内の状㦔では，先に述べた経路探索方法の みでは，障客物 $\mathbf{q}-\mathbf{r - s}-\mathbf{t}$ か経路を組み，程 20 路を見つけ出す事ができない。そこで，释路探素方法を以下の様に拡張する。

まず，第17図に示したように，T（ $\mathrm{X}_{\mathrm{T}}, ~ \mathrm{Y}_{\mathrm{T}}$ ） と Y 座格が等しい点P1（X，YT）とA 2 （ $\mathrm{X}_{\mathrm{T}}$ $\left.Y_{s T}\right)$ と $Y$ 座楅が等しい点 $P 2$（ $X, ~ Y_{s}$ ）を設定
25 する。そしてP1とP2のX座梌は荋に等しくし ておき，このX座层の值を $\mathbf{X}_{\text {なから䋡々に增加さ }}$ せる毎に，すなわち第17図の様に右㑡にずらし なから，点P1と点P 2 で結ばれる経路を，幅w の筪囲で，RAM26c上に作成された障客物地 0 図を検索し，もし検索した範畊内に倳害物かななけ れば，その時の点P1と点P 2 を経路の中能点と し，蛏路をS—P2－P1－Tと决定する。この
 までくり返しても経路が決定できない堨合は，第 3517図に示す様に，点P1，P2のX座楿の值を XTより始めて徐々に減少させ，すなわち P 1 と P2を互いに左㑡にずらし，P1－P 2 で結ばれ ろ蝠wの範囲で，障奢物地図を検案し，そして検索した箸囲内に佒害物がなければ，その時のP1 40 と P 2 を経路の中継点とし程路を S－P 2－P 1一Tと决定する。この処理で，第18図の場合に おいては，地点 $\mathrm{G}-\mathrm{H}-\mathrm{I}-\mathrm{J}$ を結ふ柽路が算出 される。そして，自動揚除機 1 は，ます，この経路に沿つて未掃除エリアの目标地点Jまで移動

し，それから未揚除エリアをジグサグ走行して地点Kまで移動したときに，その未揚除エリアの揚除を終了する。

なお，この場合，自動掎除機 1 は停止点 G から
目梘地点まで移钝しているときも，揚除地図から未揊除の領城か否かを判定しており，例えば，第 14 図に示すように，中瞇点Cから目梧地点Dま で移期する間に未揚除エリアを通過するときに は，同時に探除も行なう。
以下，上記した経路探索方法を，第17図と第 19 図の洃れ図を用いて説明する。
S25：まず移動目标点 $T\left(X_{T}, ~ Y_{T}\right)$ と現在の停止点 $S\left(X_{T}, Y_{s}\right)$ との間の中䡋点として，$A$ 1 （ $\mathrm{X}_{\mathrm{st}}, \mathrm{Y}_{s}$ ）及びA 2 （ $\mathrm{X}_{\mathrm{T}}, ~ \mathrm{Y}_{\mathrm{s}}$ ）を設定する。

S26：そして，S－A1－T間に隌害物があ るかどうか，RAM26c上に作成された垶害物地区上を检索する。

S27：S26に於て随客物はないと判断され ると，S－A1－Tを経路と决定して経路探家を終了する。

S28：S26に於て靳客物があると判断され ると，次に，S－A 2－T間に降害物があるかど うか，RAM26c上に作成された㗅害物地図上 を検索する。
S29：S28に於て障客物がないと判断され ると，S－A 2－Tを経路と決定し，経路探系を終了する。

S 30：S28に於て障䓊物があると判断され ると，とたT－A1間，及びA2－S間に障害物 があるかとうかRAM26c上に作成された陣害物地図上を検索する。

S31：S30に於て障害物ありと判断した掦合，経路は見つからないとして経路探素を終了す る。

S32：S30に於て障客物はないと判断する と，経路の中敬点として， P 1 （ $\mathrm{X}, ~ \mathrm{Y}_{\mathrm{T}}$ ）及び P 2 （X，Yst）を設定する。

S 3 3：S 3 2 で設定したP1とP2のX夾標 を，移動目标点であるT点のX座标XTとする。

S 34：点P1－P2間に，障害物があるかど 40 うか，RAM26c上の瘒害物地図上を検索す る。

S 3 5：S 34 に於て，椑害物がないと判断し て，経路を S－P 2－P 1－Tと決定し，释路探

案を終了する。
S 36：S34に於て，障客物があると制断す ると，次に，点 P1，P2の現時点でのX座䅫に $\Delta X$ 増分したものを，点 P 1 と P 2 の新たな X 厘 5 標とする。

S 3 7：そして，S 3 6 に於て設定した点 P 1，P2のX座樈が，現在自動掃除機が停止して
晈して，大きいか等しければ欠の処理S38へ移 り，小さければ，処理S 34 へともどつて処理を くり返す。
S38：ここで，点P1，P2のX座榞を再び移動目榞点T（ $\left.X_{T}, ~ Y_{T}\right) ~ の X_{T}$ とする。

S 3 9：S 34 と同様の処理を行う。
S 4 0：S 35 と同様の処理を行う。
S 41：S 3 9 に於て，障客物があると判断す ると，次に，点P1，P2の現時点でのX座模か ら $\Delta X$ 減じたものを，点 P 1，P 2 の新たな X 座原とする。

S42：そして，S41に於て設定した点P 1，P2のX座標が，Xminよりも小さいときは，処理S 43 へ移り，大きいかか等しければ処理S 3 9 へと㞍つて䢞理をくり返す。なお，上記の Xminは，第17図における左側の壁の位罩のX 5 座模の值であるとする。

S43：释路は見つからないとして経路探索を終了する。

この実施例においては，経路探索は，S 3 1， S43で打ち切る事にしたが，この後も，上衭し 0 た原理をもとに拡張して行けば，より複雑な障害物の買き方になつている状態の室内に於ても，走行経路を見い出す事ができる。しかも，この程路探索においては，X䡃または，Y軸に平行な直線 の組み合わせで経路を算出するとともに，最短経 5 路を見つける事はできないが，そのために涣索に必要な，䧗維な侳楅変换等を行う必要かないため に，高速に演算処理を行い，経路を算出でき実用的である。
〔発明の効果】
以上説明した栐に，本発明によれば，室内の障害物の形状等を教示する事なく，榫害物のある部屋内の揭き残しなく捛除させる事ができ，人手に頖る事なく自坋棉除棬を提供できるし，

また，自動掃除棬に，揭除した場所を記憶させ

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る方式であるので，一度揚除した場所を再び揘除 する事なく，効率的であるし，
また，経路探素において，最短距離を見つける事はしないか，その反面，経路探索に要する時間 も大幅に短繵され，実用的かつ効率的な自動锓除機の制御方法を提供できるし，
また，本制御方式は，揚除機だけでなく，床面 を鋰装する等の場合にも，㑴除機部を塗装機構に積み変えるだけでそのまま適用できる等上䟕従来技徚の欠点を除いて侵れた機能の自動畄除機の制御方法を提供することができる。

## 図面の符単な説明

第1図は本発明による自動揚除機の制御方法の一実施例を処理手䫄で示す流れ図，第2図は自動
示す模式図，第3図は本発明に係る自動掃除権の側断面図，第4図は第3図における $A_{1}-A_{2}$ 楾平断面図，第5図は第3図に示した自動嗀除機のシ ステムプロック図，第6図は自動掃除機の位崮計湖及び障害物計測を説明するための模式図，第7図は第5図におけるRAMのメモり配苗図，第8

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図はこのRAM上の地図を渵檍するェリアの拡大図，第9図は授除地図の作成方法を示す模式図，第10図は第1図に示した自動揚除梫の制御手順 をさらに具体的に示す流れ図，第11図は自動揭 5 除機の直進時における地図検索の状槷を示す模式図，第12図は右Uターン時の地図検案を示す模式図，第13図は第6図におけるRAM上に作成 された揚除地図を示す模式図，第14図は同じく RAM上に作成されてきた障害物地図を示す模式 10 図，第 15 図は末捛除エリア検索時の検索エリア を示す模式図，第16図は末锦除エリア検索方法 を示す流れ図，第17四および第18図は夫々経路探系方法を示す模式図，第19図は第18図に示した経路探㮦方法を説明する流れ図である。
$151 \cdots$ 自動掃除极， 2 ， $3 \cdots$ 車輸， $6, ~ 7 \cdots$ モー夕，8，9…掝速機，10，11…ロータリエン コータ，18，19…タコジェネレータ，20， $21 \cdots$ 速度制御裚圈， $23 \cdots$ 真空掃除機本体， 2 $4 \cdots$ …ヤイロ装直， $25 \cdots$ ‥隊客物倹出装置， 26 20 …走行制御菱㯰， 27 …蓄奄他。

## 第1図




第4図

第5 図


| 第7区 |  |
| :---: | :---: |
| Ad 1 |  |
| Ad2 | 穻敏エリア |
|  |  |
|  | 障客特地図 |
| Ad3 |  |
|  | 种除地畇 |

第16図




第15図

（12）

（13）
（13）
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第13図


第14図


第 17 図

$-23-$
（14）

## 第18図



第 19 図



Please find below and/or attached an Office communication concerning this application or proceeding.

| , |  | $2 x$ |  |
| :---: | :---: | :---: | :---: |
| Office Action Summary | 10/167,851 | Applicant(s) JONES ET AL. |  |
|  | Examiner | Art Unit |  |
|  | Rita Leykin | 2837 |  |

## Period for Reply

## A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) FROM

## THE MAILING DATE OF THIS COMMUNICATION.

- Extensions of time may be available under the provisions of 37 CFR 1.136(a). In no event, however, may a reply be timely filed after SIX (6) MONTHS from the mailing date of this communication
- If the period for reply specified above is less than thirty ( 30 ) days, a reply within the statutory minimum of thirty (30) days will be considered timely.
- If NO period for reply is specified above, the maximum statutory period will apply and will expire SIX (6) MONTHS from the mailing date of this communication
- Failure to reply within the set or extended period for reply will, by statute, cause the application to become ABANDONED (35 U.S.C. § 133).
- Any reply received by the Office later than three months after the mailing date of this communication, even if timely filed, may reduce any earned patent term adjustment. See 37 CFR 1.704(b).


## Status

1) $\square$

Responsive to communication(s) filed on $\qquad$ . This action is FINAL.

2b) $\boxtimes$ This action is non-final.
3) $\square$ Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under Ex parte Quayle, 1935 C.D. 11, 453 O.G. 213.

## Disposition of Claims

4) $\boxtimes$ Claim(s) 1-41 is/are pending in the application.

4a) Of the above claim(s) $\qquad$ is/are withdrawn from consideration.
5) $\square$

Claim(s) $\qquad$ is/are allowed.
6) $\boxtimes$ Claim(s) 1-21,27-35 and 37-41 is/are rejected.
7) Claim(s) $\underline{22-26}$ and 36 is/are objected to.
8) $\square$ Claim(s) $\qquad$ are subject to restriction and/or election requirement.
Application Papers
9) $\square$The specification is objected to by the Examiner.
10)The drawing(s) filed on $\qquad$ is/are: a) $\square$ accepted or b) $\square$ objected to by the Examiner. Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).
11)The proposed drawing correction filed on $\qquad$ is: a) $\square$ approved b) $\square$
$\qquad$ disapproved by the Examiner. If approved, corrected drawings are required in reply to this Office action.
12)The oath or declaration is objected to by the Examiner.
Priority under 35 U.S.C. §§ 119 and 120
Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § $119(\mathrm{a})$-(d) or ( f$)$.
a)b) $\square$ Some * c)None of:Certified copies of the priority documents have been received.
$2 . \square$ Certified copies of the priority documents have been received in Application No. $\qquad$ .Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).
*See the attached detailed Office action for a list of the certified copies not received.
14) $\square$ Acknowledgment is made of a claim for domestic priority under 35 U.S.C. § 119 (e) (to a provisional application).
a) $\square$ The translation of the foreign language provisional application has been received.
15) $\square$ Acknowledgment is made of a claim for domestic priority under 35 U.S.C. §§ 120 and/or 121.

## Attachment(s)

1) $\boxtimes$ Notice of References Cited (PTO-892)
2) $\square$ Notice of Draftsperson's Patent Drawing Review (PTO-948)
3) $\boxtimes$ Information Disclosure Statement(s) (PTO-1449) Paper No(s) 2.
4) $\square$Interview Summary (PTO-413) Paper No(s). $\qquad$
5) $\square$ Notice of Informal Patent Application (PTO-152)
6) $\square$ Other: .

## DETAILED ACTION

## Claim Rejections - 35 USC § 112

1. The following is a quotation of the second paragraph of 35 U.S.C. 112:

The specification shall conclude with one or more claims particularly pointing out and distinctly claiming the subject matter which the applicant regards as his invention.
2. Claims 15 and 21 are rejected under 35 U.S.C. 112, second paragraph, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention.

In claim 15 the phrase "... predetermined number of sensor interactions is between approximately 5 and approximately $15^{\prime \prime}$ is vague. There is no clear definition of number of sensor interactions in "approximately 5" - which can be for instance 4, nor "approximately 15 " gives clear maximum number of signals, that can be for instance 16 . The above boundaries are rather a design choice.

In claim 21 the applicant is claiming means for determining the level of clutter. This claim is vague and indefinite because "the level of clutter" has no sufficient antecedent basis in the base claim 13. Also applicant does not point out, clutter of what, these means are going to detect.

## Drawings

3. The drawings are objected to as failing to comply with 37 CFR $1.84(\mathrm{p})(5)$ because they include the following reference sign(s) not mentioned in the description:

Fig. 8C and 8D. A proposed drawing correction, corrected drawings, or amendment to the specification to add the reference sign(s) in the description, are required in reply to
the Office action to avoid abandonment of the application. The objection to the drawings will not be held in abeyance.

## Specification

The specification is objected because Brief Description of Drawings has no description for Fig. 8C and 8D. Correction is required.

## Claim Rejections - 35 USC § 103

4. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
5. Claims 1-7, 9, 13-15, 27-29 and 37-41 are rejected under 35 U.S.C. 103(a) as being unpatentable over Noonan et al. US \# 5,204,814 and Ueno et al. US \# 6,076,025.

With respect to claims 1-3, 13, 37 and 38, Noonan et al. in Fig. 1A-1C provide layouts of guide paths for autonomous lawn mower to cover completely bounded area. Wherein, the guide path 1A represents a pattern for spot coverage mode. Fig. 1C represents a pattern that is required for obstacle following mode.

With respect to claim 30-35, Noonan et al. teach that rotational indicator 17 is monitored by the microcontroller to sense if the mover has bogged down or stalled. A tilt sensor 21 updates the microcontroller with the angle of vehicle and senses if the vehicle is in danger of tipping over, (see abstract and column 7, lines 16-31).

Noonan et al. do not teach a bouncing mode.

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However, Ueno et al. teach a control system for mobile robot capable of detecting the boundary of the area to be covered, with its sensors and performs a spiral pattern running motion, which presents the spot-coverage pattern, that is required for controlled spot-coverage mode. Wherein, controller operates the system in such a way that, when the distance of the robot from the boundary detected by various sensing devices, is smaller than a preset value, the spiral running motion is canceled and random pattern running motion is started. The random pattern running motion includes turning from forward direction and run away from the detected boundary, (see column 2, lines 10-53). This represents the claimed bounce mode.

In Fig. 6c, Ueno et al. also show the movement of robot in the adjacent to the wall area. When the robot 1 comes close to the wall $B$, the detection signal that the robot is at about the predetermined distance from the wall $B$ is outputted. This will stop the robot in its forward running and turn the robot from the detected obstacle, (see column 6, lines 45-67).

With respect to claim 13-15, 27 and 38 in Fig. 13 Ueno et al. show stored a motion scheme based on various sensors detecting signals, (see column 9, line 67 and column 10, lines 1-5, column 11, lines 1-5).

With respect to claims $4,5,6,10,11,16-20$ and 39 Ueno et al. teach generating running motion parameters, in accordance with the predetermined distances to obstacles or length of running time, (see abstract and column 2, lines 44, 45 and column 10, lines $36-40$ ). Fig. 7A,B show the relationship between time and progress of work using various parameters of running pattern motion, (see column 7, lines 23-47).

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Art Unit: 2837

Also examiner would like to mention that claimed approximate distances are rather a design choice.

With respect to claims 7, 29 and 41, Ueno et al. teach in column 3, lines 50-55 and column 4, lines 30-32, and column 10, lines14-16 the presence to the contact sensor.

With respect to claims 8 and 40, according to the specification the IR sensors are well known.

With respect to claim 9 , see column 1, lines 20-27.
With respect to claim 12, examiner takes an official notice that means for manually selecting an operational mode are well known in the art and are used in many different technologies.

With respect to claim 30-35, Ueno et al. teach in column 11, lines 15-25 an escape behavior control when the robot moves into a corner of the working area, by referencing the Japanese prior document \# HEI 9-42879.

Hence, it has been obvious to one of ordinary skills in the art, at the time invention was made to combine teachings of Ueno et al. and Noonan et al. provide for robotic device capable of moving within the sensed boundaries of an area and also capable of escaping any collision with the detected obstacles.

The reason is to design an apparatus that will improve robot work efficiency.

## Allowable Subject Matter

6. Claims 22-26 and 36 are objected to as being dependent upon a rejected base claim, but would be allowable if rewritten in independent form including all of the limitations of the base claim and any intervening claims.
7. The following is a statement of reasons for the indication of allowable subject matter. The prior art made of record in the attached form PTO-892 considered to be pertinent to the submitted application. However, none of the prior art teaches or suggest in combination:

- Means for detecting the level of clutter comprising tracking the number of interactions with obstacles over time;
- A control system that alternates between operational modes based upon a lack of sensor input;
- A mobile robot, that further comprising a wheel drop sensor, and is utilizing the rate of wheel drop sensor events, as an input to the control system.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Rita Leykin whose telephone number is (703)308-5828. The examiner can normally be reached on Monday-Friday 8:30-6:00.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Robert Nappi can be reached on (703)308-3370.

Art Unit: 2837

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is (703)3080956.
R.L.

Rita Leykin
Primary Examiner
Art Unit 2837


| $*$ | Document Number <br> Country Code-Number-Kind Code | Date <br> MM-YYYY |  | Name | Classification |
| :--- | :--- | :--- | :--- | :--- | :---: |
| * | A | US-5,321,614 | $06-1994$ | Ashworth, Guy T. D. | $701 / 26$ |
| $*$ | B | US-5,204,814 | $04-1993$ | Noonan et al. | $701 / 25$ |
| $*$ | C | US-6,076,025 | $06-2000$ | Ueno et al. | $701 / 23$ |
|  | D | US-6,463,368 | $10-2002$ | Feiten et al. | $701 / 23$ |
| * | E | US-5,548,511 | $08-1996$ | Bancroft, Allen J. | $701 / 23$ |
|  | F | US-6,574,536 | $06-2003$ | Kawagoe et al. | $701 / 23$ |
|  | G | US-6,370,453 | $04-2002$ | Sommer, Volker | $701 / 23$ |
| $*$ | H | US-5,682,313 | $10-1997$ | Edlund et al. | $342 / 127$ |
| * | I | US-5,867,800 | $02-1999$ | Leif, Edlund | $701 / 23$ |
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|  | L | US-5,341,540 | $08-1994$ | Soupert et al. | $15 / 319$ |
|  | M | US-5,942,869 | $08-1999$ | Katou et al. | $318 / 568.12$ |

FOREIGN PATENT DOCUMENTS

| $*$ |  | Document Number <br> Country Code-Number-Kind Code | Date <br> MM-YYY | Country | Name | Classification |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: |
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NON-PATENT DOCUMENTS

| $*$ |  | Include as applicable: Author, Title Date, Publisher, Edition or Volume, Pertinent Pages) |
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## INFORMATION DISCLOSURE STATEMENT BY APPLICANT (Use as many sheets as necessary)

| Application Number | $10 / 167,851$ |
| :--- | :--- |
| Filing Date | June 12, 2002 |
| First Named Inventor | JONES |
| Art Unit |  |
| Examiner Name |  |
| Attomey Docket Number | DP-5 US |


| Examiner Initials* |  | U. S. PATENT DOCUMENTS |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | CiteNo. ${ }^{\text {² }}$ | Document Number | Publication Date MM-DD-YYY | Name of Patentee or Applicant of Cited Document | Pages, Columns, Lines, Where Relevant Passages or Relevant Figures Appear |
|  |  | Number-Kind Code ${ }^{\text {a/mmoum }}$ |  |  |  |
| Pe |  | US-4674048 | 06-16-1987 | Okumura | $364 / 424$ |
| Re |  | US-5109566 | 05-05-1992 | Kobayashi et al. | 15139 |
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| R |  | US. 5548511 | 08-20-1996 | Bancroft | 3644424.02 |
| Ke |  | US-5682313 | 10-28-1997 | Edlund et al. | $364 / 424.027$ |
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| Pe |  | US-5940927 | 08-24-1999 | Haegermarck et al. | 15/319 |
| K |  | US-6076025 | 06-13-2000 | Ueno et al. | $701 / 23$ |
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| L |  | US-6459955-B1 | 10-01-2002 | Bartsch et al. | $7001245$ |
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| Re |  | US-6240342-B1 | 05-29-2001 | Fiegert et al. | $\frac{701 / 25}{}$ |
|  |  | us- |  |  | 701/2 |
|  |  | US- |  |  |  |
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|  |  | US- |  |  |  |


| Examiner Initials* | $\begin{aligned} & \text { Cite } \\ & \text { No. } \end{aligned}$ | FOREIGN PATENT DOCUMENTS |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Foreign Patent Document | PublicationDateMMD- $\mathrm{Y}=\mathrm{m}$ | Name of Patentee or Applicant of Cited Document | Pages, Columns, Lines, Where Relevant Passages Or Relevant Figures Appear | $\mathrm{T}^{6}$ |
|  |  | Country Code ${ }^{3}$ Nuumber ${ }^{4}$ Kind Code $^{5}$ (fi known) |  |  |  |  |
| ce |  | WO 99/59042 A | 11-18-1999 | Perless et al. |  |  |
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| RL |  | WO 97/40734 | 11-06-1997 | Haegermarck et |  |  |
| $\begin{aligned} & \text { Examiner } \\ & \text { Signature } \end{aligned}$ |  | +ith ren |  | Date <br> Considered | $8 / 20 / 25$ |  |

EXMNER: Initial if reference considered, whether or not citation is in conformance with MPEP 609. Draw line through citation if not in conformance and not considered. Include copy of this form with next communication to applicant. Applicant's unique citation designation number (optional). ${ }^{2}$ See Kinds Codes of USPTO Patent Documents at www.uspto.gov or MPEP 901.04. ${ }^{3}$ Enter Office that issued the document, by the two-letter code (WIPO Standard ST.3). ${ }^{4}$ For Japanese patent documents, the indication of the year of the reign of the Emperor must precede the serial number of the patent document. ${ }^{5}$ Kind of document by the appropriate symbols as indicated on the document under WIPO Standard ST. 16 if possible. ${ }^{6}$ Applicant is to place a check mark here if English language Translation is attached.
This collection of information is required by 37 CFR 1.97 and 1.98. The information is required to obtain or retain a benefit by the public which is to file (and by the USPTO to process) an application: Confidentiality is governed by 35 U.S.C. 122 and 37 CFR 1.14. This collection is estimated to take 2 hours to complete, including gathering, preparing, and submitting the completed application form to the USPTO. Time will vary depending upon the individual case. Any comments on the amount of time you require to complete this form and/or suggestions for reducing this burden, should be sent to the Chief information Officer, U.S. Patent and Trademark Office, U.S. Department of Commerce, Washington, DC 20231. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. SEND TO: Commissioner for Patents, Washington, DC 20231.

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1 Applicant's unique citation designation number (optional). 2 Applicant is to place a check mark here if English language Translation is attached.
This collection of information is required by 37 CFR 1.98 . The information is required to obtain or retain a benefit by the public which is to file (and by the USPTO to process) an application. Confidentiality is governed by 35 U.S.C. 122 and 37 CFR $\mathbf{4 . 1 4}$. This collection is estimated to take 120 minutes to complete, including gathering, preparing, and submitting the completed application form to the USPTO. Time witl vary depending upon the individual case. Any comments on the amount of time you require to complete this form and/or suggestions for reducing this burden, should be sent to the Chief Information Officer, U.S. Patent and Trademark Office, U.S. Department of Commerce, Washington, DC 20231. DO NOT SEND FEES OR COTAPLETED FORMS TO THIS ADDRESS. SEND TO: Commissioner for Patents, Washington, DC 20231.

|  | Type | Hits | Search Text | DBs |
| :---: | :---: | :---: | :---: | :---: |
| 1 | BRS | 22442 | robot\$3 and (clean\$3 or vacuum $\$ 5$ ) | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 2 | BRS | 341 | ```(robot$3 and (clean$3 or vacuum$5)) and (obstacle with (detect$5 or sens$3 or monitor$3))``` | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 3 | BRS | 78 | ```((robot$3 and (clean$3 or vacuum$5)) and (obstacle with (detect$5 or sens$3 or monitor$3))) and (area with cover$5)``` | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 4 | BRS | 65 | ((robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens\$3 or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller)) | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 5 | BRS | 59 | ( ( robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens $\$ 3$ or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller))) and (lut or table or memory) | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 6 | BRS | 19 | ( ( (robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens $\$ 3$ or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller))) and (lut or table or memory) and spiral | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 7 | BRS | 1 | ( ( (robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens $\$ 3$ or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller))) and (lut or table or memory) and spiral) and (( (switch\$5 or alternate) near3 mode) with obstacle) | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 8 | BRS | 1 | (robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect\$5 or sens\$3 or monitor\$3)) and (obstacle with ((switch\$5 or alternat\$3) near3 mode\$2)) | USPAT; US-PGPUB; EPO; JPO; DERWENT |


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| 9 | BRS | 0 | ( (robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens $\$ 3$ or monitor\$3)) and (obstacle with ((switch\$5 or alternat\$3) near3 mode\$2))) not (()((robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens $\$ 3$ or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller))) and (lut or table or memory) and spiral) and (( (switch\$5 or alternate) near3 mode) with obstacle)) | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 10 | BRS | 59 | ( (robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens $\$ 3$ or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller)) and mode\$3 | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 11 | BRS | 7 | ( ( robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens $\$ 3$ or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller)) and mode\$3) and ((switch\$5 or alternate) near3 mode) | USPAT; US-PGPUB; <br> EPO; JPO; <br> DERWENT |
| 12 | BRS | 2 | ( ( ( (robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect\$5 or sens\$3 or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller)) and mode\$3) and ((switch\$5 or alternate) near3 mode) ) and spiral | USPAT; US-PGPUB; EPO; JPO; DERWENT |


|  | Type | Hits | Search Text | DBs |
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| 13 | BRS | 1 | (()((robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens $\$ 3$ or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller)) and mode\$3) and ((switch\$5 or alternate) near3 mode) ) and spiral) not ( (()(robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect $\$ 5$ or sens $\$ 3$ or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller))) and (lut or table or memory) and spiral) and (( (switch\$5 or alternate) near3 mode) with obstacle)) | $\begin{aligned} & \text { USPAT; US-PGPUB; } \\ & \text { EPO; JPO; } \\ & \text { DERWENT } \end{aligned}$ |
| 14 | BRS | 55 | robot and (clean\$4 or mow\$3 or vacuum $\$ 3$ ) and (mov\$5 with spiral) and mode\$2 | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 15 | BRS | 12 | (robot and (clean\$4 or mow\$3 or vacuum\$3) and (mov\$5 with spiral) and mode\$2) and ((alternat\$5 or switch\$5) with mode\$2) | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 16 | BRS | 11 | ( (robot and (clean\$4 or mow\$3 or vacuum\$3) and (mov\$5 with spiral) and mode\$2) and ((alternat\$5 or switch\$5) with mode\$2)) not ((()(robot\$3 and (clean\$3 or vacuum\$5)) and (obstacle with (detect\$5 or sens\$3 or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller))) and (lut or table or memory) and spiral) and (((switch\$5 or alternate) near3 mode) with obstacle)) | $\begin{aligned} & \text { USPAT; US-PGPUB; } \\ & \text { EPO; JPO; } \\ & \text { DERWENT } \end{aligned}$ |
| 17 | BRS | 2 | $5321614 . \mathrm{pn}$. | $\begin{aligned} & \text { USPAT; US-PGPUB; } \\ & \text { EPO; JPO; } \\ & \text { DERWENT } \end{aligned}$ |
| 18 | BRS | 1 | 5321614.pn. and time and distance | $\begin{aligned} & \text { USPAT; US-PGPUB; } \\ & \text { EPO; JPO; } \\ & \text { DERWENT } \end{aligned}$ |
| 19 | BRS | 2 | $5204814 . \mathrm{pn}$. | $\begin{aligned} & \text { USPAT; US-PGPUB; } \\ & \text { EPO; JPO; } \\ & \text { DERWENT } \end{aligned}$ |
| 20 | BRS | 1 | 5204814.pn. and manual | $\begin{aligned} & \text { USPAT; US-PGPUB; } \\ & \text { EPO; JPO; } \\ & \text { DERWENT } \end{aligned}$ |


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| 21 | BRS | 2 | 6076025.pn. | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 22 | BRS | 0 | 6076025.pn. and manual | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 23 | BRS | 1 | $5321614 . p n$. and manual | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 24 | BRS | 4 | 5321614.pn. or $5204814 . \mathrm{pn}$. or 6076025.pn. and (mode with (manual\$3)) | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 25 | BRS | 2 | (5321614.pn. or $5204814 . \mathrm{pn}$. or 6076025.pn.) and (mode with (manual\$3)) | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 26 | BRS | 46 | (( (robot\$3 and (clean\$3 or vacuum\$5) ) and (obstacle with (detect\$5 or sens\$3 or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller))) and (lut or table or memory) and ((signals or outputs) with (sensors or detectors)) | USPAT; US-PGPUB; <br> EPO; JPO; <br> DERWENT |
| 27 | BRS | 46 | ( ( (robot\$3 and (clean\$3 or vacuum\$5) ) and (obstacle with (detect\$5 or sens\$3 or monitor\$3))) and (area with cover\$5) and ((\$processor) or (\$controller))) and (lut or table or memory) and ((signals or outputs) with (sensors or detectors))) and (follow\$3 or escap\$3) | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 28 | BRS | 3 | 3800902 .pn. | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 29 | BRS | 1 | $3550714 . \mathrm{pn}$. | ```USPAT; US-PGPUB; EPO; JPO; DERWENT``` |
| 30 | BRS | 2 | $3095939 . \mathrm{pn}$. | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 31 | BRS | 1 | $\begin{aligned} & (3800902 \cdot \mathrm{pn} . \text { or } 3550714 \cdot \mathrm{pn} \text {. or } \\ & 3095939 \cdot \mathrm{pn} \text { ) and (escap\$3 or } \\ & \text { follow\$3) } \end{aligned}$ | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 32 | BRS | 6 | $\begin{aligned} & 3800902 \cdot \mathrm{pn} \text {. or } 3550714 . \mathrm{pn} \text {. or } \\ & 3095939 \cdot \mathrm{pn} \text {. } \end{aligned}$ | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 33 | BRS | 0 | 3550714. pn. and (obstacle with (sens\$3 or detect\$3 or monitor\$3)) and direction and area and follow\$3 | USPAT; US-PGPUB; EPO; JPO; DERWENT |


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| 34 | BRS | 0 | $3550714 . \mathrm{pn}$. and (obstacle with (sens\$3 or detect\$3 or monitor\$3)) and direction | USPAT; US-PGPUB; EPO; JPO; DERWENT |
| 35 | BRS | 0 | $3550714 . \mathrm{pn}$. and (obstacle with (sens $\$ 3$ or detect\$3 or monitor\$3)) | USPAT; US-PGPUB; EPO; JPO; DERWENT |

Io r the United States Patent and Trademark Office
Serial Number: $10 / 167,851$
Application Filed: June 12, 2002
Inventors: Joseph L. Jones \& Philip R. Mass
Assignee: iRobot Corporation
Title: METHOD AND SYSTEM FOR MULTI-MODE COVERAGE FOR AN AUTONOMOUS R $\widetilde{\text { © BOT }}$ Attorney Docket: DP-5 US

Information Disclosure Statement

Assistant Commissioner for Patents
Washington, District of Columbia 20231
Sir:
Applicant submits the references listed on the attached Form PTO/SB/08A (2 sheets), copies of which are enclosed. Also enclosed is a copy of a Search Report in a corresponding foreign application.

This statement is being filed before the receipt of a first Office Action on the merits. Please apply any charges or credits to Deposit Account No. 50-1806


April 4, 2003
iRobot Corporation
63 South Avenue
Burlington, MA 01803

INTERNATIONAL APPLICATION PUBLISHED UNDER THE PATENT COOPERATION TREATY (PCT)

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| (54) Title: AREA COVERAGE WITH AN AUTONOMOUS RO <br> (57) Abstract <br> There is therefore provided, in accordance with a preferred embodiment of the present invention, a robotic system for systematically moving about an area to be covered. The system includes at least one boundary marker (48) located along the outer edge of the area to be covered, a robot (40) with a navigation system (41) and a sensor unit (43). The navigation system (41) navigates the robot (40) in generally straight, parallel lines from an initial location and tums the robot (40) when the robot (40) encounters one of the boundary markers (48), thereby to systematically move about the a at least one boundary marker (48). | area to be covered. The sensor unit (43) senses proximity to one of the |

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# area coverage with an autonomous robot 

## FIELD OF THE INVENTION

The present invention relates to autonomous robots generally and to autonomous robots which move through an area in particular.

## BACKGROUND OF THE INVENTION

Autonomous robots are known in the art and have been implemented as household appliances, such as a lawnmower or a vacuum cleaner. These household appliances operate by moving about an area to be processed such that the entire area is covered by the end of the operation.

Reference is now made to Figs. 1 A and 1 B which illustrate the operation of one exemplary autonomous robot, described in U.S. Patent Application 08/554,691, filed 7 November 1995 and assigned to the common assignees of the present invention. US Patent Application 08/554,691 is incorporated herein by reference. Fig. 1A illustrates the area in which the robot 10 operates and Fig. 1B illustrates the elements, in block diagram form, of robot 10.

The autonomous robot 10 operates within an area marked with boundary markers 12A. If there are fixed obstacles 14 in the area, such as flower beds, trees, columns, walls, etc., these obstacles are rimmed with further boundary markers 12B. The boundary markers 12 can be of any suitable type, such as an electrified wire, bar coded posts, a radioactive posts, etc. The term "marker" will be used herein for both posts and wires.

As shown in Fig. 1B, the robot 10 includes a navigation system 20 which $r$ ceives data from an edge sensor 22 which senses when the robot 10 approaches a boundary marker 12 where, if the marker is a continuous wire, the term "marker" indicates the section of the wire near the current location of the robot. The navigation system 20 also receives data from an odometer 24 which measures the distance the robot 10 has moved and a compass 26 which measures the current location of the robot 10 .

Initially, the robot 10 is placed within the area to be covered. The robot 10 moves toward the boundary (if it did not begin near it) and then, as indicated by arrows 32, moves along the boundary, following the boundary markers 12. During this process, the robot 10 uses the location information from the compass to produce a map 28 (Fig. 1B) of the area to be covered.

Once the map is complete, the robot 10 moves about the area to be covered. Whenever it approaches a boundary marker 12, as sensed by the edge sensor 22 , the robot 10 changes direction and continues until it reaches another boundary marker 12. If the boundary marker 12 appeared close to, but not at, its expected position, navigation system 20 updates the map 28 to match the new information.

If the boundary marker 12 is sensed substantially within the area, as determined by a comparison of the output of the compass 26 and the information in the map 28 , the boundary marker 12 must be one which surrounds the obstacle 14. The robot 10 changes direction and continues until it reaches another boundary marker 12. The robot 10 moves about the area to be covered until it has determined that all sections of the map 28 have been covered.

However, it will be appreciated that creating the map 28 of the shape of the area to be covered is time consuming. Due to the inaccuracies of the compass 26 and odometer 24, it is also typically error prone.

## SUMMARY OF THE INVENTION

Applicants have realized that, if the robot works systematically within the area to be covered, there is no need to create the map.

It is therefore an object of the present invention to provide an autonomous robot, for performing area coverage, which does not create a map of the area to be covered.

There is therefore provided, in accordance with a preferred embodiment of the present invention, a robotic system for systematically moving about an area to be covered. The system includes at least one boundary marker located along the outer edge of the area to be covered, a robot with a navigation system and a sensor unit. The navigation system navigates the robot in generally straight, parallel lines from an initial location and turns the robot when the robot encounters one of the boundary markers, thereby to systematically move about the area to be covered. The sensor unit senses proximity to one of the at least one boundary marker.

Additionally, in accordance with a preferred embodiment of the present invention, the sensor unit includes a unit for indicating proximity to an obstacle within the area to be covered and the navigation system includes a unit for turning the robot when the unit for indicating indicates proximity to an obstacle.

Moreover, in accordance with a preferred embodiment of the present invention, the unit for indicating is either a contact sensor or a proximity sensor.

Further, in accordance with a. preferred embodiment of the present invention, the navigation system includes a unit for counting the number of laps needed to cover the area between an obstacle and a boundary marker.

Still further, in accordance with a pref ridembodim nt of the pres nt invention, the system includes at least one obstacle marker located along the outer edge of the obstacle.

Moreover, in accordance with a preferred embodiment of the present invention, the at least one boundary marker is an electrified wire receiving a first signal and the at least one obstacle marker is an electrified wire receiving a second signal.

Alternatively, in accordance with a preferred embodiment of the present invention, the at least one boundary marker is a post having a first bar code and the at least one obstacle marker is a post having a second bar code.

There is also provided, in accordance with a preferred embodiment of the present invention, a robotic system for systematically moving about an area to be covered. The system includes at least one boundary marker located along the outer edge of the area to be covered, at least one obstacle marker located along the outer edge of an obstacle within the area to be covered, a robot for moving about the area to be covered and a sensor unit for sensing proximity to the boundary and obstacle markers and for differentiating between the boundary and obstacle markers.

## BRIEF DESCRIPTION OF THE DRAWINGS

The present invention will be understood and appreciated more fully from the following detailed description taken in conjunction with the appended drawings in which:

Fig. 1A is a schematic illustration of an area to be covered and the initial movement of a prior art robot within the area;

Fig. 1 B is a block diagram illustration of the prior art robot;
Fig. 2 A is a schematic illustration of an area to be covered and the movement of a robot of the present invention within the area;

Fig. $2 B$ is a block diagram illustration of a robot, constructed and operative in accordance with a preferred embodiment of the present invention;

Fig. 3A is a schematic illustration of one embodiment of boundary and obstacle markers;

Fig. $3 B$ is a timing diagram operative for the embodiment of Fig. $3 A$;
Fig. 3C is a graphical illustration of the signal strength of a magnetic sensor as a function of distance from the markers of Fig. 3A; and

Fig. 4 is a schematic illustration of an alternative embodiment of boundary and obstacle markers.

## DETAILED DESCRIPTION OF THE PRESENT INVENTION

Reference is now made to Figs. 2A and 2B which illustrate the movement of a robot 40 of the present invention and the elements of the robot, respectively. Similar reference numerals refer to similar elements.

In accordance with a preferred embodiment of the present invention, robot 40 does not create a map of the area to be covered. Instead, it systematically scans within the area, moving in a straight direction from one boundary marker to the next. To do so, it must initially be placed relatively close to one extreme edge of the boundary, for example at starting point 42, and faced in the desired direction of scanning.

As can be seen in Fig. 2B, the robot 40 utilizes the odometer 24 and compass 26 but comprises a navigation system 41 and a sensor system 43, shown as two sensors 44 and 46 , for separately sensing the boundary and the obstacles, respectively. Accordingly, there can be two different types of markers, boundary markers 48 and obstacle markers 50 . The boundary markers 48 and obstacle markers 50 can be of any suitable types, as detailed hereinbelow.

Alternatively, for obstacles which stick above the ground, such as trees and furniture, the obstacle sensors can be proximity and/or contact sensors. For this system, there is no need for obstacle markers and only boundary markers are utilized.

It will be appreciated that, without a map, robot 40 does not know its position within the area to be scanned; it only knows its absolute position. Using position information, robot 40 scans the area, moving in a generally straight line
from one marker to the $n x t$, as determined by sensor system 43. Using th output of compass 26 , the navigation system 41 then turns robot 40 generally $180^{\circ}$ whenever it encounters a new marker. The navigation system 41 also ensures that the new "lap" is beside, and possibly slightly overlapping, the previous lap, thereby to ensure full coverage of the area to be covered. This is described in detail in US Patent Application 08/554,691.
in general, robot 40 moves in generally straight, parallel lines between two boundary markers 48, as indicated by arrows 52. However, if sensor system 43 indicates that the robot 40 is close to an obstacle marker 50 , the navigation system 41 causes the scan to occur between boundary markers 48 and obstacle markers 50 , as indicated by arrows 54, counting the number of laps until the obstacle is passed. The next lap, arrow 38 , brings the robot 40 to a boundary marker 48 on the other side of the obstacle 14 . The robot 40 then performs a scan in the opposite direction, between the boundary markers 48 and the obstacle markers 50 , to cover the area behind the obstacle 14. This scan is shown with arrows 56 and involves the same number of laps as for the first side of the obstacle 14.

Once the scan behind the obstacle 14 is finished, the robot 40 follows the boundary markers 48 until it reaches the point, labeled 60 , where it began the scan behind the obstacle 14, at which point, it continues normal scanning between boundary markers 48.

Alternatively, the scan behind the obstacle 14 can be performed without counting laps. Instead, the scan continues until the obstacle 14 has been passed. This requires noting the location of the robot 10 near the boundary when the robot

10 b gins the scan b hind the obstacle 14 so that the robot 10 can be returned to that location once the scan b hind the obstacle 14 is finished.

It will be appreciated that, by scanning systematically between boundary and obstacle markers, the present invention covers the area to be covered without having to produce a map of the area.

Reference is now made to Figs. 3A, 3B and $3 C$ which respectively illustrate one set of boundary and obstacle markers formed of wires, a timing diagram for the markers and a graph of signal strength as a function of distance from the wire.

In this embodiment, both the boundary marker 48 and the multiple obstacle markers 50 are formed of wires connected to a power supply 60 via a wave generator 62. The wave generator 62 provides one type of signal for the boundary marker 48 and another type of signal to all of the obstacle markers 50.

For example, the signal for marker 48 might be of one frequency while the signal for markers 50 might be of a second frequency. In this embodiment, the wave generator 62 includes two separate elements, each of which produces one of the two frequencies and provides it to the appropriate set of wires.

Alternatively and as shown in Fig. 3B, the signals can be time shared. In this embodiment, a short synchronization pulse 64 is followed by a boundary signal 66 for marker 48 after which an obstacle signal 68 for markers 50 is provided. The sequence repeats. The marker is determined to be a boundary marker or an obstacle marker by the length of time from the most recent synchronization pulse 64.

It will be appreciated that, for both embodiments, the robot, labeled 70, has a single magnetic sensor 72 for sensing the signals from wave generator 62 and a
processor 74 for determining if the type of signal based on the frequency of the transmission, in th first embodiment, or based on th timing of the transmission, in the second embodiment. Alternatively, for the second embodiment, the robot 70 can have separate receivers, each tuned to the relevant frequency, and separate processors for each receiver to determine if the received signal is strong enough to indicate proximity.

Fig. 3C schematically illustrates the strength of the signal as a function of distance from the location of the wire. When the sensor 72 is on top of the wire, no signal is received (point 80 ). As the sensor 72 moves away from the wire, the signal increases sharply, reaching a peak 82 within 50 cm . The signal then slowly decays as the sensor 72 moves further away from the wire. Thus, as the robot 70 approaches the wire, the signal will slowly increase in strength. Acceptable proximity can be defined as once peak 82 has been reached or any time after peak 82 has been reached.

Reference is now made to Fig. 4 which illustrates an alternative embodiment of the boundary and obstacle markers 48 and 50 , respectively. In this embodiment, the markers are formed of posts, each having a different bar code written thereon. Fig. 4 uses squares to indicate the boundary markers 48 and circles to indicate obstacle markers 50. In this embodiment, as in the previous embodiment, there is a single sensor. In this case, the sensor is a bar code reader which provides one type of signal when it reads the boundary marker code and another type of signal when it reads the obstacle marker code.

Alternatively, the boundary markers 40 can be formed of a wire and the obstacle markers can be formed of bar coded posts, or vice versa. A further
alt mative, discussed hereinabove, uses markers only for the boundary and contact or proximity sensors for $s$ nsing the proximity of an obstacle.

It will be appreciated that the markers can be formed of any suitable marking unit and that the robot includes a sensor or sensors capable of recognizing the information which the marking unit provides to determine proximity. Such sensors and marking units are discussed in detail in US Patent Application $08 / 554,691$. The number of sensors used is of little importance to the present invention; however, the information from the types of sensors must be separatable.

It will be appreciated by persons skilled in the art that the present invention is not limited by what has been particularly shown and described herein above. Rather the scope of the invention is defined by the claims that follow:

## CLAIMS

1. A robotic system for systematically moving about an area to be covered, the system comprising:
at least one boundary marker located along the outer edge of the area to be covered;
a robot for systematically moving about said area to be covered, the robot including a navigation system for navigating said robot in generally straight, parallel lines from an initial location and for turning said robot when said robot encounters one of said at least one boundary marker; and
a sensor unit for sensing proximity to one of said at least one boundary marker.
2. A system according to claim 1 and wherein said sensor unit includes means for indicating proximity to an obstacle within said area to be covered and said navigation system includes means for turning said robot when said means for indicating indicate proximity to an obstacle.
3. A system according to claim 2 and wherein said means for indicating is one of a contact sensor and a proximity sensor.
4. A system according to claim 2 and wherein said navigation system includes means for counting the number of laps needed to cover the area between an obstacle and a boundary marker.
5. A system according to claim 2 and additionally comprising at least one obstacle marker located along the outer edge of said obstacle.
6. A system according to claim 4 and wherein said at I ast one boundary marker is an lectrifi $d$ wire receiving a first signal and said at least one obstacle marker is an electrified wire receiving a second signal.
7. A system according to claim 4 and wherein said at least one boundary marker is a post having a first bar code and said at least one obstacle marker is a post having a second bar code.
8. A robotic system for systematically moving about an area to be covered, the system comprising:
at least one boundary marker located along the outer edge of the area to be covered;
at least one obstacle marker located along the outer edge of an obstacle within said area to be covered;
a robot for moving about said area to be covered; and
a sensor unit for sensing proximity to said boundary and obstacie markers and for differentiating between said boundary and obstacle markers.


FIG.1B
PRIOR ART


FIG.2A


FIG.2B


FIG.3A



FIG. 4

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| $X$ $X$ $X$ $X$ | US 4, 829,442 A (KADONOFF et. al.) 5, 20-45, col.4, lines 22-43. <br> US 4,996,468 A (FIELD et. al.) 26 col.6, lines 12-21, col.7, lines 11-56. <br> US 5,170,352 A (MCTAMANEY et. lines 46-61, col.3, lines 33-45, 63-68, 41-54. | 09 <br> une <br> l.) <br> col | 1989, col.2, lines 31, col.5, lines 42-52, December 1992, col. 2, ines $1-40$, col.9, lines | $\begin{aligned} & 1,2,8 \\ & 3,5 \\ & 4,5,6,7 \end{aligned}$ |
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(54) Title: MOBILE ROBOT

(57) Abstract: A mobile robot is described for random movement across a surface where a drive unit is arranged inside a top-hat. Cleaning equipment such as electrostatic dusters or equipment for vacuuming can be fixed to the top-hat so that the mobile robot functions as a cleaning robot.

## Mobile robot

The present invention relates to a mobile robot. In particular, the invention relates to a mobile cleaning robot.

The collection of dust particles on surfaces, and especially on floors, is a general problem in dwellings, office landscapes, laboratories and the like. Such collections of dust are unpleasant and, on many occasions, also represent a health problem for many asthmatics. Therefore, the floor spaces must be regularly washed or vacuumed. In most cases this is carried out manually.

It is an object of the present invention to provide a solution for the automatic removal of dust, and the present invention provides a mobile robot that can carry out such work. This solution shall not completely replace manual cleaning work, but shall be an addition to this, and thereby shall reduce the need for manual cleaning.

Thus, it is an object of the present invention to provide a mobile robot which, during a given pexiod of operation, can remove a substantial part of the dust particles that can be found on a floor surface, for example in an office landscape.

With present technology, one has knowledge of complicated mobile robots. Programmes can control the movements of the robot so that it can be moved in a desired movement pattern.

For example, US Patent No. 5,440,216 describes a robot which is capable of being automatically moved to a station for charging of its batteries. US Patent No. 5,787, 545 also describes a mobile robot for vacuuming.

However, both of these solutions are relatively complex and both use a processor for controlling the movement of the robot.

The object of the present invention is, however, to provide a very simple robot. This must be of a very simple design and construction, and it must be able to be produced so cheaply that individual people will be able to regard it as an inexpensive supplement to conventional cleaning equipment. This is not possible with the solutions that are described in the prior art.

Eurthermore, it is an object of the present invention that the robot which is provided shall not comprise complicated control systems, and it is therefore an object not to make use of computer processors to control the movement of the robot.

In the two solutions which are indicated above, the drive unit itself is permanently built into the top-hat itself. An object of the present invention is, however, to achieve a "random direction of movement", and this is best achieved if a large number of different factors will influence the "choice of direction of movement". One way of achieving this is to let the robot be subjected to many "impact
moments", i.e. situations in which the robot, or the driving gear, collides with another object, which initiates a change in direction.

By arranging the drive unit in the top-hat in such a way that the drive unit is not fixed to the top-hat, but can be moved freely in relation to this, within an area which is limited by the top-hat, the number of impact points, or impact moments, will increase substantially, as the change in direction will also be initiated by the driving gear hitting the inside of the top-hat.

To our knowledge such systems are not described in the prior art, and therefore, with the present invention, a new movable robot is provided, and this can be used for many different applications. As the object of the development work with the robot was to develop a robot for cleaning, the examples which are given below are directed towards such an embodiment, but it must be pointed out that the invention comprises the robot per se, and the invention is not limited to robots which can be used for cleaning.

Thus, a central feature of the present invention is that the driving gear which brings about movement of the robot is not fixed to the top-hat itself.

A currently preferred embodiment of the drive unit in accordance with the invention is a ball in which, arranged inside the ball, is a driving gear which brings about a rotation of the ball.

Thus, the present invention is characterised in that it comprises a drive unit and a top-hat, where the drive unit is. in contact with the surface, and that the drive unit is arranged inside and freely in relation to the top-hat, and
where the top-hat, which at least partially surrounds the drive unit, in the section which is turned towards the surface, extends further than the drive unit such that a space between the top-hat and the drive unit is established so that the drive unit freely pushes towards and randomly moves the top-hat over the surface.

More detailed embodiments of the invention are described in the subclaims 2-13.

A presently preferred embodiment of the robot comprises a cleaning robot for removal of dust from a surface, in which one or more cleaning cloths, which are in contact with the surface that is to be cleaned, are fastened to the top-hat in a removable fashion.

The present invention will now be described in more detail with reference to the enclosed figures, in which:

Fig. 1 shows, in a segment of a section, how a drive unit, in this embodiment a ball, is arranged inside a half-ball formed top-hat.

Fig. 2 shows a cleaning cloth fastened to the top-hat of the robot.

Fig. 3 shows how a vacuum suction unit is fitted to the top-hat of the robot.

Fig. 4 shows a simulation of the time it will take to achieve treatment of a given area.

Fig. 5 shows an alternative embodiment of a top-hat, and how a cleaning cloth is fastened to it.

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Fig. 6 shows an alternative embodiment of the top-hat.

With reference to fig. 1, the central concept according to the invention is described. A moveable robot 10 is established by arranging a drive unit 12 inside a top-hat 14, and is placed on a surface 16 such as a floor 16. In the embodiment shown, the drive unit consists of a ball 12 with a ball-formed outer framework and an internal driving gear. To use a ball as a drive unit for the robot is the presently preferred embodiment, but it must be pointed out that other drive units can also be used, for example drive units which use wheels. The central concept is that the drive unit is not fixed to the top-hat.

The driving gear (not shown in the figures) which is used inside the ball can be of any kind, and thus the invention does not comprise the driving gear itself. For example, driving gears for balls, as described in wo 99/30876, WO 97/25239, and US Patent Nos. 4,733,737, 4,726,800, 4,541,814 and 4,501,569, can be used. The driving gear has electronic control circuits to start and stop the driving gear, and a power source, for example batteries. A presently preferred driving gear for the ball comprises a weight, the position of which can be changed by means of a driving gear, and where the weight moves along the inside of the framework of the ball so that the centre of gravity of the ball is changed as this brings about a movement of the ball. Thus the drive principle is based on a momentum of rotation.

It must be emphasised that to provide a cheap mobile robot is an object of the present invention, and the directions of the movements of the robot are therefore not controlled, i.e. no use is made of artificial neural networks or "fuzzy logic" or memory orientated control logic.

The top-hat 14 which in a preferred embodiment is half-ball shaped, as shown in fig. 1, has in the section which is turned towards the floor, a diameter which is somewhat larger than the diameter of the ball 12. The height of the top-hat 14 is preferably also somewhat larger than the diameter of the ball 12. This establishes a space 15 between top-hat 14 and ball 12. The ball 12 will be moved inside this space 15, and the combined action of the ball and the top-hat will make the robot 10 move as the ball 12 pushes against the top-hat 14 . When the robot 10 hits an object, for example the leg of a chair or a section of a wall, the escape control of the robot 10 will be based on an infinite number of random searches. This implies that the direction changes "randomly" as the robot 10 hits an object. The joint action between the movement dynamics of the ball 12 and its collision with the walls is also defined by the space 15 , i.e. collisions between the drive unit and top-hat cause the ball to get an arbitrary movement pattern independent of the objects the robot 10 collides with. Tests with the prototype has shown that the robot 10 is very capable of "coming free" from physical barriers on the floor.

The form of the ball 10 makes the ball 10 move with a low friction against the floor. The ball can be made from any material, but the material that constitutes the outer surface of the ball 10 must have sufficient friction against the floor so that the rotating movements of the ball result in the ball 10 being moved in relation to the floor.

The top-hat 14 can be manufactured in many different ways. The solution which is described above, with reference to fig. 1, is only one alternative. In this solution, the
whole ball is surrounded by the top-hat. Other representative embodiments of the top-hat are explained below.

A further aspect of the invention relates to a cleaning robot. The central concept here is that it is possible to fix the cleaning means to the top-hat. In testing of this "cleaning robot", the inventor has shown that by using electrostatic cloths, dust and dirt are removed effectively from the floor which is to be cleaned.

To establish a cleaning robot it must be possible to secure cleaning means to the top-hat.

Thus, fig. 2 shows a top-hat where arranged to the lower section of the top-hat is a velcro system for securing of a cleaning cloth.

Alternative embodiments of the top-hat are shown in figures 5 and 6. In figure 6, the top-hat is not a half-ball formed hat which surrounds the whole ball, but just a framework 20 which sets the limits of the area of movement 15 for the ball. This framework has a height which is sufficient for collisions between ball and framework to effecting a movement of the framework.

Furthermore, an embodiment is shown in fig. 5 in which the top-hat, in the section which is turned towards the floor, has a section 28 radially extending outwards to establish a surface onto which the cleaning cloth 30 can be fastened.

The presently most preferred embodiment of the invention is a combination of the features shown in figs. 5 and 6, i.e. the top-hat is just a framework, but with an outwardly extending section 28 for fastening of a cleaning cloth 30.

The cleaning cloth can, for example, be secured to the tophat with velcro 26 (in most cases it is sufficient that the velcro is secured to the top-hat as the cloth material in itself will often attach itself to the Velcro). This solution implies that the cleaning cloth 30 lies pressed between the section 28 of the top-hat 12 and the floor 16, i.e. the cloth is arranged underneath the top-hat 12 itself. Therefore, arranged in the cleaning cloth, is an opening such that the drive unit is in contact with the floor.

The section 28 can have a circular shape, but other embodiments are also possible. For example, tested at present is a square section 28 , with a square cloth 30 , to see if this cleans more effectively along walls and in corners. Furthermore, it shall be mentioned that the dimensions of the cloth 30 do not need to be identical with the shape of the section 28 . In a preferred embodiment, the cloth extends further than the section 28 so that the outermost part of the cloth will be more flexible (as it is not in contact with the section 28 ) such that it can be moved a small distance up adjoining surfaces (such as walls).

In a further alternative embodiment, the cleaning cloth itself is arranged over the top-hat. This embodiment is not shown in the figures.

If equipment with a considerable specific gravity in relation to the top-hat is to be fixed to the top-hat 14 , for example a device for vacuum cleaning, the top-hat can be equipped with balls/wheels (not shown in the figures) down towards the floor so that the friction of the top-hat against the floor is reduced.

As mentioned previously, the movement pattern of the robot 10 is governed by the collisions which arise between the robot and objects in the room (chair legs, walls and the like), and by the collisions which occur between the drive unit and the inside of the top-hat. The robot will, therefore, after a given time have moved in an "arbitrary/random" pattern across the floor. Calculations can be made in which parameters such as the area and shape of the floor, furniture (chair legs and table legs, other office equipment and the like), area and extent of cleaning devices, the speed of the robot etc. is taken into account so that one can estimate the size of the fraction of the floor which will be treated during a given time. For example, one can estimate that $95 \%$ of the floor is treated at least once if the robot is allowed to move for 2 hours.

As the robot shall not completely replace conventional cleaning, an estimate of, for example 95\%, will be sufficient in most cases. One can then imagine that the robot works in one office landscape a couple of hours every day after the personnel have finished their working day. See example 1 below.

Dusters can, for example, be used as cleaning means. It is preferred to use electrostatically charged dusters and these are available on the market. These will attract dust particles when they are pushed across the floor surfaces. As mentioned above, the shape of these dusters is adapted to the particular application together with the cleaning robot, i.e. possibly equipped with velcro adapted to the velcro of the robot, and they are equipped with an opening adapted for positioning of the top-hat and/or the drive unit.

Cleaning robots of this type, as is shown in fig. 2, can be of any size, but for the prototype which has been developed, the ball has a diameter of 10 cm , and the tophat has a diameter, for the section which is turned towards the floor, of about 20 cm .

An embodiment is shown in fig. 3 where the cleaning equipment is a vacuum suction unit. In the embodiment shown in the figure, the top-hat itself is shaped as a vacuum suction unit, such that the drive unit pushes the vacuum suction unit along the floor surface. Again it is preferred that the cleaning robot is very simple, and to establish a vacuum suction, it is in principle sufficient with two chambers 20 and 22 in which a fan 26 establishes an underpressure such that air is sucked though a one-way valve 23 by way of a number of openings 24 facing down towards the floor surface, and into the chamber 20. The air is filtered through a filter 25 before it exits from the chamber 20.

Alternatively, a vacuum suction unit is secured to a tophat of the type shown in fig. 2 or fig. 6 .

As the invention is exemplified with reference to application as a cleaning robot, i.e. equipped with either a duster or a vacuum cleaner, it shall be emphasised that the general concept of the invention consists of arranging a drive unit with a driving gear in a top-hat such that these together bring about a movement across the floor. Thus, the invention is not limited to robots which clean, but such cleaning robots as shown in the figures are at present the most preferred embodiments of the invention.

## Example 1 - Simulation

A simulation based on a theoretical model is shown in fig.
54.

Atot : The total area $\left(\mathrm{cm}^{2}\right)$
$K_{b}: \quad$ Width of the cloth (cm)
$K_{h} \quad: \quad$ Speed of the cloth (cm/sec)
Area $\left(\mathrm{cm}^{2}\right)$ which is covered; $i$ is an index which is updated every second.

$$
A(i+1)=A(i)+\left(K_{b} * K_{h}\right) * \frac{A_{t o t}-A(i)}{A_{t o t}}
$$

15 For every update (i.e. every second) a new area is added, $K_{b} * K_{h}$, which is adjusted with a factor which decreases with the area that is already covered. With the parameter values $A_{\text {tot }}=5 m^{\star} 6 m=30 \mathrm{~m}^{2}\left(300000 \mathrm{~cm}^{2}\right), K_{b}=20 \mathrm{~cm}$ and $K_{h}=50 \mathrm{~cm} / \mathrm{sec}$ it will, for example, take $11 \frac{1 / 2}{}$ min to cover $90 \%$ of the area. Reference is made to fig. 4 which shows the relationship between percentage area that is covered by the electrostatic duster and operating time.

## Claims

1. Mobile robot (10) for random movement across a surface (16) characterised in that it comprises a drive unit (12) and a top-hat (14), in which the drive unit (12) is in contact with the surface (16), and that the drive unit (12) is arranged inside and free in relation to the top-hat (14), and in which the top-hat (14), which at least partially surrounds the drive unit (12), in the section which is turned towards the surface (16) has an extension which is greater than the drive unit (12) such that a space (15) is established between the top-hat (14) and the drive unit (12) so that the drive unit (12) freely pushes against and randomly moves the top-hat (14) across the surface (16).
2. Mobile robot (10) in accordance with claim 1, characterised in that the top-hat (14) is shaped as a halfball formed body.
3. Mobile robot (10) in accordance with claim 2, characterised in that the top-hat (14) is shaped as a framework.
4. Mobile robot (10) in accordance with one of the claims 1-3, characterised in that the drive unit (12) is in the shape of a ball (12) with an internal driving gear.
5. Mobile robot. (10) in accordance with one of the claims 1-4, characterised in that it has no intelligent logic, but where the movement pattern is solely based on an infinite number of random searches.
6. Mobile robot (10) in accordance with one of the claims 1-5, characterised in that to the top-hat (14), or as a part of the top-hat (14), is arranged means for cleaning of the surface (16).
7. Mobile robot (10) in accordance with claim 6, characterised in that the mentioned means comprises one or more dusters (30).
8. Mobile robot (10) in accordance with claim 6, characterised in that the dusters (30) are of the type electrostatic dusters.
9. Mobile robot (10) in accordance with one of the claims 1-8, characterised in that the cleaning cloths (30) are placed over the top-hat (14), and that they stretch over this such that a section of the cleaning cloths (30) is in contact with the surface (16) which is to be cleaned.
10. Mobile robot (10) in accordance with one of the claims 1-9, characterised in that an opening adapted for positioning of the top-hat (14) is cut out in the cleaning cloths (30), preferably in the centre of the cloth.
11. Mobile robot (10) in accordance with one of the claims 9-10, characterised in that, with the top-hat (14) comprising a section which extends over the floor surface (16), as described in fig. 5, the shape of the cleaning cloth (30) is adapted to this extension (28) such that the cleaning cloth (30) can be arranged on the underside of the extension (28), so that it is positioned between the tophat (14) and the surface (16) which is to be cleaned.
12. Mobile robot (10) in accordance with claim 5, characterised in that the cleaning means comprises means for vacuum suction.

5 13. Mobile robot (10) in accordance with claim 12, characterised in that the top-hat (14) is shaped as a vacuum suction unit with two compartments (20) and (22) being arranged in the unit, and a fan (26) to establish an under-pressure in the compartments $(20,22)$, so that air 10 containing dust particles is sucked from the surroundings by way of openings (24) and into the compartments (20).
$1 / 3$


Figure 1


Figure 2



Figure 4


Figure 5


15


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## (57) Abstract

The invention discloses a proximity sensing system and an autonomous device, like a vacuum-cleaner, being provided with a pair of independent driven wheels (17,18). The device contains for the proximity orientation and guiding a microprocessor system and a sonar system comprising at least an ultrasonic transmitter and an ultrasonic receiver. An additional mechanical touch sensor is also used in form of a forward directed bumper (16) carrying the transmitter as well as receiving microphone units. The mechanical bumper is actuacting at least one touch sensor if the device makes contact to an obstacle in the course of the moving device. The transmitter is a stripe-shaped ultrasound transducer (10) positioned at the front of the device and transmitting ultrasonic waves with a narrow vertical distribution within a wide sector in front of the device. The receiver comprises a number of microphone units (12) provided with hollow pipes (12a, 12b) for the sound. The microphone units (12) together with the transmitter form an efficient sonar system for detecting echoes reflected from objects in the forward course of the moving device.

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## SYSTEM AND DEVICE FOR A SELF ORIENTING DEVICE Technical field

The present invention refers to a self orientating device, particular a vacuum-cleaning device, and more exactly to a system and a device for the orientation in the immediate surroundings by means of an ultrasonic sonar system offering an advantageous sensing of obstacles in the course of the moving autonomous device.

## Background of the invention

For many years there has been a desire to provide, for instance, an autonomous apparatus for floor treatment, particularly a vacuum-cleaner, which is controlled by a sensing system sweeping around the horizon in analogy, for example, with a ship radar. Then the desire is, that the apparatus should be able to orientate itself in a room, such that it, for instance, will be able to perform a cleaning function according to a predetermined pattern or a predetermined strategy and at the same time avoid colliding with different obstacles, which may be arranged in the room, besides avoiding collisions with the walls of the room.

Such a system is disclosed in the International Patent Application wo $95 / 26512$ by the same applicant and which is expressly incorporated here by reference.

Still the system according to wo $95 / 26512$ is rather complicated and it additionally utilizes a number of transponder devices for the initial orientation. These transponders are localized at a number of points in the room to be cleaned and the transponders are used as reference points. Another characteristic of the system according to wo $95 / 26512$ is the utilization of an ultrasound transmitter placed on top of the device. This transmitter is used both for localization of the transponders scattered around the room and is simultaneously used as a proximity sensing system for detecting possible obstacles near to the moving apparatus. One disadvantage of the disclosed apparatus is due to limited bandwidth and therefore there will

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sometimes be present "dead" sectors.

Therefore there is a desire to find an improved apparatus for automatic polishing or vacuum-cleaning presenting an even better ability to find a clear way when performing its operation. The improved apparatus should also be simple and cheap to produce and thereby be able to present an appealing price to customers.

## Summary of the invention

According to the present invention a proximity sensing system and device are provided for a self orientating device, particularly a vacuum-cleaner, which comprises a transmitter system cheap in production, which presents a large bandwidth, a high directivity resulting in high sensitivity at the receiver and at the same time constituting a very robust apparatus.

The present invention discloses a proximity sensing system and a device for an autonomous device being provided with a pair of motor driven wheels, the device comprising members for the proximity orientation and guiding of the device in the form of a microprocessor system and a proximity ultrasonic sensing system comprising at least one transmitting member and one receiving member and a mechanical sensing member in form of a forward directed bumper, wherein the mechanical sensing member is actuating at least one touch sensor if the device makes contact to an obstacle in the course of the moving device, the transmitting member is a stripe-shaped ultrasound transducer positioned at the front of the device and transmitting ultrasonic waves with a narrow vertical distribution within a wide sector in front of the device, and the receiving member comprises a number of microphone units provided with hollow pipes for the sound and forming a input portion of a receiving system for receiving echoes of the transmitted ultrasonic waves reflected from objects in the forward course of the moving device.

Further objects and advantages of the present invention are set forth by the dependent claims.

## Description of the drawings

The invention will be described in form of a preferred embodiment by making reference to the accompanying drawings, in which:

Fig. 1 demonstrates a top view of an autonomous device in an embodiment of a vacuum-cleaning robot incorporating the present invention;

Fig. 2 demonstrates a side view of the device of Fig. 1;

Fig. 3 demonstrates a side view of the device of Fig. 1;

Fig. 4 demonstrates a hardware block diagram of the device according to Fig. 1 illustrating an embodiment incorporating the present invention;

Fig. 5 shows a graph illustrating directivity of. a sonar transducer utilized in the present system;

Fig. 6 shows a graph illustrating directivity of a naked microphone for a sonar system;

Fig. 7 shows a graph illustrating the directivity of a microphone provided with hollow pipes utilized in the present sonar system;

Fig. 8 is a vertical cut of a microphone provided with hollow pipes for the received sound;

Fig. 9 illustrates build-up of a stripe-shaped transducer;

Fig. 10 shows a simplified sonar transmitter block diagram utilized in an embodiment of the present system;

Fig. 11 shows a sonar receiver block diagram utilized in an embodiment of the present system;

Fig. 12 shows an example of received signal when no obstacle is present: and

Fig. 13 shows an example of received signal when obstacles are present at distances of 5 cm and 45 cm .

## An illustrative preferred embodiment

## General features

Figure 1 illustrates in a top view an illustrative embodiment of an autonomous vacuum-cleaning device, which by itself will move on a floor and vacuum-clean a room. In the front portion there is arranged an ultrasonic transmitter. The transmitter consists of a stripe-shaped transducer 10 about 25 mm wide and a length covering of the order $150^{\circ}$ of the front perimeter of the device as illustrated in Fig. 2. As seen in Fig. 2, the strip-shaped transducer 10 is mounted above a number of microphone units 12 , which together with the transducer 10 form an ultrasonic sonar system for the orientation of the device. The transducer is countersinked in a forward directed, movable bumper unit 16. The bumper 16 controls a left and a right bumper touch sensor, either one being actuated if the bumper makes contact with an obstacle. From Figs. 2 and 3 it will be seen that the device has two diametrically positioned wheels 17,18 and a third wheel 19 at the back. The wheels 17,18 are each independently driven by a separate motor equipped with a gearbox. The wheels 17,18 are connected directly on the outgoing axis from the gearbox. The driven wheels 17 and 18 enables the device to also rotate around its own symmetry center. On each axis from the gearboxes connected to the wheels 17 and 18 respectively a slotted disc and a HP slotted disc encoder is mounted. The quadrature signals from the slotted disc encoders are connected to a microprocessor controlling the device. The third wheel 19 supports the back of the device. The direction of the wheel 19 will be dependent on the driving of the two wheels 17 and 18 as it may rotate around a vertical shaft. The device is balanced with a slightly larger weight on the rear half of the device, carrying for instance the batteries, such that it will always move with all three wheels
in contact with the floor. Due to this balancing the device may easily climb the edges of floor carpets and the like. The balance is also sensed by a tilt switch in the device.

In another embodiment the stripe-shaped transducer is divided into two stripe-shaped transducers, on upper portion and one lower portion. The number of microphone units then will be positioned between the two portions of the sonar transmitter.

In figure 4 is illustrated a hardware block diagram of the device according to Figures 1,2 and 3. The hardware is essentially built around a data processor type MC68332 from Motorola Inc. The signals from the slotted disc encoders are connected to Timer Processor Unit (TPU) inputs of the MC68332. The processor (running in QDEC mode) giving position information with an accuracy of 2000 slots per revolution controls, via respective drivers, left and right wheel motors. The wheel motors are separately controlled by pulse-width modulated signals of 5 kHz generated by to more channels from the Timer Processor Unit in the main processor. The processor also controls two additional motors, one for the rotating brush and another for the fan generating the necessary vacuum for the general function of the vacuum-cleaner. Air from the fan motor is additionally in a known manner utilized for cooling purposes and the air is exhausted at a gilled outlet at the top of the device.

The processor is controlled by software stored in a number of different types of digital memories for example of type FPROM, RAM or EEPROM, which are all well known to a person familiar to computer techniques. Communication with the control system may be obtained through a standard RS-232 interface. Additionally the processor has its own clocking system also known from prior art. The system as illustrated in Fig. 4 further comprises three touch switches, L-Bumper, R-Bumper and tilt switch, and a transmitter and a receiver for a sonar localization sensing system, which portions constitutes the part of the system involving the present invention and which will be described more in detail below.

## The sonar localization system

In the illustrative embodiment the obstacle detection subsystem consists of an ultrasonic sonar and a bumper. The sonar is used for detection of obstacles in the path of the moving device, pinpointing the exact location of the nearest obstacle and sensing the presence of a floor. There is a semicircular capacitance film-transducer mounted on the perimeter of the device, together with three microphones, for detection of objects having an essentially vertical profile. For sensing floors and staircases there are additionally two piezoelectric beepers mounted in front of the two driven wheels, facing downwards, together with two additional microphones. The bumper has two touch switches, one for each side, and which are used for emergency stopping when an obstacle, still undetected by the sonar, has been hit.

The physical stripe-shape of the transducer gives it a beam pattern with a wide horizontal distribution, while the vertical distribution is rather narrow. A typical beam pattern for a 45 degree transducer is shown in Fig. 4 and demonstrates a pronounced narrowed pattern between $-10^{\circ}$ to $+10^{\circ}$ in the forward elevation angle. The use of a distributed sound source will minimize eventual dead zones and at the same time facilitate an easier detection in a near zone where an obstacle exists. Utilizing an omni-directional source implies that a part of the localization must be performed by triangulation which in turn implies that all microphone channels must have the same response and that the object to be located must preferably reflect equally in all directions.

An available transducer type is a single sided electrostatic transducer of Sell type, which works by electrostatic attraction. Fig. 9 shows a build up of a Sell transducer which comprises an electrically conducting corrugated back-plane 30 which is generally acoustically transparent, for instance in form of a wire mesh. The corrugation sets the air gap 32 and thereby both the transmitter sensitivity and its maximum emitted intensity.

The other electrode 34 consists of a movable film which is metallized on the side not in contact with the corrugated backplane 30. In the preferred embodiment the stripe-shaped transducer 10 is formed by first attaching a corrugated copper film to the perimeter of the inner basic curved structure and on top of the corrugated copper film a plane insulated conductive film forming the moving part of the stripe-shaped electrostatic transducer. Thus the insulation of the conductive film is facing the corrugated copper film. The corrugated copper film has an adequate waffle pattern. Note that this preferred device is intended to transmit in the opposite direction compared to the general Sell type demonstrated in Fig. 9. In front of the transducer is additionally placed a protective wire mesh at a rectangular opening along the perimeter of the bumper 16 , covering a forward angle of the order $150^{\circ}$. Thus the corrugated film constitutes one electrode and the insulated conductive film the other electrode of the transducer. The transmitter will be non-linear which implies that it rectifies an applied AC signal if a biasing voltage is not applied together with the AC signal. Documentation on Sell transducers is for instance found in IEE Transactions on Ultrasonics, Ferroelectrics and Frequency Control, \#1 Vol 42, Jan 1995, which is expressly incorporated here by reference. The utilized transducer will be further described below.

The other important parts of the sonar system are the microphones. The microphones are mounted behind an arrangement of two vertically aligned hollow pipes for the sound in order to give them a desired directivity. In Fig. 6 is demonstrated the horizonal and vertical directivity of a microphone suitable for a sonar system. The diagram plots the generated relative voltage in a vertical plane $-100^{\circ}$ to $+100^{\circ}$ and similarly in a horizontal plane $-100^{\circ}$ to $+100^{\circ}$. The directivity of a naked microphone is almost omni-directional, as indicated by the diagram of Fig. 6.

Introducing the vertically aligned horizontal hollow. pipes or tubes together with the already obtained narrow vertical
distribution of the transmitter, echoes from the floor as well as from sharp edged carpets etc.. will be heavily suppressed. Fig. 7 demonstrates the directivity for a microphone provided with two vertically aligned horizontal hollow tubes, or pipes. in a diagram similar to the diagram shown in Fig. 6. With the sound pipes the directivity in the vertical plane is greatly improved as can be seen in the diagram. This gives a much simplified detection of objects in the near zone, where echoes from the floor and the device itself are strongest.

Fig- 8 demonstrates a cross section of a microphone unit 12 with two hollow sound pipes. In the present embodiment the two pipes, 12 a and 12 b have a diameter of 2.5 mm and a center distance of 4.25 mm . The total diameter of the microphone unit is of the order 8 mm and the depth about 12 mm which means that the microphone element $12 c$ is countersinked about 6 mm into the microphone unit.

## Detailed description

The Motorola central processor unit MC68332 directly generates the necessary pulse train to drive the transmitter. Since the transducer element is rectifying, the frequency of the generated sound is twice the frequency of the input signal. Fig. 9 illustrates a simplified block diagram of the sonar transmitter utilized in an preferred embodiment of the present system. In the presently preferred embodiment of the present invention the signal consists of three periods of 20 kHz with a duty cycle of 40\% generated from channel 0 of the Timer Processor Unit (TPU), which is running in a Position-Synchronized Pulse Generator (PSP) mode. The time reference is determined by channel 1 running in Period Measurement With Additional Transition Detection (PMA) mode. (Further information on PSP and PMA is found in Application Notes TPUPN14/D and TPUPN15A/D). PMA requires a clock connected to E2CLK input and an input signal with evenly spaced pulses, plus an additional pulse at a specified point. This signal is generated by the PCSO signal from the Queued Serial Module (QSM). also an integrated device in the MC68332 CPU. Frequency and duty
cycle of the transmitted burst can be varied by changing the programming of the PSP function. Burst length (number of pulses) is controlled by changing the programming of the PCSO signal from QSM. All this is done in a software module (not shown) which will be obvious to a person skilled in the art.

In Fig. 10 is illustrated that the signal from the MC68332 CPU is output to a field effect switch, FET, having its source electrode connected to ground and via a transformer is driving the stripe-shaped ultrasound transducer. A primary 12 volts supply to the drain electrode of the field effect transistor, which keyed on its gate by the CPU MC68332, generates pulses of about 600 Vpp in the secondary winding of the transformer. The capacitance of the transducer and the inductance of the secondary winding form a parallel resonance circuit tuned to the operation frequency of the ultrasonic transmitter.

The receiver demonstrated in a simplified receiver block diagram in Fig. 11 uses an analog multiplexer to select one of the three main microphones 12 or an extra side microphone (not shown in the diagram) for a wall tracking, (or one of the two floor sensing microphones in front of the driven wheels 17, 18), as input to a bandpass-filter followed by an envelope detector. The microphones in the present embodiment are connected to individual amplifiers of about 40 dB gain. The bandpass-filter of the present embodiment is a 6 pole filter having a bandwidth of 15 kHz centered at 40 kHz and a filter gain of about 40 dB . The envelope detector like the preamplifiers and the bandpass-filter constitute a standard configuration well known to a person skilled in the art. The signal from the envelope detector is then fed to a 12 bit serial A/D-converter, under control of the QSM. Samples are stored at a rate of 40 kilosamples per second, starting one millisecond before and ending twentyfour milliseconds after the transmitted ultrasonic burst. Clocked by A/D transfers the QSM outputs the peripheral chip selects PCSO and PCS1. PCSI is issued at positions number eight and sixteen. triggers an interrupt to the main CPU, indicating that there are
eight samples ready in the QSM receive registers. The QSM can hold sixteen received samples, corresponding to sixteen command words that control the transfer. After sixteen command words the QSM wraps back and restarts the command sequence. In this way the QSM synchronizes A/D conversions autonomously, interrupting the CPU (through TPU channel 2, in Discrete Input Output (DIO) mode), only when necessary. When the CPU has received all expected samples, the QSM is disabled. PCSO is issued at samples number one and nine, giving the base clock for the PMA function. An additional pulse is the programmed at a desired position somewhere in between, (in this case at sample number six), to identify the "additional" transition. This triggers the PSP function in channel 0 to start the burst that generates the sound. The burst is only generated once per reception cycle and perfectly synchronized to the receiver A/D sampling clock, making it easy to correlate a sample number to an exact time relative to the transmitted burst.

## Analyzing received data

The received raw data is divided in three parts used for different purposes. First the background noise level is calculated by using the data sampled before the burst is transmitted. Then the near zone is analyzed. The near zone in the present embodiment is the range from the perimeter of the device and up to about thirteen centimeters away, corresponding to about 750 microseconds. In this time window the received signal is heavily contaminated by echoes from the floor and from the device itself. In order to distinguish any obstacle in this region, a typical decay pattern for each microphone is maintained and subtracted from the received signal. In Fig. 12 is illustrated the relative echo amplitude for a microphone of the present embodiment with no obstacle present. In Fig. 13 is illustrated the relative echo amplitude of the same microphone with obstacles at distances 5 and 45 cm . After substraction of the typical decay pattern the remaining peaks are compared to a fised threshold and, if above this preset threshold, considered to be representing an obstacle. Last, the zone beyond the near zone is scanned
for peaks above a fixed threshold and offset by the calculated background noise level.

The exact location of an obstacle is not known by only using the information from each microphone since the detected object could be located anywhere on en ellipsis. To pinpoint the exact location of the nearest obstacle trigonometry is used in a standard geometrical way apparent to a person skilled in the art. Only the distance and angle to the nearest obstacle is calculated due to the complex mathematics that must be performed in real time. Also this is only done when travelling at low speed or stopped.

When traveling at high speed, the information from the different microphones is uses as is, to get an approximation of the distance to obstacles, and then switch to low device speed when obstacles are close enough.

## Navigation

Normally the device moves in a straight line until an obstacle is encountered. If no obstacle is detected within 40 cm from the front, or 10 cm from the sides, high speed is used. High speed for the present embodiment corresponds to about $40 \mathrm{~cm} / \mathrm{s}$. If any obstacle is seen within this section, low speed is used. Low speed is then set to about $14 \mathrm{~cm} / \mathrm{s}$. Detection of an obstacle within a distance of a few centimeters causes the device to stop. After stopping, the closest obstacle is checked and the angle to the object is used as argument for calculating a new direction for travel. If the obstacle is found far out on either side, a small base angle is used. On the other hand, if the hit is straight ahead, a base angle of 60 degrees is used. To the base angle, a random angle of up to 60 degrees is added. In this way the autonomous device can find its way through a narrow passage with small turns and still bounce efficiently between bare walls. The distance between stops and the number of turns is monitored so that the "free run mode" switches into "stuck, breakout mode" if the travelled distance does not exceed a set minimum after a
number of turns. Actually hitting anything "unseen" by the sonar and detected only by the bumper touch sensors causes the device to first backoff a few centimeters, and then continue as if the object is sensed on the corresponding side.

When the device has detected that it does not travel far enough between stops, it changes strategy into constantly turning and sensing the environment until a free passage is found or a full circle is covered. If after traveling a short distance another obstacle is detected the same procedure is repeated, continuing turning in the same direction. When a minimum distance is traveled without hitting a new obstacle, "free run mode" is reentered. On the other hand, if the device continues to find obstacles, it is turned off after a number of turns.

Normally when in the "stuck, breakout mode" the device switches off all other activities like for instance the rotating brush and the fan producing the vacuum, unless the airstream from this fan is needed for the cooling of the device circuitry as controlled by temperature sensors.

When performing a cleaning task the device starts by tracking the walls defining the room. In the preferred embodiment there are four sonar microphone units in the bumper below the ultrasonic transmitter. Three microphone units are used for the forward navigation while a fourth microphone unit placed at the right side of the bumper takes care of the wall tracking. After the general investigation of the room by doing a wall tracking round the room the device starts the cleaning operation in a random manner and will go on until it estimates that it has covered all the accessible surface.

For a random number generation a standard pseudo-random number generator of the congruental type is used. As seed an 11 bit random number is used in order to use different sequences each separate run. This random number is generated by using the least significant bit of the $A / D$ converted value from each of the 11

## analog inputs.

It will be understood by those skilled in the art that various modifications and changes may be made to the present invention without departure from the spirit and scope thereof defined by the appended claims.

CLAIMS

1. A proximity sensing system for an autonomous device being provided with motor driven wheels (17. 18) for carrying out a specific cleaning function, said device comprising members for the orientation and guiding of the device by means of a microprocessor system forming a proximity sensing system which comprises at least one transmitting member and one receiving member and a mechanical sensing member (16) in form of a forward directed bumper, characterized in that
said transmitting member is a stripe-shaped ultrasound transducer (10) positioned at the front perimeter of the device and transmitting ultrasonic waves with a narrow vertical distribution within a wide sector in front of the device,
2. The system according to claim l, characterized in that said transmitting member is a semicircular capacitance film-transducer (10) mounted on the perimeter of the device together with said receiving member having at least three ultrasonic microphone units.
3. The system according to claim 2, characterized in that said transmitting member is divided into two portions presenting an upper stripe-shaped ultrasound transducer and a lower stripeshaped ultrasound transducer having between them the receiving member.
4. The system according to claim 2 or 3 , characterized in that said transmitting member is countersinked in the front portion of the device to further limit the vertical distribution of transmitted and received signals.
5. The system according to claim 1 or 3, characterized in that said receiving member comprises a number of microphone units (12) provided with hollow pipes (12a, 12b) for the sound to further improve the directivity pattern for each microphone unit.
6. The system according to claim 5, characterized in that
said hollow pipes (12a, 12b) of the receiving microphone units are aligned vertically in respect to each other to produce an improved directivity in the vertical plane.
7. The system according to claim 5, characterized in that a further microphone unit (12) is pointed to one side of the device to be used in a wall tracking operation.
8. The system according to claim 2 or 3, characterized in that said transmitting member during each repeated transmission transmits a sequence of closely spaced pulses, the echoes of which will be integrated into one sampled reflection at a specific reflection distance by said receiving system.
9. The system according to any of the previous claims, characterized in that said mechanical sensing member (16) is actuating at least one touch sensor if the device makes contact to an obstacle in the course of the moving device,
10. A device for navigation of an autonomous device being provided with motor driven wheels (17, 18) for carrying out some specific cleaning function, said device comprising members for the proximity orientation and guiding of the device by means of a microprocessor system and a proximity sensing system which comprises at least one transmitting member and one receiving member and a mechanical sensing member in form of a forward directed bumper (16), characterized in that said transmitting member is a stripe-shaped ultrasound transducer (10) positioned at the front of the device and transmitting ultrasonic waves with a narrow vertical distribution within a wide sector in front of the device.
11. The device according to claim 10, characterized in that said transmitting member is a semicircular capacitance filmtransducer mounted on the perimeter of the device together with said receiving member having at least three microphone units.
12. The device according to claim 11, characterized in that said transmitting member is divided into two portions presenting an upper stripe-shaped ultrasound transducer and a lower stripeshaped ultrasound transducer having between them the receiving member.
13. The device according to claim 11 or 12, characterized in that said transmitting member is countersinked in the front portion of the device to further limit the vertical distribution of transmitted and received signals.
14. The system according to claim 10 or 12 , characterized in that said receiving member comprises a number of microphone units (12) provided with hollow pipes (12a, 12b) for the sound to further improve the directivity pattern for each microphone unit.
15. The device according to claim 14, characterized in that said hollow pipes (12a, 12b) of the receiving microphone units (12) are aligned vertically in respect to each other to produce an improved directivity in the vertical plane.
16. The device according to claim 14, characterized in that a further microphone unit (12) is pointed to one side of the device to be used in a wall tracking operation.
17. The device according to claim 11 or 12 , characterized in that said transmitting member during each repeated transmission transmits a sequence of closely spaced pulses, the echoes of which will be integrated into one sampled reflection at a specific reflection distance by said receiving system.
18. The device according to any of the previous claims 10 to 16, characterized in that said mechanical sensing member (16) is actuating at least one touch sensor if the device makes contact to an obstacle in the course of the moving device.


Fig. 1


Fig. 2


Fig- 5

## UBSTITUTE SHEER



Fig. 4


12


Fig. 8


Fig. 9

6/7


Fig- 10


Fig. 11


Fig. 12


Fig. 13

SUBSTITUTE SHEET

| A. CLASSIFICATION OF SUBJECT MATTER |
| :--- |
| IPC6: G01S 15/93, G05D 1/03 |
| According to International Patent Classification (IPC) or to both national classification and IPC |
| B. FIELDS SEARCHED |
| Minimum documentation searched (classification syatem followed by classification symbols) |
| IPC6: G01S, G05D |
| Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched |
| SE,DK,FI, NO classes as above |

Electronic data base consulted during the international search (name of data base and, where practicable, search terms used)

WPI
C. DOCUMENTS CONSIDERED TO BE RELEVANT

| Category* | Citation of document, with indication, where appropriate, of the relevant passages | Relevant to claim No. |
| :--- | :---: | :---: |
| A | US 5377106 A (GERHARD DRUNK ET AL), |  |
| 27 December 1994 (27.12.94), figures 11-16, |  |  |
| abstract |  |  |

A US 5276618 A (HOBART R. EVERETT, JR), 1-18 4 January 1994 (04.01.94), figure 1, abstract

A
US 4751658 A (MARK B. KADONDFF ET AL), 1-18 14 June 1988 (14.06.88), figure 1 , abstract

See patent family annex.



[^3]| INTERNATIONAL SEARCH REPORT Information on patent family members |  |  |  |  | 06/08/97 | International application No. PCT/SE 97/00625 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | tent document in search repo |  | $\begin{aligned} & \text { Publication } \\ & \text { date } \end{aligned}$ |  | Patent family member $(s)$ |  | Publication date |
| US | 5377106 | A | 27/12/94 | $\begin{aligned} & \text { AT } \\ & D E \\ & D E \\ & E P \\ & J P \\ & \text { WO } \end{aligned}$ | 129821 3709627 3854649 0378528 3500098 8807711 | $\begin{aligned} & A \\ & D \\ & A, B \\ & T \\ & A \end{aligned}$ | $\begin{aligned} & 15 / 11 / 95 \\ & 13 / 10 / 88 \\ & 00 / 00 / 00 \\ & 25 / 07 / 90 \\ & 10 / 01 / 91 \\ & 06 / 10 / 88 \end{aligned}$ |
| US | 5276618 | A | 04/01/94 | NON |  |  |  |
| US | 4751658 | A | 14/06/88 | $\begin{aligned} & \text { AU } \\ & \text { EP } \\ & \text { JP } \\ & \text { WD } \end{aligned}$ | $\begin{array}{r} 7434387 \\ 0271523 \\ 63502227 \\ 8707056 \end{array}$ |  | $\begin{aligned} & 01 / 12 / 87 \\ & 22 / 06 / 88 \\ & 25 / 08 / 88 \\ & 19 / 11 / 87 \end{aligned}$ |
| US | 5170352 | A | 08/12/92 | NONE |  |  |  |
| US | 4638445 | A | 20/01/87 | NONE |  |  |  |

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[Suite sur la page suivante]
(54) Titte: DEVICE FOR AUTOMATICALLY PICKING UP OBJECTS
(54) Titre: DISPOSITIF AUTOMATIQUE DE RAMASSAGE D'OBJETS

(57) Abstract: The invention concerns a system for picking up objects (2) over a delimited surface consisting of an automatic mobile machine equipped with a motor and a power source, for example a rechargeable battery (5), and provided with an onborard computer (40). The machine carries a mechanical device for gripping and storing ( $1,2,13$ ) objects in a container ( 9 ), a device for emptying said container, a device for detecting the limits of the surface for picking up. The system further comprises at least a station (17) for discharging the objects picked up and preferably a station for recharging the rechargeable batteries. Both said stations are advantageously integrated to each other. The objects to be picked up are for instance balls (2) on golf ball practice greens which can automatically be returned from the unloading station to the driving site.
(57) Abrégé: L'invention propose un système de ramassage d'objets (2) sur une surface delimitée constitué par un engin mobile automatique muni d'un moteur et d'une source d'énergie, par exemple une batterie rechargeable (5), et muni d'un ordinateur de bord (40). L'engin porte un dispositif mécanique de prehension et de stockage ( $1,2,13$ ) des objets dans un receptacle (9), un dispositif de vidage dudit réceptacle. un dispositif de détection des limites de la surface de ramassage. Le système comporte aussi au moins une station (17) de décharge des objets rícoltés et de préférence une station de recharge des batteries rechargeables. Ces deux stations sont avantageusement intégrées l'une à l'autre. Les objets à ramasser sont par exemple des balles (2) sur des "practices" de golf balles qui peuvent être automatiquement renvoyées de la station de décharge vers l'emplacement de tir.

## WO 00/78410 A1

(AT, BE, CH, CY, DE, DK, ES, FI, FR, GB, GR, IE, TT, LU, En ce qui concerne les codes à deux lettres et autres abréviaMC, NL, PT, SE), brevet OAPI (BF, BJ, CF, CG, CI, CM, tions, se référer aux "Notes explicatives relatives aux codes et GA, GN, GW, ML, MR, NE, SN, TD, TG).

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La Flupart des clubs de golf possèdent un "practice",
espace de gazon sur lequel les golfeurs peuvent
s'entraîner.
Ies golfeurs exercent leurs "drives" à partir d'un espace
réservé et envoient les balles à des distances
généralement comprises entre 50 et 200 mètres. Ces
balles doivent être régulièrement ramassées et ramenées à
l'espace de tir.
On connaît déjà des engins spécialement adaptés pour le
ramassage des balles de golf, en particulier sur des
practices. Ils font en général intervenir un système
comportant des disques souples espacés de la largeur d'une
balle de golf (voir par exemple brevet des Etats-Unis
5.711.388). Les disques tournent et sont montés
verticalement sur un axe horizontal perpendiculaire à la
progression de l'engin, ce dernier étant tiré par un
véhicule automoteur ou poussé à la main.
Si l'on ne veut pas avoir un nombre de balles prohibitif
en circulation, le ramassage doit se faire régulièrement,
ce qui entraine un coût en main d'oeuvre important et une
perturbation régulière des joueurs.
Il \(Y\) a donc un réel besoin de disposer d'un système de ramassage de balles qui soit entièrement automatique et puisse fonctionner sans interrompre les joueurs et sans risque d'accidents dus aux tirs de balle.
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copie de confimation

La présente invention propose un système de ramassage et de retour des balles entièrement automatique, Eliminant la main d'oeuvre et permettant aux joueurs de continuer à s'exercer durant le ramassage.
De manière plus générale, l'invention propose un système
de ramassage d'objets sur une surface déterminée constitué
par un engin mobile automatique à batterie rechargeable et
muni d'un ordinateur de bord. L'engin porte un dispositif
mécanique de préhension et de stockage des objets dans un
réceptacle, un dispositif de vidage dudit réceptacle, un
dispositif de détection des limites de la surface de
ramassage. Le système comporte aussi au moins une station
de recharge des batteries rechargeables et une station de
décharge des objets récoltés.

```
Selon un aspect de l'invention, le système comprend un
engin mobile autonome circulant de manière aléatoire ou
pseudo aléatoire sur la surface ou les balles doivent être
récoltées.
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De manière connue, la surface est de préférence délimitée
par un fil périphérique dans lequel circule un signal
basse fréquence détecté par l'engin. D'autres systèmes de
délimitation de la surface de travail peuvent être
adoptées, $y$ compris par obstacle physique, tels que
décrits dans la demande PCT/BE91/00068 pour une tondeuse à
gazon robotique.
L'engin de ramassage comportera un châssis et des éléments
d'avancement et de guidage connus en soi, par exemple
similaires à ceux decrits dans les demandes PCT/BE91/00068
et PCT/BE98/00038.
-3-

Le système de conte des documents susmentionnés est remplacé par un système de ramassage de balles. Le système de ramassage de balles est constitué, par exemple, d'un rouleau formé d'une série de disques flexibles parallèles, de profil approprié, espacés d'une distance égale ou légèrement inférieure au diamètre dune balle. Lors de l'avancement de la machine, le système de disques flexibles reposant sur le sol est entraîné passivement en rotation, et roule sur les balles se trouvant sur son passage. Le rouleau coince ces dernières entre deux disques flexibles adjacents qui par le mouvement circulaire ascendant, et l'effet d'éléments de déviation dans la partie descendante, les ramènent dans un panier collecteur supporté par l'engin. Le système de disques flexibles est de préférence monté sur une ou des articulations, ou est en tout cas monté de manière souple, permettant de garder le contact avec le sol en cas d'irrégularités de celui-ci. Le panier collecteur comprend à sa partie inférieure une ouverture commandée par l'ordinateur de bord.

Selon un mode de réalisation, le système de disques flexibles comprend un axe articulé apte à se relever, par exemple à l'intervention d'un vérin. Lors d'un changement de direction, l'ordinateur commande le relèvement du système à disques souples afin d'éviter une friction importante avec le sol, et les dégradations de la surface d'herbe et la consommation énergétique supplémentaire qui peuvent en résulter.

Lorsque le panier est plein ou lorsque la machine doit recharger ses batteries, l'ordinateur commandant l'avancement cie l'engin applique un algorithme de retour vers un point fixe (station). Le niveau limite de


#### Abstract

-4- remplissage en balles dans le panier collecteur peut par exemple être détecté par un système d'émetteur-récepteur IR connecté au micro-ordinateur.

Pour le retour à la station de recharge, selon un mode de réalisation, l'engin recherche le fil périphérique en suivant de manière aléatoire par exemple une trajectoire droite puis, ayant détecté ce dernier, le suit à une distance fixe jusqu'a atteindre la borne ou station de recharge. Cette dernière peut être avantageusement couplée et intégrée à la station de récupération des balles.

En effet selon un mode préféré de réalisation, après détection de la borne, p.e. par contact, la machine s'arrête, et se positionne éventuellement de manière plus précise. L'ordinateur commande l'ouverture de la trappe permettant au panier de se vider et maintient la machine en état de recharge jusqu'à ce que ses batteries soient complètement rechargées. Après recharge, l'engin repart pour un nouveau cycle de récolte en parcourant la surface du practice de manière aléatoire ou quasi aléatoire.

Selon d'autres modes de réalisation, actuellement moins préférés, l'engin peut rejoindre la station de recharge par d'autres moyens, par exemple par analyse dun champ magnétique avec recharge éventuelle par induction (voir par exemple US 5.869.910), par guidage radio ou encore par détection de signaux infra-rouge.

Dans ce dernier cas, l'engin selon l'invention incorpore un système de guidage et de positionnement par rapport à une station fixe faisant par exemple intervenir au moins un faisceau infrarouge directionnel émis par la station fixe, le robot mobile étant muni d'un système de détection


#### Abstract

-5- (détecteurs) directionnel d'émission infra-rouge relié au microordinateur incorporé dans ledit robot, le robot se déplacant sur une surface de travail de manière essentiellement aléatoire, le micro-ordinateur comprenant un algorithme apte à commander le retour à la station fixe par déplacement du robot vers la direction d'émission dudit faisceau infrarouge. Le faisceau infrarouge peut être un faisceau directionnel étroit et le système de détection peut être avantageusement situé sur le châssis au centre de rotation du robot, dirigés dans le sens du mouvement du robot, le positionnement précis dans la station fixe étant effectué par rotation de l'engin autour d'un axe vertical selon un algorithme basé sur la dētection du faisceau étroit, par exemple de 2 à $15^{\circ}$. Ce système peut faire intervenir au moins deux faisceaux de directionalité substantiellement différente érais à partir ou aux environs de la station fixe, le ou les faisceaux les moins directionnels servant à l'approche vers la station fixe, tandis que le ou les faisceaux plus directionnels sont utilisés pour l'étape ultime de positionnement précis du robot par rapport à cette station fixe.

L'engin selon l'invention peut fonctionner pendant les tirs de balles. Le profil de l'engin est bas et est peu important par rapport aux engins classiques tirés et la probabilité de collision avec une balle en est diminuée. De plus l'habillage de l'engin, par exemple en matière plastique éventuellement recouverte de mousse, est conçu de manière à pouvoir supporter sans endommagement l'impact de balles de golf.


On peut à certains moments souhaiter que la surface soit entièrement débarassée de balles, par exemple pour tondre le gazon de manière classique. Dans ce cas la récupération en utilisant un système de trajectoire aléatoire ou quasi aléatoire n'est plus souhaitable. Un système de trajectoire systématique peut être adopté pour recouvrir l'ensemble du terrain en un temps optimal.

Par exemple, la machine peut suivre le fil périphérique à une certaine distance de celui-ci. Grâce à la mesure constante du champ d'un fil périphérique de délimitation de la surface de travail tel que décrit dans les brevets EP 0550473 B1 et 0744093 BI, la machine calcule constamment sa distance par rapport au fil et peut incrémenter celle-ci après chaque tour. La récupération se déroulera en bandes parallèles à partir de la péripherie.

Plus précisément, selon cette dernière technique, au début la machine est positionnée le long du fil périphérique. Après le démarrage, l'ordinateur de bord mesure périodiquement, de manière connue, l'amplitude du signal émis par le fil périphérique. Cette mesure permet à l'ordinateur de bord de connaître la distance le séparant du fil et donc de contrôler la direction de la machine de manière à la garder à une distance fixe du fil.

Si la longueur du fil a été préalablement introduite dans la mémoire de l'ordinateur de bord, celui-ci peut déterminer avec une précision raisonnable le moment ou un tour complet a été effectué par la tondeuse le long de ce fil. Là tondeuse peut alors s'éloigner du fil dune distance égale à la largeur de coupe de manière à pouvoir effectuer une nouvelle boucle à une distance du fil augmentée de la largeur de coupe. L'opération peut ainsi
-7-
se répéter en augmentant chaque fois la distance entre la tondeuse et le fil périphérique, idealement jusqu'à arriver au centre de la zone à tondre.

Selon une variante de réalisation, il n'est pas nécessaire dintroduire dans l'ordinateur la longueur du fil susmentionné. La longueur peut en effet être déterminée par l'ordinateur de bord en intégrant les différences de vitesse entre les roues morrices de la machine (changements de direction), jusqu'à ce que le changement cumulé atteigne ou dépasse $360^{\circ}$. Dans ce but, le système peut Egalement avantageusement intégrer un compas magnétique ou inertiel.

L'invention sera davantage décrite en se référant à l'exemple de réalisation qui suit se référant aux dessins en annexe présentés à titre d'exemples non limitatifs.

La fig. l est une vue du dessous de l'engin selon l'invention.

La fig. 2 est une vue latérale en coupe de l'engin selon
la fig. 1.

La fig. 3 illustre le trajet suivi par l'engin

La fig. 4 illustre un exemple de station de recharge électrique et de décharge des balles de golf.

La fig. 5 illustre en détail un système de recharge.

```
La fig. l est une vue du dessous de l'engin selon
l'invention. On illustre les disques flexibles l, les
balles 2 venant se coincer entre les disques , l'axe
transversal de rotation 3 des disques, axe de préférence relié au châssis de manière non rigide, le boîtier comprenant l'électronique de commande et l'ordinateur de bord 4 , les batteries 5 , les moteurs de roue 6 , les roulettes folles 7 montées à l'avant, le détecteur de fil périphérique 8 , le détecteur optique de remplissage de panier 30,31 constitué d'un émetteur et d'un récepteur infrarouge.
```

La fig. 2 représente l'engin de la fig. 1 vue en coupe de profil. On distingue le panier 9 récepteur de balles, muni à sa paroi inférieure d'une ouverture pivotante autour de l'axe 11 et dont l'ouverture est commandée par le vérin 12. Les doigts 13 situés sur la trajectoire circulaire des balles coincés extraient ces balles hors des disques de manière à les faire tomber dans le panier 9.

La fig. 3 montre un exempie de trajet de l'engin. celui-ci est typiquement aléatoire. Lorsqu'elle a fait le plein de balles, et/ou lorsque la batterie est suffisamment déchargée, l'engin recherche le fil périphérique 15 qu'elle suit jusqu'à détecter la station 17.

La fig. 4 illustre un mode de réalisation dans lequel la station est surélevée de manière à pouvoir introduire un container 18 destiné à recueillir les balles. Les rampes 19 permettent à la machine d'atteindre la plate-forme 20 où est située la station de recharge. La plate-forme 20

## -9-

est munie d'une grille 21 par où les balles libérées par l'ouverture du panier 9 peuvent rejoindre le container ou le conduit de retour des balles.

A la fig. 5 on illustre la machine connectée à la station de recharge. En suivant le fil périphérique, et à l'endroit de la station, deux balais latéraux 23 de l'engin viennent en contact avec deux rails conducteurs 24 montés sur chaque flanc de la machine. Le fait de prévoir des rails sur les deux flancs permet à l'engin d'aborder la station dans les deux directions. Les balais 23 sont montés sur la station par l'intermédiaire du bras 25 fixé au boîtier de manière flexible en 26 , permettant au bras de pivoter lorsque l'engin vient en contact. L'ordinateur de bord vérifie constamment la tension sur les balais 23. I'apparition d'une tension signale la présence des rails et donc de la station et permet à l'ordinateur d'arrêter l'engin.

Le système de décharge des balles peut être avantageusement couplé à un système de retour automatique des balles à proximité immédiate des joueurs. Ce système peut impliquer des conduits légèrement inclinés amenant les balles par gravité. Comme mentionné ci-dessus une station de recharge située sensiblement plus haut que la surface de tir, accessible vie des rampes, conviendra particulièrement dans ce but.

On peut cependant également prevoir un bac récepteur à hauteur du sol ou une cuvette dans le sol, ie bac ou la cuvette étant muni d'un système d'élevation des balles,

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            -10-
par exemple par vis sans fin, bande transporteuse ou
moyens équivalents pour les amener dans des récipients ou
des conduits de retour.
On comprendra aussi que le système decrit ci-avant peut
être adapté pour la récolte d'autres objets que des balles
de golf. En particulier, en modifiant le système, il
pourrait s'agir de déchets ou de végétaux.
Ainsi le dispositif mécanique de préhension peut être
constitué par un balai rotatif muni de picots, disposés
radialement autour de l'axe dudit balai. Les picots sont
aptes à percer des objets situés sur ladite surface, et
lesdits objet sont entraînés dans le mouvement circulaire,
détachés des picots par des éléments fixes s'engageant
entre les picots et déviant les objets vers un dispositif
de stockage. Il peut s'agir de feuilles mortes ou de
morceaux de papier.
De même il est bien entendu que le système proposé par
l'invention, peut etre couplé à un système de tonte,
eventuellement porté par le même châssis. Un engin
automatique de tonte comme décrit dans les demandes PCT
susmentionnēes peut évoluer indépendamment, en utilisant
cependant le même fil périphérique et la même station de
recharge.
On comprendra également que le moteur du robot peut être
associé à une source d'énergie autre qu'une batterie
rechargeable, par exemple une pile à combustible, ou
encore un moteur thermique ou hybride.
```

Selon une autre variante, le système selon la présente invention ne comporterait pas de moyen d'avancement propre mais serait tracté par un robot mobile de tonte auquel il serait éventuellement électroniquement relié.

Revendications :

1. Système de ramassage d'objets sur une surface déterminée constitué par un engin mobile automatique muni d'un ordinateur de bord, d'au moins un moteur associé à une source d'énergie, un dispositif mécanique de prêhension et de stockage des objets dans un réceptacle supporté par l'engin mobile, un dispositif de vidage duait réceptacle, un dispositif de limitation de la surface de ramassage et une station de décharge des objets récoltés.
2. Système selon la revendication 1 caractérisé en ce que la source d'énergie est une batterie rechargeable et en ce qu'il est prévu au moins une station de recharge des batteries rechargeables.
3. Système selon la revendication 1 ou 2 dans lequel les objets sont des balles de golf.
4. Système selon n'importe laquelle des revendications précédentes dans lequel la station de recharge des batteries et de décharge des balles est couplée.
5. Système selon n'importe laquelle des revendications précédentes dans iequel le dispositif de limitation de la surface est constitué par un fil localisé au périmètre de cette surface et détectable par un détecteur porté par l'engin.
```
6. Système selon la revendication précédente dans lequel
l'engin rejoint la ou les stations en suivant le fil de
limitation de la surface, la ou les stations étant situees
le long dudit fil ou une prolongation dudit fil.
```

```
7. Système selon la revendication précédente caractérisé
en ce que la station de recharge est constituée par au
moins un rail fixe situé le long dudit fil et apte à
entrer en contact avec un des deux balais latéraux portés
par l'engin mobile.
8. Syscème selon n'importe laquelle des revendications
précédentes caractérisé en ce que la ou les stations de
recharge se situent à proximité des joueurs.
    9. Système selon n'importe laquelle des revendications
    précédentes dans lequel la ou les stations comprennent une
    cuvette de récupération des balles munies d'un système
    d'élévation de celles-ci et reliée à la surface de tirs au
moins un conduit apte à ramener les balles à proximité
immédiate des joueurs au moins partiellement par gravité.
10. Système selon n'importe laquelle des revendications
précédentes dans lequel l'engin automatique évolue sur la
surface de ramassage au moins partiellement de manière
aleatoire.
11. Système selon la revendication 1 dans lequel le
dispositif mécanique de préhension est constitué par un
balai rotatif muni de picots, disposés radialement autour
de l'axe dudit balai, les picots étant aptes à percer des
objets situés sur ladite surface, lesdits objets entrainnés
```

$$
\text { - } 14 \text { - }
$$

dans le mouvement circulaire étant détachés desdits picots par des éléments fixes s'engageant entre lesdits picots et déviant les objets vers ledit dispositif de stockage.
12. Système selon la revendication précédente dans lequel
les objets ramassés sont des feuilles mortes.
13. Système selon la revendication 9 dans lequel les objets ramassés sont des feuilles de papier.
14. Engin de ramassage automatique adapté au système selon n'importe laquelle des revendications précédentes.
15. Engin selon la revendication précédente caractérisé en ce qu'il comprend des bras deflecteurs aptes à faire dévier lors du mouvement d'avancement de l'engin les objets à récolter vers le dispositif de préhension.
16. Système selon les revendications 1 à 12 ou engin de ramassage selon la revendication 12 à 15 caractérisé en ce qu'il comprend aussi un système de tonte automatique d'une surface d'herbe.
17. Méthode de ramassage d'objets sur une surface prédéterminée utilisant un système ou un engin selon les revendications 1 à 16 .


FIG. 1


FIG. 2

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FIG. 3
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## $4 / 5$



FIG. 4


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& 1,3,6 \\
& 14,15,17
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\hline \multicolumn{4}{|l|}{$X$ Further documents are listed in the contimation of box C . $X$ Patent tamily members are listod in ammex.} <br>

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| 16 October 2000 | $23 / 10 / 2000$ |} <br>


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## ELECTRONIC SEARCH SYSTEM

## Technical field

5
The subject invention refers to an electronic search system for a working tool, in which system a border cable, i.e. an electric cable, is placed above, under or on ground or floor, so that it separates an inner area within the border cable from an outer area, which working tool is preferably intended for attendance of ground or floor, such as grass-cutting, moss-scratching, watering, 10 vacuum-cleaning, polishing, transportation etc., and a signal generator feeds the border cable with current, whose magnetic field affects at least one sensing unit located on the working tool, so that the sensing unit emits signals to a control unit, which in cooperation with an engine control, or a signal system for a driver, and at least one driving source directs the tool's movement in order to prevent it

15 from remoting from the inner area.

## Background of the invention

The idea to create a working tool, which manage completely by itself, such as a robot lawn mover or a robot vacuum-cleaner, is old. However, it has taken a long time before such kind of tool has reached the market. The solar
20 cell driven lawn mover, called Solar Mower, is an example of that kind of product. It cuts the grass within a border cable, which has been placed in order to fence off the cutting area. Preferably the border cable is excavated into the ground. A signal generator feeds the border cable with current, whose magnetic field affects a sensing unit on the working tool. The sensing unit detects the 25 intensity of the magnetic field and this intensity will increase when the working tool is coming closer and closer to the border cable. The microcomputer in the lawn mover is so programmed that the lawn mover reverses when a certain signal intensity has been achieved during the increasing of the signal intensity that
occurs when the sensing unit is approaching the border cable. The lawn mover will as said move backwards from the border cable and then turn and begin to cut in a direction away from the border cable. Consequently, the lawn mover turns 5 when the powerful magnetic field at the border cable has caused a signal intensity of a certain degree. On the other hand, the microcomputer cannot in any way separate the magnetic field on the outside from that on the inside of the border cable. It means that if the lawn mover should slide outside the border cable, or be pushed outside the border cable, the lawn mover will remote from the border 10 cable in the wrong direction, i.e. out from the cutting area. However, it stops after approximately 4 metres when the signal intensity has dropped too much. These and other disadvantages are described in closer detail in a not yet published swedish patent application 9703399-7. This application refers to an electronic bordering system and describes in full detail the technology of how to separate an 15 outer area from an inner area, thus essentially eliminating the above mentioned disadvantages. On the other hand, by way of this system no additional area within the inner area can be separated. For example, this would be desirable if you wish to cut a certain surface area especially carefully, or, if you wish that the tool shall stay within a certain area during the night. Also, it might be desirable 20 to separate a special area for use in connection with a docking station for automatic battery charging.

## Purpose of the invention

The purpose of the subject invention is to substantially reduce the above outlined problems.

## 25 Summary of the invention

The above purpose is achieved in that the electronic search system in accordance with the invention is having the characteristics appearing from the appended claims.

The electronic search system in accordance with the invention is thus essentially characterized in that the first signal generator feeds the border cable with current containing at least two components of alternating-current with 5 different frequency, and the components are lying in a known relation of time to each other, e.g. a regularly varying time relation, and that at least one more cable, called search cable, is placed at least partly within the inner area, so that it separates at least one search area within the inner area, and each search cable respectively is fed by a signal generator with an adapted current whose 10 alternating-current components are virtually identical with the alternating-current components in the border cable, but where the direction of flow, at least for the alternating-current component with the higher frequency, in each of the search cables is alternating in time in being either in phase or out of phase in relation to the current flow direction in the border cable, so that the magnetic fields in the 15 different areas, which are separated by each cable respectively, are forming at least three essentially unique time patterns, and hereby the control unit can evaluate the difference in the signals caused by the magnetic field's different time patterns in the inner area, the outer area and at least one search area, and the control unit can therefore emit an area signal, which mainly takes up one of at 20 least three states depending on the position of the sensing unit in relation to the border cable or each search cable respectively, i.e. an outer area state, an inner area state or at least one search area state.

By means of the specific current that is fed onto the border cable, and by the adapted current that is fed onto one or several search cables, at least 25 three different areas can be separated, i.e. an outer area, an inner area and at least one search area. Owing to the fact that at least one more area, called search area, is added comparing with the above mentioned electronic bordering system, a number of additional possibilities are created. One or several search area/s could for instance be cut especially carefully in that the cutting tool remains for a 30 longer time within this/these certain area/s. The tool could stay in a certain search
area during the night. By way of a special "follow the cable" mode the tool can move on along a search cable to a docking station for automatic battery charging.

The possibility for the control unit to evaluate if the sensing unit is 5 located inside or outside the border cable is created in that the signal generator feeds the border cable with current containing at least two alternating-current components of different frequency, and in that the components are lying in a known relation of time to each other. Furthermore the frequences can preferably consist of multiples of each other, preferably equal number multiples of each 10 other, and preferably the alternating-current components should stay in an essentially permanent time relation to each other. In order to increase the safety of the bordering system preferably an analogue signal is used, a so called quality signal, whose signal intensity is a measure of the intensity of the incoming signals of the control unit. Owing to this the tool can be shut off when the signal 15 intensity is riskfully low. These and other characteristics and advantages of the invention will become more apparent from the detailed description of various embodiments with the support of the annexed drawing.

## Brief description of the drawing

The invention will be described in closer detail in the following by 20 way of various embodiments thereof with reference to the accompanying drawing.

Figure 1 shows in perspective a working tool, such as a lawn mover, placed on a lawn. By way of a border cable and a number of search cables the surface is devided into an outer area, an inner area and a number of search areas.

Figure 2 shows in perspective a working tool, such as a lawn mover placed on a lawn, on its way towards a docking station. The working tool follows a search cable and only the front part of the tool is shown.

Figure 3 shows straight from above a double docking station with two search cables connected.

Figure 4 shows schematically the currents fed to a border cable as well as to a search cable, and furthermore the signals picked up by the tool in the outer area, the inner area as well as in the search area. The search cable is fed 5 with in phase and out of phase current according to a time-dependent pattern.

Figure 5 corresponds to figure 4 but there is yet another search cable, which is electrically distinguished. The two search cables are fed with in phase and out of phase current with different time patterns.

Figure 6 shows on the vertical axis the vertical magnetic field around 10 a border cable as well as a search cable on the inside of the border cable. In the upper part of the figure the conductors of each cable are shown. The diagram shows the vertical magnetic field when the current of the search cable is in phase with the current of the border cable.

Figure 7 corresponds to figure 6 but shows the vertical magnetic 15 field when the current of the search cable is out of phase with the current of the border cable.

Figure 8 shows enlarged the control unit 10 , which is clearly evident without details from figure 1.

Figure 9 shows the ground area as a horizontal line. The inner area is 20 separated by a current supplied border cable. Above this the resulting signal intensity of the control unit is shown in two versions. A continuous-line illustrates the signal intensity when an automatically controlled amplifier according to figure 8 is used. A dash-dotted line illustrates the signal intensity when such an amplifier circuit is not used. The picture is simplified by showing 25 only the absolute value of the signal intensity and not showing the extremely local fall of the signal intensity straight above each section of the border cable.

Figure 10 shows somewhat simplified the electronic design of a signal generator, which feeds a border cable and a search cable with current.

Figure 11 shows schematically some important signals and the 30 currents in the signal generator with the cables according to figure 10 .

## Description of mbodiments

In the schematical figure 1 numeral reference 1 designates an 5 electronic search system according to the invention. Numeral reference 2 designates a working tool. It is intended to be a lawn mover, which is shown somewhat enlarged, for the sake of clarity. For the same reason only the components which are of interest for the electronic search system are shown. The remaining components, such as a knife disc for example, are lying concealed 10 under the tool's cover 29. The border cable a is in this case preferably placed a bit under the ground. In other applications, such as a vacuum-cleaner, or a floor-polishing machine, it could be placed on the floor, or above the floor, for example underneath the sealing. The border cable is an electric cable, such as a common copper wire of single-core type, but naturally also double-core type can 15 be used. The border cable a is connected to a signal generator 3 . The border cable separates an inner area A from an outer area C. The bordering area can have a comparatively arbitrary form. In the upper part of the figure an island $C$ is shown. The border cable is thus placed there in order to protrude into the area A. The island could for instance be a round flower bed. The signal generator feeds the 20 border cable a with current generating a magnetic field 7, which is shown here in only one position. The small diagram shows the current intensity as a function of time for the components 14 and 15 . The current shall contain at least two alternating-current components 14,15 of different frequency. In the shown example the component 15 has twice as high frequency as the component 14. The 25 components are superposed a direct current component, which is not advatageous, but still quite possible. The components are lying in a known time relation to each other, in this case a permanent time relation. However, it could also be a regularly varying time relation. On the other hand it cannot be an accidentally varying time relation. The tool 2 rests on three wheels, of which two 30 are rear wheels 27,28 . The front wheel is concealed under the cover 29 and is preferably a free-swinging link wheel. It means that the tool can be controlled in that each drive engine 12,13 is driven in the suitable direction and with a suitable
rotational speed. Naturally the tool could also be designed in other ways, e.g. it could be equipped with one driving wheel and two steering wheels. Normally the tool is self-propelled, but it is also conceivable that it is propelled by a driver.

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The tool is equipped with a sensing unit 8 , here located on the one end, i.e. at the very front of the tool. The sensing unit comprises at least one coil 19. Preferably the coil 19 surrounds a ferrite rod 20 , which is placed into the middle of the coil. The ferrite rod gives about 10 times amplification. The coil and the ferrite rod are shown in figure 8. The magnetic field 7 affects the sensing 10 unit 8 so that it emits signals 9 to a control unit 10 . The control unit 10 evaluates the signals 9 and emits an area signal 16 to an engine control 11. From the area signal 16 the engine control knows if the sensing unit is located within the inner area $A$ or the outer area $C$ or within at least one search area $B, D, E$. This is achieved in that the area signal 16 takes up one of at least three states depending
15 on the position of the sensing unit 8 in relation to the border cable a or any one of the search cables $b, d$, e respectively, i.e. an outer area state 17 , an inner area state 18 or at least one search area state $31,32,33$. The engine control 11 provides the tool's driving engines 12,13 with current for driving of the tool. Obviously the tool could also be run by an internal combustion engine. In the 20 shown case the units 8,10 and 11 are designed as separate units. But naturally they can be integrated into one or two units differently divided. In reality these units are of course placed under the cover 29 . The engine control 11 could be replaced by a signal system for a driver, e.g. the signal system could by way of arrows indicate "turn left", "drive forward", "reverse", "turn right". This applies 25 either in a case with a self-propelled working tool, which is the normal case, or in a case with a driver functioning as the driving source for propelling the tool.

A number of search cables $b, d$, $e$ are placed at least partly within the inner area $A+B+D+E$. Each search cable separates a search area $B, D, E$ within the inner area. The search cable $b$ is placed entirely within the inner area and is 30 connected to the signal generator 3 , to which also the border cable a is connected. In each search cable an adapted current Ib , Id, Ie is flowing. The adapted current
in each search cable could either be the same as in the other search cables or it could be individual. If the current is identical in two or several search cables the tool interprets these as identical, and it is reasonable to arrange it so if they have 5 the same function, such as battery charging. Figure 2 shows in particular a docking station with a built-in signal generator. Its cable laying is in principle the same as that of signal generator 3, according to figure 1 . For, the search cable $b$ is placed entirely within the inner area. The search cable $d$ for the signal generator 4 has been given a somewhat different laying. The search cable d is partly placed 10 outside border cable a. Preferably the distance is so large that the magnetic field from border cable $a$ is dominating the magnetic field from search cable $d$. Thereby the tool will stay essentially within the inner area on the inside of border cable a. When passing over to the "follow the cable" mode the tool will follow search cable $d$ where this extends on the inside of border cable a. The signal 15 generator 5 has a somewhat different arrangement of its search cable e. Search cable $e$ is created by connecting a conductor $e$ to the border cable a, so that a part of the border cable a will be integrated into search cable e, which separates the search area E . In this case it is important that the current in the border cable Ia is at least as strong as the current in search cable Ie, so that the tool senses the 20 difference between the outer area C and the inner area E correctly. Accordingly, this solution offers shorter total length of cable but is more demanding from an electrical point of view. From an electrical point of view the most advantageous should be to place the search cable $b$ essentially within the inner area $A+B+D+E$. The shown signal generators $3,4,5$ are of two different types. The first signal 25 generator 3 feeds the border cable with current Ia. The signal generator 3 can have a connected search cable $b$ but must not necessarily. At least one second signal generator 4,5 is placed at the border cable a and transmits an adapted current Id, Ie onto at least one search cable d, e. In that case the adapted current Id, Ie is preferably based on a sensing of the current Ia which the first signal 30 generator 3 has transmitted to the border cable a. Hereby a synchronizing of the adapted current in relation to the current in the border cable can be made. Such
synchronizing is advantageous but not necessary. The synchronizing could also be made in other ways.

Figure 2 shows a signal generator 3 designed as a so called docking 5 station for automatic battery-charging of a battery-operated tool 2 . The signal generator 3 transmits current to a border cable a, which separates an inner area $A+B$. Furthermore it transmits an adapted current to the search cable $b$, which separates the search area B. This takes place in exactly the same way as earlier described. The docking system according to the figure is described in closer 10 detail in a not yet published swedish patent application 9800017-7. The border cable a separates the ground area and is shown here on a substantially reduced scale from considerations of space. A signal generator feeds the border cable a with current containing at least two components of alternating-current with different frequency, and the components are lying in a known relation of time to 15 each other. Hereby a control unit in the tool can evaluate the difference in signals from the sensing unit 8, caused by the magnetic field's different directions in the inner area A and the outer area C . It means that the tool can distinguish the inner area A from the outer area C and stay within the inner area. By way of the search cable a special area is now created, called search area B. This area is located 20 within the inner area A. Preferably the signal generator feeds the search cable b with the same current containing at least two alternating-current components. During some part of the time the current in the both cables $a$ and $b$ are lying in phase with each other, i.e. in the same time relation, but during some part of the time the relation of time is changed so that they are lying out of phase with each 25 other. In case the time proportions between the cables being in phase and being out of phase, or phase and anti-phase, are given a value differing from $50 / 50 \%$, the average of the picked up signals in the sensing unit 8 can be distinguished between area A and area B. Particularly suitable proportions between the times of in phase and out of phase, or the times of phase and anti-phase, is one quarter and 30 three quarters or one third and two thirds respectively. Consequently, by way of this system the areas A, B and C can be separated from each other. The system
functions so that the control unit separates the different areas and not each cable $a, b$, as such.

The tool 2, usually a lawn mover, usually operates on the principle of 5 random motion within the area $A$. It could also operate in a more systematic way. When its battery charge begins to run down it reacts in a special way when passing from area $A$ to area $B$, or vice versa. The control unit takes note of the passage from area $A$ to area $B$ and the tool turns left with the intention of following the search cable $b$ in a clockwise direction towards the docking station 10 3. In the opposite case, i.e. passage from area $B$ to area $A$, the tool instead turns right with the intention of following the search cable in a clockwise direction. After this initial turn the tool will change over to a "follow the cable" mode as follows. After the tool has passed from area B to area A it turns immediately towards the opposite direction and moves back to area B and after moving from 15 area A to area B it turns again and moves towards area A. This pattern will be repeated very frequently. The zigzag motion over the search cable $\mathbf{b}$ is hardly visible on a lawn, but the result will be that the cutting tool follows the search cable $b$ in the desirable direction clockwise, so that it moves towards the docking station in the docking direction 34 . Obviously the search cable $b$ shall lie in the 20 docking direction 34, at least the most adjacent part outside the docking station 3. Hereby is assured that the tool moves straight towards the station. Furthermore the search cable should be drawn over and above the station a suitable length, i.e. the first connecting part $b^{\prime}$, so that the tool follows the first connecting part $b^{\prime}$ on to the docking position. Since the tool is able to separate area A from area B it 25 can also follow the search cable $b$ in the desirable direction towards the station. Obviously, the search cable could as well be followed in an anti-clockwise direction, provided that the anti-clockwise connection, i.e. the second connecting part $b^{\prime \prime}$ instead is drawn in the desirable docking direction 34. Furthermore, it might also be possible for the tool to stand still within the area $B$ during a certain 30 time of the day and night. The tool's microprocessor with a built-in clock is then
simply programmed to stop within the area B when the tool arrives there during the relevant time. Consequently, the above described electronic search system does not imply any docking system, even if docking is the most common
5 application. Obviously the search system could also be combined with other docking systems than the above mentioned.

However, the docking system can also be designed for several docking directions. Nearest to think of might be a double docking station with a second docking direction, which is quite the opposite one to docking direction 34. Such a 10 system is shown in figure 3. In this case a second search cable $d^{\prime}$ should lead in the opposite direction in relation to the first search cable $b$. The system is primarily intended for battery-charging and a ramp is arranged in the opposite direction compared with the one shown in figure 2. This arrangement enables two working tools to be recharged at the same time in a double docking station. When 15 a tool has followed one of the search cables, for example $b^{\prime}$, and is docking, preferably the current in this search cable $b^{\prime}$ is shut-off, so that no other tool is trying to recharge at the already occupied part of the docking station. Obviously the search areas $b$ and $d$ could also be used for other purposes than battery-charging. The adapted current in search cable b could be the same as in 20 search cable $d^{\prime}$ but it could also be different depending on the purpose of each search area.

As mentioned, in the tool's 2 control unit there is a "follow the cable" mode, which becomes activated by passage from one area to another area in combination with that at least one more condition is fulfilled, e.g. the "follow the 25 cable" mode becomes activated when a battery-operated tool gets a low voltage of battery (condition) and passes from the inner area over to the search area or vice versa, resulting in that the tool follows a search cable $b ; b, d^{\prime}$, which leads to a docking station $3 ; 3^{\prime}$ for automatic battery charging. In the "follow the cable" mode the state of the area signal 16 affects the engine control 11 so that the inner 30 area state 18 guides the tool more to the right, while the search area state 31,32 ,

33 guides the tool more to the left, so that the tool follows the search cable between the two areas clockwise, e.g. this applies for docking in a clockwise direction. Instead, for docking in an anti-clockwise direction the following 5 procedure is applicable. In the "follow the cable" mode the state of the area signal 16 affects the engine control 11 so that the inner area state 18 guides the tool more to the left, while the search area state $31,32,33$ guides the tool more to the right, so that the tool follows the search cable between the areas in an anti-clockwise direction. Obviously the "follow the cable" mode could also be 10 used to follow the border cable a. But this implies usually a lot of problems for the tool since the border cable extends near flower beds, house walls and the like. The tool could also run the risk of getting caught at the island shown in the upper part of figure 1. Thus the tool would go round and round this island.

Figure 4 and 5 illustrate how the different areas can be separated 15 from each other. The signs,+- ? illustrate schematically the currents $\mathrm{Ia}, \mathrm{Ib}$ in the cables and the signals in the areas $\mathrm{A}, \mathrm{B}, \mathrm{C}$ along an imaginary horizontal time axis, so that each sign,+- , ? corresponds to a unit of time. On top of the figure 4 the current Ia in the border cable a is shown. This is a current, whose phase position represents a reference phase. It is therefore per definition an in 20 phase current, which is designated by a + sign. The current Ib in search cable b alternates in being either in phase or out of phase, where out of phase current is designated by a - sign. It means that at least the current direction of the alternating-current component 15 with the higher frequency alternates in being either in phase or out of phase in relation to the current direction in the border 25 cable a. Also the alternating-current component 14 with the lower frequency can alternate in being either in phase or out of phase in the same way as the component 15 , however, this alteration is not necessary for the system. Each current $\mathrm{Ia}, \mathrm{lb}$ individually generates magnetic fields 7 of a space varying intensity and direction. These magnetic fields' vertical components are added in every 30 point in the three areas $\mathrm{A}, \mathrm{B}, \mathrm{C}$, and will cause a resulting space dependent signal in the sensing unit 8 . The signals 9 , which are emitted from the sensing
unit 8 in the tool 2 will thus be either in phase signals or out of phase signals, or a combination of in phase and out of phase signals according to a special pattern. The in phase signal is designated by a + sign and the out of phase signal by a 5 sign. In the outer area C all signals per definition are out of phase signals, i.e. In the inner area A near the border cable a all signals are instead in phase signals, i.e. + . Thus we can see that the signs will be inverted when passing the border cable a. Since the border cable is fed with current Ia containing at least two alternating-current components of different frequency, and lying in a known 10 relation of time to each other, the magnetic field's vertical direction on the inside as well as on the outside of the border cable a can therefore be sensed. And since the direction is different said inversion takes place. The corresponding matter of fact is also valid for the search cable b, i.e. an inversion of the signals occurs when passing the cable $b$. We can see that within area $B$ the same signal pattern 15 as there is in the current Ib can be sensed. Just outside search cable b in the area A these signals are instead inverted, so that we get three + signs and one - sign etc. instead of three - signs and one + sign. In the part of area $A$, which neither lies near border cable a nor search cable $b$ the relation of signals is somewhat more uncertain. The two currents' Ia, Ib magnetic fields cancel each other out, so 20 that only a weak resulting signal 9 is received in these areas. This is designated by a ? sign in the indefinite positions. It means that sometimes a + sign and sometimes a - sign is received where the ? sign is positioned. However, this implies no practical problems with the indication of each area respectively. In the column to the right, designated analogue levels, an analogue average value of the 25 proportion of the in phase signals is shown, i.e. the proportion of the + signs in each line respectively. As for the center line, which is somewhat indefinite, the analogue level will thus be somewhere between 75-100 \%. At the bottom of the figure is shown an example of the signification of analogue signal levels. For, suitable signal levels can be programmed into the evaluation unit 23 in the 30 control unit 10 , which is used for this purpose. The signal levels can be chosen in
many different ways and the example is showing a suitable method that offers large margins at each decipherment. Compare above column for analogue levels. Less than $12 \%$, i.e. $12 \%$ of the + signs, are deciphered as area C. 13-49 \% are 5 deciphered as area B and more than $50 \%$ are deciphered as area A . Consequently, in the evaluation unit the signals are deciphered as an analogue average of the proportion of in phase signals, or, as an analogue average of the proportion of out of phase signals, so that the evaluation unit creates the area signal 16. According to the example in figure 4 it takes up either an outer area 10 state 17 , an inner area state 18 or a search area state 31 . The evaluation unit 23 can also sense the signals as a digital pattern of in phase and out of phase signals, and based upon this create the area signal 16. In figure 4 the proportions of time for in phase current and out of phase current is determined to be $25 \%$ respectively $75 \%$, which is an advantageous choice. The proportions could as 15 well be transposed, but this should be somewhat less advantageous.

Figure 5 shows an example where the proportion of out of phase current in search cable $b$ is $67 \%$ and the proportion of in phase current is approximately $33 \%$. These values could also be transposed, which however would be less advantageous. In this case there is a further search cable $d$ with 20 current Id. In the example it has been given $83 \%$ out of phase current and $17 \%$ in phase current, corresponding to $5-$ signs and $1+$ sign and so on. Referring to figure 4 the same reasoning is valid also in this case when we look at the resulting signals 9 in the tool within the different areas and the resulting analogue levels. Also in this case the analogue levels refer to the proportion of in phase 25 signals, i.e. + signals. Furthest down in the figure is shown an example of the signification of analogue signal levels, where less than $8 \%=$ outer area $\mathrm{C}, 9-25$ $\%=$ search area $D .26-49 \%=$ search area $B$, more than $50 \%=$ area $A$. The evaluation unit creates the area signal 16 in the same way as earlier described. In this case it can take up an outer area state 17, an inner area state 18 or a search 30 area state 31 or 32 .

On top of the figure 6 the location of the border cable as well as the search cable becomes apparent and below there is shown a diagram in which the vertical axis illustrates the vertical magnetic field around each cable and the 5 horizontal axis illustrates the distance between the cables. The figure 6 diagram illustrates the vertical magnetic field when the search cable is in phase with the border cable, and the figure 7 diagram illustrates the magnetic field when the search cable is out of phase. The diagrams refer to the magnetic fields at the illustrated cross-section of the cables. Also, at each cross-section is the 10 designation of the cable and is the flow direction illustrated by a semicircular arrow. Hereby it becomes apparent if the flows strengthens or weakens each other and the resulting flow is given in each diagram. A positive vertical flow is marked by a + sign in the figure, and a negative flow by a - sign. In the areas where the flow is almost zero it is marked by a ? sign. These signs are the same 15 as referred to in the figures 4 and 5 . Figure 7 corresponds completely to figure 6 but shows the vertical flow when the search cable is out of phase with the border cable. By comparing figure 6 with figure 7, and compare with figures 4 and 5, the function of the system becomes more apparent.

Figure 8 shows more in detail how the signals from the sensing unit 20 are processed in the control unit 10. It will also become apparent which signals are forwarded to the engine control 11. For, the purpose of the sensing unit is to detect at least two alternating-current components of different frequency, as mentioned by the examples given with 8 kHz and 16 kHz . It means that the coil 19 should have a resonance frequency lying in proximity to at least one of the 25 frequences of the alternating-current components. Preferably a resonance frequency lying between the frequences of the components 14,15 is chosen. In a test a coil with a copper wire around a ferrite core was used, and in sequence with the coil a capacitor was connected. Both components constitute a resonance circuit of approximately 11 kHz resonance frequency and a factor of merit, or 30 Q-factor, of approximately 1,2 . Thanks to the low factor of merit the coil is wide-banded, which is necessary for both frequences to come through. No
trimming of the coil is required. Consequently, from the sensing unit a signal 9 is forwarded to the control unit 10 . Initially the signal reaches a frequency divider 21 , where it will be divided into at least two signal components 14 ', 15 ' with 5 different frequency corresponding to the frequences of the alternating-current components 14,15 . After possible processing in a signal processing unit 22 the signal components are forwarded to an evaluation unit 23. The signal processing unit is used in order to give the signal components 14 ', 15' a more definite square form, and the need for this signal processing depends on the design of the 10 evaluation unit 23. An example of an evaluation unit is a so called latch, which has a clock input and a data-in input. In this case the signal with the lower frequency $14^{\prime}$ is connected to the clock input. It means that when the 8 kHz makes a positive pass through zero the signal component $15^{\prime}$ will be released from the data-in input and go on to the data-out output and be kept fixed until a 15 change occurs. This function is named "sample and hold". In an example the result will be that the outgoing area signal gets a certain voltage for in phase signals, while it gets another voltage for out of phase signals. Earlier is described how the evaluation unit 23, at least for the signal components 15 ' with the higher frequency, detects its signals, so that the evaluation unit creates the area signal 2016 . The sensing can occur either as an analogue average of the proportion of in phase signals or the proportion of out of phase signals, or as a sensing of a digital pattern of in phase and out of phase signals. Consequently, in this manner an area signal 16 is created, which takes up one of at least three distinct states, i.e. an outer area state 17 , an inner area state 18 or at least one search area state 31,32 , 25 33. The above description is somewhat simply relating the basic function of the control unit 10 in one embodiment.

Furthermore, in the frequency divider 21 an amplification of the signal takes place, preferably in two resonance circuits, which i.a. consist of two trimable coils. During the amplification a certain degree of phase shift of each 30 signal frequency can occur. This could mean that the signal frequences will not
stay in the desirable permanent time relation to each other. Therefore, in the signal processing unit 22 an adjusting phase shift of each signal can be made, so that the desirable time relation between the signals is maintained. How much 5 amplification the signal components $14^{\prime}, 15^{\prime}$ need is varying depending on how far from the border cable the tool is located. It is therefore preferable to create a variable amplification, which is highest when the tool is located far from the cables and lowest when the tool is located near a cable. This is achieved in that one of the signal components, here 14 ', is forwarded to an amplifier 24 , and after 10 retifying in rectifier 25 the analogue amplifying signal 26 is brought back to the frequency divider 21, which also has a variable amplification. Compared with not having this special amplification circuit the amplifying signal 26 affects the variable amplification of the signals $14^{\prime}, 15$ ', so that a considerably more constant signal intensity is achieved inside and close outside the inner area A. The 15 described circuit serves as an amplifier with automatic gain control (AGC). In this circuit it is preferable that the amplifier 24 has non-linear amplifying so that its amplification can be non-linearly affected by the ingoing signal's intensity. In figure 9 is shown that the signal intensity $U$ of the signals 14 and $15^{\prime}$ according to the continuous-line varies very little within the inner area A and falls slowly 20 out from the border cable in the outer area C. If this special amplification solution should not have been used, the signal intensity of the signals $14^{\prime}$ and $15^{\prime}$ would instead follow the dash-dotted line, which of course is much more disadvantageous.

In the middle of area $A$ the relation between the signal intensities is 25 such that the signal intensities according to the continuous-line are approximately 100 times stronger than those according to the dash-dotted line.

It is important that the tool shuts off itself in case of too low signal intensity. Since the evaluation unit 23 operates in a "digital" way this will not function automatically. Therefore a special quality signal 26 is created. In the 30 shown example it is the same amplifying signal which is used in the amplification circuit. The analogue quality signal 26 has a signal intensity that is a measure of
the intensity of the ingoing signals 9 to the control unit, so that the tool can be shut-off at a too low quality signal, i.e. too low signal intensity. The quality signal could also have been picked up directly from the ingoing signals 9 and 5 then been rectified.

In another embodiment of the control unit 10 the picked up signals 9 from the sensing unit 8 can be analysed by way of a special software, so that signals from the inner area A can be separated from signals from the outer area C . Also in this case the supplied current in the border cable must contain at least two 10 alternating-current components of different frequency having a known time relation. On the other hand the signals 9 must not be divided into signal components in a frequency divider 21. The "sum signal" can be analysed directly, preferably after a certain amplification is made. In this case the control unit 10 is relatively similar to the control unit shown in figure 8. As described earlier the 15 signals 9 are amplified in the unit 21 but must not be divided into signal components $14^{\prime}, 15^{\prime}$. The best way to illustrate this is simply to cancel the signal 15 ' between the units 21 and 22 as well as the corresponding signal between the units 22 and 23 in figure 5. The evaluation unit 23 represents a microcomputer, or form part of a larger microcomputer, provided with a special software in order 20 to analyse the incoming signals 14 ', which are amplified signals 9. For the analysis an analogue-digital-converter is used. By comparing the signal with stored data the evaluation unit can determine if the sensing unit 8 is located in the inner area $A$ or in the outer area C. Owing to the special current emitted to the border cable the signals from the inner area can be separated from the signals 25 from the outer area. Preferably a digital signal processor (DSP) is used for this purpose. The units $22,23,24$ and 25 could be parts in a DSP-unit. This DSP-unit could also be integrated into unit 11 .

Figure 10 shows somewhat simplified the electric design of a signal generator which feeds a border cable and a search cable with current, and figure 3011 shows some important signals and currents in the signal generator. The unit 35 shows an oscillator with a frequency of 32 KHz . This frequency is fed to a binary
counter, i.e. unit 36, which divides the frequency, so that the highest frequency QA is 16 KHz and the next frequency QB is halved, i.e. 8 KHz . Both these are used in this case. Furthermore, two frequences with considerably lower 5 frequency QF and QG are used where QG is half the frequency of QF . The signal with the frequency of 8 KHz is conducted to a digital inverter 38 , which creates a desirable curve-shape with plane, i.e. horizontal sections between the tops, compare figure 11. The signal is forwarded down to an EXCLUSIVE-OR-gate 40, and some part of it is forwarded to a resistance R1. The signal with the higher 10 frequency is denominated $\mathrm{G}: 16 \mathrm{KHz}$ and is forwarded both to an EXCLUSIVE-OR-gate 39 and to a resistance R2. The component 37 is an AND-gate used for creating a phase inverting signal Sh . This is forwarded both to the component 39 and to the component 40 . The phase inverting signal Sh has the appearance as shown in figure 11, where it has a higher level during a quarter of 15 the time for inversion into out of phase, while the remaining three quarters has a lower level for in phase. Each frequency on their own is thus phase inverted in each component 39 and 40 respectively. This is due to the fact that each frequency signal in itself is binary and can be phase inverted, while a combination of both signals is trinary, and can not be treated in the same way.
20 The phase inverting signal Sh could also be created from its own oscillator. This might be relevant in the example according to figure 5, however, it might be somewhat more complicated than in the shown one. By means of the resistances R1 - R4 a conversion of each signal from digital to analogue form is achieved. The signal, which leaves the resistances R1 and R2, is thus of analogue form and 25 can be put together into a border cable signal Sa. This signal is in voltage form and will be converted to current form in a voltage to current converter 41, so that the current Ia in the border cable is created. As illustrated in the figure the border cable a is included in a current circuit connected to a battery, here with 10 V output voltage. The circuit is closed via earth. The current in the border cable Ia 30 is marked out in the figure. From each component 39 and 40 respectively comes signals, which are phase inverted by turns and having each a frequency
component on their own. In the resistances R4 and R3 respectively a conversion of the signal from digital to analogue form takes place. Thereafter the two signals coming from R3 and R4 will be summed up into a search cable signal Sb . This 5 signal is of voltage form but will be converted in a voltage to current converter 42 into current, so that the current Ib in the search cable is created. These are the main features of the function of the signal generator, however, there are also some further built-in features, e.g. the resistances R9 and R10 are able to subdue deviation so that a voltage of 1 V in stead of 9 V is distributed. The capacitors C 1

10 and C 2 can round the square edges in the alternating-current components' sqare waves in order to reduce electric disturbances. Accepted designations are used for the different electric components in figure 10.

Figure 11 shows thus some important signals and currents in the signal generator according to figure 10 . On top of the figure is shown a signal F
15 with the frequency of 8 KHz . There below is shown a signal $G$ with the frequency of 16 KHz . Preferably these are lying in a permanent time relation to each other, as shown. There below is shown a summing-up of both above mentioned signals or currents, designated $\mathrm{Ia} / \mathrm{Sa}$, i.e. current in the border cable and the corresponding signal respectively in order to create the current flow. 20 There below is shown a phase inverting signal Sh. The phase inverting signal Sh has two states; one state where no phase inversion occurs, which in this case is three quarters of the time, and another state used for phase inversion, in this case during one quarter of the time. By the phase inversion the curve-shape is changed so that the small positive "bump" comes up first in Ib compared with 25 that it comes up last in Ia. To make the phase inversion during a part of the signal that is essentially horizontal is advantageous. In this example the phase inversion is thus thought to be made for the trinary signal Sa , while it in the real schedule according to figure 10 is made for each binary signal itself.

## CLAIMS

1. An electronic search system (1) for a working tool (2), in which system a border cable (a), i.e. an electric cable, is placed above, under or on 5 ground or floor, so that it separates an inner area (A) within the border cable (a) from an outer area (C), which working tool is preferably intended for attendance of ground or floor, such as grass-cutting, moss-scratching, watering, vacuum-cleaning, polishing, transportation etc., and a first signal generator ( $3 ; 3^{\prime}$ ) feeds the border cable with current (Ia), whose magnetic field (7) affects at least 10 one sensing unit (8) located on the working tool (2), so that the sensing unit (8) emits signals (9) to a control unit (10), which in cooperation with an engine control (11), or a signal system for a driver, and at least one driving source (12, 13) directs the tool's motion in order to prevent it from remoting from the inner area (A), characterized in that the first signal generator feeds the border
15 cable with current (Ia) containing at least two alternating-current components $(14,15)$ of different frequency, and the components $(14,15)$ are lying in a known relation of time to each other, e.g. a regularly varying time relation, and at least one more cable, called search cable ( $b, d, e$ ) is placed at least partly within the inner area $(A+B+D+E)$, so that it separates at least one seach area $(B, D, E)$ 20 within the inner area, and each search cable ( $b, d, e$ ) respectively is fed by a signal generator ( $3,4,5$ ) with an adapted current ( $\mathrm{Ib}, \mathrm{Id}, \mathrm{Ie}$ ), whose alternating-current components $(14,15)$ are virtually identical with the alternating-current components in the border cable (a), but where the direction of flow, at least for the alternating-current component (15) with the higher 25 frequency, in each one of the search cables is alternating in time in being either in phase or out of phase in relation to the current flow direction in the border cable (a), so that the magnetic fields in the different areas ( $\mathrm{A}, \mathrm{B}, \mathrm{C}, \mathrm{D}, \mathrm{E}$ ), which are separated by each cable respectively, are forming at least three essentially unique timer patterns, and hereby the control unit can evaluate the difference in the 30 signals (9) caused by the magnetic field's different time patterns in the inner area
(A), the outer area (C) and at least one search area (B, D, E), and the control unit can therefore emit an area signal (16), which mainly takes up one of at least three states depending on the position of the sensing unit (8) in relation to the border 5 cable (a) or each search cable (b, d, e) respectively, i.e. an outer area state (17), an inner area state (18) or at least one search area state (31, 32, 33).
2. An electronic search system (1) according to claim $1, \mathrm{ch}$ aracterized in that the two alternating-current components' $(14,15)$ frequences are multiples of each other, e.g. 8000 Hz and 16000 Hz , or 8000 Hz and 24000 Hz , 10 or 8000 Hz and 32000 Hz .
3. An electronic search system (1) according to claim 2, characterized in that the two alternating-current components' $(14,15)$ frequences are equal number multiples of each other, e.g. 8000 Hz and 16000 Hz or 8000 Hz and 32000 Hz .
4. An electronic search system (1) according to any one of the preceding claims, characterized in that the alternating-current components (14, 15) in the border cable (a) are lying in an essentially permanent time relation to each other.
5. An electronic search system (1) according to any one of the preceding 20 claims, characterized in that the alternating-current components are composed of square waves.
6. An electronic search system (1) according to any one of the preceding claims, characterized in that each sensing unit comprises at least one coil (19).
7. An electronic search system (1) according to any one of the preceding claims, characterized in that the control unit (10) evaluates the signals (9) by dividing them in a frequency divider (21) into signal components (14', 15') with different frequency corresponding to the frequences of the alternating-current components $(14,15)$, and the signal components are 30 forwarded, after possible processing in a signal processing unit (22), to an evaluation unit (23), e.g. a so called latch, which at least for the signal component
(15') with the higher frequency, detects its signals as an analogue average of the proportion of in phase signals, or the proportion of out of phase signals, so that the evaluation unit creates the area signal (16).

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8. An electronic search system (1) in accordance with any one of the preceding claims, characterized in that the control unit (10) evaluates the signals (9) by dividing them in a frequency divider (21) into signal components (14', 15'), with different frequency, corresponding to the frequences of the alternating-current components $(14,15)$, and the signal components are 10 forwarded, after possible processing in a signal processing unit (22) to an evaluation unit (23), e.g. a so called latch, which at least for the signal component (15') with the higher frequency, detects its signals as a digital pattern of in phase and out of phase signals, so that the evaluation unit can create the area signal (16).
9. An electronic search system (1) according to claim 7 or 8 ,
characterized in that at least one of the signals $\left(9,14^{\prime}, 15{ }^{\prime}\right)$ is rectified in a rectifier (25) and is forwarded to the engine control (11) as an analogue signal, a so called quality signal (26), whose signal intensity is a measure of the intensity of the ingoing signals (9) to the control unit, so that the tool can be shut-off at a 20 too low quality signal, i.e. a too low signal intensity.
10. An electronic search system (1) according to claim 7,8 or 9 , characterized in that at least one of the signal components ( $144^{\prime}, 15^{\prime}$ ) is forwarded to an amplifier (24), whose amplification thus is affected by the ingoing signal's (14', $15^{\prime}$ ) intensity, and after rectifying in rectifier (25) the 25 analogue signal (26) is brought back to the frequency divider (21), which also has a variable amplification, and compared with not having this special amplification circuit the signal (26) affects the variable amplification of the signals ( $14^{\prime}, 15^{\prime}$ ), so that a considerably more constant signal intensity in these signals ( $14^{\prime}, 15^{\prime}$ ) is achieved inside and near outside the inner area $(A+B+D+E)$.
11. An electronic search system (1) in accordance with any one of the preceding claims, ch aracterized in that the first signal generator ( $3 ; 3^{\prime}$ ) transmits a current into a border cable (a) and in relation to the first current an 5 adapted current into at least one search cable (b; b, d').
12. An electronic search system (1) according to any one of the preceding claims, characterized in that the first signal generator (3) feeds the border cable (a) with current (Ia) and in that at least one second signal generator $(4,5)$ is located at the border cable (a) and transmits the adapted 10 current (Id, Ie) into at least one seach cable (d, e).
13. An electronic search system (1) according to claim 12 , ch aracterized in that the adapted current (Id, Ie) is based on a sensing of the current (Ia), which the first signal generator (3) has transmitted into the border cable (a).
14. An electronic search system (1) according to any one of the 15 preceding claims, characterized in that at least one search cable (b, d, e) is located essentially within the inner area $(A+B+D+E)$.
15. An electronic search system (1) according to claim $14, \mathrm{ch}$ a rac-
terized in that the search cable (e) is created by connecting a conductor (e) to the border cable (a), so that a part of the border cable (a) will be integrated into 20 the search cable (e), which separates the search area ( E ).
16. An electronic search system (1) according to any one of the preceding claims, characterized in that in the tool's (2) control unit there is a "follow the cable" mode, which becomes actived by passage from one area to another area in combination with that at least one more condition is fulfilled, e.g. 25 the "follow the cable" mode becomes activated when a battery-operated tool gets a low voltage of battery (condition) and passes from the inner area over to the search area or vice versa, resulting in that the tool follows a search cable( $b ; b, d^{\prime}$ ), which leads to a docking station ( $3 ; 3$ ') for automatic battery charging.
17. An electronic search system (1) according to claim $16, \mathrm{ch}$ arac-

30 terized in that in the "follow the cable" mode the state of the area signal (16) affects the engine control (11) so that the inner area state (18) guides the tool
$1 / 10$


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## $4 / 10$

$\mathrm{Ia} \quad++++++++++++$
Ib $\quad-\quad-\quad+\quad-\quad+\quad-\quad-+$

Signaler 9
(redskap) i område:

$\mathrm{A}+\quad++$ ? + + + ? + + + ?
75-100 \%
mellan a och b
A nära b

$$
\begin{aligned}
& \text { B } \quad---+---+--++ \\
& +\quad=\text { medfassignal/medfasström } \\
& -\quad=\text { motfassignal/motfasström }
\end{aligned}
$$

Exempel på analoga signalnivåers innebörd:

| $<12 \%$ | $=\mathrm{C}$ |
| :--- | :--- |
| $13-49 \%$ | $=\mathrm{B}$ |
| $>50 \%$ | $=\mathrm{A}$ |

Fig. 4

$$
\begin{array}{cc} 
& 5 / 10 \\
\text { Ia } & ++++++++++++ \\
\text { Ib } & --+-++--+--+ \\
\text { Id } & -----+-----+
\end{array}
$$

Signaler 9
(redskap) i område:

Analoga nivåer
$0 \%$
$100 \%$

67-100 \%
$67 \%$
$33 \%$
$83 \%$

17 \%

Exempel på analoga signalnivåers innebörd:

$$
\begin{aligned}
& <8 \%=C \\
& 9-25 \%=D \\
& 26-49 \%=B \\
& >50 \%=A
\end{aligned}
$$

Fig. 5


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FIG. 8


FIG. 9

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| INTERNATIONAL SEARCH REPORT Information on patent family members |  |  |  |  | 02/03/99 | International application No. PCT/SE 98/02457 |  |
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| US | 4919224 | A | 24/04/90 | $\begin{aligned} & \hline \mathrm{DE} \\ & \mathrm{FR} \end{aligned}$ | $\begin{aligned} & 3816622 \\ & 2631466 \end{aligned}$ | $\overline{A, C}$ | $\begin{aligned} & 30 / 11 / 89 \\ & 17 / 11 / 89 \end{aligned}$ |
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(54) TYtle: AUTONOMOUS DEVICE


## (57) Abstract

An autonomous device (10) is adapted to automatically move on a work surface (11) removing dirt, such as gravel, sand, dust particles and the like, from said work surface. The device (10) comprises a chassis (12) provided with wheels and with a brush roller (20) rotated by a drive motor (22) during said movement for the purpose of brushing up the dirt towards a suction duct (23) wherefrom, by means of a suction air stream, the dirt is conveyed to a dust container (24). An electronic control device (25) is provided for the control of the drive motor (22) of the brush roller. If the movement of the brush roller (20) is blocked or obstructed to a predetermined extent the control device (25) is arranged to stop the brush roller motor (22) and then transitorily activate the motor (22) in the opposite direction and, finally, after another stop, to reconnect the brush roller motor (22) to operate in the original direction of rotation.

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|  |  |

## Autonomous device

The present invention relates to an autonomous device of the kind which is arranged to automatically move on a work surface, such as a floor, removing dirt, such as gravel, sand, dust particles and the like, from said work surface. More specifically, the invention relates to such autonomous device which comprises a chassis provided with wheels and with a brush roller rotated by a drive motor during said movement for the purpose of brushing up the dirt towards a suction duct wherefrom, by means of a suction air stream, the dirt is conveyed to a dust container. The device also includes an electronic control device for controlling the drive motor of the brush roller.

An autonomous device as described above is often referred to as vacuum cleaner robot due to the fact that the device can automatically move around on a work surface, according to a predetermined pattern or by random changes of the direction of movement, cleaning the surface from loose dirt, such as gravel, sand, threads, hair and small particle dust. Most often, the autonomous device is battery-driven which means that it cannot have the same capacity as a common vacuum cleaner powered from the mains. Basically, a vacuum cleaner robot comprises a chassis with wheels for the movement and often one or more additional support wheels which are not driven. For the drive of the drive wheels often a separate motor is provided for each drive wheel. In addition, there is provided a unit for the collection of dust comprising a suction nozzle, a suction fan with drive motor and a dust container as well as connection conduits therebetween. Finally, an electronic control device is provided for the coordination of all activities of the vacuum cleaner robot and for the determination of patterns of movement. In addition, the control device is used for the determination of possible obstacles in the near surroundings of the vacuum cleaner robot so that a collision with obstacles is avoided and so that the robot can free itself if getting stuck in a corner or the like.

As a result of the limited suction capacity, suitably, a brush roller is provided which rotates during the movement of
the device around the work surfarce brushing up dust particles towards a suction duct where the suction force takes over conveying the dust to the dust container. A suction force of any greater magnitude is not required at the work surface and the cleaning ability becomes reasonably good due to the joint action of the brush and the suction fan.

However, the rotating brush roller can give a problem when the surface consists of soft carpets provided with fringes. Upon movement of the device in over such a carpet the fringes can be brought with the brush to wind up on the roller and, in the worst case, to get stuck on the brush or between said brush and the adjacent brush roller housing. This can cause a problem with destroyed carpet fringes or cause damage to the brush roller or the accompanying drive motor.

The object of the invention is to eliminate the drawbacks indicated above and to provide an autonomous device which senses tendencies for carpet fringes or the like to get stuck in the rotating brush thereby controlling the device in such a way that a fringe in the process of getting stuck will be released. The object is solved in an autonomous device of the kind referred to by way of introduction which has obtained the characterizing features indicated in claim 1.

The invention will now be described more in detail in connection with an embodiment and with reference to the accompanying drawings, in which:
Fig. 1 shows an autonomous device according to the invention in a lateral view, partly in section;
Fig. 2 shows the device of Fig. 1 in a bottom view;
Fig. 3 shows a block diagram of the components constituting the brush roller motor drive; and Fig. 4 shows a flow chart illustrating the control of the brush roller motor.
In Fig. 1 there is shown, in a lateral view partly in section, an autonomous device 10 arranged to automatically move on a floor 11 carrying out vaccuming of the same. The device comprises a chassis 12 on which functional units are mounted. The chassis 12 is covered by a cover 13 secured to the chassis by screws or the like, not shown. The device has the shape of a cylinder can and two drive wheels 14,15 are rotatably
journalled on the chassis 12 such that their axis of rotation coincide with a line 16 through the center of the can. In addition to the drive wheels 14,15 a third wheel 17 is provided designed as a pivot wheel. The driving of the drive wheels is performed by means of separate drive motors, not shown. One advantage with this arrangement is that by driving the drive wheels in opposite directions turning of the device around its center is easily brought about.

The autonomous device comprises a work unit arranged to carrying out vacuuming of the base on which the device is moving. The work unit comprises a rotating brush roller 20 driven by a drive motor 22 via a belt transmission, schematically designated by 21. Suitably, the drive motor 22 is a DC motor for low voltage, for example 12 volts. Adjacent to the brush roller 20, at a distance from the base, a suction duct 23 opens which connects to a dust container 24.

When the brush roller is rotated it will brush up dust from the base to the entrance of the suction duct 23 where the dust is caught by a suction air stream prevailing at the entrance and generated by a suction fan unit, not shown. The brush roller is rotated in a direction opposite to that of the drive wheels 14,15 during movement in the forward direction (to the right in Fig. 1). This means that the brush roller rotates against the direction of movement of the device. In this way the brush roller will brush the dust in a forward direction which means that dust not inmediately caught by the air suction stream will again by the brush roller be brushed up towards the entrance 23 to then be caught by the air suction stream.

For the control and coordination of all activities of the autonomous device there is provided an electronic control device 25. The device comprises a microprocessor of the type MC68332 mounted on a printed cicuit board along with memory circuits needed as well as drive circuits for the various drive motors for the drive wheels 14, 15, the brush roller 20 and the suction fan unit. The printed circuit board is constructed in a conventional way and will not be discussed in any further detail.

The problem for the invention to solve is connected with the driving of the brush roller and the object is to see to it
that if the movement of the brush roller is completely blocked or considerably obstructed this condition is removed. During vacuuming the autonomous device is moving across a floor in randomly chosen directions for so long as to have every part surface of the floor being passed at least once. The floor comprises free surfaces with a hard floor coating as well as surfaces covered by soft carpets. During the movement across the floor the brush roller 20 is rotated at a speed considerably greater than the speed of the drive wheels $14,15$. When the device reaches a carpet fringe it may happen that one or several fringes get caught by the bristles on the roller to follow in the rotating movement. In this way the carpet fringe can be fed into the interior of the device bringing with it the end of the carpet causing the device to get stuck. Therefore,
15 a program sequence has been put into the program memory of the control device with the meaning that if there is an indication of the brush roller getting stuck the brush roller motor is disconnected whereafter the motor is again transitorily switched on but in the opposite direction making it possible for the carpet fringe to be fed out. When the back drive has been completed the brush roller motor is again stopped and thereafter the drive is reconnected with the original direction of rotation. In the normal case this would be sufficient for the release of the brush roller and reestablishment of the function. Should this not be the case the procedure will be repeated. It is also possible that after several reversing procedures without result the device is permanently inactivated to be reactivated only by manual action. This control function is illustrated in the flow chart of fig. 4 which also includes a part relating the the sensing and correting of speed. As appears from the flow chart, firstly, the drive current of the brush roller motor is sensed and compared with a limit value. If the limit is exceeded the driving of the brush roller motor is stopped and then the motor is driven in the opposite direction. Thereafter, the drive current is again measured and if the limit is still exceeded the driving is stopped so that the brush roller is pricipally released. If after the backing procedure the limit is not exceeded it is determined if the predetermined backing movement is fully completed. If so, the
driving is stopped and the brush roller released. If the backing movement has not been completed the backing sequence is repeated until backing has been fully completed.

In Fig. 3 there is shown a block diagram over the driving of the brush roller motor 22. For the determination of if the brush roller motor has been blocked the current is measured in the drive circuits provided between the microprocessor 25 and the brush roller motor 22. The measurement value is converted into digital form in an A/D-converter 26.

Advantageously, the brush roller motor is driven at a speed below the maximum speed, e.g. at half the maximum speed. Because the device is to operate on a base with varying friction conditions it is desireable to keep the speed at a mainly constant level. Such regulation means that if vacuuming takes place on a hard floor an increase of the speed of the brush roller, which otherwise would occur, is avoided. At the same time it is possible to avoid the brush roller losing speed, with the resulting reduction in dust collection, during vacuuming on a soft carpet where the brush motor has to work harder.

For the speed to be kept constant it is a prerequisite that it is possible to measure the speed in a simple manner, if not continuously, yet with high periodicity. The invention makes use of the sensing of the EMF generated by the DC motor 22 when its drive voltage is transitory disconnected. This EMF-value is fed to the $A / D$-converter 26 to be converted into digital form prior to being applied to an input of the microprocessor 25. For the control of the $D C$ motor 22 to operate at the desired speed a signal PWM is sent to a drive circuit 27 which in turn is connected to the brush roller motor 22. A signal DIR is sent from the microprocessor 25 to the drive circuit 27 for the determination of the direction of rotation of the motor, forward or backward. A signal EMF is sent to the drive circuit 27 for initiating of EMF-measurement when the driving has been transitory disconnected. For said EMF-measurement the drive voltage is being disconnected for about 10 milliseconds with a periodicity of about 100 milliseconds.

C 1 a im m

1. An autonomous device (10) adapted to automatically move on a work surface (11) removing dirt, such as gravel, sand, dust particles and the like, from said work surface, said device (10) comprising a chassis (12) provided with wheels and with a brush roller (20) rotated by a drive motor (22) during said movement for the purpose of brushing up the dirt towards a suction duct (23) wherefrom, by means of a suction air stream, the dirt is conveyed to a dust container (24), an electronic control device (25) being provided for the control of the drive motor (22) of the brush roller, characterized in that if the movement of the brush roller (20) is blocked or obstructed to a predetermined extent the control device (25) is arranged to stop the brush roller motor (22) and then transitorily activate the motor (22) in the opposite direction and, finally, to reconnect the brush roller motor (22) to operate in the original direction of rotation.
2. An autonomous device according to claim 1, characterized in that the control device (25) is arranged to measure, at a predetermined periodicity, the current through the brush roller motor (22) and to order backward drive of the brush roller motor if the motor current exceeds a predetermined limit.
3. An autonomous device according to claim 2, characterized in that the control device (25) is arranged to measure the motor current also during the backward drive and to stop the brush roller motor ( 22 ) if the motor current limit is exceeded.
4. An autonomous device according to any of the preceding claims, characterized in that the control device (25) is arranged to operate the brush roller motor (22) at a rated speed lower than the maximum speed and to keep the rated speed almost constant.
5. An autonomous device according to claim 4, characterized in that the brush roller motor (22) is a DC motor and the control device (25) is arranged to drive the brush roller motor (22) with a voltage that is pulse-width modulated.
35 6. An autonomous device according to claim 5, characterized in that the control device (25) is arranged to transitorily, at a predetermined periodicity, disconnect the drive voltage, the
control device (25) having an input on which the EMF generated by the motor (22) during the corresponding time slot is applied for the determination of the speed of the motor.
6. An autonomous device according to any of the preceding claims, characterized in that the normal direction of rotation of the brush roller (20) is opposite to that of the drive wheels (14, 15) of the device when the device (10) is moving on the work surface (11) and cleaning takes place.
7. An autonomous device according to any of the preceding 10 claims, characterized in that the electronic control device (25) is a microcomputer.


Fig. 1


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213
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Fig. 3
$3 / 3$


Fig. 4


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## 2 <br> INTERNATIONAL SEARCH REPORT <br> International application No. PCT/SE 97/00727

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# PATENT APPLICATION TRANSMITTAL 

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> Patent Application of Joseph L. Jones \& Philip R. Mass
> for
> METHOD AND SYSTEM FOR MULTI-MODE COVERAGE FOR AN AUTONOMOUS ROBOT

This application is entitled to the benefit of United States Provisional Application Ser. No. 60/297,718 filed June 12, 2001.
FIELD OF THE INVENTION
This invention relates generally to autonomous vehicles
or robots, and more specifically to methods and mobile
robotic devices for covering a specific area as might be
required of, or used as, robotic cleaners or lawn mowers.
DESCRIPTION OF PRIOR ART
For purposes of this description, examples will focus on the problems faced in the prior art as related to robotic cleaning (e.g., dusting, buffing, sweeping, scrubbing, dry mopping or vacuuming). The claimed invention, however, is limited only by the claims themselves, and one of skill in the art will recognize the myriad of uses for the present invention beyond indoor, domestic cleaning.

Robotic engineers have long worked on developing an effective method of autonomous cleaning. By way of
introduction, the performance of cleaning robots should concentrate on three measures of success: coverage, cleaning rate and perceived effectiveness. Coverage is the percentage of the available space visited by the robot during a fixed cleaning time, and ideally, a robot cleaner would provide 100 percent coverage given an infinite run time. Unfortunately, designs in the prior art often leave portions of the area uncovered regardless of the amount of time the device is allowed to complete its tasks. Failure to achieve complete coverage can result from mechanical limitations -- e.g., the size and shape of the robot may prevent it from reaching certain areas -- or the robot may become trapped, unable to vary its control to escape. Failure to achieve complete coverage can also result from an inadequate coverage algorithm. The coverage algorithm is the set of instructions used by the robot to control its movement. For the purposes of the present invention, coverage is discussed as a percentage of the available area visited by the robot during a finite cleaning time. Due to mechanical and/or algorithmic limitations, certain areas within the available space may be systematically neglected. Such systematic neglect is a significant limitation in the prior art.

A second measure of a cleaning robot's performance is the cleaning rate given in units of area cleaned per unit time. Cleaning rate refers to the rate at which the area of cleaned floor increases; coverage rate refers to the rate at
which the robot covers the floor regardless of whether the floor was previously clean or dirty. If the velocity of the robot is $v$ and the width of the robot's cleaning mechanism (also called work width) is $w$ then the robot's coverage rate is simply $w v$, but its cleaning rate may be drastically lower.

A robot that moves in a purely randomly fashion in a closed environment has a cleaning rate that decreases relative to the robot's coverage rate as a function of time. This is because the longer the robot operates the more likely it is to revisit already cleaned areas. The optimal design has a cleaning rate equivalent to the coverage rate, thus minimizing unnecessary repeated cleanings of the same spot. In other words, the ratio of cleaning rate to coverage rate is a measure of efficiency and an optimal cleaning rate would mean coverage of the greatest percentage of the designated area with the minimum number of cumulative or redundant passes over an area already cleaned.

A third metric of cleaning robot performance is the perceived effectiveness of the robot. This measure is ignored in the prior art. Deliberate movement and certain patterned movement is favored as users will perceive a robot that contains deliberate movement as more effective.

While coverage, cleaning rate and perceived effectiveness are the performance criteria discussed herein, a preferred embodiment of the present invention also takes into account the ease of use in rooms of a variety of shapes
and sizes (containing a variety of unknown obstacles) and the cost of the robotic components. Other design criteria may also influence the design, for example the need for collision avoidance and appropriate response to other hazards.

As described in detail in Jones, Flynn \& Seiger, Mobile Robots: Inspiration to Implementation second edition, 1999, A K Peters, Ltd., and elsewhere, numerous attempts have been made to build vacuuming and cleaning robots. Each of these robots has faced a similar challenge: how to efficiently cover the designated area given limited energy reserves.

We refer to maximally efficient cleaning, where the cleaning rate equals the coverage rate, as deterministic cleaning. As shown in FIG. 1A, a robot 1 following a deterministic path moves in such a way as to completely cover the area 2 while avoiding all redundant cleaning. Deterministic cleaning requires that the robot know both where it is and where it has been; this in turn requires a positioning system. Such a positioning system - a positioning system suitably accurate to enable deterministic cleaning might rely on scanning laser rangers, ultrasonic transducers, carrier phase differential GPS, or other methods - can be prohibitively expensive and involve user set-up specific to the particular room geometries. Also, methods that rely on global positioning are typically incapacitated by the failure of any part of the positioning system.

One example of using highly sophisticated (and expensive) sensor technologies to create deterministic cleaning is the RoboScrub device built by Denning Mobile Robotics and Windsor Industries, which used sonar, infrared detectors, bump sensors and high-precision laser navigation. RoboScrub's navigation system required attaching large bar code targets at various positions in the room. The requirement that RoboScrub be able to see at least four targets simultaneously was a significant operational problem. RoboScrub, therefore, was limited to cleaning large open areas.

Another example, RoboKent, a robot built by the Kent Corporation, follows a global positioning strategy similar to RobotScrub. RoboKent dispenses with RobotScrub's more expensive laser positioning system but having done so Robokent must restrict itself only to areas with a simple rectangular geometry, e.g. long hallways. In these more constrained regions, position correction by sonar ranging measurements is sufficient. Other deterministic cleaning systems are described, for example, in U.S. Patent Nos. 4,119,900 (Kremnitz), 4,700,427 (Knepper), 5,353,224 (Lee et al.), 5,537,017 (Feiten et al.), 5,548,511 (Bancroft), 5,650,702 (Azumi).

Because of the limitations and difficulties of deterministic cleaning, some robots have relied on pseudodeterministic schemes. One method of providing pseudo-
deterministic cleaning is an autonomous navigation method known as dead reckoning. Dead reckoning consists of measuring the precise rotation of each robot drive wheel (using for example optical shaft encoders). The robot can then calculate its expected position in the environment given a known starting point and orientation. One problem with this technique is wheel slippage. If slippage occurs, the encoder on that wheel registers a wheel rotation even though that wheel is not driving the robot relative to the ground. As shown in FIG. 1B, as the robot 1 navigates about the room, these drive wheel slippage errors accumulate making this type of system unreliable for runs of any substantial duration. (The path no longer consists of tightly packed rows, as compared to the deterministic coverage shown in FIG. 1A.) The result of reliance on dead reckoning is intractable systematic neglect; in other words, areas of the floor are not cleaned.

One example of a pseudo-deterministic a system is the Cye robot from Probotics, Inc. Cye depends exclusively on dead reckoning and therefore takes heroic measures to maximize the performance of its dead reckoning system. Cye must begin at a user-installed physical registration spot in a known location where the robot fixes its position and orientation. Cye then keeps track of position as it moves away from that spot. As Cye moves, uncertainty in its position and orientation increase. Cye must make certain to
return to a calibration spot before this error grows so large that it will be unlikely to locate a calibration spot. If a calibration spot is moved or blocked or if excessive wheel slippage occurs then Cye can become lost (possibly without realizing that it is lost). Thus Cye is suitable for use only in relatively small benign environments. Other examples of this approach are disclosed in U.S. Patent Nos. 5,109,566 (Kobayashi et al.) and 6,255,793 (Peless et al.).

Another approach to robotic cleaning is purely random motion. As shown in FIG. 1C, in a typical room without obstacles, a random movement algorithm will provide acceptable coverage given significant cleaning time. Compared to a robot with a deterministic algorithm, a random cleaning robot must operate for a longer time to achieve acceptable coverage. To have high confidence that the random-motion robot has cleaned $98 \%$ of an obstacle-free room, the random motion robot must run approximately five times as long as a deterministic robot with the same cleaning mechanism moving at the same speed.

The coverage limitations of a random algorithm can be seen in FIG. 1D. An obstacle 5 in the room can create the effect of segmenting the room into a collection of chambers. The coverage over time of a random algorithm robot in such a room is analogous to the time density of gas released in one chamber of a confined volume. Initially, the density of gas is highest in the chamber where it is released and lowest in
more distant chambers. Similarly the robot is most likely to thoroughly clean the chamber where it starts, rather than more distant chambers, early in the process. Given enough time a gas reaches equilibrium with equal density in all chambers. Likewise given time, the robot would clean all areas thoroughly. The limitations of practical power supplies, however, usually guarantee that the robot will have insufficient time to clean all areas of a space cluttered with obstacles. We refer to this phenomenon as the robot diffusion problem.

As discussed, the commercially available prior art has not been able to produce an effective coverage algorithm for an area of unknown geometry. As noted above, the prior art either has relied on sophisticated systems of markers or beacons or has limited the utility of the robot to rooms with simple rectangular geometries. Attempts to use pseudodeterministic control algorithms can leave areas of the space systematically neglected.

OBJECTS AND ADVANTAGES
It is an object of the present invention to provide a system and method to allow a mobile robot to operate in a plurality of modes in order to effectively cover an area. It is an object of the present invention to provide a mobile robot, with at least one sensor, to operate in a
number of modes including spot-coverage, obstacle following and bounce.

It is a further object of the invention to provide a mobile robot that alternates between obstacle following and bounce mode to ensure coverage.

It is an object of the invention to return to spotcoverage after the robot has traveled a pre-determined distance.

It is an object of the invention to provide a mobile robot able to track the average distance between obstacles and use the average distance as an input to alternate between operational modes.

It is yet another object of the invention to optimize the distance the robot travels in an obstacle following mode as a function of the frequency of obstacle following and the work width of the robot, and to provide a minimum and maximum distance for operating in obstacle following mode.

It is an object of a preferred embodiment of the invention to use a control system for a mobile robot with an operational system program able to run a plurality of behaviors and using an arbiter to select which behavior is given control over the robot.

It is still another object of the invention to incorporate various escape programs or behavior to allow the robot to avoid becoming stuck.

Finally, it is an object of the invention to provide one or more methods for controlling a mobile robot to benefit from the various objects and advantages disclosed herein.

BRIEF DESCRIPTION OF THE DRAWINGS
These and further features of the present invention will be apparent with reference to the accompanying drawings, wherein:

FIGS. 1A-D illustrate coverage patterns of various robots in the prior art;

FIG. 2 is a top-view schematic representation of the basic components of a mobile robot used in a preferred embodiment of the invention;

FIG. 3 demonstrates a hardware block diagram of the robot shown in FIG. 2;

FIG. 4A is a diagram showing a method of determining the angle at which the robot encounters an obstacle; FIG. $4 B$ is a diagram showing the orientation of a preferred embodiment of the robot control system;

FIG. 5 is a schematic representation of the operational modes of the instant invention;

FIG. 6A is a schematic representation of the coverage pattern for a preferred embodiment of SPIRAL behavior; FIG. $6 B$ is a schematic representation of the coverage pattern for an alternative embodiment of SPIRAL behavior; FIG. 6C is a
schematic representation of the coverage pattern for yet another alternative embodiment of SPIRAL behavior;

FIG. 7 is a flow-chart illustration of the spot-coverage algorithm of a preferred embodiment of the invention;

FIGS. 8A \& 8B are schematic representations of the coverage pattern for a preferred embodiment of operation in obstacle following mode;

FIG. 9A is a flow-chart illustration of the obstacle following algorithm of a preferred embodiment of the invention; FIG. 9B is a flow-chart illustration of a preferred algorithm for determining when to exit obstacle following mode.

FIG. 10 is a schematic representation of the coverage pattern for a preferred embodiment of BOUNCE behavior;

FIG. 11 is a flow-chart illustration of the room coverage algorithm of a preferred embodiment of the invention;

FIGS. 12A \& 12B are flow-chart illustrations of an exemplary escape behavior;

FIG. 13A is a schematic representation of the coverage pattern a mobile robot with only a single operational mode; FIG. 13B is a schematic representation of the coverage pattern for a preferred embodiment of the instant invention using obstacle following and room coverage modes; and

FIG. 14 is a schematic representation of the coverage pattern for a preferred embodiment of the instant invention
using spot-coverage, obstacle following and room coverage modes.

## DESCRIPTION OF INVENTION

In the present invention, a mobile robot is designed to provide maximum coverage at an effective coverage rate in a room of unknown geometry. In addition, the perceived effectiveness of the robot is enhanced by the inclusion of patterned or deliberate motion. In addition, in a preferred embodiment, effective coverage requires a control system able to prevent the robot from becoming immobilized in an unknown environment.

While the physical structures of mobile robots are known in the art, the components of a preferred, exemplary embodiment of the present invention is described herein. A preferred embodiment of the present invention is a substantially circular robotic sweeper containing certain features. As shown in FIG. 2, for example, the mobile robot 10 of a preferred embodiment includes a chassis 11 supporting mechanical and electrical components. These components include various sensors, including two bump sensors $12 \& 13$ located in the forward portion of the robot, four cliff sensors 14 located on the robot shell 15, and a wall following sensor 16 mounted on the robot shell 15 . In other embodiments, as few as one sensor may be used in the robot. One of skill in the art will recognize that the sensor(s) may
be of a variety of types including sonar, tactile, electromagnetic, capacitive, etc. Because of cost restraints, a preferred embodiment of the present invention uses bump (tactile) sensors $12 \& 13$ and reflective IR proximity sensors for the cliff sensors 14 and the wallfollowing sensor 16. Details of the IR sensors are described in U.S. Patent Application U.S.S.N. 09/768,773, which disclosure is hereby incorporated by reference.

A preferred embodiment of the robot also contains two wheels 20 , motors 21 for driving the wheels independently, an inexpensive low-end microcontroller 22 , and a rechargeable battery 23 or other power source known in the art. These components are well known in the art and are not discussed in detail herein. The robotic cleaning device 10 further includes one or more cleaning heads 30 . The cleaning head might contain a vacuum cleaner, various brushes, sponges, mops, electrostatic cloths or a combination of various cleaning elements. The embodiment shown in FIG. 2 also includes a side brush 32.

As mentioned above, a preferred embodiment of the robotic cleaning device 10 comprises an outer shell 15 defining a dominant side, non-dominant side, and a front portion of the robot 10 . The dominant side of the robot is the side that is kept near or in contact with an object (or obstacle) when the robot cleans the area adjacent to that object (or obstacle). In a preferred embodiment, as shown in

FIG. 1, the dominant side of the robot 10 is the right-hand side relative to the primary direction of travel, although in other embodiments the dominant side may be the left-hand side. In still other embodiments, the robot may be symmetric and thereby does not need a dominant side; however, in a preferred embodiment, a dominant side is chosen for reasons of cost. The primary direction of travel is as shown in FIG. 2 by arrow 40.

In a preferred embodiment, two bump sensors $12 \& 13$ are located forward of the wheels 20 relative to the direction of forward movement, shown by arrow 40. One bump sensor 13 is located on the dominant side of the robot 10 and the other bump sensor 12 is located on the non-dominant side of the robot 10 . When both of these bump sensors $12 \& 13$ are activated simultaneously, the robot 10 recognizes an obstacle in the front position. In other embodiments, more or fewer individual bump sensors can be used. Likewise, any number of bump sensors can be used to divide the device into any number of radial segments. While in a preferred embodiment the bump sensors $12 \& 13$ are IR break beam sensors activated by contact between the robot 10 and an obstacle, other types of sensors can be used, including mechanical switches and capacitive sensors that detect the capacitance of objects touching the robot or between two metal plates in the bumper that are compressed on contact. Non-contact sensors, which allow the robot to sense proximity to objects without
physically touching the object, such as capacitive sensors or a curtain of IR light, can also be used.

It is useful to have a sensor or sensors that are not only able to tell if a surface has been contacted (or is nearby), but also the angle relative to the robot at which the contact was made. In the case of a preferred embodiment, the robot is able to calculate the time between the activation of the right and left bump switches $12 \& 13$, if both are activated. The robot is then able to estimate the angle at which contact was made. In a preferred embodiment shown in FIG. 4A, the bump sensor comprises a single mechanical bumper 44 at the front of the robot with sensors $42 \& 43$ substantially at the two ends of the bumper that sense the movement of the bumper. When the bumper is compressed, the timing between the sensor events is used to calculate the approximate angle at which the robot contacted the obstacle. When the bumper is compressed from the right side, the right bump sensor detects the bump first, followed by the left bump sensor, due to the compliance of the bumper and the bump detector geometry. This way, the bump angle can be approximated with only two bump sensors.

For example, in FIG. 4A, bump sensors $42 \& 43$ are able to divide the forward portion of the robot into six regions (I-VI). When a bump sensor is activated, the robot calculates the time before the other sensor is activated (if
at all). For example, when the right bump sensor 43 is activated, the robot measures the time ( $t$ ) before the left bump sensor 42 is activated. If $t$ is less than $t_{1}$, then the robot assumes contact occurred in region IV. If $t$ is greater
than or equal to $t_{1}$ and less than $t_{2}$, then the robot assumes contact was made in region $V$. If $t$ is greater than or equal to $t_{2}$ (including the case of where the left bump sensor 42 is not activated at all within the time monitored), then the robot assumes the contact occurred in region VI. If the bump sensors are activated simultaneously, the robot assumes the contact was made from straight ahead. This method can be used the divide the bumper into an arbitrarily large number of regions (for greater precision) depending on of the timing used and geometry of the bumper. As an extension, three sensors can be used to calculate the bump angle in three dimensions instead of just two dimensions as in the preceding example.

A preferred embodiment also contains a wall-following or wall-detecting sensor 16 mounted on the dominant side of the robot 10 . In a preferred embodiment, the wall following sensor is an IR sensor composed of an emitter and detector pair collimated so that a finite volume of intersection occurs at the expected position of the wall. This focus point is approximately three inches ahead of the drive wheel
in the direction of robot forward motion. The radial range of wall detection is about 0.75 inches.

A preferred embodiment also contains any number of IR cliff sensors 14 that prevent the device from tumbling over stairs or other vertical drops. These cliff sensors are of a construction similar to that of the wall following sensor but directed to observe the floor rather than a wall. As an additional safety and sensing measure, the robot 10 includes a wheel-drop sensor that is able to detect if one or more wheels is unsupported by the floor. This wheel-drop sensor can therefore detect not only cliffs but also various obstacles upon which the robot is able to drive, such as lamps bases, high floor transitions, piles of cords, etc.

Other embodiments may use other known sensors or combinations of sensors.

FIG. 3 shows a hardware block diagram of the controller and robot of a preferred embodiment of the invention. In a preferred embodiment, a Winbond $W 78 \mathrm{XXX}$ series processor is used. It is a microcontroller compatible with the MCS-51 family with 36 general purpose I/O ports, 256 bytes of RAM and 16 K of ROM. It is clocked at 40 MHz which is divided down for a processor speed of 3.3 MHz . It has two timers which are used for triggering interrupts used to process sensors and generate output signals as well as a watchdog timer. The lowest bits of the fast timer are also used as approximate random numbers where needed in the behaviors. There are also
two external interrupts which are used to capture the encoder inputs from the two drive wheels. The processor also has a UART which is used for testing and debugging the robot control program.

The I/O ports of the microprocessor are connected to the sensors and motors of the robot and are the interface connecting it to the internal state of the robot and its environment. For example, the wheel drop sensors are connected to an input port and the brush motor PWM signal is generated on an output port. The ROM on the microprocessor is used to store the coverage and control program for the robot. This includes the behaviors (discussed below), sensor processing algorithms and signal generation. The RAM is used to store the active state of the robot, such as the average bump distance, run time and distance, and the ID of the behavior in control and its current motor commands.

For purposes of understanding the movement of the robotic device, FIG. 4B shows the orientation of the robot 10 centered about the $x$ and $y$ axes in a coordinate plane; this coordinate system is attached to the robot. The directional movement of the robot 10 can be understood to be the radius at which the robot 10 will move. In order to rapidly turn away from the wall 100, the robot 10 should set a positive, small value of $r$ ( $r_{3}$ in FIG. 4B) ; in order to rapidly turn toward the wall, the robot should set a negative, small value of $r$ ( $r_{1}$ in FIG. 4B). On the other hand, to make slight
turns, the robot should set larger absolute values for rpositive values to move left (i.e. away from the wall, $r_{4}$ in FIG. 4B) and negative values to move right (i.e. toward the wall, ( $x_{2}$ in FIG. 4B). This coordinate scheme is used in the examples of control discussed below. The microcontroller 22 controlling differential speed at which the individual wheel motors 21 are run, determines the turning radius.

Also, in certain embodiments, the robot may include one or more user inputs. For example, as shown in FIG. 2, a preferred embodiment includes three simple buttons 33 that allow the user to input the approximate size of the surface to be covered. In a preferred embodiment, these buttons labeled "small," "medium," and "large" correspond respectively to rooms of $11.1,20.8$ and 27.9 square meters.

As mentioned above, the exemplary robot is a preferred embodiment for practicing the instant invention, and one of skill in the art is able to choose from elements known in the art to design a robot for a particular purpose. Examples of suitable designs include those described in the following U.S. Patents Nos: 4,306,329 (Yokoi), 5,109,566 (Kobayashi et a1.), 5,293,955 (Lee), 5, 369,347 (Yoo), 5,440,216 (Kim), 5,534,762 (Kim), 5,613,261 (Kawakami et al), 5,634,237 (Paranjpe), 5,781,960 (Kilstrom et al.), 5,787,545 (Colens), 5,815,880 (Nakanishi), 5,839,156 (Park et al.), 5,926,909 (McGee), 6,038,501 (Kawakami), 6,076,226 (Reed), all of which are hereby incorporated by reference.

FIG. 5 shows a simple block representation of the various operational modes of a device. In a preferred embodiment, and by way of example only, operational modes may include spot cleaning (where the user or robot designates a specific region for cleaning), edge cleaning, and room cleaning. Each operational mode comprises complex combinations of instructions and/or internal behaviors, discussed below. These complexities, however, are generally hidden from the user. In one embodiment, the user can select the particular operational mode by using an input element, for example, a selector switch or push button. In other preferred embodiments, as described below, the robot is able to autonomously cycle through the operational modes.

The coverage robot of the instant invention uses these various operational modes to effectively cover the area. While one of skill in the art may implement these various operational modes in a variety of known architectures, a preferred embodiment relies on behavior control. Here, behaviors are simply layers of control systems that all run in parallel. The microcontroller 22 then runs a prioritized arbitration scheme to resolve the dominant behavior for a given scenario. A description of behavior control can be found in Mobile Robots, supra, the text of which is hereby incorporated by reference.

In other words, in a preferred embodiment, the robot's microprocessor and control software run a number of behaviors
simultaneously. Depending on the situation, control of the robot will be given to one or more various behaviors. For purposes of detailing the preferred operation of the present invention, the behaviors will be described as (1) coverage behaviors, (2) escape behaviors or (3) user/safety behaviors. Coverage behaviors are primarily designed to allow the robot to perform its coverage operation in an efficient manner. Escape behaviors are special behaviors that are given priority when one or more sensor inputs suggest that the robot may not be operating freely. As a convention for this specification, behaviors discussed below are written in all capital letters.

1. Coverage Behaviors

FIGS. 6-14 show the details of each of the preferred operational modes: Spot Coverage, Wall Follow (or Obstacle Follow) and Room Coverage.

Operational Mode: Spot Coverage
Spot coverage or, for example, spot cleaning allows the user to clean an isolated dirty area. The user places the robot 10 on the floor near the center of the area that requires cleaning and selects the spot-cleaning operational mode. The robot then moves in such a way that the immediate area within, for example, a defined radius, is brought into contact with the cleaning head 30 or side brush 32 of the robot.

In a preferred embodiment, the method of achieving spot cleaning is a control algorithm providing outward spiral movement, or SPIRAL behavior, as shown in FIG. 6A. In general, spiral movement is generated by increasing the turning radius as a function of time. In a preferred embodiment, the robot 10 begins its spiral in a counterclockwise direction, marked in FIG. 6A by movement line 45, in order to keep the dominant side on the outward, leadingedge of the spiral. In another embodiment, shown in FIG. 6B, spiral movement of the robot 10 is generated inward such that the radius of the turns continues to decrease. The inward spiral is shown as movement line 45 in FIG. 6B. It is not necessary, however, to keep the dominant side of the robot on the outside during spiral motion.

The method of spot cleaning used in a preferred embodiment - outward spiraling - is set forth in FIG. 7. Once the spiraling is initiated (step 201) and the value of $r$ is set at its minimum, positive value (which will produce the tightest possible counterclockwise turn), the spiraling behavior recalculates the value of $r$ as a function of $\theta$, where $\theta$ represents the angular turning since the initiation of the spiraling behavior (step 210). By using the equation $r$ $=a \theta$, where a is a constant coefficient, the tightness or desired overlap of the spiral can be controlled. (Note that $\theta$ is not normalized to 2 m ). The value of a can be chosen by
the equation $a=\frac{d}{2 \pi}$; where $d$ is the distance between two consecutive passes of the spiral. For effective cleaning, a value for $d$ should be chosen that is less than the width of the cleaning mechanism 30. In a preferred embodiment, a value of $d$ is selected that is between one-half and twothirds of the width of the cleaning head 30 .

In other embodiments, the robot tracks its total distance traveled in spiral mode. Because the spiral will deteriorate after some distance, i.e. the centerpoint of the spiral motion will tend to drift over time due to surface dependant wheel slippage and/or inaccuracies in the spiral approximation algorithm and calculation precision. In certain embodiments, the robot may exit spiral mode after the robot has traveled a specific distance ("maximum spiral distance"), such as 6.3 or 18.5 meters (step 240). In a preferred embodiment, the robot uses multiple maximum spiral distances depending on whether the robot is performing an initial spiral or a later spiral. If the maximum spiral distance is reached without a bump, the robot gives control to a different behavior, and the robot, for example, then continues to move in a predominately straight line. (In a preferred embodiment, a STRAIGHT LINE behavior is a low priority, default behavior that propels the robot in an approximate straight line at a preset velocity of approximately $0.306 \mathrm{~m} / \mathrm{s}$ when no other behaviors are active.

In spiral mode, various actions can be taken when an obstacle is encountered. For example, the robot could (a) seek to avoid the obstacle and continue the spiral in the counter-clockwise direction, (b) seek to avoid the obstacle and continue the spiral in the opposite direction (e.g. changing from counter-clockwise to clockwise), or (c) change operational modes. Continuing the spiral in the opposite direction is known as reflective spiraling and is represented in FIG. 6C, where the robot 10 reverses its movement path 45 when it comes into contact with obstacle 101. In a preferred embodiment, as detailed in step 220, the robot 10 exits spot cleaning mode upon the first obstacle encountered by a bump sensor 12 or 13 .

While a preferred embodiment describes a spiral motion for spot coverage, any self-bounded area can be used, including but not limited to regular polygon shapes such as squares, hexagons, ellipses, etc.

Operational Mode: Wall/Obstacle Following
Wall following or, in the case of a cleaning robot, edge cleaning, allows the user to clean only the edges of a room or the edges of objects within a room. The user places the robot 10 on the floor near an edge to be cleaned and selects the edge-cleaning operational mode. The robot 10 then moves in such a way that it follows the edge and cleans all areas brought into contact with the cleaning head 30 of the robot.

The movement of the robot 10 in a room 110 is shown in FIG. 8. In FIG. 8A, the robot 10 is placed along with wall 100, with the robot's dominant side next to the wall. The robot then runs along the wall indefinitely following movement path 46. Similarly, in FIG. 8B, the robot 10 is placed in the proximity of an obstacle 101. The robot then follows the edge of the obstacle 101 indefinitely following movement path 47.

In a preferred embodiment, in the wall-following mode, the robot uses the wall-following sensor 16 to position itself a set distance from the wall. The robot then proceeds to travel along the perimeter of the wall. As shown in FIGS. $8 \mathrm{~A} \& 8 \mathrm{~B}$, in a preferred embodiment, the robot 10 is not able to distinguish between a wall 100 and another solid obstacle 101.

The method used in a preferred embodiment for following the wall is detailed in FIG. 9A and provides a smooth wall following operation even with a one-bit sensor. (Here the one-bit sensor detects only the presence of absence of the wall within a particular volume rather than the distance between wall and sensor.) Other methods of detecting a wall or object can be used such as bump sensing or sonar sensors.

Once the wall-following operational mode, or WALL FOLLOWING behavior of a preferred embodiment, is initiated (step 301), the robot first sets its initial value for the steering at $r_{0}$. The WALL-FOLLOWING behavior then initiates
the emit-detect routine in the wall-follower sensor 16 (step 310). The existence of a reflection for the IR transmitter portion of the sensor 16 translates into the existence of an object within a predetermined distance from the sensor 16. The WALL-FOLLOWING behavior then determines whether there has been a transition from a reflection (object within range) to a non-reflection (object outside of range) (step 320). If there has been a transition (in other words, the wall is now out of range), the value of $r$ is set to its most negative value and the robot will veer slightly to the right (step 325). The robot then begins the emit-detect sequence again (step 310). If there has not been a transition from a reflection to a non-reflection, the wall-following behavior then determines whether there has been a transition from nonreflection to reflection (step 330). If there has been such a transition, the value of $r$ is set to its most positive value and the robot will veer slightly left (step 335).

In the absence of either type of transition event, the wall-following behavior reduces the absolute value of $r$ (step 340) and begins the emit-detect sequence (step 310) anew. By decreasing the absolute value of $r$, the robot 10 begins to turn more sharply in whatever direction it is currently heading. In a preferred embodiment, the rate of decreasing the absolute value of $r$ is a constant rate dependant on the distance traveled.

The wall follower mode can be continued for a predetermined or random time, a predetermined or random distance or until some additional criteria are met (e.g. bump sensor is activated, etc.). In one embodiment, the robot continues to follow the wall indefinitely. In a preferred embodiment, as shown in FIGS. $8 C$ \& $8 D$, minimum and maximum travel distances are determined, whereby the robot will remain in WALL-FOLLOWING behavior until the robot has either traveled the maximum distance (FIG. 8D) or traveled at least the minimum distance and encountered an obstacle (FIG. 8C). This implementation of WALL-FOLLOWING behavior ensures the robot spends an appropriate amount of time in WALL-FOLLOWING behavior as compared to its other operational modes, thereby decreasing systemic neglect and distributing coverage to all areas. By increasing wall following, the robot is able to move in more spaces, but the robot is less efficient at cleaning any one space. In addition, by tending to exit WALL-FOLLOWING behavior after obstacle detection, the robot increases its perceived effectiveness.

FIG. 9B is a flow-chart illustration showing this embodiment of determining when to exit WALL-FOLLOWING behavior. The robot first determines the minimum distance to follow the wall $\left(d_{\min }\right)$ and the maximum distance to follow the wall $\left(d_{\max }\right)$. While in wall (or obstacle) following mode, the control system tracks the distance the robot has traveled in that mode $\left(d_{W F}\right)$. If $d_{w F}$ is greater than $d_{\max }$ (step 350), then the
robot exits wall-following mode (step 380). If, however, $d_{w r}$ is less than $d_{\max }($ step 350$)$ and $d_{w r}$ is less than $d_{\max }$ (step 360), the robot remains in wall-following mode (step 385). If $d_{w}$ is greater than $\mathrm{d}_{\text {min }}($ step 360$)$ and an obstacle is encountered (step 370), the robot exits wall-following mode (step 380). Theoretically, the optimal distance for the robot to travel in WALL-FOLLOWING behavior is a function of room size and configuration and robot size. In a preferred embodiment, the minimum and maximum distances to remain in WALL-FOLLOWING are set based upon the approximate room size, the robots width and a random component, where by the average minimum travel distance is $2 w / p$, where $w$ is the width of the work element of the robot and $p$ is the probability that the robot will enter WALL-FOLLOWING behavior in a given interaction with an obstacle. By way of example, in a preferred embodiment, $w$ is approximately between 15 cm and 25 cm , and $p$ is 0.095 (where the robot encounters 6 to 15 obstacles, or an average of 10.5 obstacles, before entering an obstacle following mode). The minimum distance is then set randomly as a distance between approximately 115 cm and 350 cm ; the maximum distance is then set randomly as a distance between approximately 170 cm and 520 cm . In certain embodiments the ratio between the minimum distance to the maximum distance is 2:3. For the sake of perceived efficiency, the robot's initial operation in a obstacle following mode can be set to be longer than its later operations in obstacle following
mode. In addition, users may place the robot along the longest wall when starting the robot, which improves actual as well as perceived coverage.

The distance that the robot travels in wall following mode can also be set by the robot depending on the number and frequency of objects encountered (as determined by other sensors), which is a measure of room "clutter." If more objects are encountered, the robot would wall follow for a greater distance in order to get into all the areas of the floor. Conversely, if few obstacles are encountered, the robot would wall follow less in order to not over-cover the edges of the space in favor of passes through the center of the space. An initial wall-following distance can also be included to allow the robot to follow the wall a longer or shorter distance during its initial period where the WALLFOLLOWING behavior has control.

In a preferred embodiment, the robot may also leave wall-following mode if the robot turns more than, for example, 270 degrees and is unable to locate the wall (or object) or if the robot has turned a total of 360 degrees since entering wall-following mode.

In certain embodiments, when the WALL-FOLLOWING behavior is active and there is a bump, the ALIGN behavior becomes active. The ALIGN behavior turns the robot counter-clockwise to align the robot with the wall. The robot always turns a minimum angle to avoid getting the robot getting into cycles
of many small turns. After it has turned through its minimum angle, the robot monitors its wall sensor and if it detects a wall and then the wall detection goes away, the robot stops turning. This is because at the end of the wall follower range, the robot is well aligned to start WALL-FOLLOWING. If the robot has not seen its wall detector go on and then off by the time it reaches its maximum angle, it stops anyway. This prevents the robot from turning around in circles when the wall is out of range of its wall sensor. When the most recent bump is within the side 60 degrees of the bumper on the dominant side, the minimum angle is set to 14 degrees and the maximum angle is 19 degrees. Otherwise, if the bump is within 30 degrees of the front of the bumper on the dominant side or on the non-dominant side, the minimum angle is 20 degrees and the maximum angle is 44 degrees. When the ALIGN behavior has completed turning, it cedes control to the WALLFOLLOWING behavior

Operational Mode: Room Coverage
The third operational mode is here called room-coverage or room cleaning mode, which allows the user to clean any area bounded by walls, stairs, obstacles or other barriers. To exercise this option, the user places the robot on the floor and selects room-cleaning mode. The robot them moves about the room cleaning all areas that it is able to reach.

In a preferred embodiment, the method of performing the room cleaning behavior is a BOUNCE behavior in combination
with the STRAIGHT LINE behavior. As shown in FIG. 10, the robot 10 travels until a bump sensor 12 and/or 13 is activated by contact with an obstacle 101 or a wall 100. The robot 10 then turns and continues to travel. A sample movement path is shown in FIG. 11 as line 48.

The algorithm for random bounce behavior is set forth in FIG. 10. The robot 10 continues its forward movement (step 401) until a bump sensor 12 and/or 13 is activated (step 410). The robot 10 then calculates an acceptable range of new directions based on a determination of which bump sensor or sensors have been activated (step 420). A determination is then made with some random calculation to choose the new heading within that acceptable range, such as 90 to 270 degrees relative to the object the robot encountered. The angle of the object the robot has bumped is determined as described above using the timing between the right and left bump sensors. The robot then turns to its new headings. In a preferred embodiment, the turn is either clockwise or counterclockwise depending on which direction requires the least movement to achieve the new heading. In other embodiments, the turn is accompanied by movement forward in order to increase the robot's coverage efficiency.

The statistics of the heading choice made by the robot can be distributed uniformly across the allowed headings, i.e. there is an equivalent chance for any heading within the acceptable range. Alternately we can choose statistics
based on a Gaussian or other distribution designed to preferentially drive the robot perpendicularly away from a wall.

In other embodiments, the robot could change directions at random or predetermined times and not based upon external sensor activity. Alternatively, the robot could continuously make small angle corrections based on long range sensors to avoid even contacting an object and, thereby cover the surface area with curved paths

In a preferred embodiment, the robot stays in roomcleaning mode until a certain number of bounce interactions are reached, usually between 6 and 13 .
2. Escape Behaviors

There axe several situations the robot may encounter while trying to cover an area that prevent or impede it from covering all of the area efficiently. A general class of sensors and behaviors called escape behaviors are designed to get the robot out of these situations, or in extreme cases to shut the robot off if it is determined it cannot escape. In order to decide whether to give an escape behavior priority among the various behaviors on the robot, the robot determines the following: (1) is an escape behavior needed; (2) if yes, which escape behavior is warranted?

By way of example, the following situations illustrate situations where an escape behavior is needed for an indoor cleaning robot and an appropriate behavior to run:
(i) Situation 1. The robot detects a situation where it might get stuck - for example, a high spot in a carpet or near a lamp base that acts like a ramp for the robot. The robot performs small "panic" turn behaviors to get out of the situation;
(ii) Situation 2. The robot is physically stuck for example, the robot is wedged under a couch or against a wall, tangled in cords or carpet tassels, or stuck on a pile of electrical cords with its wheels spinning. The robot performs large panic turn behaviors and turns off relevant motors to escape from the obstruction;
(iii) Situation 3. The robot is in a small, confined area -- for example, the robot is between the legs of a chair or in the open area under a dresser, or in a small area created by placing a lamp close to the corner of a room. The robot edge follows using its bumper and/or performs panic turn behaviors to escape from the area; and
(iv) Situation 4. The robot has been stuck and cannot free itself - for example, the robot is in
one of the cases in category (ii), above, and has not been able to free itself with any of its panic behaviors. In this case, the robot stops operation and signals to the user for help. This preserves battery life and prevents damage to floors or furniture.

In order to detect the need for each escape situation, various sensors are used. For example:
(i) Situation 1. (a) When the brush or side brush current rise above a threshold, the voltage applied to the relevant motor is reduced. Whenever this is happening, a stall rate variable is increased. When the current is below the threshold, the stall rate is reduced. If the stall level rises above a low threshold and the slope of the rate is positive, the robot performs small panic turn behaviors. It only repeats these small panic turn behaviors when the level has returned to zero and risen to the threshold again. (b) Likewise, there is a wheel drop level variable which is increased when a wheel drop event is detected and is reduced steadily over time. When a wheel drop event is detected and the wheel drop level is above a threshold (meaning there have been several wheel drops recently), the robot performs small or
large panic turn behaviors depending on the wheel drop level.
(ii) Situation 2. (a) When the brush stall rate rises above a high threshold and the slope is positive, the robot turns off the brush for 13 seconds and performs large panic turn behaviors at 1,3 , and 7 seconds. At the end of the 13 seconds, the brush is turned back on. (b) When the drive stall rate rises above a medium threshold and the slope is positive, the robot performs large panic turn behaviors continuously. (c) When the drive stall rate rises above a high threshold, the robot turns off all of the motors for 15 seconds. At the end of the 15 seconds, the motors are turned back on. (d) When the bumper of the robot is held in constantly for 5 seconds (as in a side wedging situation), the robot performs a large panic turn behavior. It repeats the panic turn behavior every 5 seconds until the bumper is released. (e) When the robot has gotten no bumps for a distance of 20 feet, it assumes that it might be stuck with its wheels spinning. To free itself, it performs a spiral. If has still not gotten a bump for 10 feet after the end of the spiral, performs a large panic turn
behavior. It continues this every 10 feet until it gets a bump.
(iii) Situation 3. (a) When the average distance between bumps falls below a low threshold, the robot performs edge following using its bumper to try to escape from the confined area. (b) When the average distance between bumps falls below a very low threshold, the robot performs large panic turn behaviors to orient it so that it may better be able to escape from the confined area.
(iv) Situation 4. (a) When the brush has stalled and been turned off several times recently and the brush stall rate is high and the slope is positive, the robot shuts off. (b) When the drive has stalled and the motors turned off several times recently and the drive stall rate is high and the slope is positive, the robot shuts off. (c) When any of the wheels are dropped continuously for greater than 2 seconds, the robot shuts off. (d) When many wheel drop events occur in a short time, the robot shuts off. (e) When any of the cliff sensors sense a cliff continuously for 10 seconds, the robot shuts off. (f) When the bump sensor is constantly depressed for a certain amount of
time, for example 10 seconds, it is likely that the robot is wedged, and the robot shuts off. As a descriptive example, FIGS. 12A \& 12B illustrate the analysis used in a preferred embodiment for identifying the need for an escape behavior relative to a stalled brush motor, as described above in Situations 1, 2 and 4. Each time the brush current exceeds a given limit for the brush motor (step 402), a rate register is incremented by 1 (step 404); if no limit is detected, the rate register is decremented by 1 (step 406). A separate slope register stores the recent values for a recent time period such as 120 cycles. If the rate is above 600 (where 600 corresponds to one second of constant stall) (step 414) and the slope is positive (step 416), then the robot will run an escape behavior (step 420) if the escape behavior is enabled (step 418). The escape behaviors are disabled aftex running (step 428) until the rate has returned to zero (step 422), reenabled (step 424) and risen to 600 again. This is done to avoid the escape behavior being triggered constantly at rates above 600.

If, however, the rate is above 2400 (step 410) and the slope is positive (step 412), the robot will run a special set of escape behaviors, shown in FIG. 12B. In a preferred embodiment, the brush motor will shut off (step 430), the "level" is incremented by a predetermined amount (50 to 90) (step 430), the stall time is set (step 430), and a panic
behavior (step 452) is preformed at 1 second (step 445), 4 seconds (step 450) and 7 seconds (step 455) since the brush shut off. The control system then restarts the brush at 13 seconds (steps 440 \& 442). Level is decremented by 1 every second (steps 444). If level reaches a maximum threshold (step 435), the robot ceases all operation (step 437). In addition, the robot may take additional actions when certain stalls are detected, such as limiting the voltage to the motor to prevent damage to the motor.

A preferred embodiment of the robot has four escape behaviors: TURN, EDGE, WHEEL DROP and SLOW.

TURN. The robot turns in place in a random direction, starting at a higher velocity (approximately twice of its normal turning velocity) and decreasing to a lower velocity (approximately one-half of its normal turning velocity). Varying the velocity may aid the robot in escaping from various situations. The angle that the robot should turn can be random or a function of the degree of escape needed or both. In a preferred embodiment, in low panic situations the robot turns anywhere from 45 to 90 degrees, and in high panic situations the robot turns anywhere from 90 to 270 degrees.

EDGE. The robot follows the edge using its bump sensor until (a) the robot turns 60 degrees without a bump or (b) the robot cumulatively has turned more than

170 degrees since the EDGE behavior initiated. The EDGE behavior may be useful if the average bump distance is low (but not so low as to cause a panic behavior). The EDGE behavior allows the robot to fit through the smallest openings physically possible for the robot and so can allow the robot to escape from confined areas. WHEEL DROP. The robot back drives wheels briefly, then stops them. The back driving of the wheels helps to minimize false positive wheel drops by giving the wheels a small kick in the opposite direction. If the wheel drop is gone within 2 seconds, the robot continues normal operation.

SLOW. If a wheel drop or a cliff detector goes off, the robot slows down to speed of $0.235 \mathrm{~m} / \mathrm{s}$ (or $77 \%$ of its normal speed) for a distance of 0.5 m and then ramps back up to its normal speed.

In addition to the coverage behaviors and the escape behaviors, the robot also might contain additional behaviors related to safety or usability. For example, if a cliff is detected for more than a predetermined amount of time, the robot may shut off. When a cliff is first detected, a cliff avoidance response behavior takes immediate precedence over all other behaviors, rotating the robot away from the cliff until the robot no longer senses the cliff. In a preferred embodiment, the cliff detection event does not cause a change in operational modes. In other embodiments, the robot could


#### Abstract

use an algorithm similar to the wall-following behavior to allow for cliff following.


The individual operation of the three operational modes has been described above; we now turn to the preferred mode of switching between the various modes.

In order to achieve the optimal coverage and cleaning efficiency, a preferred embodiment uses a control program that gives priority to various coverage behaviors. (Escape behaviors, if needed, are always given a higher priority.) For example, the robot 10 may use the wall following mode for a specified or random time period and then switch operational modes to the room cleaning. By switching between operational modes, the robotic device of the present invention is able to increase coverage, cleaning efficiency and perceived effectiveness.

By way of example, FIGS. 13A \& 13B show a mobile robot 10 in a "dog bone" shaped environment in which two rooms 115 \& 116 of roughly equal dimensions are connected by a narrow passageway 105. (This example illustrates the robot diffusion problem discussed earlier.) This arrangement is a simplified version of typical domestic environments, where the "dog bone" may be generated by the arrangements of obstacles within the room. In FIG. 13A, the path of robot 10 is traced as line 54 as robot 10 operates on in random bounce mode. The robot 10 is unable to move from room 116 into 115
during the limited run because the robot's random behavior did not happen to lead the robot through passageway 105. This method leaves the coverage far less than optimal and the cleaning rate decreased due to the number of times the robot 10 crosses its own path.

FIG. 13B shows the movement of a preferred embodiment of robot 10 , whereby the robot cycles between BOUNCE and WALL FOLLOWING behaviors. As the robot follows path 99, each time the robot 10 encounters a wall 100, the robot follows the wall for a distance equal to twice the robot's diameter. The portions of the path 99 in which the robot 10 operates in wall following mode are labeled 51. This method provides greatly increased coverage, along with attendant increases in cleaning rate and perceived effectiveness.

Finally, a preferred embodiment of the present invention is detailed in FIG. 14, in which all three operational modes are used. In a preferred embodiment, the device 10 begins in spiral mode (movement line 45). If a reflective spiral pattern is used, the device continues in spiral mode until a predetermined or random number of reflective events has occurred. If a standard spiral is used (as shown in FIG. 14), the device should continue until any bump sensor event. In a preferred embodiment, the device immediately enters wall following mode after the triggering event.

In a preferred embodiment, the device then switches between wall following mode (movement lines 51) and random
bounce modes (movement lines 48) based on bump sensor events or the completion of the wall following algorithm. In one embodiment, the device does not return to spiral mode; in other embodiments, however, the device can enter spiral mode based on a predetermined or random event.

In a preferred embodiment, the robot keeps a record of the average distance traveled between bumps. The robot then calculates an average bump distance (ABD) using the following formula: (3/4 x ABD) $+(1 / 4 \mathrm{x}$ most recent distance between bumps). If the ABD is a above a predetermined threshold, the robot will again give priority to the SPIRAL behavior. In still other embodiments, the robot may have a minimum number of bump events before the SPIRAL behavior will again be given priority. In other embodiments, the robot may enter SPIRAL behavior if it travels a maximum distance, for example 20 feet, without a bump event.

In addition, the robot can also have conditions upon which to stop all operations. For example, for a given room size, which can be manually selected, a minimum and maximum run time are set and a minimum total distance is selected. When the minimum time and the minimum distance have been reached the robot shuts off. Likewise, if the maximum time has been reached, the robot shuts off.

Of course, a manual control for selecting between operational modes can also be used. For example, a remote control could be used to change or influence operational
modes or behaviors. Likewise, a switch mounted on the shell itself could be used to set the operation mode or the switching between modes. For instance, a switch could be used to set the level of clutter in a room to allow the robot a more appropriate coverage algorithm with limited sensing ability.

One of skill in the art will recognize that portions of the instant invention can be used in autonomous vehicles for a variety of purposes besides cleaning. The scope of the invention should be determined by the appended claims and their legal equivalents, rather than by the examples given.

We claim:

1. A mobile robot comprising:
(a) means for moving the robot over a surface;
(b) an obstacle detection sensor;
(c) and a control system operatively connected to said obstacle detection sensor and said means for moving;
(d) said control system configured to operate the robot in a plurality of modes, said plurality of modes comprising: a spot-coverage mode, an obstacle following mode whereby said robot travels adjacent to an obstacle, and a bounce mode whereby the robot travels substantially in a direction away from an obstacle after encountering an obstacle.
2. A mobile robot according to claim 1 in which said control system is configured to operate first in said spotcoverage mode, then alternate operation between said obstacle following mode and said bounce mode.
3. A mobile robot according to claim 2 in which said spotcoverage mode comprises substantially spiral movement.
4. A mobile robot according to claim 2 in which the control system is configured to return to spot-coverage mode after a predetermined traveling distance.
5. A mobile robot according to claim 2 in which the control system is configured to return to spot-coverage mode after a predetermined elapsed time.
6. A mobile robot according to claim 2 in which the control system is configured to return to spot-coverage mode if the average distance between obstacle interactions is above a predetermined threshold.
7. A mobile robot according to claim 1, whereby said obstacle detection sensor comprises a tactile sensor.
8. A mobile robot according to claim 7, whereby said obstacle detection sensor further comprises an IR sensor. 9. The mobile robot according to claim 1, whereby said obstacle following mode comprises alternating between decreasing the turning radius of the robot as a function of distance traveled such that the robot turns toward said obstacle until the obstacle detection sensor detects an obstacle, and decreasing the turning radius of the robot as a function of distance traveled such that the robot turns away from said obstacle until the obstacle detection system no longer detects an obstacle.
9. The mobile robot according to claim 1, whereby the robot operates in obstacle following mode for a distance greater than twice the work width of the robot and less than approximately ten times the work width of the robot.
10. The mobile robot according to claim 1, further comprising a means for manually selecting an operational mode.
11. A mobile robot comprising:
(a) means for moving the robot over a surface;
(b) an obstacle detection sensor;
(c) and a control system operatively connected to said obstacle detection sensor and said means for moving;
(d) said control system configured to operate the robot in a plurality of modes, said plurality of modes comprising: an obstacle following mode whereby said robot travels adjacent to an obstacle, and a bounce mode whereby the robot travels substantially in a direction away from an obstacle after encountering an obstacle;
(e) whereby said control system is configured to alternate into said obstacle following mode after a predetermined number of sensor interactions.
12. A mobile robot according to claim 13, wherein said predetermined number of sensor interactions is randomly determined.
13. A mobile robot according to claim 13, wherein said predetermined number of sensor interactions is between approximately 5 and approximately 15.
14. A mobile robot according to claim 13, wherein said control system is configured to alternate into said bounce mode after the robot travels a predetermined distance in said obstacle following mode.
15. A mobile robot according to claim 13, wherein said control system is configured to alternate into said bounce mode upon either the robot has traveled a maximum distance or the robot has traveled a minimum distance and an obstacle has been encountered.
16. A mobile robot according to claim 17, wherein said minimum distance is at least 115 cm .
17. A mobile robot according to claim 18, wherein said maximum distance is less than 520 cm .
18. A mobile robot according to claim 13, wherein the control system alternates operational modes based on the distance traveled by said robot.
19. A mobile robot according to claim 13, further comprising a means for determining the level of clutter.
20. A mobile robot according to claim 21, wherein said means for determining the level of clutter comprises tracking the number of interactions with obstacles over time.
21. A mobile robot according to claim 22, further comprising a means for imputing the approximate area of the surface, wherein said means for determining the level of clutter further relates to the approximate area of the surface.
22. A mobile robot according to claim 22, wherein the level of clutter is correlated to the frequency at which the controller alternates operational modes.
23. A mobile robot according to claim 21, wherein the level of clutter is positively correlated to the minimum obstacle following distance.
24. A mobile robot according to claim 13, wherein the control system alternates between operational modes based upon a lack of sensor input.
25. A mobile robot according to claim 1, wherein said control system further comprises memory wherein an operational system program is stored, said operational system program comprising a plurality of behaviors and an arbiter to select which behavior is given control over the means for moving.
26. A mobile robot according to claim 27, further comprising an escape behavior.
27. A mobile robot according to claim 28 , wherein said obstacle detection sensor comprises a tactile sensor, and wherein said escape behavior comprises operating in said obstacle following mode.
28. A mobile robot according to claim 28 , wherein said escape behavior is triggered by the rate of a motor stall event.
29. A mobile robot according to claim 30 , wherein said escape behavior is triggered by an increase in said rate of a motor stall event.
30. A mobile robot according to claim 28 , wherein said escape behavior is triggered by the duration of sensor input.
31. A mobile robot according to claim 28, wherein said escape behavior comprises shutting off the robot.
32. A mobile robot according to claim 28 , wherein said escape behavior is triggered by a lack of sensor input.
33. A mobile robot according to claim 13, further comprising a cliff detector, whereby said control system is configured to reduce the robot's velocity upon detection of a cliff.
34. A mobile robot according to claim 13, further comprising a wheel drop sensor, whereby said robot utilizes the rate of wheel drop sensor events as input to said control system.
35. A method of controlling a mobile-robot equipped with a sensor for detecting an obstacle, said method comprising the steps of:
a. moving in a spiral running motion;
b. discontinuing said spiral running motion after the earlier of sensing and obstacle or traveling a predetermined distance;
c. running in a substantially forward direction until an obstacle is detected;
d. turning and running along said detected obstacle;
e. turning away from said obstacle and running in a substantially forward direction; and
f. thereafter repeating said step of running along said obstacle and said step of turning away from said obstacle.
36. The mobile-robot steering method according to claim 37, further comprising the step of repeating the spiral running motion after a predetermined number of sensor events.
37. The mobile-robot steering method according to claim 37, whereby the robot runs along said obstacle for at least a minimum distance but less than a maximum distance.
38. The mobile-robot steering method according to claim 39, whereby said obstacle sensor comprises an IR sensor able to detect said boundary.
39. The mobile-robot steering method according to claim 40, whereby said obstacle sensor further comprises a tactile sensor.

## ABSTRACT

A control system for a mobile robot (10) is provided to effectively cover a given area by operating in a plurality of modes, including an obstacle following mode (51) and a random bounce mode (49). In other embodiments, spot coverage, such as spiraling (45), or other modes are also used to increase effectiveness. In addition, a behavior based architecture is used to implement the control system, and various escape behaviors are used to ensure full coverage.


FIG. 1A


FIG. 1C


FIG. 1B


FIG. 1 D


FlG. 2

FIG. 3



FIG. 4B


FIG. 5



FIG. 6A


FIG. 6B


FIG. 6C


FIG. 7

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FIG. 8A


FIG. 8B

## 8/16




FIG. 9A


FIG. 9B


FIG. 10


FIG. 11


FIG. 12A


FIG. 12B

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FIG. 13A


FIG. 13B


FIG. 14

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## SYSTEM \& METHOD FOR MULTI-MODE COVERAGE FOR AN AUTONOMOUS ROBOT

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## DECLARATION — Utility or Design Patent Application


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FIG. 1C


FIG. $1 B$


FIG. 1 D


FIG. 2

## 3/16

FIG. 3

$4 / 16$


FIG. 4B


FIG. 5


FIG. 6A


FIG. 6B


FIG. 6C


FIG. 7


FIG. 8B



FIG. 8D

## $9 / 16$



FIG. 9A
$10 / 16$


FIG. 9B


FIG. 10


FIG. 11


FIG. 12A


FIG. 12B


FIG. 13B


FIG. 14

# Patent Application of <br> Joseph L. Jones \& Philip R. Mass 

for
METHOD AND SYSTEM FOR MULTI-MODE COVERAGE FOR AN AUTONOMOUS ROBOT

This application is entitled to the benefit of United States Provisional Application Ser. No. 60/297,718 filed June 12, 2001.

FIELD OF THE INVENTION
This invention relates generally to autonomous vehicles or robots, and more specifically to methods and mobile robotic devices for covering a specific area as might be required of, or used as, robotic cleaners or lawn mowers.

## DESCRIPTION OF PRIOR ART

For purposes of this description, examples will focus on the problems faced in the prior art as related to robotic cleaning (e.g., dusting, buffing, sweeping, scrubbing, dry mopping or vacuuming). The claimed invention, however, is limited only by the claims themselves, and one of skill in the art will recognize the myriad of uses for the present invention beyond indoor, domestic cleaning.

Robotic engineers have long worked on developing an effective method of autonomous cleaning. By way of
introduction, the performance of cleaning robots should concentrate on three measures of success: coverage, cleaning rate and perceived effectiveness. Coverage is the percentage of the available space visited by the robot during a fixed cleaning time, and ideally, a robot cleaner would provide 100 percent coverage given an infinite run time. Unfortunately, designs in the prior art often leave portions of the area uncovered regardless of the amount of time the device is allowed to complete its tasks. Failure to achieve complete coverage can result from mechanical limitations -- e.g., the size and shape of the robot may prevent it from reaching certain areas -- or the robot may become trapped, unable to vary its control to escape. Failure to achieve complete coverage can also result from an inadequate coverage algorithm. The coverage algorithm is the set of instructions used by the robot to control its movement. For the purposes of the present invention, coverage is discussed as a percentage of the available area visited by the robot during a finite cleaning time. Due to mechanical and/or algorithmic limitations, certain areas within the available space may be systematically neglected. Such systematic neglect is a significant limitation in the prior art.

A second measure of a cleaning robot's performance is the cleaning rate given in units of area cleaned per unit time. Cleaning rate refers to the rate at which the area of cleaned floor increases; coverage rate refers to the rate at
which the robot covers the floor regardless of whether the floor was previously clean or dirty. If the velocity of the robot is $v$ and the width of the robot's cleaning mechanism (also called work width) is $w$ then the robot's coverage rate is simply $w v$, but its cleaning rate may be drastically lower.

A robot that moves in a purely randomly fashion in a closed environment has a cleaning rate that decreases relative to the robot's coverage rate as a function of time. This is because the longer the robot operates the more likely it is to revisit already cleaned areas. The optimal design has a cleaning rate equivalent to the coverage rate, thus minimizing unnecessary repeated cleanings of the same spot. In other words, the ratio of cleaning rate to coverage rate is a measure of efficiency and an optimal cleaning rate would mean coverage of the greatest percentage of the designated area with the minimum number of cumulative or redundant passes over an area already cleaned.

A third metric of cleaning robot performance is the perceived effectiveness of the robot. This measure is ignored in the prior art. Deliberate movement and certain patterned movement is favored as users will perceive a robot that contains deliberate movement as more effective.

While coverage, cleaning rate and perceived effectiveness are the performance criteria discussed herein, a preferred embodiment of the present invention also takes into account the ease of use in rooms of a variety of shapes
and sizes (containing a variety of unknown obstacles) and the cost of the robotic components. Other design criteria may also influence the design, for example the need for collision avoidance and appropriate response to other hazards.

As described in detail in Jones, Flynn \& Seiger, Mobile Robots: Inspiration to Implementation second edition, 1999, A K Peters, Ltd., and elsewhere, numerous attempts have been made to build vacuuming and cleaning robots. Each of these robots has faced a similar challenge: how to efficiently cover the designated area given limited energy reserves.

We refer to maximally efficient cleaning, where the cleaning rate equals the coverage rate, as deterministic cleaning. As shown in FIG. 1A, a robot 1 following a deterministic path moves in such a way as to completely cover the area 2 while avoiding all redundant cleaning. Deterministic cleaning requires that the robot know both where it is and where it has been; this in turn requires a positioning system. Such a positioning system - a positioning system suitably accurate to enable deterministic cleaning might rely on scanning laser rangers, ultrasonic transducers, carrier phase differential GPS, or other methods - can be prohibitively expensive and involve user set-up specific to the particular room geometries. Also, methods that rely on global positioning are typically incapacitated by the failure of any part of the positioning system.

One example of using highly sophisticated (and expensive) sensor technologies to create deterministic cleaning is the RoboScrub device built by Denning Mobile Robotics and Windsor Industries, which used sonar, infrared detectors, bump sensors and high-precision laser navigation. RoboScrub's navigation system required attaching large bar code targets at various positions in the room. The requirement that RoboScrub be able to see at least four targets simultaneously was a significant operational problem. RoboScrub, therefore, was limited to cleaning large open areas.

Another example, RoboKent, a robot built by the Kent Corporation, follows a global positioning strategy similar to RobotScrub. RoboKent dispenses with RobotScrub's more expensive laser positioning system but having done so Robokent must restrict itself only to areas with a simple rectangular geometry, e.q. long hallways. In these more constrained regions, position correction by sonar ranging measurements is sufficient. Other deterministic cleaning systems are described, for example, in U.S. Patent Nos. 4,119,900 (Kremnitz), 4,700,427 (Knepper), 5,353,224 (Lee et al.), 5,537,017 (Feiten et al.), 5,548,511 (Bancroft), 5,650,702 (Azumi).

Because of the limitations and difficulties of deterministic cleaning, some robots have relied on pseudodeterministic schemes. One method of providing pseudo-
deterministic cleaning is an autonomous navigation method known as dead reckoning. Dead reckoning consists of measuring the precise rotation of each robot drive wheel (using for example optical shaft encoders). The robot can then calculate its expected position in the environment given a known starting point and orientation. One problem with this technique is wheel slippage. If slippage occurs, the encoder on that wheel registers a wheel rotation even though that wheel is not driving the robot relative to the ground. As shown in FIG. 1B, as the robot 1 navigates about the room, these drive wheel slippage errors accumulate making this type of system unreliable for runs of any substantial duration. (The path no longer consists of tightly packed rows, as compared to the deterministic coverage shown in FIG. 1A.) The result of reliance on dead reckoning is intractable systematic neglect; in other words, areas of the floor are not cleaned.

One example of a pseudo-deterministic a system is the Cye robot from Probotics, Inc. Cye depends exclusively on dead reckoning and therefore takes heroic measures to maximize the performance of its dead reckoning system. Cye must begin at a user-installed physical registration spot in a known location where the robot fixes its position and orientation. Cye then keeps track of position as it moves away from that spot. As Cye moves, uncertainty in its position and orientation increase. Cye must make certain to
return to a calibration spot before this error grows so large that it will be unlikely to locate a calibration spot. If a calibration spot is moved or blocked or if excessive wheel slippage occurs then Cye can become lost (possibly without realizing that it is lost). Thus Cye is suitable for use only in relatively small benign environments. Other examples of this approach are disclosed in U.S. Patent Nos. $5,109,566$ (Kobayashi et al.) and 6,255,793 (Peless et al.).

Another approach to robotic cleaning is purely random motion. As shown in FIG. 1C, in a typical room without obstacles, a random movement algorithm will provide acceptable coverage given significant cleaning time. Compared to a robot with a deterministic algorithm, a random cleaning robot must operate for a longer time to achieve acceptable coverage. To have high confidence that the random-motion robot has cleaned $98 \%$ of an obstacle-free room, the random motion robot must run approximately five times as long as a deterministic robot with the same cleaning mechanism moving at the same speed.

The coverage limitations of a random algorithm can be seen in FIG. 1D. An obstacle 5 in the room can create the effect of segmenting the room into a collection of chambers. The coverage over time of a random algorithm robot in such a room is analogous to the time density of gas released in one chamber of a confined volume. Initially, the density of gas is highest in the chamber where it is released and lowest in
more distant chambers. Similarly the robot is most likely to thoroughly clean the chamber where it starts, rather than more distant chambers, early in the process. Given enough time a gas reaches equilibrium with equal density in all chambers. Likewise given time, the robot would clean all areas thoroughly. The limitations of practical power supplies, however, usually guarantee that the robot will have insufficient time to clean all areas of a space cluttered with obstacles. We refer to this phenomenon as the robot diffusion problem.

As discussed, the commercially available prior art has not been able to produce an effective coverage algorithm for an area of unknown geometry. As noted above, the prior art either has relied on sophisticated systems of markers or beacons or has limited the utility of the robot to rooms with simple rectangular geometries. Attempts to use pseudodeterministic control algorithms can leave areas of the space systematically neglected.

OBJECTS AND ADVANTAGES
It is an object of the present invention to provide a system and method to allow a mobile robot to operate in a plurality of modes in order to effectively cover an area.

It is an object of the present invention to provide a mobile robot, with at least one sensor, to operate in a
number of modes including spot-coverage, obstacle following and bounce.

It is a further object of the invention to provide a mobile robot that alternates between obstacle following and bounce mode to ensure coverage.

It is an object of the invention to return to spotcoverage after the robot has traveled a pre-determined distance.

It is an object of the invention to provide a mobile robot able to track the average distance between obstacles and use the average distance as an input to alternate between operational modes.

It is yet another object of the invention to optimize the distance the robot travels in an obstacle following mode as a function of the frequency of obstacle following and the work width of the robot, and to provide a minimum and maximum distance for operating in obstacle following mode.

It is an object of a preferred embodiment of the invention to use a control system for a mobile robot with an operational system program able to run a plurality of behaviors and using an arbiter to select which behavior is given control over the robot.

It is still another object of the invention to incorporate various escape programs or behavior to allow the robot to avoid becoming stuck.

Finally, it is an object of the invention to provide one or more methods for controlling a mobile robot to benefit from the various objects and advantages disclosed herein.

BRIEF DESCRIPTION OF THE DRAWINGS
These and further features of the present invention will be apparent with reference to the accompanying drawings, wherein:

FIGS. 1A-D illustrate coverage patterns of various robots in the prior art;

FIG. 2 is a top-view schematic representation of the basic components of a mobile robot used in a preferred embodiment of the invention;

FIG. 3 demonstrates a hardware block diagram of the robot shown in FIG. 2;

FIG. 4A is a diagram showing a method of determining the angle at which the robot encounters an obstacle; FIG. 4B is a diagram showing the orientation of a preferred embodiment of the robot control system;

FIG. 5 is a schematic representation of the operational modes of the instant invention;

FIG. 6A is a schematic representation of the coverage pattern for a preferred embodiment of SPIRAL behavior; FIG. 6B is a schematic representation of the coverage pattern for an alternative embodiment of SPIRAL behavior; FIG. 6C is a
schematic representation of the coverage pattern for yet another alternative embodiment of SPIRAL behavior;

FIG. 7 is a flow-chart illustration of the spot-coverage algorithm of a preferred embodiment of the invention;

FIGS. 8A \& 8B are schematic representations of the coverage pattern for a preferred embodiment of operation in obstacle following mode;

FIG. 9A is a flow-chart illustration of the obstacle following algorithm of a preferred embodiment of the invention; FIG. 9B is a flow-chart illustration of a preferred algorithm for determining when to exit obstacle following mode.

FIG. 10 is a schematic representation of the coverage pattern for a preferred embodiment of BOUNCE behavior;

FIG. 11 is a flow-chart illustration of the room coverage algorithm of a preferred embodiment of the invention;

FIGS. 12A \& 12B are flow-chart illustrations of an exemplary escape behavior;

FIG. 13A is a schematic representation of the coverage pattern a mobile robot with only a single operational mode; FIG. 13B is a schematic representation of the coverage pattern for a preferred embodiment of the instant invention using obstacle following and room coverage modes; and

FIG. 14 is a schematic representation of the coverage pattern for a preferred embodiment of the instant invention
using spot-coverage, obstacle following and room coverage modes.

DESCRIPTION OF INVENTION

In the present invention, a mobile robot is designed to provide maximum coverage at an effective coverage rate in a room of unknown geometry. In addition, the perceived effectiveness of the robot is enhanced by the inclusion of patterned or deliberate motion. In addition, in a preferred embodiment, effective coverage requires a control system able to prevent the robot from becoming immobilized in an unknown environment.

While the physical structures of mobile robots are known in the art, the components of a preferred, exemplary embodiment of the present invention is described herein. A preferred embodiment of the present invention is a substantially circular robotic sweeper containing certain features. As shown in FIG. 2, for example, the mobile robot 10 of a preferred embodiment includes a chassis 11 supporting mechanical and electrical components. These components include various sensors, including two bump sensors 12 \& 13 located in the forward portion of the robot, four cliff sensors 14 located on the robot shell 15, and a wall following sensor 16 mounted on the robot shell 15. In other embodiments, as few as one sensor may be used in the robot. One of skill in the art will recognize that the sensor(s) may
be of a variety of types including sonar, tactile, electromagnetic, capacitive, etc. Because of cost restraints, a preferred embodiment of the present invention uses bump (tactile) sensors $12 \& 13$ and reflective IR proximity sensors for the cliff sensors 14 and the wallfollowing sensor 16. Details of the IR sensors are described in U.S. Patent Application U.S.S.N. 09/768,773, which disclosure is hereby incorporated by reference.

A preferred embodiment of the robot also contains two wheels 20, motors 21 for driving the wheels independently, an inexpensive low-end microcontroller 22, and a rechargeable battery 23 or other power source known in the art. These components are well known in the art and are not discussed in detail herein. The robotic cleaning device 10 further includes one or more cleaning heads 30. The cleaning head might contain a vacuum cleaner, various brushes, sponges, mops, electrostatic cloths or a combination of various cleaning elements. The embodiment shown in FIG. 2 also includes a side brush 32.

As mentioned above, a preferred embodiment of the robotic cleaning device 10 comprises an outer shell 15 defining a dominant side, non-dominant side, and a front portion of the robot 10. The dominant side of the robot is the side that is kept near or in contact with an object (or obstacle) when the robot cleans the area adjacent to that object (or obstacle). In a preferred embodiment, as shown in

FIG. 1, the dominant side of the robot 10 is the right-hand side relative to the primary direction of travel, although in other embodiments the dominant side may be the left-hand side. In still other embodiments, the robot may be symmetric and thereby does not need a dominant side; however, in a preferred embodiment, a dominant side is chosen for reasons of cost. The primary direction of travel is as shown in FIG. 2 by arrow 40.

In a preferred embodiment, two bump sensors $12 \& 13$ are located forward of the wheels 20 relative to the direction of forward movement, shown by arrow 40. One bump sensor 13 is located on the dominant side of the robot 10 and the other bump sensor 12 is located on the non-dominant side of the robot 10. When both of these bump sensors $12 \& 13$ are activated simultaneously, the robot 10 recognizes an obstacle in the front position. In other embodiments, more or fewer individual bump sensors can be used. Likewise, any number of bump sensors can be used to divide the device into any number of radial segments. While in a preferred embodiment the bump sensors $12 \& 13$ are IR break beam sensors activated by contact between the robot 10 and an obstacle, other types of sensors can be used, including mechanical switches and capacitive sensors that detect the capacitance of objects touching the robot or between two metal plates in the bumper that are compressed on contact. Non-contact sensors, which allow the robot to sense proximity to objects without
physically touching the object, such as capacitive sensors or a curtain of IR light, can also be used.

It is useful to have a sensor or sensors that are not only able to tell if a surface has been contacted (or is nearby), but also the angle relative to the robot at which the contact was made. In the case of a preferred embodiment, the robot is able to calculate the time between the activation of the right and left bump switches $12 \& 13$, if both are activated. The robot is then able to estimate the angle at which contact was made. In a preferred embodiment shown in FIG. 4A, the bump sensor comprises a single mechanical bumper 44 at the front of the robot with sensors $42 \& 43$ substantially at the two ends of the bumper that sense the movement of the bumper. When the bumper is compressed, the timing between the sensor events is used to calculate the approximate angle at which the robot contacted the obstacle. When the bumper is compressed from the right side, the right bump sensor detects the bump first, followed by the left bump sensor, due to the compliance of the bumper and the bump detector geometry. This way, the bump angle can be approximated with only two bump sensors.

For example, in FIG. 4A, bump sensors $42 \& 43$ are able to divide the forward portion of the robot into six regions (I-VI). When a bump sensor is activated, the robot calculates the time before the other sensor is activated (if
at all). For example, when the right bump sensor 43 is activated, the robot measures the time ( $t$ ) before the left bump sensor 42 is activated. If $t$ is less than $t_{1}$, then the robot assumes contact occurred in region IV. If $t$ is greater than or equal to $t_{1}$ and less than $t_{2}$, then the robot assumes contact was made in region $V$. If $t$ is greater than or equal to $t_{2}$ (including the case of where the left bump sensor 42 is not activated at all within the time monitored), then the robot assumes the contact occurred in region VI. If the bump sensors are activated simultaneously, the robot assumes the contact was made from straight ahead. This method can be used the divide the bumper into an arbitrarily large number of regions (for greater precision) depending on of the timing used and geometry of the bumper. As an extension, three sensors can be used to calculate the bump angle in three dimensions instead of just two dimensions as in the preceding example.

A preferred embodiment also contains a wall-following or wall-detecting sensor 16 mounted on the dominant side of the robot 10 . In a preferred embodiment, the wall following sensor is an IR sensor composed of an emitter and detector pair collimated so that a finite volume of intersection occurs at the expected position of the wall. This focus point is approximately three inches ahead of the drive wheel
in the direction of robot forward motion. The radial range of wall detection is about 0.75 inches.

A preferred embodiment also contains any number of IR cliff sensors 14 that prevent the device from tumbling over stairs or other vertical drops. These cliff sensors are of a construction similar to that of the wall following sensor but directed to observe the floor rather than a wall. As an additional safety and sensing measure, the robot 10 includes a wheel-drop sensor that is able to detect if one or more wheels is unsupported by the floor. This wheel-drop sensor can therefore detect not only cliffs but also various obstacles upon which the robot is able to drive, such as lamps bases, high floor transitions, piles of cords, etc.

Other embodiments may use other known sensors or combinations of sensors.

FIG. 3 shows a hardware block diagram of the controller and robot of a preferred embodiment of the invention. In a preferred embodiment, a Winbond $W 78 X X X$ series processor is used. It is a microcontroller compatible with the MCS-51 family with 36 general purpose I/O ports, 256 bytes of RAM and 16 K of ROM . It is clocked at 40 MHz which is divided down for a processor speed of 3.3 MHz . It has two timers which are used for triggering interrupts used to process sensors and generate output signals as well as a watchdog timer. The lowest bits of the fast timer are also used as approximate random numbers where needed in the behaviors. There are also
two external interrupts which are used to capture the encoder inputs from the two drive wheels. The processor also has a UART which is used for testing and debugging the robot control program.

The I/O ports of the microprocessor are connected to the sensors and motors of the robot and are the interface connecting it to the internal state of the robot and its environment. For example, the wheel drop sensors are connected to an input port and the brush motor PWM signal is generated on an output port. The ROM on the microprocessor is used to store the coverage and control program for the robot. This includes the behaviors (discussed below), sensor processing algorithms and signal generation. The RAM is used to store the active state of the robot, such as the average bump distance, run time and distance, and the ID of the behavior in control and its current motor commands.

For purposes of understanding the movement of the robotic device, FIG. 4 B shows the orientation of the robot 10 centered about the $x$ and $y$ axes in a coordinate plane; this coordinate system is attached to the robot. The directional movement of the robot 10 can be understood to be the radius at which the robot 10 will move. In order to rapidly turn away from the wall 100, the robot 10 should set a positive, small value of $r$ ( $r_{3}$ in FIG. 4B) ; in order to rapidly turn toward the wall, the robot should set a negative, small value of $r$ ( $r_{1}$ in FIG. 4B). On the other hand, to make slight
turns, the robot should set larger absolute values for r positive values to move left (i.e. away from the wall, $r_{4}$ in FIG. 4B) and negative values to move right (i.e. toward the wall, ( $r_{2}$ in FIG. 4B). This coordinate scheme is used in the examples of control discussed below. The microcontroller 22 controlling differential speed at which the individual wheel motors 21 are run, determines the turning radius.

Also, in certain embodiments, the robot may include one or more user inputs. For example, as shown in FIG. 2, a preferred embodiment includes three simple buttons 33 that allow the user to input the approximate size of the surface to be covered. In a preferred embodiment, these buttons labeled "small," "medium," and "large" correspond respectively to rooms of $11.1,20.8$ and 27.9 square meters.

As mentioned above, the exemplary robot is a preferred embodiment for practicing the instant invention, and one of skill in the art is able to choose from elements known in the art to design a robot for a particular purpose. Examples of suitable designs include those described in the following U.S. Patents Nos: 4,306,329 (Yokoi), 5,109,566 (Kobayashi et al.), 5,293,955 (Lee), 5, 369,347 (Yoo), 5,440,216 (Kim), 5,534,762 (Kim), 5,613,261 (Kawakami et al), 5,634,237 (Paranjpe), 5,781,960 (Kilstrom et al.), 5,787,545 (Colens), 5,815,880 (Nakanishi), 5,839,156 (Park et al.), 5,926,909 (McGee), 6,038,501 (Kawakami), 6,076,226 (Reed), all of which are hereby incorporated by reference.

FIG. 5 shows a simple block representation of the various operational modes of a device. In a preferred embodiment, and by way of example only, operational modes may include spot cleaning (where the user or robot designates a specific region for cleaning), edge cleaning, and room cleaning. Each operational mode comprises complex combinations of instructions and/or internal behaviors, discussed below. These complexities, however, are generally hidden from the user. In one embodiment, the user can select the particular operational mode by using an input element, for example, a selector switch or push button. In other preferred embodiments, as described below, the robot is able to autonomously cycle through the operational modes.

The coverage robot of the instant invention uses these various operational modes to effectively cover the area. While one of skill in the art may implement these various operational modes in a variety of known architectures, a preferred embodiment relies on behavior control. Here, behaviors are simply layers of control systems that all run in parallel. The microcontroller 22 then runs a prioritized arbitration scheme to resolve the dominant behavior for a given scenario. A description of behavior control can be found in Mobile Robots, supra, the text of which is hereby incorporated by reference.

In other words, in a preferred embodiment, the robot's microprocessor and control software run a number of behaviors
simultaneously. Depending on the situation, control of the robot will be given to one or more various behaviors. For purposes of detailing the preferred operation of the present invention, the behaviors will be described as (1) coverage behaviors, (2) escape behaviors or (3) user/safety behaviors. Coverage behaviors are primarily designed to allow the robot to perform its coverage operation in an efficient manner. Escape behaviors are special behaviors that are given priority when one or more sensor inputs suggest that the robot may not be operating freely. As a convention for this specification, behaviors discussed below are written in all capital letters.

1. Coverage Behaviors

FIGS. 6-14 show the details of each of the preferred operational modes: Spot Coverage, Wall Follow (or Obstacle Follow) and Room Coverage.

Operational Mode: Spot Coverage
Spot coverage or, for example, spot cleaning allows the user to clean an isolated dirty area. The user places the robot 10 on the floor near the center of the area that requires cleaning and selects the spot-cleaning operational mode. The robot then moves in such a way that the immediate area within, for example, a defined radius, is brought into contact with the cleaning head 30 or side brush 32 of the robot.

In a preferred embodiment, the method of achieving spot cleaning is a control algorithm providing outward spiral movement, or SPIRAL behavior, as shown in FIG. 6A. In general, spiral movement is generated by increasing the turning radius as a function of time. In a preferred embodiment, the robot 10 begins its spiral in a counterclockwise direction, marked in FIG. 6A by movement line 45 , in order to keep the dominant side on the outward, leadingedge of the spiral. In another embodiment, shown in FIG. 6B, spiral movement of the robot 10 is generated inward such that the radius of the turns continues to decrease. The inward spiral is shown as movement line 45 in FIG. 6B. It is not necessary, however, to keep the dominant side of the robot on the outside during spiral motion.

The method of spot cleaning used in a preferred embodiment - outward spiraling - is set forth in FIG. 7. Once the spiraling is initiated (step 201) and the value of $r$ is set at its minimum, positive value (which will produce the tightest possible counterclockwise turn), the spiraling behavior recalculates the value of $r$ as a function of $\theta$, where $\theta$ represents the angular turning since the initiation of the spiraling behavior (step 210). By using the equation $r$ $=a \theta$, where $a$ is a constant coefficient, the tightness or desired overlap of the spiral can be controlled. (Note that $\theta$ is not normalized to $2 \pi$ ). The value of a can be chosen by
the equation $a=\frac{d}{2 \pi}$; where $d$ is the distance between two Consecutive passes of the spiral. For effective cleaning, a value for $d$ should be chosen that is less than the width of the cleaning mechanism 30. In a preferred embodiment, a value of $d$ is selected that is between one-half and twothirds of the width of the cleaning head 30 .

In other embodiments, the robot tracks its total distance traveled in spiral mode. Because the spiral will deteriorate after some distance, i.e. the centerpoint of the spiral motion will tend to drift over time due to surface dependant wheel slippage and/or inaccuracies in the spiral approximation algorithm and calculation precision. In certain embodiments, the robot may exit spiral mode after the robot has traveled a specific distance ("maximum spiral distance"), such as 6.3 or 18.5 meters (step 240). In a preferred embodiment, the robot uses multiple maximum spiral distances depending on whether the robot is performing an initial spiral or a later spiral. If the maximum spiral distance is reached without a bump, the robot gives control to a different behavior, and the robot, for example, then continues to move in a predominately straight line. (In a preferred embodiment, a STRAIGHT LINE behavior is a low priority, default behavior that propels the robot in an approximate straight line at a preset velocity of approximately $0.306 \mathrm{~m} / \mathrm{s}$ when no other behaviors are active.

In spiral mode, various actions can be taken when an obstacle is encountered. For example, the robot could (a) seek to avoid the obstacle and continue the spiral in the counter-clockwise direction, (b) seek to avoid the obstacle and continue the spiral in the opposite direction (e.g. changing from counter-clockwise to clockwise), or (c) change operational modes. Continuing the spiral in the opposite direction is known as reflective spiraling and is represented in FIG. 6C, where the robot 10 reverses its movement path 45 when it comes into contact with obstacle 101 . In a preferred embodiment, as detailed in step 220 , the robot 10 exits spot cleaning mode upon the first obstacle encountered by a bump sensor 12 or 13 .

While a preferred embodiment describes a spiral motion for spot coverage, any self-bounded area can be used, including but not limited to regular polygon shapes such as squares, hexagons, ellipses, etc.

Operational Mode: Wall/Obstacle Following
Wall following or, in the case of a cleaning robot, edge cleaning, allows the user to clean only the edges of a room or the edges of objects within a room. The user places the robot 10 on the floor near an edge to be cleaned and selects the edge-cleaning operational mode. The robot 10 then moves in such a way that it follows the edge and cleans all areas brought into contact with the cleaning head 30 of the robot.

The movement of the robot 10 in a room 110 is shown in FIG．8．In FIG．8A，the robot 10 is placed along with wall 100，with the robot＇s dominant side next to the wall．The robot then runs along the wall indefinitely following movement path 46．Similarly，in FIG．8B，the robot 10 is placed in the proximity of an obstacle 101．The robot then follows the edge of the obstacle 101 indefinitely following movement path 47.

In a preferred embodiment，in the wall－following mode， the robot uses the wall－following sensor 16 to position itself a set distance from the wall．The robot then proceeds to travel along the perimeter of the wall．As shown in FIGS． $8 A \& 8 B$ ，in a preferred embodiment，the robot 10 is not able to distinguish between a wall 100 and another solid obstacle 101.

The method used in a preferred embodiment for following the wall is detailed in FIG．9A and provides a smooth wall following operation even with a one－bit sensor．（Here the one－bit sensor detects only the presence of absence of the wall within a particular volume rather than the distance between wall and sensor．）Other methods of detecting a wall or object can be used such as bump sensing or sonar sensors．

Once the wall－following operational mode，or WALL FOLLOWING behavior of a preferred embodiment，is initiated （step 301），the robot first sets its initial value for the steering at $r_{0}$ ．The WALL－FOLLOWING behavior then initiates
the emit-detect routine in the wall-follower sensor 16 (step 310). The existence of a reflection for the IR transmitter portion of the sensor 16 translates into the existence of an object within a predetermined distance from the sensor 16. The WALL-FOLLOWING behavior then determines whether there has been a transition from a reflection (object within range) to a non-reflection (object outside of range) (step 320). If there has been a transition (in other words, the wall is now out of range), the value of $r$ is set to its most negative value and the robot will veer slightly to the right (step 325). The robot then begins the emit-detect sequence again (step 310). If there has not been a transition from a reflection to a non-reflection, the wall-following behavior then determines whether there has been a transition from nonreflection to reflection (step 330). If there has been such a transition, the value of $r$ is set to its most positive value and the robot will veer slightly left (step 335).

In the absence of either type of transition event, the wall-following behavior reduces the absolute value of $r$ (step 340) and begins the emit-detect sequence (step 310) anew. By decreasing the absolute value of $r$, the robot 10 begins to turn more sharply in whatever direction it is currently heading. In a preferred embodiment, the rate of decreasing the absolute value of $r$ is a constant rate dependant on the distance traveled.

The wall follower mode can be continued for a predetermined or random time, a predetermined or random distance or until some additional criteria are met (e.g. bump sensor is activated, etc.). In one embodiment, the robot continues to follow the wall indefinitely. In a preferred embodiment, as shown in FIGS. 8C \& 8D, minimum and maximum travel distances are determined, whereby the robot will remain in WALL-FOLLOWING behavior until the robot has either traveled the maximum distance (FIG. 8D) or traveled at least the minimum distance and encountered an obstacle (FIG. 8C). This implementation of WALL-FOLLOWING behavior ensures the robot spends an appropriate amount of time in WALL-FOLLOWING behavior as compared to its other operational modes, thereby decreasing systemic neglect and distributing coverage to all areas. By increasing wall following, the robot is able to move in more spaces, but the robot is less efficient at cleaning any one space. In addition, by tending to exit WALL-FOLLOWING behavior after obstacle detection, the robot increases its perceived effectiveness.

FIG. 9B is a flow-chart illustration showing this embodiment of determining when to exit WALL-FOLLOWING behavior. The robot first determines the minimum distance to follow the wall ( $\left(\mathrm{d}_{\min }\right)$ and the maximum distance to follow the wall $\left(\mathrm{d}_{\max }\right)$. While in wall (or obstacle) following mode, the control system tracks the distance the robot has traveled in that mode $\left(d_{w F}\right)$. If $d_{W F}$ is greater than $d_{\max }($ step 350$)$, then the
robot exits wall-following mode (step 380). If, however, $d_{w}$ is less than $d_{\max }($ step 350$)$ and $d_{w P}$ is less than $d_{\max }$ (step 360), the robot remains in wall-following mode (step 385). If $d_{\text {wp }}$ is greater than $\mathrm{d}_{\min }($ step 360$)$ and an obstacle is encountered (step 370), the robot exits wall-following mode (step 380).

Theoretically, the optimal distance for the robot to travel in WALL-FOLLOWING behavior is a function of room size and configuration and robot size. In a preferred embodiment, the minimum and maximum distances to remain in WALL-FOLLOWING are set based upon the approximate room size, the robots width and a random component, where by the average minimum travel distance is $2 \mathrm{w} / \mathrm{p}$, where w is the width of the work element of the robot and $p$ is the probability that the robot will enter WALL-FOLLOWING behavior in a given interaction with an obstacle. By way of example, in a preferred embodiment, $w$ is approximately between 15 cm and 25 cm , and $p$ is 0.095 (where the robot encounters 6 to 15 obstacles, or an average of 10.5 obstacles, before entering an obstacle following mode). The minimum distance is then set randomly as a distance between approximately 115 cm and 350 cm ; the maximum distance is then set randomly as a distance between approximately 170 cm and 520 cm . In certain embodiments the ratio between the minimum distance to the maximum distance is $2: 3$. For the sake of perceived efficiency, the robot's initial operation in a obstacle following mode can be set to be longer than its later operations in obstacle following
mode. In addition, users may place the robot along the longest wall when starting the robot, which improves actual as well as perceived coverage.

The distance that the robot travels in wall following mode can also be set by the robot depending on the number and frequency of objects encountered (as determined by other sensors), which is a measure of room "clutter." If more objects are encountered, the robot would wall follow for a greater distance in order to get into all the areas of the floor. Conversely, if few obstacles are encountered, the robot would wall follow less in order to not over-cover the edges of the space in favor of passes through the center of the space. An initial wall-following distance can also be included to allow the robot to follow the wall a longer or shorter distance during its initial period where the WALLFOLLOWING behavior has control.

In a preferred embodiment, the robot may also leave wall-following mode if the robot turns more than, for example, 270 degrees and is unable to locate the wall (or object) or if the robot has turned a total of 360 degrees since entering wall-following mode.

In certain embodiments, when the WALL-FOLLOWING behavior is active and there is a bump, the ALIGN behavior becomes active. The ALIGN behavior turns the robot counter-clockwise to align the robot with the wall. The robot always turns a minimum angle to avoid getting the robot getting into cycles
of many small turns. After it has turned through its minimum angle, the robot monitors its wall sensor and if it detects a wall and then the wall detection goes away, the robot stops turning. This is because at the end of the wall follower range, the robot is well aligned to start WALL-FOLLOWING. If the robot has not seen its wall detector go on and then off by the time it reaches its maximum angle, it stops anyway. This prevents the robot from turning around in circles when the wall is out of range of its wall sensor. When the most recent bump is within the side 60 degrees of the bumper on the dominant side, the minimum angle is set to 14 degrees and the maximum angle is 19 degrees. Otherwise, if the bump is within 30 degrees of the front of the bumper on the dominant side or on the non-dominant side, the minimum angle is 20 degrees and the maximum angle is 44 degrees. When the ALIGN behavior has completed turning, it cedes control to the WALLFOLLOWING behavior

Operational Mode: Room Coverage
The third operational mode is here called room-coverage or room cleaning mode, which allows the user to clean any area bounded by walls, stairs, obstacles or other barriers. To exercise this option, the user places the robot on the floor and selects room-cleaning mode. The robot them moves about the room cleaning all areas that it is able to reach.

In a preferred embodiment, the method of performing the room cleaning behavior is a BOUNCE behavior in combination
with the STRAIGHT LINE behavior. As shown in FIG. 10, the robot 10 travels until a bump sensor 12 and/or 13 is activated by contact with an obstacle 101 or a wall 100. The robot 10 then turns and continues to travel. A sample movement path is shown in FIG. 11 as line 48.

The algorithm for random bounce behavior is set forth in FIG. 10. The robot 10 continues its forward movement (step 401) until a bump sensor 12 and/or 13 is activated (step 410). The robot 10 then calculates an acceptable range of new directions based on a determination of which bump sensor or sensors have been activated (step 420). A determination is then made with some random calculation to choose the new heading within that acceptable range, such as 90 to 270 degrees relative to the object the robot encountered. The angle of the object the robot has bumped is determined as described above using the timing between the right and left bump sensors. The robot then turns to its new headings. In a preferred embodiment, the turn is either clockwise or counterclockwise depending on which direction requires the least movement to achieve the new heading. In other embodiments, the turn is accompanied by movement forward in order to increase the robot's coverage efficiency.

The statistics of the heading choice made by the robot can be distributed uniformly across the allowed headings, i.e. there is an equivalent chance for any heading within the acceptable range. Alternately we can choose statistics
based on a Gaussian or other distribution designed to preferentially drive the robot perpendicularly away from a wall.

In other embodiments, the robot could change directions at random or predetermined times and not based upon external sensor activity. Alternatively, the robot could continuously make small angle corrections based on long range sensors to avoid even contacting an object and, thereby cover the surface area with curved paths

In a preferred embodiment, the robot stays in roomcleaning mode until a certain number of bounce interactions are reached, usually between 6 and 13 .
2. Escape Behaviors

There are several situations the robot may encounter while trying to cover an area that prevent or impede it from covering all of the area efficiently. A general class of sensors and behaviors called escape behaviors are designed to get the robot out of these situations, or in extreme cases to shut the robot off if it is determined it cannot escape. In order to decide whether to give an escape behavior priority among the various behaviors on the robot, the robot determines the following: (1) is an escape behavior needed; (2) if yes, which escape behavior is warranted?

By way of example, the following situations illustrate situations where an escape behavior is needed for an indoor cleaning robot and an appropriate behavior to run:
(i) Situation 1. The robot detects a situation where it might get stuck - for example, a high spot in a carpet or near a lamp base that acts like a ramp for the robot. The robot performs small "panic" turn behaviors to get out of the situation;
(ii) Situation 2. The robot is physically stuck for example, the robot is wedged under a couch or against a wall, tangled in cords or carpet tassels, or stuck on a pile of electrical cords with its wheels spinning. The robot performs large panic turn behaviors and turns off relevant motors to escape from the obstruction;
(iii) Situation 3. The robot is in a small, confined area -- for example, the robot is between the legs of a chair or in the open area under a dresser, or in a small area created by placing a lamp close to the corner of a room. The robot edge follows using its bumper and/or performs panic turn behaviors to escape from the area; and
(iv) Situation 4. The robot has been stuck and cannot free itself - for example, the robot is in
one of the cases in category (ii), above, and has not been able to free itself with any of its panic behaviors. In this case, the robot stops operation and signals to the user for help. This preserves battery life and prevents damage to floors or furniture.

In order to detect the need for each escape situation, various sensors are used. For example:
(i) Situation 1. (a) When the brush or side brush current rise above a threshold, the voltage applied to the relevant motor is reduced. Whenever this is happening, a stall rate variable is increased. When the current is below the threshold, the stall rate is reduced. If the stall level rises above a low threshold and the slope of the rate is positive, the robot performs small panic turn behaviors. It only repeats these small panic turn behaviors when the level has returned to zero and risen to the threshold again. (b) Likewise, there is a wheel drop level variable which is increased when a wheel drop event is detected and is reduced steadily over time. When a wheel drop event is detected and the wheel drop level is above a threshold (meaning there have been several wheel drops recently), the robot performs small or
large panic turn behaviors depending on the wheel drop level.
(ii) Situation 2. (a) When the brush stall rate rises above a high threshold and the slope is positive, the robot turns off the brush for 13 seconds and performs large panic turn behaviors at 1,3 , and 7 seconds. At the end of the 13 seconds, the brush is turned back on. (b) When the drive stall rate rises above a medium threshold and the slope is positive, the robot performs large panic turn behaviors continuously. (c) When the drive stall rate rises above a high threshold, the robot turns off all of the motors for 15 seconds. At the end of the 15 seconds, the motors are turned back on. (d) When the bumper of the robot is held in constantly for 5 seconds (as in a side wedging situation), the robot performs a large panic turn behavior. It repeats the panic turn behavior every 5 seconds until the bumper is released. (e) When the robot has gotten no bumps for a distance of 20 feet, it assumes that it might be stuck with its wheels spinning. To free itself, it performs a spiral. If has still not gotten a bump for 10 feet after the end of the spiral, performs a large panic turn
behavior. It continues this every 10 feet until it gets a bump.
(iii) Situation 3. (a) When the average distance between bumps falls below a low threshold, the robot performs edge following using its bumper to try to escape from the confined area. (b) When the average distance between bumps falls below a very low threshold, the robot performs large panic turn behaviors to orient it so that it may better be able to escape from the confined area.
(iv) Situation 4. (a) When the brush has stalled and been turned off several times recently and the brush stall rate is high and the slope is positive, the robot shuts off. (b) When the drive has stalled and the motors turned off several times recently and the drive stall rate is high and the slope is positive, the robot shuts off. (c) When any of the wheels are dropped continuously for greater than 2 seconds, the robot shuts off. (d) When many wheel drop events occur in a short time, the robot shuts off. (e) When any of the cliff sensors sense a cliff continuously for 10 seconds, the robot shuts off. (f) When the bump sensor is constantly depressed for a certain amount of
time, for example 10 seconds, it is likely that the robot is wedged, and the robot shuts off.

As a descriptive example, FIGS. 12A \& 12B illustrate the analysis used in a preferred embodiment for identifying the need for an escape behavior relative to a stalled brush motor, as described above in Situations 1, 2 and 4. Each time the brush current exceeds a given limit for the brush motor (step 402), a rate register is incremented by 1 (step 404); if no limit is detected, the rate register is decremented by 1 (step 406). A separate slope register stores the recent values for a recent time period such as 120 cycles. If the rate is above 600 (where 600 corresponds to one second of constant stall) (step 414) and the slope is positive (step 416), then the robot will run an escape behavior (step 420) if the escape behavior is enabled (step 418). The escape behaviors are disabled after running (step 428) until the rate has returned to zero (step 422), reenabled (step 424) and risen to 600 again. This is done to avoid the escape behavior being triggered constantly at rates above 600 .

If, however, the rate is above 2400 (step 410) and the slope is positive (step 412), the robot will run a special set of escape behaviors, shown in FIG. 12B. In a preferred embodiment, the brush motor will shut off (step 430), the "level" is incremented by a predetermined amount (50 to 90) (step 430), the stall time is set (step 430), and a panic
behavior (step 452) is preformed at 1 second (step 445), 4 seconds (step 450) and 7 seconds (step 455) since the brush shut off. The control system then restarts the brush at 13 seconds (steps 440 \& 442). Level is decremented by 1 every second (steps 444). If level reaches a maximum threshold (step 435), the robot ceases all operation (step 437). In addition, the robot may take additional actions when certain stalls are detected, such as limiting the voltage to the motor to prevent damage to the motor.

A preferred embodiment of the robot has four escape behaviors: TURN, EDGE, WHEEL DROP and SLOW.

TURN. The robot turns in place in a random direction, starting at a higher velocity (approximately twice of its normal turning velocity) and decreasing to a lower velocity (approximately one-half of its normal turning velocity). Varying the velocity may aid the robot in escaping from various situations. The angle that the robot should turn can be random or a function of the degree of escape needed or both. In a preferred embodiment, in low panic situations the robot turns anywhere from 45 to 90 degrees, and in high panic situations the robot turns anywhere from 90 to 270 degrees.

EDGE. The robot follows the edge using its bump sensor until (a) the robot turns 60 degrees without a bump or (b) the robot cumulatively has turned more than

170 degrees since the EDGE behavior initiated. The EDGE behavior may be useful if the average bump distance is low (but not so low as to cause a panic behavior). The EDGE behavior allows the robot to fit through the smallest openings physically possible for the robot and so can allow the robot to escape from confined areas. WHEEL DROP. The robot back drives wheels briefly, then stops them. The back driving of the wheels helps to minimize false positive wheel drops by giving the wheels a small kick in the opposite direction. If the wheel drop is gone within 2 seconds, the robot continues normal operation.

SLOW. If a wheel drop or a cliff detector goes off, the robot slows down to speed of $0.235 \mathrm{~m} / \mathrm{s}$ (or $77 \%$ of its normal speed) for a distance of 0.5 m and then ramps back up to its normal speed.

In addition to the coverage behaviors and the escape behaviors, the robot also might contain additional behaviors related to safety or usability. For example, if a cliff is detected for more than a predetermined amount of time, the robot may shut off. When a cliff is first detected, a cliff avoidance response behavior takes immediate precedence over all other behaviors, rotating the robot away from the cliff until the robot no longer senses the cliff. In a preferred embodiment, the cliff detection event does not cause a change in operational modes. In other embodiments, the robot could


#### Abstract

use an algorithm similar to the wall-following behavior to allow for cliff following.


The individual operation of the three operational modes has been described above; we now turn to the preferred mode of switching between the various modes.

In order to achieve the optimal coverage and cleaning efficiency, a preferred embodiment uses a control program that gives priority to various coverage behaviors. (Escape behaviors, if needed, are always given a higher priority.) For example, the robot 10 may use the wall following mode for a specified or random time period and then switch operational modes to the room cleaning. By switching between operational modes, the robotic device of the present invention is able to increase coverage, cleaning efficiency and perceived effectiveness.

By way of example, FIGS. 13A \& 13B show a mobile robot 10 in a "dog bone" shaped environment in which two rooms 115 \& 116 of roughly equal dimensions are connected by a narrow passageway 105. (This example illustrates the robot diffusion problem discussed earlier.) This arrangement is a simplified version of typical domestic environments, where the "dog bone" may be generated by the arrangements of obstacles within the room. In FIG. 13A, the path of robot 10 is traced as line 54 as robot 10 operates on in random bounce mode. The robot 10 is unable to move from room 116 into 115
during the limited run because the robot's random behavior did not happen to lead the robot through passageway 105. This method leaves the coverage far less than optimal and the cleaning rate decreased due to the number of times the robot 10 crosses its own path.

FIG. 13B shows the movement of a preferred embodiment of robot 10 , whereby the robot cycles between BOUNCE and WALL FOLLOWING behaviors. As the robot follows path 99, each time the robot 10 encounters a wall 100 , the robot follows the wall for a distance equal to twice the robot's diameter. The portions of the path 99 in which the robot 10 operates in wall following mode are labeled 51. This method provides greatly increased coverage, along with attendant increases in cleaning rate and perceived effectiveness.

Finally, a preferred embodiment of the present invention is detailed in FIG. 14 , in which all three operational modes are used. In a preferred embodiment, the device 10 begins in spiral mode (movement line 45). If a reflective spiral pattern is used, the device continues in spiral mode until a predetermined or random number of reflective events has occurred. If a standard spiral is used (as shown in FIG. 14), the device should continue until any bump sensor event. In a preferred embodiment, the device immediately enters wall following mode after the triggering event.

In a preferred embodiment, the device then switches between wall following mode (movement lines 51) and random
bounce modes (movement lines 48) based on bump sensor events or the completion of the wall following algorithm. In one embodiment, the device does not return to spiral mode; in other embodiments, however, the device can enter spiral mode based on a predetermined or random event.

In a preferred embodiment, the robot keeps a record of the average distance traveled between bumps. The robot then calculates an average bump distance (ABD) using the following formula: $(3 / 4 \times \mathrm{ABD})+(1 / 4 \mathrm{x}$ most recent distance between bumps). If the $A B D$ is a above a predetermined threshold, the robot will again give priority to the SPIRAL behavior. In still other embodiments, the robot may have a minimum number of bump events before the SPIRAL behavior will again be given priority. In other embodiments, the robot may enter SPIRAL behavior if it travels a maximum distance, for example 20 feet, without a bump event.

In addition, the robot can also have conditions upon which to stop all operations. For example, for a given room size, which can be manually selected, a minimum and maximum run time are set and a minimum total distance is selected. When the minimum time and the minimum distance have been reached the robot shuts off. Likewise, if the maximum time has been reached, the robot shuts off.

Of course, a manual control for selecting between operational modes can also be used. For example, a remote control could be used to change or influence operational
modes or behaviors. Likewise, a switch mounted on the shell itself could be used to set the operation mode or the switching between modes. For instance, a switch could be used to set the level of clutter in a room to allow the robot a more appropriate coverage algorithm with limited sensing ability.

One of skill in the art will recognize that portions of the instant invention can be used in autonomous vehicles for a variety of purposes besides cleaning. The scope of the invention should be determined by the appended claims and their legal equivalents, rather than by the examples given.

## We claim:

1. A mobile robot comprising:
(a) means for moving the robot over a surface;
(b) an obstacle detection sensor;
(c) and a control system operatively connected to said obstacle detection sensor and said means for moving;
(d) said control system configured to operate the robot in a plurality of modes, said plurality of modes comprising: a spot-coverage mode, an obstacle following mode whereby said robot travels adjacent to an obstacle, and a bounce mode whereby the robot travels substantially in a direction away from an obstacle after encountering an obstacle.
2. A mobile robot according to claim 1 in which said control system is configured to operate first in said spotcoverage mode, then alternate operation between said obstacle following mode and said bounce mode.
3. A mobile robot according to claim 2 in which said spotcoverage mode comprises substantially spiral movement.
4. A mobile robot according to claim 2 in which the control system is configured to return to spot-coverage mode after a predetermined traveling distance.
5. A mobile robot according to claim 2 in which the control system is configured to return to spot-coverage mode after a predetermined elapsed time.
6. A mobile robot according to claim 2 in which the control system is configured to return to spot-coverage mode if the average distance between obstacle interactions is above a predetermined threshold.
7. A mobile robot according to claim 1, whereby said obstacle detection sensor comprises a tactile sensor.
8. A mobile robot according to claim 7, whereby said obstacle detection sensor further comprises an IR sensor.
9. The mobile robot according to claim 1, whereby said obstacle following mode comprises alternating between decreasing the turning radius of the robot as a function of distance traveled such that the robot turns toward said obstacle until the obstacle detection sensor detects an obstacle, and decreasing the turning radius of the robot as a function of distance traveled such that the robot turns away from said obstacle until the obstacle detection system no longer detects an obstacle.
10. The mobile robot according to claim 1, whereby the robot operates in obstacle following mode for a distance greater than twice the work width of the robot and less than approximately ten times the work width of the robot.
11. The mobile robot according to claim 10 , whereby the robot operates in obstacle following mode for a distance greater than twice the work width of the robot and less than five times the work width of the robot.

15 13. A mobile robot comprising:
(a) means for moving the robot over a surface;
(b) an obstacle detection sensor;
(c) and a control system operatively connected to said obstacle detection sensor and said means for moving;
(d) said control system configured to operate the robot in a plurality of modes, said plurality of modes comprising: an obstacle following mode whereby said robot travels adjacent to an obstacle, and a bounce mode whereby the robot travels substantially in a direction away from an obstacle after encountering an obstacle;
(e) whereby said control system is configured to alternate into said obstacle following mode after a predetermined number of sensor interactions.
14. A mobile robot according to claim 13, wherein said predetermined number of sensor interactions is randomly determined.
15. A mobile robot according to claim 13 , wherein said predetermined number of sensor interactions is between approximately 5 and approximately 15.
16. A mobile robot according to claim 13, wherein said control system is configured to alternate into said bounce mode after the robot travels a predetermined distance in said obstacle following mode.
17. A mobile robot according to claim 13, wherein said control system is configured to alternate into said bounce mode upon either the robot has traveled a maximum distance or the robot has traveled a minimum distance and an obstacle has been encountered.
18. A mobile robot according to claim 17 , wherein said. minimum distance is at least 115 cm .
19. A mobile robot according to claim 18, wherein said maximum distance is less than 520 cm .
20. A mobile robot according to claim 13, wherein the control system alternates operational modes based on the distance traveled by said robot.
21. A mobile robot according to claim 13, further comprising a means for determining the level of clutter.
22. A mobile robot according to claim 21 , wherein said means for determining the level of clutter comprises tracking the number of interactions with obstacles over time.
23. A mobile robot according to claim 22, further comprising a means for imputing the approximate area of the surface, wherein said means for determining the level of clutter further relates to the approximate area of the surface.
24. A mobile robot according to claim 22 , wherein the level of clutter is correlated to the frequency at which the controller alternates operational modes.
25. A mobile robot according to claim 21 , wherein the level of clutter is positively correlated to the minimum obstacle following distance.
26. A mobile robot according to claim 13, wherein the control system alternates between operational modes based upon a lack of sensor input.
27. A mobile robot according to claim 1 , wherein said control system further comprises memory wherein an operational system program is stored, said operational system program comprising a plurality of behaviors and an arbiter to select which behavior is given control over the means for moving.
28. A mobile robot according to claim 27, further comprising an escape behavior.
29. A mobile robot according to claim 28, wherein said obstacle detection sensor comprises a tactile sensor, and wherein said escape behavior comprises operating in said obstacle following mode.
30. A mobile robot according to claim 28, wherein said escape behavior is triggered by the rate of a motor stall event.
31. A mobile robot according to claim 30, wherein said escape behavior is triggered by an increase in said rate of a motor stall event.
32. A mobile robot according to claim 28 , wherein said escape behavior is triggered by the duration of sensor input.
33. A mobile robot according to claim 28 , wherein said escape behavior comprises shutting off the robot.
34. A mobile robot according to claim 28 , wherein said escape behavior is triggered by a lack of sensor input.
35. A mobile robot according to claim 13, further comprising a cliff detector, whereby said control system is configured to reduce the robot's velocity upon detection of a cliff.
36. A mobile robot according to claim 13, further comprising a wheel drop sensor, whereby said robot utilizes the rate of wheel drop sensor events as input to said control system.
37. A method of controlling a mobile-robot equipped with a sensor for detecting an obstacle, said method comprising the steps of:
a. moving in a spiral running motion;

41. The mobile-robot steering method according to claim 40, whereby said obstacle sensor further comprises a tactile sensor.

## ABSTRACT

A control system for a mobile robot (10) is provided to effectively cover a given area by operating in a plurality of modes, including an obstacle following mode (51) and a random bounce mode (49). In other embodiments, spot coverage, such as spiraling (45), or other modes are also used to increase effectiveness. In addition, a behavior based architecture is used to implement the control system, and various escape behaviors are used to ensure full coverage.


|  | Application Number |  |
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## DECLARATION FOR UTILITY OR DESIGN PATENT APPLICATION (37 CFR 1.63)

Declaration Submitted with Initial Filing

OR


Declaration Submitted after Initial Filing (surcharge (37 CFR 1.16 (e)) required)

| Att rney D cket Number | DP-5 US |
| :--- | :--- | :--- |
| First Named Inv nt r | JONES |
| COMPLETE IF KNOWN |  |
| Application Number |  |
| Filing Date |  |
| Art Unit |  |
| Examiner Name |  |

As the below named inventor, I hereby declare that:
My residence, mailing address, and citizenship are as stated below next to my name.
in believe I am the original and first inventor of the subject matter which is claimed and for which a patent is sought on the invention entitled:

## SYSTEM \& METHOD FOR MULTI-MODE COVERAGE FOR AN AUTONOMOUS ROBOT

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T. (Title of the Invention)

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$\frac{5}{4}$ is attached hereto

等 $\square$ and was amended on (MM/DDMYY)


Thereby state that I have reviewed and understand the contents of the above identified specification, including the claims, as amended by any amendment specifically referred to above.

I acknowledge the duty to disclose information which is material to patentability as defined in 37 CFR 1.56 , including for continuation-in-part applications, material information which became available between the filing date of the prior application and the national or PCT intermational filing date of the continuation-in-part application.
I hereby claim foreign priority benefits under 35 U.S.C. 119(a)-(d) or (f), or 365(b) of any foreign application(s) for patent, inventor's or plant breeder's rights certificate(s), or $365(\mathrm{a})$ of any PCT international application which designated at least one country other than the United States of America, listed below and have also identified below, by checking the box, any foreign application for patent, inventor's or plant breeder's rights certificate(s), or any PCT international application having a filing date before that of the application on which priority is claimed.

| Prior Foreign Application <br> Number(s) | Country | Foreign Filing Date <br> (MM/DD/MYY $)$ | Priority <br> Not Claimed | Certified Copy Attach d? <br> YES |
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[Page 1 of 2]

## DECLARATION — Utility or Design Patent Application


[Page 2 of 2]


## PATENT APPLICATION SERIAL NO.

U.S. DEPARTMENT OF COMMERCE<br>PATENT AND TRADEMARK OFFICE FEE RECORD SHEET

06/19/2002 DTESSEH1 0000000550180610167851
$\begin{array}{ll}01 \mathrm{FC}: 201 & 370.00 \mathrm{CH} \\ 02 \mathrm{FC}: 203 & 189.00 \mathrm{CH}\end{array}$

PTO-1556
(5/87)
*U.S. GPO: 2000-468-987/39595



[^0]:    Form PCT/ISA/210 (second shoel) (July 1902)

[^1]:    (54) CLEANING ROBOT PROBLEM TO BE SOLVED: To
    reduce omission of removing dust
    irrespective of trash quantity and to
    briefly complete cleaning in proper
    cleaning time according to the dust
    quantity. quantity. SOLUTION: A cleaning mode
    suitable for the dust quantity judged by looking over a cleaning area is
    inputted in a cleaning robot 1 by
    operating an input device by a

[^2]:    (54) METHOD AND DEVICE FOR CONTROLLING

    TRAVELING OF
    AUTONOMOUS
    TRAEEING VEHICLE
    traveling vehicle
    (57) Abstract:

    PROblem to be solved: To reduce cost by controlling the un
    traveling means of autonomous
    traveling vehicle by using a traveling
    history coordinate while filling
    untraveled coordinates with a
    traveling history to simplify a device
    without using any traveling range

[^3]:    Form PCT/ISA/210 (continuation of second sheet) (July 1992)

