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In re Application of:	
	David Birnbaum et al.
Application No. 13/472,709	
Filed:	May 16, 2012
For:	INTERACTIVITY MODEL FOR SHARED FEEDBACK ON MOBILE DEVICES

Commissioner for Patents P.O. Box 1450 Alexandria, VA 22313-1450 Examiner: Sherman, Stephen G.

Art Unit: 2629

Confirmation No. 3739

AMENDMENT AND RESPONSE UNDER 37 CFR § 1.111

Sir:

In response to the Office Action mailed July 19, 2012, Applicants respectfully request the Examiner enter the following amendments and consider the following remarks.

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AMENDMENTS TO THE CLAIMS

 (Currently Amended) A method of producing a haptic effect comprising: receiving a device sensor signal;

receiving a gesture signal;

generating [[an]] <u>a dynamic</u> interaction parameter using the device sensor signal and the gesture signal; and

applying a drive signal to a haptic output device according to the <u>dynamic</u> interaction parameter.

2. (Original) The method of claim 1 wherein the gesture signal comprises a vector signal.

3. (Original) The method of claim 1 wherein the gesture signal comprises an on-screen signal.

4. (Currently Amended) The method of claim 1 wherein generating [[an]] <u>a dynamic</u> interaction parameter comprises generating [[an]] <u>a dynamic</u> interaction parameter from a combination of the device sensor signal and the gesture signal.

5. (Currently Amended) The method of claim 1 wherein generating [[an]] <u>a dynamic</u> interaction parameter comprises generating [[an]] <u>a dynamic</u> interaction parameter using the device sensor signal and the gesture signal and a physical model.

6. (Currently Amended) The method of claim 1 wherein generating [[an]] <u>a dynamic</u> interaction parameter comprises generating [[an]] <u>a dynamic</u> interaction parameter using the device sensor signal and the gesture signal and an animation.

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7. (Original) The method of claim 1 wherein the sensor signal comprises an accelerometer signal.

8. (Original) The method of claim 1 wherein sensor signal comprises a gyroscope signal.

9. (Original) The method of claim 1 wherein sensor signal comprises an ambient signal.

10. (Original) The method of claim 1 wherein sensor signal comprises a virtual sensor signal.

11. (Currently Amended) A haptic effect enabled system comprising:a haptic output device;

a drive module electronically coupled to the haptic output device for receiving a device sensor signal, receiving a gesture signal, and generating [[an]] <u>a dynamic</u> interaction parameter using the device sensor signal and the gesture signal; and

a drive circuit electronically coupled to the drive module and the haptic output device for applying a drive signal to the haptic output device according to the <u>dynamic</u> interaction parameter.

12. (Original) The system of claim 11 wherein the gesture signal comprises a vector signal.

13. (Original) The system of claim 11 wherein the gesture signal comprises an on-screen signal.

14. (Currently Amended) The system of claim 11 wherein the drive module comprises a drive module for generating [[an]] <u>a dynamic</u> interaction parameter from a combination of the device sensor signal and the gesture signal.

15. (Currently Amended) The system of claim 11 wherein the drive module comprises a drive module for generating [[an]] <u>a dynamic</u> interaction parameter using the device sensor signal and the gesture signal and a physical model.

16. (Currently Amended) The system of claim 11 wherein the drive module comprises a drive module for generating [[an]] <u>a dynamic</u> interaction parameter using the device sensor signal and the gesture signal and an animation.

17. (Original) The system of claim 11 wherein the device sensor signal comprises an accelerometer signal.

18. (Original) The system of claim 11 wherein the device sensor signal comprises a gyroscope signal.

19. (Original) The system of claim 11 wherein the device sensor signal comprises an ambient signal.

20. (Original) The system of claim 11 wherein the device sensor signal comprises a virtual sensor signal.

21. (Withdrawn) A method of producing a haptic effect comprising:

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enabling a communication link between a first device having a first haptic output device and a second device having a second haptic output device;

receiving a first signal from the first device and communicating it to the second device via the communication link;

generating an interaction parameter using the first signal; and

concurrently applying a drive signal to the first haptic output device and the second haptic output device according to the interaction parameter.

22. (Withdrawn) The method of claim 21 further comprising:

receiving a second signal from the second device and communicating it to the first device via the communication link; and

wherein generating an interaction parameter comprises generating an interaction parameter using the first signal and the second signal.

23. (Withdrawn) The method of claim 21 wherein the first signal comprises a vector signal.

24. (Withdrawn) The method of claim 21 wherein the first signal comprises an on-screen signal.

25. (Withdrawn) The method of claim 22, wherein generating an interaction parameter comprises generating an interaction parameter from a combination of the first signal and the second signal.

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