

```
1  /* -*- Mode: C++; tab-width: 2; indent-tabs-mode: nil; c-basic-offset: 2 -*-
2  *
3  * The contents of this file are subject to the Netscape Public License
4  * Version 1.0 (the "NPL"); you may not use this file except in
5  * compliance with the NPL. You may obtain a copy of the NPL at
6  * http://www.mozilla.org/NPL/
7  *
8  * Software distributed under the NPL is distributed on an "AS IS" basis,
9  * WITHOUT WARRANTY OF ANY KIND, either express or implied. See the NPL
10 * for the specific language governing rights and limitations under the
11 * NPL.
12 *
13 * The Initial Developer of this code under the NPL is Netscape
14 * Communications Corporation. Portions created by Netscape are
15 * Copyright (C) 1998 Netscape Communications Corporation. All Rights
16 * Reserved.
17 */
18
19 /*
20 * nsCacheManager- The boss of cache architecture. Contains all "external"
21 * functions for use by people who don't care/want to know the internals
22 * of the cache architecture.
23 *
24 * - Gagan Saksena 09/15/98
25 *
26 * Design and original implementation by Gagan Saksena 02/02/98
27 *
28 */
29
30 #ifndef _CacheManager_H_
31 #define _CacheManager_H_
32
33 #if 0
34 # include "nsISupports.h"
35 #endif
36
37 #include "prlog.h"
38
39 #include "nsMonitorable.h"
40 #include "nsCacheModule.h"
41 #include "nsCacheObject.h"
42
43 class nsMemModule;
44 class nsDiskModule;
45 class nsCachePref;
46 class nsCacheBkgThd;
47
48 class nsCacheManager : public nsMonitorable //: public nsISupports
49 {
50
51 public:
52
```

```
55     {
56         MEM =0,
57         DISK=1
58     };
59
60     nsCacheManager();
61     ~nsCacheManager();
62
63     PRInt32          AddModule(nsCacheModule* i_cacheModule);
64                     // InsertModule
65     PRBool          Contains(const char* i_url) const;
66
67     /* Number of modules in the cache manager */
68     PRInt16         Entries() const;
69
70     /* Singleton */
71     static nsCacheManager* GetInstance();
72
73     nsDiskModule*   GetDiskModule() const;
74
75     nsMemModule*    GetMemModule() const;
76
77     nsCacheModule*  GetModule(PRInt16 i_index) const;
78
79     nsCacheObject*  GetObj(const char* i_url) const;
80
81     nsCachePref*    GetPrefs(void) const;
82
83     // Initialize the cache manager. Constructor doesn't call this.
84     // So you must specify this separately.
85     void            Init();
86
87     void            InfoAsHTML(char* o_Buffer) const;
88
89     PRBool         IsOffline(void) const;
90
91     void            Offline(PRBool bSet);
92
93     PRBool         Remove(const char* i_url);
94
95     const char*    Trace() const;
96
97     /* Performance measure- microseconds */
98     PRUint32       WorstCaseTime(void) const;
99
100    protected:
101
102     PRBool         ContainsExactly(const char* i_url) const;
103
104     nsCacheModule* LastModule() const;
105     //PRBool        Lock(void);
106     //void          Unlock(void);
```

```
109     class MgrMonitor
110     {
111     public:
112         MgrMonitor() { nsCacheManager::GetInstance()->Lock();}
113         ~MgrMonitor() { nsCacheManager::GetInstance()->Unlock();}
114     };
115
116     friend MgrMonitor;
117 */
118
119 private:
120     nsCacheBkgThd*      m_pBkgThd;
121     nsCacheModule*     m_pFirstModule;
122     PRMonitor*         m_pMonitor;
123     PRBool              m_bOffline;
124     nsCachePref*       m_pPrefs;
125
126     nsCacheManager(const nsCacheManager& cm);
127     nsCacheManager& operator=(const nsCacheManager& cm);
128 };
129
130 inline
131 nsDiskModule* nsCacheManager::GetDiskModule() const
132 {
133     PR_ASSERT(m_pFirstModule && m_pFirstModule->NextModule());
134     return (m_pFirstModule) ? (nsDiskModule*) m_pFirstModule->NextModule() : NULL;
135 }
136
137 inline
138 nsMemModule* nsCacheManager::GetMemModule() const
139 {
140     PR_ASSERT(m_pFirstModule);
141     return (nsMemModule*) m_pFirstModule;
142 }
143
144 inline
145 nsCachePref* nsCacheManager::GetPrefs(void) const
146 {
147     PR_ASSERT(m_pPrefs);
148     return m_pPrefs;
149 }
150
151 inline
152 PRBool nsCacheManager::IsOffline(void) const
153 {
154     return m_bOffline;
155 }
156
157 inline
158 void nsCacheManager::Offline(PRBool i_bSet)
159 {
160     m_bOffline = i_bSet;
```

163 #endif

164