

The Cell Phone Technology

It would be useful to give an overview of the cell phone technology here as this is quite inline with our installation. Let's see how a cell phone works? What makes it different from a regular phone? What do all those confusing terms like PCS, [GSM](#), [CDMA](#) and [TDMA](#) mean?

Let's start with the basics: In essence, a cell phone is a radio. One of the most interesting things about a cell phone is that it is actually a radio -- an extremely sophisticated radio, but a radio nonetheless. The telephone was invented by [Alexander Graham Bell](#) in 1876, and wireless communication can trace its roots to the invention of the radio by Nikolai Tesla in the 1880s (formally presented in 1894 by a young Italian named [Guglielmo Marconi](#)). It was only natural that these two great technologies would eventually be combined!

In the dark ages before cell phones, people who really needed mobile-communications ability installed **radio telephones** in their cars. In the radio-telephone system, there was one central antenna tower per city, and perhaps **25 channels** available on that tower. This **central antenna** meant that the phone in your car needed a powerful transmitter -- big enough to transmit 40 or 50 miles (about 70 km). It also meant that not many people could use radio telephones -- there just were not enough channels.

The genius of the cellular system is the division of a city into small **cells**. This allows extensive **frequency reuse** across a city, so that millions of people can use cell phones simultaneously. In a typical analog cell-phone system in the United States, the cell-phone carrier receives about **800 frequencies** to use across the city. The carrier chops up the city into cells. Each cell is typically sized at about **10 square miles** (26 square kilometers). Cells are normally thought of as hexagons on a big **hexagonal grid**, like this:



A digital cell phone from [Nokia](#).

Because cell phones and base stations use low-power transmitters, the same frequencies can be reused in non-adjacent cells. The two purple cells can reuse the same frequencies.

Each cell has a **base station** that consists of a tower and a small building containing the radio equipment (more on base stations later).

A single cell in an analog system uses one-seventh of the available duplex voice channels. That is, each cell (of the seven on a hexagonal grid) is using one-seventh of the available channels so it has a unique set of frequencies and there are no collisions:

- A cell-phone carrier typically gets **832 radio frequencies** to use in a city.
- Each cell phone uses two frequencies per call -- a duplex channel -- so there are typically **395 voice channels** per carrier. (The other 42 frequencies are used for **control channels** -- more on this on the next page.)
- Therefore, each cell has about **56 voice channels** available.

In other words, in any cell, 56 people can be talking on their cell phone at one time. With digital transmission methods, the number of available channels increases. For example, a **TDMA-based** digital system can carry three times as many calls as an analog system, so each cell has about 168 channels available (see [this page](#) for lots more information on TDMA, CDMA, GSM and other digital cell-phone techniques).

Cell phones have **low-power transmitters** in them. Many cell phones have two signal strengths: 0.6 watts and 3 watts (for comparison, most CB radios transmit at 4 watts). The base station is also transmitting at low power. Low-power transmitters have two advantages:

- The **transmissions** of a base station and the phones within its cell do not make it very far outside that cell. Therefore, in the figure above, both of the purple cells can **reuse the same 56 frequencies**. The same frequencies can be reused extensively across the city.
- The **power consumption** of the cell phone, which is normally battery-operated, is relatively low. Low power means small [batteries](#), and this is what has made handheld cellular phones possible.

The cellular approach requires a large number of base stations in a city of any size. A typical large city can have hundreds of [towers](#). But because so many people are using cell phones, costs remain low per user. Each carrier in each city also runs one central office called the **Mobile Telephone Switching Office (MTSO)**. This office handles all of the phone connections to the normal land-based phone system, and controls all of the base stations in the region.

Now let's analyse what happens we as you (and your cell phone) move from cell to cell.

From Cell to Cell

All cell phones have special **codes** associated with them. These codes are used to identify the phone, the phone's owner and the service provider.

Let's say you have a cell phone, you turn it on and someone tries to call you. Here is what happens to the call:

- When you first power up the phone, it listens for an **SID** (see sidebar) on the **control channel**. The control channel is a special frequency that the phone and base station use to talk to one another about things like call set-up and channel changing. If the phone cannot find any control channels to listen to, it knows it is **out of range** and displays a "no service" message.
- When it receives the SID, the phone **compares it** to the SID programmed into the phone. If the SIDs match, the phone knows that the cell it is communicating with is part of its **home** system.
- Along with the SID, the phone also transmits a **registration request**, and the MTSO keeps track of your phone's location in a database -- this way, the MTSO knows which cell you are in when it wants to ring your phone.
- The **MTSO** gets the call, and it tries to **find you**. It looks in its database to see which cell you are in.
- The MTSO **picks a frequency pair** that your phone will use in that cell to take the call.
- The MTSO communicates with your phone over the **control channel** to tell it which frequencies to use, and once your phone and the tower switch on those frequencies, the call is **connected**. You are talking by two-way radio to a

friend!

- As you move toward the edge of your cell, your cell's **base station** notes that your **signal strength** is diminishing. Meanwhile, the base station in the cell you are moving toward (which is listening and measuring signal strength on all frequencies, not just its own one-seventh) sees your phone's signal strength increasing. The two base stations coordinate with each other through the MTSO, and at some point, your phone gets a signal on a control channel telling it to change frequencies. This **hand off** switches your phone to the new cell.

As you travel, the signal is passed from cell to cell.

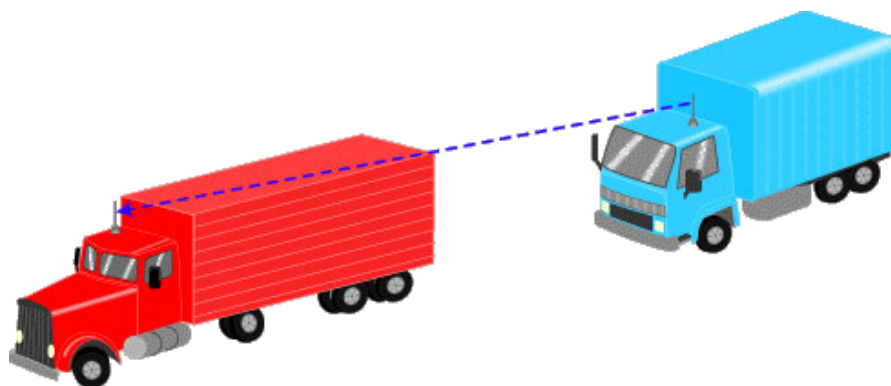
Roaming

If the SID on the control channel does not match the SID programmed into your phone, then the phone knows it is **roaming**. The MTSO of the cell that you are roaming in contacts the MTSO of your home system, which then checks its database to **confirm** that the SID of the phone you are using is valid. Your home system **verifies** your phone to the local MTSO, which then tracks your phone as you move through its cells. And the amazing thing is that all of this happens within seconds!

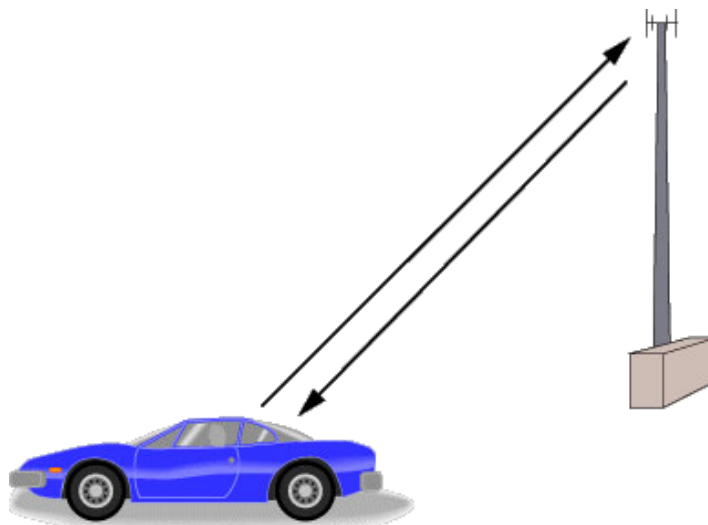
Cell Phones and CBs

A good way to understand the sophistication of a cell phone is to compare it to a CB radio or a walkie-talkie.

- **Simplex vs. duplex** - Both walkie-talkies and CB radios are **simplex** devices. That is, two people communicating on a CB radio use the same [frequency](#), so only one person can talk at a time. A cell phone is a **duplex** device. That means that you use one frequency for talking and a second, separate frequency for listening. Both people on the call can talk at once.
- **Channels** - A walkie-talkie typically has one channel, and a CB radio has 40 channels. A typical cell phone can communicate on 1,664 channels or more!
- **Range** - A walkie-talkie can transmit about 1 mile (1.6 km) using a 0.25-watt transmitter. A CB radio, because it has much higher power, can transmit about 5 miles (8 km) using a 5-watt transmitter. Cell phones operate within **cells**, and they can switch cells as they move around. Cells give cell phones incredible range. Someone using a cell phone can drive hundreds of miles and maintain a conversation the entire time because of the cellular approach.



In simplex radio, both transmitters use the same frequency. Only one party can talk at a time.



In duplex radio, the two transmitters use different frequencies, so both parties can talk at the same time. Cell phones are duplex.

In the next section, you'll get a good look inside a digital cell phone.

Inside a Cell Phone

On a "complexity per cubic inch" scale, cell phones are some of the most intricate devices people play with on a daily basis. Modern digital cell phones can process **millions of calculations per second** in order to compress and decompress the voice stream.



The parts of a cell phone

If you take a cell phone apart, you find that it contains just a few individual parts:

- An amazing circuit board containing the brains of the phone
- An antenna
- A [liquid crystal display](#) (LCD)
- A keyboard (not unlike the one you find in a [TV remote control](#))
- A [microphone](#)
- A [speaker](#)
- A [battery](#)

The circuit board is the heart of the system. Here is one from a typical [Nokia](#) digital phone:



Explore Litigation Insights

Docket Alarm provides insights to develop a more informed litigation strategy and the peace of mind of knowing you're on top of things.

Real-Time Litigation Alerts



Keep your litigation team up-to-date with **real-time alerts** and advanced team management tools built for the enterprise, all while greatly reducing PACER spend.

Our comprehensive service means we can handle Federal, State, and Administrative courts across the country.

Advanced Docket Research



With over 230 million records, Docket Alarm's cloud-native docket research platform finds what other services can't. Coverage includes Federal, State, plus PTAB, TTAB, ITC and NLRB decisions, all in one place.

Identify arguments that have been successful in the past with full text, pinpoint searching. Link to case law cited within any court document via Fastcase.

Analytics At Your Fingertips



Learn what happened the last time a particular judge, opposing counsel or company faced cases similar to yours.

Advanced out-of-the-box PTAB and TTAB analytics are always at your fingertips.

API

Docket Alarm offers a powerful API (application programming interface) to developers that want to integrate case filings into their apps.

LAW FIRMS

Build custom dashboards for your attorneys and clients with live data direct from the court.

Automate many repetitive legal tasks like conflict checks, document management, and marketing.

FINANCIAL INSTITUTIONS

Litigation and bankruptcy checks for companies and debtors.

E-DISCOVERY AND LEGAL VENDORS

Sync your system to PACER to automate legal marketing.