

The remote link unit 30 optionally can have its own processing unit programmed with various types of information and also to auto reset to predefined defaults at the end of a service cycle (with or without auto-reset code input). In respect to inventory, these defaults preferably are the maximum number of items set as present in any particular vending slot. The defaults also may include the various thresholds, temperatures, and/or conditions for alarms and/or particular indications in the later described computer 15. With the local interface 31, the service personnel can update the inventory if there is a discrepancy in any particular individual slot as well as redefining the other various attributes of the link controller and/or memory.

The remote link unit 30 communicates with the computer 15 over a network 16. The network 16 is any sort of communication system which will allow data from the remote link unit 30 to be provided to the computer 15. This includes radio, cellular phone, and other known communication systems. Wireless systems are preferred. Note that due to the limited data which has to be transferred on the network 16, the requirement for the speed, clarity, and lack of noise for the network is minimal. Redundant and relatively slow transmittal is acceptable.

The network 16 can be bidirectional, allowing communication as well from the computer 15 to the remote link unit 30 as well. This would also allow the computer 15 to verify that all the information has in fact been received from the remote link unit 30. It would also allow the computer 15 to initiate transmission of data from the remote link unit 30, to modify the operation of the link controller and/or contents of the remote link unit 30 memory, and to otherwise remotely operate the system 10.

With more sophisticated electronic indication vending machines, the bidirectional network 16 could also

be utilized to alter the pricing of various commodities. An example of this would be lowering the cost of coffee at a particular time as an employee benefit or in order to get rid of stale inventory. A further example of this  
5 would be to increase the cost of particular items during periods of high demand and/or low inventory.

A controller 32 is located between the network 16 and the computer 15. The purpose of this controller 32 is to allow the computer 15 to control the network 16. In  
10 the particular embodiment disclosed, the controller 32 also converts the incoming and outgoing data into a form transmittable over the network. This currently would be serial digital data.

The controller 32 in addition is interconnected  
15 to a separate alarm indicator 33. This alarm indicator provides a direct indication of the nature and location of an incoming alarm. This allows the operator to utilize the computer 15 for other types of independent processing. It also provides an alarm indication under circumstances  
20 when the computer 15 is off line for whatever reason. Note in the case of multiple tasking computer, the alarm indication could be provided also by a load and stay resident program that constantly analyzes the incoming signal for an alarm indication, becoming active upon the  
25 receipt thereof. This would also allow for the generation of a red alarm dot on any screen of the display (for example a word processing program).

The computer 15 communicates with the controller 32 in order to operate the network 16. The particular  
30 computer 15 disclosed communicates with the controller 32 over an RS-232 serial cable. In addition, the computer 15 analyzes the incoming data in order to provide a readout of the status of the various vending machines which are interconnected thereto. If the common signals are coded,  
35 decoding would preferably occur before data processing.

Normally, the computer 15 obtains the data by polling the remote communicating master units for vending

information. As each individual communicating master unit has its own ID code, it is possible for a single computer 15 to extract this information from multiple vending locations without confusion. The computer 15 would normally actively poll or automatically receive data from the various communicating master units under its control sequentially at certain set times. Since all of the incoming data is in a uniform condition due to the data acquisition unit 20, a single database with uniform parameters can be utilized no matter what the make or model of the polled vending machine.

For cost considerations, the computer 15 could keep track of the inventory located in a particular machine by the number of vend cycles for a particular item (for example instead of the remote link unit 30 doing so). These vend cycles would be cumulatively added within the computer with the result subtracted from the number programmed into the machine (normally the maximum number of that item the machine can contain). This programming could occur automatically (for example upon entering a particular machine make and model) and/or manually. The computer would preferably reset to the number programmed into the machine on indication of a service call. The service person would be under instructions to fill each item to this amount. The computer would thus track inventory theoretically. Minor deviances would be accepted as a cost of this simpler system. Optionally these deviances could be tracked, for example by using the local interface. One could also use computer or bar coded inventory control to automatically update the number programmed into the machine to the actual amount of inventory actually used by service personnel. Under this system since the computer generates the inventory requirements, the computer would update its memory based on the inventory actually ordered by the machine. With such a system, it would be possible to have the computer generate an inventory requirement by normal container

multiples (for example 24 in the case of pop cans) with the inventory reflected in the computer updated by such container multiples.

Ideally, the computer 15 contains a long term  
5 memory into which it archives historical data. This long term memory allows the operator to track what is occurring in the vending machines over a period of time. This allows the operator to determine what is selling and what is not, where it is selling, when he must rotate the  
10 stock, the maintenance condition of the vending machine, the problems that any particular vending machine may have had, and other historical attributes of the vending machine and its operation.

The particular system disclosed, in addition to  
15 the above, includes a data records system 34 and a paging system 35.

The data records system 34 directly archives data from the controller 32 into a record system independently from the computer 15. This automatically  
20 backs up the vending machine status data in the event of damage to the computer and/or vandalism. It also provides for third party acquisition of the data from the vending machines, for example for a university study on the purchasing habits of the American public.

The paging system 35 directly contacts an  
25 individual at remote locations with the status of the vending machines, most particularly if an alarm occurs. This allows an individual who is not on-site of the computer 15 to be made aware of an alarm condition so that  
30 it may be handled. Preferably, the pager system 35 automatically provides the individual with the location of the vending machine together with the type of alarm. This latter allows the individual to selectively ignore a low inventory alarm while advising him of the seriousness of  
35 an intrusion alarm. This prevents the inconvenience to the operator of what might otherwise be considered to be nuisance alarms. The pager transmitter is preferably

located at the computer 15. This allows a single paging transmitter to be utilized for an entire vending route.

The above block figure is given by way of example and it is to be understood that the positioning of the parts may be changed and/or combined without deviating from the overall operation disclosed.

FIGURE 4 is an example block diagram of a hard wired sensing and communication circuit 50 representative of a complex remote link unit 30 according to the present invention. Each remote vending machine shown is equipped with a sensing and communication circuit 50 in order to monitor the operation of the vending machine and transmit data packets to the central computer system over a network.

The sensing and communication circuit 50 shown includes a plurality of optocouplers 52, which detect the presence of a 120 volt AC or other power signal within the vending machine. For example, a typical signal could be a vend event for one item within the machine. Each optocoupler has five leads 54, 56, 58, 60 and 62. In this case, the first lead 54 is coupled to the element within the vending machine at which the application of power is to be sensed. The second input lead 56 is connected to a neutral line. An output lead 58 is coupled to an I/O point 80. The lead 58 shown carries a digital logic level signal that indicates the presence or absence of the 120 volt AC signal on the input lead 54. The optocoupler 52 itself is powered by a DC voltage supplied on the lead 60 and is coupled to ground by the lead 62. In a typical vending machine, all of the motors, the compressor and indication lights are powered with the power signal, in this case 120 volts AC. Therefore, a plurality of optocouplers 52 are used to monitor the operation of these elements.

The sensing and communication circuit 50 also includes one or more switches 70. These switches typically are DC. A typical example would be an out of

units temperature sensor. In the example given, each switch includes a lead 72 that is pulled to a logic high voltage (i.e., +5 volts) by a resistor 74 that is coupled to the voltage supply (i.e., +V). Closing the switch 70 connects the lead 72 to a ground potential through a lead 76. The lead 72 is coupled to the I/O point 80. The example sensing and communication circuit 50 further includes other sensors, in this case a temperature sensor circuit 77, which monitors the temperature of the vending machine. The temperature sensor 77 provides an output signal on a lead 78 that is coupled to an input of the I/O port 80. This temperature circuit 77 provides a logic high level signal if the temperature within the vending machine exceeds a predetermined maximum. A logic low level signal is produced on the lead 78 if the temperature is below the predetermined maximum.

The example I/O port 80 is coupled to a microprocessor 84 by a conventional set of bus and control leads 82. The I/O point 80 shown includes at least three 8-bit registers (not separately shown) that can be coupled to the output signals provided by up to 24 sensors. The status of these sensors is thus determined by reading one bit of one of the 8-bit registers. For example, assume bit two of a register is coupled to an optocoupler sensor that detects when a power 120 volt AC signal is applied to an "exact change required" light in the vending machine. By reading bit two, the microprocessor can tell if exact change is required. This type of long term or length signal is easily detected at a single time. Other parameters in the vending machine can only be detected by keeping track of the sensor inputs over time. For example, assume bit three of a register in the I/O port is coupled to an optocoupler that senses when power is applied to a compressor in the vending machine. By reading bit three and keeping track of when it is a logic one and when it is a logic zero over a period of time, the

microprocessor can determine how many times the compressor cycles. Excessive cycling indicates a faulty compressor.

Also coupled to the example microprocessor shown, through the set of bus and control leads 82 is a  
5 nonvolatile random access memory (RAM) 86 and a read only memory (ROM) 88. The ROM 88 shown has encoded thereon a suitable computer program that causes the microprocessor to read the signals produced by the plurality of sensors and transmit the status of the sensors to the central  
10 computer 20 as will be described.

The example sensing and communication circuit also preferably includes a universal asynchronous receiver/transmitter (UART) 90 and a modem 94. The UART  
15 90 converts parallel data transmitted on the bus 82 to asynchronous serial data that is in turn transmitted on a lead 92 to the modem 94 as well as converting serial data received by the modem 94 to parallel data that can be read by the microprocessor 84. The modem 94 shown is a 1200 baud modem that is designed to transmit and receive  
20 digital signals using a modulated analog carrier signal that is transmitted over a network. Other transmission standards could also be utilized. Coupled to the example modem 94 is a suitable antenna 96 that transmits and receives signals over the network. For ease of  
25 programming and compatibility, the modem 94 shown is a Hayes compatible and transmits and receives digital data using a well defined protocol. Other modems and speeds could also be utilized as well as other communication techniques. Programming such a modem will be readily  
30 apparent to one of ordinary skill in the computer communications art.

The sensing and communication circuit 50 shown includes an infrared serial port 100 which is coupled by a  
35 lead 102 to an infrared transmitter 104 and an infrared receiver 106. The infrared serial point is used to transmit and receive data from a handheld data entry terminal carried by a service technician.

Additionally, in this unit a serial jack 108 is coupled to the lead 102 in order to transmit and receive data from a handheld data entry terminal that is plugged directly into the serial jack.

5                   Finally, a battery backup circuit 110 can be used to operate a communication circuit if power to the vending machine is interrupted.

FIGURE 5 is an example state diagram 150 showing a plurality of modes in which the example microprocessor that runs the sensing and communication circuit 50 could operate. The example microprocessor has at least five distinct modes: a control mode 160, a communications mode 10 190, a service mode 250, an analyze mode 290 and an alarm mode 340.

15                   Upon powering up of the sensing and communication circuit, the example microprocessor immediately enters the control mode 160. Here the microprocessor polls the modem for a connect signal received from the central computer system. Once a connect 20 signal is received, the microprocessor leaves the control mode and enters the communication mode 190 in order to transmit and receive data packets to and from the central computer system. If there is excessive noise on the communication link or the modem detects a disconnect 25 signal, the microprocessor leaves the communication mode 190 and returns to the control mode 160.

If no signal is received, the example microprocessor shown polls the I/O point 80 shown in FIGURE 4 to determine the status of the plurality of 30 sensors disposed in the vending machine. If one of the sensor inputs indicates an alarm condition, the microprocessor leaves the control mode and enters an alarm mode 340.

In the example alarm mode, it is determined if 35 the alarm condition is critical. If the alarm is not critical, the microprocessor returns to the control mode and will inform the central computer system of the alarm



condition the next time the central computer system shown  
contacts by a call to the remote vending machine. If the  
alarm is critical, the remote vending machine initiates a  
call to the central computer system and immediately  
5 informs it of the alarm condition.

Another condition the example microprocessor  
looks for (by reading the sensor inputs) is a service call  
made by a service technician. Upon detecting that a  
switch disposed in the door of the vending machine has  
10 been activated by someone opening the door, the  
microprocessor shown waits for a code or predetermined  
amount of time for a service technician to enter a  
predetermined Personal Identification Number (PIN). If  
this is entered within the predetermined time, the  
15 microprocessor leaves the control mode 160 and enters a  
sensor mode 250. In the service mode, the service  
technician could typically enter data regarding the amount  
of product added to the machine, the amount of money  
removed from the machine and the amount of change placed  
20 in the change maker. Once the example microprocessor  
detects that the service call is complete, a check is  
preferably made whether the remote vending machine should  
initiate a call to or otherwise contact the central  
computer system immediately or should wait until the  
25 central computer system calls the remote vending machine  
in order to inform the central computer that a service  
call has been completed. If the remote vending machine is  
instructed to contact the central computer system upon  
completion of the service call, the microprocessor leaves  
30 the service mode 250 and enters the communications mode  
190. Otherwise, the microprocessor leaves the service  
mode 250 and returns to the control mode 160.

In the example communication mode 190, the  
example microprocessor transmits and receives data packets  
35 to and from the central computer system over the network  
16. After all the data packets have been sent from the  
remote vending machine to the central computer system, the

vending machine might query the central computer system to see if the central computer needs to transmit any data to the remote vending machine. If a data packet is received from the central computer system, the microprocessor  
5 leaves the communication mode 190 and enters an analyze mode 290.

In the example analyze mode, the data packet shown received is tested to determine the appropriate type of action the microprocessor should take. Possible  
10 actions include transmitting the contents of the microprocessor's memory, reprogramming the microprocessor's memory, testing the alarm system, reprogramming the communications to the central computer system, and resetting the alarm criteria and/or a set of  
15 alarm response bits that define which alarm conditions are critical. Once the received data packet is analyzed and the example microprocessor has performed the task required by the data packet, the microprocessor shown leaves the analyze mode and returns to the communications mode in  
20 order to wait for an additional data packet to be transmitted. If the microprocessor was instructed by the received data packet to test the alarm system, the microprocessor leaves the analyze mode 290 and enters the alarm mode 340.

25 FIGURE 6 is an example flow chart showing in greater detail the steps that might be taken by the example microprocessor as it is operating in the control mode 160 described above. Starting at a step 162, the microprocessor proceeds to set up the modem in a standard  
30 protocol at step 164, a Hayes 1200 baud protocol shown. In the example, the data transmitted by the modem is transmitted using a modulated analog carrier signal over an ordinary communications medium. As will be described in this example in further detail below, this is possible  
35 because the amount of data transmitted between the remote vending machine and the central computer system is relatively small and the data is retransmitted if it is

not received correctly. Thus, the present invention is able to withstand errors that may occur during transmission and does not require the use of a modem that is specifically designed for transmitting high speed  
5 digital data.

Once the example modem has been set up, the microprocessor shown then polls the modem for a connect signal to be generated by a call received from the central computer over the network at a step 166. If the connect  
10 signal has been received, the modem is instructed to go "off hook" at a step 170 and the microprocessor enters the communications mode at a step 172. If no connect signal is received, the example microprocessor reads the I/O port 80 to determine the status of the plurality of sensor  
15 inputs at a step 174. At a step 176, it is determined if an alert condition exists. In some cases this is accomplished simply by reading the status of the sensor output signals. For example, if the output signal of the temperature sensor is a logic 1, then a temperature alarm  
20 exists. Other alarm conditions can be determined by following the changes in the sensor output signals over time such as the compressor cycles example described above. If an alarm condition exists, the microprocessor leaves the control mode and enters the alarm mode at a  
25 step 178.

If no alarm condition is present, the example microprocessor reads the status of a switch connected to the door of the vending machine at step 180 in order to determine whether the door of the vending machine has been  
30 opened. If the door has been opened, the microprocessor shown enters a service mode at a step 182. If the door is not open, the microprocessor loops back to step 166 where the modem is again polled to determine if a connect signal has been received.

35 FIGURE 7 is an example flow chart showing the steps taken by the microprocessor shown when operating in the communications mode 190. Upon entering the

communications mode from the control mode, the microprocessor polls the modem to determine if there is excessive noise or if a carrier is no longer present over the network at a step 192. If the answer at step 192 is yes, the microprocessor returns to the control mode at a step 194. Assuming that the noise on the communications link is not excessive and the carrier signal is still present, the microprocessor polls the modem to determine if a recognizable signal, a "not acknowledge" (NAK) signal shown has been received at step 196. Under the communications protocol followed by the remote vending machines and the central computer system, the central computer system indicates to the remote vending machines that any data packets are to be transmitted by first sending the NAK signal. If no NAK signal is received, the microprocessor returns to the control mode at a step 198.

Each data packet to be sent to the central computer is maintained on a queue within the example microprocessor's RAM. Each data packet has generally the same structure. Data packets are differentiated by a "packet type" byte in the data packet.

FIGURE 11 shows an example structure of the data packets transmitted between the central computer system and the remote vending machines in the above example system of figure 4. Each data packet 360 preferably begins with a marker byte 362. The ASCII symbol for a colon is used for the marker byte shown. Following the marker byte shown, is a packet length byte 364 indicating the entire length of the data packet excluding the marker byte. A pair of bytes 366 indicate the unit ID. Each vending machine within the monitoring and communication system has a unique unit ID. Following the unit ID bytes shown is a sequence number byte 368. This byte is incremental each time a unit transmits a data packet to the central computer system. By keeping track of the sequence number, the central computer is able to determine if a data packet has been missed. Following the sequence

number shown is a packet type byte 370, which indicates the type of data to be transmitted. It is the packet type which informs either the central computer or the vending machine how to interpret the data which follows in a series of bytes 372. Following the data, the data packet shown includes a pair of checksum bytes 374 that allow the receiving microprocessor to determine if an error occurred during transmission of the data packet. The following illustrates the sequence of bytes that are inserted into a specific data section of five types of data packets transmitted between the vending machine and the central computer. The type of data packet shown is specified in the packet type bytes as described above. The following example packet types can be used to transmit information regarding a soft drink vending machine having eight columns filled with cans of product. Those skilled in the art will recognize that the data packet types can be easily modified depending on the particular type of machine being monitored. Note that although the example system utilizes only eight columns, it technically has 23 sensor inputs. It thus is able to provide data for inventory items in excess of the eight columns shown.

**DATA PACKETS TRANSMITTED FROM THE VENDING  
MACHINE TO CENTRAL COMPUTER SYSTEM**

**TYPE 1**

(Illustrates Status of Vending Machine)

<u>Byte Name</u>	<u>Description</u>
B1	value of sensor inputs 0-7
B2	value of sensor inputs 8-15
B3	value of sensor inputs 16-23
C1	total product in column 1
C2	total product in column 2
C3	total product in column 3
C4	total product in column 4

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	C5	total product in column 5
	C6	total product in column 6
	C7	total product in column 7
	C8	total product in column 8
5	CP	number of compressor cycles

**TYPE 2**

(Service Packet)

10

	<u>Byte Name</u>	<u>Description</u>
	C1	column 1 product added
	C2	column 2 product added
15	C3	column 3 product added
	C4	column 4 product added
	C5	column 5 product added
	C6	column 6 product added
	C7	column 7 product added
20	C8	column 8 product added
	CARM	cash removed
	CHLF	change left

25

**TYPE 3**

(Alarm Bits)

	0x0001	total product level below criterion
30	0x0002	column product level below criterion
	0x0004	change depleted
	0x0008	temperature limit exceeded
	0x0010	intrusion alarm
35	0x0020	compressor cycles exceed criterion
	0x0040	checksum RAM program area bad