ENHANCED WAVEFORM INTERPOLATIVE CODING AT 4 KBPS

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ABSTRACT

This paper presents an *Enhanced Waveform Interpolative* (EWI) speech coder at 4 kbps. The system incorporates novel features such as *analysis-by-synthesis* (AbS) vector-quantization (VQ) of the dispersion-phase, AbS optimization of the *slowly evolving waveform* (SEW), a special pitch search for transitions, and switched-predictive analysis-by-synthesis gain VQ. Subjective quality tests indicate that it exceeds that of MPEG-4 at 4 kbps and of G.723.1 at 5.3 kbps, and it is slightly better than that of G.723.1 at 6.3 kbps.

1. INTRODUCTION

Recently, there has been growing interest in developing toll-quality speech coders at rates of 4 kbps and below. The speech quality produced by waveform coders such as *code-excited linear predictive* (CELP) coder [1] degrades rapidly at rates below 5 kbps. On the other hand, parametric coders such as the *Waveform-interpolative* (WI) coder [4]-[6], the *sinusoidal-transform coder* (STC) [2], and the *multiband-excitation* (MBE) coder [3] produce good quality at low rates, but they do not achieve toll quality. This is mainly due to lack of robustness to parameter estimation, which is commonly done in open loop, and to inadequate modeling of non-stationary speech segments. In this work we propose a paradigm which incorporates AbS approach in the parameter estimation, and a special pitch search for the non-stationary segments.

In parametric coders the phase information is commonly not transmitted, and this is for two reasons: first, the phase is of secondary perceptual significance; and second, no efficient phase quantization scheme is known. WI coders [4]-[6] typically use a fixed phase vector for the SEW, for example, in [5], fixed male speaker extracted phase was used. On the other hand, waveform coders such as CELP [1], by directly quantizing the waveform, implicitly allocate an excessive number of bits to the phase information - more than is perceptually required. Recently [7], we proposed a novel, efficient AbS VQ encoding of the dispersion phase of the excitation signal to enhance the performance of the WI coder at a very low bit-rate, which can be

used for parametric coders as well as for waveform coders. The EWI coder employs this scheme, which incorporates perceptual weighting and does not require any phase unwrapping.

The WI coders use non-ideal low-pass filters for downsampling and upsampling of the SEW. We describe a novel AbS SEW quantization scheme, which takes the non-ideal filters into consideration. An improved match between reconstructed and original SEW is obtained, most notably in the transitions.

Pitch accuracy is crucial for high quality reproduced speech in WI coders. We introduce a novel pitch search technique based on varying segment boundaries; it allows for locking onto the most probable pitch period during transitions or other segments with rapidly varying pitch.

Commonly in speech coding the gain sequence is downsampled and interpolated, as a result it is often smeared during plosives and onsets. To alleviate such a problem a novel switched-predictive AbS gain VQ scheme is introduced; it is based on temporal weighting.

This paper is organized as follows. In Section 2 we explain the AbS SEW optimization. The dispersion phase quantizer is discussed in Section 3. Section 4 describes the pitch search. In Section 5 we present the switched-predictive AbS gain VQ. The bit allocation is given in section 6. Subjective results are reported in Section 7. Finally, we summarize our work.

2. AbS SEW OPTIMIZATION

Commonly in WI coders the SEW is distorted by downsampling and upsampling with non-ideal low-pass filters. In order to reduce such distortion, an optimal SEW vector is calculated and quantized. Consider the accumulated weighted distortion, D_{wI}, between the input SEW vectors, $\mathbf{r}_m$, and the interpolated vectors, $\tilde{\mathbf{r}}_m$, given by:

$$D_{wI} = \begin{bmatrix} \sum_{m=1}^{M} [\mathbf{r}_m - \tilde{\mathbf{r}}_m]^H \mathbf{W}_m [\mathbf{r}_m - \tilde{\mathbf{r}}_m] \\ + \sum_{m=M+1}^{M+L-1} [1-\alpha(t_m)]^2 [\mathbf{r}_m - \tilde{\mathbf{r}}_M]^H \mathbf{W}_m [\mathbf{r}_m - \tilde{\mathbf{r}}_M] \end{bmatrix} \quad (1)$$

where M is the number of waveforms per frame, L is the lookahead number of waveforms, $\alpha(t)$ is some increasing interpolation function in the range $0 \le \alpha(t) \le 1$, and $\mathbf{W}_m$ is a diagonal matrix whose elements, w_{kk}, are the combined spectral-weighting and synthesis of the k-th harmonic given by:

$$w_{kk} = \left| \frac{gA(z/\gamma_1)}{\hat{A}(z)A(z/\gamma_2)} \right|^2_{z=e^{j(\frac{2\pi}{P})k}} \quad ; \quad k = 1,..,K \qquad (2)$$

where P is the pitch period, K is the number of harmonics, g is the gain, $A(z)$ and $\hat{A}(z)$ are the input and the quantized LPC polynomials respectively, and the spectral weighting parameters satisfy $0 \le \gamma_2 < \gamma_1 \le 1$. The interpolated SEW vectors are given by:

$$\tilde{\mathbf{r}}_m = [1 - \alpha(t_m)]\hat{\mathbf{r}}_0 + \alpha(t_m)\mathbf{r}_{opt,M} \quad ; \quad m = 1,..,M \qquad (3)$$

where, $\hat{\mathbf{r}}_0$, is the quantized SEW at the previous frame. The optimal vector, $\mathbf{r}_{M,opt}$, which minimizes D_{wI}, is given by:

$$\mathbf{r}_{M,opt} = \mathbf{W}_{M,opt}^{-1} \left[\begin{array}{l} \sum_{m=1}^{M} \alpha(t_m)\mathbf{W}_m[\mathbf{r}_m - [1-\alpha(t_m)]\hat{\mathbf{r}}_0] \\ + \sum_{m=M+1}^{M+L-1}[1-\alpha(t_m)]^2 \mathbf{W}_m\mathbf{r}_m \end{array} \right] \qquad (4)$$

where,

$$\mathbf{W}_{M,opt} = \sum_{m=1}^{M} \alpha(t_m)^2 \mathbf{W}_m + \sum_{m=M+1}^{M+L-1}[1-\alpha(t_m)]^2 \mathbf{W}_m \qquad (5)$$

This optimized vector is then quantized using WMSE weighted by $\mathbf{W}_{M,opt}$. An improved match between reconstructed and original SEW is obtained, most notably in the transitions.

3. AbS PHASE QUANTIZATION

The dispersion-phase quantization scheme [7] is illustrated in Figure 1. Consider a pitch cycle which is extracted from the residual signal, and is cyclically shifted such that its pulse is located at position zero. Let its DFT be denoted by $\mathbf{r}$; the resulting DFT phase is the *dispersion phase*, $\boldsymbol{\varphi}$, which determines, along with the magnitude $|\mathbf{r}|$, the waveform's pulse shape. After quantization, the components of the quantized magnitude vector, $|\hat{\mathbf{r}}|$, are multiplied by the exponential of the quantized phases, $\hat{\varphi}(k)$, to yield the quantized waveform DFT,

$\hat{\mathbf{r}}$, which is subtracted from the input DFT to produce the error DFT. The error DFT is then transformed to the perceptual domain by weighting it by the combined synthesis and weighting filter W(z). The encoder searches for the phase that minimizes the energy of the perceptual domain error, allowing a refining cyclic shift of the input waveform during the search, to eliminate any residual phase shift between the input waveform and the quantized waveform. Phase dispersion quantization aims to improve waveform matching. Efficient AbS quantization can be obtained by using the perceptually weighted distortion measure:

$$D_w(\mathbf{r}, \hat{\mathbf{r}}) = (\mathbf{r} - \hat{\mathbf{r}})^H \mathbf{W}(\mathbf{r} - \hat{\mathbf{r}}) / K \qquad (6)$$

The magnitude is perceptually more significant than the phase; and should therefore be quantized first. Furthermore, if the phase were quantized first, the very limited bit allocation available for the phase would lead to an excessively degraded spectral matching of the magnitude in favor of a somewhat improved, but less important, matching of the waveform. For the above distortion measure, the quantized phase vector is given by [7]:

$$\hat{\varphi} = \underset{\hat{\varphi}_i}{\arg\min} \left\{ (\mathbf{r} - e^{j\hat{\varphi}_i}|\hat{\mathbf{r}}|)^H \mathbf{W}(\mathbf{r} - e^{j\hat{\varphi}_i}|\hat{\mathbf{r}}|) \right\} \qquad (7)$$

where i is the running phase codebook index, and $e^{j\hat{\varphi}_i}$ is the respective diagonal phase exponent matrix. The AbS search for phase quantization is based on evaluating (7) for each candidate phase codevector. Since only trigonometric functions of the phase candidates are used, phase unwrapping is avoided.
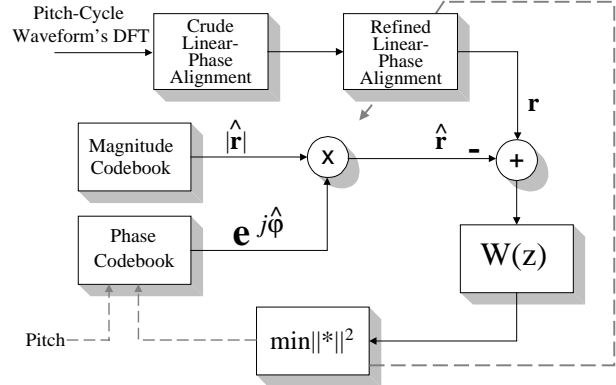
Figure 1. Block diagram of the AbS dispersion phase's vector quantization.

4. PITCH SEARCH

The pitch search is based on varying segment boundaries. It allows for locking onto the most probable pitch period even during transitions or other segments with rapidly varying pitch. Initially, pitch periods, $P(n_i)$, are searched every 2 ms at instances n_i by maximizing the normalized correlation of the weighted speech $s_w(n)$, that is:

$$P(n_i) = \underset{\tau,N_1,N_2}{\arg\max} \left\{ \rho(n_i, \tau, N_1, N_2) \right\} = \qquad (8)$$

$$\underset{\tau,N_1,N_2}{\arg\max} \left\{ \frac{\sum_{n=n_i-N_1\Delta}^{n_i+\tau+N_2\Delta} s_w(n)s_w(n-\tau)}{\sqrt{\sum_{n=n_i-N_1\Delta}^{n_i+\tau+N_2\Delta} s_w(n)s_w(n)} \sqrt{\sum_{n=n_i-N_1\Delta}^{n_i+\tau+N_2\Delta} s_w(n-\tau)s_w(n-\tau)}} \right\}$$

where Δ is some incremental segment used in the summations for computational simplicity, and $0 \le N_j \le \lfloor 160/\Delta \rfloor$. Then, every 10 ms a weighted-mean pitch value is calculated by:

$$P_{mean} = \sum_{i=1}^{5} \rho(n_i)P(n_i) / \sum_{i=1}^{5} \rho(n_i) \qquad (9)$$

where $\rho(n_i)$ is the normalized correlation for $P(n_i)$.

5. GAIN QUANTIZATION

The gain trajectory is commonly smeared during plosives and onsets by downsampling and interpolation. We address this problem and improve speech crispness with a novel Switched-Predictive AbS Gain VQ technique, illustrated in Figure 2.

Switched-prediction is introduced to allow for different levels of gain correlation, and to reduce the occurrence of gain outliers. In order to improve speech crispness, especially for plosives and onsets, temporal weighting is incorporated in the AbS gain VQ. The weighting is a monotonic function of the temporal gain. Two codebooks of 32 vectors each are used. Each codebook has an associated predictor coefficient, P_i, and a DC offset D_i. The quantization target vector is the DC removed log-gain vector denoted by $t(m)$. The search for the minimal WMSE is performed over all the vectors, $c_{ij}(m)$, of the codebooks. The quantized target, $\hat{t}(m)$, is obtained by passing the quantized vector, $c_{ij}(m)$, through the synthesis filter. Since each quantized target vector may have a different value of the removed DC, the quantized DC is added temporarily to the filter memory after the state update, and the next quantized vector's DC is subtracted from it before filtering is performed. Since the predictor coefficients are known, direct VQ can be used to simplify the computations.
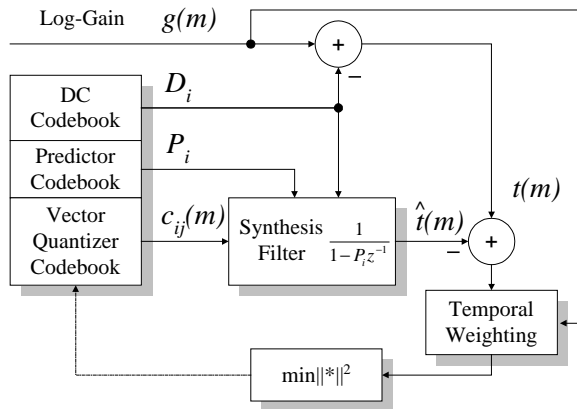
Figure 2. Switched-Predictive Analysis-by-Synthesis gain VQ using temporal weighting.

6.   BIT ALLOCATION

The bit allocation of the coder is given in Table 1. The frame length is 20 ms, and ten waveforms are extracted per frame. The pitch and the gain are coded twice per frame.

Parameter	Bits / Frame	Bits / second
LPC	18	900
Pitch	2x6=12	600
Gain	2x6=12	600
REW	20	1000
SEW magnitude	14	700
SEW phase	4	200
Total	**80**	**4000**

Table 1. Bit allocation for EWI coder

7.   SUBJECTIVE RESULTS

We have conducted a subjective A/B test to compare our 4 kbps EWI coder to MPEG-4 at 4 kbps, and to G.723.1. The test data included 24 MIRS speech sentences, 12 of which are of female speakers, and 12 of male speakers. Fourteen listeners participated in the test. The test results, listed in Table 2 to Table

4, indicate that the subjective quality of EWI exceeds that of MPEG-4 at 4 kbps and of G.723.1 at 5.3 kbps, and it is slightly better than that of G.723.1 at 6.3 kbps.

Test	4 kbps WI	4 kbps MPEG-4
Female	65.48%	34.52%
Male	61.90%	38.10%
Total	**63.69%**	**36.31%**

Table 2. Results of subjective A/B test for comparison between the 4 kbps WI coder to 4 kbps MPEG-4. With 95% certainty the WI preference lies in [58.63%, 68.75%].

Test	4 kbps WI	5.3 kbps G.723.1
Female	57.74%	42.26%
Male	61.31%	38.69%
Total	**59.52%**	**40.48%**

Table 3. Results of subjective A/B test for comparison between the 4 kbps WI coder to 5.3 kbps G.723.1. With 95% certainty the WI preference lies in [54.17%, 64.88%]

Test	4 kbps WI	6.3 kbps G.723.1
Female	54.76%	45.24%
Male	52.98%	47.02%
Total	**53.87%**	**46.13%**

Table 4. Results of subjective A/B test for comparison between the 4 kbps WI coder to 6.3 kbps G.723.1. With 95% certainty the WI preference lies in [48.51%, 59.23%].

8.   SUMMARY

We have found that the performance of the WI coder can be enhanced by adding several new techniques. The most significant of these, reported here, *analysis-by-synthesis* vector-quantization of the dispersion-phase, AbS optimization of the SEW, a special pitch search for transitions, and switched-predictive analysis-by-synthesis gain VQ. These features improve the algorithm and its robustness. The test results indicate that the EWI coder slightly exceeds the G.723.1 coder's performance at 6.3 kbps and therefore it is very close to toll quality, at least under clean speech conditions.

9.   REFERENCES

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