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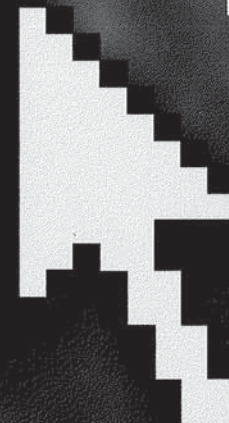
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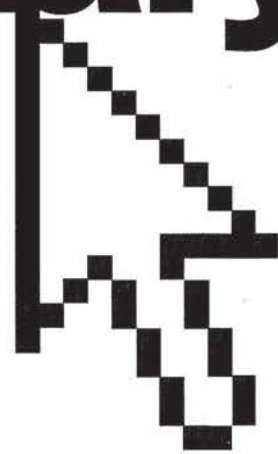
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Fourth
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intermittent *adj.* Pertaining to something, such as a signal or connection, that is not unbroken but occurs at periodic or occasional intervals.

intermittent error *n.* An error that recurs at unpredictable times.

internal clock *n.* *See* clock/calendar.

internal command *n.* A routine that is loaded into memory along with the operating system and resides there for as long as the computer is on. *Compare* external command.

internal font *n.* A font that is already loaded in a printer's memory (ROM) when the printer is shipped. *Compare* downloadable font, font cartridge.

internal interrupt *n.* An interrupt generated by the processor itself in response to certain predefined situations, such as an attempt to divide by zero or an arithmetic value exceeding the number of bits allowed for it. *See also* interrupt. *Compare* external interrupt.

internal memory *n.* *See* primary storage.

internal modem *n.* A modem constructed on an expansion card to be installed in one of the expansion slots inside a computer. *Compare* external modem, integral modem.

internal schema *n.* A view of information about the physical files composing a database, including filenames, file locations, accessing methodology, and actual or potential data derivations, in a database model such as that described by ANSI/X3/SPARC, that supports a three-schema architecture. The internal schema corresponds to the schema in systems based on CODASYL/DBTG. In a distributed database, there may be a different internal schema at each location. *See also* conceptual schema, schema.

internal sort *n.* 1. A sorting operation that takes place on files completely or largely held in memory rather than on disk during the process. 2. A sorting procedure that produces sorted subgroups of records that will be subsequently merged into one list.

International Federation of Information Processing *n.* *See* IFIP.

International Organization for Standardization *n.* *See* ISO.

International Telecommunications Union *n.* *See* ITU.

International Telecommunications Union-Telecommunication Standardization Sector *n.* *See* ITU-T.

International Telegraph and Telephone Consultative Committee *n.* English-language form of the name for the Comité Consultatif International Télégraphique et Téléphonique, a standards organization that became part of the International Telecommunication Union in 1992. *See* CCITT, ITU-T.

Internaut *n.* *See* cybernaut.

internet *n.* Short for internetwork. A set of computer networks that may be dissimilar and are joined together by means of gateways that handle data transfer and conversion of messages from the sending networks' protocols to those of the receiving network.

Internet *n.* The worldwide collection of networks and gateways that use the TCP/IP suite of protocols to communicate with one another. At the heart of the Internet is a backbone of high-speed data communication lines between major nodes or host computers, consisting of thousands of commercial, government, educational, and other computer systems, that route data and messages. One or more Internet nodes can go off line without endangering the Internet as a whole or causing communications on the Internet to stop, because no single computer or network controls it. The genesis of the Internet was a decentralized network called ARPANET created by the Department of Defense in 1969 to facilitate communications in the event of a nuclear attack. Eventually other networks, including BITNET, Usenet, UUCP, and NSFnet, were connected to ARPANET. Currently, the Internet offers a range of services to users, such as FTP, e-mail, the World Wide Web, Usenet news, Gopher, IRC, telnet, and others. *Also called* the Net. *See also* BITNET, FTP¹ (definition 1), Gopher, IRC, NSFnet, telnet¹, Usenet, UUCP, World Wide Web.

Internet2 *n.* A computer-network development project launched in 1996 by a collaborative group of 120 universities under the auspices of the University Corporation for Advanced Internet Development (UCAID). The goal of Internet2, whose high-speed, fiberoptic backbone was brought online in early 1999, is the development of advanced Internet technologies and applications for use in research and education at the university level. Though not open for public use, Internet2 and the technologies and applications developed by its members are intended to eventually benefit users of the commercial Internet as well. *Compare* Internet, Next Generation Internet.