#### CSMA/CD

The variables dc\_balance\_error, eop\_error and codeword\_error shall remain OFF at all times other than those specified in the above error-detecting rules.

The codeword\_error=ON indication for a (possibly negated) code group not found in the code table shall set RX\_ER during the transfer of both affected data nibbles across the MII.

The dc\_balance\_error=ON indication for a code group shall set RX\_ER during the transfer of both affected data nibbles across the MII.

The eop\_error=ON indication shall set RX\_ER during the transfer of the last decoded data nibble of the previous octet across the MII. That is at least one RX\_CLK period earlier than the requirement for codeword\_error and dc\_balance\_error.

These timing requirements imply consideration of implementation delays not specified in the PCS Receive state diagram.

RX\_DV is asserted coincident with the transmission across the MII of valid packet data, including the clause 4 MAC SFD, but not including the 100BASE-T4 end-of-packet delimiters eop1-5. When a packet is truncated due to early de-assertion of carrier\_status, an RX\_ER indication shall be generated and RX\_DV shall be de-asserted, halting receive processing. The PCS Receive Function may use any of the existing signals codeword\_error, dc\_balance\_error, or eop\_error to accomplish this function.

#### 23.2.1.4 PCS Error Sense function

The PCS Error Sense function performs the task of sending RX\_ER to the MII whenever rxerror\_status=ERROR is received from the PMA sublayer or when any of the PCS decoding error conditions occur. The PCS Error Sense function shall conform to the PCS Error Sense state diagram in figure 23-10.

Upon detection of any error, the error sense process shall report RX\_ER to the MII before the last nibble of the clause 4 MAC frame has been passed across the MII. Errors attributable to a particular octet are reported to the MII coincident with the octet in which they occurred.

The timing of rxerror\_status shall cause RX\_ER to appear on the MII no later than the last nibble of the first data octet in the frame.

#### 23.2.1.5 PCS Carrier Sense function

The PCS Carrier Sense function shall perform the function of controlling the MII signal CRS according to the rules presented in this clause.

While link\_status = OK, CRS is asserted whenever rx\_crs=ON or TX\_EN=1, with timing as specified in 23.11.2, and table 23-6.

#### 23.2.1.6 PCS Collision Presence function

A PCS collision is defined as the simultaneous occurrence of tx\_code\_vector $\neq$ IDLE and the assertion of carrier\_status=ON while link\_status=OK. While a PCS collision is detected, the MII signal COL shall be asserted, with timing as specified in 23.11.2 and table 23-6.

At other times COL shall remain de-asserted.

## 23.2.2 PCS interfaces

### 23.2.2.1 PCS-MII interface signals

The following signals are formally defined in 22.2.2. Jabber detection as specified in 22.2.4.2.12 is not required by this standard.

Signal name	Meaning
TX_CLK	Transmit Clock
TXD<3:0>	Transmit Data
TX_ER	Forces transmission of illegal code
TX_EN	Frames Transmit Data
COL	Collision Indication
CRS	Non-Idle Medium Indication
RX_CLK	Receive Clock
RXD<3:0>	Receive Data
RX_DV	Frames Receive SFD and DATA
RX_ER	Receive Error Indication
MDC	Management Data Clock
MDIO	Management Data

### Table 23-1—MII interface signals

### 23.2.2.2 PCS-Management entity signals

The management interface has pervasive connections to all functions. Operation of the management control lines MDC and MDIO, and requirements for managed objects inside the PCS and PMA, are specified in clauses 22 and 30, respectively.

The loopback mode of operation shall be implemented in accordance with 22.2.4.1.2. The loopback mode of operation loops back transmit data to receive data, thus providing a way to check for the presence of a PHY.

No spurious signals shall be emitted onto the MDI when the PHY is held in power-down mode as defined in 22.2.4.1.5 (even if TX\_EN is ON) or when released from power-down mode, or when external power is first applied to the PHY.

# 23.2.3 Frame structure

Frames passed from the PCS sublayer to the PMA sublayer shall have the structure shown in figure 23-6. This figure shows how ternary symbols on the various pairs are synchronized as they are passed by the PMA\_UNITDATA.indicate and PMA\_UNITDATA request messages. Time proceeds from left to right in the figure.

In the frame structure example, the last 6T code group, DATA N, happens to appear on transmit pair BI\_D3. It could have appeared on any of the three transmit pairs, with the five words eop1 through eop5 appended afterward as the next five octets in sequence. The end of packet as recognized by the PCS is defined as the end of the last ternary symbol of eop1. At this point a receiver has gathered enough information to locate the last word in the packet and check the dc balance on each pair.

If the PMA service interface is exposed, data carried between PCS and PMA by the PMA\_UNITDATA.indicate and PMA\_UNITDATA request messages shall have a clock in each direction. Details of the clock



Figure 23-6—PCS sublayer to PMA sublayer frame structure

implementation are left to the implementor. The choice of binary encoding for each ternary symbol is left to the implementor.

The following frame elements appear in figure 23-6 (ternary symbols are transmitted leftmost first):

SOSA	The succession of six ternary symbols: $\begin{bmatrix} 1 & -1 & 1 & -1 \end{bmatrix}$ , which is the result of encoding the constant sosa.
SOSB	The succession of six ternary symbols: $[1 -1 1 -1 -1 1]$ , which is the result of encoding the constant sosb.
Р3	The succession of two ternary symbols: $\begin{bmatrix} 1 & -1 \end{bmatrix}$ .
P4	The succession of four ternary symbols: $\begin{bmatrix} 1 & -1 & 1 & -1 \end{bmatrix}$ .
DATA	A 6T code group that is the result of encoding a data octet in a packet that is not part of the clause 4 MAC preamble or SFD.
EOP1-5	A 6T code group that is the result of encoding one of the end-of-packet patterns eop1-5.

### 23.2.4 PCS state diagrams

The notation used in the state diagrams follows the conventions of 21.5. Transitions shown without source states are evaluated continuously and take immediate precedence over all other conditions.

# 23.2.4.1 PCS state diagram constants

Register tsr may take on any of the nine constant values listed below (sosa through eop5, bad\_code, and zero code). These values are used to describe the functional operation of the coding process.

NOTE—Implementors are under no obligation to implement these constants in any particular way. For example, some implementors may choose to implement these codes as special flag bits attached to MII TXD nibble registers. Other implementors may choose to implement insertion of these codes on the downstream side of the coder function, using precoded 6T sequences.

All 6T code words are sent leftmost ternary symbol first.

sosa	A constant that encodes to:	[	1	-1	1	-1	1	-1].
sosb	A constant that encodes to:	[	1	-1	1	-1	-1	1].
eop1	A constant that encodes to:	[	1	1	1	1	1	1].
eop2	A constant that encodes to:	[	1	1	1	1	-1	-1].
eop3	A constant that encodes to:	[	1	1	-1	-1	0	0].
eop4	A constant that encodes to:	[	-1	-1	-1	-1	-1	-1].
eop5	A constant that encodes to:	[	-1	-1	0	0	0	0].
bad_code	A constant that encodes to:	[	-1	-1	-1	1	1	1].
zero_code	A constant that encodes to:	[	0	0	0	0	0	0].

## 23.2.4.2 PCS state diagram variables

codeword\_error

Indicates reception of invalid 6T code group.

Values: ON a	ind OFF
--------------	---------

Set by: PCS Receive; error-detecting rules

### dc\_balance\_error

Indicates reception of dc coding violation.

Values:	ON and OFF
Set by:	PCS Receive; error-detecting rules

#### eop

Indicates reception of eop1.

A state variable set by the decoding operation. Reset to OFF when in PCS Receive state AWAITING INPUT. When the decoder detects eop1 on any pair, it sets this flag ON. The timing of eop shall be adjusted such that the last nibble of the last decoded data octet in a packet is the last nibble sent across the MII by the PMA Receive state diagram with RX\_DV set ON.

Values:	ON and OFF

Set by: PCS Receive; error-detecting rules

#### eop\_error

Indicates reception of data with improper end-of-packet coding.

Values:	ON and OFF
Set by:	PCS Receive; error-detecting rules

ih2, ih4, and ih3 (input holding registers)

A set of holding registers used for the purpose of holding decoded data octets in preparation for sending across the MII one nibble at a time. One register is provided for each of the three receive pairs RX\_D2, BI\_D4, and BI\_D3, respectively.

Value: octet

Set by: PCS Receive

Each time the PCS Receive function decodes a 6T code group, it loads the result (an octet) into one of the ih2-4 registers. These three registers are loaded in round-robin fashion, one register being loaded every two ternary symbol times.

The PCS Receive state diagram reads nibbles as needed from the ih2-4 registers and stuffs them into RXD.

ohr1, ohr3, and ohr4 (output holding registers)

(See figure 23-7.) A set of shift registers used for the purpose of transferring coded 6T ternary symbol groups one ternary symbol at a time into the PMA. One register is provided for each of the three transmit pairs TX\_D1, BI\_D3, and BI\_D4, respectively.

Value:6T code group. Each of the six cells holds one ternary symbol (i.e., -1, 0, or 1).Set by:PCS Transmit

Each time the PCS Transmit function encodes a data octet, it loads the result (a 6T code group) into one of the ohr registers. Three registers are loaded in round-robin fashion, one register being loaded every two ternary symbol times. The PCS shall transmit octets on the three transmit pairs in round-robin fashion, in the order TX\_D1, BI\_D3, and BI\_D4, starting with TX\_D1.

The PMA\_UNITDATA request (DATA) message picks the least significant (rightmost) ternary symbol from each ohr register and sends it to the PMA, as shown below. (Note that 6T code words in annex 23A are listed with lsb on the left, not the right.)

tx\_code\_vector[TX\_D1] = the LSB of ohr1, also called ohr1[0]

tx\_code\_vector[BI\_D3] = the LSB of ohr3, also called ohr3[0]

tx\_code\_vector[BI\_D4] = the LSB of ohr4, also called ohr4[0]

After each PMA\_UNITDATA request message, all three ohr registers shift right by one ternary symbol, shifting in zero from the left. The PCS Transmit function loads a new 6T code group into each ohr immediately after the last ternary symbol of the previous group is shifted out.

At the beginning of a preamble, the PCS Transmit function loads the same value (sosa) into all three output holding registers, which causes alternating transitions to immediately appear on all three output pairs. The result on pairs BI\_D3 and BI\_D4 is depicted by code words P3 and P4 in figure 23-6.

pcs\_reset

Causes reset of all PCS functions when ON.

Values:	ON and OFF
Set by:	PCS Reset

#### rx\_crs

A latched asynchronous variable. Timing for the MII signal CRS is derived from rx\_crs.

Values:	ON and OFF
Set ON when:	carrier_status changes to ON
Set OFF when	either of two events occurs: carrier_status changes to OFF, or detection of eop1, properly framed, on any of the lines RX_D2, BI_D4, or BI_D3

Additionally, if, 20 ternary symbol times after rx\_crs falls, carrier\_status remains set to ON then set rx\_crs=ON.

NOTE—A special circuit for the detection of eop1 and subsequent de-assertion of rx\_crs, faster than the full 8B6T decoding circuits, is generally required to meet the timing requirements for CRS listed in clause 23.11.

#### tsr (transmit shift register)

(See figure 23-7.) A shift register defined for the purpose of assembling nibbles from the MII TXD into octets.

- Values: The variable tsr always contains both the current nibble of TXD and the previous nibble of TXD. Valid values for tsr therefore include all octets. Register tsr may also take on any of the nine constant values listed in 23.2.4.1.
  Nibble order: When encoding the tsr octet, the previous TXD nibble is considered the least significant nibble.
- Set by: PCS Transmit

During the first 16 TX\_CLK cycles after TX\_EN is asserted, tsr shall assume the following values in sequence regardless of TXD: sosa, sosb, sosb, sosb, sosb, sosb, sosb. This action substitutes the 100BASE-T4 preamble for the clause 4 MAC preamble. The PCS Transmit state diagram samples the tsr only every other clock, which reduces the number of sosa and sosb constants actually coded to 5 and 3, respectively.

During the first 10 TX\_CLK cycles after TX\_EN is de-asserted, tsr shall assume the following values in sequence, regardless of TXD: eop1, eop1, eop2, eop3, eop3, eop3, eop4, eop4, eop5, eop5. This action appends the 100BASE-T4 end-of-packet delimiter to each pair. The PCS Transmit state diagram samples the tsr only every other clock, which reduces the number of eop1-5 constants actually coded to 1 each.

Except for the first 16 TX\_CLK cycles after TX\_EN is asserted, any time TX\_ER and TX\_EN are asserted, tsr shall assume the value bad\_code with such timing as to cause both nibbles of the affected octet to be encoded as bad\_code. If TX\_ER is asserted at any time during the first 16 TX\_CLK cycles after TX\_EN is asserted, tsr shall during the 17th and 18th clock cycles assume the value bad\_code.

If TX\_EN is de-asserted on an odd nibble boundary, the PCS shall extend TX\_EN by one TX\_CLK cycle, and behave as if TX\_ER were asserted during that additional cycle.

Except for the first 10 TX\_CLK cycles after TX\_EN is de-asserted, any time TX\_EN is not asserted, tsr shall assume the value zero\_code.

#### tx extend

A latched, asynchronous state variable used to extend the TX\_EN signal long enough to ensure complete transmission of all nonzero ternary symbols in eop1-5.

Values:	ON and OFF
Set ON upon:	rising edge of TX_EN
Set OFF upon	<ul> <li>either of two conditions:</li> <li>a) In the event of a collision (COL is asserted at any time during transmission) set tx_extend=OFF when TX_EN de-asserts.</li> <li>b) In the event of no collision (COL remains de-asserted throughout transmission) set tx_extend=OFF upon completion of transmission of last ternary symbol in eop4.</li> </ul>
NOTEC	

#### NOTES

1—The 6T code group eop5 has four zeroes at the end. The 6T code group eop4 contains the last nonzero ternary symbol to be transmitted.

2—The effect of a collision, if present, is to truncate the frame at the original boundary determined by TX EN. Noncolliding frames are extended, while colliding frames are not.

### 23.2.4.3 PCS state diagram timer

#### tw1\_timer

A continuous free-running timer.

Values:	The condition twl_timer_done goes true when the timer expires.
Restart when:	Immediately after expiration (restarting the timer resets condition tw1_timer_done).
Duration:	40 ns nominal.

TX\_CLK shall be generated synchronous to tw1\_timer (see tolerance required for TX\_CLK in 23.5.1.2.10).

On every occurrence of tw1\_timer\_done, the state diagram advances by one block. The message PMA\_UNITDATA request is issued concurrent with tw1\_timer\_done.

### 23.2.4.4 PCS state diagram functions

encoue()
----------

The encode operation of 23.2.1.2.Argument:octetReturns:6T code group

decode()

The decode operation of 23.2.1.3.Argument:6T code groupReturns:octet



Figure 23-7—PCS Transmit reference diagram

#### CSMA/CD

#### 23.2.4.5 PCS state diagrams



Figure 23-8—PCS Transmit state diagram



Figure 23-9—PCS Receive state diagram



Figure 23-10—PCS Error Sense state diagram

## 23.2.5 PCS electrical specifications

The interface between PCS and PMA is an abstract message-passing interface, having no specified electrical properties.

Electrical characteristics of the signals passing between the PCS and MII may be found in clause 22.

# 23.3 PMA service interface

This clause specifies the services provided by the PMA to either the PCS or a Repeater client. These services are described in an abstract manner and do not imply any particular implementation.

The PMA Service Interface supports the exchange of code vectors between the PMA and its client (either the PCS or a Repeater). The PMA also generates status indications for use by the client.

The following primitives are defined:

PMA\_TYPE.indicate PMA\_UNITDATA.request PMA\_UNITDATA.indicate PMA\_CARRIER.indicate PMA\_LINK.indicate PMA\_LINK request PMA\_RXERROR.indicate

# 23.3.1 PMA\_TYPE indicate

This primitive is generated by the PMA to indicate the nature of the PMA instantiation. The purpose of this primitive is to allow clients to support connections to the various types of 100BASE-T PMA entities in a generalized manner.

# 23.3.1.1 Semantics of the service primitive

PMA\_TYPE.indicate (pma\_type)

The pma\_type parameter for use with the 100BASE-T4 PMA is T4.

## 23.3.1.2 When generated

The PMA shall continuously generate this primitive to indicate the value of pma\_type.

## 23.3.1.3 Effect of receipt

The client uses the value of pma\_type to define the semantics of the PMA\_UNITDATA.request and PMA\_UNITDATA.indicate primitives.

## 23.3.2 PMA\_UNITDATA.request

This primitive defines the transfer of data (in the form of tx\_code\_vector parameters) from the PCS or repeater to the PMA.

## 23.3.2.1 Semantics of the service primitive

PMA\_UNITDATA.request (tx\_code\_vector)

When transmitting data using 100BASE-T4 signaling, the PMA\_UNITDATA.request conveys to the PMA simultaneously the logical output value for each of the three transmit pairs TX\_D1, BI\_D3, and BI\_D4. The value of tx\_code\_vector during data transmission is therefore a three-element vector, with one element corresponding to each output pair. Each of the three elements of the tx\_code\_vector may take on one of three logical values: 1, 0, or -1, corresponding to the three ternary possibilities +, 0, and - listed for each ternary symbol in the 8B6T code table (see annex 23A).

Between packets, the 100BASE-T4 PMA layer sends the 100BASE-T4 idle signal, TP\_IDL\_100. The PCS informs the PMA layer that it is between packets, thus enabling the PMA idle signal, by setting the tx\_code\_vector parameter to IDLE.

For pma\_type 100BASE-T4, the tx\_code\_vector parameter can take on either of two forms:

- IDLE A single value indicating to the PMA that there is no data to convey. The PMA generates link integrity pulses during the time that tx\_code\_vector = IDLE.
- DATA A vector of three ternary symbols, one for each of the three transmit pairs TX\_D1, BI\_D3, and BI\_D4. The ternary symbol for each pair may take on one of three values, 1, 0, or -1.

The ternary symbols comprising tx\_code\_vector, when they are conveyed using the DATA format, are called, according to the pair on which each will be transmitted, tx\_code\_vector[BI\_D4], tx\_code\_vector[TX\_D1], and tx\_code\_vector[BI\_D3].

# 23.3.2.2 When generated

The PCS or Repeater client generates PMA UNITDATA.request synchronous with every MII TX CLK.

For the purposes of state diagram descriptions, it may be assumed that at the time PMA\_UNITDATA request is generated, the MII signals TX\_EN, and TX\_ER, and TXD instantly become valid and that they retain their values until the next PMA\_UNITDATA request.

In the state diagrams, PMA\_UNITDATA.request is assumed to occur at the conclusion of each tw1 wait function.

## 23.3.2.3 Effect of receipt

Upon receipt of this primitive, the PMA transmits the indicated ternary symbols on the MDI.

## 23.3.3 PMA\_UNITDATA indicate

This primitive defines the transfer of data (in the form of rx\_code\_vector parameters) from the PMA to the PCS or repeater during the time that link status=OK.

### 23.3.3.1 Semantics of the service primitive

### PMA\_UNITDATA.indicate (rx\_code\_vector)

When receiving data using 100BASE-T4 signaling, the PMA\_UNITDATA.indicate conveys to the PCS simultaneously the logical input value for each of the three receive pairs RX\_D2, BI\_D4, and BI\_D3. The value of rx\_code\_vector during data reception is therefore a three-element vector, with one element corresponding to each input pair. Each of the three elements of the rx\_code\_vector may take on one of three logical values: 1, 0, or -1, corresponding to the three ternary possibilities +, 0, and - listed for each ternary symbol in the 8B6T code table (see annex 23A).

Between packets, the rx code vector is set by the PMA to the value IDLE.

From the time the PMA asserts carrier\_status=ON until the PMA recognizes the SSD pattern (not all of the pattern need be received in order for the PMA to recognize the pattern), the PMA sets rx\_code\_vector to the value PREAMBLE.

For pma\_type 100BASE-T4, the rx\_code\_vector parameter can take on any of three forms:

IDLE	A single value indicating that the PMA has no data to convey.
------	---

- PREAMBLE A single value indicating that the PMA has detected carrier, but has not received a valid SSD.
- DATA A vector of three ternary symbols, one for each of the three receive pairs RX\_D2, BI\_D3, and BI\_D4. The ternary symbol for each pair may take on one of three values, 1, 0, or -1.

The ternary symbols comprising rx\_code\_vector, when they are conveyed using the DATA format, are called, according to the pair upon which each symbol was received, rx\_code\_vector[BI\_D3], rx\_code\_vector[RX\_D2], and rx\_code\_vector[BI\_D4].

### 23.3.3.2 When generated

The PMA shall generate PMA\_UNITDATA.indicate (DATA) messages synchronous with data received at the MDI.

# 23.3.3.3 Effect of receipt

The effect of receipt of this primitive is unspecified.

# 23.3.4 PMA\_CARRIER.indicate

This primitive is generated by the PMA to indicate the status of the signal being received from the MDI. The purpose of this primitive is to give the PCS or repeater client the earliest reliable indication of activity on the underlying medium.

### 23.3.4.1 Semantics of the service primitive

### PMA\_CARRIER.indicate (carrier\_status)

The carrier\_status parameter can take on one of two values: OFF or ON, indicating whether the incoming signal should be interpreted as being between packets (OFF) or as a packet in progress (ON).

### 23.3.4.2 When generated

The PMA shall generate this primitive to indicate the value of carrier\_status.

## 23.3.4.3 Effect of receipt

The effect of receipt of this primitive is unspecified.

## 23.3.5 PMA\_LINK.indicate

This primitive is generated by the PMA to indicate the status of the underlying medium. The purpose of this primitive is to give the PCS or repeater client or Auto-Negotiation algorithm a means of determining the validity of received code elements.

# 23.3.5.1 Semantics of the service primitive

PMA\_LINK.indicate (link\_status)

The link\_status parameter can take on one of three values: FAIL, READY, or OK:

FAIL	The link integrity function does not detect a valid 100BASE-T4 link.
READY	The link integrity function detects a valid 100BASE-T4 link, but has not been enabled by Auto-Negotiation.
ОК	The 100BASE-T4 link integrity function detects a valid 100BASE-T4 link, and has been enabled by Auto-Negotiation.

### 23.3.5.2 When generated

The PMA shall generate this primitive to indicate the value of link\_status.

### 23.3.5.3 Effect of receipt

The effect of receipt of this primitive is unspecified.

# 23.3.6 PMA\_LINK.request

This primitive is generated by the Auto-Negotiation algorithm. The purpose of this primitive is to allow the Auto-Negotiation algorithm to enable and disable operation of the PHY.

### 23.3.6.1 Semantics of the service primitive

PMA\_LINK request (link\_control)

The link\_control parameter can take on one of three values: SCAN\_FOR\_CARRIER, DISABLE, or ENABLE.

SCAN_FOR_CARRIER	Used by the Auto-Negotiation algorithm prior to receiving any fast link pulses. During this mode the PHY reports link_status=READY if it recognizes 100BASE-T4 carrier from the far end, but no other actions are enabled.
DISABLE	Used by the Auto-Negotiation algorithm to disable PHY processing in the event fast link pulses are detected. This gives the Auto-Negotiation algorithm a chance to determine how to configure the link.
ENABLE	Used by Auto-Negotiation to turn control over to the PHY for data processing functions. This is the default mode if Auto-Negotiation is not present.

## 23.3.6.2 Default value of parameter link\_control

Upon power-on, reset, or release from power-down, the link\_control parameter shall revert to ENABLE. If the optional Auto-Negotiation algorithm is not implemented, no PMA\_LINK.request message will arrive and the PHY will operate indefinitely with link\_control=ENABLE.

### 23.3.6.3 When generated

The Auto-Negotiation algorithm generates this primitive to indicate to the PHY how to behave.

Upon power-on, reset, or release from power down, the Auto-Negotiation algorithm, if present, issues the message PMA\_LINK request (SCAN\_FOR\_CARRIER).

# 23.3.6.4 Effect of receipt

Whenever link\_control=SCAN\_FOR\_CARRIER, the PHY shall enable the Link Integrity state diagram, but block passage into the state LINK\_PASS, while holding rcv=DISABLE, and xmit=DISABLE. While link\_control=SCAN\_FOR\_CARRIER, the PHY shall report link\_status=READY if it recognizes 100BASE-T4 link integrity pulses coming from the far end, otherwise it reports link\_status=FAIL.

Whenever link\_control=DISABLE, the PHY shall report link\_status=FAIL and hold the Link Integrity state diagram in the RESET state, while holding rcv=disable and xmit=DISABLE.

While link\_control=ENABLE, the PHY shall allow the Link Integrity function to determine if the link is available and, if so, set rcv=ENABLE and xmit=ENABLE.

# 23.3.7 PMA\_RXERROR.indicate

The primitive is generated in the PMA by the PMA Align function to indicate the status of the signal being received from the MDI. The purpose of this primitive is to give the PCS or repeater client an indication of a PMA detectable receive error.

# 23.3.7.1 Semantics of the service primitive

PMA\_RXERROR.indicate (rxerror\_status)

The rxerror\_status parameter can take on one of two values: ERROR or NO\_ERROR, indicating whether the incoming signal contains a detectable error (ERROR) or not (NO\_ERROR).

# 23.3.7.2 When generated

The PMA shall generate this primitive to indicate whether or not each incoming packet contains a PMA detectable error (23.2.1.4).

# 23.3.7.3 Effect of receipt

The effect of receipt of this primitive is unspecified.

# 23.4 PMA functional specifications

The PMA couples messages from a PMA service interface (23.3) to the 100BASE-T4 baseband medium (23.6).

The interface between PCS and the baseband medium is the Medium Dependent Interface (MDI), specified in 23.7.

# 23.4.1 PMA functions

The PMA sublayer comprises one PMA Reset function and six simultaneous and asynchronous operating functions. The PMA operating functions are PMA Transmit, PMA Receive, PMA Carrier Sense, Link Integrity, PMA Align, and Clock Recovery. All operating functions are started immediately after the successful completion of the PMA Reset function. When the PMA is used in conjunction with a PCS, the RESET function may be shared between layers.

The PMA reference diagram, figure 23-11, shows how the operating functions relate to the messages of the PMA Service interface and the signals of the MDI. Connections from the management interface, comprising the signals MDC and MDIO, to other layers are pervasive, and are not shown in figure 23-11. The Management Interface and its functions are specified in clause 22.

# 23.4.1.1 PMA Reset function

The PMA Reset function shall be executed any time either of two conditions occur. These two conditions are power-on and the receipt of a reset request from the management entity. The PMA Reset function initializes all PMA functions. The PMA Reset function sets pma\_reset <= ON for the duration of its reset function. All state diagrams take the open-ended pma\_reset branch upon execution of the PMA Reset function. The reference diagrams do not explicitly show the PMA Reset function.

#### CSMA/CD



Figure 23-11—PMA reference diagram

### 23.4.1.2 PMA Transmit function

Except as provided for in the next paragraph, whenever (tx\_code\_vector=DATA)×(pma\_carrier=OFF), the PMA shall transmit onto the MDI ternary symbols on pairs TX\_D1, BI\_D3, and BI\_D4 equal to tx\_code\_vector[TX\_D1], tx\_code\_vector[BI\_D3], and tx\_code\_vector[BI\_D4], respectively.

Whenever (tx\_code\_vector=DATA)×(pma\_carrier=ON), the PMA shall transmit onto the MDI ternary symbols on pairs TX\_D1, BI\_D3, and BI\_D4 equal to tx\_code\_vector[TX\_D1], CS0, and CS0, respectively, and continue doing so until tx\_code\_vector=IDLE.

NOTE—This shuts off the transmitters on channels BI\_D3 and BI\_D4, and keeps them off, in the event of a collision. Shutting off the transmitters prevents overload and saturation of the transmitters, and also reduces the amount of nearend crosstalk present while monitoring for the end of carrier.

Whenever tx\_code\_vector=IDLE, an idle signal shall be transmitted on pair TX\_D1 and silence on pairs BI\_D3 and BI\_D4. The idle signal consists of periods of silence (times where the differential output voltage remains at 0 mV  $\pm$  50 mV) broken by the transmission of link integrity test pulses.

The 100BASE-T4 idle signal is similar to the 10BASE-T idle signal, but with 100BASE-T4 ternary signal levels and a faster repetition rate. The 100BASE-T4 idle signal is called TP\_IDL\_100. The TP\_IDL\_100 signal shall be a repeating sequence formed from one 1.2 ms  $\pm$  0.6 ms period of silence (the time where the differential voltage remains at 0 mV  $\pm$  50 mV) and one link test pulse. Each link test pulse shall be a succession of two ternary symbols having logical values of -1 and 1 transmitted on pair TX\_D1 using CS-1 and CS1 as defined in 23.4.3.1. Following a packet, the TP\_IDL\_100 shall start with a period of silence.

Transmission of TP\_IDL\_100 may be terminated at any time with respect to the link test pulse. It shall be terminated such that ternary symbols of the subsequent packet are not corrupted, and are not delayed any more than is specified in 23.11.

For any link test pulse occurring within 20 ternary symbol times of the beginning of a preamble, the zero crossing jitter (as defined in 23.5.1.2.5) of the link test pulse when measured along with the zero crossings of the preamble shall be less than 4 ns p-p.

NOTE—The above condition allows clock recovery implementations that optionally begin fast-lock sequences on part of a link integrity pulse to properly acquire lock on a subsequent preamble sequence.

Regardless of other considerations, when the transmitter is disabled (xmit=DISABLE), the PMA Transmit function shall transmit the TP\_IDL\_100 signal.

## 23.4.1.3 PMA Receive function

PMA Receive contains the circuits necessary to convert physically encoded ternary symbols from the physical MDI receive pairs (RX\_D2, BI\_D3 and BI\_D4) into a logical format suitable for the PMA Align function. Each receive pair has its own dedicated PMA Receive circuitry.

The PHY shall receive the signals on the receive pairs (RX\_D2, BI\_D3, and BI\_D4) and translate them into one of the PMA\_UNITDATA.indicate parameters IDLE, PREAMBLE, or DATA with a ternary symbol error rate of less than one part in 10<sup>8</sup>.

If both pma\_carrier=ON and tx\_code\_vector=DATA, the value of rx\_code\_vector is unspecified until pma\_carrier=OFF.

### 23.4.1.4 PMA Carrier Sense function

The PMA Carrier Sense function shall set pma\_carrier=ON upon reception of the following pattern on pair RX\_D2 at the receiving MDI, as measured using a 100BASE-T4 transmit test filter (23.5.1.2.3):

Any signal greater than 467 mV, followed by any signal less than -225 mV, followed by any signal greater than 467 mV, all three events occurring within 2 ternary symbol times.

The operation of carrier sense is undefined for signal amplitudes greater than 4.5 V.

See 23.5.1.3.2 for a list of signals defined *not* to set pma\_carrier=ON.

After asserting pma\_carrier=ON, PMA Carrier Sense shall set pma\_carrier=OFF upon receiving either of these conditions:

- a) Seven consecutive ternary symbols of value CS0 on pair RX D2.
- b) (tx\_code\_vector=DATA) has not been true at any time since pma\_carrier was asserted, *and* the 6T code group eop1 has been received, properly framed, on any of the lines RX\_D2, BI\_D4, or BI\_D3, *and* enough time has passed to assure passage of all ternary symbols of eop4 across the PMA service interface.

NOTE—Designers may wish to take advantage of the fact that the minimum received packet fragment will include at least 24 ternary symbols of data on pair RX\_D2. Therefore, once carrier is activated, it is not necessary to begin searching for seven consecutive zeroes until after the 24th ternary symbol has been received. During the time that the first 24 ternary symbols are being received, the near-end crosstalk from pairs BI\_D3 and BI\_D4, which are switched off during collisions, decays substantially.

While rcv=ENABLE, the PMA CARRIER function shall set carrier\_status = pma\_carrier.

While rcv≠ENABLE, the PMA CARRIER function shall set carrier\_status = OFF.

This function operates independently of the Link Integrity function.

### 23.4.1.5 Link Integrity function

Link Integrity provides the ability to protect the network from the consequences of failure of the simplex link attached to RX\_D2. While such a failure is present, transfer of data by the Transmit and Receive functions is disabled.

Link Integrity observes the incoming wire pair, RX\_D2, to determine whether the device connected to the far end is of type 100BASE-T4. Based on its observations, Link Integrity sets two important internal variables:

- a) pma\_type variable is set to 100BASE-T4.
- b) link status variable is a parameter sent across the PMA Service interface.

The Link Integrity function shall comply with the state diagram of figure 23-12.

Four conditions gate the progression of states toward LINK\_PASS: (1) reception of at least 31 link integrity test pulses; (2) reception of at least 96 more link integrity test pulses, or reception of carrier; (3) cessation of carrier, if it was present; (4) detection of equals link\_control ENABLE.

While the PMA is not in the LINK\_PASS state, the Link Integrity function sets rcv=DISABLE and xmit=DISABLE, thus disabling the bit transfer of the Transmit and Receive functions.

If a visible indicator is provided on the PHY to indicate the link status, it is recommended that the color be green and that the indicator be labeled appropriately. It is further recommended that the indicator be on when the PHY is in the LINK PASS state and off otherwise.

### 23.4.1.6 PMA Align function

The PMA Align function accepts received ternary symbols from the PMA Receive function, along with pma\_carrier. PMA Align is responsible for realigning the received ternary symbols to eliminate the effects of unequal pair propagation time, commonly called pair skew. PMA Align also looks for the SSD pattern to determine the proper alignment of 6T code groups, and then forwards PMA\_UNITDATA.indicate (DATA) messages to the PCS. The SSD pattern includes referencing patterns on each of the three receive lines that may be used to establish the proper relationship of received ternary symbols (see figure 23-6).

NOTE—The skew between lines is not expected to change measurably from packet to packet.

At the beginning of each received frame, the PMA Carrier Sense function asserts pma\_carrier=ON. During the preamble, the Clock Recovery function begins synchronizing its receive clock. Until clock is synchronized, data coming from the low-level PMA Receive function is meaningless. The PMA Align function is responsible for waiting for the receiver clock to stabilize and then properly recognizing the 100BASE-T4 coded SSD pattern. The PMA Align function shall send PMA\_UNITDATA.indicate (PREAMBLE) messages to the PCS from the time pma\_carrier=ON is asserted until the PMA is ready to transfer the first PMA\_UNITDATA.indicate (DATA) message. Once the PMA Align function locates a SSD pattern, it begins forwarding PMA\_UNITDATA.indicate (DATA) messages to the PCS, starting with the first ternary symbol of the first data word on pair BI\_D3, as defined in figure 23-6. This first PMA\_UNITDATA.indicate (DATA) message shall transfer the following ternary symbols, as specified in the frame structure diagram, figure 23-6:

rx\_code\_vector[BI\_D3]first ternary symbol of first data code group

rx\_code\_vector[RX\_D2]second ternary symbol prior to start of second data code group