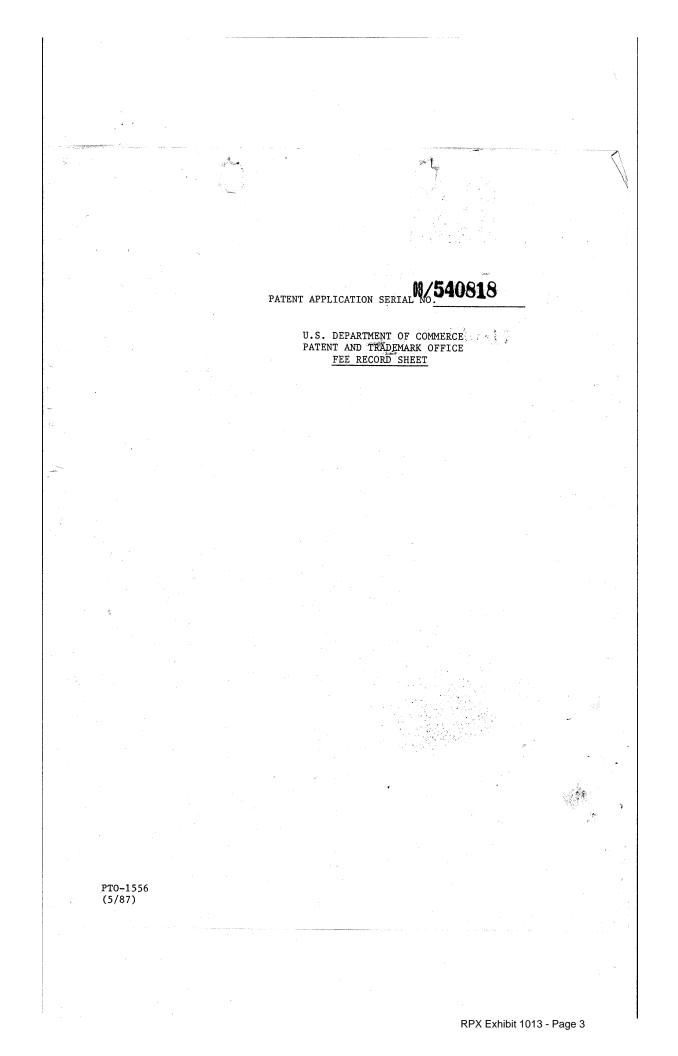
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## APPLICATION FOR LETTERS PATENT

# System and Method for Scaleable Streamed Audio Transmission Over a Network

Inventor(s): Philippe Ferriere

#### ATTORNEY'S DOCKET NO. MS1-069US

### **<u>FECHNICAL FIELD</u>**

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This invention relates to audio transmission over networks, such as cablebased and wireless networks used in telephony and computing systems.

#### **BACKGROUND OF THE INVENTION**

Digital audio data is transmitted over networks in many different settings. Telephone systems digitize voice and transmit digital voice data over telephone lines or cellular networks. Online service providers on the Internet can download audio files to computer users via conventional telephone or cable lines. Audio files can also be exchanged over traditional data networks, such as LANs (local area networks) and WANs (wide area networks), in a manner akin to electronic mail.

Current implementations of audio file transmission systems involve a 13 transmission scheme in which the audio frames carrying the digital data are a fixed 14 size. Present day modems operate at 9.6 kbps (kilobits per second), 14.4 kbps, and 15 28.8 kbps. The audio frames from an audio file are compressed at a bit rate for 16 transmission over these various speed communication links. To ensure that 17 transmission is possible over all three conventional speeds, the audio files are 18 typically compressed at a bit rate of 8000 bits/second which can be sent to modems 19 connected at 9.6 kbps, 14.4 kbps, and 28.8 kbps. While this rate will use most of 20 the bandwidth available at 9.6 kbps, it uses only a fraction of the available 21 bandwidth at 14.4 kbps and 28.8 kbps. Since the file is compressed at a lower 22 quality rate of 8000 bits/second, the eventual reconstructed file has an equally low 23 and fixed quality. The customers who use higher performing modems are 24

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penalized because they are unable to retrieve audio files of a quality commensurate with the performance of their systems.

It is therefore an aspect of this invention to provide an audio data transmission system which is scaleable to the communication link to use the maximum available bandwidth. In this way, a higher quality audio transmission can be provided to better performing modems.

In the online services setting, conventional systems require transmission of 7 the entire audio file (whether compressed or uncompressed) before the recipient is 8 able to play back the audio file. The audio file is at one fixed quality, such as that 9 provided by the minimal compression rate of 8000 bits/second. For larger audio 10 files carried over limited bandwidth channels (such as low-bandwidth telephone 11 lines), the time required to download the whole audio file can take several minutes. 12 This transmission delay is inconvenient to the recipient, particularly if the recipient 13 is only browsing various audio files with little intent of listening to the entire audio 14 file. The recipient is forced to request an audio file, await the slow transmission of 15 the whole audio file at the minimal fixed bit rate, and then play it back. 16

Accordingly, it is another aspect of this invention to provide an optimal quality audio streaming in which the recipient can play the audio file as it is received.

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#### SUMMARY OF THE INVENTION

This invention provides an audio file distribution system which permits optimal quality audio file streaming to individual customers with varying modem rates. The audio file distribution system has an audio server which configures the audio files into individual audio data blocks containing a variable number of bits

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of digital audio data that has been sampled at a selected input sampling rate. The number of bits of digital data and the input sampling rate are scaleable by the audio server to produce an encoded bit stream bit rate that is less than or equal to an effective operational bit rate of a recipient's modem. For example, if the modem connection speed is 14.4 kbps, a version of the audio data compressed at 13000 bits/s might be sent to the recipient; if the modem connection speed is 28.8 kbps, a version of the audio data compressed at 24255 bits/s might be sent to the receiver.

The audio data blocks are then transmitted at the encoded bit stream bit rate 9 to the intended recipient's modem. A computing unit decodes the audio data 10 blocks to reconstruct the audio file and immediately plays the audio file as each 11 audio data block is received. There is no restriction of waiting for the entire audio 12 file to be downloaded before playback. As a result, a customer can request an 13 audio file from the audio server and begin listening immediately. If the customer 14 is just browsing, he/she is free to cancel the audio file before the entire file is 15 transmitted, making the audio file distribution process more efficient and user 16 convenient. 17

To determine the appropriate block size of the audio data blocks, which 18 enables scaleability to a recipient's effective modem connection speed, the audio 19 server and recipient computing unit are equipped with an audio coder/decoder (or 20 The audio codec comprises a coder to encode digital samples "codec"). 21 representative of an audio input frame into a compressed format for transmission. 22 The coder includes multiple quantizers for encoding the digital samples into the 23 audio data blocks of various sizes, and a quantizer selector to select the appropriate 24 one of the quantizers. 25

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In the illustrated implementation, the coder is configured according to the 1 European Group Speciale Mobile (GSM) standard. This coder has nine-quantizers. 2 Each quantizer encodes samples representative of an audio input frame consisting of 160 input audio samples into audio data blocks of a particular size associated with that quantizer. There are nine different block sizes, one for each corresponding quantizer. The block sizes differ according to a number of audio data bits contained in each audio data block. Moreover, each quantizer can be operated to encode the samples for three different input sampling rates. As a result, the coder can output 27 possible encoded bit stream bit rate from the available permutations of nine block sizes and three sampling rates.

The 27 possible encoded bit stream bit rates can be stored in lookup tables 11 at the audio server and recipient computing units. The audio server selects the 12 appropriate combination of block size and input sampling rate from the lookup 13 table which maximizes the bandwidth of the receiving modem. The audio server 14 then uses the selected sampling rate to generate audio samples and chooses the 15 appropriate quantizer to encode those samples into the appropriate block size. The 16 resulting encoded bit stream bit rate provides optimum quality for the receiving 17 modem. 18

According to another aspect of this invention, a communication system 19 involving multiple communication units and an interconnecting network is also 20 adapted with an audio codec which facilitates scaleable and optimal audio quality 21 real-time communication. An initiating communication unit supplies the effective 22 bit rate of its associated modem to a responding communication unit. The 23 responding communication unit then determines the smallest effective bit rate 24 between the effective bit rates for the modems of the initiating and responding 25

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communication units, and sends the smallest effective bit rate back to the first communication unit. From that point on, the audio codecs select an appropriate quantizer which produces the audio data blocks with the quantity of bits and input sampling rate that yield an encoded bit stream bit rate of less than or equal to the smallest effective bit rate of the modems. The audio data blocks are then exchanged over the network at the encoded bit stream rate.

#### **BRIEF DESCRIPTION OF THE DRAWINGS**

Fig. 1 is a diagrammatic illustration of an audio file distribution system 9 according to one aspect of this invention. 10

Eig 2 is a block diagram of an audio coder/decoder (codec) according to 11 another aspect of this invention. The audio codec is illustrated in an example 12 implementation as an RPE-LTP codec according to the European GSM standard. 13

Fig. 3 is a block diagram of an RPE encoder employed in the Fig. 2 codec. Fig. 4 is a block diagram of an RPE decoder employed in the Fig. 2 codec.

Fig. 5 is a flow diagram of a method for supplying audio files according to 16 another aspect of this invention. 17

Fig. 6 is a diagrammatic illustration of a communication system according 18 to another aspect of this invention. 19

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#### **DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT**

Fig. 1 shows an audio file distribution system 20 for supplying digital audio files to multiple different participants. Audio file distribution system 20 has a headend 22 with an audio server 24 and an audio file storage 26. System 20 25

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further includes multiple participants 28, 29, and 30 which use services provided by headend 22. Participants 28-30 are each equipped with a corresponding 2 computing unit 32, 33, and 34 and corresponding modem 36, 37, and 38, respectively. The participant computing units are illustrated as desktop computers, but can alternatively be in implemented as other types of personal computers, telephone units, set-top boxes, or other digital processing mechanisms that are capable of handling digital audio data. The participant computing units 32-34 are interconnected to the audio server 24 via a network, represented by network cloud 40. The network 40 might be in the form of a wireless network, such as satellite and cellular phone networks, or a wire-based network, such as low-bandwidth telephone lines or higher-bandwidth cable networks.

As an example, the audio file distribution system 20 might be an online 12 network system in which participants 28-30 dial up and request audio files from 13 the headend 22. The audio server 24 retrieves the audio files from the storage 26 14 and downloads the audio files to the requesting computing units 32-34. As another 15 example, the audio file distribution system 20 might be implemented as part of an 16 interactive television (ITV) system in which subscribers 28-30 send requests over 17 the TV cable to a cable headend for certain audio files for use in conjunction with, 18 or separate from, video programs. 19

For discussion purposes, the modems 36-38 each operate at a different 20 modem rate. The three most conventional modem rates are 9.6 kbps (kilobits per 21 second), 14.4 kbps, and 28.8 kbps. Despite these different modem rates, however, 22 the audio file distribution system 20 is capable of supplying the audio files at 23 different bit rates which are appropriate for the receiving modem. More 24 particularly, when requesting an audio file, the requesting computing unit transmits 25

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its present modem connection speed in terms of effective bit rate, which may be 1 equal to or less than the modem rate. Suppose, for example, that computing unit 2 33 requests an audio file and its modem 37 is presently operating at an effective bit rate of 13.0 kbps. The computing unit 33 determines this effective bit rate by querying its operating system for the current connection speed of modem 37. The effective bit rate of 13.0 kbps is slightly less than the maximum modem rate of 14.4 kbps. This is not unusual. Often times two modems will negotiate to a slightly lower bit rate, and in cases of modem sharing, modem resources might be partly consumed by other activities thereby explaining a lower effective bit rate.

The computing unit 33 sends a request for an audio file and the effective bit 10 rate of the modem 37 to the audio server 24. In return, the audio server 24 11 supplies a compressed version of the audio file over network 40 to computing unit 12 33 such that a bit stream bit rate of the compressed version is less than or equal to 13 the effective bit rate of 13.0 kbps for modem 37. For instance, the audio server 24 14 might supply the compressed version at a bit rate of 12.955 kbps, 12.1 kbps, or 15 11.3 kbps. 16

Now suppose that computing unit 34 sends a request for the same audio file 17 along with an effective bit rate of corresponding modem 38 which is, for example, 18 27.5 kpbs. In this case, the audio server 24 supplies a compressed version of the 19 audio file over network 40 to computing unit 34 such that a bit stream bit rate of 20 the compressed version is less than or equal to the effective bit rate of 27.5 kbps 21 for modem 37. Here, the audio server 24 might supply the compressed version at a 22 bit rate of 25.9 kbps, 22.6 kbps, or 15.4 kbps. 23

The audio server 24 thereby provides a compressed version of the requested audio file that is scaled to maximize the available bandwidth of the receiving

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modem. In the examples, the audio server 24 sent one compressed version of the audio file scaled to the speed of modem 37 (i.e.,  $\leq 13.0$  kbps) and sent a second compressed version of the same audio file scaled to the speed of modem 38 (i.e.,  $\leq 27.5$  kbps). The scaleability permits delivery of variable quality audio files that are commensurate with the communication bandwidth. The audio server 24 provides a higher quality version of the audio file to computing unit 34 (which has a higher performing modem) and a lower quality version to computing unit 33 (which has a lower performing modem).

The compressed audio file supplied from the audio server 24 consists of individual audio data blocks which contain a certain number bits of digital audio data produced at a selected sample rate. The audio data blocks have variable size depending upon the number of data bits included therein. The number of digital audio data bits and the sample rate are selected to provide an encoded bit stream bit rate that is less than or equal to the effective bit rate of the receiving modem.

Upon receipt of the audio data blocks representing the compressed audio 15 file, the computing unit 33 decodes the audio data blocks and reproduces audio 16 sound from the audio data blocks as they are received from the audio server. The 17 computing unit does not wait for the entire file to be downloaded before 18 decompressing the file; but instead plays the audio sound as the blocks are being 19 received. The participant can thus begin listening to a requested audio file 20 immediately, and cancel the file if he/she desires to quit listening to that file and 21 move onto another file. Additionally, by scaleably encoding individual blocks, the 22 receiving computing unit is ensured of optimal quality audio data. 23

A participant can also request multiple audio files from the audio server 24. In this case, the audio server 24 supplies a compressed version of each audio file

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over network 40 to the requesting computing unit. The bit stream bit rate of the compressed versions of each audio file is less than or equal to the effective bit rate of the receiving modem. Upon receipt of the compressed versions, the computing unit decompresses the audio data blocks, mixes the results, and plays the mixed version.

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The audio server 24 and computing units 32-34 are all equipped with an audio coder/decoder (or "codec"). One suitable type of codec is a time-domain codec, and more particularly, an analysis-by-synthesis predictive codec. There are 8 a variety of speech and other audio coding standards for different applications, both nationally and internationally. The standards are based upon different coding 10 rates and employ different types of coders. The audio codecs are configured using 11 one of the common standards, which includes versions of CCITT (International 12 Telephone and Telegraph Consultative Committee), a European GSM (Group 13 Speciale Mobile) standard, CTIA (Cellular Telecommunications Industry 14 Association), and two U.S. federal standards. Table 1 lists various coding 15 standards: 16

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	Table 1	
Standard	Rate (kbps)	Coder
CCITT G.711	64	log PCM
CCITT G.721	32	ADPCM
CCITT G.723	24, 40	ADPCM
CCITT G.727	16, 24, 32, 40	Embedded ADPCM
CCITT G.728	16	LD-CELP
GSM	13	RPE-LTP
CTIA	8	VSELP
Fed. Std. 1016	4.8	CELP
Fed. Std. 1015	2.4	LPC

13 The various coders listed in Table 1 are as follows: PCM (pulse code 14 modulation), ADPCM (adaptive differential PCM), LD-CELP (low delay code-15 excited linear prediction), RPE-LTP (regular pulse excitation - long-term 16 predictor), VSELP (vector sum excited linear prediction), CELP (code-excited 17 linear prediction), and LPC (linear predictive coding). Fig. 2 shows a block 18 diagram of an audio codec 50 which is based in part on the European GSM standard, but modified to perform the encoding/decoding functions required by 20 aspects of this invention. The audio codec 50 is preferably implemented in software which executes on the audio server and recipient computing units. The audio codec 50 encodes input audio frames of 160 audio samples (8-bit or 16-bit PCM format) into audio data blocks of various sizes and decodes the audio data blocks to reconstruct output audio frames of 160 audio samples. In the 25 implementation described herein, the audio data blocks have nine different sizes of

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164 bits, 176, bits, 188, bits, 200 bits, 212 bits, 224 bits, 236 bits, 248 bits, and 260 bits. The difference in block sizes are caused by differing numbers of encoded signal sample bits, whereby more bits results in higher quality and fewer bits results in lower quality. However, the omitted bits for the smaller block sizes are selected such that the quality loss is negligible and not too problematic to the human auditory system. The coding scheme is RPE-LTP (regular pulse excitation – long-term predictor).

The audio codec 50 includes an RPE-LTP coder 52 and an RPE-LTP 8 decoder 54. The RPE-LTP coder 52 comprises a preprocessor 56, an LPC (linear 9 predictive coding) analyzer 58, a short term analysis filter 60, a long term predictor 10 filter 62, and an RPE coder 64. The function of all RPE-LTP coder components 11 other than the RPE encoder 64 are standard, and will not be described in detail. 12 Rather, a summary of the functions are provided. A more detailed presentation of 13 these components is described in the ETSI-GSM Technical Specification entitled 14 "GSM Full Rate Speech Transcoding", GSM 06.10, Version 3.2.0, which is hereby 15 incorporated by reference. 16

Preprocessor 56 receives an input audio frame consisting of 160 signal 17 samples that are sampled at three different input sampling rates of 8000 18 samples/second, 11025 samples/second, and 22050 samples/second. For the 8000 19 Hz sampling rate, the 160 input samples represent 20 ms of audio. For the 11025 20 Hz sampling rate, the 160 input samples represent 14.5 ms of audio. Finally, for 21 the 22050 Hz sampling rate, the 160 input samples represent 7.25 ms of audio. 22 The preprocessor 56 produces an offset-free signal that is then subjected to a first 23 order pre-emphasis filter, such as a FIR (Finite Impulse Response) filter. 24

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The LPC analyzer 58 analyzes the 160 samples to determine coefficients for use in the short term analysis filter 60. The LPC analyzer 58 performs such tasks as segmentation of the audio frame, autocorrelation, calculation of reflection coefficients using the Schur recursion algorithm, transformation of the reflection coefficients into log area ratios LARs, and quantization and coding of the LARs. The short term analysis filter 60 filters the same 160 samples to produce a short term residual signal. The short term analysis filter 60 performs such tasks as decoding the LARs from the LPC analyzer 58, interpolating the decoded LARs to avoid spurious transients which may occur if the filter coefficients are changed abruptly, transforming the LARs into reflection coefficients, and short term analysis filtering.

The audio frame is divided into four sub-frames, with each sub-frame 12 having forty samples of the short term residual signal. The sub-frames are 13 processed blockwise by the long term predictor filter 62 and RPE encoder 64. 14 Each sub-frame is initially passed to the long term predictor (LTP) filter 62. 15 Before processing the sub-frame, LTP parameters used in the LTP filter 62 are 16 estimated and updated using the current sub-frame and a stored sequence of the 17 120 previous reconstructed short term residual samples. These LTP parameters 18 include LTP lags N and LTP gains b. 19

A segment of forty long term residual signal samples is obtained by subtracting forty estimates of the short term residual signal from the short term residual signal itself. The resulting segment of forty long term residual samples, designated as "e," is fed to the RPE encoder 64 for compression. The RPE encoder 64 encodes the long term residual samples into a compressed format for transmission. The compressed format contains the RPE parameters which include

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a signal samples  $x_m$ , a maximum of the samples  $x_{max}$ , and a grid position M, as will be described in more detail below.

The RPE encoder 64 also produces a segment of forty samples of the quantized version of a reconstructed long term residual signal, designated as "e'," and sends the samples back to the LTP filter 62. The forty quantized samples of the long term residual are added to the previous sub-frame of forty short term residual signal estimates to produce a reconstructed version of the current short term residual signal. This sub-frame of reconstructed short term residual signal samples is then fed back to produce a new sub-frame of forty short term residual signal estimates, thereby completing a feedback loop used in predictive coders of this type.

The RPE parameters  $(x_m, x_{max}, M)$  and LTP parameters (N, b) for all four 12 sub-frames, along with the filter parameters (LARs), are configured into audio data blocks 66 of various sizes. These audio data blocks are then transmitted to the 14 RPE-LTP decoder 54. 15

Fig. 3 shows a block diagram of the RPE encoder 64 in more detail. RPE 16 encoder 64 has a weighting filter 70, an RPE grid selector 72, nine quantizers 740-17 748, nine corresponding inverse quantizers 760-768, and an RPE grid positioner 18 78. The weighting filter 70 is a FIR filter that is applied to each sub-frame by 19 convolving the forty long term residual samples e with an 11-tap impulse response. 20 One suitable impulse response is provided in the above-referenced and 21 incorporated ETSI-GSM Technical Specification. This filtering process yields a 22 filtered signal x. 23

The RPE grid selector 72 down-samples the filtered signal x by a ratio of three to yield three interleaved sequences consisting of 14, 13, and 13 samples. 25

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The RPE grid selector then splits these sequences into four sub-sequences  $x_m$ , where "m" denotes the position of a decimation grid. Each sub-sequence  $x_m$  has thirteen RPE samples. The RPE grid selector 72 selects an optimum sub-sequence  $x_M$  which has the maximum energy from among the four sub-sequences, where "M" denotes the optimum grid position.

One of the quantizers 740-748 encodes the sub-sequence of RPE samples into a compressed format for transmission. More particularly, the selected subsequence  $x_M(i)$  of thirteen RPE samples is quantized by one of the quantizers 740-748 using APCM (Adaptive Pulse Code Modulation). To perform the quantization, a maximum  $x_{max}$  of the absolute value  $|x_M(i)|$  is selected for each sub-sequence of thirteen samples  $x_M(i)$ . The maximum  $x_{max}$  is quantized logarithmically and output as one of the RPE parameters in the audio data block 66. The thirteen RPE samples of the selected sub-sequence  $x_M(i)$  are then normalized by a decoded version  $x'_{max}$  of the block maximum, as follows:

 $x'(i) = x_M(i)/x'_{max}; i = 0,...,12$ 

The normalized samples x'(i) are quantized uniformly with one of the nine quantizers 740-748. The appropriate quantizer is selected by the RPE grid selector 72 depending upon the best available effective bit rate wMaxBitRate at which the receiving modem is presently operating. In this manner, the RPE grid selector also functions as a quantizer selector. The effective bit rate wMaxBitRate of the receiving mode is known by the RPE encoder prior to the quantization process. In the system of Fig. 1, for example, the participant computing units queried the

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operating system for the present modem connection speed and forwarded this effective bit rate wMaxBitRate to the audio server.

Depending upon which quantizer is selected, the audio data blocks output 3 by the RPE-LTP coder 52 are different in size. The audio data blocks have nine 4 different sizes of 164 bits, 176, bits, 188, bits, 200 bits, 212 bits, 224 bits, 236 bits, 5 248 bits, and 260 bits depending upon which quantizer is selected. The various 6 sized audio data blocks differ in the number of bits used to represent the thirteen 7 normalized RPE samples for each of the four sub-frames. The smaller audio data 8 blocks (i.e., 164-bit and 176-bit) contain fewer bits to represent the normalized 9 RPE samples, whereas the larger audio data blocks (i.e., 248-bit and 260-bit) 10 contain more bits to represent the normalized RPE samples. The fewer the bits 11 results in a slightly lower quality signal, but not to an annoying or disruptive level. 12 When the effective bit rate of the receiving modem is comparatively 13 smaller, representing a lower performing modem, a quantizer that causes output of 14 smaller sized audio data blocks is selected. The lower quality signal is 15 commensurate with the performance of the receiving modem. Conversely, when 16 the effective bit rate of the receiving modem is comparatively higher, representing 17 a better performing modem, a quantizer that causes output of larger sized audio 18 data blocks is selected. The higher quality signal is commensurate with the 19 performance of the better performing receiving modem. In this manner, the 20 multiple quantizers enable the RPE-LTP coder 52 to be scaleable according to the 21 awaiting modem capabilities. 22

The following discussion provides a specific example implementation of the nine quantizers used in an audio RPE-LTP coder that is implemented according to the European GSM standard. The first quantizer 740 is selected when the 25

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wMaxBitRate is at a level 0. The first quantizer  $74_0$  uniformly quantizes the first eight normalized samples x'(i) of the first sub-frame to two bits, the last five normalized samples x'(i) of the first sub-frame to one bit, and the thirteen normalized samples x'(i) of the three last sub-frames to one bit. Upon selection of the first quantizer, the RPE-LTP coder 52 will output a 164-bit audio data block having the bit allocation shown in Table 2.

Table 2

- 1				
9	wMaxBitRate == 0		·	
10	Parameter	Parameter name	Variable Name	Number of bits
11	Filter parameters	8 LARs	LAR1-LAR8	36
12		1 LTP lag	N1	7
13		1 LTP gain	b1	2
14	Sub-frame #1 parameters	1 RPE grid position	M1	2
15		1 Block amplitude	x <sub>max1</sub>	6
16		13 RPE samples	x1(0)-x1(12)	21
17		1 LTP lag	N2	7
18		1 LTP gain	b2	2
19	Sub-frame #2 parameters	1 RPE grid position	M2	2
20		1 Block amplitude	x <sub>max2</sub>	6
21	-	13 RPE samples	x2(0)-x2(12)	13
22		1 LTP lag	N3	7
23		1 LTP gain	b3	2
24	Sub-frame #3 parameters	1 RPE grid position	M3	2
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l		1 Block amplitude	x <sub>max3</sub>	6
2		13 RPE samples	x3(0)-x3(12)	~ 13
		1 LTP lag	N4	7
+		1 LTP gain	b4	2
	Sub-frame #4 parameters	1 RPE grid position	M4	2
		1 Block amplitude	x <sub>max4</sub>	6
		13 RPE samples	x4(0)-x4(12)	13
			Total	164

The second quantizer  $74_1$  is selected when the wMaxBitRate is at a level 1. The second quantizer 741 uniformly quantizes the thirteen normalized samples x'(i) of the first sub-frame to two bits, the first seven normalized samples x'(i) of the second sub-frame to two bits, the last six normalized samples x'(i) of the second sub-frame to one bit, and the thirteen normalized samples x'(i) of the two last sub-frames to one bit. Upon selection of the second quantizer, the RPE-LTP coder 52 will output a 176-bit audio data block having the bit allocation shown in Table 3.

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3	Parameter	Parameter name	Variable Name	Number of bits
4	Filter parameters	8 Log. Area ratios	LAR1-LAR8	36
5		1 LTP lag	N1	7
6		1 LTP gain	b1	2
7	Sub-frame #1 parameters	1 RPE grid position	M1	2
8		1 Block amplitude	x <sub>max1</sub>	6
9		13 RPE samples	x1(0)-x1(12)	26
10		1 LTP lag	N2	7
11		1 LTP gain	b2	2
12	Sub-frame #2 parameters	1 RPE grid position	M2	2
13		1 Block amplitude	x <sub>max2</sub>	6
14		13 RPE samples	x2(0)-x2(12)	20
15		1 LTP lag	N3	7
16		1 LTP gain	b3	2
17	Sub-frame #3 parameters	1 RPE grid position	М3	2
18		1 Block amplitude	x <sub>max3</sub>	6
19		13 RPE samples	x3(0)-x3(12)	13
20		1 LTP lag	N4	7
21		1 LTP gain	b4.	2
23	Sub-frame #4 parameters	1 RPE grid position	M4	2
24		1 Block amplitude	x <sub>max4</sub>	6
25		13 RPE samples	x4(0)-x4(12)	13

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176 Total 3 The third quantizer  $74_2$  is selected when the wMaxBitRate is at a level 2. The third quantizer 742 uniformly quantizes the thirteen normalized samples x'(i) of the first two sub-frames to two bits, the first six normalized samples x'(i) of the third sub-frame to 2 bits, the last seven normalized samples x'(i) of the third subframe to one bit, and the thirteen normalized samples x'(i) of the last sub-frame to one bit. Upon selection of the third quantizer, the RPE-LTP coder 52 will output a 188-bit audio data block having the bit allocation shown in Table 4. Table 4 12 wMaxBitRate == 2 13 Parameter Parameter name Variable Name Number of bits 14 Filter parameters 8 Log. Area ratios LAR1-LAR8 36 15 N1 7 1 LTP lag 16 1 LTP gain b1 2 17 Sub-frame #1 parameters 1 RPE grid position M1 2 18 1 Block amplitude 6 x<sub>max1</sub> 19 13 RPE samples x1(0)-x1(12)26 20 1 LTP lag N2 7

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b2

M2

xmax2

x2(0)-x2(12)

1 LTP gain

1 RPE grid position

1 Block amplitude

13 RPE samples

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Sub-frame #2 parameters

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1		1 LTP lag	N3	7
2		1 LTP gain	b3	2
3	Sub-frame #3 parameters	1 RPE grid position	M3	2
4		1 Block amplitude	x <sub>max3</sub>	6
5		13 RPE samples	x3(0)-x3(12)	19
6		1 LTP lag	N4	7
7		1 LTP gain	b4	2
8	Sub-frame #4 parameters	1 RPE grid position	M4	2
9		1 Block amplitude	x <sub>max4</sub>	6
10		13 RPE samples	x4(0)-x4(12)	13
11			Total	188
12				

The fourth quantizer  $74_3$  is selected when the wMaxBitRate is at a level 3. The fourth quantizer 743 uniformly quantizes the thirteen normalized samples x'(i) of the first three sub-frames to two bits, the first five normalized samples x'(i) of the last sub-frame to two bits, and the last eight normalized samples x'(i) of the last sub-frame to one bit. Upon selection of the fourth quantizer, the RPE-LTP coder 52 will output a 200-bit audio data block having the bit allocation shown in Table 5.

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Table 5

22	wMaxBitRate == 3			
23	Parameter	Parameter name	Variable Name	Number of bits
24	Filter parameters	8 Log. Area ratios	LAR1-LAR8	36

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	1 LTP lag	N1	7
	1 LTP gain	b1	2
Sub-frame #1 parameters	1 RPE grid position	M1	2
	1 Block amplitude	x <sub>max1</sub>	6
	13 RPE samples	x1(0)-x1(12)	26
	1 LTP lag	N2	7
	1 LTP gain	b2	2
Sub-frame #2 parameters	1 RPE grid position	M2	2
	1 Block amplitude	x <sub>max2</sub>	6
	13 RPE samples	x2(0)-x2(12)	26
	1 LTP lag	N3	7
	1 LTP gain	b3	2
Sub-frame #3 parameters	1 RPE grid position	M3	2
	1 Block amplitude	x <sub>max3</sub>	6
	13 RPE samples	x3(0)-x3(12)	26
	1 LTP lag	N4	7
	1 LTP gain	b4	2
Sub-frame #4 parameters	1 RPE grid position	M4	2
	1 Block amplitude	x <sub>max4</sub>	6
	13 RPE samples	x4(0)-x4(12)	. 18
		Total	200

The fifth quantizer 74<sub>4</sub> is selected when the wMaxBitRate is at a level 4. The fifth quantizer 74<sub>4</sub> uniformly quantizes the first four normalized samples x'(i)

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of the first sub-frame to three bits, the last nine normalized samples x'(i) of the first sub-frame to two bits, and the thirteen normalized samples x'(i) of the last three sub-frames to two bits. Upon selection of the fifth quantizer, the RPE-LTP coder 52 will output a 212-bit audio data block having the bit allocation shown in Table 6.

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8 wMaxBitRate == 4			
9 Parameter	Parameter name	Variable Name	Number of bits
<sup>0</sup> Filter parameters	8 Log. Area ratios	LAR1-LAR8	36
1	1 LTP lag	N1	7
2	1 LTP gain	b1	2
<sup>3</sup> Sub-frame #1 parameters	1 RPE grid position	M1	2
4	1 Block amplitude	x <sub>max1</sub>	6
5	13 RPE samples	x1(0)-x1(12)	30
5	1 LTP lag	N2	7
7	1 LTP gain	b2	2
Sub-frame #2 parameters	1 RPE grid position	M2	2
	1 Block amplitude	x <sub>max2</sub>	6
	13 RPE samples	x2(0)-x2(12)	26
	1 LTP lag	N3	7
	1 LTP gain	b3	2
Sub-frame #3 parameters	1 RPE grid position	M3	2
	1 Block amplitude	x <sub>max3</sub>	6
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Table 6

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1		13 RPE samples	x3(0)-x3(12)	26
2		1 LTP lag	N4	7
3		1 LTP gain	b4	2
1	Sub-frame #4 parameters	1 RPE grid position	M4	2
5		1 Block amplitude	x <sub>max4</sub>	6
5		13 RPE samples	x4(0)-x4(12)	26
7			Total	212

The sixth quantizer 745 is selected when the wMaxBitRate is at a level 5. The sixth quantizer 745 uniformly quantizes the thirteen normalized samples x'(i) of the first sub-frame to three bits, the first three normalized samples x'(i) of the second sub-frame to three bits, the last ten normalized samples x'(i) of the second sub-frame to two bits, and the thirteen normalized samples x'(i) of the last two frames to two bits. Upon selection of the sixth quantizer, the RPE-LTP coder 52 will output a 224-bit audio data block having the bit allocation shown in Table 7.

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#### Table 7

18	wMaxBitRate == 5			· · · · · · · · · · · · · · · · · · ·
19	Parameter	Parameter name	Variable Name	Number of bits
20	Filter parameters	8 Log. Area ratios	LAR1-LAR8	36
1		1 LTP lag	N1	7
2		1 LTP gain	b1	· 2
23	Sub-frame #1 parameters	1 RPE grid position	M1	2
24		1 Block amplitude	x <sub>max1</sub>	6

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	1 · · · · ·			
. 1		13 RPE samples	x1(0)-x1(12)	39
2		1 LTP lag	N2	····· 7
3		1 LTP gain	b2	2
4	Sub-frame #2 parameters	1 RPE grid position	M2	2
5		1 Block amplitude	x <sub>max2</sub>	6
6		13 RPE samples	x2(0)-x2(12)	29
7		1 LTP lag	N3	7
8		1 LTP gain	b3	2
9	Sub-frame #3 parameters	1 RPE grid position	M3	2
10		1 Block amplitude	x <sub>max3</sub>	6
11		13 RPE samples	x3(0)-x3(12)	26
12		1 LTP lag	N4	7
13		1 LTP gain	b4	2
14	Sub-frame #4 parameters	1 RPE grid position	M4	2
15		1 Block amplitude	x <sub>max4</sub>	6
16		13 RPE samples	x4(0)-x4(12)	26
17			Total	224
18				

The seventh quantizer 74<sub>6</sub> is selected when the wMaxBitRate is at a level 6. The seventh quantizer 74<sub>6</sub> uniformly quantizes the thirteen normalized samples x'(i) of the first two sub-frames to three bits, the first two normalized samples x'(i) of the third sub-frame to three bits, the last eleven normalized samples x'(i) of the third sub-frame to two bits, and the thirteen normalized samples x'(i) of the fourth sub-frame to two bits. Upon selection of the seventh quantizer, the RPE-LTP

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2	Table 8.			
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Je94 5	wMaxBitRate == 6	Table 8		
6	Parameter	Parameter name	Variable Name	Number of bits
7	Filter parameters	8 Log. Area ratios	LAR1-LAR8	36
8		1 LTP lag	N1	7
9		1 LTP gain	b1	2
10	Sub-frame #1 parameters	1 RPE grid position	M1	2
11		1 Block amplitude	x <sub>max1</sub>	6
12		13 RPE samples	x1(0)-x1(12)	39
13		1 LTP lag	N2	7
14		1 LTP gain	b2	2
15	Sub-frame #2 parameters	1 RPE grid position	M2	2
16		1 Block amplitude	x <sub>max2</sub>	6
17		13 RPE samples	x2(0)-x2(12)	39
18		1 LTP lag	N3	7
19		1 LTP gain	b3	2
20 21	Sub-frame #3 parameters	1 RPE grid position	M3	2
21		1 Block amplitude	x <sub>max3</sub>	- 6
22	· ·	13 RPE samples	x3(0)-x3(12)	28
23		1 LTP lag	N4	7
24		1 LTP gain	b4	2

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Sub-frame #4 parameters	1 RPE grid position	M4	2
	1 Block amplitude	x <sub>max4</sub>	6
	13 RPE samples	x4(0)-x4(12)	26
		Total	236

The eighth quantizer 747 is selected when the wMaxBitRate is at a level 7. The eighth quantizer 747 quantizes the thirteen normalized samples x'(i) of the first three sub-frames to three bits, the first normalized sample x'(i) of the fourth sub-frame to three bits, the last twelve normalized samples x'(i) of the fourth sub-frame to two bits. Upon selection of the eighth quantizer, the RPE-LTP coder 52 will output a 248-bit audio data block having the bit allocation shown in Table 9.

Table	9
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wMaxBitRate == 7			
Parameter	Parameter name	Variable Name	Number of bits
Filter parameters	8 Log. Area ratios	LAR1-LAR8	36
	1 LTP lag	N1	7
	1 LTP gain	b1	2
Sub-frame #1 parameters	1 RPE grid position	M1	2
	1 Block amplitude	x <sub>max1</sub>	6
· · · · · · · · · · · · · · · · · · ·	13 RPE samples	x1(0)-x1(12)	39
	1 LTP lag	N2	. 7
	1 LTP gain	b2	. 2
Sub-frame #2 parameters	1 RPE grid position	M2	2

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- 1		1 Block amplitude	x <sub>max2</sub>	6
2		13 RPE samples	x2(0)-x2(12)	~ 39
3		1 LTP lag	N3	7
4		1 LTP gain	b3	2
5	Sub-frame #3 parameters	1 RPE grid position	M3	2
6		1 Block amplitude	x <sub>max3</sub>	6
7		13 RPE samples	x3(0)-x3(12)	39
8		1 LTP lag	N4	7
9		1 LTP gain	b4	2
10	Sub-frame #4 parameters	1 RPE grid position	M4	2
11		1 Block amplitude	x <sub>max4</sub>	6
12		13 RPE samples	x4(0)-x4(12)	27
13	· ·	•	Total	248

The ninth quantizer 74g is selected when the wMaxBitRate is at a level 8. The ninth quantizer 74g quantizes the thirteen normalized samples x'(i) to three bits. Upon selection of the ninth quantizer, the RPE-LTP coder 52 will output a 260-bit audio data block having the bit allocation shown in Table 10.

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	wMaxBitRate == 8			
22	Parameter	Parameter name	Variable Name	Number of bits
23	Filter parameters	8 Log. Area ratios	LAR1-LAR8	36
24		1 LTP lag	N1	7
25	•			

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- 1		1 LTP gain	b1	2
2	Sub-frame #1 parameters	1 RPE grid position	M1	~ 2
3		1 Block amplitude	x <sub>max1</sub>	6
4		13 RPE samples	x1(0)-x1(12)	39
5		1 LTP lag	N2	7
6		1 LTP gain	b2	2
7	Sub-frame #2 parameters	1 RPE grid position	M2	2
8		1 Block amplitude	x <sub>max2</sub>	6
9		13 RPE samples	x2(0)-x2(12)	39
10		1 LTP lag	N3	7
11		1 LTP gain	b3	2
12	Sub-frame #3 parameters	1 RPE grid position	M3	2
13		1 Block amplitude	x <sub>max3</sub>	6
14		13 RPE samples	x3(0)-x3(12)	39
15		1 LTP lag	N4	7
-16		1 LTP gain	b4	2
17	Sub-frame #4 parameters	1 RPE grid position	M4	2
18		1 Block amplitude	x <sub>max4</sub>	6
19		13 RPE samples	x4(0)-x4(12)	39
20	· ·		Total	260
21				

The nine quantizers  $74_0$ - $74_8$  can be operated to encode the RPE samples for multiple different input sampling rates. As explained above, there are three input sampling rates in this example implementation: 8000 samples/second, 11025

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samples/second, and 22050 samples/second. The appropriate input sampling rate 1 is also determined according to the effective bit rate of the receiving modem. 2 When the effective bit rate of the receiving modem is comparatively smaller, representing a lower performing modem, the selected one of nine quantizers is operated at the lower sample rate to produce a lower quality signal that is commensurate with the performance of the receiving modem. Conversely, when the effective bit rate of the receiving modem is comparatively higher, representing a better performing modem, the selected quantizer is operated at the higher sample rate to produce a higher quality signal that is commensurate with the performance of the receiving modem.

The RPE-LTP coder is therefore scaleable to output the encoded data 11 stream at different bit rates depending upon the effective bit rate of the receiving 12 modem. In this example, there are twenty-seven combinations of block size and 13 input sampling rate. The different bit rates are determined from any combination 14 of the set of nine available block sizes and set of three available input sampling 15 rates. More particularly, the encoded bit stream bit rate EBSBR is determined as 16 follows: 17

EBSBR = (Block Size x Input Sampling Rate)/Samples in Input Frame

In this example, the input audio data was configured in frames of 160 21 samples. Based on the 160 sample input frames, the twenty-seven possible bit 22 rates for the corresponding combinations of block size and input sampling rate are 23 provided in Table 11. 24

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Encoded Block Size Input Sampling Rate Encod		Encoded Bit Stream Bit Rate
(bits)	(samples/s)	(bits/s)
164	8000	8200
176	8000	8800
188	8000	9400
200	8000	10000
212	8000	10600
224	8000	11200
236	8000	11800
248	8000	12400
260	8000	13000
164	11025	11301
176	11025	12128
188	11025	12955
200	11025	13782
212	11025	14609
224	11025	15435
236	11025	16262
248	11025	17089
260	11025	17916
164	22050	22602
176	22050	24255
188	22050	25909

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1	200	22050	27563
2	212	22050	29217
3	224	22050	30870
1	236	22050	32524
5	248	22050	34178
5	260	22050	35832

This table 11 can be stored in the audio server and computing units and utilized as a lookup table to select the desired block size and input sampling rate to produce the encoded bit stream bit rate that will optimize to the receiving modem.

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11 As a continuing example, suppose the audio server 24 (Fig. 1) is configured 12 to encode the audio file in real-time as it is transmitted to a recipient computing 13 unit. For this example, the audio server 24 is loaded with codec software and the 14 above lookup table so that it is suitably programmed to perform the steps shown in 15 Fig. 5. For a given effective bit rate of the receiving modem, the audio server 24 will produce the appropriate sized block and use an appropriate input sampling rate 17 to yield an encoded bit stream bit rate that less than or equal to the receiving 18 modem's effective bit rate, yet greater than the lowest bit rate handled by the RPE encoder 64 (in this case, 8200 samples/second). Recall from the above examples 20 with reference to Fig. 1, the effective bit rates for the receiving modems 37 and 38 21 were 13.0 kbps and 27.5 kbps, respectively.

The effective bit rates are communicated to the audio server 24 over network 40 (step 150 in Fig. 5). As above, these effective bit rates can be ascertained by the computing units themselves and sent along with a request for an

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audio file to the headend. The audio server 24 compares the effective bit rate to the encoded bit stream bit rate in the size/rate lookup table 11 (step 152 in Fig. 5). For the 13.0 kbps case, the audio server 24 indexes to an entry where the combination of block size and input sampling rate yields a bit stream bit rate of less than 13000 bits/second. From Table 11, one suitable solution would be a block size of 188 bits and a sample rate of 11025 samples/second which produce an encoded bit stream bit rate of 12955 bits/second.

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At step 154, the audio server 24 samples the audio file from the audio file 8 storage 26 at the sampling rate of 11025 Hz to produce audio samples (step 154). 9 The codec 50 executing on the audio server 24 then selects a quantizer to encode 10 these audio samples, whereby the selected quantizer produces the number of bits 11 suitable to generate 188-bit audio data blocks (step 156 in Fig. 5). To achieve this 12 task, the RPE coder employs the third quantizer to encode the correct number of 13 sample bits for the 188-bit blocks (step 158). The encoded bit stream is then 14 transmitted from the audio sever 24 to the recipient computing unit 33 (step 160). 15

As an alternative, any one of the combinations listed above this combination in Table 11 can be used. For instance, a combination of 248 bit blocks containing data sampled at 8000 samples/second could be used to provide an encoded bit stream bit rate of 12400 bits/second. For this alternative combination, the audio server samples the audio file at a sampling rate of 8000 Hz and the RPE coder employs the eighth quantizer to encode the audio samples into a correct number of sample bits for the 248-bit audio data blocks.

In the 27.5 kbps case, the audio server 24 selects from the lookup table any combination of block size and input sampling rate that yields a bit stream bit rate of less than 27500 bits/second. From Table 11, a combination of a block size of

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188 bits and a sample rate of 22050 samples/second produces an encoded bit stream bit rate of 25909 bits/second. Alternately, combinations above this entry in the table can be used.

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With reference again to Fig. 3, the RPE coder 52 further has nine inverse quantizers 760-768 which perform inverse quantization using APCM. The inverse 5 quantizers decode the quantized bits and denormalize the resulting string using the 6 decoded maximum value x'max leading to the decoded sub-sequence x'M(i). The 7 RPE grid positioner 78 then up-samples the decoded sub-sequence  $x'_M(i)$  by a 8 ratio of three by inserting zero values according to the optimum grid position M to 9 reconstruct forty samples of the long term residual signal e'. The RPE grid 10 positioner 78 outputs the reconstructed long term residual signal e' back to the 11 LTP filter 62. 12

With reference again to Fig. 2, the RTP-LTP decoder 54 has an RPE 13 decoder 80, a long term predictor filter 82, a short term synthesis filter 84, and a 14 post-processor 86. The RPE decoder 80 decodes and denormalizes the RPE 15 samples using APCM inverse quantization, and then up-samples the decoded sub-16 sequence to reconstruct forty samples of the long term residual signal e'. The LTP 17 predictor 82 produces the reconstructed short term residual signal for the short 18 term synthesis filter 84, which then reproduces 160 samples representative of the 19 original input audio frame. The post-processor 86 is a deemphasis filter which 20 outputs the 160 sample frame. 21

Fig. 4 shows the RPE decoder 80 in more detail. It comprises nine inverse quantizers 900-908 and an RPE grid positioner 92. The inverse quantizers 900-908 and RPE grid positioner 92 operate essentially identical to the inverse quantizers 760-768 and RPE grid positioner 78 employed in the feedback loop

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portion of the RPE encoder 64 described above with reference to Fig. 3. That is, one of the inverse quantizers 90<sub>0</sub>-90<sub>8</sub> decodes the quantized bits and denormalizes the resulting string to produce the decoded sub-sequence  $x'_{M}(i)$ . The RPE grid positioner 92 then up-samples the decoded sub-sequence  $x'_{M}(i)$  by a ratio of three by inserting zero values according to the optimum grid position M to reconstruct forty samples of the long term residual signal e'.

Fig. 6 shows a communication system 100 that is implemented using a 7 scaleable codec. Communication system 100 has multiple communication units 8 102, 103, and 104, interconnected by a network 106. The network 106 can be 9 implemented in different ways, including wireless communication networks (such 10 as a cellular network) and wire-based cable networks (such as a telephone network 11 or computer data network). Each communication unit 102-104 is equipped with a 12 corresponding modem 108, 109, and 110 which operate at a modem rate of 28.8 13 kbps, 28.8 kbps, and 14.4 kbps, respectively. 14

Suppose an initiating communication unit 102 desires to call a responding 15 communication unit 104. The initiating communication unit 102 queries its 16 operating system for the present effective bit rate of corresponding modem 108 17 and sends that information to the responding communication unit 104. The 18 responding communication unit 104 then queries its own operating system for the 19 present effective bit rate of corresponding modem 110 and determines the smallest 20 effective bit rate from between the effective bit rates for the modems of the 21 initiating and responding communication units. The responding communication 22 unit 104 returns the smallest effective bit rate back to the initiating communication 23 unit 102. From that point on, real-time communication between the two 24

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communication units is established on the best available bit transmission rate that is less than or equal to smallest effective bit rate.

Each communication unit 102-104 is equipped with an I/O soundboard (represented by the telephone handset) that permits uni- or bi-directional audio input/output. Each communication unit is further equipped with a scaleable audio codec 112, 112, and 114, respectively, like the one described above with respect to Figs. 2-4. The audio codecs have multiple quantizers that encode digital data representative of audio sounds into various sized audio data blocks which contain various quantities of bits of sampled audio data. Based upon the discovered least effective bit rate between the communicating pair, the communication units 102 and 104 selects an appropriate sampling rate and data block size that yield the highest quality encoded bit stream bit rate which is still less than or equal to the smallest effective bit rate of the modems. This selection can be facilitated, for The example, by the lookup table 11 stored on each communication unit. soundboards are operated to sample the voice input at the selected sampling rate to produce voice samples. The codecs 112 and 114 then select the quantizer which produces the appropriately sized audio data blocks which, given the input sampling rate, produce the encoded bit stream bit rate which is less than or equal to the smallest effective bit rate of the two modems. This provides the optimal quality for the communication between the two communication units and efficient utilization of the available bandwidth.

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It is noted that the computing units of Fig. 1 and the communication units of Fig. 6 can be configured to query the connection speed of their corresponding modems on routine occasions to continually update that information. If the conditions have improved, whereby a modem connection speed increases, the

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codec might scale the next series of frames to a higher quality which can now be handled by the modems. This dynamic scaling would ensure that the highest quality signal is always being sent.

The scaleable codec described herein with reference to Figs. 2-4 offers many benefits, as demonstrated by the audio file distribution system 20 of Fig. 1 and the communication system 100 of Fig. 6. A first benefit is that the scaleable codec facilitates optimal quality audio file streaming. As described in the Fig. 1 implementation, the audio server encodes audio frames from an audio file stored in a database into audio data blocks of a particular size and an input sampling rate that maximize performance of the recipient's modem. The recipient reconstructs 10 the audio frames from the audio data blocks as the blocks are received, and 11 reproduce the audio sound as the audio data is received. Unlike the prior art 12 systems, there is no limitation that the entire file be transmitted at some low 13 quality fixed bit rate before reproduction and play is possible. 14

A second benefit is that the scaleable codec facilitates optimal quality audio 15 file streaming and mixing of multiple audio files. A third benefit is that the 16 scaleable codec enables real-time communication, such as videoconferencing, 17 teleconferencing, and computer telephony. This benefit is demonstrated in the Fig. 18 6 implementation, in which two participants exchange audio frames over a 19 communication link in real-time and play each other's frames as they are received. 20

In compliance with the statute, the invention has been described in language more or less specific as to structure and method features. It is to be understood, 22 however, that the invention is not limited to the specific features described, since 23 the means herein disclosed comprise exemplary forms of putting the invention into 24 effect. The invention is, therefore, claimed in any of its forms or modifications 25

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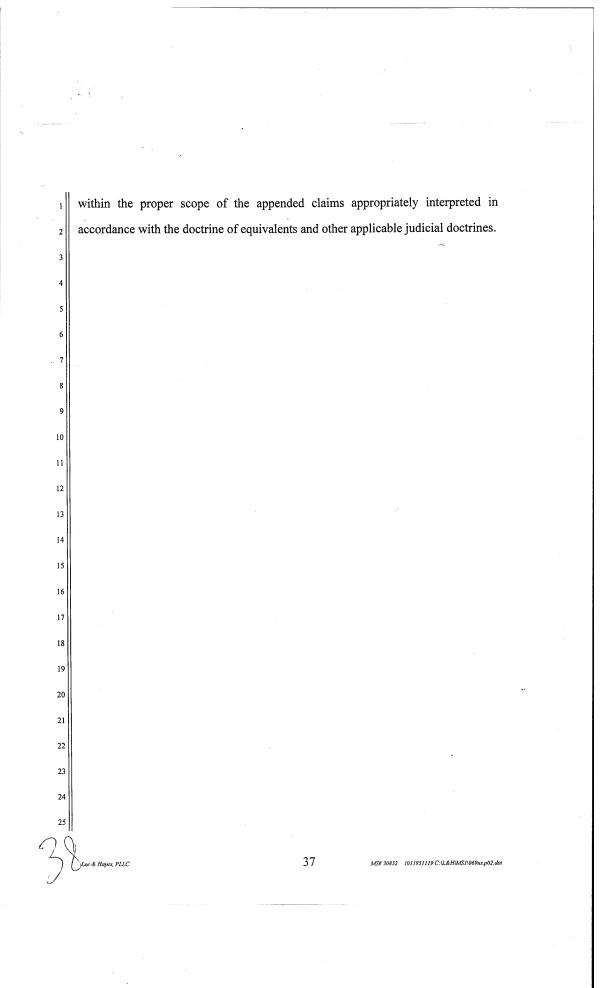
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**CLAIMS** 

1. A method for encoding digital audio data to be transmitted to a modem operating at an effective bit rate, the method comprising the following steps:

defining an audio data block to carry bits of digital audio data sampled at an input sampling rate;

selecting a block size for the audio data block from among a set of available
block sizes so that the block size and input sampling rate determine an encoded bit
stream bit rate that is less than or equal to the effective bit rate of the modem; and
encoding the digital audio data into audio data blocks of the selected block
size.

2. A method as recited in claim 1 further comprising the following additional steps:

selecting one or more other block sizes from among the set of available block sizes; and

encoding the digital audio data into the audio data blocks of different block sizes.

3. A method as recited in claim 1 wherein the block sizes differ according to a number of bits of digital audio data so that certain audio data blocks contain comparatively more bits of digital audio data than other audio data blocks.

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4. A method for encoding digital audio data to be transmitted to a modem operating at an effective bit rate, the method comprising the following steps:

sampling audio data at an input sampling rate to produce audio samples; and

encoding the audio samples into audio data blocks of a block size selected from among a set of available block sizes so that the selected block size and the input sampling rate provide an encoded bit stream bit rate that is less than or equal to the effective bit rate of the modem.

5. A method as recited in claim 4 further comprising the following additional steps:

altering at least one of the block size or the input sampling rate; and modifying the encoded bit stream bit rate by performing at least one of the following two steps: (1) sampling the audio data at the altered input sampling rate or (2) encoding the audio samples into audio data blocks of a different block size.

6. A method as recited in claim 4 further comprising the step of transmitting the audio data blocks at the encoded bit stream bit rate.

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7. A method for supplying digital audio files to a recipient, the recipient having a modem operating to receive digital data at an effective bit rate, the method comprising the following steps:

configuring an audio file into individual audio data blocks, each audio data block containing a certain number bits of digital audio data sampled at an input sampling rate;

selecting a block size for the audio data blocks from among a set of available block sizes and an input sampling rate from among a set of available input sampling rates that determine a bit stream bit rate that is less than or equal to the effective bit rate of the recipient's modem; and

transmitting the audio data blocks at the bit stream bit rate to the recipient's modem.

**8.** A method as recited in claim 7 further comprising the following additional steps:

storing multiple versions of the audio file that are configured in audio data blocks of different block sizes and produced using different input sampling rates; and

choosing an appropriate version that has a block size and an input sampling rate which produces the bit stream bit rate that is less than or equal to the effective bit rate of the recipient's modem.

9. A method as recited in claim 7 further comprising the following additional steps:

storing the audio file in uncompressed format; and

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•configuring an audio file into individual audio data blocks in real-time prior to the transmitting step.

**10.** A method as recited in claim 7 wherein the transmitting step comprises transmitting the audio data blocks over a distribution network.

11. A method as recited in claim 7 wherein the transmitting step comprises transmitting the audio data blocks over a communication network.

12. A method as recited in claim 7 further comprising the steps of receiving the audio data blocks at the recipient and reproducing audio sound from the audio data blocks as they are received.

13. A method for transmitting multiple digital audio files concurrently to a recipient, the recipient having a modem operating to receive digital data at an effective bit rate, the method comprising the following steps:

performing for/each digital audio file the following steps:

configuring the audio file into individual audio data blocks, each audio data block containing a certain number bits of digital audio data sampled at an input sampling rate;

selecting a block size for the audio data blocks from among a set of available block sizes and an input sampling rate from among a set of available input sampling rates that determine a bit stream bit rate;--

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said selecting step selecting the block size and the input sampling rate for each audio file which ensure that a total bit stream bit rate made up of combined bit stream bit rates of all digital audio files is less than or equal to the effective bit rate of the recipient's modem; and

transmitting the audio data blocks for each audio file at the bit stream bit rate to the recipient's modem.

A method as recited in claim 13 further comprising the following additional steps:

receiving the audio data blocks at the recipient; and

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reproducing and mixing audio sound from the audio data blocks as they are received.

15. A method for communicating between at least two participants over a network, each participant having a modem operating at an effective bit rate, the method comprising the following steps:

determining a smallest effective bit rate from between the effective bit rates for the modems of the at least two participants;

encoding digital data refresentative of audio sounds sampled at a selected
input sampling rate into audio data blocks of a selected size, the size and the input
sampling rate being selected from among respective sets of available sizes and
input sampling rates such that an encoded bit stream bit rate of the audio data
blocks is less than or equal to the smallest effective bit rate; and

exchanging the audio data blocks between the at least two participants.

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An audio file distribution system comprising: 16. an audio file database to store audio/files;

an audio server to retrieve the audio files from the audio file database and supply the audio files in a compressed format;

a client computing unit located remotely from the audio server, the client 5 computing unit having a modem operating to receive digital data at an effective bit 6 rate; 7

a network interconnecting the audio server and the client computing unit;

said audio server being configured to supply an audio file as individual 9 audio data blocks which contain a certain number bits of digital audio data that 10 have been sampled at a selected sampling rate wherein the number of bits of digital 11 data and the sampling rate are selected to provide an encoded bit stream bit rate 12 that is less than or equal to the effective bit rate of the client's modem; and 13 said audio server further being configured to transmit the encoded audio 14

data blocks over the distribution network to the client computing unit. 15

17. An audio file distribution system as recited in claim 16 wherein the 17 client computing unit queries the modem to determine the effective bit rate. 18

18. An audio file distribution system as recited in claim 16 wherein the 20 client computing unit initially sends a request for a particular audio file along with the effective bit rate of the modem to the audio server.

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19. An audio file distribution system as recited in claim 16 wherein: the audio file database stores multiple versions of each audio file that are configured in audio data blocks of different block sizes and produced using different sampling rates; and

the audio server selects an appropriate version of the audio file that has a block size and sampling rate which produces the bit stream bit rate that is less than or equal to the effective bit rate of the client's modem.

20. An audio file distribution system as recited in claim 16 wherein: the audio file database stores the audio files in uncompressed format; and the audio server is configured to encode the audio file into individual audio data blocks in real-time.

21. An audio file distribution system as recited in claim 16 wherein the audio server has a size/rate lookup table listing various combinations of block sizes and sampling rates indexed with associated encoded bit stream bit rates, and the audio server is configured to select the block size and sampling rate using the size/rate lookup table.

22. An audio file distribution system as recited in claim 16 wherein the client computing unit decodes the audio data blocks and reproduces audio sound therefrom as the audio data blocks are received from the audio server.

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An audio file distribution system as recited in claim 16 wherein 23. the audio server encodes multiple digital audio files into audio data blocks; and the client computing unit is configured to decode the audio data blocks into audio frames, mix the audio frames, and reproduce sound from the audio frames. -20 24. A communication system comprising: first and second communication units, each communication unit being 8 equipped with a modem operating to receive and transmit data at an effective bit 9 rate; 10 a network interconnecting the first and second communication units; 11 said first communication unit being configured to supply the effective bit 12 rate of the modem for the first communication unit to the second communication 13 unit; 14 said second communication unit being configured to determine a smallest 15 effective bit rate from between the effective bit rates for the modems of the first 16 and second communication units and to send the smallest effective bit rate back to 17 the first communication unit; 18 said first and second communication units being configured to generate 19 digital audio samples representative of an audio signal at a selected input sampling 20 rate, the first and second communication units being equipped with an audio 21 coder/decoder having multiple quantizers that encode the digital audio samples 22 into various sized audio data blocks which contain various quantities of bits of the 23 audio samples, said first and second communication units using an appropriate 24 input sampling rate and selecting an appropriate quantizer to encode the audio 25

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samples into audio data blocks that yield an encoded bit stream bit rate less than or equal to the smallest effective bit rate of the modems; and

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said first and second communication units exchanging the audio data blocks over the network.

A communication system as recited in claim  $\frac{20}{24}$  wherein the network al<sub>25</sub>. is a wireless communication network.

A communication system as recited in claim 24 wherein the network 226. is a wire-based data network.

A communication system as recited in claim  $\frac{40}{24}$  wherein the audio 2327. coder/decoder comprises a predictive audio coder/decoder.

A communication system as recited in claim 24 wherein the first and 273. second communication units are configured to reproduce the audio signal from the 16 audio data blocks as the audio data blocks are received. 17

A predictive audio coder for encoding digital audio samples 29. 19 representative of an audio signal that has been sampled at an input sampling rate, 20 the predictive audio coder comprising; 21

a predictor filter to adaptively compute predictive parameters based upon the digital audio samples;

an encoder to encode the digital audio samples into a compressed format for transmission, the encoder comprising:

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(a) multiple quantizers for encoding the digital audio samples into various numbers of bits to be contained in audio data blocks so that one quantizer produces a first number of bits for an audio data block of a first size and another quantizer produces a second number of bits for an audio data block of a second size; and (b) a quantizer selector to select one of the multiple quantizers. 7 8 30. A predictive audio coder as recited in claim 29 wherein the predictor 9 filter comprises both long and short term predictive filters, 10 11 A predictive audio coder as recited in claim 29 configured to 31. 12 conform to the Group Speciale Mobile (GSM) standard, the predictive audio coder 13 comprising nine quantizers. 14 15 32. A predictive audio coder as recited in claim 31 wherein: 16 a first quantizer produces 60 bits for audio data blocks consisting of 164 17 bits; 18 a second quantizer produces 72 bits for audio data blocks consisting of 176 19 bits; 20 a third quantizer produces 84 bits for audio data blocks consisting of 188 21 bits; 22 a fourth quantizer produces 96 bits for audio data blocks consisting of 200 23 bits; 24 25 47 Lee & Hayes, PLLC MS# 30832 1011951119 C:\L&H\MSI\069us.p02.dot

	<b>N</b>
1	a fifth quantizer produces 108 bits for audio data blocks consisting of 212
2	bits;
3	a sixth quantizer produces 120 bits for audio data blocks consisting of 224
4	bits;
5	a seventh quantizer produces 132 bits for audio data blocks consisting of
6	236 bits;
7	a eighth quantizer produces 144 bits for audio data blocks consisting of 248
8	bits; and
9	a ninth quantizer produces 156 bits for audio data blocks consisting of 260
10	bits.
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12	33. In an audio coder decoder implemented using regular pulse
13	excitation (RPE), an RPE encoder comprising:
14	multiple quantizers for encoding digital audio samples sampled at a selected
15	input sampling rate into a compressed format for transmission, the quantizers
16	encoding the audio digital data into audio data blocks containing a defined number
17	of samples with varying numbers of sample bits so that one quantizer produces an
18	audio data block having a first number of sample bits and another quantizer
19	produces an audio data block having a second number of sample bits different than
20	the first number of sample bits; and
21	a quantizer selector to select one of the multiple quantizers.
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34. An RPE encoder as recited in claim 33 configured to be implemented in an audio coder/decoder conforming to the Group Speciale Mobile (GSM) standard, further comprising nine quantizers.

**35.** An RPE encoder as recited in claim 34 wherein:

a first quantizer produces audio data blocks consisting of 164 bits including
60 sample bits;

a second quantizer produces audio data blocks consisting of 176 bits including 72 sample bits;

a third quantizer produces audio data blocks consisting of 188 bits including 84 sample bits;

a fourth quantizer produces audio data blocks consisting of 200 bits
including 96 sample bits;

a fifth quantizer produces audio data blockstconsisting of 212 bits including
108 sample bits;

a sixth quantizer produces audio data blocks consisting of 224 bits
including 120 sample bits;

a seventh quantizer produces audio data blocks consisting of 236 bits
 including 132 sample bits;

a eighth quantizer produces audio data blocks consisting of 248 bits including 144 sample bits; and

a ninth quantizer produces audio data blocks consisting of 260 bits
 including 156 sample bits.

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36. An RPE-LTP coder/decoder incorporating the RPE encoder as recited in claim 33.  $(\mu)$ Lee & Hayes, PLLC MS# 30832 1011951119 C:\L&H\MS1\069us.p02.dot

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#### **ABSTRACT**

1

An audio data transmission system encodes audio files into individual audio 2 data blocks which contain a variable number bits of digital audio data that were 3 sampled at a selectable sample rate. The number of bits of digital data and the 4 input sampling rate are scaleable to produce an encoded bit stream bit rate that is 5 less than or equal to an effective operational bit rate of a recipient's modem. The 6 audio data transmission system uses computing units which are designed to select 7 an appropriate combination of block size and input sampling rate to maximize the 8 available bandwidth of the receiving modem. For example, if the modem 9 connection speed for one modem is 14.4 kbps, a version of the audio data 10 compressed at 13000 bits/s might be sent to the recipient; if the modem connection 11 speed for another modem is 28.8 kbps, a version of the audio data compressed at 12 24255 bits/s might be sent to the receiver. The audio data blocks are then 13 transmitted at the encoded bit stream bit rate to the intended recipient's modem. 14 The audio data blocks are decoded at the recipient to reconstruct the audio file and 15 immediately play the audio file as it is received. The audio data transmission 16 system can be implemented in online service systems, ITV systems, computer data 17 network systems, and communication systems. 18



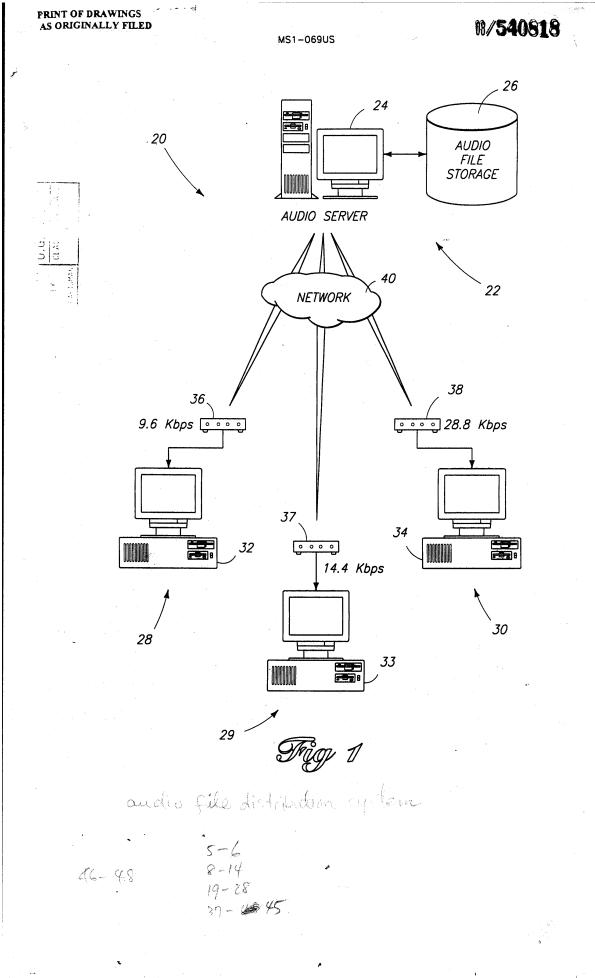
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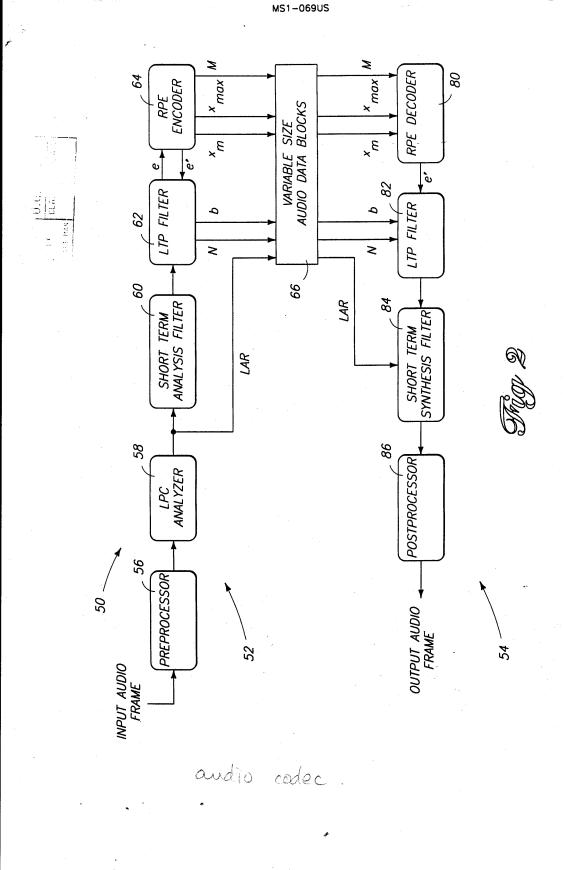
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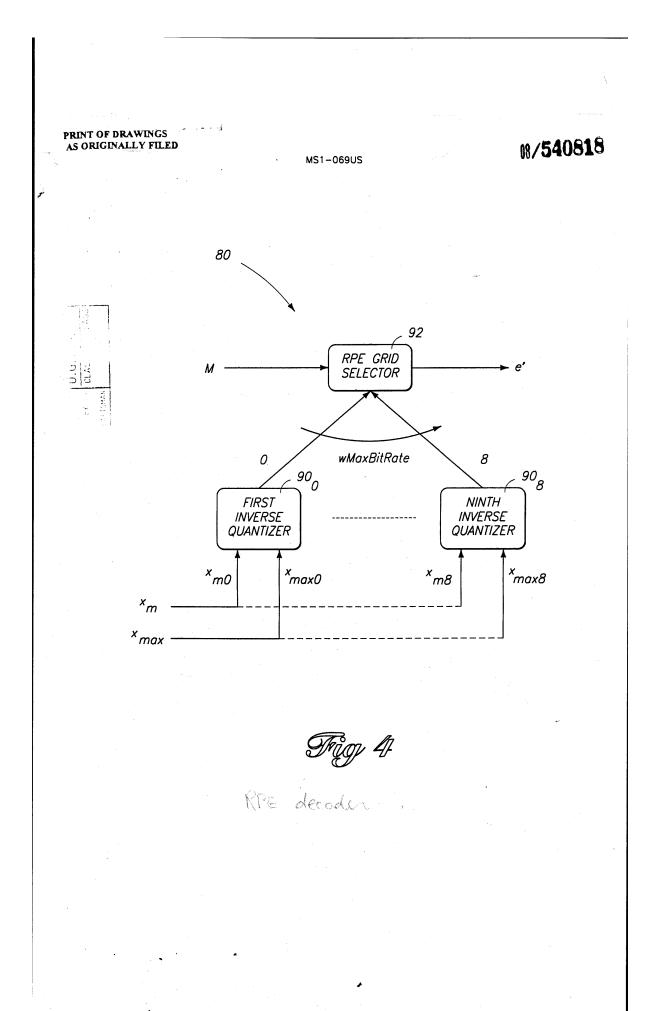
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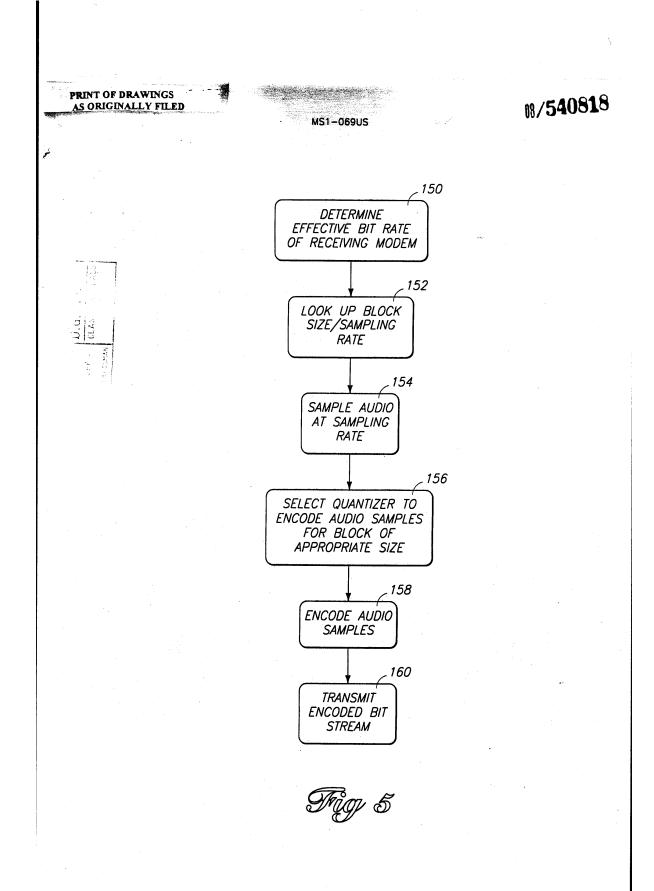
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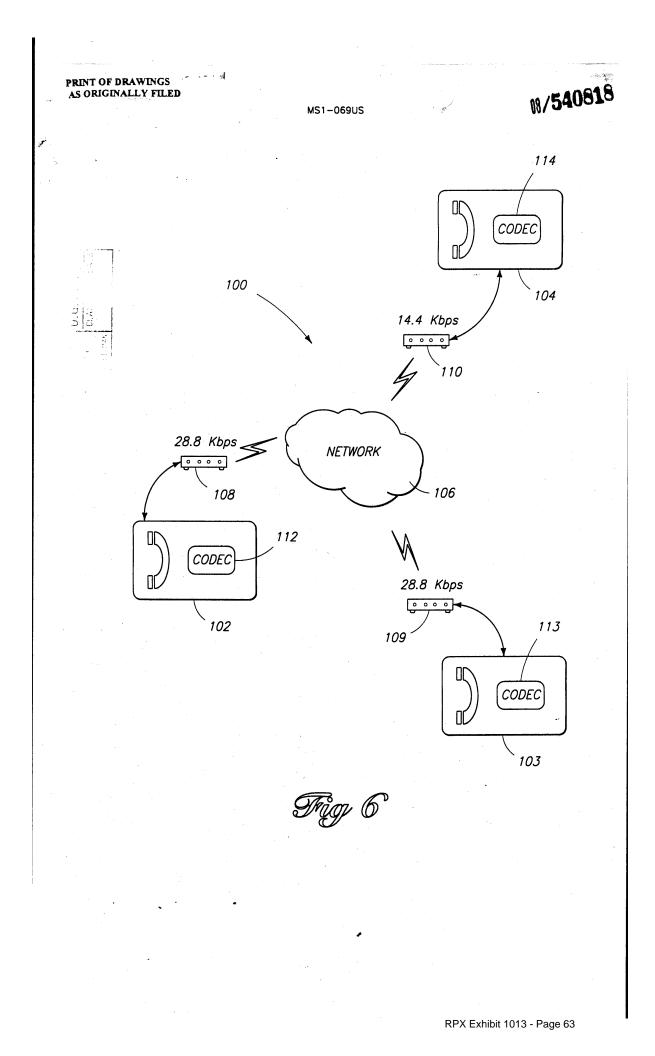


PRINT OF DRAWINGS AS ORIGINALLY FILED .-8/540818 MS1-069US 70 72 М WEIGHTING RPE GRID FILTER SELECTOR ר. ה CLA: 1 wMaxBitRate 0 8 74 74 8 FIRST NINTH QUANTIZER QUANTIZER x max0 × max8 <sup>×</sup>m8<sup>-</sup> - × m0 76<sub>0</sub> FIRST INVERSE NINTH INVERSE QUANTIZER QUANTIZER 76 8 0 8 wMaxBitRate 78 RPE GRID POSITIONER 64 RPE encoder

RPX Exhibit 1013 - Page 60







08/540,818 10/11/95



APPLICATION NUMBERS FILLING DATE FIRST NÄMED APPLICANT ATTY. DOCKET NO./TITLE

W 1818 FRANCIS #160 SPOKANE WA 99205

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12/12/95

#### DATE MAILED:

#### NOTICE TO FILE MISSING PARTS OF APPLICATION FILING DATE GRANTED

An Application Number and Filing Date have been assigned to this application. However, the items indicated below are missing. The required items and fees identified below must be timely submitted **ALONG WITH THE PAYMENT OF A SURCHARGE** for items 1 and 3-6 only of  $\frac{1}{200}$  for large entities or  $\frac{1}{200}$  for small entities who have filed a verified statement claiming such status. The surcharge is set forth in 37 CFR 1.16(e).

If all required items on this form are filed within the period set below, the total amount owed by applicant as a entity,  $\Box$  small entity (verified statement filed), is  $\Box$ 

Applicant is given ONE MONTH FROM THE DATE OF THIS LETTER, OR TWO MONTHS FROM THE FILING DATE of this application, WHICHEVER IS LATER, within which to file all required items and pay any fees required above to avoid abandonment. Extensions of time may be obtained by filing a petition accompanied by the extension fee under the provisions of 37 CFR 1.126(a).

- 2. 

   Additional claim fees of \$\_\_\_\_\_as a □ large entity, □ small entity, including any required multiple dependent claim fee, are required. Applicant must submit the additional claim fees or cancel the additional claims for which fees are due.
- 3. The oath or declaration:

🖄 is missing.

 $\Box$  does not cover items omitted at time of execution.

An oath or declaration in compliance with 37 CFR 1.63, identifying the application by the above Application Number and Filing Date is required.

- 4. □ The oath or declaration does not identify the application to which it applies. An oath or declaration in compliance with 37 CFR 1.63, identifying the application by the above Application Number and Filing Date, is required.
- 5. □ The signature to the oath or declaration is: □ missing; □ a reproduction; □ by a person other than the inventor or a person qualified under 37 CFR 1.42, 1.43, or 1.47. A properly signed oath or declaration in compliance with 37 CFR 1.63, identifying the application by the above Application Number and Filing Date, is required.
- 6.  $\Box$  The signature of the following joint inventor(s) is missing from the oath or declaration:

An oath or declaration listing the names of all inventors and signed by the omitted inventor(s), identifying this application by the above Application Number and Filing Date, is required.

- 7. □ The application was filed in a language other than English. Applicant must file a verified English translation of the application and a fee of \$\_\_\_\_\_\_under 37 CFR 1.17(k), unless this fee has already been paid.
- 8. A \$\_\_\_\_\_ processing fee is required for returned checks. (37 CFR 1.21(m)).
- 9. TYour filing receipt was mailed in error because check was returned without payment.
- 10. □ The application does not comply with the Sequence Rules. See attached Notice to Comply with Sequence Rules 37 CFR 1.821-1.825.

11.  $\Box$  Other.

Direct the response and any questions about this notice to\_\_\_\_\_, Application Processing Division, Special Processing and Correspondence Branch (703) 308-1202.

A copy of this notice  $\underline{MUST}$  be returned with the response.

FORM PTO-1533 (REV. 5-93)

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# THE FOLLOWING WAS MISSING FROM THE ORIGINAL USPTO FILE HISTORY Entry #3 is Crossed out on the Table

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An	AN THE UNITED STATES PATENT AND TRADEMARK OFFICE	
32		
2	94 pplication Serial No	
S.R.	Filing Atte	
· - [	Applicant	
4	Attorney's Docket No	
5	Title: System and Method for Scaleable Streamed Audio Transmission over a Network	
	TRANSMITTAL LETTER AND CERTIFICATE OF MAILING	
6		
7	To: Commissioner of Patents and Trademarks, Washington, D.C. 20231	
· · · (	Washington, D.C. 20251	
8	From: Lewis C. Lee (Tel. 509-324-9256; Fax 509-928-2642)	
9	Lee & Hayes, PLLC W. 1818 Francis #160, Spokane, WA 99205	
9		
- 10	The following enumerated items accompany this transmittal letter and are being submitted for the matter identified in the above caption.	
-		
11	<ol> <li>Transmittal letter including Certificate of Mailing</li> <li>Notice to File Missing Parts of Application</li> </ol>	
12	<ol> <li>Notice to File Missing Parts of Application</li> <li>Petition for Extension of Time</li> </ol>	
	4. Executed Declaration	
13	5. Check in the Amount of \$1888 for Filing Fee (\$750), Additional Claims (\$898), Notice Fee (\$130), and Extension Fee (\$110)	
14	6. Assignment with Recordation Form Cover Sheet	
-	<ol> <li>Check in the Amount of \$40 for Recordation Fee</li> <li>Power of Attorney, including a Statement of the Right of Assignee to Prosecute</li> </ol>	
15	9. Information Disclosure Statement including PTO-1449 form and referenced prior art	
16	10. Return Post Card	
	Large Entity Status [x] Small Entity Status []	
17		
18	If necessary, the PTO is hereby authorized to charge any fees required or credit any overpayment to Deposit Account 12-0769 pursuant to 37 CFR 1.25.	
19	Date: Jan. 19, 1996 By: Lew Lie	
20	Lewis C. Lee Reg. No. 34,656	•
20		
21	<u>CERTIFICATE OF MAILING</u> I hereby certify that the items listed above as enclosed are being deposited with the U.S. Postal	
22	Service as either first class mail, or Express Mail if the blank for Express Mail No. is completed below, in	
22	an envelope addressed to The Commissioner of Patents and Trademarks, Washington, D.C. 20231, on the	
23	below-indicated date. Any Express Mail No. has also been marked on the listed items.	
	Express Mail No. (if applicable) EG57612910805	
24	Date: <u>In 19, 1996</u> By: <u>Jour</u> C. La	
25	By: <u>Zoun (-Ka</u> Lewis C. Lee	
11		
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### EG576129108US

## 1996n The United States Patent and Trademark Office

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	RADEMAN
2	Apprication Serial No
	Filing Date
3	InventorFerriere ApplicantMicrosoft Corporation
4	Attorney's Docket No
	Title: System and Method for Scaleable Streamed Audio Transmission over a
5	Network
	INTRODUCT
6	<b>DECLARATION FOR PATENT APPLICATION</b>
7	As a below named inventor, I hereby declare that:
8	My residence, post office address, and citizenship are as stated below next to
9	my name.
10	
	I believe I am the original, first, and sole inventor (if only one name is listed
11	below) or an original, first, and joint inventor (if plural names are listed below) of
12	the subject matter which is claimed and for which a patent is sought on the invention
13	entitled "System and Method for Scaleable Streamed Audio Transmission over a
14	Network", the application of which is identified above.
15	I have reviewed and understand the content of the above-identified
16	specification, including the claims.
17	I acknowledge the duty to disclose information which is material to the
18	examination of this application in accordance with Title 37, Code of Federal
19	Regulations, § 1.56(a).
20	PRIOR FOREIGN APPLICATIONS: no applications for foreign patents or
21	inventor's certificates have been filed prior to the date of execution of this
22	declaration.
23	All statements made herein of my own knowledge are true and that all
24	statements made on information and belief are believed to be true; and further that
25	

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4	jeopardize the validity of t	he application or a	any patent issu	ed therefrom	1.	
5		******	* * * *			
6	Full name of inventor:	_Philippe Ferr	riere.			
7	Inventor's Signature:		<u> </u>			
8	Date: <u>01/11/96</u>					
- 9	Residence:	4306 156 <sup>th</sup> A	Ave. N.E. #YY	174		
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. 1	IN THE UNITED STATES PATENT AND TRADEMARK OFFICE
2 3	Application Serial No
4	Applicant Microsoft Corporation Attorney's Docket No
- 5	Title: System and Method for Scaleable Streamed Audio Transmission over a Network
6	POWER OF ATTORNEY
. 7	To: Commissioner of Patents and Trademarks,
8	Washington, D.C. 20231
9	From: Lewis C. Lee (Tel. 509-324-9256; Fax 509-928-2642)
10 11	Lee & Hayes, PLLC W. 1818 Francis #160 Spokane, WA 99205
12	
13	Microsoft Corporation of Redmond, Washington, a corporation organized
14	under the laws of the State of Washington, certifies that it is the assignee of the
15	entire right, title, and interest in the patent application identified above, by virtue of
16	an Assignment from inventor(s) Philippe Ferriere. A copy of the Assignment is
17	attached.
18	The undersigned has reviewed the attached Assignment and, to the best of
19	undersigned's knowledge and belief, title to the U.S. patent application identified
20	above is in the name of Microsoft Corporation.
21	The undersigned is empowered to act on behalf of Microsoft Corporation.
22	As assignee and owner of all rights to the above-identified application,
23	Microsoft Corporation hereby appoints the following attorneys to prosecute this
24	application and transact all future business in the Patent and Trademark Office
25	

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LEE & HAYES, PLLC

RPX Exhibit 1013 - Page 69

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related to this application: Lewis C. Lee, Reg. No. 34,656, and Daniel L. Hayes, Reg. No. 34,618.

Send correspondence to: LEE & HAYES, PLLC, W. 1818 Francis #160, Spokane, Washington, 99205. Direct telephone calls to: Lewis C. Lee (509) 324-9256.

I hereby declare that all statements made herein of my own knowledge are true, and that all statements made on information and belief are believed to be true; and further, that these statements are made with the knowledge that willful false statements, and the like so made, are punishable by fine or imprisonment, or both, under section 1001, Title 18 of the United States Code, and that such willful false statements may jeopardize the validity of the application or any patent issuing thereon.

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Dated: <u>~/96</u>

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LEE & HAYES, PLLC

Microsoft Corporation

By: Stephen G. Allen Patent Manager

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	LEWIS C LEE LEE & HAYES W 1818 FRANCIS #160 SPOKANE WA 99205 0000 HAA 12/12/95	
	DATE MAILED:	
	NOTICE TO FILE MISSING PARTS OF APPLICATION FILING DATE GRANTED	
	An Application Number and Filing Date have been assigned to this application. However, the items indicated below are missing. The required items and fees identified below must be timely submitted <b>ALONG WITH</b> <b>THE PAYMENT OF A SURCHARGE</b> for items 1 and 3-6 only of $\frac{1}{30}$ for large entities or $\frac{1}{30}$ for small entities who have filed a verified statement claiming such status. The surcharge is set forth in 37 CFR 1.16(e). If all required items on this form are filed within the period set below, the total amount owed by applicant as a marge entity, $\Box$ small entity (verified statement filed), is $\frac{1}{30}$ .	
	Applicant is given ONE MONTH FROM THE DATE OF THIS LETTER, OR TWO MONTHS FROM THE FILING DATE of this application, WHICHEVER IS LATER, within which to file all required items and pay any fees required above to avoid abandonment. Extensions of time may be obtained by filing a petition accompanied by the extension fee under the provisions of 37 CFR 1.136(a).	
Nong	<ol> <li>1.↓ The statutory basic filing fee is: Dmissing □ insufficient. Applicant as a D large entity □ small entity, must submit \$to complete the basic filing fee.</li> <li>2. Ø Additional claim fees of \$98as a □ large entity, □ small entity, including any</li> </ol>	
in the second	2.	
NAGRAN	<ul> <li>3. I The oath or declaration:</li> <li>□ is missing.</li> <li>□ does not cover items omitted at time of execution.</li> </ul>	
	An oath or declaration in compliance with 37 CFR 1.63, identifying the application by the above Application Number and Filing Date is required.	
	4.	
	5. □ The signature to the oath or declaration is: □ missing; □ a reproduction; □ by a person other than the inventor or a person qualified under 37 CFR 1.42, 1.43, or 1.47. A properly signed oath or declaration in compliance with 37 CFR 1.63, identifying the application by the above Application Number and Filing Date, is required.	
	6. $\Box$ The signature of the following joint inventor(s) is missing from the oath or declaration:	
	An oath or declaration listing the names of all inventors and signed by the omitted inventor(s), identifying this application by the above Application Number and Filing Date, is required.	
and the second se	7. □ The application was filed in a language other than English. Applicant must file a verified English translation of the application and a fee of \$under 37 CFR 1.17(k), unless this fee has already been paid.	
$\int_{-\infty}^{\infty} \frac{1}{2} \int_{-\infty}^{\infty} $	8. A \$processing fee is required for returned checks. (37 CFR 1.21(m)).	<b>N</b>
	9. $\Box$ Your filing receipt was mailed in error because check was returned without payment.	
	10. □ The application does not comply with the Sequence Rules. See attached Notice to Comply with Sequence Rules 37 CFR 1.821-1.825.	
	11. 🗆 Other.	
5. 5. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1.	Direct the response and any questions about this notice to, Application Processing Division, Special Processing and Correspondence Branch (703) 308-1202.	
	A copy of this notice $\underline{MUST}$ be returned with the response.	
Vijerovenovenovenovenovenovenovenovenovenoven	FORM PTO-1533 (REV. 5-98)	

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### IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

2	Application Serial No
3	InventorFerriere ApplicantMicrosoft Corporation Attorney's Docket NoMS1-069US
4	Title: System and Method for Scaleable Streamed Audio Transmission over a
5	Network
6	PETITION FOR EXTENSION OF TIME
7	
8	To: Commissioner of Patents and Trademarks, Washington, D.C. 20231
9	E
10	From: Lewis C. Lee (Tel. 509-324-9256; Fax 509-928-2642) Lee & Hayes, PLLC W. 1818 Francis #160
11	Spokane, WA 99205
12	
13	Pursuant to 37 C.F.R. 1.136(a), Applicant respectfully petitions for a one
14	month extension of time to respond to the Notice to File Missing Parts which was
15	mailed on December 12, 1995 for the above identified application filed on October
16	11, 1995. The due date for the Response was originally January 12, 1995 (one
17	month from the date of the Notice), but is respectfully extended an additional one
18	month to February 12, 1996. A payment of \$240 for the missing parts fee (\$130)
19	and the one-month extension fee (\$110) is included in the check for the filing fee.
20	Respectfully submitted,
21	$\rho \rho \rho$
22	Date: <u>Jan. 19, 1996</u> By: <u>Lewis C. Lee</u>
23	Reg. No. 34,656
24	260 YC 02/01/96 02540818 1 1/3 110.00 CK
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LEE & HAYES, PLLC

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Fling	Date
Applic	ant Microsoft Corporation
Attorne Title	ey's Docket No
	Network
	INFORMATION DISCLOSURE STATEMENT
	<b>References See Attached Form PTO-1449</b>
То:	
10.	Commissioner of Patents and Trademarks, Washington, D.C. 20231
From:	Lewis C. Lee (Tel. 509-324-9256; Fax 509-928-2642)
	Lee & Hayes, PLLC W. 1818 Francis #160
	Spokane, WA 99205
,	The attached form PTO-1449 is submitted in compliance with Applicant's
	disclosure under 37 CFR §1.56.
•	
]	Dated: Jan. 19, 1996 By: Lewis C. Kee
	Lewis C. Lee Reg. No. 34,656
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RELEASE NOTE

Recommendation GSM 06.10

GSM Full Rate Speech Transcoding

Previously distributed version : 3.2.0 (Release 1/90) New Released version February 92 : 3.2.0 (Release 92, Phase 1)

1. Reason for changes

No changes since the previously distributed version.

Notice: This material may be protected by copyright law (Title 17 U.S. Code).

Version 3.2.0

GSM recommendation: 06.10

Title: GSM full rate speech transcoding

Date: February 1992

List of contents: 1. General

2. Transmission characteristics

3. Functional description of the RPE-LTP codec

4. Computational details of the RPE-LTP codec

5. Digital test sequences

Annex 1. Codec performance

Annex 2. Subjective relevance of the speech coder output bits

Annex 3. Format for test sequence distribution

<u>NOTE</u>: This Recommendation is a reproduction of recommendation T/L/03/11 "13 kbit/s Regular Pulse Excitation - Long Term Prediction - Linear Predictive Coder for use in the Pan-European Digital Mobile Radio System".

Floppy disks containing the digital test sequences described in section 5 can be distributed by ETSI Secretariat on request.

# Version 3.2:0

The contact information of the ETSI secretariat is:

ETSI B.P. 152 F 06561 Valbonne Cedex France

Tel+3392944200Fax+3393654716

Language of original: English Number of pages: 93

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Version 3.2.0

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1. GENERAL

1.1. SCOPE

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The transcoding procedure specified in this recommendation is applicable for the full-rate traffic channel (TCH) in the Pan-European Digital Mobile Radio (DMR) system. The use of this transcoding scheme for other applications has not been considered.

In recommendation GSM 06.01, a reference configuration for the speech transmission chain of the Pan-European DMR system is shown. According to this reference configuration, the speech encoder takes its input as a 13 bit uniform PCM signal either from the audio part of the mobile station or on the network side, from the PSTN via an 8 bit/A-law to 13 bit uniform PCM conversion. The encoded speech at the output of the speech encoder is delivered to a channel encoder unit which is specified in Rec.GSM 05.03. In the receive direction, the inverse operations take place.

This recommendation describes the detailed mapping between input blocks of 160 speech samples in 13 bit uniform PCM format to encoded blocks of 260 bits and from encoded blocks of 260 bits to output blocks of 160 reconstructed speech samples. The sampling rate is 8000 sample/s leading to an average bit rate for the encoded bit stream of 13 kbit/s. The coding scheme is the so-called Regular Pulse Excitation - Long Term prediction - Linear Predictive Coder, here-after referred to as RPE-LTP.

The recommendation also specifies the conversion between A-law PCM and 13 bit uniform PCM. Performance requirements for the audio input and output parts are included only to the extent that they affect the transcoder performance. The recommendation also describes the codec down to the bit level, thus enabling the verification of compliance to the recommendation to a high degree of confidence by use of a set of digital test sequences. These test sequences are also described and are available on floppy disks.

1.2. OUTLINE DESCRIPTION

The recommendation is structured as follows:

Section 1.3 contains a functional description of the audio parts including the A/D and D/A functions. Section 1.4 describes the conversion between 13 bit uniform and 8 bit A-law samples. Sections 1.5 and 1.6 present a simplified description of the principles of the RPE-LTP encoding and decoding process respectively. In section 1.7, the sequence and subjective importance of encoded parameters are given.

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Section 2 deals with the transmission characteristics of the audio parts that are relevant for the performance of the RPE=LTP codec. Some transmission characteristics of the RPE-LTP codec are also specified in section 2. Section 3 presents the functional description of the RPE-LTP coding and decoding procedures, whereas section 4 describes the computational details of the algorithm. Procedures for the verification of the correct functioning of the RPE-LTP are described in section 5.

Performance and network aspects of the RPE-LTP codec are contained in annex 1.

1.3. FUNCTIONAL DESCRIPTION OF AUDIO PARTS

The analogue-to-digital and digital-to-analogue conversion will in principle comprise the following elements:

1) Analogue to uniform digital

- microphone,
- input level adjustment device,
- input anti-aliasing filter,
- sample-hold device sampling at 8 kHz,
- analogue-to-uniform digital conversion to 13 bits representation.

The uniform format shall be represented in two's complement.

2) Uniform digital to analogue

- conversion from 13 bit /8kHz uniform PCM to analogue,
- a hold device,
- reconstruction filter including x/sin x correction,
- output level adjustment device,
- earphone or loudspeaker.

In the terminal equipment, the A/D function may be achieved either

- by direct conversion to 13 bit uniform PCM format.
- or by conversion to 8 bit/A-law companded format, based on a standard A-law codec/filter according to CCITT rec.
   G.711/714, followed by the 8-bit to 13-bit conversion according to the procedure specified in section 1.4.

For the D/A operation, the inverse operations take place.

In the latter case it should be noted that the specifications in CCITT recommendation G.714 are concerned with PCM equipment located in the central parts of the network. When used in the terminal equipment, this specification does not on its own ensure sufficient out-of-band attenuation.

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The specification of out-of-band signals is defined in section 2 between the acoustic signal and the digital interface to take into account that the filtering in the terminal can be achieved both by electronic and acoustical design.

1.4. PCM FORMAT CONVERSION

The conversion between 8 bit A-law companded format and the 13-bit uniform format shall be as defined in CCITT Recommendation G.721, section 4.2.1, sub-block EXPAND and section 4.2.7, sub-block COMPRESS. The parameter LAW = 1 should be used.

1.5. PRINCIPLES OF THE RPE-LTP ENCODER

A simplified block diagram of the RPE-LTP encoder is shown in Fig 1.1. In this diagram the coding and quantization functions are not shown explicitly.

The input speech frame, consisting of 160 signal samples (uniform 13 bit PCM samples), is first pre-processed to produce an offset-free signal, which is then subjected to a first order pre-emphasis filter. The 160 samples obtained are then analyzed to determine the coefficients for the short term analysis filter (LPC analysis). These parameters are then used for the filtering of the same 160 samples. The result is 160 samples of the short term residual signal. The filter parameters, termed reflection coefficients, are transformed to log.area ratios, LARs, before transmission.

For the following operations, the speech frame is divided into 4 sub-frames with 40 samples of the short term residual signal in each. Each sub-frame is processed blockwise by the subsequent functional elements.

Before the processing of each sub-block of 40 short term residual samples, the parame-ters of the long term analysis filter, the LTP lag and the LTP gain, are estimated and updated in the LTP analysis block, on the basis of the current sub-block of the present and a stored sequence of the 120 previous reconstructed short term residual samples.

A block of 40 long term residual signal samples is obtained by subtracting 40 estimates of the short term residual signal from the short term residual signal itself. The resulting block of 40 long term residual samples is fed to the Regular Pulse Excitation analysis which performs the basic compression function of the algorithm.

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As a result of the RPE-analysis, the block of 40 input long term residual samples are represented by one of 4 candidate sub-sequences of 13 pulses each. The subsequence selected is identified by the RPE grid position (M). The 13 RPE pulses are encoded using Adaptive Pulse Code Modulation (APCM) with estimation of the sub-block amplitude which is transmitted to the decoder as side information.

The RPE parameters are also fed to a local RPE decoding and reconstruction module which produces a block of 40 samples of the quantized version of the long term residual signal.

By adding these 40 quantized samples of the long term residual to the previous block of short term residual signal estimates, a reconstructed version of the current short term residual signal is obtained.

The block of reconstructed short term residual signal samples is then fed to the long term analysis filter which produces the new block of 40 short term residual signal estimates to be used for the next sub-block thereby completing the feedback loop.

# 1.6. PRINCIPLES OF THE RPE-LTP DECODER

The simplified block diagram of the RPE-LTP decoder is shown in fig 1.2. The decoder includes the same structure as the feed-back loop of the encoder. In error-free transmission, the output of this stage will be the reconstructed short term residual samples. These samples are then applied to the short term synthesis filter followed by the de-emphasis filter resulting in the reconstructed speech signal samples.

1.7. SEQUENCE AND SUBJECTIVE IMPORTANCE OF ENCODED PARAMETERS

As indicated in fig 1.1 the three different groups of data are produced by the encoder are:

- the short term filter parameters,
- the Long Term Prediction (LTP) parameters
- the RPE parameters

The encoder will produce this information in a unique sequence and format, and the decoder must receive the same information in the same way. In table 1.1, the sequence of output bits b1 to b260 and the bit allocation for each parameter is shown.

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The different parameters of the encoded speech and their individual bits have unequal importance with respect to subjective quality. Before being submitted to the channel encoder, the bits have to be rearranged in the sequence importance as given in table 1.2. The ranking has been determined by subjective testing and the procedure used is described in annex 2.

Parameter	Parameter number	Parameter name	Var. name	Number of bits	Bit no. (LSB-MSB)
				=======	
	-=====================================			======== 6	======================================
	2		LAR 2	6	b7 - b12
FILTER	3	Log. Area	LAR 3	5	b13 - b17
	4	ratios	LAR 4	5	b18 - b22
PARAMETERS	5	1 - 8	LAR 5	4	b23 - b26
	6		LAR 6	4	b27 - b30
	7 8		LAR 7	3	b31 - b33 b34 - b36
	8		LAR 8	د =======	D34 - D36
Sub-frame					
	========== 9	LTP lag	======== N1		b37 - b43
PARAMETERS	10	LTP gain	bl	2	b44 - b45
	11	RPE grid position	Ml	2	b46 - b47
RPE	12	Block amplitude	Xmax1	6	b48 - b53
PARAMETERS	13	RPE-pulse no.1	x1(0)	3	b54 - b56
	14	RPE-pulse no.2	x1(1)	3	b57 - b59
	25	RPE-pulse no.13	x1(12)	3	ъ90 – ъ92
sub-frame					
LTP	26	LTP lag	N2	7 2	b93 - b99 b100- b10
PARAMETERS	27	LTP gain	b2	2	
	28	RPE grid position	M2	2	b102- b103
RPE	29	Block amplitude	Xmax2	6.	b104- b10
PARAMETERS	30	RPE-pulse no.1	x2(0)	3	b110- b11
	31	RPE-pulse no.2	x2(1)	3	b113- b11
		DDE eules no 12	x2(12)	3	 b146- b14
	42	RPE-pulse no.13	X2(12) ========	د ========:	940- DI40
- 1.7 - 4 - 4		output parameters is			

ms

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GSM 06.10 / page 11 Version 3.2.0 ETSI/GSM Sub-frame no.3 N3 7 b149-b155 LTP43 LTP lag LTP gain PARAMETERS 44 b3 2 b156- b157 
 45
 RPE grid position
 M3
 2
 b158 b159

 46
 Block amplitude
 Xmax3
 6
 b160 b165

 47
 RPE-pulse no.1
 x3(0)
 3
 b166 b168

 48
 RPE-pulse no.2
 x3(1)
 3
 b166 b173
 RPE PARAMETERS x3(1) 48 b169- b171 RPE-pulse no.2 3 59 x3(12) 3 b202- b204 RPE-pulse no.13 Sub-frame no.4 N4 7 b205-b211 LTP 60 LTP lag PARAMETERS b212- b213 61 LTP gain b4 2 \_\_\_\_\_ RPE grid positionM42b214-b215Block amplitudeXmax46b216-b221RPE-rulse no 1x4(0)3b222-b224 62 Block amplitude Xmax4 RPE-pulse no.1 x4(0) RPE-pulse no.2 x4(1) b216- b221 b222- b224 RPE 63 PARAMETERS 64 3 b225- b227 65 3 . . 76 b258- b260 RPE-pulse no.13 x4(12) 3 Table 1.1b. Encoder output parameters in order of occurrence and bit allocation within the speech frame of 260 bits/20

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llocation within the speech frame of 260 bits/20

1. 19<sup>10 - 1</sup>

Version 3.2.0 GSM 06.10 / page 12 ETSI/GSM \_\_\_\_\_\_\_\_\_\_ Bit number Order of bit Parameter Parameter number importance name Class Ia 1 Log.area ratio 1 1 b6 12,29,46,63 b53, b109, b165, b221 2,3,4,5 Block amplitude b5 6 Log.area ratio 1 1 141.11 7 Log.area ratio 2 2 b12 b17 8 Log.area ratio 3 3 Ъ4 Log.area ratio 1 1 Log.area ratio 2 2 b11 Log.area ratio 3 3 b16 b22 Log.area ratio 4 4 9,26,43,60 b43,b99,b155,b211 12,29,46,63 b52,b108,b164,b220 LTP lag Block amplitude Log.area ratio 2,5,6 2,5,6 b10,b26,b30 LTP lag LTP lag b42,b98,b154,b210 b41,b97,b153,b209 9,26,43,60 9,26,43,60 9,26,43,60 LTP lag b40,b96,b152,b208-LTP lag 9,26,43,60 b39,b95,b151,b207 12,29,46,63 b51,b107,b163,b219 Block amplitude b3 Log.area ratio 1 1 b21 Log.area ratio 4 4 10 Log.area ratio 7 7 b33 9,26,43,60 b38,b94,b150,b206 ..49,50 LTP lag \_\_\_\_\_\_ Class Ib 5,6 b25,b29 10,27,44,61 b45,b101,b157,b213 9,26,43,60 b37,b93,b149,b205 51,52 Log.area ratio 5,6 LTP gain LTP lag . 11,28,45,62 b47,b103,b159,b215 Grid position Log.area ratio 1 1 b2 Log.area ratio 2,3,8,4 2,3,8,4 b9,b15,b36,b20 Log.area ratio 5,7 5,7 b24,b32 10,27,44,61 b44,b100,b156,b212 LTP gain 12,29,46,63 b50,b106,b162,b218 Block amplitude RPE pulses 13..25 b56,b59,..,b92 b112,b115,..,b148 30..42 RPE pulses 47..59 b168,b171,..,b204 RPE pulses RPE pulses 64..76 b224,b227,..,b260 11,28,45,62 b46,b102,b158,b214 Grid position b49,b105,b161,b217 Block amplitude 12,29,46,63 b55,b58,..,b91 13..25 RPE pulses b111, b114, ..., b147 30..42 RPE pulses b167,b170,..,b203 RPE pulses 47..59 RPE pulses 64..67 b223,b226,b229,b232 \_\_\_\_\_ Table 1.2a. Subjective importance of encoded bits (the parameter and bit numbers refer to table 1.1)

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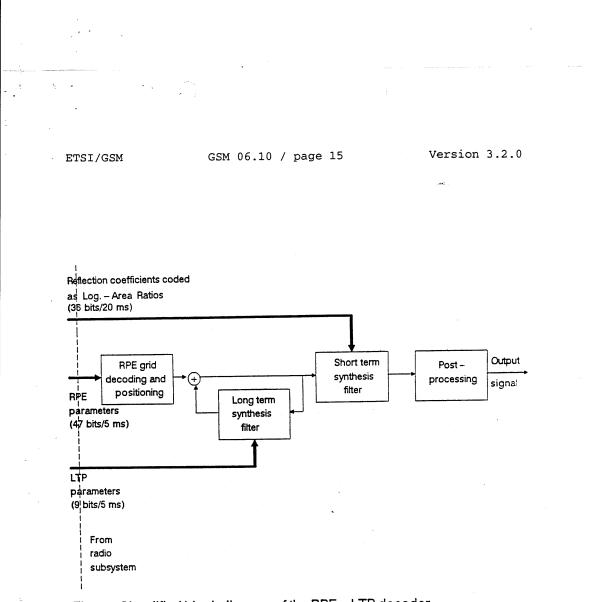
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Class II 68..76 b235,b238,..,b259 RPE pulses 183... b1 1 Log.area ratio 1 2,3,6 b8,b14,b28 Log.area ratio 2,3,6 b31 7 Log.area ratio 7 b35 8 Log.area ratio 8 b34,b13 Log.area ratio 8,3 8,3 b19 4 Log.area ratio 4 b18,b23 Log.area ratio 4,5 4,5 12,29,46,63 b48,b104,b160,b216 Block amplitude b54,b57,..,b90 b110,b113,..,b146 RPE pulses 30..42 RPE pulses 47..59 b166,b169,..,b202 RPE pulses RPE pulses b222,b225,..,b258 b7,b27 64..76 2,6 Log.area ratio 2,6 259,260 Table 1.2b. Subjective importance of encoded bits (the parameter and bit numbers refer to table 1.1)

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NOTE: The subdivisions in table 1.2 indicate the border between protection classes Ia, Ib and II as defined in recommendation GSM 05.03.

GSM 06.10 / page 14 Version 3.2.0 ETSI/GSM Reflection Short term coefficients coded as LPC Log. - Area Ratios analysis (36 bits/20 ms) **RPE** parameters (2) RPE grid (1) Input Pre-Short term (47 bits/5 ms) selection analysis processing signal and coding filter \_ (3) (5) (4)RPE grid Long term decoding and + analysis positioning filter LTP parameters LTP (9 bits/5 ms) ä analysis То (1) Short term residual radio (2) Long term residual (40 samples) (3) Short term residual estimate (40 samples) subsystem (4) Reconstructed short term residual (40 samples) (5) Quantized long term residual (40 samples) Fig 1.1. Simplified block diagram of the RPE – LTP encoder



# Fig 1.2. Simplified block diagram of the RPE – LTP decoder

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# 2. TRANSMISSION CHARACTERISTICS

This section specifies the necessary performance characteristics of the audio parts for proper functioning of the speech trancoder. Some transmission performance characteristics of the RPE-LTP transcoder are also given to assist the designer of the speech transcoder function. The information given here is redundant and the detailed specifications are contained in recommendation GSM 11.10.

The performance characteristics are referred to the 13 bit uniform PCM interface.

NOTE: To simplify the verification of the specifications, the performance limits may be referred to an A-law measurement interface according to CCITT Rec-ommendation G.711. In this way, standard measuring equipments for PCM systems can be utilized for measurements. The relationship between the 13 bit format and the A-law companded shall follow the procedures defined in section 1.4.

# 2.1. PERFORMANCE CHARACTERISTICS OF THE ANALOGUE/DIGITAL INTERFACES

Concerning 1) discrimination against out-of-band signals (sending) and 2) spurious out-of-band signals (receiving), the same requirements as defined in ETSI standard TE 04-15 (digital telephone, candidate NET33) apply.

2.2. TRANSCODER DELAY

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Consider a back to back configuration where the parameters generated by the encoder are delivered to the speech decoder as soon as they are available.

The transcoder delay is defined as the time interval between the instant a speech frame of 160 samples has been received at the encoder input and the instant the corresponding 160 reconstructed speech samples have been out-put by the speech decoder at an 8 kHz sample rate.

The theoretical minimum delay which can be achieved is 20 ms. The requirement is that the transcoder delay should be less than 30 ms.

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	ETSI/GSM GSM 06.10 / page 17 Version 3.2.0
	ETSI/GSM GSM 06.10 / page 1/
	3. FUNCTIONAL DESCRIPTION OF THE RPE-LTP CODEC
×	The block diagram of the RPE-LTP-coder is shown in fig 3.1. The individual blocks are described in the following sections.
	3.1. FUNCTIONAL DESCRIPTION OF THE RPE-LTP ENCODER
	The <u>Preprocessing section</u> of the RPE-LTP encoder comprises the following two sub-blocks:
	<pre>* Offset compensation (3.1.1) * Preemphasis (3.1.2)</pre>
	The LPC analysis section of the RPE-LTP encoder comprises the following five sub-blocks:
	<ul> <li>* Segmentation (3.1.3)</li> <li>* Auto-Correlation (3.1.4)</li> <li>* Schur Recursion (3.1.5)</li> <li>* Transformation of reflection coefficients to LogArea Ratios</li> </ul>
	(3.1.6) * Quantization and coding of LogArea Ratios (3.1.7)
	The <u>Short term analysis filtering section</u> of the RPE-LTP comprises the following four sub-blocks:
	* Decoding of the quantized LogArea Ratios (LARs) (3.1.8) * Interpolation of LogArea Ratios (3.1.9)
	* Transformation of LogArea Ratios into reflection coefficiency
÷ .	(3.1.10) * Short term analysis filtering (3.1.11)
	The Long Term Predictor (LTP) section comprises 4 sub-blocks working on subsegments (3.1.12) of the smort term residual samples.
	<ul> <li>Calculation of LTP parameters (3.1.13)</li> <li>Coding of the LTP lags (3.1.14) and the LTP gains (3.1.15)</li> <li>Decoding of the LTP lags (3.1.14) and the LTP gains (3.1.15)</li> <li>Long term analysis filtering (3.1.16), and Long term synthesis filtering (3.1.17)</li> </ul>

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The <u>RPE encoding section</u> comprises five different sub-blocks:

\* Weighting filter (3.1.18)

\* Adaptive sample rate decimation by RPE grid selection (3.1.19) \* APCM quantization of the selected RPE sequence (3.1.20)

\* APCM inverse quantization (3.1.21)

\* RPE grid positioning (3.1.22)

## PREPROCESSING SECTION

3.1.1. Offset compensation 

Prior to the speech encoder an offset compensation, by a notch filter is applied in order to remove the offset of the input signal  $s_0$  to produce the offset-free signal  $s_{of}$ .

 $s_{of}(k) = s_{o}(k) - s_{o}(k-1) + alpha*s_{of}(k-1)$ (3.1.1) $alpha = 32735 \times 2^{-15}$ 

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3.1.2. Preemphasis \_\_\_\_\_

The signal  ${\rm s}_{\rm Of}$  is applied to a first order FIR preemphasis filter leading to the input signal s of the analysis section.

(3.1.2) $s(k) = s_{of}(k) - beta*s_{of}(k-1)$ beta= 28180\*2<sup>-15</sup>

LPC ANALYSIS SECTION

3.1.3. Segmentation

The speech signal s(k) is divided into non-overlapping frames having a length of  $T_0 = 20 \text{ ms}$  (160 samples). A new LPC-analysis of order p=8 is performed for each frame.

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3.1.4. Autocorrelation

The first p+1 = 9 values of the Auto-Correlation function are calculated by

ACF(k) =  $\frac{159}{\sum_{i=k}} s(i) s(i-k)$ , k = 0,1...,8 (3.2)

3.1.5. Schur Recursion

The reflection coefficients are calculated as shown in Fig 3.2 using the Schur Recursion algorithm. The term "reflection coefficient" comes from the theory of linear prediction of speech (LPC), where a vocal tract representation consisting of series of uniform cylindrical sections is assumed. Such a representation can be described by the reflection coefficents or the area ratios of connected sections.

3.1.6. Transformation of reflection coefficients to Log.-Area Ratios

The reflection coefficients r(i), (i=1..8), calculated by the Schur algorithm, are in the range

-1 <= r(i) <= + 1

Due to the favourable quantization characteristics, the reflection coefficients are converted into Log.-Area Ratios which are strictly defined as follows:

Logarea(i) =  $\log_{10} (\frac{1 + r(i)}{1 - r(i)})$  (3.3)

Since it is the companding characteristic of this transformation that is of importance, the following segmented approximation is used.

ETSI/GSM GSM 06.10 / page 20 Version 3.2.0 LAR(i) = sign[r(i)] \* [2|r(i)| - 0.675]; 0.675 <= |r(i)| < 0.675sign[r(i)] \* [8|r(i)| - 6.375]; 0.950 <= |r(i)| < 1.000(3.4)with the result that instead of having to divide and obtain the logarithm of particular values, it is merely necessary to multiply, add and compare these values. The following equation (3.5) gives the inverse transformation. LAR'(i) ; |LAR'(i)|<0.675 r'(i)=sign[LAR'(i)]\*[0.500\*|LAR'(i)| +0.337500] ; 0.675<=|LAR'(i)|<1.225 sign[LAR'(i)]\*[0.125\*|LAR'(i)| +0.796875]; 1.225<=|LAR'(i)|<=1.625 (3.5)3.1.7. Quantization and coding of Log.-Area Ratios ------The Log.-Area Ratios LAR(i) have different dynamic ranges and different asymmetric distribution densities. For this reason, the transformed coefficients LAR(i) are limited and quantized differently according to the following equation (3.6), with LAR<sub>C</sub>(i) denoting the quantized and integer coded version of LAR(i).  $LAR_{C}(i) = Nint\{A(i) * LAR(i) + B(i)\}$ (3.6) with Nint{z} := int{z+sign{z}\*0.5} (3.6a) Function Nint defines the rounding to the nearest integer value, with the coefficients A(i), B(i), and different extreme values of  $LAR_{C}(i)$  for each coefficient LAR(i) given in table 3.1.

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LAR No i	A(i)	B(i)	Minimum   LAR <sub>C</sub> (i)	Maximum   LAR <sub>C</sub> (i)
1   2   3   4   5   6   7   8	20.000     20.000     20.000     20.000     13.637     15.000     8.334     8.824	0.000   0.000   4.000   -5.000   0.184   -3.500   -0.666   -2.235	-32 -32 -16 -16 - 8 - 8 - 8 - 4 - 4	+31   +31   +15   +15   + 7   + 7   + 3   + 3

Table 3.1. Quantization of the Log.-Area Ratios LAR(i)

#### SHORT-TERM ANALYSIS FILTERING SECTION

The current frame of the speech signal s is retained in memory until calculation of the LPC parameters LAR(i) is completed. The frame is then read out and fed to the short term analysis filter of order p=8. However, prior to the analysis filtering operation, the filter coefficients are decoded and preprocessed by interpolation.

3.1.8. Decoding of the quantized Log.-Area Ratios

In this block the quantized and coded Log.-Area Ratios  $(LAR_C(i))$  are decoded according to equation (3.7).

 $LAR''(i) = (LAR_{C}(i) - B(i)) / A(i)$ 

(3.7)

3.1.9. Interpolation of Log.-Area Ratios

To avoid spurious transients which may occur if the filter coefficients are changed abruptly, two subsequent sets of Log.-Area Ratios are interpolated linearly. Within each frame of 160 analysed speech samples the short term analysis filter and the short term synthesis filter operate with four different sets of coefficients derived according to table 3.2.

GSM 06.10 / page 22 Version 3.2.0 ETSI/GSM | k | LAR'<sub>J</sub>(i) = LAR'J(i). . . Table 3.2. Interpolation of LAR parameters (J=actual segment) \_\_\_\_\_ 3.1.10. Transformation of Log.-Area Ratios into reflection coefficients The reflection coefficients are finally determined using the inverse transformation according to equation (3.5). 3.1.11. Short Term Analysis Filtering \_\_\_\_\_ The Short term analysis filter is implemented according to the lattice structure depicted in fig 3.3. (3.8a)  $d_0(k) = s(k)$  $u_0(k) = s(k)$ (3.8b) (3.8c) (3.8d)(3.8e) LONG-TERM PREDICTOR (LTP) SECTION 3.1.12. Sub-segmentation Each input frame of the short term residual signal contains 160 samples, corresponding to 20 ms. The long term correlation is evaluated four times per frame, for each 5 ms subsegment. For convenience in the following, we note  $j=0,\ldots,3$  the sub-segment number, so that the samples pertaining to the j-th sub-segment of the residual signal are now denoted by  $d(k_j+k)$  with j = 0, ..., 3;  $k_j = k_0 + j*40$  and k = 0, ..., 39 where  $k_0$  corresponds to the first value of the current frame.

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3.1.13. Calculation of the LTP parameters

For each of the four sub-segments a long term correlation lag  $N_j$ ,  $(j=0,\ldots,3)$ , and an associated gain factor  $b_j$ ,  $(j=0,\ldots,3)$  are determined. For each sub-segment, the determination of these parameters is implemented in three steps.

 The first step is the evaluation of the cross-correlation R<sub>j</sub>(lambda) of the current sub-segment of short term residual signal d(k<sub>j</sub>+i), (i=<sup>2</sup>,...,39) and the previous samples of the reconstructed short term residual signal d'(k<sub>j</sub>+i), (i=-120,...,-1):

$$R_{j}(lambda) = \frac{39}{\substack{j = 0,...3}} d(k_{j}+i)*d'(k_{j}+i-lambda); k_{j} = k_{0} + j*40 \\ i=0 lambda = 40,...,120$$

(3.9)

The cross-correlation is evaluated for lags lambda greater than or equal to 40 and less than or equal to 120, ie corresponding to samples outside the current sub-segment and not delayed by more than two sub-segments.

2) The second step is to find the position  $N_{\rm j}$  of the peak of the cross-correlation function within this interval:

R<sub>j</sub>(N<sub>j</sub>) = max { R<sub>j</sub>(lambda); lambda = 40..120 }; j = 0,...,3

(3.10)

3) The third step is the evaluation of the gain factor b<sub>j</sub> according to:

 $b_j = R_j(N_j) / S_j(N_j); \quad j = 0, ..., 3$  (3.11) with

$$S_{j}(N_{j}) = \sum_{i=0}^{39} d^{i^{2}}(k_{j}+i-N_{j}); \quad j = 0, ..., 3$$
 (3.12)

ETSI/GSM GSM 06.10 / page 24 Version 3.2.0 It is clear that the last 120 samples of the reconstructed short term residual signal d' $(k_j+i)$ ,  $(i=-120, \ldots, -1)$  must be retained until the next sub-segment so as to allow the evaluation of the relations (3.9),...,(3.12). 3.1.14. Coding/Decoding of the LTP lags The long term correlation lags  $N_j$ ,  $(j=0,\ldots,3)$  can have values in the range  $(40,\ldots,120)$ , and so must be coded using 7 bits with:  $j = 0, \dots, 3$  (3.13)  $N_{cj} = N_{j};$ At the receiving end, assuming an error free transmission, the decoding of these values will restore the actual lags:  $j = 0, \dots, 3$  (3.14)  $N_{j}' = N_{cj};$ 3.1.15. Coding/Decoding of the LTP gains ------The long term prediction gains  $b_j$ ,  $(j=0,\ldots,3)$  are encoded with 2 bits each, according to the following algorithm: if  $b_j \leq DLB(i)$  then  $b_{cj} = 0; i=0$ if  $DLB(i-1) < b_i \leq DLB(i)$  then  $b_{cj} = i$ ; i=1,2(3.15)if  $DLB(i-1) < b_i$ then  $b_{cj} = 3; i=3$ where DLB(i), (i=0,...,2) denotes the decision levels of the quantizer, and  $\mathbf{b}_{\rm Cj}$  represents the coded gain value. Decision levels and quantizing levels are given in table 3.3. | Decision level | Quantizing level | | i | DLB(i) QLB(i) 1 1---!------\_\_\_\_\_ 101 0.2 0.10 | 1 | 0.5 0.35 121 0.8 0.65 131 1.00 Table 3.3. Quantization table for the LTP gain

able 5.5. Quantization table for the LTP gain

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The decoding rule is implemented according to:

 $b_j' = QLB(b_{cj}) ; j = 0, ..., 3$  (3.16)

where QLB(i), (i=0,...,3) denotes the quantizing levels, and bj' represents the decoded gain value (see table 3.3).

3.1.16. Long term analysis filtering

The short term residual signal  $d(k_0+k)$ ,  $(k=0,\ldots,159)$  is processed by sub-segments of 40 samples. From each of the four sub-segments (j=0,...,3) of short term residual samples, denoted here  $d(k_j+k)$ ,  $(k=0,\ldots,39)$ , an estimate  $d^*(k_j+k)$ ,  $(k=0,\ldots,39)$  of the signal is subtracted to give the long term residual signal  $e(k_j+k)$ ,  $(k=0,\ldots,39)$  (see fig 3.1):

$$e(k_{j}+k) = d(k_{j}+k) - d^{*}(k_{j}+k) ; k = 0, ..., 39$$

$$k_{j} = k_{0} + j*40$$
(3.17)

Prior to this subtraction, the estimated samples d" $(k_j+k)$  are computed from the previously reconstructed short term residual samples d', adjusted to the current sub-segment LTP lag N<sub>j</sub>' and weighted with the sub-segment LTP gain  $b_j'$ :

$$d"(k_{j}+k) = b_{j}'*d'(k_{j}+k-N_{j}') ; k = 0,...,39$$

$$k_{i} = k_{0} + j*40$$
(3.18)

3.1.17. Long term synthesis filtering

The reconstructed long term residual signal e'( $k_0+k$ ), ( $k=0,\ldots,159$ ) is processed by sub-segments of 40 samples. To each sub-segment, denoted here e'( $k_j+k$ ), ( $k=0,\ldots,39$ ), the estimate d"( $k_j+k$ ), ( $k=0,\ldots,39$ ) of the signal is added to give the reconstructed short term residual signal d'( $k_j+k$ ), ( $k=0,\ldots,39$ ):

$$d'(k_{j}+k) = e'(k_{j}+k) + d''(k_{j}+k) ; k = 0, ..., 3$$
  

$$k_{j} = k_{0} + j*40$$
(3.19)

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#### RPE ENCODING SECTION

# 3.1.18. Weighting Filter

A FIR 'block filter' algorithm is applied to each sub-segment by convolving 40 samples e(k) with the impulse response H(i); i=0,...,10 (see table 3.4).

i						
  H(i)*2 <sup>13</sup>	8192	5741	2054	0	-374	-134

|H(Omega=0)| = 2.779;

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Table 3.4. Impulse response of block filter (weighting filter)

The conventional convolution of a sequence having 40 samples with an 11-tap impulse response would produce 40+11-1=50 samples. In contrast to this, the 'block filter' algorithm produces the 40 central samples of the conventional convolution operation. For notational convenience the block filtered version of each sub-segment is denoted by x(k),  $k=0,\ldots,39$ .

 $\mathbf{x}(k) = \frac{10}{\sum_{i=0}^{k}} H(i) * e(k+5-i) \quad \text{with } k = 0, \dots, 39 \quad (3.20)$ 

<u>NOTE</u>: e(k+5-i) = 0 for k+5-i<0 and k+5-i>39.

3.1.19. Adaptive sample rate decimation by RPE grid selection

For the next step, the filtered signal x is down-sampled by a ratio of 3 resulting in 3 interleaved sequences of lengths 14, 13 and 13, which are split up again into 4 sub-sequences  $x_m$  of length 13:

 $x_{m}(i) = x(k_{j}+m+3*i)$ ; i = 0, ..., 12 (3.21) m = 0, ..., 3

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with m denoting the position of the decimation grid. According to the explicit solution of the RPE mean squared error criterion, the optimum candidate sub-sequence  $\mathbf{x}_M$  is selected which is the one with the maximum energy

 $E_{M} = \max_{m} \sum_{i=0}^{12} x_{m}^{2}(i)$ ; m = 0, ..., 3 (3.22)

The optimum grid position M is coded as  $M_C$  with 2 bits.

3.1.20. APCM quantization of the selected RPE sequence

The selected sub-sequence  $x_M(i)$  (RPE sequence) is quantized, applying APCM (Adaptive Pulse Code Modulation). For each RPE sequence consisting of a set of 13 samples  $x_M(i)$ , the maximum  $x_{max}$  of the absolute values  $|x_M(i)|$  is selected and quantized logarithmically with 6 bits as  $x_{maxc}$  as given in table 3.5.

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xmax		x' <sub>max</sub>  x <sub>maxc</sub>			×	x' <sub>max</sub>	xmax		
0		31	31	0		2048 .	. 2303	2303	1 32
32	••	63	63		ii	2304	0 0	2559	1 33
64		95	95	•		2560 .	0015	2815	1 34
96	••					0000	0.084	3071	1 35
	••	127	127					3327	1 36
128	••	159	159					1 3583	1 37
160	••	191	191		11	3328 .			
192	••	223	223		11	3584 .		1 3839	38
224	••	255	255			3840		4095	39
256	••	287	287	• -	11	4096 .		4607	40
288	••	319	319	19	11	4608 .		5119	41
320	••	351	351	10		5120 .		5631	42
352	• •	383	383	11		5632 .		6143	43
384	•••	415	415	12	11	6144 .		6655	44
416	• •	447	•	13	11	6656 .		7167	45
448	• •	479	479	14	14	7168 .		7679	46
480	• •	511	511	15	11	7680	. 8191	8191	47
512	•••	575	575	16	11	8192 .	. 9215	9215	48
576	••	639	1 639	17	11	9216	. 10239	10239	49
640	• •	703	1 703	18		10240 .	. 11263	11263	1 50
704		767	1 767	19	11	11264 .	. 12287	12287	51
768		831	831	20	11	12288 .	. 13311	13311	52
832		895	895	21	11	13312 .	. 14335	14335	1 53
896	• •	959	1 959	22	11	14336 .	. 15359	15359	54
960		1023	1023	23	11	15360 .	16383	16383	1 55
1024		1151	1151	24	11	16384 .	. 18431	18431	1 56
1152	••	1279	1279	25	11	18432 .	. 20479	20479	1 57
1280		1407	1407	26	11	20480 .	. 22527	22527	1 58
1408		1535	1535	27	İİ	22528 .	. 24575	24575	1 59
1536		1663	1663	28	1İ.	24576 .		26623	60
1664		1791	1791	29	ii	26624 .	28671	28671	61
1792		1919	1919	30	ii	28672 .	. 30719	30719	62
1920		2047	2047	1 31	ii	30720	~~~~~	32767	i 63

Table 3.5. Quantization of the block maximum  $\mathbf{x}_{\text{max}}$ 

For the normalization, the 13 samples are divided by the decoded version  $x'_{max}$  of the block maximum. Finally, the normalized samples

 $x'(i) = x_M(i)/x'_{max}$ ; i=0,...,12

2 (3.23)

are quantized uniformly with three bits to  $\boldsymbol{x}_{\text{MC}}(i)$  as given in table 3.6.

Version 3.2.0 GSM 06.10 / page 29 ETSI/GSM \_\_\_\_\_ \_\_\_\_\_  $x'*2^{15}$  |  $x_M'*2^{15}$  |  $x_{Mc}$ val-limits) | | (Channe 1 (Interval-limits) | (Channel) | 1 -----|-----| -8192 ... -1 | 4096 | 4 = 100 | 0 ... 8191 | 8192 ... 16383 | 12288 | 5 = 101 20480 | 6 = 110 |16384 ... 24575 | 24576 ... 32767 | 28672 | 7 = 111 | \_\_\_\_ \_ \_ \_ \_ \_ \_ \_ . \_ \_ \_ \_ \_ \_ \_\_\_\_\_ Table 3.6. Quantization of the normalized RPE-samples \_\_\_\_\_\_ 3.1.21. APCM inverse quantization \_\_\_\_\_ The  $x_{MC}(i)$  are decoded to  $\underline{x}_{M}'(i)$  and denormalized using the decoded value  $x'_{maxc}$  leading to the decoded sub-sequence  $x'_{M}(i)$ . à 3.1.22. RPE grid positioning \_\_\_\_\_\_ The quantized sub-sequence is upsampled by a ratio of 3 by inserting zero values according to the grid position given with Mc.

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3.2. DECODER

The decoder comprises the following 4 sections. Most of the sub-blocks are also needed in the encoder and have been described already. Only the short term tynthesis filter and the deemphasis filter are added in the decoder as new sub-blocks.

\* RPE decoding section (3.2.1)
\* Long Term Prediction section (3.2.2)
\* Short term synthesis filtering section (3.2.3)
\* Postprocessing (3.2.4)

The complete block diagram for the decoder is shown in fig 3.4. The variables and parameters of the decoder are marked by the index r to distinguish the received values from the encoder values.

3.2.1. RPE decoding section

The input signal of the long term synthesis filter (reconstruction of the long term residual signal) is formed by decoding and denormalizing the RPE-samples (APCM inverse quantization - 3.1.21) and by placing them in the correct time position (RPE grid positioning - 3.1.22). At this stage, the sampling frequency is increased by a factor of 3 by inserting the appropriate number of intermediate zero-valued samples.

3.2.2. Long Term Prediction section

The the reconstructed long term residual signal  $e_r$ ' is applied to the long term synthesis filter (see 3.1.16 and 3.1.17) which produces the reconstructed short term residual signal  $d_r$ ' for the short term synthesiser.

3.2.3. Short term synthesis filtering section

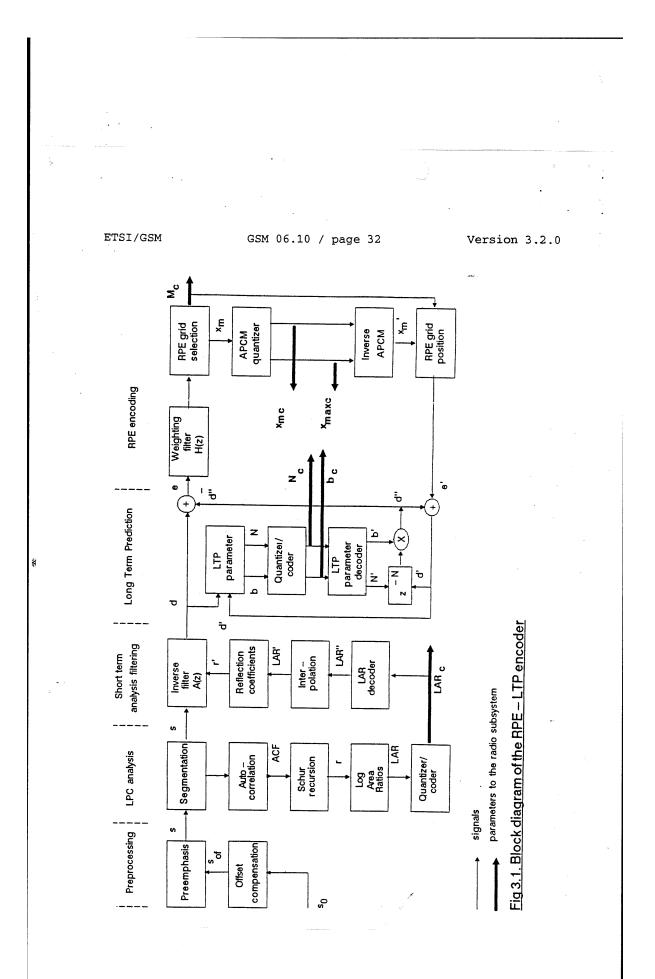
The coefficients of the short term synthesis filter (see fig 3.5) are reconstructed applying the identical procedure to that in the encoder (3.1.8 - 3.1.10). The short term synthesis filter is implemented according to the lattice structure depicted in fig 3.5.

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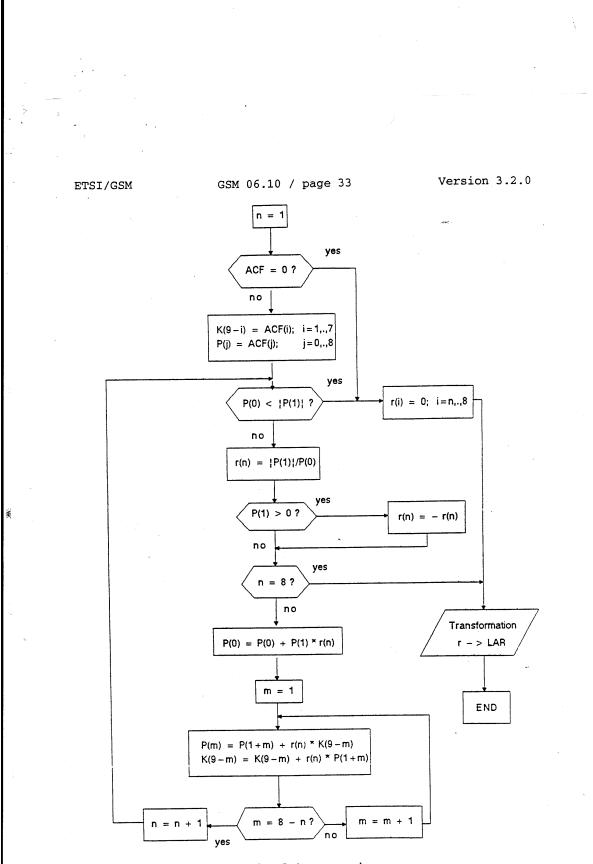
Version 3.2.0 GSM 06.10 / page 31 ETSI/GSM  $s_{r(0)}(k) = d_{r'}(k)$ (3.24a)  $s_{r(i)}(k) = s_{r(i-1)}(k) - r_{r'(9-i)} * v_{8-i}(k-1); i=1,...,8$ (3.24b)  $v_{9-i}(k) = v_{8-i}(k-1) + r_r'_{(9-i)} * s_{r(i)}(k);$ i=1,...,8 (3.24c) (3.24d)  $s_{r}'(k) = s_{r(8)}(k)$ v<sub>0</sub> (k) (3.24e)  $= s_{r(8)}(k)$ 3.2.4. Postprocessing The output of the synthesis filter  $s_r(k)$  is fed into the IIR-deemphasis filter leading to the output signal  $s_{ro}$ .

 $s_{ro}(k) = s_r(k) + beta*s_{ro}(k-1)$ ; beta= 28180\*2<sup>-15</sup> (3.25)

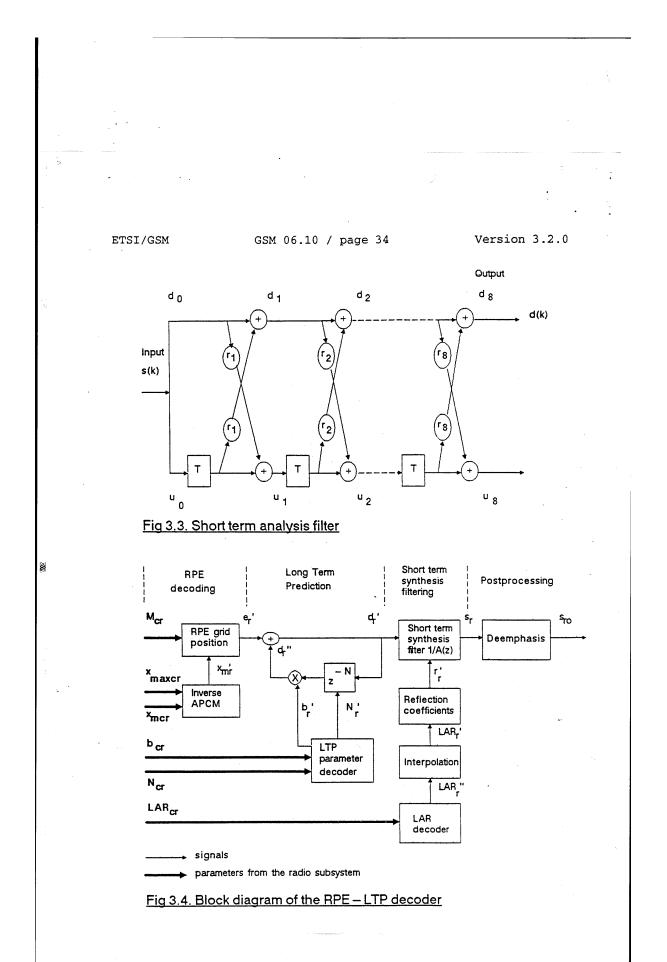
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GSM 06.10 / page 35 Version 3.2.0 ETSI/GSM Input d' s<sub>r6</sub> s r O s<sub>r 8</sub> s<sub>r7</sub> Output 8 s<sub>r</sub>(k) r 8 ٦ v 8 v<sub>1</sub> v<sub>2</sub> ۷<sub>0</sub> Fig 3.5. Short term synthesis filter

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4. COMPUTATIONAL DETAILS OF THE RPE-LTP CODEC

4.1. DATA REPRESENTATION AND ARITHMETIC OPERATIONS

Only two types of variables are used along the implementation of the RPE-LTP algorithm in fixed point arithmetic. These two types are:

Integer on 16 bits;

Long integer on 32 bits;

This assumption simplifies the detailed description and allows the maximum reach of precision.

In different places of the recommendation, different scaling factors are used according to different operations. To help the reader in the comparison of corresponding floating point and fixed point values given in section 3 and 4 comments of the format:

/\* var = integer( real\_var \* scalefactor ) \*/

are used at several points of section 4. var is the rounded fixed point representation of the floating point representation of var (real\_var) using the given scaling factor.

In the description, input signal samples, coded parameters and output signal samples are represented by 16 bit words. At the receiving part it must therefore be ensured that only valid bits (13 bits for samples signal and two to seven bits for coded parameters) are used. In verification tests, the testing system may introduce random bit at non valid places inside these samples (3 LSBs) or parameters (MSBs) to test this function. In the digital test sequences all non valid bits are set to 0.

The following part of this section describes the required set of arithmetic operations to implement the RPE-LTP algorithm in fixed point.

For arithmetics operations or variables with a long integer type (32 bit) a prefix L\_ is used in order to distinguish them from the 16 bit variables or arithmetic operations.

All the names of the variables are identical to those of the functional description of the RPE-LTP Codec (Section 3) but variables like x', x'' are respectively called:

x' ----> xp x''----> xpp

in order to avoid any confusing notation.

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NOTE: The x',x" variables are examples but are not used within the following description.

The following notations are used in the arithmetic operations:

Square brackets ( [..]) are used for arrays and when needed, the starting index and the ending index are put inside the bracket. For example x[0..159] means that x is an array of 160 words of 16 bits with beginning index 0 and ending index 159 and x[k] is an element of the array x[0..159].

All functions' names are underlined. For example  $\underline{add}(x, y)$  means that we perform the addition of x and y.

- << n : denotes a n-bit arithmetic shift left operation (zero fill) on variables of type short or long; if n is less than 0, this operation becomes an arithmetic right shift of -n.
- >> n : denotes a n-bit arithmetic right shift operation (sign extension ) on variables of type short or long; if n is less than 0, this operation becomes an arithmetic left shift of -n (zero fill).

a > b : denotes the "greater than" condition;

a >= b : denotes the "greater than or equal" condition;

a < b : denotes the "less than" condition;</pre>

a <= b : denotes the "less than or equal" condition;

a == b : denotes the "equal to" condition.

The basic structure of the FOR-NEXT loop is used in this description for loop computation; the declaration is:

== FOR k= start to end:

inner computation;

|== NEXT k:

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Also the IF.. ELSE IF structure is used throughout this detailed description. The basic structure is:

IF (condition1) THEN statement1;

ELSE IF ( condition2) THEN statement2;

ELSE IF ( condition3) THEN statement3;

The word EXIT is used to exit immediately from a procedure.

The following arithmetic operations are defined:

<u>add</u> ( var1, var2)	: performs the addition (var1+var2) with : overflow control and saturation; the result : is set at +32767 when overflow occurs or at : -32768 when underflow occurs.
<u>sub</u> ( var1, var2)	: performs the subtraction (var1-var2) with : overflow control and saturation; the result : is set at +32767 when overflow occurs or at : -32768 when underflow occurs.
	: performs the multiplication of var1 by var2 : and gives a 16 bits result which is scaled ie : <u>mult(var1,var2) = (var1 times var2) &gt;&gt; 15</u> : and <u>mult(-32768, -32768) = 32767</u>
	: same as <u>mult</u> but with rounding ie : <u>mult r(</u> var1, var2) = : ( (var1 times var2) + 16384 ) >> 15 : and <u>mult r(</u> -32768, -32768 ) = 32767
<u>abs</u> (var1) :	absolute value of var1;
	: <u>div</u> produces a result which is the : fractional integer division of var1 by var2; : var1 and var2 must be positive and var2 must : be greater or equal to var1; The result is : positive (leading bit equal to 0) and : truncated to 16 bits. if var1 == var2 then : <u>div</u> (var1, var2) = 32767
<u>L mult</u> (var1, var2)	<pre>: L mult is a 32 bit result for the : multiplication of var1 times var2 with a one : bit shift left. L mult( var1, var2 ) = ! ( var1 times var2 ) &lt;&lt; 1. The condition ! L mult( -32768, -32768 ) does not occur in ! the algorithm.</pre>

				<u> </u>
	ETSI/GSM	GSM 06.10 / page 3	9 Version 3.	2.0
	<u>L add</u> (L_var1, L_v	: saturation; the r	with overflow control esult is set at 2147483 urs and at -2147483648	and
	<u>L_sub</u> (L_var1,L_va	: saturation; the re	with overflow control a sult is set at 21474836 rs and at -2147483648	nd
• •	<u>norm</u> (L_varl)	: L_var1 for positive : with minimum of 10 : 2147483647 and for : interval with minin : maximum of -1073741 : the result, the fol	umber of left shifts the 32 bits variable values on the interval 73741824 and maximum of negative values on the mum of -2147483648 and 824; in order to normal lowing operation must be L_var1 << <u>norm(L_var1)</u>	
1 .	L_var2 = var1;	: deposit the 16 bit : bits of L_var2 wit	s of varl in the LSB 16 h sign extension.	
	<pre>var2 = L_var1;</pre>	: extract the 16 LSB : var2.	bits of L_varl to put :	in
	When a constant i first sign-extend	s used in an operation led on 32 bits.	on 32 bits, it must be	
2				~

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# 4.2. FIXED POINT IMPLEMENTATION OF THE RPE-LTP CODER

The RPE-LTP coder works on a frame by frame basis. The length of the frame is equal to 160 samples. Some computations are done once per frame (analysis) and some others for each of the four sub-segments (40 samples).

In the following detailed description, procedure 4.2.0 to 4.2.10 are done once per frame to produce at the output of the coder the LARC[1..8] parameters which are the coded LAR coefficients and also to realize the inverse filtering operation for the entire frame (160 samples of signal d[0..159]). These parts produce at the output of the coder:

| LARc[1..8] : Coded LAR coefficients

|--> These parameters are calculated and sent once per frame.

Procedure 4.2.11 to 4.2.18 are to be executed four times per frame. That means once for each sub-segment RPE-LTP analysis of 40 samples. These parts produce at the output of the coder:

Nc :	LTP lag;
bc :	Coded LTP gain;
Mc :	RPE grid selection;
xmaxc	: Coded maximum amplitude of the RPE sequence;
xMc[012]	: Codes of the normalized RPE samples;

|--> These parameters are calculated and sent four times per frame.

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#### PREPROCESSING SECTION

4.2.0. Scaling of the input variable

After A-law to linear conversion (or directly from the A to D converter) the following scaling is assumed for input to the RPE-LTP algorithm:

S.v.v.v.v.v.v.v.v.v.v.x.x.x ( 2's complement format).

Where S is the sign bit, v a valid bit, and x a "dor t care" bit.

The original signal is called sop[..];

4.2.1. Downscaling of the input signal

|== FOR k=0 to 159: | so[k] = sop[k] >> 3; | so[k] = so[k] << 2; |== NEXT k:

4.2.2. Offset compensation

This part implements a high-pass filter and requires extended arithmetic precision for the recursive part of this filter.

The input of this procedure is the array so[0..159] and the output the array sof[0..159].

|== FOR k = 0 to 159: | Compute the non-recursive part. | s1 = sub( so[k], z1 );

z1 = so[k];

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| Compute the recursive part.

 $L_{s2} = s1;$ 

 $L_{s2} = L_{s2} << 15;$ 

GSM 06.10 / page 42 Version 3.2.0 ETSI/GSM uest i | Execution of a 31 by 16 bits multiplication.  $msp = L_{22} >> 15;$ 1  $lsp = L sub(L_22, (msp << 15));$ ł temp = mult r(lsp, 32735);1  $L_s2 = L_add(L_s2, temp);$ 1 L\_22 = L add( L mult(msp, 32735) >> 1, L\_s2); 1 | Compute sof[k] with rounding.  $sof[k] = L_{add}(L_{22}, 16384) >> 15;$ L |== NEXT k: Keep z1 and L-z2 in memory for the next frame. Initial value: z1=0; L\_z2=0; 4.2.3. Preemphasis \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ l== FOR k=0 to 159: s[k] = add(sof[k], mult r(mp, -28180));L mp = sof[k];1 |== NEXT k: Keep mp in memory for the next frame. Initial value: mp=0;

#### LPC ANALYSIS SECTION

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4.2.4. Autocorrelation

The goal is to compute the array L\_ACF[k]. The signal s[i] must be scaled in order to avoid an overflow situation.

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Dynamic scaling of the array s[0..159].

Search for the maximum.

smax = 0;i == FOR k = 0 to 159: | temp = <u>abs(s[k]);</u> I IF (temp > smax) THEN smax = temp; |== NEXT k;

Computation of the scaling factor.

IF ( smax == 0 ) THEN scalauto = 0; ELSE scalauto = sub( 4, norm( smax << 16 ) );</pre>

Scaling of the array s[0..159].

IF ( scalauto > 0 ) THEN

| temp = 16384 >> <u>sub(</u> scalauto,1); |== FOR k = 0 to 159:| s[k] = mult r(s[k], temp);== NEXT k:

Compute the L-ACF[..].

```
1== FOR k=0 to 8:
L_{ACF}[k] = 0;
l==== FOR i=k to 159:
L_temp = L_mult(s[i], s[i-k]);
    L_ACF[k] = L_add(L_ACF[k], L_temp);
1
|==== NEXT i:
== NEXT k:
```

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Rescaling of the array s[0..159].

IF ( scalauto > 0 ) THEN

l == FOR k = 0 to 159: s[k] = s[k] << scalauto;</pre> |== NEXT k:

4.2.5. Computation of the reflection coefficients 

Schur recursion with 16 bits arithmetic.

IF(  $L_{ACF}[0] == 0$  ) THEN

|== FOR i = 1 to 8:

```
| r[i] = 0;
```

== NEXT i:

```
EXIT; /continue with section 4.2.6/
```

```
temp = norm( L_ACF[0] );
|== FOR k=0 to 8:
ACF[k] = ( L_ACF[k] << temp ) >> 16;
```

|== NEXT k:

Initialize array P[..] and K[..] for the recursion.

|== FOR i=1 to 7: K[9-i] = ACF[i];|== NEXT i:

GSM 06.10 / page 45 ETSI/GSM Version 3.2.0 |== FOR i=0 to 8: P[i] = ACF[i];|== NEXT i: Compute reflection coefficients. |== FOR n=1 to 8: L IF (P[0] < abs(P[1])) THEN |== FOR i = n to 8: 1 | r[i] = 0;I. |== NEXT i: 1 | EXIT; /continue with | section 4.2.6/ L 1 r[n] = div(abs(P[1]), P[0]);IF ( P[1] > 0 ) THEN  $r[n] = \underline{sub}(0, r[n]);$ 1 L 1 IF ( n == 8 ) THEN EXIT; /continue with section 4.2-6/ Schur recursion. I. P[0] = add(P[0], mult r(P[1], r[n]));l==== FOR m=1 to 8-n: L P[m] = add(P[m+1], mult r(K[9-m], r[n]));K[9-m] = add( K[9-m], mult r( P[m+1], r[n] ) ); |==== NEXT m: 1 |== NEXT n:

Version 3.2.0 ETSI/GSM GSM 06.10 / page 46 NOTE: The following lines gives one correct implementation of the div(num, denum) arithmetic operation. Compute div which is the integer division of num by denum: with denum >= num > 0. L\_num = num; L\_denum = denum; div = 0;l == FOR k = 0 to 14:1 div= div << 1; 1  $L_num = L_num << 1;$ IF ( L\_num >= L\_denum) THEN L\_num=L\_sub(L\_num, L\_denum); | div = add( div ,1 ); ł |== NEXT k: 4.2.6. Transformation of reflection coefficients to Log.-Area Ratios \_ \_ \_ \_ \_ \_ The following scaling for r[..] and LAR[..] has been used: /\* r[..] = integer( real\_r[..]\*32768. ); -1. <= real\_r <1. \*/</pre> \*/ /\* LAR[..] = integer( real\_LAR[..]\*16384. ); \*/ \*/ \*/ /\* /\* with -1.625 <= real\_LAR <= 1.625</pre>

ETSI/GSM GSM 06.10 / page 47 Version 3.2.0 Computation of the LAR[1..8] from the r[1..8]. |== FOR i = 1 to 8:  $temp = \underline{abs}(r[i]);$ IF ( temp < 22118 ) THEN temp = temp >> 1; 1 ELSE IF ( temp < 31130 ) THEN 1 temp= <u>sub(temp</u>, 11059); 1 T ELSE temp =  $\underline{sub}($  temp, 26112 ) << 2;LAR[i] = temp;1 IF (r[i] < 0) THEN LAR[i] = <u>sub(0, LAR[i]);</u> 1 |== NEXT i: 4.2.7. Quantization and coding of the Log.-Area Ratios X This procedure needs four tables; the following equations give the optimum scaling for the constants: /\* A[1..8]= integer( real\_A[1..8]\*1024); 8 values (see table4.1)\*/ 1: /\* B[1..8]= integer( real\_B[1..8]\*512); 8 values (see table4.1)\*/ 1: \*/ /\* MAC[1..8] = maximum of the LARc[1..8]; 8 values (see table4.1)\*/ /\* MIC[1..8] = minimum of the LARc[1..8]; 8 values (see table4.1)\*/

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- F Sarran and San San San San San San San San San San	an or constant of the second second second second second second second second second second second second second		J	•	
	ETSI/GSM	GSM 06.10 /	page 48	Version 3.2.0	)
	Computation for a	mantizing and cod	ing the LAR[18	]	
si.	== FOR i	=1 to 8:			
	l temp	= <u>mult</u> ( A[i], LAR[	i] );		
	temp	= <u>add</u> ( temp, B[i]	);		
	l temp	= <u>add</u> ( temp, 256);	for rounding	g	
	LARC	[i]= temp >> 9;			
	Check	IF LARc[i] lies be	tween MIN and MA	X	-
•.	IF	( LARc[i] > MAC[i]	) THEN LARc[i]	= MAC[i];	
	IF	( LARc[i] < MIC[i]	) THEN LARc[i]	= MIC[i];	
	LARC	$[i] = \underline{sub}(LARc[i])$	, MIC[i] ); /Se	e note below/	
	== NEXT	i:		1a	
ar					
<b>N</b>	NOTE: The equati	on is used to make	all the LARc[i]	positive.	•
	SHORT TERM ANALY	SIS FILTERING SECT	ION		
	4.2.8. Decoding	of the coded Log	Area Ratios		
1	This procedure r	equires for effici	ent implementatio	on two tables.	
	/*	teger((32768*8)/(r imum value of the	<pre>8 values LARc[18];</pre>	*/ (table 4.2 ) */ */ (table 4.1) */	
	/ ~		o varues		
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Compute the LARpp[1..8].

|== FOR i=1 to 8:

temp1 = add(LARc[i], MIC[i]) << 10; /See note below/</pre>

temp2 = B[i] << 1;

temp1 = <u>sub( temp1, temp2);</u>

temp1 = mult r( INVA[i], temp1);

LARpp[i] = add(temp1, temp1);

l== NEXT i:

<u>NOTE</u>: The addition of MIC[i] is used to restore the sign of LARC[i].

4.2.9. Computation of the quantized reflection coefficients

Within each frame of 160 analysed speech samples the short term analysis and synthesis filters operate with four different sets of coefficients, derived from the previous set of decoded LARs(LARpp(j-1)) and the actual set of decoded LARs (LARpp(j)).

4.2.9.1. Interpolation of the LARpp[1..8] to get the LARp[1..8]

For  $k_{start} = 0$  to  $k_{end} = 12$ .

|==== FOR i= 1 to 8:

LARp[i] = <u>add</u>((LARpp(j-1)[i] >> 2),(LARpp(j)[i] >> 2));

LARp[i] = add( LARp[i] , ( LARpp(j-1)[i] >> 1 ) );

==== NEXT i:

For k\_start = 13 to k\_end = 26.
|==== FOR i= 1 to 8:
| LARp[i] = add((LARpp(j-1)[i] >> 1),(LARpp(j)[i] >> 1 ));
|==== NEXT i:

GSM 06.10 / page 50 Version 3.2.0 ETSI/GSM For  $k_{start} = 27$  to  $k_{end} = 39$ . !==== FOR i= 1 to 8: LARp[i] = <u>add((LARpp(j-1)[i] >> 2),(LARpp(j)[i] >> 2));</u> 1 LARp[i] = <u>add(LARp[i]</u>, (LARpp(j)[i] >> 1)); 1 |==== NEXT i: For  $k_start = 40$  to  $k_end = 159$ . l==== FOR i= 1 to 8: LARp[i] = LARpp(j)[i]; 1 |==== NEXT i: Initial\_value: LARpp(j-1)[1..8]=0; ŝ. 4.2.9.2. Computation of the rp[1..8] from the interpolated LARp[1..8] The input of this procedure is the interpolated LARp[1..8] array. The reflection coefficients, rp[i], are used in the analysis filter and in the synthesis filter. l == FOR i=1 to 8:temp = <u>abs(LARp[i]);</u> 1 IF ( temp < 11059 ) THEN temp = temp << 1; L ELSE IF (temp < 20070) THEN 1 temp = add(temp, 11059);1 ELSE temp =  $\underline{add}$  ( (temp >> 2), 26112 ); 1 rp[i] = temp; 1 . IF ( LARp[i] < 0 ) THEN  $rp[i] = \underline{sub}(0, rp[i]);$ 1 |== NEXT i:

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# 4.2.10. Short term analysis filtering

This procedure computes the short term residual signal d[..] to be fed to the RPE-LTP loop from the s[..] signal and from the local rp[..] array (quantized reflection coefficients). As the call of this procedure can be done in many ways (see the interpolation of the LAR coefficient), it is assumed that the computation begins with index k\_start (for arrays d[..] and s[..]) and stops with index k\_end (k\_start and k\_end are defined in 4.2.9.1). This procedure also needs to keep the array u[0..7] in memory for each call.

|== FOR k = k\_start to k\_end:

di = s[k]sav = di;

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|==== FOR i = 1 to 8:

temp = <u>add(</u> u[i-1], <u>mult r(</u> rp[i], di ) );

di = add( di, mult r( rp[i], u[i-1] ) );

u[i-1] = sav;

sav = temp;

|==== NEXT i:

| d[k] = di;

== NEXT k:

Keep the array u[0..7] in memory.

Initial value: u[0..7]=0;

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#### LONG TERM PREDICTOR (LTP) SECTION

# 4.2.11. Calculation of the LTP parameters

This procedure computes the LTP gain (bc) and the LTP lag (Nc) for the long term analysis filter. This is done by calculating a maximum of the cross-correlation function between the current sub-segment short term residual signal d[0..39] (output of the short term analysis filter; for simplification the index of this array begins at 0 and ends at 39 for each sub-segment of the RPE-LTP analysis) and the previous reconstructed short term residual signal dp[-120..-1]. A dynamic scaling must be performed to avoid overflow.

Search of the optimum scaling of d[0..39].

dmax = 0; |== FOR k = 0 to 39: | temp = <u>abs(d[k]);</u> | IF (temp > dmax) THEN dmax = temp; |== NEXT k:

temp = 0;

IF ( dmax == 0 ) THEN scal = 0; ELSE temp = <u>norm(</u> dmax << 16 ); IF ( temp > 6 ) THEN scal = 0; ELSE scal = <u>sub(</u> 6, temp );

Initialisation of a working array wt[0..39].

|== FOR k = 0 to 39: | wt[k] = d[k] >> scal; |== NEXT k:

<u>\_</u>\_\_\_) GSM 06.10 / page 53 Version 3.2.0 ETSI/GSM Search for the maximum cross-correlation and coding of the LTP lag.  $L_max = 0;$ Nc = 40; (index for the maximum cross-correlation) |== FOR lambda = 40 to 120: L\_result = 0; |==== FOR k = 0 to 39: L\_temp = L\_mult( wt[k], dp[k-lambda] ); 1 L\_result = <u>L add</u>( L\_temp, L\_result ); 1 |==== NEXT k: IF ( L\_result > L\_max) THEN | Nc = lambda; | L\_max = L\_result ; 1.1 l== NEXT lambda: Rescaling of L-max. L\_max = L\_max >> ( <u>sub(</u> 6, scal ) ); Initialisation of a working array wt[0..39]. |== FOR k = 0 to 39:| wt[k] = dp[k-Nc] >> 3;== NEXT k:

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GSM 06.10 / page 54 Version 3.2.0 ETSI/GSM Compute the power of the reconstructed short term residual signal dp[..]. L\_power = 0; l == FOR k = 0 to 39: $L\_temp = L\_mult(wt[k], wt[k]);$ 1 1 L\_power = L\_add( L\_temp, L\_power ); |== NEXT k: Normalization of L-max and L-power. IF (  $L_max \ll 0$  ) THEN | bc = 0;| EXIT; /cont. with 4.2-12/ IF ( L\_max >= L\_power ) THEN \* | bc = 3;| EXIT; /cont. with 4.2-12/ temp = norm( L\_power ); R = ( L\_max << temp ) >> 16; S = ( L\_power << temp ) >> 16; Coding of the LTP gain. Table 4.3a must be used to obtain the level DLB[i] for the quantization of the LTP gain b to get the coded version bc. | == FOR bc = 0 to 2:IF (R <= mult(S, DLB[bc])) THEN EXIT; /cont. with 1 4.2.12/ |== NEXT bc; bc = 3;Initial value: dp[-120..-1]=0;

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4.2.12. Long term analysis filtering

In this part, we have to decode the bc parameter to compute the samples of the estimate dpp[0..39]. The decoding of bc needs the use of table 4.3b. The long term residual signal e[0..39] is then calculated to be fed to the RPE encoding section.

Decoding of the coded LTP gain.

bp = QLB[bc];

Calculating the array e[0..39] and the array dpp[0..39].

|== FOR k = 0 to 39: | dpp[k] = <u>mult r( bp, dp[k-Nc] );</u> | e[k] = <u>sub( d[k], dpp[k] );</u> |== NEXT k:

RPE ENCODING SECTION

4.2.13. Weighting filter

The coefficients of the weighting filter are stored in a table (see table 4.4). The following scaling is used:

/\* H[0..10] = integer( real\_H[0..10]\*8192 ); \*/

Initialisation of a temporary working array wt[0..49].

| == FOR k= 0 to 4: | wt[k] = 0; | == NEXT k:

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Version 3.2.0 ETSI/GSM GSM 06.10 / page 56 |== FOR k = 5 to 44:wt[k] = e[k-5];1 | == NEXT k:1== FOR k= 45 to 49: wt[k] = 0;L |== NEXT k: Compute the signal x[0,.39]. |== FOR k= 0 to 39: L\_result = 8192; /rounding of the output of the filter/ L |==== FOR i = 0 to 10: $L_temp = L_mult(wt[k+i], H[i]);$ I L\_result = L\_add( L\_result, L\_temp ); 1 |==== NEXT i: L\_result = L\_add(L\_result,L\_result); /scaling (x2)/ I L\_result = L\_add(L\_result,L\_result); /scaling (x4)/ 1 x[k] = L\_result >> 16; 1 |== NEXT k:

GSM 06.10 / page 57 Version 3.2.0 ETSI/GSM der . 4.2.14. RPE grid selection The signal x[0..39] is used to select the RPE grid which is represented by Mc. EM = 0;Mc = 0;l == FOR m = 0 to 3:L\_result = 0; 1 l==== FOR i = 0 to 12: temp1 = x[m+(3\*i)] >> 2;1 L\_temp = L\_mult( temp1, temp1 ); I. 1 L\_result = L\_add( L\_temp, L\_result ); 8 |==== NEXT i: IF ( L\_result > EM) THEN 1 Mc = m;1 ! EM = L\_result; 1 == NEXT m: Down-sampling by a factor 3 to get the selected xM[0..12] RPE sequence. |== FOR i = 0 to 12:xM[i] = x[Mc + (3\*i)];|== NEXT i:

Version 3.2.0 GSM 06.10 / page 58 ETSI/GSM 4.2.15. APCM quantization of the selected RPE sequence Find the maximum absolute value xmax of xM[0..12]. xmax = 0;|== FOR i = 0 to 12:temp = abs(xM[i]);1 IF (temp > xmax) THEN xmax = temp; ŧ |== NEXT i: Quantizing and coding of xmax to get xmaxc. exp = 0;temp = xmax >> 9;itest = 0;|== FOR i = 0 to 5:IF (temp <= 0) THEN itest = 1; temp = temp >> 1; IF ( itest == 0 ) THEN exp = add(exp, 1); 1 |== NEXT i: temp = add(exp, 5);xmaxc = add( ( xmax >> temp ), ( exp << 3 ) ) ;</pre> Quantizing and coding of the xM[0..12] RPE sequence to get the xMc[0..12].

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This computation uses the fact that the decoded version of xmaxc can be calculated by using the exponent and the mantissa part of xmaxc (logarithmic table).

So, this method avoids any division and uses only a scaling of the RPE samples by a function of the exponent. A direct multiplication by the inverse of the mantissa (NRFAC[0..7] found in table 4.5) gives the 3 bit coded version xMc[0..12] of the RPE samples.

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<u>Compute exponent and mantissa of the decoded version of</u> <u>xmaxc</u>.

exp = 0;

IF ( xmaxc > 15 ) THEN exp =  $\underline{sub}((xmaxc >> 3), 1);$ mant =  $\underline{sub}(xmaxc, (exp << 3));$ 

Normalize mantissa 0 <= mant <= 7.

mant = sub(mant, 8);

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Version 3.2.0 ETSI/GSM GSM 06.10 / page 60 Direct computation of xMc[0..12] using table 4.5. temp1= sub( 6, exp ); /normalization by the exponent/ temp2 = NRFAC[mant]; /see table 4.5 (inverse mantissa)/ |== FOR i = 0 to 12:temp = xM[i] << temp1;</pre> temp = mult( temp , temp2 ); 1 xMc[i] = add( ( temp >> 12 ), 4 ); /See note below/ 1 |== NEXT i: NOTE: This equation is used to make all the xMc[i] positive. Keep in memory exp and mant for the following inverse APCM <u>quantizer</u>. 4.2.16. APCM inverse quantization This part is for decoding the RPE sequence of coded xMc[0..12] samples to obtain the xMp[0..12] array. Table 4.6 is used to get the mantissa of xmaxc (FAC[0..7]).

temp1 = FAC[mant]; see 4.2-15 for mant temp2= <u>sub(</u> 6, exp ); see 4.2-15 for exp temp3= 1 << <u>sub(</u> temp2, 1 );

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Version 3.2.0 GSM 06.10 / page 61 ETSI/GSM l== FOR i =0 to 12: temp = <u>sub(</u> ( xMc[i] << 1 ), 7 ); /See note below/ L temp = temp << 12;1 temp = mult r( temp1, temp ); 1 temp = add( temp, temp3 ); xMp[i] = temp >> temp2; Ŧ |== NEXT i; NOTE: This subtraction is used to restore the sign of xMc[i]. 4.2.17. RPE grid positioning This procedure computes the reconstructed long term residual signal ep[0..39] for the LTP analysis filter. The inputs are the Mc which is the grid position selection and the Mp[0..12] decoded RPE samples which are upsampled by a factor of 3 by inserting zero values. |== FOR k = 0 to 39:ep[k] = 0;1 |== NEXT k: |== FOR i = 0 to 12:ep[Mc +(3\*i)] = xMp[i]; 1 |== NEXT i: 4.2.18. Update of the reconstructed short term residual signal dp[-120..-1] This procedure adds the reconstructed long term residual signal ep[0..39] to the estimated signal dpp[0..39] from the long term analysis filter to compute the recontsructed short term residual signal dp[-40..-1]; also the reconstructed short term residual array dp[-120..-41] is updated.

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ETSI/GSM GSM 06.10 / page 62 |== FOR k = 0 to 79: | dp[-120+k] = dp[-80+k]; |== NEXT k:

> |== FOR k = 0 to 39: | dp[-40+k] = add( ep[k], dpp[k] ); |== NEXT k:

Keep the array dp[-120..-1] in memory for the next sub-segment.

Initial value: dp[-120..-1]=0;

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4.3. FIXED POINT IMPLEMENTATION OF THE RPE-LTP DECODER

Only the synthesis filter and the de-emphasis procedure are different from the procedures found in the RPE-LTP coder. Procedures 4.3.1 and 4.3.2 are executed for each sub-segment (four times per frame). Procedures 4.3.3, 4.3.4 and 4.3.5 are executed once per frame.

4.3.1. RPE decoding section

Procedures 4.2.15 (only the part to get mant and exp of xmaxc), 4.2.16 and 4.2.17 are used to obtain the reconstructed long term residual signal erp[0..39] signal from the received parameters for each sub-segment (ie Mcr, xmaxcr, xmcr[0..12]).

4.3.2. Long term synthesis filtering

This procedure uses the bcr and Ncr parameter to realize the long term synthesis filtering. The decoding of bcr needs the use of table 4.3b.

- Nr is the received and decoded LTP lag. - An array drp[-120..39] is used in this procedure.

The elements for -120 to -1 of the array drp are kept in memory for the long term synthesis filter. For each sub-segment (40 samples), this procedure computes the drp[0..39] to be fed to the synthesis filter.

Check the limits of Nr.

Nr = Ncr; IF ( Ncr < 40 ) THEN Nr = nrp; IF ( Ncr > 120 ) THEN Nr = nrp;

nrp= Nr;

Keep the nrp value for the next sub-segment.

Initial value: nrp=40;

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Decoding of the LTP gain bcr.

brp = QLB[bcr]

Computation of the reconstructed short term residual signal drp[0..39].

|== FOR k = 0 to 39: | drpp = mult r( brp, drp[k-Nr] ); | drp[k] = add( erp[k], drpp );

|== NEXT k:

Update of the reconstructed short term residual signal drp[-1..-120].

|== FOR k = 0 to 119: | drp[-120+k] = drp[-80+k]; |== NEXT k:

Keep the array drp[-120..-1] for the next sub-segment.

Initial value: drp[-120..-1]=0;

4.3.3. Computation of the decoded reflection coefficients

This procedure (which is executed once per frame) is the same as the one described in the CODER part.

For decoding of the received LARcr[1..8], see procedure 4.2.8.

For the interpolation of the decoded Log.-Area Ratios, see procedure 4.2.9.1 and for the computation of the reflection coefficients rrp[1..8], see procedure 4.2.9.2.

Version 3.2.0 GSM 06.10 / page 65 ETSI/GSM 4.3.4. Short term synthesis filtering section \_\_\_\_\_\_ \_\_\_\_\_\_ This procedure uses the drp[0..39] signal and produces the sr[0..159] signal which is the output of the short term synthesis filter. For ease of explanation, a temporary array wt[0..159] is used. Initialisation of the array wt[0..159]. For the first sub-segment in a frame: |== FOR k = 0 to 39:wt[k] = drp[k]; ł |== NEXT k:

For the second sub-segment in a frame:

|== FOR k = 0 to 39:

wt[40+k] = drp[k];

|== NEXT k:

For the third sub-segment in a frame:

|== FOR k = 0 to 39:

wt[80+k] = drp[k];

| == NEXT k:

For the fourth sub-segment in a frame:

|== FOR k = 0 to 39:

wt[120+k] = drp[k];

|== NEXT k:

As the call of the short term synthesis filter procedure can be done in many ways (see the interpolation of the LAR coefficient), it is assumed that the computation begins with index k\_start (for arrays wt[..] and sr[..]) and stops with index k\_end (k\_start and k\_end are defined in 4.2.9.1). The procedure also needs to keep the array v[0..8] in memory between calls.

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      |== FOR k = k_start to k_end:
      sri = wt[k];
     |==== FOR i = 1 to 8:
          sri = <u>sub(</u> sri, <u>mult r(</u> rrp[9-i], v[8-i] ) );
      1
          v[9-i] = add( v[8-i], mult r( rrp[9-i], sri ) );
      1
      |==== NEXT i:
      sr[k] = sri;
      v[0] = sri;
      == NEXT k:
Keep the array v[0..8] in memory for the next call.
Initial value: v[0..8]=0;
POSTPROCESSING
4.3.5. Deemphasis filtering
      |== FOR k = 0 to 159:
      temp = add( sr[k], mult_r( msr, 28180 ) );
      msr = temp;
      sro[k] = msr;
      == NEXT k:
```

Keep msr in memory for the next frame. Initial value: msr=0;

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4.3.6. Upscaling of the output signal

|== FOR k = 0 to 159:

srop[k] = add( sro[k], sro[k] );

|== NEXT k:

4.3.7. Truncation of the output variable

l == FOR k = 0 to 159:

srop[k] = srop[k] >> 3;

srop[k] = srop[k] << 3;

== NEXT k:

The output format is the following:

S.v.v.v.v.v.v.v.v.v.v.0.0.0 (2's complement).

Where S is the sign bit, v a valid bit.

NOTE: When a linear to A-law compression is needed, then the sub-block COMPRESS of CCITT G721 recommendation must be used with inputs:

SR = srop[k] >> 3;

LAW = 1;

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4.4. TABLES USED IN THE FIXED POINT IMPLEMENTATION OF THE RPE-LTP CODER AND DECODER \_\_\_\_\_

i	A[i]	B[i]	MIC[i]	MAC[i]
1	20480	0	-32	31
2	20480	0	-32	31
3	20480	2048	-16	15
4	20480	-2560	-16	15
5	13964	94	-8	7
6	15360	-1792	-8	7
7	8534	-341	-4	3
8	9036	-1144	-4	3

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Table 4.1. Quantization of the Log.-Area Ratios \_\_\_\_\_\_

i 	INVA[i]      13107
2	   13107   
3	13107
4	13107
5	19223
6	17476
7	31454
8	29708

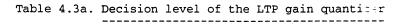
Table 4.2. Tabulation of 1/A[1..8] ------

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l bc	DLB[bc]
0	6554
1 1	16384
2	26214
3	32767



l bc	QLB[bc]
0	3277
1	11469
2	21299
3	32767

Table 4.3b. Quantization levels of the LTP gain quantizer 

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i	H[i]
0	-134
1	-374
2	0
3	2054
4	5741
5	8192
6	5741
7	2054
8	0
9	-374
10	-134

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Table 4.4. Coefficients of the weighting filter

l i l	NRFAC[i]
1 0 1	29128
1	26215
12	23832
3	21846
4	20165
5	18725
16	17476
1 7	16384

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Table 4.5. Normalized inverse mantissa used to compute xM/xmax

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i	FAC[i]
0	18431
	20479
	22527
	24575
   4	26623
	28671
	30719
	32767
	32/0/

Table 4.6. Normalized direct mantissa used to compute xM/xmax

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5. DIGITAL TEST SEQUENCES

This chapter provides information on the digital test sequences that have been designed to help in the verification of implementations of the RPE-LTP codec. Copies of these sequences are available (see annex 3).

5.1. INPUT AND OUTPUT SIGNALS

Table 5.1 defines the input and output signals for the test sequences. The words defined in this table use 16 bits. The left or right justification is indicated in the table.

The codewords described in the table correspond to one frame of coder input or decoder output signal; i.e for 20 ms of input signal the 76 codewords are obtained at the output of the coder and 76 codewords provided at the input of the decoder will yield 20 ms of output signal in the decoder.

5.2. CONFIGURATION FOR THE APPLICATION OF THE TEST SEQUENCES

Two configurations are appropriate in order to test an implementation of the RPE-LTP coder. The first one is for testing the coder part of the RPE-LTP; it means that a sop[..] signal is provided at the input of the encoder that furnishes frames of coded parameters. This output has to be checked against some reference file. The other configuration is for testing the decoder part of the RPE-LTP; in this case frames of coded parameters (see table 5.1) are sent to the RPE-LTP decoder that furnishes the srop[..] signal. These samples have to be checked against a reference file.

5.2.1. Configuration 1 (encoder only)

A reset signal (RS) must be applied to the RPE-LTP encoder under test to set all internal variables to the exact states specified in section 4 of this recommendation prior to the start of an input test sequence in order to obtain the correct output values for this test. This test must be done in real time with a sampling rate of 8 kHz at the input of the encoder under test (see figure 5.1). All the necessary hardware and software should be installed by the user in order to capture in real time the output coded parameters of the RPE-LTP encoder and to compare them to the dedicated reference file.

Version 3.2.0 GSM 06.10 / page 73 ETSI/GSM | 8 kHz sampling rate v -----RS --->| RPE-LTP | Coded parameters | Encoder |-----> Comparison ----/->| under test | 2-7 bits ----/->| under test | Input: 13 bits -----Figure 5.1. Configuration 1: RPE-LTP encoder under test -5.2.2. Configuration 2 (Decoder only) \_\_\_\_\_ Figure 5.2 shows a RPE-LTP decoder under test. In the same way as described in the coder part, a reset signal (RS) must be used before the processing of the first frame of coded parameters. The decoder must be tested for a continuous output with a sampling rate of 8 kHz. At the input of the decoder, the 76 parameters must be sent in a time interval of 20 ms. | 8 kHz sampling rate v RS ----> | RPE-LTP | Output signal: srop[k] | Decoder |-----> Comparison Input: coded ---/--> | under test | 13 bits parameters ------2-7 bits Figure 5.2. Configuration 2: RPE-LTP decoder under test \_\_\_\_\_\_ 5.3. TEST SEQUENCES \_\_\_\_\_\_ 5.3.1. Test sequences for configuration 1 \_\_\_\_\_\_ For configuration 1, four types of input test sequence are provided: 1. Sequence for testing the overflow controls in the encoder 2. Sequence for testing the LPC part of the encoder 3. Sequence for testing the LTP part of the encoder 4. Sequence for testing various critical parts of the algorithm

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Sequence 1 uses a large number of saturated samples. The residual LPC signal reaches very high values, which has two effects on the processing:

 occurrence of a large number of overflows in addition/subtraction operations. Table 5.2 describes each overflow point and the number of occurrences for each.

- the excitation RPE samples have a large dynamic range and the 64 codewords of the sub-block maximum are each obtained at least once on output.

Sequence 2 focuses successively on each reflection coefficient calculated in the Schur recursion. Table 5.3 shows which frames deal with which reflection coefficient and its dynamic range. The Log.-Area codewords output by the coder cover the full range of their possible values except the 2nd LARc that does not reach the value 0 and 63 (min and max). The maximum value (63) is however obtained in sequence 4.

Sequence 3 tests the long term predictor part of the algorithm. It has been generated by exciting a sharply resonant filter with a periodic train of impulses; this produces a pitched signal. Each part corresponding to a given pitch is 128 ms (4 blocks of 256 words) long. The pitch periods have been randomly drawn in the range [2,15] ms and the random order is shown in table 5.4.

Sequence 4 accounts for various remaining non tested points of the algorithm where implementing errors may be suspected. Table 5.5 and 5.6 summarize the critical points that this sequence has been designed to check (ie where the three previous sequences were ineffective). Table 5.5 shows the list of tested points where errors can be detected. Each tested error is described and the frame number corresponding to the first occurrence of a divergence between the exact and the degraded algorithm is also indicated.

Table 5.6 illustrates three paths of the algorithm that are never explored during the processing of the three previous sequences; the table shows which condition leads to each path and the number of associated occurrences in sequence 4.

Notice finally one point where special care must be taken:

- A small degradation (ie +/- 1) of DLB[2] (the third decision level of the LTP gain quantizer (see table 4.3a) is unable to provide any noticeable effect on the output of the four sequences described above).

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5.3.2. Test sequences for configuration 2

Five types of input test sequence are provided for this configuration. Four sequences obtained in configuration 1 at the output of the encoder (coded parameters) are used as input for the decoder under test in configuration 2.

Table 5.7 gives the list of tested overflow points and their occurrence on sequence 1 for this configuration.

Sequence 5 is provided to scan all possible codes for each parameter. This sequence is an artificial sequence and does not correspond to any encoder output. The codewords have been randomly generated and cover the entire range of codewords values. Moreover, the delay value Nr belonging to [40,120] in an error-free transmission condition, takes in this sequence its value in [0,127]. In this case the decoder behaviour on non-allowed values of Nr will be tested.

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======================================	Description	Justification			
+	ENCODER INPUT	+			
sop[k]	13 bits: encoder input signal.	left			
+	OUTPUT PARAMETERS	+			
LARC[2]   LARC[3]   LARC[4]   LARC[5]   LARC[6]   LARC[7]	6 bits : 1st LogArea Ratio 6 bits : 2nd LogArea Ratio 5 bits : 3rd LogArea Ratio 5 bits : 4th LogArea Ratio 4 bits : 5th LogArea Ratio 4 bits : 6th LogArea Ratio 3 bits : 7th LogArea Ratio 3 bits : 8th LogArea Ratio	right   right   right   right   right   right   right   right			
	Sub-frame no 1	+			
bc Mc xmaxc xMc[012]	7 bits : LTP lag 2 bits : LTP gain 2 bits : RPE grid position 6 bits : Block amplitude 3 bits : RPE pulses index 0 to 12	right   right   right   right   right			
	Sub-frame no 2	+			
bc Mc xmaxc	7 bits : LTP lag 2 bits : LTP gain 2 bits : RPE grid position 6 bits : Block amplitude 3 bits : RPE pulses index 0 to 12	right   right   right   right ! right			
	Sub-frame no 3	+			
bc Mc xmaxc xMc[012]	7 bits : LTP lag   2 bits : LTP gain   2 bits : RPE grid position   6 bits : Block amplitude   3 bits : RPE pulses index 0 to 12	right   right   right   right   right			
Sub-frame no 4					
bc Mc xmaxc xMc[012]	<pre>  7 bits : LTP lag   2 bits : LTP gain   2 bits : RPE grid position   6 bits : Block amplitude   3 bits : RPE pulses index 0 to 12</pre>	right   right   right   right   right   right			
	Table 5.1a. Signals used in digital test sequences				

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	DECODER OUTPUT	
srop[k]   13 bit	s: decoder output signal.	The 3   left
LSB's	of the 16 bits are equal	to 0.
=======================================		*===============================
Table 5.1b. Signal	ls used in digital test se	quences
Overflow point		No of occurrence
Short term analys:		
1st add 2nd add		1059 134
LTP parameters con Abs(d[k]	mputation (4.2.11)	5 .
	, 	
Long term analysi: sub	s filter (4.2.12)	11
Weighting filter scaling th	(4.2.13) e result (both x2 and x4)	302
APCM quantizer (4 Find max a	.2.15) bs of xm: Abs	49
Update of Array d (4.2.18)	p of the long term analysi	s iliter
add		126
	f tested overflow points f	or sequence 1 (coder
part)		

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Reflection Coeff. | Frames | Dynamic range -------------+-\_\_\_\_\_ 
 1-135
 -32564,32558

 136-311
 -32356,32242

 316-423
 -32157,32744

 424-524
 -31594,31960
 1 1 2 1 3 1 4 1 | -31697,31735 | -30055,31575 | -29090,31386 5 525-633 6 634-738 T 7 739-839 1 8 840-944 1 | -31052,31208 

Table 5.3.

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Table 5.3 gives the position of the frames dedicated to the study of each reflection coefficient and dynamic range of the coefficient for sequence 2 in configuration 2.

\_\_\_\_\_

86	56	68	120	52	93	20	66	82	115	114	60	42	45	17	64	16
				73												
71	69	81	47	32	97	65	62	111	49	109	25	96	50	54	91	85
99	70	76	46	26	34	104	108	107	22	119	48	58	37	72	110	27
24	36	87	51	59	38	21	44	113	39	61	53	18	40	94	105	55
			118	41	80	31	74	28	84	• 89	79	43	101	95	19	78
117	92	102														

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Table 5.4. Pitch periods of sequence 3 (configuration 1)

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	Error cheo incorrect / statement /	correct	No of the 1st frame with error
Autocorrelation function (4.2.4)	k=0 to 158 /	k=0 to 159	27
Computation of the reflect. coefficients (4.2.5)	if( P[0] <= /  abs(P[1]) ) /	if( P[0] < abs(P[1]) )	514
Quantization and coding of the LARs (4.2.7)	A[4] + 1 / A[5] - 1 / A[5] + 1 / A[6] - 1 / A[8] - 1 / MAC[2] - 1 / MAC[2] + 1 /	A[4] A[5] A[5] A[6] A[8] MAC[2] MAC[2]	21 35 430 427 8 24 516
Comput. of the rp from the interp. LARp (4.2.9)		11059 20070	19 25
Calc. of the LTP parameters ->Search of the opt scaling (4.2.11)		k= 0 to 39	32
(4.2.11) ->Coding of the LTP gain (4.2.11)	mult_r /   DLB[0] + 1 /   DLB[1] + 1 /	DLB[0]	373 511 373
	FAC[2] + 1 /   FAC[3] - 1 /   FAC[4] + 1 /   FAC[5] - 1 /   FAC[5] + 1 /   FAC[6] - 1 /   FAC[6] + 1 /   FAC[7] - 1 /	FAC[4] FAC[5] FAC[5] FAC[6] FAC[6]	422 179 74 439 74 479 330 139

Table 5.5. Errors specially detected by sequence 4/Config 1

Version 3.2.0 ETSI/GSM GSM 06.10 / page 80 Number of Test point 1 occurrences +-----\_\_\_\_\_ 8 Autocorrelation function (4.2.4) condition smax == 0Computation of the reflection coefficients : -> condition  $L_{ACF}[0] == 0$  (4.2.5) -> condition P[0] < abs(P[1]) (4.2.5) 8 1 4 \_\_\_\_\_\_ Table 5.6. Paths specially explored by sequence 4/Config 1 \_\_\_\_\_ \_\_\_\_\_\_ \_\_\_\_\_ Nb of occurrences Overflow Point Sequence 1 Sequence 2 Sequence 3 \_\_\_\_\_\_\_ Long term synthesis filter 0 0 (4.3.2) : add 126 Short term synthesis filter (4.3.4) : 4499 0 Ó 1st add: • 0 405 1 2nd add: \_\_\_\_\_ \_\_\_\_ \_ \_ \_ De-emphasize filter 89 0 0 (4.3.5) : add \_\_\_\_\_ Scaling of the output signal (4.3.6) : add 16691 339 19 Table 5.7. List of tested overflows points for sequence 1 (decoder part) \_\_\_\_

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ANNEX 1. CODEC PERFORMANCE

A1.1. INTRODUCTION

The purpose of this annex is to give a broad outline of the performance of the RPE-LTP codec with other parts of the digital network. Some general guidance is also offered on non-voice services.

A1.2. SPEECH PERFORMANCE

Planning rules for digital processes are defined in terms of quantizing distortion units (qdu) which can be realized from the following formula (reference 1) using the assumption that the formula accuracy represents the determination of qdus from QN measurements:

 $QN = 37 - 15 \log_{10}(n)$  , where n is the qdu (A1.1)

By definition 1 qdu is the quantization distortion arising from one commercial PCM codec.

NOTE: The subjective testing methodology to determine QN for the RPE-LTP codec was consistent with current CCITT methods (reference 2).

A1.2.1. Single encoding

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Under error-free transmission conditions the perceived quality ofthe RPE-LTP codec (see fig A1.1) is lower than both codecs conforming to recommendations CCITT G.711 and CCITT G.721.

Table A1.1 indicates the relative performance of the codec and can be compared with codecs conforming to recommendations CCITT G.711 and CCITT G.721.

The performance of the RPE-LTF codec has been found to be substantially unaffected down to a carrier to interference (C/I)ratio of 10 dB, but may be considered to have acceptable performance down to 7 dB. Smaller C/I ratios produce unacceptable degradation of speech performance and should be avoided.

Version 3.2.0 GSM 06.10 / page 82 ETSI/GSM NOTE 1: It should be noted that there are doubts as to whether the simulations which generated the error pattern properly represent real operating conditions. The C/I values quoted should therefore only be considered as parameters of this simulation. They may not correspond to real radio interference conditions. Results from early GSM validation hardware show that the C/I values which give the performance quoted may be several dBs higher. Some error statistics of the simulations are shown in table A1.2. NOTE 2: The real condition C/I = 10 dB is believed to correspond to about 90 % coverage. QN (dB) qdu Codec 1 37 G.711 (64 kbit/s, A-law PCM) \_\_\_\_\_\_ G.721 29 3.5 (\*) (32 kbit/s, ADPCM) \_\_\_\_\_\_ \_\_\_\_\_ \_\_\_\_\_ 7-8 (\*) RPE-LTP 23-25 8 (\*) Commercial A-law PCM input and output circuitry included. NOTE: The qdu value for the RPE-LTP codec is a conservative estimate. At present there are no specific CCITT rules for determining qdus for encoding below 32 kbit/s. Table A1.1. Relative levels of speech performance under error-free conditions \_\_\_\_\_\_

Version 3.2.0 GSM 06.10 / page 83 ETSI/GSM Simulated C/I ratio: 10 dB 7 dB 4 dB \_\_\_\_\_\_ Total number of errors in class I (182 bits protected by a 1/2 rate 0.016% 0.61% 4.1% code) \_ \_ \_ \_ \_ \_ Total number of errors 8.3% in class II (78 bits 4.5% 13.0% unprotected) \_\_\_\_\_ Number of "frame erasure" indications by CRC 1 . 15 95 \_\_\_\_\_\_ \_\_\_\_\_ Number of "frame erasures" not detected by CRC 76 1 14 NOTE: The total number of frames was 750. CRC means Cyclic Redundancy Check. Table A1.2. Bit error statistics for C/I test conditions \_\_\_\_\_ A1.2.2. Speech performance when interconnected with coding systems on an analogue basis A1.2.2.1. Performance with 32 kbit/s ADPCM (G.721) \_\_\_\_\_ The speech performance of the RPE-LTP codec when interconnected with encoding at 32 kbit/s (see fig A1.3 and A1.4) decreases in accordance with the formula in section A1.2, and appears to obey the law of additivity when qdus have been determined for the individual codecs. A1.2.2.2. Performance with another RPE-LTP codec \_\_\_\_\_ The speech performance of the RPE-LTP codec when interconnected with another codec of the same type (see fig A1.2) is lower than that of A1.2.2.1. It again appears to obey the law of additivity when gdus have been determined for the individual codecs.

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A1.2.2.3. Performance with encoding other than RPE-LTP and 32 kbit/s ADPCM (G.721)

No information is available on this point, so great care must be exercised when interconnection is made to codecs with encoding different from that of A1.2.2.1 and A1.2.2.2.

A1.3. NON-SPEECH PERFORMANCE

It should be noted that the RPE-LTP speech codec is an adaptive system which has been optimised for speech inputs. Great care must be taken when making measurements with non-speech signals beause the normal assumptions of time invariance and linearity cannot be made.

A.1.3.1. Performance with single sine waves

Detailed experiments have shown that the RPE-LTP codec will pass sine waves with segmental signal to noise ratios generally in excess of 20 dB in the frequency range of 100 - 2000 Hz. However, in some cases reproduction above 2000 Hz is not as good.

It should be noted that sine waves above 1300 Hz may be reproduced with significant fluctuations in amplitude and frequency due to the adaptive sub-sampling technique employed. This results in irregularities in the measured frequency response.

A typical frequency response measured with A-law PCM input circuitry is shown in fig A1.5. If 13 bit linear PCM input circuitry is used, the irregularity is less.

A1.3.2. Performance with DTMF tones

It has been shown that the RPE-LTP codec transfers DTMF signals of 80 ms duration. However, questions like minimum allowable signal duration, pause duration and the behaviour in the presence of transmission errors have not been investigated.

A1.3.3. Performance with information tones

Experiments have shown that network originated signalling tones, conforming to recommendation CCITT Q.35 (reference 3), are easily recognizable when passed through the RPE-LTP codec.

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A1.3.4. Performance with voice-band data

Tests have shown that voice-band data transmission does not work satisfactorily with 1200 bit/s modems according to recommendation CCITT V.23. Voice-band data according to recommendation CCITT V.21 (300 bit/s) will not be subject to any significant degradation.

This behaviour has been tested for one RPE-LTP link (encoderdecoder). The effect of transmission errors has not been tested.

A1.4. DELAY

The theoretical minimum delay of the RPE-LTP codec is 20 ms. However, practical realizations may have an additional processing time in the order of 3 - 8 ms.

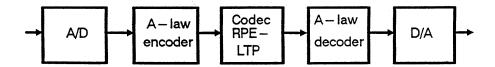


Fig A.1.1. One – transcoding scheme

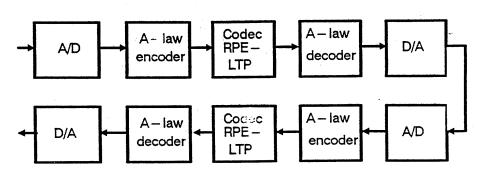
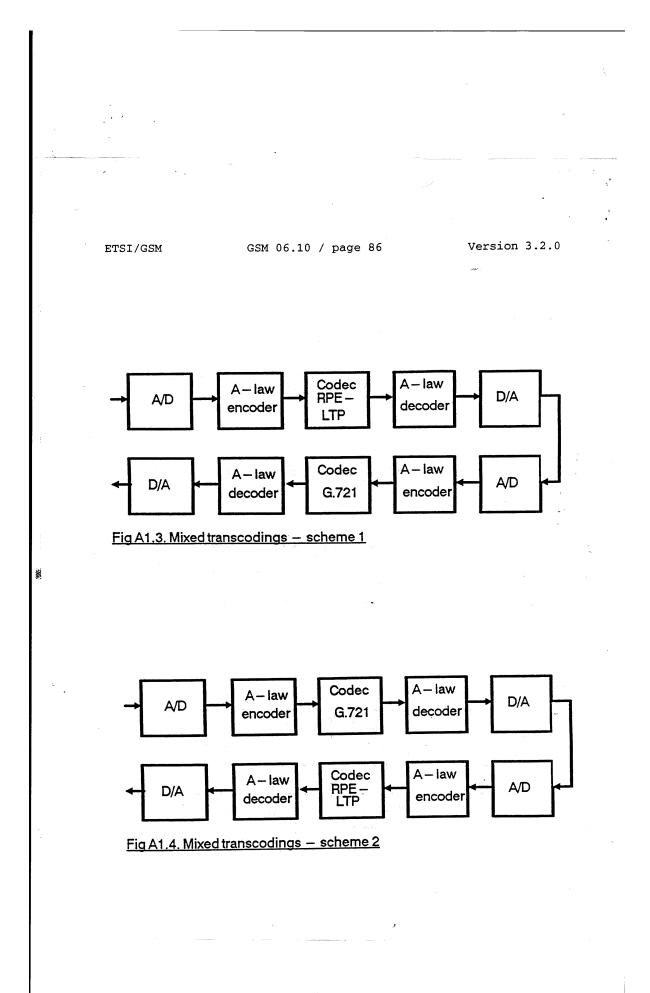
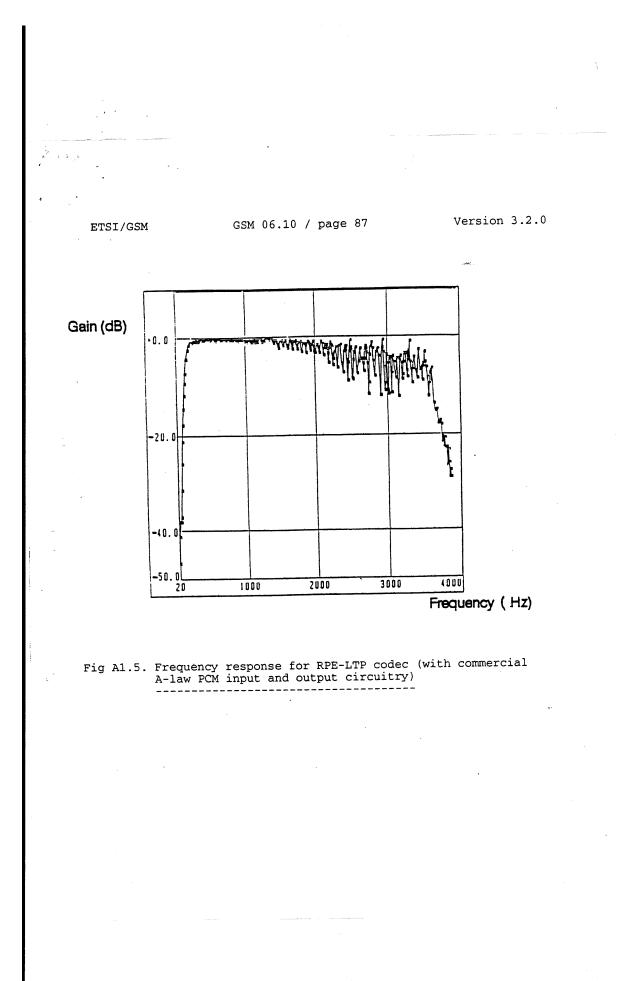


Fig A1.2. Two-transcodings scheme





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A1.5. REFERENCES
1. CCITT: "Subjective performance assessment of digital processes using the Modulated Noise Reference Unit (MNRU)", Annex C, Supplement no 14, Red book, volume V, 1985.
2. CCITT: "Subjective performance assessment of digital processes using the Modulated Noise Reference Unit (MNRU)", Annex A, Supplement no 14, Red book, volume V, 1985.
3. CCITT: "Technical characteristics of tones for the telephone service", recommendation Q.35, Red book, volume VI.1, 1985.

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ANNEX 2. SUBJECTIVE RELEVANCE OF THE SPEECH CODER OUTPUT BITS

Since no valid objective quality criterion for speech signals is available; the only way to build up such a relevance table is to perform listening tests. The procedure described below was used to obtain the relevance classification given in table A2.1 of the recommendation.

To classify a single bit, say bit i of parameter k, a short speech signal (2 sec) was encoded, then this bit was inverted in each frame (the other bits were left unchanged) and the resulting bit stream was fed into the speech decoder. The listeners had to compare the coality of the signal with the quality of six reference signals with different levels of distortion. Repeating this procedure for all bits would result in a subdivision of the 260 bits into six relevance classes.

It can be observed that many of the bits have the same physical meaning and it can be expected that bits with the same meaning have the same relevance (eg the MSB's of the RPE samples). Relying on this assumption, only one of the equivalent parameters was considered. Since there are 13 parameters with different physical meaning with 56 bits in total, the number of tests is reduced from 260 to 56.

The reference signals were the same speech signal distorted by inverting one of the six bits of LAR coefficient number one. This resulted in an adequate quantization of distortion levels ranging from "not intelligible" (MSB inverted) to "negligible distortion" (LSB inverted).

The test was carried out using three listeners and one female speaker. Since the three listeners came to rather similar results, no more listeners were considered to be required. Averaging the three outcomes led to the relevance table given in table A2.1, where the order of all bits between two successive bits of the first parameter (LAR 1) are arbitrarily chosen.

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Importance	Parameter	Parameter	Bit number
class	name	number	
1	Log.area ratio 1	1	b6
	Block amplitude	12,29,46,63	b53,b109,b165,b
2	Log.area ratio 1	1	b5
	Log.area ratio 2	2	b12
	Log.area ratio 3	3	b17
3	Log.area ratio 1 Log.area ratio 2 Log.area ratio 3 Log.area ratio 4 LTP lag Block amplitude Log.area ratio 2,5,6 LTP lag LTP lag LTP lag LTP lag	1 2 3 4 9,26,43,60 12,29,46,63 2,5,6 9,26,43,60 9,26,43,60 9,26,43,60 9,26,43,60	b4 b11 b16 b22 b43,b99,b155,b2 b52,b108,b155,b2 b52,b108,b164,b b10,b26,b30 b42,b98,b154,b2 b41,b97,b153,b2 b40,b96,b152,b2 b39,b95,b151,b2
4	Block amplitude Log.area ratio 1 Log.area ratio 4 Log.area ratio 7 LTP lag Log.area ratio 5,6 LTP gain LTP lag Grid position	12,29,46,63 $1$ $4$ $7$ $9,26,43,60$ $5,6$ $10,27,44,61$ $9,26,43,60$ $11,28,45,62$	b51,b107,b163,b b3 b21 b33 b38,b94,b150,b2 b25,b29 b45,b101,b157,b b37,b93,b149,b2 b47,b103,b159,b

Table A2.1a. Subjective importance of encoded bits (the parameter and bit numbers refer to table 1.1)

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Importance	Parameter	Parameter	Bit number
class	name	number	
	Log.area ratio 1	1	b2
	Log.area ratio 2,3,8,	4 2,3,8,4	b9,b15,b36,b
	Log.area ratio 5,7	5,7	b24,b32
	LTP gain	10,27,44,61	b44,b100,b156,J
	Block amplitude	12,29,46,63	b50,b106,b162,J
5	RPE pulses RPE pulses RPE pulses Grid position Block amplitude RPE pulses RPE pulses RPE pulses RPE pulses RPE pulses RPE pulses RPE pulses	12,29,46,63 $13.25$ $30.42$ $47.59$ $64.76$ $11,28,45,62$ $12,29,46,63$ $13.25$ $30.42$ $47.59$ $64.67$ $68.76$	b30, b100, b100, b1 b56, b59,, b b112, b115,, b b224, b227,, b b46, b102, b158, l b49, b105, b161, l b55, b58,, b b111, b114,, b b167, b170,, b b223, b226, b229, l b235, b238,, b
6	Log.area ratio 1	1	b1
	Log.area ratio 2,3,6	2,3,6	b8,b14,b28
	Log.area ratio 7	7	b31
	Log.area ratio 8	8	b35
	Log.area ratio 8,3	8,3	b34,b13
	Log.area ratio 4	4	b19
	Log.area ratio 4,5	4;5	b18,b23
	Block amplitude	12,29,46,63	b48,b104,b160,f
	RPE pulses	13.25	b54,b57,,f
	RPE pulses	30.42	b110,b113,,f
	RPE pulses	47.59	b166,b169,,f
	RPE pulses	64.76	b222,b225,,f
	Log.area ratio 2,6	2,6	b7,b27

Table A2.1b. Subjective importance of encoded bits (the parameter and bit numbers refer to table 1.1)

GSM 06.10 / page 92 Version 3.2.0 ETSI/GSM ANNEX 3. FORMAT FOR TEST SEQUENCE DISTRIBUTION \_\_\_\_\_\_\_ A3.1. TYPE OF FILES PROVIDED Three types of files are provided: : SEQXX.INP - Files for input of the encoder - Files for input of decoder or comparison SEQXX.COD with encoder output: : SEQXX.OUT - Files for comparison with the decoder output Two diskettes are provided containing all the digital test sequences. The 1st flexible disk contains the SEQ01.INP, SEQ01.COD, SEQ01.OUT, SEQ02.INP, SEQ02.COD, SEQ02.OUT files. The 2nd flexible disk contains the SEQ03.INP, SEQ03.COD, SEQ03.OUT, SEQ04.INP, SEQ04.COD, SEQ04.OUT, SEQ05.COD, SEQ05.OUT files. Table A3.1 gives the contents of the two distribution flexible disks and also the size in bytes and the number of frames for each test sequence file. 8 A3.2. FILE FORMAT DESCRIPTION \_\_\_\_\_ All the files are written in binary using 16 bit words. This means that input samples (sop[k]), output samples (srop[k]) and coded parameters use 2 bytes each. Hence the sizes of the files are directly related to the number of processed frames. For files with .INP or .OUT extension type: Size (in bytes) = No of frames \* 160 \* 2 ; For files with .COD extension type: Size (in bytes) = No of frames \* 76 \* 2; Table A3.1 shows the size of all the files written in direct binary format. The diskette is formatted according to the high capacity (1.2 Mb) specifications for MS/DOS PC-AT compatible computers.

Version 3.2.0 GSM 06.10 / page 93 GSM \_\_\_\_\_\_ \_\_\_\_ FRAMES 1 SIZE (bytes) | FILE DISK No 1 1 \_\_\_\_\_ \_\_\_\_\_ \_ \_ \_ \_ \_ . SEQ01.INP 186880 1 1 88768 584 1 SEQ01.COD 186880 SEQ01.OUT 1 ł \_\_\_\_ \_\_\_\_\_ \_ \_ \_ \_ 303040 SEQ02.INP L 1 947 143944 SEQ02.COD 1 1 1 SEQ02.OUT 303040 1 1 \_ \_ \_ \_ ------215360 SEQ03.INP 1 102296 2 SEQ03.COD 673 215360 SEQ03.OUT 1 1 \_\_\_\_\_ \_ \_ \_ \_ \_ \_\_\_\_\_ SEQ04.INP 166400 79040 2 SEQ04.COD 520 SEQ04.OUT 166400 ----\_ \_ \_ -9728 SEQ05.COD 64 2 1 SEQ05.OUT 20480 1 1 Table A3.1. Contents of diskettes and size of files 18 \_\_\_\_\_

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## Speech Codec for the European Mobile Radio System

P. Vary, K. Hellwig, R. Hofmann

R.J. Sluyter

C. Galand, M. Rosso

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Philips Kommunikations Industrie AG Nürnberg, Fed. Rep. of Germany Philips Research Laboratories Eindhoven, The Netherlands

IBM Research Laboratories La Gaude, France

ABSTRACT

In 1991 a digital mobile radio system will be introduced in Burger. The speech codec to be used as the standard will be presented. The coding scheme which has been selected by the CEPT Groupe-Speciale-Mobile (GSM) as a result of foraroupe-speciale-nonice (SM) as iterate on the Regular-Pulse Excitation LPC technique (RPE-LPC) combined with Long-Term Prediction (LTP). The so-called RPE-LTP code has a net bit rate of 13 kbit/s. The algorithm and the experimental imple-mentations based on different VLSI signal processors will be decribed and demonstrated by tape recordings.

#### 1. INTRODUCTION

In the context of the standardisation of the future Pan-European digital mobile radio system, the CEPT Groupe Speciale Mobile (GSM) has carried out recently subjective codec tests using differ-ent proposals /1/. As a result of these tests, a Regular-Pulse Excitation LPC scheme was preselec-ted /2/ on the basis that it produced the highest ted /2/ on the basis that it produced the highest average speech quality. A conclusion from these tests was that the speech quality during trans-mission with errors could be even further impro-ved. This led to the 'Franco-German Compromise Codec' which combines the features of the prese-lected German proposal /2/ with features of the French proposal /3/. The resulting RPE-IP codec /4/ will be recommended as the final CEPT standard.

The basic RPE-scheme is related firstly to the well known baseband RELP-codec (RELP = Resithe well known baseband RELP-codec (RELP = Resi-dual Excited Linear Prediction, /5/) and secondly to the Multi-Pulse-Excitation-LPC technique (MPE-LPC, /6/). The advantage of the baseband RELP-codec is its relative low complexity whereas the speech quality is limited due to the tonal noise which is introduced by the process of high frequency regeneration. In contrast to this, the MPELPC technique requires excellent speech qua-MPE-LPC technique produces excellent speech qua-lity but the complexity is rather high.  $\lambda$  compromise between both techniques is the Regular-Pulse Excitation LPC (RPE-LPC, /7/), especially in its simplified version (/7/, /2/).

#### 2. GSM CODEC TEST /1/

Initially, more than 20 different codec pro-posals from 9 European countries were under consideration. For the international formal

listening tests this number was reduced by natio-nal tests to 6 codecs from 6 countries. The gross bit rate including error protection was 16 kbit/s. After an initial evaluation of the test results, two sub-band codecs were withdrawn. Thus, in the final test evaluation two sub-band codecs and two residual excited LPC codecs were included:

- RPE-LPC: Regular-Pulse Excitation Linear Predictive Coding Fed. Rep. of Germany / Philips
- Multi-Pulse Excitation MPE-LTP: Long-Term Prediction France / IBM
- SBC-APCH: Sub-Band Coding block adaptive PCM in 14 sub-bands Sweden / ELLEMTEL
- SBC-ADPCM Sub-Band Coding adapt. different. PCM in 6 sub-bands England / British Telecom Research

The codecs were tested in 7 languages under various transmission conditions:

- 3 input levels: 12, 22, 32 dB below overload 3 bit error rates: 0, 1%, 0.1% (random) 1 and 2 transcodings 2 different forms of environmental noise

Several reference conditions were included, such as a companded FM with carrier to noise ratios of 18 and 26 dB combined with simulated fading at a vehicle speed of 10 m/s (36 km/h).

The average speech quality taken over all test conditions in terms of the five-point mean opinion score (MOS), the net bit rates, and the computational complexities are given in table 1.

Codec	Speech Quality	Net Bit Rate kbit/s	Complexity MOPs/s
		•	
RPE-LPC	3.54	14.77	1.5
MPE-LTP	3.27	13,20	4.9
SBC-APCM	3.14	13,00	1.5
SBC-ADPCM	2,92	15.00	1.9
FM	1.95		

Table 1: Result of the codec test Quality: 1 = bad 5 = excellent

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It is noted that each of the codecs exceeded the speech quality of the analogue reference system (FH). The RPE-LPC codec obtained the highest average quality score. The analysis of the individual test conditions revealed that the quality advantage of the RPE codec decreased with an increasing bit error rate while the quality of the MPE-LTP codec was not very much affected. This motivated the 'Franco-German Codec Team' to investigate possibilities of combining the features of the RPE-LPC codec /2/ with features of the MPE-LTP codec /3/. The most important modification was the addition of a long-term prediction loop (LTP). The result was that the net bit rate could be reduced from 14.77 kbit/s to 13.0 kbit/s while maintaining the same level of quality. This increased the bit-rate capacity to improve error protection. The modified scheme is called RPE-LTP

#### 3. BLOCK DIAGRAM OF THE ENCODER

The block diagram of the encoder is subdivided in 5 sections as shown in figure 1 /9/.

**Preprocessing:** Offset compensation is applied, to prevent a DC component being translated into an annoying side tone by the process of high frequency regeneration in the decoder. A first order FIR preemphasis filter is used for numerical reasons.

LPC Analysis: In the segmentation buffer, the speech signal is divided into non-overlapping segments having a length of  $T_0 = 20$  ms (160 samples). A new LPC analysis is performed for each segment by calculating 8 reflection coefficients r(i) using the Schur recursion algorithm /8/. Due to the favourable quantisation characteristics, the reflection coefficients are converted into Log.Area Ratios (LARS). A piecewise linear approximation is utilised. Due to their different dynamic ranges and different asymmetric amplitude distributions, the transformed coefficients LAR(i) have different limits and are quantised uniformly as shown in table 2.

LAR No. i	1&2	3&4	5&6	7&8
bits/LAR	6	5	4	3

Table 2: Bit assignment of the LAR coefficients

Short-Term Analysis Filtering: The 8 coefficients of the short-term analysis filter are preprocessed as follows: First, the quantised and coded Log.-Area-Ratios are decoded. Then the most recent and the previous set of LAR coefficients are interpolated linearly within a transition period of 5 ms to avoid spurious transients. Finally, the interpolated Log.-Area Ratios are reconverted into the coefficients r'(i) of the FIR lattice filter.

The computation cycle outlined so far is repeated every 20 ms and produces 160 samples of the prediction error signal d. Long-Term Predictor Loop: The LTP loop is used to compute the estimate d" of the residual signal d from the reconstructed excitation signal e'. The LTP filter is characterised by the gain b and the delay N according to

$$d''(k) = b' \cdot d'(k-N)$$
 (1)

where b' denotes the quantised versions of b. The parameters b and N are calculated every 5 ms (40 samples). Each segment of the 160 samples of the residual d, beginning with  $d(k_0)$ , is subdivided into four sub-segments  $d(k_0+j\cdot40+i)$  (j=0,1,2,3; i=0,...39). Then the cross-correlation functions  $R(\lambda)$  is calculated according to

$$R(\lambda) = \sum_{i=0}^{39} d(k_j + i) \cdot d'(k_j + i - \lambda); k_j = k_0 + j \cdot 40 (2)$$
  
$$i = 0, 1, 2, 3$$
  
$$\lambda = 40, .120$$

The optimum delay value N then is searched, for which this function has its maximum

 $R(N) = \max \{ R(\lambda); \lambda = 40...120 \}.$  (3)

Due to the lower limit of  $\lambda = 40$ , N does not necessarily correspond to one pitch period of the speech signal, but at least to a multiple of this period. The long-term predictor gain b for the j-th sub-segment is calculated as

$$b = R(N) / \sum_{i=0}^{39} -d^{2}(k_{j}+i-N).$$
(4)

The LTP parameters b and N are encoded with 2 and 7 bits, respectively.

RPE Encoding: A FIR 'block filter' algorithm is applied to each sub-segment of 40 samples of the second residual signal e. Only the 40 centrical samples of the convolution of the 40 input samples with the 11-tap impulse response are calculated. For notational convenience the block filtered version of each sub-segment is denoted by x(k), k=0...39. For the next step the filtered signal x is down-sampled by a ratio of 3 resulting in three interleaved sequences of lengths 14, 13, and 13, which are divided again into 4 sequences xm of length 13

$$m = 0,1,2,3$$
  

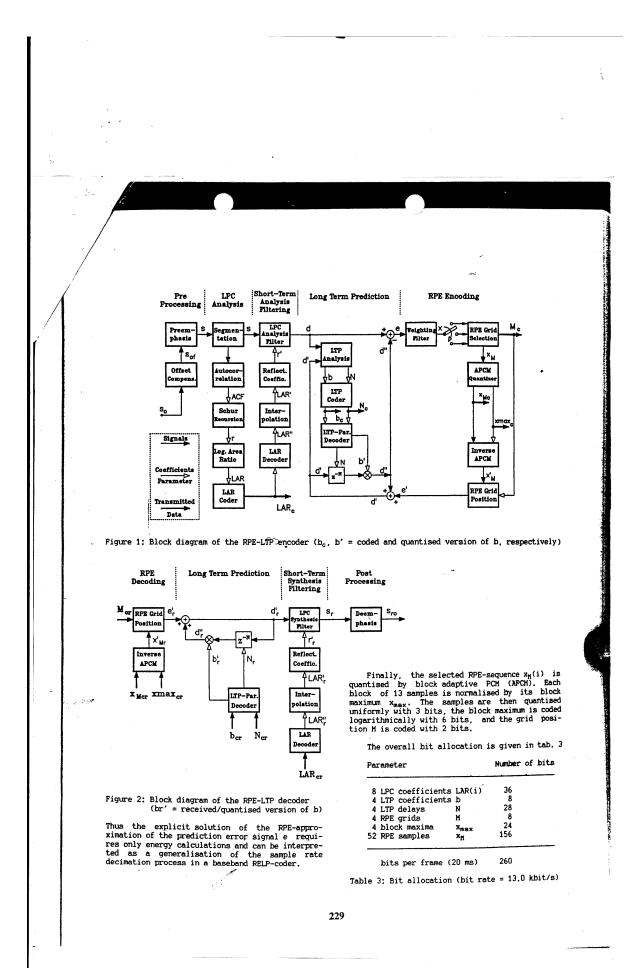
$$x_{m}(i) = x(k_{j}+m+3\cdot i); \qquad i = 0,1..12 (5)$$
  

$$k_{i} = k_{0} + j\cdot 39$$

with  $k_j$  defining the beginning of the j-th subsequent and with m denoting the phase of the decimation grid. The optimum candidate sequence  $x_{\rm H}(i)$  is selected being the one with the maximum energy /7,2/

$$E = \max_{m} \sum_{i=0}^{39} x_{m}^{2}(i); \qquad m=0,1,2,3. \quad (6)$$

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#### 4. BLOCK DIAGRAM OF THE DECODER

The decoder is shown in fig, 2. The RPE The decoder is shown in fig. 2. The RPE parameters  $M_{cr}$ ,  $x_{Mcr}$ , and  $x_{maxcr}$  are decoded and used to reconstruct the excitation  $e_r$ ' of the long-term synthesis filter which produces the excitation signal  $d'_r$  for the short-term synthesis filter. The sample rate of the denormalised RPE samples  $x_{Hr}$ ' is increased by a factor of 3 by inserting zero samples and by placing the non-zero samples in the correct temporal grid position M.

#### 5. ERROR PROTECTION

Due to the radio transmission scheme utilising time division multiplex, GMSK and (optionally) frequency hopping, the gross hit rate including error protection is 22.8 kbit/s. At the time when this paper was written, differ-At the time when this paper was written, differ-ent versions of the error protection scheme were in the discussion. Convolutional codes and Viterbi decoding will be used. The frame of 260 bits produced every 20 ms by the speech encoder will probably be sub-divided into 3 classes according to the different bit error sensitivi-ties. These three classes will be protected differently. From preliminary listening tests based on simulations of the error protection schemes, it can be concluded that the RPE-LTP codec is fairly tolerant to errors. At a bit error rate on the radio channel of 5%, no severe degradation of the speech quality was recognised.

#### 6. IMPLEMENTATIONS

The codec algorithm will be specified on bit level as an obligatory recommendation. Meanwhile, several implementations have been completed, using different 16 bit VLSI signal processors as shown in table 4.

processor: implementation by:	PCB5011 Philips	DSP-16 IBM	TMS320C25 CNET /10/
instruction cycle	125 ns	100 ns	100 ns
computational load	60 %	40 %	45 %
program memory	2 K	2 K	ЗК
external data RAM	1 K	1 K	1 K

Table 4: Comparison of the codec implementation

For the implementation using the Philips ignal processor PCB5011, a signal delay of only 28 ms has been measured.

The DSP-16 is an IBM proprietary processor which has been described in /11/.

#### 7. CONCLUSIONS

The specification of the speech codec to be used as the standard in the Pan-European digital mobile radio system is almost complete. The net and the gross bit rates are 13 and 22.8 kbit/s, respectively. The speech quality is far superior than that obtained from present day analogue mobile radio systems. The speech coding algorithm can be implemented using just a single 16 bit VLSI signal processor with external data memory of about 1Kx16 bits.

Acknowledgements: Many colleagues have contribu-Achnoleugements: Hany colleages have contribu-ted to this work. The authors would like to mention especially H. Bauer, W. Koch, D. Lorenz, P. Patrick (Philips, Nuernberg), D. Aubert, Ph. Elie, J. Paturet (IBH, La Gaude), H.J. Braum (FTZ, Darmstadt), P. Combescure, J.P. Petit, and Hdm. D. Massaloux (CNET, Lannion).

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9	To:	Weither the D C 20221					
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11	Dear Sir:						
11	Doar Bir.						
12		Please change the address of the attorneys of record in this case and direct all					
13		further communications to:					
14							
15		Lee & Hayes, PLLC W. 201 North River Drive, Suite 430					
		Spokane, WA 99201					
16		Telephone: (509)324-9256 Fax: (509)323-8979					
17							
18		Original notification of this address change was previously filed with the Office of Enrollment and Discipline, and was properly executed. A copy of the					
19		original notification is attached, pursuant to Section 601.03 of the MPEP.	•				
19							
20		I hereby certify the items listed above as enclosed are being deposited with the					
21		U.S. Postal Service as first class mail in an envelope addressed to Commissioner					
22		of Patents and Trademarks, Washington, D.C. 20231, on the below indicated date.					
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## LEE & HAYES, PLLC INTELLECTUAL PROPERTY LAW

W. 201 NORTH RIVER DRIVE, SUITE 430 SPOKANE, WASHINGTON 99201 U.S.A. (509) 324-9256 [TELEPHONE] (509) 323-8979 [FACSIMILE]

November 18, 1996

Office of Enrollment and Discipline U.S. Patent and Trademark Office Box OED Washington, D.C. 20231



Re: Change of Address Lewis C. Lee Registration No. 34,656

Dear Sir:

Pursuant to 37 CFR 10.11, this is to inform you of my new address:

Lewis C. Lee Lee & Hayes, PLLC W. 201 North River Drive, Suite 430 Spokane, WA 99201

97 MAR 18 PH 3: 30 GNOUP 280 Please make this entry on the Register of Attorneys and Agents and confirm receipt of this change of address.

Sincerely Lewis C. Lee Reg. No. 34,656

LEE & HAYES, PLLC

Page 1 of 1

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	Disposition of Claims	,	- <sup>1</sup>							
	X Claim(s) $1 - 36$			is/are pendin	g in the application.					
	Of the above, claim(s) $29 - 36$				from consideration.					
	└ Claim(s)is/are allowed. X Claim(s)is/are rejected.									
	Claim(s)is/are objected to.									
	Claim(s) $-36$	·····	are subject	to restriction or e	lection requirement.					
	Application Papers									
	See the attached Notice of Draftsperson's Patent	See the attached Notice of Draftsperson's Patent Drawing Review, PTO-948.								
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Page 2

Art Unit:

1. Restriction to one of the following inventions is required under 35 U.S.C. 121:

 I. Claims 1-28, drawn to communication system and method for adaptively encoding data depending on the effective bit rate of receiving modem, classified in class 370, subclass 465.

 II. Claims 29-36, drawn to encoder including quantizers, classified in class 375, subclass 245.

 The inventions are distinct, each from the other because of the following reasons: Inventions I and II are related as subcombinations disclosed as usable together in a single combination. The subcombinations are distinct from each other if they are shown to be separately usable. In the instant case, invention I has separate utility such as an adaptive encoding scheme without having to use the specific encoder as claimed in invention II. See MPEP § 806.05(d).
 Because these inventions are distinct for the reasons given above and have acquired a separate status in the art as shown by their different classification, restriction for examination

purposes as indicated is proper.

4. Because these inventions are distinct for the reasons given above and the search required for Group I is not required for Group II, restriction for examination purposes as indicated is proper.

5. Because these inventions are distinct for the reasons given above and have acquired a separate status in the art because of their recognized divergent subject matter, restriction for examination purposes as indicated is proper.

Art Unit:

6. During a telephone conversation with Mr. Lewis Lee on September 9, 1997 a provisional election was made with traverse to prosecute the invention of I, claims 1-28. Affirmation of this election must be made by applicant in responding to this Office action. Claims 29-36 are withdrawn from further consideration by the examiner, 37 CFR 1.142(b), as being drawn to a non-elected invention.

## Claim Rejections - 35 USC § 112

7. Claims 1-28 are rejected under 35 U.S.C. 112, second paragraph, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention.

Throughout the claims, it is not clear whether or not the "block size" means the number of bits in a unit data block which is to be encoded.

In claim 2, it is not clear whether other block sizes are selected to encode some of the data at different rate, or other block sizes are selected to parallel encode at a different rate the same data already encoded at one rate.

In claim 3, again, the indefiniteness arises from the unclear meaning of "block size". Is the claim recitation trying to define that different number of bits per block constitutes different block sizes?

In claim 5, it is not clear how the "altering" step and the "modifying" step are tied to the rest of the claim limitations; in other words, how are the steps related to the modem rates? Are

Art Unit:

those steps performed when the communication with a modem operating at a different rate is

being initiated?

In claim 6, it is not clear what is the significance of transmitting the data block at the

encoded bit stream bit rate (isn't it the most conventional thing to do?).

The indefiniteness mentioned above apply to some of the remaining claims which will not

be repeated.

## Claim Rejections - 35 USC § 103

8. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness

rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

9. Claims 1-4, 6-7, 10-18, 22, 24-28 are rejected under 35 U.S.C. 103(a) as being

unpatentable over Li, 5,309,562.

Li discloses a method and apparatus for establishing protocol spoofing from a modem. Li teaches that the initiating modem appends a modem spoofing initiation protocol word containing modem limitations to the initial negotiation frame and sends the frame to the receiving modem. The receiving modem compares its own limits with the received limits and takes the lower limit as the agreement. Both the initiating modem and the receiving modem use the agreed limits to

Art Unit:

examine the maximum block size and window size. If the block size and window size fall within the agreed limits, the spoofing service begins. See column 3, lines 33-52.

Li teaches selecting a block size for data block since the negotiation process is performed for determining the common communication parameters including the block size, between two communication sites. Li fails a specific teaching of applying the invention in audio communication environment. However, in digital communication technique, digitized audio is treated much the same way as other digital non-audio data. Therefore, it would have been obvious for one of ordinary skill in the art at the time of the invention to apply the teaching of Li in audio data servicing environment for determining encoding parameters depending on the capabilities of the receiving modem. Li also fails to teach various applications such as transmitting over a distribution network, over a communication network, and the network being a wireless communication network, or a wire-based data network. It would have been obvious for one of ordinary skill in the art to apply the disclosed teaching to various known communications environment such as the ones specified above since the principal does not have to be altered when applying it to different applications.

#### Allowable Subject Matter

10. Claims 5, 8-9, 19-21, 23 would be allowable if rewritten to overcome the rejection(s) under 35 U.S.C. 112 set forth in this Office action and to include all of the limitations of the base claim and any intervening claims.

Art Unit:

### Conclusion

11. The prior art made of record and not relied upon is considered pertinent to applicant's disclosure.

Li et al., 5,617,423, discloses a communication technique of sending voice over data with a feature of negotiating data communication parameters including speech compression parameter.

Jacobsmeyer, 5,541,955, discloses an adaptive data rate modem including adaptive data rate encoder supporting multiple data rates.

12. Any inquiry concerning this communication or earlier communications from the examiner should be directed to Min Jung whose telephone number is (703) 305-4363. The examiner can normally be reached on M-F from 9AM to 5PM.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Douglas Olms, can be reached on (703) 305-4703. The fax phone number for this Group is (703) 308-9051.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the Group receptionist whose telephone number is (703) 305-3900.

M.JUNG

Min Jung Min Jung

September 18, 1997

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UNITED STATES DEPARTMENT OF COMMERCE **Patent and Trademark Office** Address: COMMISSIONER OF PATENTS AND TRADEMARKS Washington, D.C. 20231 SERIAL NUMBER FILING DATE FIRST NAMED APPLICANT ATTORNEY DOCKETT NO. EXAMINER ART UNIT PAPER NUMBER Г DATE MAILED: **EXAMINER INTERVIEW SUMMARY RECORD** All participants (applicant, applicant's representative, PTO personnel): RWIS Lee (1) (3) Juna (4) (2) <u>>eplèmber</u> 9 Date of interview Type: X Telephonic D Personal (copy is given to D applicant D applicant's representative). Exhibit shown or demonstration conducted: 
Yes INo. If yes, brief description: Claims discussed: identification of prior art discussed: Description of the general nature of what was agreed to an agreement was reached, or any other comments: with (A fuller description, if necessary, and a copy of the amendments, if available, which the examiner agreed would render the claims allowable must be attached. Also, where no copy of the amendments which would render the claims allowable is available, a summary thereof must be attached.) 1. It is not necessary for applicant to provide a separate record of the substance of the interview. Unless the paragraph below has been checked to indicate to the contrary, A FORMAL WRITTEN RESPONSE TO THE LAST OFFICE ACTION IS NOT WAIVED AND MUST INCLUDE THE SUBSTANCE OF THE INTERVIEW (e.g., items 1-7 on the reverse side of this form). If a response to the last Office action has already been filed, then applicant is given one month from this interview date to provide a statement of the substance of the interview. 2. Since the examiner's interview summary above (including any attachments) reflects a complete response to each of the objections, rejections and requirements that may be present in the last Office action, and since the claims are now allowable, this completed form is considered to fulfill the response requirements of the last Office action. Applicant is not relieved from providing a separate record of the substance of the interview unless box 1 above is also checked. Examiner's Signature PTOL-413 (REV. 2 -93) ORIGINAL FOR INSERTION IN RIGHT HAND FLAP OF FILE WRAPPER

ED STATES PATENT AND TRADEMARK OFFICE 2 Filing Date .....October 11, 1995 Inventor...... Ferriere 3 Applicant ...... Microsoft Corporation Examiner ......M. Jung Attorney's Docket No. ..... MS1-069US Title: System and Method for Scaleable Streamed Audio Transmission Over a Network **RESPONSE TO OFFICE ACTION DATED SEPTEMBER 22, 1997** To: Commissioner of Patents and Trademarks Washington, D.C. 20231 10 From: Lewis C. Lee (Tel. 509-324-9256; Fax 509-928-2642) 11 2/4/98 Lee & Hayes, PLLC W. 201 North River Drive, Suite 430 12 (ĸ Spokane, WA 99201 13 14 In the Claims: 15 Claims 1-36 were presented in the original application. 16 Claims 29-36 have been withdrawn from consideration. 17 Kindly cancel claims 1-4, 7, and 15-18 without prejudice. 18 Claims 5-6, 8-13, and 19-23 are amended. 19 Claims 14 and 24-28 remain unchanged. 20 New claims 37-48 are added. 2/02/1998 MPEOPLE 1 FC:103 2 FC:102 22 0056 DAH: 120769 08540818 CH Claims 5-6, 8-14, 19-28, and 37-48 are pending. 66.00 CH 574.00 CH 22 23 24 25 LEE & HAYES, PLLC 1217971103 G:\MS1\069us\MS1-069US M01.doc

Please amend claims 5-6, 8-13, and 19-23 as follows:

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23 24 1 S. (Amended) A method for encoding digital audio data to be transmitted to a modem operating at an effective bit rate, the method comprising the following steps: [as recited in claim 4 further comprising the following additional steps:] sampling audio data at a first input sampling rate to produce audio samples; encoding the audio samples into audio data blocks of a first block size selected from among a set of available block sizes, the block size representing a number of data bits contained within an individual audio data block, wherein the first block size and the first input sampling rate provide a first encoded bit stream bit rate that is less than or equal to the effective bit rate of the modem;

subsequently altering at least one of the first block size to a second block size or the first input sampling rate to a second input sampling rate; and

[modifying] providing [the] a second encoded bit stream bit rate as a result of the altering step by performing at least one of the following two steps: (1) sampling the audio data at the [altered] second input sampling rate or (2) encoding the audio samples into audio data blocks having the second [of a different] block size.

 $\partial \mathcal{K}$ . (Amended) A method as recited in claim [4]  $\mathcal{L}$  further comprising the step of <u>initially</u> transmitting the audio data blocks at the <u>first</u> encoded bit stream bit rate and <u>subsequently</u> transmitting the audio data blocks at the second encoded bit stream bit rate.

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3. (Amended) A method for supplying digital audio files to a recipient, the recipient having a modem operating to receive digital data at an effective bit rate, the audio files being configured into individual audio data blocks wherein each audio data block contains a certain number of bits of digital audio data sampled at an input sampling rate, the method comprising the following steps: [as recited in claim 7 further comprising the following additional steps:]

storing multiple versions of [the] an audio file, each version of the audio file being [that are] configured in audio data blocks of different block sizes and produced using different input sampling rates, wherein the block size represents a number of data bits contained within an individual audio data block; [and]

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LEE & HAYES, PLLC

choosing an appropriate version <u>of the audio file</u> that has a block size and an input sampling rate which produces [the] <u>a</u> bit stream bit rate that is less than or equal to the effective bit rate of the recipient's modem; <u>and</u>

transmitting the audio data blocks at the bit stream bit rate to the recipient's modem.

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17 (Amended) A method for supplying digital audio files to a recipient, the
18 recipient having a modem operating to receive digital data at an effective bit rate,
19 the method comprising the following steps: [as recited in claim 7 further
20 comprising the following additional steps:]

storing [the] an audio file in uncompressed format; [and]

configuring [an] the audio file into individual audio data blocks in real-time
 wherein each audio data block contains a selected number of bits of digital audio
 data sampled at a selected input sampling rate, the selected number of bits and the
 selected input sampling rate determining a bit stream bit rate that is less than or

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equal to the effective bit rate of the recipient's modem; and [prior to the transmitting step]

transmitting the audio data blocks at the bit stream bit rate to the recipient's modem.

416. (Amended) A method as recited in claim [7] swherein the transmitting step comprises transmitting the audio data blocks over a distribution network.

35 1 (Amended) A method as recited in claim [7] 4 wherein the transmitting step comprises transmitting the audio data blocks over a communication network.

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(Amended) A method as recited in claim [7] further comprising the steps of receiving the audio data blocks at the recipient and reproducing audio sound from the audio data blocks as they are received.

(Amended) A method for transmitting multiple digital audio files concurrently to a recipient, the recipient having a modem operating to receive digital data at an effective bit rate, the method comprising the following steps:

performing for each digital audio file the following steps:

configuring the audio file into individual audio data blocks, each audio data block containing a certain number bits of digital audio data sampled at an input sampling rate;

selecting a block size for the audio data blocks from among a set of available block sizes and an input sampling rate from among a set of available input sampling rates that determine a bit stream bit

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rate, the block size representing the number of bits of digital audio data in an individual audio data block;

said selecting step selecting the block size and the input sampling rate for each audio file which ensure that a total bit stream bit rate made up of combined bit stream bit rates of all digital audio files is less than or equal to the effective bit rate of the recipient's modem; and

transmitting the audio data blocks for each audio file at the bit stream bit rate to the recipient's modem.

13.19. (Amended) An audio file distribution system [as recited in claim 16 wherein:] comprising:

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23 24 a client computing unit having a modem operating to receive digital data at an effective bit rate;

[the] an audio file database [stores] to store multiple versions of [each] an audio file, each version of the audio file being [that are] configured in audio data blocks of different block sizes and produced using different input sampling rates, wherein block size represents a number of data bits contained within an individual audio data block; and

[the] an audio server [selects] to select an appropriate version of the audio file that has a block size and <u>an input</u> sampling rate which produces [the] <u>a</u> bit stream bit rate that is less than or equal to the effective bit rate of the client's modem, the audio server retrieving the appropriate version from the audio file database and supplying the audio file to the client computing unit.

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RPX Exhibit 1013 - Page 187

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15,26. (Amended) An audio file distribution system [s recited in claim 16 wherein:] comprising:

a client computing unit having a modem operating to receive digital data at an effective bit rate;

[the] an audio file database [stores the] to store an audio [files] file in uncompressed format; and

[the] an audio server [is configured] to encode the audio file into individual audio data blocks in real-time wherein each audio data block contains a selected number of bits of digital audio data sampled at a selected input sampling rate, the selected number of bits and the selected input sampling rate determining a bit stream bit rate that is less than or equal to the effective bit rate of the client's modem.

 $17_{21}$ . (Amended) An audio file distribution system [as recited in claim 16 wherein] <u>comprising</u>:

a client computing unit having a modem operating to receive digital data at an effective bit rate;

an audio file database to store an audio file; and

[the] an audio server to supply the audio file as individual audio data blocks which contain a certain number of bits of digital audio data that have been sampled at a selected sampling rate, the audio server [has] having a size/rate lookup table listing various combinations of [block sizes] the number of bits and the sampling rates indexed with associated encoded bit stream bit rates, [and] the audio server [is] being configured to select the [block size] number of bits and the sampling rate

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using the size/rate lookup table so that the associated encoded bit stream bit rate is less than or equal to the effective bit rate of the client's modem.

 $|\frac{1}{22}$ . (Amended) An audio file distribution system as recited in claim [16]  $\frac{1}{22}$  wherein the client computing unit decodes the audio data blocks and reproduces audio sound therefrom as the audio data blocks are received from the audio server.

<sup>2</sup>23. (Amended) An audio file distribution system as recited in claim 16prising

a client computing unit having a modem operating to receive digital data at an effective bit rate;

an audio file database to store a plurality of audio files; and

an audio server to retrieve multiple audio files from the audio file database
 and encode the audio files as individual audio data blocks which contain a certain
 number bits of digital audio data that have been sampled at a selected sampling
 rate wherein the number of bits of digital data and the sampling rate are selected to
 provide an encoded bit stream bit rate that is less than or equal to the effective bit
 rate of the client's modem; and

[the audio server encodes multiple digital audio files into audio data blocks; and]

the client computing unit is configured to decode the audio data blocks into audio frames, mix the audio frames, and reproduce sound from the audio frames.

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Please add new claims 37-48 as follows:

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 $\beta^{-37}$ . A method as recited in claim  $\beta$  wherein the transmitting step comprises transmitting the audio data blocks over a distribution network.--

--40. An audio file distribution system as recited in claim 20 wherein the client computing unit decodes the audio data blocks and reproduces audio sound therefrom as the audio data blocks are received from the audio server.--

--41. An audio file distribution system as recited in claim 21 wherein the client computing unit decodes the audio data blocks and reproduces audio sound therefrom as the audio data blocks are received from the audio server.--

 $\frac{1}{1}$  An audio file serving system for serving an audio file to a recipient having a modem that receives digital data at an effective bit rate, comprising:

an audio file database to store multiple versions of an audio file, each version of the audio file being configured in audio data blocks having different block sizes and produced using different input sampling rates, wherein block size

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represents a number of data bits contained within an individual audio data block; and

an audio server to select an appropriate version of the audio file that has a block size and an input sampling rate that produces a bit stream bit rate that is less than or equal to the effective bit rate of the recipient's modem, the audio server retrieving the appropriate version from the audio file database and supplying the audio file to the recipient.--

40 -43. An audio file serving system for serving an audio file to a recipient having a modem that receives digital data at an effective bit rate, comprising:

an audio file database to store an audio file in uncompressed format; and an audio server to encode the audio file into individual audio data blocks in real-time wherein each audio data block contains a selected number of bits of digital audio data sampled at a selected input sampling rate, the selected number of bits and the selected input sampling rate determining a bit stream bit rate that is less than or equal to the effective bit rate of the recipient's modem.--

an audio file database to store an audio file; and

an audio server to supply the audio file as individual audio data blocks
which contain a certain number of bits of digital audio data that have been sampled
at a selected sampling rate, the audio server having a size/rate lookup table listing
various combinations of the number of bits and the sampling rates that yield
associated encoded bit stream bit rates, the audio server being configured to select

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the number of bits and the sampling rate using the size/rate lookup table so that the associated encoded bit stream bit rate is less than or equal to the effective bit rate of the recipient's modem.--

--48. A method for supplying digital audio files to a recipient, the recipient having a modern to receive digital data at an effective bit rate, the audio files being configured into individual audio data blocks wherein each audio data block has a block size, which represents a number bits of digital audio data, and an input sampling rate, which represents the sample rate at which the digital audio data is sampled, the method comprising the following steps:

storing various combinations of block sizes and sampling rates in a table;

selecting a block size and a sampling rate from the table that yield an encoded bit stream bit rate is less than or equal to the effective bit rate of the recipient's modem; and

supplying the audio file at the encoded bit stream bit rate.--

--46. In a system for supplying digital audio files to a recipient having a modem to receive digital data at an effective bit rate, the audio files being stored in multiple different versions having audio data blocks of different numbers of data bits taken at different input sampling rates, a program embodied on a compute-readable medium, comprising:

computer-executable instructions to select a version of the audio file that has an appropriate number of data bits and an input sampling rate to produce a bit stream bit rate that is less than or equal to the effective bit rate of the recipient's modem; and

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computer-executable instructions to supply the selected version of the audio file to the recipient.--

--47. In a system for supplying digital audio files to a recipient having a modem to receive digital data at an effective bit rate, the audio files being stored in an uncompressed format, a program embodied on a compute-readable medium comprising computer-executable instructions to encode an audio file into individual audio data blocks in real-time wherein each audio data block contains a selected number of bits of digital audio data sampled at a selected input sampling rate, the selected number of bits and the selected input sampling rate determining a bit stream bit rate that is less than or equal to the effective bit rate of the recipient's modem.--

--48. In a system for supplying digital audio files to a recipient having a modem to receive digital data at an effective bit rate, the audio files being configured into individual audio data blocks wherein each audio data block has a block size, which represents a number bits of digital audio data, and an input sampling rate, which represents the sample rate at which the digital audio data is sampled, a program embodied on a compute readable medium, comprising:

computer-executable instructions to index a size/rate lookup table listing various combinations of block sizes and sampling rates and select a combination that yields an encoded bit stream bit rate that is less than or equal to the effective bit rate of the recipient's modem; and

computer-executable instructions to supply the audio file at the encoded bit stream bit rate.--

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#### **REMARKS**

Applicant respectfully requests reconsideration and allowance of the subject application. Claims 5-6, 8-13, and 19-23 are amended and claims 1-4, 7, and 15-18 are canceled without prejudice. New claims 37-48 are added. Claims 5-6, 8-14, 19-28, and 37-48 are pending in this application.

#### Allowable Subject Matter

Claims 5, 8-9, 19-21, and 23 are indicated as allowable if rewritten in independent form and to overcome the §112 rejection (discussed below). Applicant thanks the Examiner for recognizing the patentability of these claims.

Claims 5, 8-9, 19-21, and 23 are rewritten in independent form. These claims are in condition for allowance.

#### **Restriction Requirement**

The claims have been subjected to a restriction requirement under 35 U.S.C. § 121. In particular, the Examiner has imposed the following restriction:

 Invention I: Claims 1-28, drawn to a communication system and method for adaptively encoding data depending on the effective bit rate of receiving modem, classified in class 370, subclass 465.
 Invention II: Claims 29-36, drawn to an encoder including quantizers, classified in class 375, subclass 245.

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During a telephone conference of September 9, 1997, Applicant elected, with traverse, to prosecute Invention I, claims 1-28. This election is hereby affirmed.

Applicant respectfully traverses the restriction requirement. It is believed that the Office will search both classes when examining the elected Invention I. To support this belief, the references cited by the Examiner for Invention I are primarily classified in the two classes 370 and 375 for both Inventions I and II. Notice that Jacobsmeyer (U.S. Patent No. 5,541,955) is primarily classified in class 375, which contains Invention II. The Li et al. reference (U.S. Patent No. 5,617,423) is primarily classified in class 370, which contains Invention I. Moreover, the Li et al. reference shows the field of search including both classes 370 and 375.

As further evidence supporting withdrawal of the restriction requirement, Applicant notes that the two groups of claims contain overlapping subject matter. For instance, claim 24 defines a communication system having first and second communication units, each of which is equipped with an audio coder/decoder having multiple quantizers that encode digital audio samples. Dependent claim 27 further requires that the audio coder/decoder be a *predictive* audio coder/decoder. Claims 24 and 27 are indicated as being contained in Invention I.

On the other hand, claim 29, which is indicates as being part of invention II, defines a *predictive* audio coder having, among other things, an encoder with multiple quantizers. It would seem that for the Office to adequately search the aspects of claim 24 and 27, the Office would most likely effectively search for most of the same aspects in claim 29. Restricting the claims into two cases would therefore result in duplicative searches.

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Since the same search is required for both inventions, it would prove more efficient and cost effective to examine all of the presented claims. If the restriction requirement is maintained, Applicant will experience additional fees associated with filing, prosecution, issuance, and maintenance costs. The Office will experience an additional burden of repetitive searching that can be conveniently handled in a single application.

Accordingly, Applicant respectfully requests that the restriction requirement be withdrawn.

#### <u>35 U.S.C. § 112</u>

Claims 1-28 stand rejected under 35 U.S.C. §112, second paragraph, as being indefinite. The remaining claims are amended to clarify the issues raised by the Examiner. In view of these amendments, Applicant respectfully requests that the §112 rejection be withdrawn.

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#### <u>35 U.S.C. § 103</u>

Claims 1-4, 6-7, 10-18, 22, and 24-28 stand rejected under 35 U.S.C. § 103
as being unpatentable over U.S. Patent No. 5,309,562 to Li (hereinafter "Li").
Applicant respectfully traverses the rejection.

<sup>20</sup> Claims 1-4 are canceled without prejudice.

21 Claim 6 is amended to depend from allowable claim 5, and hence is in 22 condition for allowance.

**Claim 7** is canceled without prejudice.

Claims 10-12 are amended to depend from allowable claim 8, and hence
 are in condition for allowance.

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Claim 13 defines a method for transmitting multiple digital audio files concurrently to a recipient. The method includes "selecting the block size and the input sampling rate for each audio file which ensure that a total bit stream bit rate made up of combined bit stream bit rates of all digital audio files is less than or equal to the effective bit rate of the recipient's modem."

Li does not teach or suggest the ability to transmit multiple digital audio files concurrently, as claim 13 requires. For this reason, Applicant respectfully requests that the §103 rejection of claim 13 be withdrawn.

Claim 14 depends from claim 13 and is allowable over Li by virtue of this dependency. In addition, claim 14 requires "reproducing and mixing audio sound 10 from the audio data blocks as they are received." This step is not taught or 11 suggested by Li. 12

Claims 15-18 are canceled without prejudice.

Claim 22 is amended to depend from allowable claim 19. Thus, this claim is in condition for allowance.

Claim 24 defines a communication system having first and second 16 communication units that are "equipped with an audio coder/decoder having 17 multiple quantizers that encode the digital audio samples into various sized audio 18 data blocks which contain various quantities of bits of the audio samples". 19 Further, the first and second communication units are "using an appropriate input 20 sampling rate and selecting an appropriate quantizer to encode the audio samples 21 into audio data blocks that yield an encoded bit stream bit rate less than or equal to 22 the smallest effective bit rate of the modems." 23

Li does not teach or suggest a communication unit that employs a codec with multiple quantizers, and selecting the appropriate quantizer to encode the 25

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samples in order to produce a bit rate that is appropriate for the receiving unit. For this reason, claim 24 is patentable over Li. Applicant respectfully requests that the §103 rejection of claim 24 be withdrawn.

4 Claims 25-28 depend from claim 24 and are allowable by virtue of this 5 dependency.

<u>New Claims</u>

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New claims 37-39 are identical to claims 10-12, but depend from allowable
 claim 9 as opposed to allowable claim 8. Accordingly, these claims are in
 condition for allowance.

New claims 40 and 41 are identical to claim 22, but depend from allowable
 claims 20 and 21, respectively.

New claims 42-44 are directed to a server system. These claims are similar
 to allowable claims 19-21, but are directed only to the server while omitting
 recitation of the client.

New claim 45 is a method claim that is similar to allowable claim 21.

New claims 46-48 are directed to a program embodied on a computer readable medium. These claims contain limitations similar to those in allowable
 claims 19-21.

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# <u>Conclusion</u>

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Claims 5-6, 8-14, 19-28, and 37-48 are in condition for allowance. Applicant respectfully requests reconsideration of these claim, as well as consideration of claims 29-36, and prompt issuance of the subject application.

Date: Dec. 17, 1997

Respectfully Submitted,

By: 01.

Lewis C. Lee Reg. No. 34,656 (509) 324-9256

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# IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Application Serial No	
Filing Date	
Inventor	
Applicant	
Attorney's Docket No.	
Title: System and Method for Scaleable Audio Transmission Over a Network	
TRANSMITTAL LETTER AND CERTIFICATE OF MAILI	NG
To: Commissioner of Patents and Trademarks,	
Washington, D.C. 20231	. 💬
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From: Lewis C. Lee (Tel. 509-324-9256; Fax 509-323-8979)	no en
Lee & Hayes, PLLC	181 - 6 - 5 181 - 6 - 5 181 - 6 - 5
W. 201 North River Drive, Suite 430	<b>O</b> 100
Spokane, WA 99201	
The following enumerated items accompany this transmittal letter and are	being submitted for the
matter identified in the above caption.	song susmitted for the
1. Transmittal letter including Certificate of Mailing	
2. Response to Office Action Dated September 22, 1997	
3. Return Post Card	
Large Entity Status [x] Small Entity Status []	
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	Application No. Applicant(s)
Office Action Summary	Examiner Group Art Unit
•	Min Jung 2931
The MAILING DATE of this communication appear	rs on the cover sheet beneath the correspondence address
eriod for Response	
SHORTENED STATUTORY PERIOD FOR RESPONSE IS SI AILING DATE OF THIS COMMUNICATION.	ET TO EXPIRE
- Extensions of time may be available under the provisions of 37 CFR 1. from the mailing date of this communication.	.136(a). In no event, however, may a response be timely filed after SIX (6) MONTI
	a response within the statutory minimum of thirty (30) days will be considered time ault, expire SIX (6) MONTHS from the mailing date of this communication .
	by statute, cause the application to become ABANDONED (35 U.S.C. § 133).
tatus	
X Responsive to communication(s) filed on	er 23, 1997
X This action is <b>FINAL.</b>	
Since this application is in condition for allowance except	for formal matters, prosecution as to the merits is closed in
accordance with the practice under Ex parte Quayle, 1935	5 C.D. 1 1; 453 O.G. 213.
isposition of Claims	
X Claim(s) 5-6, 8-14, 19-28, 29	is/are pending in the application. 48 is/are withdrawn from consideration.
Of the above claim(s) 29-36 and 46-	19
	:48 is/are withdrawn from consideration.
X Claim(s) 5-6, 8-14, 19-28. 37-	- 45 is/are allowed.
≠ Claim(s) <u>5-6, 8-14, 19-28, 37</u> -	- 45is/are allowed.
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$\begin{array}{c} & \text{Claim(s)} \\ \hline & \text{Claim(s)} \\ \hline & \text{Claim(s)} \\ \hline & \text{Claim(s)} \\ \hline \end{array}$	- 45 is/are allowed. is/are rejected. is/are objected to.
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#### Serial Number: 08/540,818

Art Unit: 2731

#### Page 2

#### **DETAILED ACTION**

#### Election/Restriction

1. Applicant's election with traverse of the Restriction made in Paper No. 7 is acknowledged. The traversal is on the ground(s) that both Inventions I and II require a search in class 370 and class 375. This is not found persuasive because the examiner not only based her requirement of restriction on the grounds that the search areas are different, but also on the grounds that the inventions are related as subcombinations disclosed as usable together in a single combination, and that the two inventions have acquired a separate status in the art as shown by their different classification, and also by their recognized divergent subject matter. Examiner agree with the applicants, however, that for the search to be complete, both the areas in class 370 and class 375 have to be covered. In other words, although it would not be required to search class 375 for the invention I, it would be reasonable to include the search in class 375. However, the evidence of duplicate search area alone does not justify that the inventions I and II are directed to the same invention. Claims 29-36, which are directed to an encoder having the details of encoder elements are most properly classified in class 375, subclass 245, and they are different from claims 1-28 which are most properly classified in class 370, subclass 465, and which are a lot more that just an encoder; e.g., communication system including an encoder.

The requirement is still deemed proper and is therefore made FINAL.

Serial Number: 08/540,818 Art Unit: 2731

2. This application contains claims 29-36 drawn to an invention nonelected with traverse in Paper No. 8. A complete reply to the final rejection must include cancellation of nonelected claims or other appropriate action (37 CFR 1.144) See MPEP § 821.01.

3. Newly submitted claims 46-48 are directed to an invention that is independent or distinct from the invention originally claimed for the following reasons: This invention is directed to a computer program embodied on a computer-readable medium for effecting remote data accessing, classified in class 395, subclass 200.47.

Since applicant has received an action on the merits for the originally presented invention, this invention has been constructively elected by original presentation for prosecution on the merits. Accordingly, claims 46-48 are withdrawn from consideration as being directed to a non-elected invention. See 37 CFR 1.142(b) and MPEP § 821.03.

#### Allowable Subject Matter

4. Claims 5-6, 8-14, 19-28, 37-45 are allowed.

5. The following is a statement of reasons for the indication of allowable subject matter: Prior art fail to teach adaptation of bit rates and block sizes of audio data to be transmitted, and storage of different versions of same data corresponding to the different rates and block sizes, depending on the effective bit rates of modems.

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#### **Response to Arguments**

6. Applicant's arguments filed December 23, 1997 have been fully considered but they are not persuasive. The traversal of the restriction requirement was considered. Examiner maintains her position on the restriction for the reasons provided above.

#### Conclusion

7. THIS ACTION IS MADE FINAL. Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the mailing date of this final action.

8. Any inquiry concerning this communication or earlier communications from the examiner should be directed to Min Jung whose telephone number is (703) 305-4363. The examiner can normally be reached on M-F from 9AM to 5PM.

Page 4

Serial Number: 08/540,818

Art Unit: 2731

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Chi Pham, can be reached on (703) 305-4378. The fax phone number for the organization where this application or proceeding is assigned is (703) 308-9051.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is (703) 305-3900.

M.JUNG

April 9, 1998

MIN JUNG PATENT EXAMINER GROUP 2600 2/3

Page 5

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2	Application Serial No
3	Inventor
.4	Applicant Microsoft Corporation Group Art Unit
	ExaminerM. Jung
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Nease, entro mj 7 6/15/98 8	RESPONSE TO FINAL OFFICE ACTION DATED APRIL 14, 1998       27         To:       Commissioner of Patents and Trademarks       27         Washington, D.C. 20231       0
9	To: Commissioner of Patents and Trademarks 00 2000
Í	Washington, D.C. 20231
10	
11	From: Lewis C. Lee (Tel. 509-324-9256; Fax 509-928-2642)
. 12	Lee & Hayes, PLLC W. 201 North River Drive, Suite 430
12	Spokane, WA 99201
13	
14	
	In the Claims:
15	
16	Claims 5-6, 8-14, and 19-48 were pending at the time of the Final Action.
17	Kindly cancel claims 29-36 and 46-48 without prejudice.
	Claims 5-6, 8-14, 19-28, and 37-45 remain unchanged and pending in this
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# **REMARKS**

Applicant respectfully requests reconsideration and allowance of the subject application. Claims 29-36 and 46-48 are canceled without prejudice. Claims 5-6, 8-14, 19-28, and 37-45 are pending.

#### **Restriction Requirement**

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The Examiner has made the restriction final and requires cancellation of the non-elected claims 29-36 and 46-48. In compliance with this requirement, the non-elected claims are canceled without prejudice. Applicant reserves the right to pursue these claims in a separate application.

### Allowed Claims

Date: May 11, 1998

Claims 5-6, 8-14, 19-28, and 37-45 are allowed. These claims remain unchanged and in condition for allowance.

Respectfully Submitted,

By: m

Lewis C. Lee Reg. No. 34,656 (509) 324-9256

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LEE & HAYES, PLLC

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1	IN THE UNITED STATES PATENT AND TRADEMARK OFFICE
	<b>CADUE</b>
2	Application Serial No
3	Filing DateOctober 11, 1995 InventorFerriere
-	ApplicantMicrosoft Corporation
4	Attorney's Docket No
5	Title: System and Method for Scaleable Audio Transmission Over a Network
	Title: System and Method for Scaleable Audio Transmission Over a Network TRANSMITTAL LETTER AND CERTIFICATE OF MAILING To: Commissioner of Patents and Trademarks, Washington D.C. 20231
6	Kuin En En
~~~	To: Commissioner of Patents and Trademarks,
( /	Washington, D.C. 20231
8	Attorney's Docket No
	From: Lewis C. Lee (Tel. 509-324-9256; Fax 509-323-8979)
9	Lee & Hayes, PLLC
10	W. 201 North River Drive, Suite 430
	Spokane, WA 99201
11	The following enumerated items accompany this transmittal letter and are being submitted for the
12	matter identified in the above caption.
	<ol> <li>Transmittal letter including Certificate of Mailing</li> <li>Response to Office Action Dated April 14, 1998</li> </ol>
13	3. Return Post Card
14	Large Entity Status [x] Small Entity Status []
15	The Commissioner is hereby authorized to charge payment of fees or credit overpayments to Deposit Account No. 50-0463 in connection with any patent application processing fees under 37 CFR
16	1.17; and any additional filing fees under 37 CFR 1.16 for the presentation of extra claims.
	Production Proposition
17	Date: <u>May 11, 1993</u> By: <u>Lewis C. Lee</u>
18	Reg. No. 34,656
10	CERTIFICATE OF MAILING
19	<u>CERTIFICATE OF MAILING</u>
20	I hereby certify that the items listed above as enclosed are being deposited with the U.S. Postal Service as either first class mail, or Express Mail if the blank for Express Mail No. is completed below, in
20	an envelope addressed to The Commissioner of Patents and Trademarks, Washington, D.C. 20231, on the
21	below-indicated date. Any Express Mail No. has also been marked on the listed items.
	Express Mail No. (if applicable)
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23	Date: May 11, 1998 By: Helen M. Hare Helen M. Hare
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		the examiner in charge		•		MIN JUNG	
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#### Serial Number: 08/540,818

#### Art Unit: 2731

 An examiner's amendment to the record appears below. Should the changes and/or additions be unacceptable to applicant, an amendment may be filed as provided by 37 CFR 1.312. To ensure consideration of such an amendment, it MUST be submitted no later than the payment of the issue fee.

Authorization for this examiner's amendment was given in a telephone interview with Mr. Lewis C. Lee on June 15, 1998.

2. The application has been amended as follows:

#### **IN THE CLAIMS:**

In claim 23, line 1, "as recited in claim 16" has been deleted.

In claim 23, line 2, "wherein" has been changed to ----comprising----.

3. Any inquiry concerning this communication or earlier communications from the examiner should be directed to Min Jung whose telephone number is (703) 305-4363. The examiner can normally be reached on M-F from 9AM to 5PM.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Chi Pham, can be reached on (703) 305-4378. The fax phone number for the organization where this application or proceeding is assigned is (703) 308-9051.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is (703) 305-3900.

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Art Unit: 2731

Min Jung Min Jung PATENT EXAMINER GROUP 2000 203/ Page 3

M.JUNG

June 15, 1998

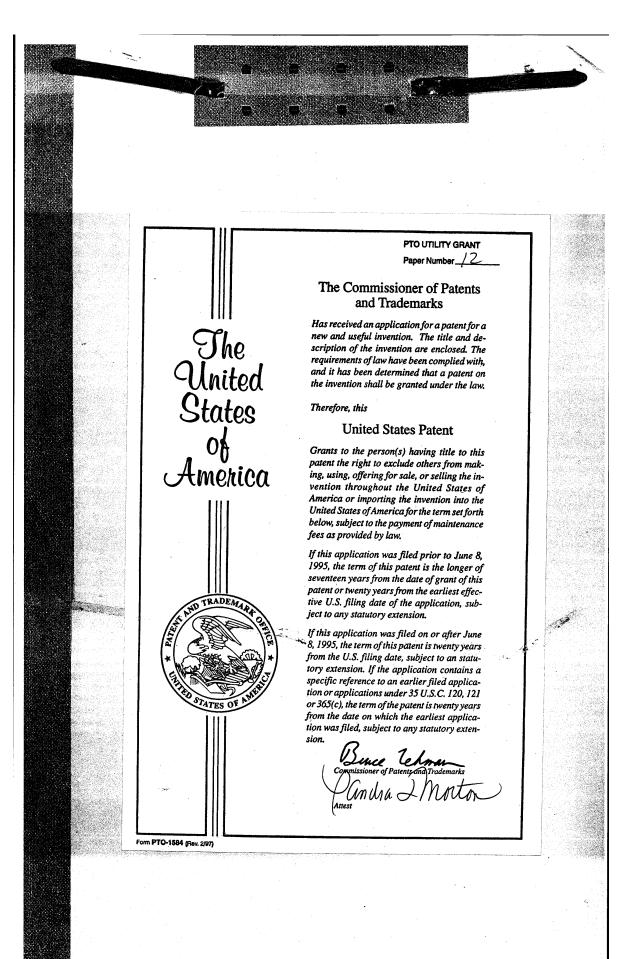
UNITED STATES DEPARTMENT OF COMMERCE Patent and Trademark Office Address: COMMISSIONER OF PATENTS AND TRADEMARKS Washington, D.C. 20231 SERIAL NUMBER FILING DATE FIRST NAMED APPLICANT ATTORNEY DOCKETT NO. 08/540,818 10/11/95 FERRIERE  $\mathbf{p}$ MS1069US EXAMINER LM61/0617 LEE & HAYES, PLLC · JUNG, M W. 201 NORTH RIVER DRIVE SUITE 430 ART UNIT PAPER NUMBER SPOKANE, WA 99201  $\Pi$ 2731 DATE MAILED: 06/17/98 **EXAMINER INTERVIEW SUMMARY RECORD** All participants (applicant, applicant's representative, PTO personnel): wis. C. Lee (3) (1)Jung hne Date of Intervie Type: X Telephonic D Personal (copy is given to D applicant D applicant's representative). Exhibit shown or demonstration conducted: 
Yes No. If yes, brief description: ... Agreement X was reached with respect to some or all of the claims in question. 

was not reached. 23 Claims discussed: Identification of prior art discussed: It was noted th Description of the general nature of what was agreed to if an agreement was reached, or any other comments: was agreed a cancellea make Kanguage ianges attached examiners (A fuller description, if necessary, and a copy of the amendments, if available, which the examiner agreed would render the claims allowable must be attached. Also, where no copy of the amendments which would render the claims allowable is available, a summary thereof must be attached.) 1. It is not necessary for applicant to provide a separate record of the substance of the interview. Unless the paragraph below has been checked to indicate to the contrary, A FORMAL WRITTEN RESPONSE TO THE LAST OFFICE ACTION IS NOT WAIVED AND MUST INCLUDE THE SUBSTANCE OF THE INTERVIEW (e.g., items 1-7 on the reverse side of this form). If a response to the last Office action has already been filed, then applicant is given one month from this interview date to provide a statement of the substance of the interview. 2. Since the examiner's interview summary above (including any attachments) reflects a complete response to each of the objections, rejections and requirements that may be present in the last Office action, and since the claims are now allowable, this completed form is considered to fulfill the response requirements of the last Office action. Applicant is not relieved from providing a separate record of the substance of the interview unless box 1 above is also checked. Examine s Signature PTOL-413 (REV. 2 -93) ORIGINAL FOR INSERTION IN RIGHT HAND FLAP OF FILE WRAPPER

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LEE & HAYES, PLLC         W. 201 NORTH RTVER DRIVE GUITE 430         SPOKANE, WA 99201         APPLICATION NO.       FLING DATE         08/540,813       10/11/95         08/540,813       10/11/95         08/540,813       10/11/95         08/540,813       10/11/95         08/540,813       10/11/95         08/540,813       10/11/95         08/540,813       10/11/95         08/540,813       10/11/95         08/540,813       10/11/95         08/540,813       10/11/95         08/540,813       10/11/95         Test Minde       2731         06/17/95         Weinton       SYSTEM AND METHOD FOR SCALEABLE STREAMED OND TRANSMISSION OVER A         NETWORK       04/17/95         2       MS1069US         370-465       F41       UTILITY         0       \$1320.00       09/17/95         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PROSCUTION ON THE MERTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PHEISUE FEE MUST BE PAID WITHIN THREE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS         POLOCTION SHALL BE REGARDED AS ABANDONCE.       HIS STATUTORY PENOD CANNOT BE EXTENDED.	LLEE & HAVES, PLLC         W. 2011 NORTH RIVER DRIVE GUITE 430         SPOKANE, WA 99201         APPLICATION NO.       PLING DATE         08/540,818       10/11/95         JUNG, M       2731         06/17//9         APPLICATION NO.       PLING DATE         08/540,818       10/11/95         JUNG, M       2731         06/17//9         Antrophysics       PHILIPPE         THE OF       SYSTEM AND METHOD FOR SCALEABLE STREAMED ONTIO TRANSMISSION OVER A         NETWORK       SYSTEM AND METHOD FOR SCALEABLE STREAMED ONTIO TRANSMISSION OVER A         ATTYS DOCKETNO.       QLASSSUBCLASS         2       MS1069US       370-465         2       MS1069US       370-465         2       MS1069US       370-465         2       MS1069US       370-465         4       UTILITY       NO         10       STOSECTION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PROSCUTION ON THE MERTIS IS CLOSED.       THE ISSUE FEE MUST BE PAID WITHIN THISE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS         PHILLEPTITY IS SHOWN BOVE, OT       HI the SMALL ENTITY status shown above.         THE ISSUE FEE DUE Shown above.       If the SMALL ENTITY is thown as VES, wenthy your curu	NOTICE OF ALLO	WANCE AND ISSUE FEE DUE	
W. 201 NORTH RIVER DRIVE SUITE 430 SPOKANE, WA 99201         APPLICATION NO.       FLING DATE       TOTAL CLAMS       EXAMINER AND GROUP ART UNIT       DATE MAILED         08/540,818       10/11/95       JUNIG, M       2731       06/17/95         First Numod Applicant       FERRIERE, PHILIPPE       DATE DUE       06/17/95         ME OF WENTION       SYSTEM AND METHOD FOR SCALEABLE STREAMED ONDID TRANSMISSION OVER A NETWORK       OATE DUE         ATTYS DOCKET NO.       CLASS-SUBCLASS       BATCH NO.       APPLN.TYPE       SMALL ENTITY       FEE DUE       OATE DUE         2       MS1069US       370-465       DTO       F41       UTILITY       NO       \$1320.00       09/17/95         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         ROBOSECUTION ON THE MERTIS IS CLOSED.         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         ROBOSECUTION ON THE MERTIS IS CLOSED.         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         ROBOSECUTION ON THE MERTIS IS CLOSED.         INTE STAND TRADEMARK OF THE MAILING DATE OF THIS NOTICE OR THIS SPECIATION SHALL ENTITY IS AND NOTHER MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS SPECIATION SHALL ENTITY Status shown above.       If the Sta	W. 201 NORTH RIVER DRIVE SUITE 430 SPOKANE, WA 99201         APPLICATION NO.       FILNG DATE       TOTAL CLAIMS       EXAMINER AND GROUP ART UNIT       DATE MAILED         08/540,818       10/11/95       JUNIG, M       2731       06/17/9         First Named Application       FERRIERE,       PHILIPPE       2731       06/17/9         The OF WENTION       SYSTEM AND METHOD FOR SCALEABLE STREAMED ON TRANSMISSION OVER A NETWORK       APPLILTY       FERVIEW       DATE DUE         2       MS1069US       370-465 000       F41       UTILITY       NO       \$1320.00       09/17/9         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PROSECUTION ON THE MERTIS IS CLOSED.         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PROSECUTION ON THE MERTIS IS CLOSED.         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PROSECUTION ON THE MERTIS IS CLOSED.         THE RESUE FEE MUST BE PAID WITHIN THREE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS SPECIATION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED.         HOW TO RESPOND TO THIS NOTICE:         Review the SMALL ENTITY status shown above.         AT the status is the same, pay the FEE DUE shown above.         PAT B-Issue Fee Transmittal shou		LM61/0617	
APPLICATION NO.       FILING DATE       TOTAL CLAMMS       EXAMINER AND GROUP ART UNIT       DATE MAILED         08/540,818       10/11/95       JUNG, M       2731       06/17/95         First Named Applicant       FERRIERE,       PHIL IPPE       2731       06/17/95         THE OF WENTON       SYSTEM AND METHOD FOR SCALEABLE STREAMED ONDIO TRANSMISSION OVER A NETWORK       ONTE OUT       0.010       TRANSMISSION OVER A         ATTYS DOCKET NO.       CLASSSUBCLASS       BATCH NO.       APPLN.TYPE       SMALL ENTITY       FEE DUE       OATE DUE         2       MS1069US       370-465       00       F41       UTILITY       NO       \$1320.00       09/17/95         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         CONSCUTION ON THE METHIS IS CLOSED.         THE ASDUE HAS DEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         CONSCUTION ON THE METHIS IS CLOSED.         THE ISSUE FEE MUST BE PAID WITHIN THEE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS SPELICATION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED.         OUTOR ON THE METHOR DO TOTIS NOTICE:         Review the SMALL ENTITY status shown above.         A If the status is changed, pay twice the amount of the Fatte DUE shown above, or	APPLICATION NO.       FILNG DATE       TOTAL CLAMS       EXAMINER AND GROUP ANT UNIT       DATE MAILED         08/540,818       10/11/95       JUNG, M       2731       06/17/9         First Named Appliand       FERRIERE,       PHILIPPE       2731       06/17/9         THE OF WENTON       SYSTEM AND METHOD FOR SCALEABLE STREAMED OUT TRANSMISSION OVER A NETWORK       APPLN TYPE       BMALLENTTY       FEE DUE       DATE DUE         ATTYS DOCKET NO.       CLASS SUBCLASS       BATCH NO.       APPLN TYPE       BMALLENTTY       FEE DUE       DATE DUE         2       MS1069US       370-465       D10       F41       UT ILITY       NO       \$1320.00       09/17/79         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         TOTAL CLASS SUBCLASS         DATE ON THE METTIS IS CLOSED.         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         CONSCUTION ON THE METTIS IS CLOSED.         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         CONSCUTION ON THE METTIS IS CLOSED.         THE APPLICATION NIDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT. <td and="" box="" colspan(box="" matching="" mather="" stre<="" td="" the="" tost=""><td>W. 201 NORTH RIVER DRIVE SU</td><td>IITE 430</td></td>	<td>W. 201 NORTH RIVER DRIVE SU</td> <td>IITE 430</td>	W. 201 NORTH RIVER DRIVE SU	IITE 430
08/540,818       10/11/95       District of the status is changed, pay twice the amount of the FEE DUE shown above.       PHILIPPE         2       MS1069US       370-465       P641       UTILITY       NO       \$1320.00       09/17/95         ATTYS DOCKET NO.       CLASS SUBCLASS       BATCH NO.       APPLIA TYPE       SMALL ENTITY       FEE DUE       DATE DUE         2       MS1069US       370-465       DO       F41       UTILITY       NO       \$1320.00       09/17/95         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PROSECUTION ON THE MERITS IS CLOSED.         THE SAUE FEE MUST BE PAID WITHIN THREE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS PROJECTION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED.         ADM WITHIN THREE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS PROLOTION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED.         AND WITHIN THESE MONTHESE FROM THE MAILING DATE OF THIS NOTICE OR THIS PROLOTION SHALL ENTITY status shown above.         If the SMALL ENTITY status shown above.         If the SMALL ENTITY status shown above.         If the status is changed, pay twice the amount of the FEE DUE shown above.         If the status is changed, pay twice the amount of the FEE DUE shown above. <td colspan<="" td=""><td>08/540,818       10/11/95       0       JUNG, M       2731       06/17/9         First Numed Applicant       FERRIERE,       PHILIPPE       2731       06/17/9         First Numed Applicant       FERRIERE,       PHILIPPE       2731       06/17/9         Mile OF WENTION       SYSTEM AND METHOD FOR SCALEABLE STREAMED WOTO TRANSMISSION OVER A NETWORK       ATTYS DOCKET NO.       CLASS-SUBCLASS       BATCH NO.       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If the SMALL ENTITY is alsus before, or with, payment of 1/2 the FEE DUE shown above.</td><td>S SCIENC, WH 222UI</td><td></td></td>	<td>08/540,818       10/11/95       0       JUNG, M       2731       06/17/9         First Numed Applicant       FERRIERE,       PHILIPPE       2731       06/17/9         First Numed Applicant       FERRIERE,       PHILIPPE       2731       06/17/9         Mile OF WENTION       SYSTEM AND METHOD FOR SCALEABLE STREAMED WOTO TRANSMISSION OVER A NETWORK       ATTYS DOCKET NO.       CLASS-SUBCLASS       BATCH NO.       APPLN TYPE       SMALLENTITY       FEEDUE       Date DUE         2       MS1069US       370-465       000       F41       UTILITY       NO       \$1320,00       09/17/9         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PROSECUTION ON THE MERITS IS CLOSED.         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08/540,818       10/11/95       0       JUNG, M       2731       06/17/9         First Numed Applicant       FERR IERE,       PHILIPPE       2731       06/17/9         First Numed Applicant       FERR IERE,       PHILIPPE       2731       06/17/9         ME EWORK       SYSTEM AND METHOD FOR SCALEABLE STREAMED CHOID TRANSMISSION OVER A NETWORK       ATTYS DOCKET NO.       CLASS-SUBCLASS       BATCH NO.       APPLATYPE       SMALL ENTITY       FEE DUE       DATE DUE         2       MS1069US       370-465       D00       F41       UTTILITY       NO       \$1320.00       09/17/9         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PROSECUTION ON THE MERITS IS CLOSED.         THE SAUE FEE MUST BE PAID WITHIN THREE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS IPPLICATION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED.         MONTO TO THIS NOTICE:         Review the SMALL ENTITY status shown above. If the SMALL ENTITY status shown above.         AT the status is changed, pay twice the amount of the FEE DUE shown above and notify the Patent and Trademark Office of the change in status, or B. If the status is changed, pay twice the amount of the FEE EVO ID the FEE DUE shown above.       A. Pay FEE DUE shown above.       A. Pay FEE DUE shown above.       B. File verified statement of Small Entity	08/540,818       10/11/95       0       JUNG, M       2731       06/17/9         First Numed Applicant       FERR LERE;       PHIL IPPE       2731       06/17/9         First Numed Applicant       FERR LERE;       PHIL IPPE       2731       06/17/9         Mission       SYSTEM AND METHOD FOR SCALEABLE STREAMED 1010 TRANSMISSION OVER A NETWORK       ATTYS DOCKET NO.       CLASS-SUBCLASS       BATCH NO.       APPLN TYPE       SMALL ENTITY       FEE DUE       Date DUE         2       MS1069US       370-465       000       F41       UTILITY       NO       \$1320.00       09/17/9         THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         REDISSUE FEE MUST BE PAID WITHIN THREE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS IPPLICATION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED.         MUST FEE DUE Shown above.         If the SMALL ENTITY status shown above.         If the SMALL ENTITY status shown above.         If the status is changed, pay twice the amount of the FEE DUE shown above.         A Part FEE DUE shown above.         If the status is changed, pay twice the amount of the FEE ED UE shown above.         IF all verified statement of Smail Entity Status before, or with, payment of 1/2 the FEE DUE shown a			
Free Named Applicant       FERRIERE,       PHILIPPE         B of Parkinski       SYSTEM AND METHOD FOR SCALEABLE STREAMED OF TRANSMISSION OVER A NETWORK       SYSTEM AND METHOD FOR SCALEABLE STREAMED OF TRANSMISSION OVER A NETWORK         ATTYS DOCKET NO.       CLASS-SUBCLASS       BATCHNO.       APPLN TYPE       SMALL ENTITY       FEE DUE       DATE DUE         2       MS1069US       370-465 000       F41       UTILITY       NO       \$1320.00       09/17/9         "HE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         TROSECUTION ON THE MERTITS IS CLOSED.         HE ISSUE FEE MUST BE PAID WITHIN THREE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS IPPLICATION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED.         OW TO RESPOND TO THIS NOTICE: Review the SMALL ENTITY status shown ab VES, verify your current SMALL ENTITY status.         A. He status is changed, pay twice the amount of the FEE DUE shown above, and notify the Patent and Trademark Office of the change in status, or         B. If the status is the same, pay the FEE DUE shown above.       B. File verified statement of Small Entity Status before, or with, payment of 1/2 the FEE DUE shown above.         PAT B-Issue Fee Transmittal should be completed and a returned to the Patent and Trademark Office of the change in status, or       B. File verified statement of Small Entity Status before, or with, payment of 1/2 the FEE DUE shown above.	Free Named Applicant       FERRIERE,       PHILIPPE         B OF WENTION       SYSTEM AND METHOD FOR SCALEABLE STREAMED OF TRANSMISSION OVER A NETWORK       SYSTEM AND METHOD FOR SCALEABLE STREAMED OF TRANSMISSION OVER A NETWORK         ATTYS DOCKET NO.       CLASS-SUBCLASS       BATCH NO.       APPLINTYPE       SMALL ENTITY       FEE DUE       DATE DUE         2       MS1069US       370-465 000       F41       UTILITY       NO       \$1320.00       09/17/9         ************************************	APPLICATION NO. FILING DATE TOTAL CLAIM	IS EXAMINER AND GROUP ART UNIT DATE MAILED	
Applicant         FERRIERE,         PHILIPPE           THE OF WENTION         SYSTEM AND METHOD FOR SCALEABLE STREAMED JOID TRANSMISSION OVER A NETWORK           ATTYS DOCKET NO.         CLASS-SUBCLASS         BATCHNO.         APPLIN_TYPE         SMALL ENTITY         FEE DUE         DATE DUE           2         MS1069US         370-465-000         F41         UTILITY         NO         \$1320.00         09/17/9           THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT.         PROSECUTION ON THE MERITS IS CLOSED.           THE ASPLICATION SHALL BE REGARDED AS ABANDONED.         THIS STATUTORY PERIOD CANNOT BE EXTENDED.           ADVIEW the SMALL ENTITY is shown as YES, verify your current SMALL ENTITY status shown above.         If the SMALL ENTITY is shown as NO:           A. If the status is the same, pay the FEE DUE shown above.         If the sMALL ENTITY is shown as NO:           Part B-Issue Fee Transmittal should be completed and returned to the Patent and Trademark Office (PTO) with your ISSUE FEE. Even if the ISSUE FEE has already been paid by charge to deposit account, section "4b" of Part B-Issue Fee Transmittal should be completed and an extra copy of the form should be submitted.           All communications regarding this splication must give application number and batch number.           Please direct all communications prior to issuance to BXISUE FEE unless advised to the contrary.           MPORTANT REMINDER: Utility patents issuing on applications filed on or after Dec. 12	Applicant         FERRIERE,         PHILIPPE           THE OF WENTION         SYSTEM AND METHOD FOR SCALEABLE STREAMED ODIO TRANSMISSION OVER A NETWORK           ATTYS DOCKET NO.         CLASS-SUBCLASS         BATCH NO.         APPLIN, TYPE         SMALL ENTITY         FEE DUE         DATE DUE           2         MS1069US         370-465-000         F41         UTILITY         NO         \$1320.00         09/17/9           THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT. PROSECUTION ON THE MERITS IS CLOSED.           THE ISSUE FEE MUST BE PAID WITHIN THREE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS ISPLICATION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED.           ADV           OPPLICATION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED.           ADV OT THIS NOTICE:           Review the SMALL ENTITY is thom as SPC, verify your current SMALL ENTITY status:           A fit he status is the same, pay the FEE DUE shown above.           A PIE DUE shown above and notify the Patent and Trademark Office of the change in status, or B. If the status is the same, pay the FEE DUE shown above.           A Pay FEE DUE shown above.           PAT B-Issue Fee Transmittal should be completed and returned to the Patent and Trademark Office (PIO) with your ISSUE FEE. Even if the ISSUE FEE has already been paid byo		JUNG, M 2731 06/17/9	
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rom: Lewis C. Lee (Tel. 509-324-9256	5; Fax 509-323-8979)	
Lee & Hayes, PLLC 421 W. Riverside Avenue, Suite Spokane, WA 99201	500	OF CORDECTION
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	DatedNov. 10, 1998
	InventorFerriere Group Art Unit
	Examiner
	Attorney's Docket No
	<b>REQUEST FOR CERTIFICATE OF CORRECTION</b>
	References See Attached Form PTO/SB/44, one page
	To: Certificate of Correction Branch Assistant Commissioner for Patents, Washington, D.C. 20231
	From: Lewis C. Lee (Tel. 509-324-9256; Fax 509-323-8979)
	Lee & Hayes, PLLC
	421 W. Riverside Avenue, Suite 500 Spokane, WA 99201
	Applicant submits herewith a request for the issuance of a Certificate of
	Correction for U.S. Patent No. 5,835,495 pursuant to 37 C.F.R. 1.323, Certificate
	of correction of applicant's mistake. The appropriate fee for providing the
	correction, as set forth in 37 C.F.R. 1.20(a), is included herewith.
	Applicant respectfully asserts that the mistakes are typographical in nature
	and of minor character. Further, the proposed corrections do not involve changes
1	which would constitute new matter or require reexamination.
	Respectfully Submitted, $\bigcirc$
	Date: _ 16/6/99 By: hin he
	Lewis C. Lee
	Reg. No. 34656 (509) 324-9256
	LEE & HAYES, PLIC 1 0923991042 \\SNAPPYLHSHARED\MS1\069\urbeta\MS1-069US.M03.doo

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·	4	NOTICE RE: CERTI	FICATES OF CORRECTION	
			-	
D	ATE: March 7, 2000			Paper No. 14
T	O: Supervisor, Art Unit	2731		·
1	JBJECT: Certificate of		Patent No.: 5.835.495	, 406a -
A respon	se to the following question	n(s) is requested with res	pect to the accompanying re	equest for a certificate of correction.
	<ul> <li>2. Would the change(s) the examiner in the p</li> <li>3. Applicant disagrees v the change request be</li> </ul>	requested under 37 C.F. batent? with change(s) initialed a s granted? hange(s) requested, corrected	R 1.323 materially affect th and dated by Examiner in like ecting Office errors, should	atter or require reexamination of the ne scope or meaning of the claims allowed eu of an Examiner's Amendment. Should the patent read as shown in the certificate ed by the Examiner, would the
	amendment have been	n entered?		
PL.	EASE RESPOND WITHII	N 7 DAYS AND RETUR	N THE FILE TO	Chantae Dessau
	PALM LOC	ATION. 7580.		
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	CERTIFICATES OF CO. Thank ye	RRECTION BR, <b>PARI</b> ou	K 3 -918,	Legal Instrument Examiner
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## CHANGE OF ADDRESS/POWER OF ATTORNEY

FILE LOCATION 9200 SERIAL NUMBER 08540818 PATENT NUMBER 5835495 THE CORRESPONDENCE ADDRESS HAS BEEN CHANGED TO CUSTOMER # 22801 THE PRACTITIONERS OF RECORD HAVE BEEN CHANGED TO CUSTOMER # 22801 ON 08/29/01 THE ADDRESS OF RECORD FOR CUSTOMER NUMBER 22801 IS:

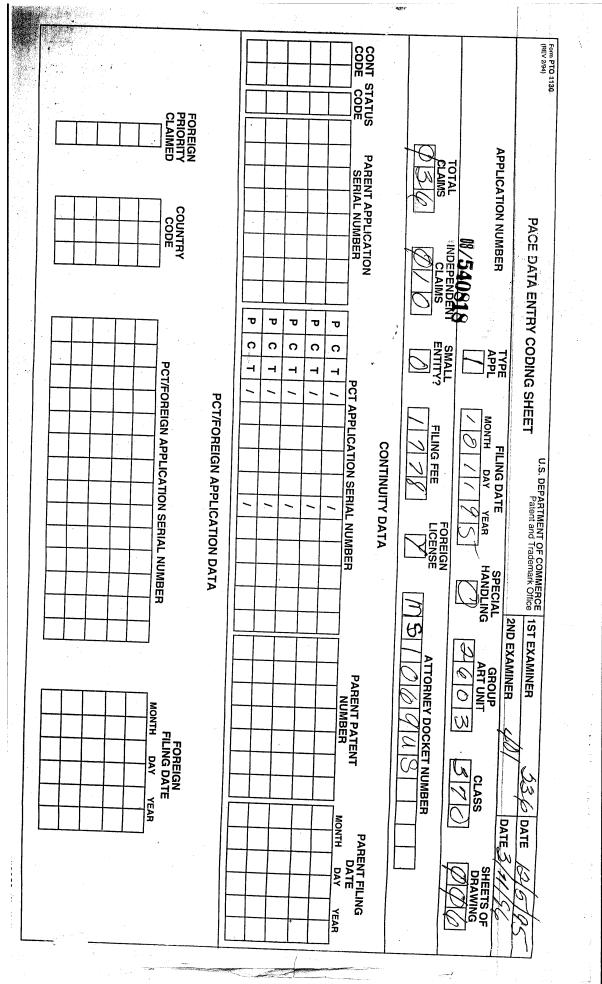
> LEE & HAYES PLLC 421 W RIVERSIDE AVENUE SUITE 500 SPOKANE WA 99201

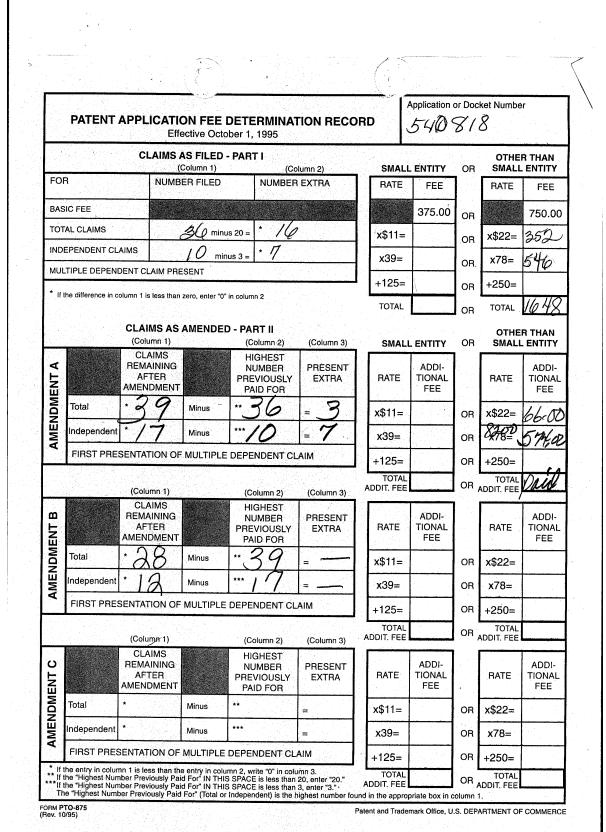
AND THE PRACTITIONERS OF RECORD FOR CUSTOMER NUMBER 22801 ARE:

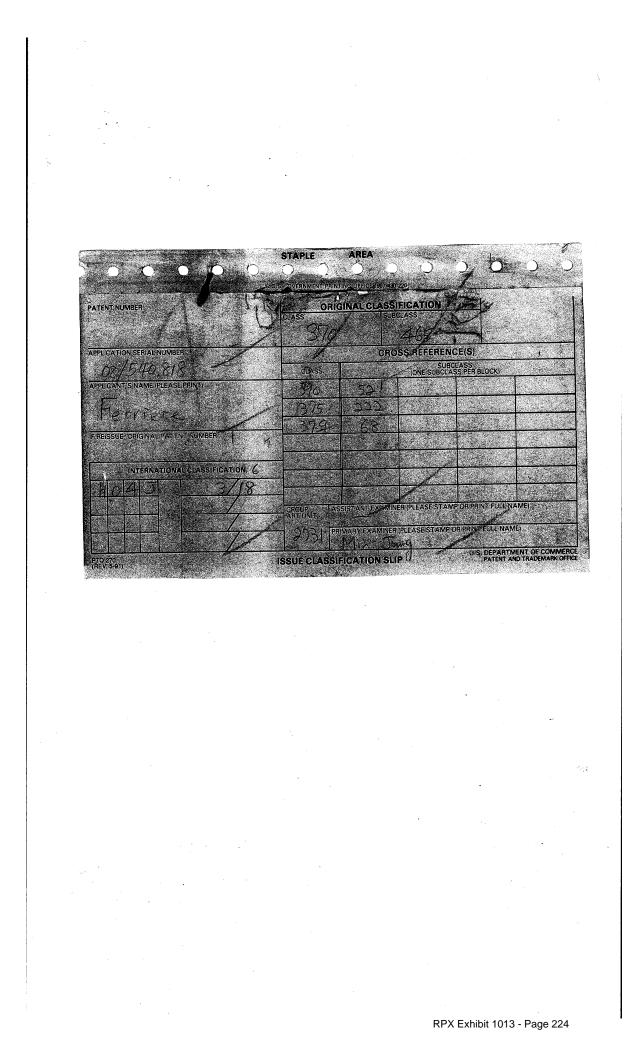
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PTO INSTRUCTIONS: PLEASE TAKE THE FOLLOWING ACTION WHEN THE CORRESPONDENCE ADDRESS HAS BEEN CHANGED TO CUSTOMER NUMBER: RECORD, ON THE NEXT AVAILABLE CONTENTS LINE OF THE FILE JACKET, 'ADDRESS CHANGE TO CUSTOMER NUMBER'. LINE THROUGH THE OLD ADDRESS ON THE FILE JACKET LABEL AND ENTER ONLY THE 'CUSTOMER NUMBER' AS THE NEW ADDRESS. FILE THIS LETTER IN THE FILE JACKET. WHEN ABOVE CHANGES ARE ONLY TO FEE ADDRESS AND/OR PRACTITIONERS OF RECORD, FILE LETTER IN THE FILE JACKET. THIS FILE IS ASSIGNED TO GAU 2731.

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