

27.1.2.2.1 Internal segment compatibility

Implementations of the repeater set that contain a MAC layer for network management or other purposes, irrespective of whether they are connected through an exposed repeater port or are internally ported, shall conform to the requirements of clause 30 on that port if repeater management is implemented.

27.1.3 Relationship to PHY

A close relationship exists between clause 27 and the PHY clauses, clause 23 for the 100BASE-T4 PHY and clauses 24 to 26 for the 100BASE-X PHYs. The PHY's PMA, PCS, and MDI specification provide the actual medium attachment, including drivers, receivers, and Medium Interface Connectors for the various supported media. The repeater clause does not define a new PHY; it utilizes the existing PHYs complete and without modification.

27.2 PMA interface messages

The messages between the repeater unit and the PMA in the PHY utilizes the PMA service interface defined in 23.3 and 24.3. The PMA service interface primitives are summarized below:

PMA_TYPE.indicate
 PMA_UNITDATA.request
 PMA_UNITDATA.indicate
 PMA_CARRIER.indicate
 PMA_LINK.indicate
 PMA_RXERROR.indicate

27.3 Repeater functional specifications

A repeater set provides the means whereby data from any segment can be received under worst case noise, timing, and amplitude conditions and then retransmitted with timing and amplitude restored to all other attached segments. Retransmission of data occurs simultaneously with reception. If a collision occurs, the repeater set propagates the collision event throughout the network by transmitting a Jam signal. If an error is received by the repeater set, no attempt is made to correct it and it is propagated throughout the network by transmitting an invalid signal.

The repeater set provides the following functional capability to handle data flow between ports:

- a) *Signal restoration.* Provides the ability to restore the timing and amplitude of the received signal prior to retransmission.
- b) *Transmit function.* Provides the ability to output signals on the appropriate port and encoded appropriately for that port. Details of signal processing are described in the specifications for the PHYs.
- c) *Receive function.* Provides the ability to receive input signals presented to the ports. Details of signal processing are described in the specifications for the PHYs.
- d) *Data-Handling function.* Provides the ability to transfer code-elements between ports in the absence of a collision.
- e) *Received Event-Handling requirement.* Provides the ability to derive a carrier signal from the input signals presented to the ports.
- f) *Collision-Handling function.* Provides the ability to detect the simultaneous reception of frames at two or more ports and then to propagate a Jam message to all connected ports.
- g) *Error-Handling function.* Provides the ability to prevent substandard links from generating streams of false carrier and interfering with other links.

- h) *Partition function*. Provides the ability to prevent a malfunctioning port from generating an excessive number of consecutive collisions and indefinitely disrupting data transmission on the network.
- i) *Receive Jabber function*. Provides the ability to interrupt the reception of abnormally long streams of input data.

27.3.1 Repeater functions

The repeater set shall provide the Signal Restoration, Transmit, Receive, Data Handling, Received Event Handling, Collision Handling, Error Handling, Partition, and Receive Jabber functions. The repeater is transparent to all network acquisition activity and to all DTEs. The repeater will not alter the basic fairness criterion for all DTEs to access the network or weigh it toward any DTE or group of DTEs regardless of network location.

The Transmit and Receive functional requirements are specified by the PHY clauses, clause 23 for 100BASE-T4 and clauses 24 to 26 for 100BASE-X.

27.3.1.1 Signal restoration functional requirements

27.3.1.1.1 Signal amplification

The repeater set (including its integral PHYs) shall ensure that the amplitude characteristics of the signals at the MDI outputs of the repeater set are within the tolerances of the specification for the appropriate PHY type. Therefore, any loss of signal-to-noise ratio due to cable loss and noise pickup is regained at the output of the repeater set as long as the incoming data is within system specification.

27.3.1.1.2 Signal wave-shape restoration

The repeater set (including its integral PHYs) shall ensure that the wave-shape characteristics of the signals at the MDI outputs of a repeater set are within the specified tolerance for the appropriate PHY type. Therefore, any loss of wave-shape due to PHYs and media distortion is restored at the output of the repeater set.

27.3.1.1.3 Signal retiming

The repeater set (including its integral PHYs) shall ensure that the timing of the encoded data output at the MDI outputs of a repeater set are within the specified tolerance for the appropriate PHY type. Therefore, any receive jitter from the media is removed at the output of the repeater set.

27.3.1.2 Data-handling functional requirements

27.3.1.2.1 Data frame forwarding

The repeater set shall ensure that the data frame received on a single input port is distributed to all other output ports in a manner appropriate for the PHY type of that port. The data frame is that portion of the packet after the SFD and before the end-of-frame delimiter. The only exceptions to this rule are when contention exists among any of the ports, when the receive port is partitioned as defined in 27.3.1.6, when the receive port is in the Jabber state as defined in 27.3.1.7, or when the receive port is in the Link Unstable state as defined in 27.3.1.5.1. Between unpartitioned ports, the rules for collision handling (see 27.3.1.4) take precedence.

27.3.1.2.2 Received code violations

The repeater set shall ensure that any code violations received while forwarding a packet are propagated to all outgoing segments. These code violations shall be forwarded as received or replaced by `bad_code` (see 23.2.1.2) or `/H/` (see 24.2.2.1) code-groups, as appropriate for the outgoing PHY type. Once a received code

violation has been replaced by `bad_code` or the `/H/` code-group, this substitution shall continue for the remainder of the packet regardless of its content. The only exception to this rule is when contention exists among any of the ports, where the rules for collision handling (see 27.3.1.4) then take precedence.

27.3.1.3 Received event-handling functional requirements

27.3.1.3.1 Received event handling

For all its ports, the repeater set shall implement a function (`scarrier_present`) that represents a received event. Received events include both the data frame and any encapsulation of the data frame such as Preamble, SFD and the code-groups `/H/`, `/J/`, `/K/`, `bad_code`, `eop`, `/T/`, `/R/`, etc. A received event is exclusive of the IDLE pattern. Upon detection of `scarrier_present` from one port, the repeater set repeats all received signals in the data frame from that port to the other port (or ports) as described in figure 27-2.

27.3.1.3.2 Preamble regeneration

The repeater set shall output preamble as appropriate for the outgoing PHY type followed by the SFD.

27.3.1.3.3 Start-of-packet propagation delay

The start-of-packet propagation delay for a repeater set is the time delay between the start of the packet (see 24.6 and 23.11.3) on its repeated-from (input) port to the start of the packet on its repeated-to (output) port (or ports). This parameter is referred to as the SOP delay. The maximum value of this delay is constrained by table 27-2.

27.3.1.3.4 Start-of-packet variability

The start-of-packet variability for a repeater set is defined as the total worst-case difference between start-of-packet propagation delays for successive packets separated by 104 bit times (BT) or less at the same input port. The variability shall be less than or equal to those specified in table 27-1.

Table 27-1—Start-of-packet variability

Input port type	Variability (BT)
100BASE-FX	7.0
100BASE-TX	7.0
100BASE-T4	8.0

27.3.1.4 Collision-handling functional requirements

27.3.1.4.1 Collision detection

The repeater performs collision detection by monitoring all its enabled input ports for received events. When the repeater detects received events on more than one input port, it shall enter a collision state and transmit the Jam message to all of its output ports.

27.3.1.4.2 Jam generation

While a collision is occurring between any of its ports, the repeater unit shall transmit the Jam message to all of the PMAs to which it is connected. The Jam message shall be transmitted in accordance with the repeater state diagram in figure 27-4 and figure 27-5.

27.3.1.4.3 Collision-jam propagation delay

The start-of-collision Jam propagation delay for a repeater set is the time delay between the start of the second packet input signals to arrive at its port and the start of Jam (see 24.6 and 23.11) out on all ports. This parameter is referred to as the SOJ delay. The delay shall be constrained by table 27-2.

Table 27-2—Start-of-packet propagation and start-of-collision Jam propagation delays

Class I repeater	Class II repeater with all ports TX/FX	Class II repeater with any port T4
$SOP + SOJ \leq 140 \text{ BT}$	$SOP \leq 46 \text{ BT}, SOJ \leq 46 \text{ BT}$	$SOP+SOJ \leq 67 \text{ BT}$

27.3.1.4.4 Cessation-of-collision Jam propagation delay

The cessation-of-collision Jam propagation delay for a repeater set is the time delay between the end of the packet (see 24.6 and 23.11.3) that creates a state such that Jam should end at a port and the end of Jam (see 24.6 and 23.11.3) at that port. The states of the input signals that should cause Jam to end are covered in detail in the repeater state diagrams. This parameter is referred to as the EOJ delay. The delay shall be constrained by table 27-3.

Table 27-3—Cessation-of-collision Jam propagation delay

Class I repeater	Class II repeater
$EOJ \leq SOP$	$EOJ \leq SOP$

27.3.1.5 Error-handling functional requirements

27.3.1.5.1 100BASE-X carrier integrity functional requirements

In 100BASE-TX and 100BASE-FX systems, it is desirable that the repeater set protect the network from some transient fault conditions that would disrupt network communications. Potential likely causes of such conditions are DTE and repeater power-up and power-down transients, cable disconnects, and faulty wiring.

Each 100BASE-TX and 100BASE-FX repeater PMA interface shall contain a self-interrupt capability, as described in figure 27-9, to prevent a segment's spurious carrier activity from reaching the repeater unit and hence propagating through the network.

The repeater PMA interface shall count consecutive false carrier events. A false carrier event is defined as a carrier event that does not begin with a valid start-of-stream delimiter (see 24.2.2.1.4). The count shall be incremented on each false carrier event and shall be reset on reception of a valid carrier event. In addition, each PMA interface shall contain a false carrier timer, which is enabled at the beginning of a false carrier event and reset at the conclusion of such an event. A repeater unit shall transmit the Jam message to all of the PMAs to which it is connected for the duration of the false carrier event or until the duration of the event

exceeds the time specified by the `false_carrier_timer` (see 27.3.2.1.4), whichever is shorter. The Jam message shall be transmitted in accordance with the repeater state diagram in figure 27-4 and figure 27-5. The LINK UNSTABLE condition shall be detected when the False Carrier Count exceeds the value `FCCLimit` (see 27.3.2.1.1) or the duration of a false carrier event exceeds the time specified by the `false_carrier_timer`. In addition, the LINK UNSTABLE condition shall be detected upon power-up reset.

Upon detection of LINK UNSTABLE, the port shall perform the following:

- a) Inhibit sending further messages to the repeater unit.
- b) Inhibit sending further output messages from the repeater unit.
- c) Continue to monitor activity on that PMA interface.

The repeater shall exit the LINK UNSTABLE condition when one of the following is met:

- a) The repeater has detected no activity (Idle) for more than the time specified by `ipg_timer` plus `idle_timer` (see 27.3.2.1.4) on port X.
- b) A valid carrier event with a duration greater than the time specified by `valid_carrier_timer` (see 27.3.2.1.4) has been received, preceded by no activity (Idle) for more than the time specified by `ipg_timer` (see 27.3.2.1.4) on port X.

27.3.1.5.2 Speed handling

If the PHY has the capability of detecting speeds other than 100 Mb/s, then the repeater set shall have the capability of blocking the flow of non-100 Mb/s signals. The incorporation of 100 Mb/s and 10 Mb/s repeater functionality within a single repeater set is beyond the scope of this standard.

27.3.1.6 Partition functional requirements

In large multisegment networks it may be desirable that the repeater set protect the network from some fault conditions that would disrupt network communications. A potentially likely cause of this condition could be due to a cable fault.

Each repeater PMA interface shall contain a self-interrupt capability, as described in figure 27-8, to prevent a faulty segment's carrier activity from reaching the repeater unit and hence propagating through the network. The repeater PMA interface shall count consecutive collisions. The count shall be incremented on each transmission that suffers a collision and shall be reset on a successful transmission. If this count exceeds the value `CCLimit` (see 27.3.2.1.1) the Partition condition shall be detected.

Upon detection of Partition, the port shall perform the following:

- a) Inhibit sending further input messages to the repeater unit.
- b) Continue to output messages from the repeater unit.
- c) Continue to monitor activity on that PMA interface.

The repeater shall reset the Partition function when one of the following conditions is met:

- a) On power-up reset.
- b) The repeater has detected activity on the port for more than the number of bits specified for `no_collision_timer` (see 27.3.2.1.4) without incurring a collision.

27.3.1.7 Receive jabber functional requirements

Each repeater PMA interface shall contain a self-interrupt capability, as described in figure 27-7, to prevent an illegally long reception of data from reaching the repeater unit. The repeater PMA interface shall provide

a window of duration jabber_timer bit times (see 27.3.2.1.4) during which the input messages may be passed on to other repeater unit functions. If a reception exceeds this duration, the jabber condition shall be detected.

Upon detection of jabber, the port shall perform the following:

- a) Inhibit sending further input messages to the repeater unit.
- b) Inhibit sending further output messages from the repeater unit.

The repeater PMA interface shall reset the Jabber function and re-enable data transmission and reception when either one of the following conditions is met:

- a) On power-up reset.
- b) When carrier is no longer detected.

27.3.2 Detailed repeater functions and state diagrams

A precise algorithmic definition is given in this subclause, providing a complete procedural model for the operation of a repeater, in the form of state diagrams. Note that whenever there is any apparent ambiguity concerning the definition of repeater operation, the state diagrams should be consulted for the definitive statement.

The model presented in this subclause is intended as a primary specification of the functions to be provided by any repeater unit. It is important to distinguish, however, between the model and a real implementation. The model is optimized for simplicity and clarity of presentation, while any realistic implementation should place heavier emphasis on such constraints as efficiency and suitability to a particular implementation technology.

It is the functional behavior of any repeater unit implementation that shall match the standard, not the internal structure. The internal details of the procedural model are useful only to the extent that they help specify the external behavior clearly and precisely. For example, the model uses a separate Receive Port Jabber state diagram for each port. However, in actual implementation, the hardware may be shared.

The notation used in the state diagram follows the conventions of 1.2.1. Note that transitions shown without source states are evaluated at the completion of every state and take precedence over other transition conditions.

27.3.2.1 State diagram variables

27.3.2.1.1 Constants

CCLimit

The number of consecutive collisions that must occur before a segment is partitioned.

Values: Positive integer greater than 60.

FCCLimit

The number of consecutive False Carrier events that must occur before a segment is isolated.

Value: 2.

27.3.2.1.2 Variables**activity**(Port designation)

Indicates port activity status. The repeater core effects a summation of this variable received from all its attached ports and responds accordingly.

Values: 0; no frame or packet activity at any port.
1; exactly 1 port of the repeater set has frame or packet activity input.
>1; more than 1 port of the repeater set has frame or packet activity input. Alternately, one or more ports has detected a carrier that is not valid.

all_data_sent

Indicates if all received data frame bits or code-groups from the current frame have been sent. During or after collision the all_data_sent variable follows the inverse of the carrier of port N.

Values: true; all received data frame bits or code-groups have been sent.
false; all received data frame bits or code-groups have not been sent.

begin

The Interprocess flag controlling state diagram initialization values.

Values: true
false

carrier_status(X)

Signal received from PMA; indicates the status of sourced Carrier input at port X.

Values: ON; the carrier_status parameter of the PMA_CARRIER.indicate primitive for port X is ON.
OFF; the carrier_status parameter of the PMA_CARRIER.indicate primitive for port X is OFF.

data_ready

Indicates if the repeater has detected and/or decoded the MAC SFD and is ready to send the received data.

Values: true; the MAC SFD has been detected and/or decoded.
false; the MAC SFD has not been detected nor decoded.

force_jam(X)

Flag from Carrier Integrity state diagram for port X, which determines whether all ports should transmit Jam.

Values: true; the Carrier Integrity Monitor has determined that it requires all ports be forced to transmit Jam.
false; the Carrier Integrity Monitor has determined that it does not require all ports be forced to transmit Jam.

Default: for T4 ports: false

isolate(X)

Flag from Carrier Integrity state diagram for port X, which determines whether a port should be enabled or disabled.

Values: true; the Carrier Integrity Monitor has determined the port should be disabled.
false; the Carrier Integrity Monitor has determined the port should be enabled.

jabber(X)

Flag from Receive Timer state diagram for port X which indicates that the port has received excessive length activity.

Values: true; port has exceeded the continuous activity limit.
false; port has not exceeded the continuous activity limit.

link_status(X)

Signal received from PMA; indicates link status for port X (see 23.1.4.5 and 24.3.1.5).

Values: OK; the link_status parameter of the PMA_LINK.indicate primitive for port X is OK.
READY; the link_status parameter of the PMA_LINK.indicate primitive for port X is
READY.
FAIL; the link_status parameter of the PMA_LINK.indicate primitive for port X is
FAIL.

opt(X)

Implementation option. Either value may be chosen for repeater implementation.

Values: true; port will emit the JamT4 pattern in response to collision conditions.
false; port will append Jam pattern after preamble and SFD in response to collision
conditions.

OUT(X)

Type of output repeater is sourcing at port X.

Values: Idle; repeater is transmitting an IDLE pattern as described by 23.4.1.2 or 24.2.2.1.2.
In(N); repeater is transmitting rx_code_bit(s) as received from port (N) except /J/K/ (see
24.3.4.2).
Pream; repeater is sourcing preamble pattern as defined by the PMA or PCS of the port
type (see 23.2.1.2, 24.2.2.2, figure 23-6, and figure 24-5).
Data; repeater is transmitting data frame on port X. This data represents the original
MAC source data field, properly encoded for the PHY type (see 23.2.1.2 and 24.2.2.2).
Jam; repeater is sourcing well formed arbitrary data encodings, excluding SFD, to the
port PMA.
JamX; repeater is sourcing the pattern 010101... repetitively on port X.
JamT4; repeater is sourcing the pattern +-+... repetitively on port X
SFD; repeater is sourcing the Start Frame Delimiter on port X encoded as defined by the
appropriate PHY (see 23.2.3 and figure 24-5).
/J/K/; repeater is sourcing the code-groups /J/K/ as defined by the PMA on port X (see
24.2.2.1.4).
/T/R/; repeater is sourcing the code-groups /T/R/ as defined by the PMA on port X (see
24.2.2.1.5).
DF; repeater is sourcing the data frame of the packet on port X. These are code elements
originating on port N exclusive of EOP1-5, SOSA, and SOSB (see 23.2.3 and 23.2.4).
EOP; repeater is sourcing end-of-packet delimiter (EOP1-5) as defined by the
appropriate PMA on port X (see 23.2.1.2 and 23.2.4.1).
bad_code; repeater is sourcing bad_code as defined by the PMA of the transmit port (see
23.2.4.1).
tx_err; repeater is sourcing a transmit error code element, either bad_code (see 23.2.4.1)
or the code-group /H/ (see 24.2.2.1) as appropriate to the outgoing PHY type.

partition(X)

Flag from Partition state diagram for port X, which determines whether a port receive path should
be enabled or disabled.

Values: true; port has exceeded the consecutive collision limit.
false; port has not exceeded the consecutive collision limit.

rxerror_status(X)

Signal received from PMA; indicates if port X has detected an error condition from the PMA (see 23.3.7.1 and figure 24-14). The repeater need not propagate this error condition during collision events.

Values: ERROR; the rxerror_status parameter of the PMA_RXERROR.indicate primitive for port X is ERROR.
NO_ERROR; the rxerror_status parameter of the PMA_RXERROR.indicate primitive for port X is NO_ERROR.

RX_ER(X)

Signal received from PCS; indicates if port X has detected an error condition from the PCS (see 23.2.1.4, 24.2.3.2, figure 23-10, and figure 24-11). The repeater need not propagate this error condition during collision events.

Values: true; the PCS RX_ER signal for port X is asserted.
false; the PCS RX_ER signal for port X is negated.

scarrier_present(X)

Signal received from PMA; indicates the status of sourced Carrier input at port X.

Values: true; the carrier_status parameter of the PMA_CARRIER.indicate primitive for port X is ON.
false; the carrier_status parameter of the PMA_CARRIER.indicate primitive for port X is OFF.

source_type(X)

Signal received from PMA; indicates PMA type for port X. The first port to assert activity maintains the source type status for all transmitting port(s) until activity is deasserted. Repeaters may optionally force nonequality on comparisons using this variable. It must then follow the behavior of the state diagrams accordingly and meet all the delay parameters as applicable for the real implemented port type(s).

Values: FXTX; the pma_type parameter of the PMA_TYPE.indicate primitive for port X is X.
T4; the pma_type parameter of the PMA_TYPE.indicate primitive for port X is T4.

27.3.2.1.3 Functions**command(X)**

A function that passes an inter-process flag to all ports specified by X.

Values: copy; indicates that the repeater core has summed the activity levels of its active ports and is in the ACTIVE state.
collision; indicates that the repeater core has summed the activity levels of its active ports and is in the JAM state.
quiet; indicates that the repeater core has summed the activity levels of its active ports and is in the IDLE state.

port(Test)

A function that returns the designation of a port passing the test condition. For example, port(activity = scarrier_present) returns the designation: X for a port for which scarrier_present = true. If multiple ports meet the test condition, the Port function will be assigned one and only one of the acceptable values.

27.3.2.1.4 Timers

All timers operate in the same fashion. A timer is reset and starts timing upon entering a state where “start_x_timer” is asserted. At time “x” after the timer has been started, “x_timer_done” is asserted and remains asserted until the timer is reset. At all other times, “x_timer_not_done” is asserted.

When entering a state where “start x_timer” is asserted, the timer is reset and restarted even if the entered state is the same as the exited state.

The timers used in the repeater state diagrams are defined as follows:

false_carrier_timer

Timer for length of false carrier (27.3.1.5.1) that must be present before the ISOLATION state is entered. The timer is done when it reaches 450 – 500 BT.

idle_timer

Timer for length of time without carrier activity that must be present before the ISOLATION state is exited (27.3.1.5.1). The timer is done when it reaches $33\,000 \pm 25\%$ BT.

ipg_timer

Timer for length of time without carrier activity that must be present before carrier integrity tests (27.3.1.5.1) are re-enabled. The timer is done when it reaches 64 – 86 BT.

jabber_timer

Timer for length of carrier which must be present before the Jabber state is entered (27.3.1.7). The timer is done when it reaches 40 000 – 75 000 BT.

no_collision_timer

Timer for length of packet without collision before the Partition state is exited (27.3.1.6). The timer is done when it reaches 450 – 560 BT.

valid_carrier_timer

Timer for length of valid carrier that must be present before the Isolation state is exited (27.3.1.5.1). The timer is done when it reaches 450 – 500 BT.

27.3.2.1.5 Counters

CC(X)

Consecutive port collision count for port X. Partitioning occurs on a terminal count of CCLimit being reached.

Values: Non-negative integers up to a terminal count of CCLimit.

FCC(X)

False Carrier Counter for port X. Isolation occurs on a terminal count of FCCLimit being reached.

Values: Non-negative integers up to a terminal count of FCCLimit.

27.3.2.1.6 Port designation

Ports are referred to by number. Port information is obtained by replacing the X in the desired function with the number of the port of interest. Ports are referred to in general as follows:

X

Generic port designator. When X is used in a state diagram, its value is local to that diagram and not global to the set of state diagrams.

N

Is defined by the Port function on exiting the IDLE or JAM states of figure 27-2. It indicates a port that caused the exit from these states.

ALL

Indicates all repeater ports are to be considered. All ports shall meet test conditions in order for the test to pass.

ALLXN

Indicates all ports except N should be considered. All ports considered shall meet the test conditions in order for the test to pass.

ANY

Indicates all ports are to be considered. One or more ports shall meet the test conditions in order for the test to pass.

27.3.2.2 State diagrams

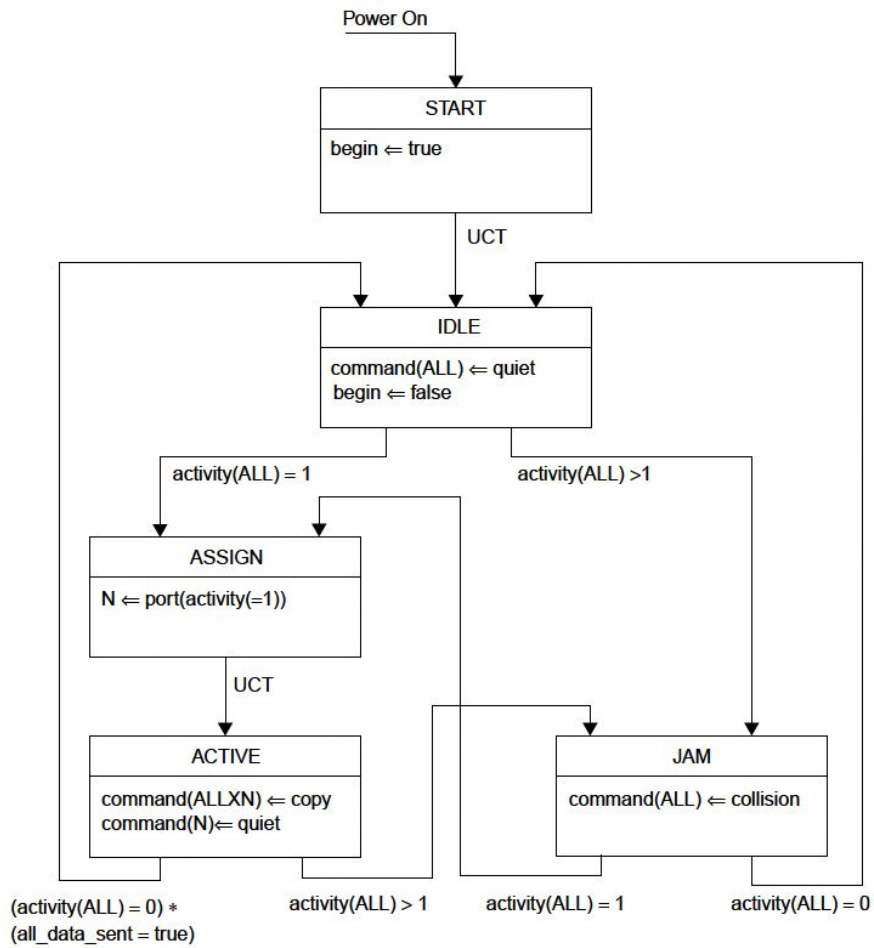


Figure 27-2—Repeater core state diagram

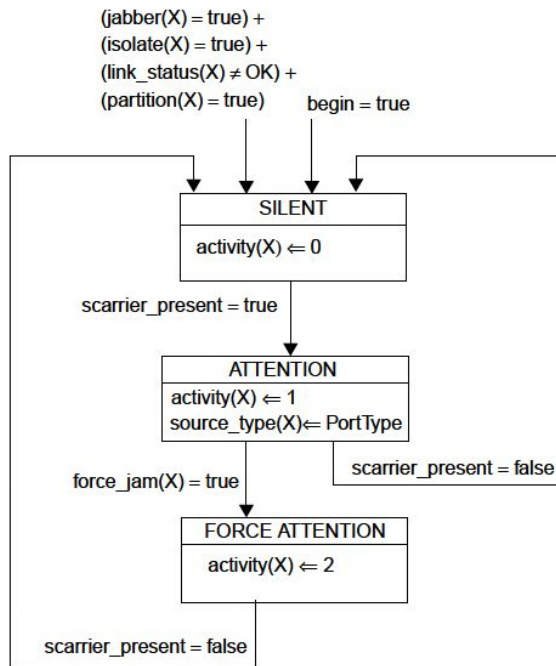


Figure 27-3—Receive state diagram for port X

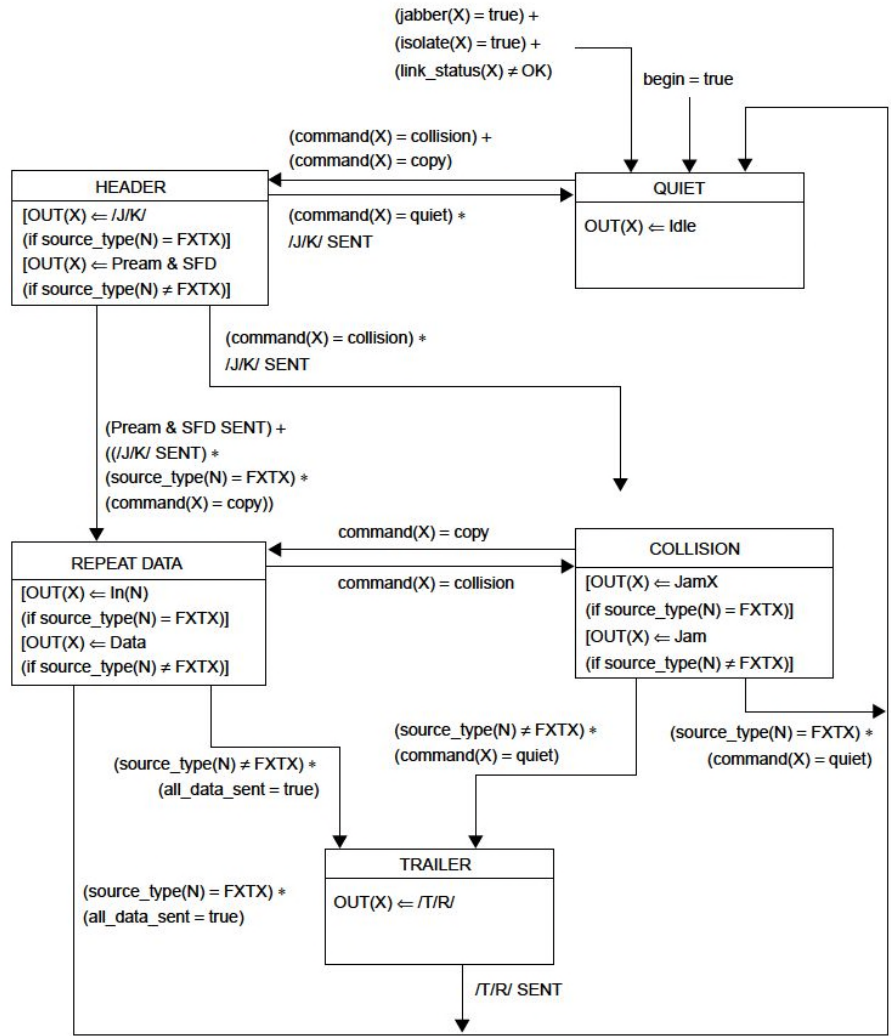


Figure 27-4—100BASE-TX and 100BASE-FX transmit state diagram for port X

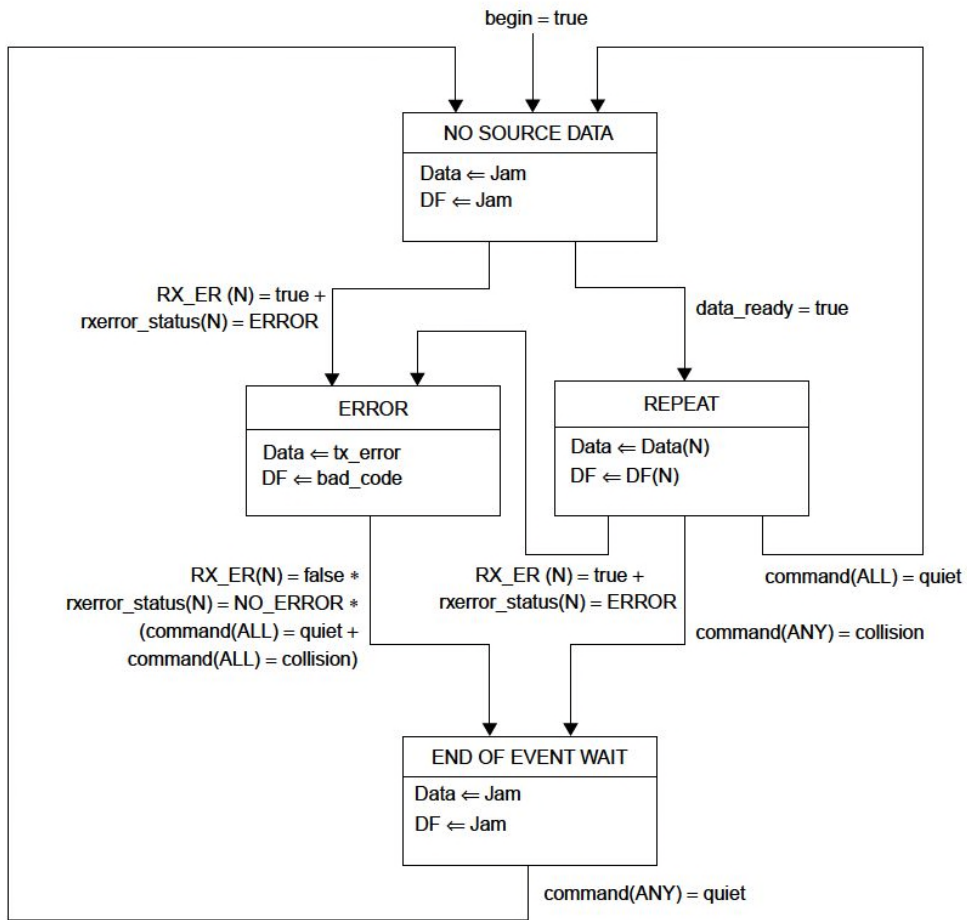


Figure 27-6—Repeater data-handler state diagram

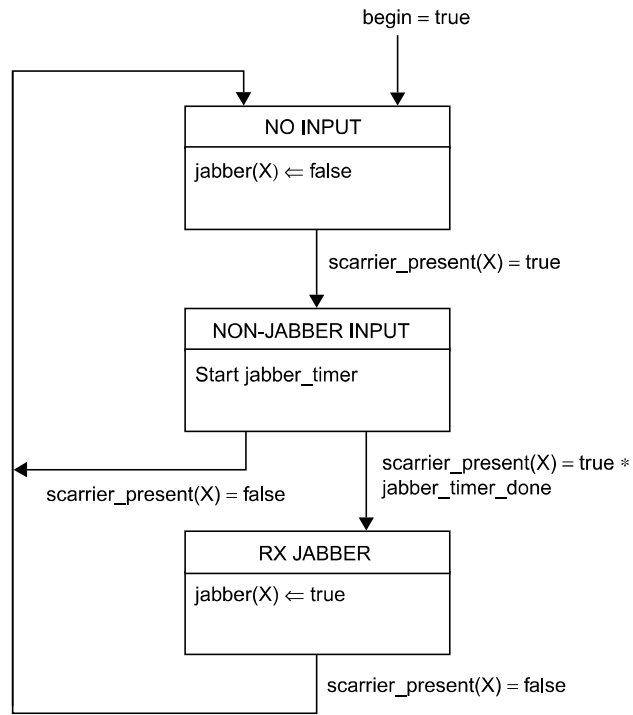


Figure 27-7—Receive timer state diagram for port X

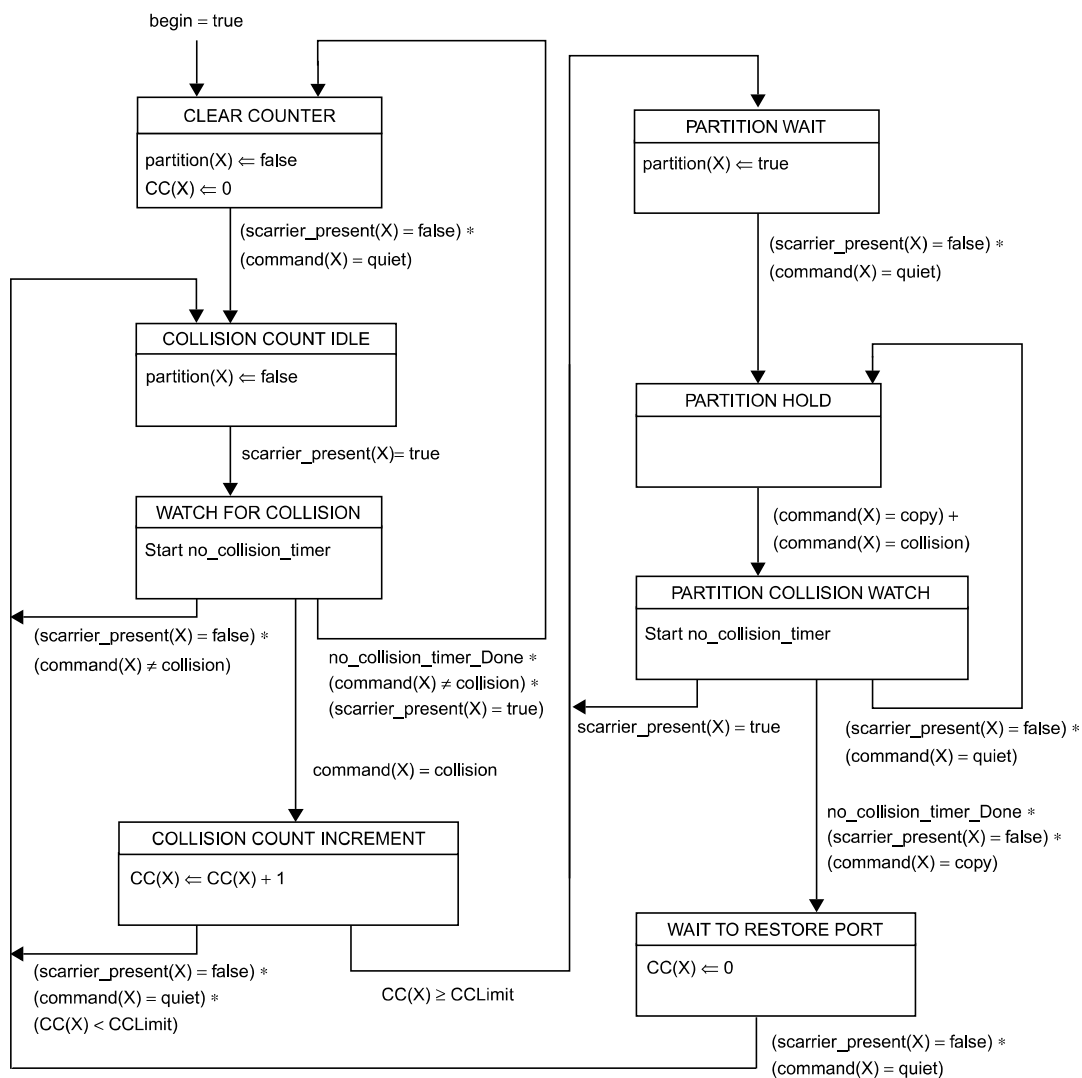


Figure 27-8—Partition state diagram for port X

This is an Archive IEEE Standard. It has been superseded by a later version of this standard.

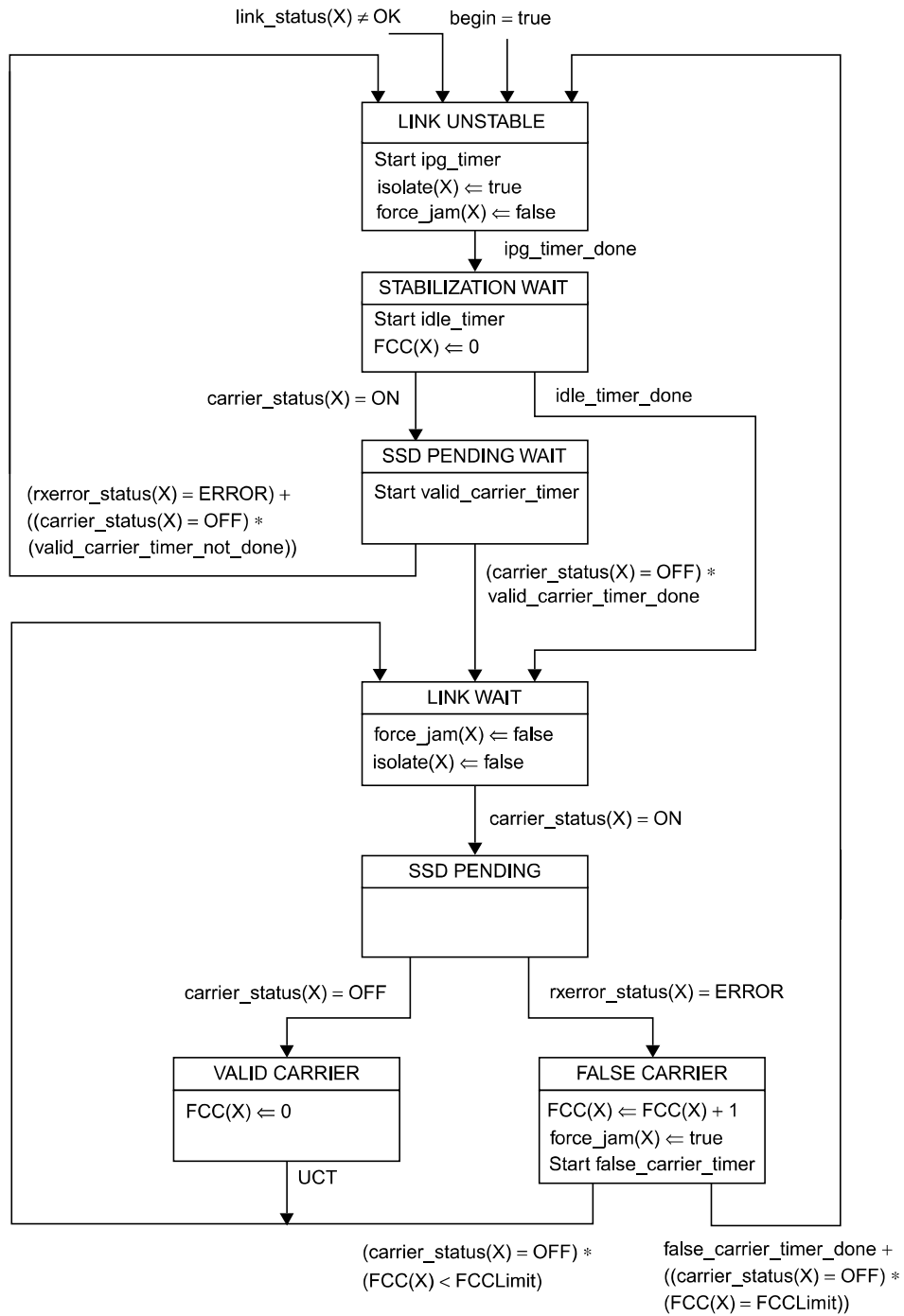


Figure 27-9—100BASE-X carrier integrity monitor state diagram for port X

This is an Archive IEEE Standard. It has been superseded by a later version of this standard.

27.4 Repeater electrical specifications

27.4.1 Electrical isolation

Network segments that have different isolation and grounding requirements shall have those requirements provided by the port-to-port isolation of the repeater set.

27.5 Environmental specifications

27.5.1 General safety

All equipment meeting this standard shall conform to IEC 950: 1991.

27.5.2 Network safety

This subclause sets forth a number of recommendations and guidelines related to safety concerns; the list is neither complete nor does it address all possible safety issues. The designer is urged to consult the relevant local, national, and international safety regulations to ensure compliance with the appropriate requirements.

LAN cable systems described in this subclause are subject to at least four direct electrical safety hazards during their installation and use. These hazards are as follows:

- a) Direct contact between LAN components and power, lighting, or communications circuits.
- b) Static charge buildup on LAN cables and components.
- c) High-energy transients coupled onto the LAN cable system.
- d) Voltage potential differences between safety grounds to which the various LAN components are connected.

Such electrical safety hazards must be avoided or appropriately protected against for proper network installation and performance. In addition to provisions for proper handling of these conditions in an operational system, special measures must be taken to ensure that the intended safety features are not negated during installation of a new network or during modification or maintenance of an existing network. Isolation requirements are defined in 27.5.3.

27.5.2.1 Installation

Sound installation practice, as defined by applicable local codes and regulations, shall be followed in every instance in which such practice is applicable.

27.5.2.2 Grounding

The safety ground, or chassis ground for the repeater set, shall be provided through the main ac power cord via the third wire ground as defined by applicable local codes and regulations. It is recommended that an external PHY to the repeater should also be mechanically grounded to the repeater unit through the power and ground signals in the MII connection and via the metal shell and shield of the MII connector if available.

If the MDI connector should provide a shield connection, the shield may be connected to the repeater safety ground. A network segment connected to the repeater set through the MDI may use a shield. If both ends of the network segment have a shielded MDI connector available, then the shield may be grounded at both ends according to local regulations and ISO/IEC 11801: 1995, and as long as the ground potential difference between both ends of the network segment is less than 1 V rms. The same rules apply towards an inter-repeater link between two repeaters. Multiple repeaters should reside on the same power main; if not, then it is highly recommended that the repeaters be connected via fiber.

WARNING—It is assumed that the equipment to which the repeater is attached is properly grounded and not left floating nor serviced by a “doubly insulated ac power distribution system.” The use of floating or insulated equipment, and the consequent implications for safety, are beyond the scope of this standard.

27.5.2.3 Installation and maintenance guidelines

During installation and maintenance of the cable plant, care should be taken to ensure that uninsulated network cable connectors do not make electrical contact with unintended conductors or ground.

27.5.3 Electrical isolation

There are two electrical power distribution environments to be considered that require different electrical isolation properties:

- a) *Environment A.* When a LAN or LAN segment, with all its associated interconnected equipment, is entirely contained within a single low-voltage power distribution system and within a single building.
- b) *Environment B.* When a LAN crosses the boundary between separate power distribution systems or the boundary of a single building.

27.5.3.1 Environment A requirements

Attachment of network segments via repeater sets requires electrical isolation of 500 V rms, one-minute withstand, between the segment and the protective ground of the repeater unit.

27.5.3.2 Environment B requirements

The attachment of network segments that cross environment B boundaries requires electrical isolation of 1500 V rms, one-minute withstand, between each segment and all other attached segments and also the protective ground of the repeater unit.

The requirements for interconnected electrically conducting LAN segments that are partially or fully external to a single building environment may require additional protection against lightning strike hazards. Such requirements are beyond the scope of this standard. It is recommended that the above situation be handled by the use of nonelectrically conducting segments (e.g., fiber optic).

It is assumed that any nonelectrically conducting segments will provide sufficient isolation within that media to satisfy the isolation requirements of environment B.

27.5.4 Reliability

A two-port repeater set shall be designed to provide a mean time between failure (MTBF) of at least 50 000 hours of continuous operation without causing a communications failure among stations attached to the network medium. Repeater sets with more than two ports shall add no more than 3.46×10^{-6} failures per hour for each additional port.

The repeater set electronics should be designed to minimize the probability of component failures within the repeater electronics that prevent communications among other PHYs on the individual segments. Connectors and other passive components comprising the means of connecting the repeater to the cable should be designed to minimize the probability of total network failure.

27.5.5 Environment

27.5.5.1 Electromagnetic emission

The repeater shall comply with applicable local and national codes for the limitation of electromagnetic interference.

27.5.5.2 Temperature and humidity

The repeater is expected to operate over a reasonable range of environmental conditions related to temperature, humidity, and physical handling (such as shock and vibration). Specific requirements and values for these parameters are considered to be beyond the scope of this standard.

It is recommended that manufacturers indicate in the literature associated with the repeater the operating environmental conditions to facilitate selection, installation, and maintenance.

27.6 Repeater labeling

It is required that each repeater (and supporting documentation) shall be labeled in a manner visible to the user with these parameters:

- a) Crossover ports appropriate to the respective PHY should be marked with an X.
- b) The repeater set class type should be labeled in the following manner:
 - 1) Class I: a Roman numeral "I" centered within a circle.
 - 2) Class II: a Roman numeral "II" centered within a circle.

Additionally it is recommended that each repeater (and supporting documentation) also be labeled in a manner visible to the user with at least these parameters:

- a) Data rate capability in Mb/s
- b) Any applicable safety warnings
- c) Port type, i.e., 100BASE-TX and 100BASE-T4
- d) Worst-case bit time delays between any two ports appropriate for
 - 1) Start-of-packet propagation delay
 - 2) Start-of-collision Jam propagation delay
 - 3) Cessation-of-collision Jam propagation delay

27.7 Protocol Implementation Conformance Statement (PICS) proforma for clause 27, Repeater for 100 Mb/s baseband networks²⁶

27.7.1 Introduction

The supplier of a protocol implementation that is claimed to conform to IEEE Std 802.3u-1995, Repeater for 100 Mb/s baseband networks, shall complete the following Protocol Implementation Conformance Statement (PICS) proforma.

27.7.2 Identification

27.7.2.1 Implementation identification

Supplier	
Contact point for enquiries about the PICS	
Implementation Name(s) and Version(s)	
Other information necessary for full identification—e.g., name(s) and version(s) for machines and/or operating systems; System Names(s)	
<p>NOTES</p> <p>1—Only the first three items are required for all implementations; other information may be completed as appropriate in meeting the requirements for the identification.</p> <p>2—The terms Name and Version should be interpreted appropriately to correspond with a supplier's terminology (e.g., Type, Series, Model).</p>	

27.7.2.2 Protocol summary

Identification of protocol standard	IEEE Std 802.3u-1995, Repeater for 100 Mb/s baseband networks
Identification of amendments and corrigenda to this PICS proforma that have been completed as part of this PICS	
Have any Exception items been required? (See clause 21; the answer Yes means that the implementation does not conform to IEEE Std 802.3u-1995.)	No [] Yes []
Date of Statement	

²⁶Copyright release for PICS proformas Users of this standard may freely reproduce the PICS proforma in this annex so that it can be used for its intended purpose and may further publish the completed PICS.

27.7.3 Major capabilities/options

Item	Feature	Subclause	Status	Support	Value/Comment
*FXP	Repeater supports 100BASEFX connections	27.1.2.2	O		
*TXP	Repeater supports 100BASETX connections	27.1.2.2	O		
*T4P	Repeater supports 100BASET4 connections	27.1.2.2	O		
*CLI	Repeater meets Class I delays	27.1.1.3	O		
*CLII	Repeater meets Class II delays	27.1.1.3	O		
*PHYS	PHYs capable of detecting non 100BASE-T signals	27.3.1.5.2	O		

In addition, the following predicate name is defined for use when different implementations from the set above have common parameters:

*XP:FXP or TXP

27.7.4 PICS proforma tables for the Repeater for 100 Mb/s baseband networks

27.7.4.1 Compatibility considerations

Item	Feature	Subclause	Status	Support	Value/Comment
CC1	100BASE-FX port compatible at the MDI	27.1.2.2	FXP:M		
CC2	100BASE-TX port compatible at the MDI	27.1.2.2	TXP:M		
CC3	100BASE-T4 port compatible at the MDI	27.1.2.2	T4P:M		
CC4	Internal segment compatibility	27.1.2.2.1	M		Internal port meets clause 29 when repeater management implemented

27.7.4.2 Repeater functions

Item	Feature	Subclause	Status	Support	Value/Comment
RF1	Signal Restoration	27.3.1	M		
RF2	Data Handling	27.3.1	M		
RF3	Received Event Handling	27.3.1	M		
RF4	Collision Handling	27.3.1	M		
RF5	Error Handling	27.3.1	M		
RF6	Partition	27.3.1	M		
RF7	Received Jabber	27.3.1	M		

27.7.4.3 Signal restoration function

Item	Feature	Subclause	Status	Support	Value/Comment
SR1	Output amplitude as required by 100BASE-FX	27.3.1.1.1	FXP:M		
SR2	Output amplitude as required by 100BASE-TX	27.3.1.1.1	TXP:M		
SR3	Output amplitude as required by 100BASE-T4	27.3.1.1.1	T4P:M		
SR4	Output signal wave-shape as required by 100BASE-FX	27.3.1.1.2	FXP:M		
SR5	Output signal wave-shape as required by 100BASE-TX	27.3.1.1.2	TXP:M		
SR6	Output signal wave-shape as required by 100BASE-T4	27.3.1.1.2	T4P:M		
SR7	Output data timing as required by 100BASE-FX	27.3.1.1.3	FXP:M		
SR8	Output data timing as required by 100BASE-TX	27.3.1.1.3	TXP:M		
SR9	Output data timing as required by 100BASE-T4	27.3.1.1.3	T4P:M		

This is an Archive IEEE Standard. It has been superseded by a later version of this standard.

27.7.4.4 Data-Handling function

Item	Feature	Subclause	Status	Support	Value/Comment
DH1	Data frames forwarded to all ports except receiving port	27.3.1.2.1	M		
DH2	Data frames transmitted as appropriate for 100BASE-FX	27.3.1.2.1	FXP:M		
DH3	Data frames transmitted as appropriate for 100BASE-TX	27.3.1.2.1	TXP:M		
DH4	Data frames transmitted as appropriate for 100BASE-T4	27.3.1.2.1	T4P:M		
DH5	Code Violations forwarded to all transmitting ports	27.3.1.2.2	M		
DH6	Code Violations forwarded as received	27.3.1.2.2	O.1		
DH7	Received Code Violation forwarded as /H/ or as received	27.3.1.2.2	XP:O.1		
DH8	Received Code Violation forwarded as bad_code or as received	27.3.1.2.2	T4P:O.1		
DH9	Code element substitution for remainder of packet after received Code Violation	27.3.1.2.2	M		

27.7.4.5 Receive Event-Handling function

Item	Feature	Subclause	Status	Support	Value/Comment
RE1	scarrier_present detect implemented	27.3.1.3.1	M		
RE2	Repeat all received signals	27.3.1.3.1	M		
RE3	Preamble encoded as required by 100BASE-FX	27.3.1.3.2	FXP:M		
RE4	Preamble encoded as required by 100BASE-TX	27.3.1.3.2	TXP:M		
RE5	Preamble encoded as required by 100BASE-T4	27.3.1.3.2	T4P:M		
RE6	Start-of-packet propagation delay, Class I repeater	27.3.1.3.3	CLI:M		
RE7	Start-of-packet propagation delay, Class II repeater	27.3.1.3.3	CLII:M		

Item	Feature	Subclause	Status	Support	Value/Comment
RE8	Start-of-packet variability for 100BASE-FX input port	27.3.1.3.4	FXP:M		7.0 BT
RE8	Start-of-packet variability for 100BASE-TX input port	27.3.1.3.4	TXP:M		7.0 BT
RE9	Start-of-packet variability for 100BASE-T4 input port	27.3.1.3.4	T4P:M		8.0 BT

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291

27.7.4.6 Collision-Handling function

Item	Feature	Subclause	Status	Support	Value/Comment
CO1	Collision Detection	27.3.1.4.1	M		Receive event on more than one port
CO2	Jam Generation	27.3.1.4.2	M		Transmit Jam message while collision is detected
CO3	Collision-Jam Propagation delay, Class I repeater.	27.3.1.4.3	CLI:M		$SOP + SOJ \leq 140 \text{ BT}$
CO4	Collision-Jam Propagation delay, Class II repeater with any port T4	27.3.1.4.3	CLII:M		$SOP + SOJ \leq 67 \text{ BT}$
CO5	Collision-Jam Propagation delay, Class II repeater, all TX/FX ports	27.3.1.4.3	CLII:M		$SOP \leq 46, SOJ \leq 46 \text{ BT}$
CO6	Cessation of Collision Propagation delay, Class I repeater	27.3.1.4.4	CLI:M		$EOJ \leq SOP$
CO7	Cessation of Collision Propagation delay, Class II repeater	27.3.1.4.4	CLII:M		$EOJ \leq SOP$

27.7.4.7 Error-Handling function

Item	Feature	Subclause	Status	Support	Value/Comment
EH1	Carrier Integrity function implementation	27.3.1.5.1	XP:M		Self-interrupt of data reception
EH2	False carrier count for Link Unstable detection	27.3.1.5.1	XP:M		False carrier count in excess of FCCLimit
EH3	False carrier count reset	27.3.1.5.1	XP:M		Count reset on valid carrier
EH4	False carrier timer for Link Unstable detection	27.3.1.5.1	XP:M		False carrier of length in excess of false_carrier_timer
EH5	Jam message duration	27.3.1.5.1	XP:M		Equals duration of false carrier event, but not greater than duration of false_carrier_timer
EH6	Link Unstable detection	27.3.1.5.1	XP:M		False Carrier count exceed FCCLimit or False carrier exceeds the false_carrier_timer or power-up reset
EH7	Messages sent to repeater unit in Link Unstable state	27.3.1.5.1	XP:M		Inhibited sending messages to repeater unit
EH8	Messages sent from repeater unit in Link Unstable state	27.3.1.5.1	XP:M		Inhibited sending output messages

Item	Feature	Subclause	Status	Support	Value/Comment
EH9	Monitoring activity on PMA interface in Link Unstable state	27.3.1.5.1	XP:M		Continue monitoring activity at PMA interface
EH10	Reset of Link Unstable state	27.3.1.5.1	XP:M		No activity for more than ipg_timer plus idle_timer or Valid carrier event of duration greater than valid_carrier_timer preceded by Idle of duration greater than ipg_timer
EH11	Block flow of non-100 Mb/s signals	27.3.1.5.2	PHYS:M		

This is an Archive IEEE Standard. It has been superseded by a later version of this standard.

253

27.7.4.8 Partition function

Item	Feature	Subclause	Status	Support	Value/Comment
PA1	Partition function implementation	27.3.1.6	M		Self-interrupt of data reception
PA2	Consecutive collision count for entry into partition state	27.3.1.6	M		Consecutive collision in excess of CCLimit
PA3	Consecutive collision counter incrementing	27.3.1.6	M		Count incremented on each transmission that suffers a collision
PA4	Consecutive collision counter reset	27.3.1.6	M		Count reset on successful collision
PA5	Messages sent to repeater unit in Partition state	27.3.1.6	M		Inhibited sending messages to repeater unit
PA6	Messages sent from repeater unit in Partition state	27.3.1.6	M		Continue sending output messages
PA7	Monitoring activity on PMA interface in Partition state	27.3.1.6	M		Continue monitoring activity at PMA interface
PA8	Reset of Partition state	27.3.1.6	M		Power-up reset or Detecting activity for greater than duration no_collision_timer without a collision

27.7.4.9 Receive Jabber function

Item	Feature	Subclause	Status	Support	Value/Comment
RJ1	Receive Jabber function implementation	27.3.1.7	M		Self-interrupt of data reception
RJ2	Excessive receive duration timer for Receive Jabber detection	27.3.1.7	M		Reception duration in excess of jabber_timer
RJ3	Messages sent to repeater unit in Receive Jabber state	27.3.1.7	M		Inhibit sending input messages to repeater unit
RJ4	Messages sent from repeater unit in Receive Jabber state	27.3.1.7	M		Inhibit sending output messages
RJ5	Reset of Receive Jabber state	27.3.1.7	M		Power-up reset or Carrier no longer detected

27.7.4.10 Repeater state diagrams

Item	Feature	Subclause	Status	Support	Value/Comment
SD1	Repeater core state diagram	27.3.2.2	M		Meets the requirements of figure 27-2
SD2	Receive state diagram for port X	27.3.2.2	M		Meets the requirements of figure 27-3
SD3	100BASE-TX and 100BASE-FX Transmit state diagram for port X	27.3.2.2	XP:M		Meets the requirements of figure 27-4
SD4	100BASE-T4 Transmit state diagram for port X	27.3.2.2	T4P:M		Meets the requirements of figure 27-5
SD5	Repeater data-handler state diagram	27.3.2.2	M		Meets the requirements of figure 27-6
SD6	Receive timer for port X state diagram	27.3.2.2	M		Meets the requirements of figure 27-7
SD7	Repeater partition state diagram for port X	27.3.2.2	M		Meets the requirements of figure 27-8
SD8	Carrier integrity monitor for port X state diagram	27.3.2.2	M		Meets the requirements of figure 27-9

27.7.4.11 Repeater electrical

Item	Feature	Subclause	Status	Support	Value/Comment
EL1	Port-to-port isolation	27.4.1	M		Satisfies isolation and grounding requirements for attached network segments
EL2	Safety	27.5.1	M		IEC 950: 1991
EL3	Installation practices	27.5.2.1	M		Sound, as defined by local code and regulations
EL4	Grounding	27.5.2.2	M		Chassis ground provided through ac mains cord
EL5	2-port repeater set MTBF	27.5.4	M		At least 50 000 hours
EL6	Additional port effect on MTBF	27.5.4	M		No more than 3.46×10^{-6} increase in failures per hour
EL7	Electromagnetic interference	27.5.5.1	M		Comply with local or national codes

27.7.4.12 Repeater labeling

Item	Feature	Subclause	Status	Support	Value/Comment
LB1	Crossover ports	27.6	M		Marked with an X
LB2	Class I repeater	27.6	CLI:M		Marked with a Roman numeral I centered within a circle
LB3	Class II repeater	27.6	CLII:M		Marked with Roman numerals II centered within a circle
LB4	Data Rate	27.6	O		100 Mb/s
LB5	Safety warnings	27.6	O		Any applicable
LB6	Port Types	27.6	O		100BASE-FX, 100BASE-TX or 100BASE-T4
LB7	Worse-case start-of-packet propagation delay	27.6	O		Value in Bit Times
LB8	Worse-case start-of-collision-Jam propagation delay	27.6	O		Value in Bit Times
LB9	Worse-case Cessation-of-Collision Jam propagation delay	27.6	O		Value in Bit Times