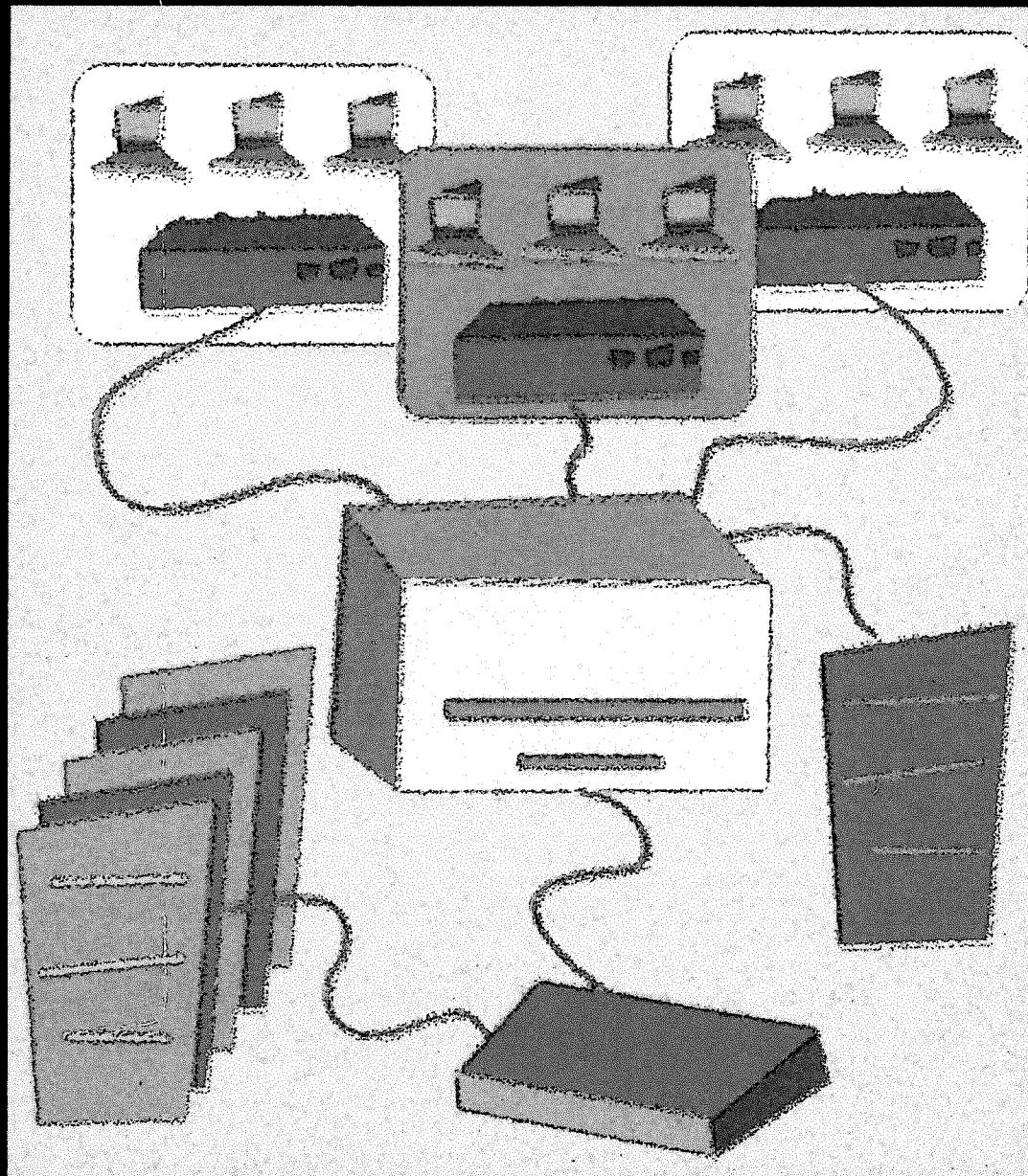


TECHNOLOGY AND APPLICATIONS FOR HIGH-SPEED LANs

GIGABIT ETHERNET



RICH SEIFERT



Gigabit Ethernet

Technology and Applications
for High-Speed LANs

Rich Seifert



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configuration would have to be done on *every device in the network* (possibly thousands), the likelihood that everything would work properly is quite low.

The need for Auto-Negotiation can easily be seen from the computer installer's perspective. You have a device with an RJ-45 connector on the back, labeled "LAN." The device could operate at 10 Mb/s or 100 Mb/s or both, could be capable of half-duplex operation or full-duplex operation or both, and may have other features, all of which are invisible. There is a jack on the wall with an RJ-45 connector, similarly labeled "LAN." It is connected to a hub in a wiring closet that is at the end of the hall, and probably locked. The hub similarly could support some combination of data rates and duplex operation. How does the installer decide which mode(s) of operation should be configured on this computer?

Auto-Negotiation allows the computer and the hub to determine each others' capabilities and set themselves to the "highest common denominator"—the highest set of capabilities that both support.

8.2 Auto-Negotiation on UTP Systems

In theory, the problem of multiple, incompatible configurations on common media and connectors exists for both UTP and optical-fiber systems. Even before Gigabit Ethernet, there were incompatible, standards-compliant Ethernet systems using optical fibers (for example, 10BASE-FL/FP/FB and 100BASE-FX). However, optical-fiber Ethernet was still a relatively small part of the total market, being primarily deployed in controlled, backbone environments. Thus manual configuration was considered acceptable, since the number of systems was within the realm of human management.

The vast majority of Ethernet systems are now deployed using unshielded twisted-pair wiring. The problem of proper configuration in desktop LANs was the primary focus for the designers of Auto-Negotiation.

8.2.1 Auto-Negotiation Development

The Auto-Negotiation mechanism in wide use today was developed during 1993–95 and standardized as part of the Fast Ethernet project in IEEE 802.3 [IEEE95, Clause 28]. It was based on a system developed by National Semiconductor Corp., called *Nway*. Nway was originally developed for use with isoEthernet [IEEE94a], a system pioneered by National Semiconductor that

allowed a UTP/RJ-45 connection to carry a standard 10 Mb/s Ethernet signal, plus a 6 MHz isochronous channel (hence, the “iso” part of isoEthernet). This allowed the integration of voice and video services (using the isochronous channel) with conventional LAN data over the same wires. Nway negotiation allowed isoEthernet devices to determine the capabilities of the partner at the other end of the UTP link and to enable the isochronous services only when they could be supported.

isoEthernet was a commercial failure. Even though it achieved IEEE standardization, it never gained much market acceptance. However, the Auto-Negotiation system derived from Nway has found commercial life in most new Ethernet systems.

8.2.2 Auto-Negotiation Scope

By the time Auto-Negotiation was being developed, there was already a wide range of incompatible options within the scope of Ethernet systems using RJ-45 connectors. In particular, Auto-Negotiation had to deal with the following:

- 10 Mb/s-only, 100 Mb/s-only, and dual 10/100 Mb/s-capable devices
- Within the 100BASE-T family (at least in theory), two possible signaling schemes (-TX, -T4)
- A large installed base of 10BASE-T devices that did not have any Auto-Negotiation capability
- A smaller number of prestandard 100 Mb/s Ethernet devices that did not have Auto-Negotiation capability

Later, additional signaling options (100BASE-T2) and flow control support were added to the Auto-Negotiation capabilities.⁵

8.2.3 Auto-Negotiation Principles

Auto-Negotiation incorporates the following concepts.

- **Auto-Negotiation operates over a single, point-to-point link.** Typically, the negotiation occurs between a station and a hub, as depicted in Figure 8-1.⁶ The characteristics of the devices at each end of the link are the

5. While in theory it is important to allow the negotiation of different signaling methods for a given data rate (for example, 100BASE-TX, -T4, and -T2), in practice the use of anything except 100BASE-TX has been so minimal that it is not really an issue.

6. In the simple case of a two-station LAN, the negotiation would be station-to-station.

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