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Kennedy

(54) BEHAVIOR BLOCKING UTILIZING POSITIVE BEHAVIOR SYSTEM AND METHOD

- (75) Inventor: **Mark K. Kennedy**, Redondo Beach, CA (US)
- (73) Assignee: Symantec Corporation, Mountain View, CA (US)
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Primary Examiner — Kim Vu

Assistant Examiner — Randal Moran

(74) *Attorney, Agent, or Firm* — McKay and Hodgson, LLP; Serge J. Hodgson; Sean P. Lewis

(57) ABSTRACT

A method includes decreasing a suspicion of a negative action by an application if the application has previously performed a positive action. The positive action is an action that is never or rarely taken by malicious code. In one example, the positive action is use of a user interface element by the application to have a user interaction with a user of the computer system. By taking into consideration the positive action by the application, the occurrence of false positives is minimized.

21 Claims, 2 Drawing Sheets



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BEHAVIOR BLOCKING UTILIZING POSITIVE BEHAVIOR SYSTEM AND **METHOD**

BACKGROUND OF THE INVENTION

1. Field of the Invention

The present invention relates to the protection of computer systems. More particularly, the present invention relates to a 10 behavior blocking system.

2. Description of the Related Art

In the computer security domain, there were behavior blocking applications that would block a suspicious action by an application on a computer system. However, a large set of 15 these blocked suspicious actions are not malicious, i.e., are false positives.

Typically, the user of the computer system is notified that the suspicious action has been blocked and the user is required to select how the blocked suspicious action should 20 be handled, e.g., blocked, released, blocked in the future or released in the future. Thus, these false positives are intrusive and annoying to the user of the computer system at a minimum and result in lost productivity due to the time spent by 25 the user in responding to the false positives.

SUMMARY OF THE INVENTION

A method includes decreasing a suspicion of a negative -30 action by an application if the application has previously performed a positive action. The positive action is an action that is never or rarely taken by malicious code. In one embodiment, the positive action is use of a user interface element by the application to have a user interaction with a user of a computer system. By taking into consideration the positive 35 action by the application, the occurrence of false positives is minimized.

Embodiments in accordance with the present invention are best understood by reference to the following detailed description when read in conjunction with the accompanying 40 114 of host computer system 102 and executed on host comdrawings.

BRIEF DESCRIPTION OF THE DRAWING

FIG. 1 is a diagram of a client-server system that includes 45 a behavior blocking application executing on a host computer system in accordance with one embodiment of the present invention; and

FIG. 2 is a flow diagram of a host computer process in accordance with one embodiment of the present invention. 50 Common reference numerals are used throughout the drawings and detailed description to indicate like elements.

DETAILED DESCRIPTION

In accordance with one embodiment, referring to FIG. 2, a method includes determining that an action by an application is negative (check operation 218). Upon a determination that the action is negative, the method includes determining if the application has had at least one positive action prior to the 60 negative action (check operation 220). A suspicion level counter for the application is incremented more (operations 224, 226) or less (operations 222, 226) depending upon whether the application has had at least one positive action prior to the negative action. By taking into consideration the 65 hooked by installing one or more user mode hooks to inter-

More particularly, FIG. 1 is a diagram of a client-server system 100 that includes a behavior blocking application 106 executing on a host computer system 102, e.g., a first computer system, in accordance with one embodiment of the present invention.

Host computer system 102, sometimes called a client or user device, typically includes a central processing unit (CPU) 108, hereinafter processor 108, an input output (I/O) interface 110, and a memory 114.

Host computer system 102 may further include standard devices like a keyboard 116, a mouse 118, a printer 120, and a display device 122, as well as, one or more standard input/ output (I/O) devices 123, such as a compact disk (CD) or DVD drive, floppy disk drive, or other digital or waveform port for inputting data to and outputting data from host computer system 102. In one embodiment, behavior blocking application 106 is loaded into host computer system 102 via I/O device 123, such as from a CD, DVD or floppy disk containing behavior blocking application 106.

Host computer system 102 is coupled to a server system 130 of client-server system 100 by a network 124. Server system 130 typically includes a display device 132, a processor 134, a memory 136, and a network interface 138.

Further, host computer system 102 is also coupled to a hacker computer system 104 of client-server system 100 by network 124. In one embodiment, hacker computer system 104 is similar to host computer system 102, for example, includes a central processing unit, an input output (I/O) interface, and a memory. Hacker computer system 104 may further include standard devices like a keyboard, a mouse, a printer, a display device and an I/O device(s). The various hardware components of hacker computer system 104 are not illustrated to avoid detracting from the principles of the invention.

Network 124 can be any network or network system that is of interest to a user. In various embodiments, network interface 138 and I/O interface 110 include analog modems, digital modems, or a network interface card.

Behavior blocking application 106 is stored in memory puter system 102. The particular type of and configuration of host computer system 102, hacker computer system 104, and server system 130 are not essential to this embodiment of the present invention.

FIG. 2 is a flow diagram of a host computer process 200 in accordance with one embodiment of the present invention. Referring now to FIGS. 1 and 2 together, execution of behavior blocking application 106 by processor 108 results in the operations of host computer process 200 as described below in one embodiment.

From an enter operation 202, flow moves to a hook action (s) by application(s) operation 204. In hook action(s) by application(s) operation 204, one or more applications executed on host computer system 102 are hooked. Generally, an application is hooked by hooking and intercepting specific action(s), sometimes called hooked action(s), of the application.

More particularly, in hook action(s) by application(s) operation 204, one or more actions of one or more applications are hooked. To illustrate, a file system filter driver in the Windows operating system hooks file events by installing a layer between the user and file system for the file events and intercepts the file events between the user and file system.

In accordance with one embodiment, an application is

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with the user are thus hooked actions. Hooking of applications and actions is well known to those of skill in the art and typically depends upon the particular operating system of host computer system 102. The particular hooking technique used is not essential to the present invention.

From hook action(s) by application(s) operation 204, flow moves to a hooked action operation 206. In hooked action operation 206, a hooked action, i.e., an action hooked in hook action(s) by application(s) operation 204, is made by a hooked application. The hooked action is sometimes herein 10 referred to as "the action" or "the action by the hooked application" for simplicity of discussion.

From hooked action operation 206, flow moves, optionally, to a stall action operation 208 (or directly to an action is positive check operation 210 if stall action operation 208 is 15 not performed).

In stall action operation 208, the action by the hooked application is stalled, i.e., is prevented from being executed or otherwise implemented. From stall action operation 208, flow moves to action is positive check operation 210.

In action is positive check operation 210, a determination is made as to whether the action by the hooked application is positive, i.e., is a positive action. Generally, a positive action is an action that is rarely or never performed by malicious code. In one embodiment, malicious code is defined as any 25 computer program, module, set of modules, or code that enters a computer system without an authorized user's knowledge and/or without an authorized user's consent.

For example, malicious code rarely if ever interacts with the user, e.g., a human, of host computer system 102. As an 30 illustration, malicious code has no user interaction about 95% of the time and about 5% of the time uses a message box to have a very minimal user interaction. Accordingly, in one embodiment, a positive action by an application occurs when the application interacts with the user of host computer sys- 35 tem 102, i.e., has a user interaction. Because use of a message box is a very minimal user interaction, in one embodiment, use of a message box is not defined as a positive action although use of a message box can be a positive action if desired to be defined as such.

For example, a positive action by an application occurs when the application uses a user interface element to have a user interaction with the user.

Examples of user interactions include interactions with the user in setting up the application or using the application. For 45 example, a user interaction occurs when the application is configured by the user. As another example, a user interaction occurs when the user selects the recipient(s) of an e-mail message or the information, e.g., attachments, to be sent with an e-mail message. Although specific examples of user inter- 50 actions are provided, in light of this disclosure, it is understood that other user interactions with an application can occur, and the particular user interactions depend, for example, on the particular application.

Generally, a user interface element is an element used by a 55 user in providing input or otherwise interacting with an application. Examples of user interface elements include: (1) check boxes; (2) radio boxes; (3) list boxes; (4) combo boxes; (5) text boxes; (6) common dialog boxes; and (7) message boxes. Although specific examples of user interface elements 60 are provided, in light of this disclosure, it is understood that other user interface elements can be used by the user, and the particular user interface element depends, for example, on the particular application.

cion level counter for application operation 212 (or directly to an optional release action operation 214 if operation 212 is not performed or directly to an exit operation 216 if operations 212 and 214 are not performed).

In one embodiment, each application has an associated suspicion level counter, which is a measure of the suspicion associated with the application. This suspicion level counter is decremented in decrement suspicion level counter for application operation 212 thus reducing the suspicion associate with the application.

Decrement suspicion level counter for application operation 212 is optional and in one embodiment is not performed. In accordance with this embodiment, the suspicion level counter associate with the application is not decremented and the suspicion associated with the application remains unchanged.

From decrement suspicion level counter for application operation 212, flow moves to, optionally, release action operation 214. As discussed above, stall action operation 208 20 is optional. Accordingly, if stall action operation 208 is performed and the action was stalled, release action operation **214** is performed to release the action.

Conversely, if stall action operation 208 was not performed, release action operation 214 is unnecessary and thus not performed.

From release action operation 214 (or directly from decrement suspicion level counter for application operation 212 if operation 214 is not performed), flow moves to and exits at exit operation 216 or returns to hooked action operation 206.

Returning again to action is positive check operation 210, if a determination is made that the action is not a positive action, flow moves to an action is negative check operation 218.

In action is negative check operation 218, a determination is made as to whether the action by the hooked application is negative, i.e., is a negative action. Generally, a negative action is an action that is highly suspicious or suggestive of malicious code.

Examples of negative actions include: (1) attacking secu-40 rity software; (2) sending of executable attachments; (3) copying of an application across a network; and (4) sending executable instant messengering attachments. Although specific examples of negative actions are provided, in light of this disclosure, it is understood that other negative actions can occur, and the particular negative actions depend, for example, on the particular application.

If a determination is made that the action by the hooked application is not a negative action in action is negative check operation 218, flow moves to optional release action operation 214 (or directly to exit operation 216 if operation 214 is not performed).

Conversely, if a determination is made that the action by the hooked application is a negative action in action is negative check operation 218, flow moves to a previous positive action(s) check operation 220. In previous positive action(s) check operation 220, a determination is made as to whether the hooked application has performed any positive actions prior to the present negative action.

If a determination is made that the hooked application has performed at least one positive action prior to the present negative action, flow moves to a set increment value to low operation 222.

In set increment value to low operation 222, the increment value for the suspicion level counter for the application is set If a determination is made that the action by the hooked 65 to low. Stated another way, in set increment value to low

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