IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicants:	Raghu Anantharangachar et al.	§ §	Confirmation No.:	6035
Serial No.:	10/753,841	s S	Group Art Unit:	2157
Filed:	01/08/2004	2 8 8	Examiner:	A. E. Salad
For:	Method And System For Modelling A Communications Network	\$ \$ \$ \$	Docket No.:	700205008-1

RESPONSE TO OFFICE ACTION DATED AUGUST 10, 2007

Mail Stop Amendment Commissioner for Patents PO Box 1450 Alexandria, VA 22313-1450 Date: November 7, 2007

AMENDMENT

Sir:

DOCKET

In response to the Office Action of August 10, 2007, please amend the above-identified application as follows:

Amendments to the Claims are reflected in the listing of claims that begins on page 2 of this paper.

Remarks/Arguments begin on page 8 of this paper.

Exhibit 2007 ServiceNow v. HP IPR2015-00631

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Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Currently amended) A method of modelling a communications network using a computer system, the method including:

generating a network representation using computer-readable code, the computer-readable code representing structured information;

parsing the network representation;

generating a network model using the parsed network representation, the network model including a plurality of network objects and relationships between the plurality of network objects; and

storing the network model in memory; and

processing a network event using the network model, wherein the processing includes identifying one or more network objects of the plurality of network objects, and the processing further includes determining an order of operation on the one or more network objects.

2. (Canceled).

3. (Original) A method according to claim 1 wherein the network representation includes at least one of the following:

circuit level index; circuit type identification; order of operation indication; delete circuit identification; underlying circuit index; underlying link index; delete object identification; parent circuit identification; and child circuit identification.

4. (Original) A method according to claim 2 wherein the network representation is generated at startup.

5. (Original) A method according to claim 2 wherein the network representation is generated at reconfiguration.

6. (Original) A method according to claim 2 wherein the network event comprises at least one of provisioning, circuit provisioning, service provisioning, switch provisioning, rollback, and delete.

7. (Original) A method according to claim 1 wherein the network model includes a middleware bus.

8. (Original) A method according to claim 1 wherein the computerreadable code is in extensible mark-up language (XML).

9. (Canceled).

 (Original) A method according to claim 1, further including: generating a graphical representation of the network model; and displaying the graphical representation on a display monitor.

11. (Original) A method according to claim 10 wherein the graphical representation is a graphical user interface, and wherein the graphical user interface is used to modify the network model.

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12. (Original) A method of modelling a communications network using a computer system, the method including:

generating a network representation in extensible mark-up language (XML);

parsing the network representation;

generating a network model using the parsed network representation, the network model including a plurality of network objects and relationships between the plurality of network objects;

storing the network model in memory; and

processing a network event using the network model, wherein processing the network event includes identifying one or more of the plurality of network objects, and determining an order of operation on the one or more of the plurality of network objects.

13. (Currently amended) A system for modelling a communications network, the system including:

one or more processors;

one or more memories coupled to the one or more processors; and

program instructions stored in the one or more memories, the one or more processors being operable to execute the program instructions, the program instructions including:

generating a network representation using computer-readable code;

parsing the network representation;

generating a network model using the parsed network representation, the network model including a plurality of network objects; and

storing the network model in the one or more memories;

processing a network event using the network model, wherein processing the network event includes identifying one or more network objects of the plurality of network objects, and determining an order of operation on the one or more network objects.

14. (Original) A system according to claim 13 wherein the computerreadable code is in extensible mark-up language (XML).

15. (Original) A system according to claim 13 wherein the network representation is generated at startup.

16. (Original) A system according to claim 13 wherein the network representation is generated at reconfiguration.

17. (Original) A system according to claim 13 wherein the network model includes a middleware bus.

18. (Original) A system according to claim 13 wherein the program instructions further include:

generating a graphical representation of the network representation; and displaying the graphical representation on a display monitor.

19. (Original) A system according to claim 18 wherein the graphical representation is a graphical user interface, and wherein the graphical user interface is used to modify the network model.

20. (Original) A system for modelling a communications network, the system including:

one or more processors;

one or more memories coupled to the one or more processors; and program instructions stored in the one or more memories, the one or more processors being operable to execute the program instructions, the program instructions including:

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