

INTERFACE & INTERCONNECTION FOR 4-INCH & 6-INCH TFT / LCDs

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INTRODUCTION

Sharp Electronics Corporation has introduced a series of small TFT (Thin Film Transistor) LCD modules to be used in a wide range of video applications. These displays are well suited for use in Portable TV/VCR Entertainment Systems, Test/Control Equipment, Control and Entertainment displays for Aviation, along with Automotive, Navigational and Imaging Applications. The current product line-up includes diagonal sizes of 3", 4" and 5.7" (Table 2, page 2). With three formats available (234V x 32.5H, 234V x 720H, 240V x 720H), NTSC and PAL Video Standards can be supported by various models within the product line (Note 1). All 4" and 5.7" models are available with a 6 o'clock or a 12 o'clock viewing direction for optimum performance with any mounting orientation.

Sharp TFT LCDs use the normally white mode of operation for an excellent contrast ratio and superior color reproducibility. This is characterized by a contrast ratio of 30:1 with a light output of 120 nits (35 foot-lamberts). With these specifications, the TFT LCD modules can be used in various lighting environments.

The possibility of battery operation is enhanced by the low power consumption of the TFT display. Total power is typically 2.6 watts, with 1.7 watts of that total being consumed by the backlight.

VIDEO SIGNAL STANDARDS

NTSC/PAL

It will be useful to understand the video standards of NTSC and PAL before explaining the actual interface of the TFT displays. NTSC (National Television System Committee) and PAL (Phase Alternation Line) are two different color encoding methods for broadcasting or sending color video information. Most countries around the world have adopted one of these two standards. The remaining countries have adopted SECAM, which is based on the PAL Standard (Table 3). This application note will concentrate on the timing characteristics of the NTSC and PAL Standards and leave the explanation of color encoding and decoding methods up to video textbooks.

Note 1: The current product line reflects improvements made to earlier models (Table 1).

Table 1.

Transition from Prototype Models to Current

Production Models

| CURRENT MODEL | PROTOTYPE MODEL |
|---------------------|---------------------------|
| LQ4RE01 NTSC/PAL | LQ424Y02 [NTSC 6 o'clock] |
| 6 o'clock | LQ424P01 [PAL 6 o'clock] |
| LQ4RA01 NTSC/PAL | LQ424A01 [NTSC 6 o'clock] |
| 6 o'clock | LQ6MA01 [PAL 6 o'dock] |
| LQ4RE02 NTSC/PAL | LQ4NA02 [NTSC 12 o'clock] |
| 12 o'dock | LQ4MA02 [PAL 12 o'clock] |
| LQ6RA01 NTSC/PAL | LQ6NA01 [NTSC6 o'clock] |
| 6 o'dock | LQMA01 [PAL 6 o'clock] |
| LQ6RA02 NTSC/PAL | LQ6NA01 [NTSC 12 o'clock] |
| 12 o'dock | LQ6MA02 [PAL 12 o'clock] |
| LQ6RA02 NTSC/PAL | LQ6NA02 [NTSC 12 o'clock] |
| 12 o'dock | LQ6MA02 [PAL 12 o'clock] |

The basic difference between NTSC and PAL is the number of lines per frame. NTSC uses 525 lines per frame at a 60 Hz field rate and PAL uses 625 lines per frame at a 50 Hz field rate (Table 4).

When an image is broken up into more horizontal lines, the resolution and image quality improve accordingly. Both standards consist of two interlaced fields. These two fields (designated odd and even) make up one full frame. The alternating odd and even fields make the actual frame rate 1/2 of the field rate (Figure 1). Although the two fields alternate, the human eye will superimpose and blend the odd and even fields to give the appearance of one continuous and flicker-free image.

SHARP EXHIBIT 1015

Sharp Corp., et al. v. Surpass Tech Innovation LLC



Table 2. Sharp's Small TFT Color LCD Modules

| MODEL | DIAGONAL SCREEN SIZE (INCHES) | PIXEL FORMAT (V x H) | INPUT CAPABILITY | BACKLIGHT | VIEWING DIRECTION | EFFECTIVE VIEWING AREA (W x H) (mm) | DOT PITCH (W x H) (mm) | OUTLINE DIMENSIONS (W x H x L) (mm) | WEIGHT (GRAMS) | |
|----------|-------------------------------------|----------------------------|---------------------|---------------|----------------------|---|---------------------------|---|-------------------|---|
| LQ4RE01 | 4 | 234 x 479 | NTSC/PAL | N/A | 6 o'clock | 81.9 x 61.8 | 0.171 x 0.264 | 122 x 100 x 6.6 | 135 | 1 |
| LQ4RE02 | 4 | 234 x 479 | NTSC/PAL | N/A | 12 o'clock | 81.9 x 61.8 | 0.171 x 0.264 | 122 x 100 x 6.6 | 135 | 1 |
| LQ4RA01 | 4 | 234 x 479 | NTSC/PAL | HCFT/Built-in | 6 o'clock | 81.9 x 61.8 | 0.171 x 0.264 | 110.2 x 85.8 x 20.7 | 170 | 1 |
| LQ4RA02 | 4 | 234 x 479 | NTSC/PAL | HCFT/Built-in | 12 o'clock | 81.9 x 61.8 | 0.171 x 0.264 | 110.2 x 85.8 x 20.7 | 170 | 1 |
| LQ4NC01 | 4 | 234 x 479 | NTSC | HCFT/Built-in | 6 o'clock | 81.9 x 61.8 | 0.171 x 0.264 | 110.2 x 85.8 x 20.7 | 180 | (|
| LQ4NC02 | 4 | 234 x 479 | NTSC | HCFT/Built-in | 12 o'clock | 81.9 x 61.8 | 0.171 x 0.264 | 110.2 x 85.8 x 20.7 | 180 | (|
| LQ6RA01 | 5.7 | 240 x 720 | NTSC/PAL | CCFT/Built-in | 6 o'clock | 113.8 x 87.6 | 0.158 x 0.365 | 149.4 x 117 x 23 | 310 | 1 |
| LQ6RA02 | 5.7 | 240 x 720 | NTSC/PAL | CCFT/Built-in | 12 o'clock | 113.8 x 87.6 | 0.158 x 0.365 | 149.4 x 117 x 23 | 310 | 1 |
| LQ6NC01 | 5.7 | 240 x 720 | NTSC | CCFT/Built-in | 6 o'clock | 113.8 x 87.6 | 0.158 x 0.365 | 149.4 x 117 x 23 | 320 | (|
| LQ6NC02 | 5.7 | 240 x 720 | NTSC | CCFT/Built-in | 12 o'clock | 113.8 x 87.6 | 0.158 x 0.365 | 149.4 x 117 x 23 | 320 | (|
| LQ6MC01 | 5.7 | 240 x 720 | PAL | CCFT/Built-in | 6 o'clock | 113.8 x 87.6 | 0.158 x 0.365 | 149.4 x 117 x 23 | 320 | - |
| LQ6MC02 | 5.7 | 240 x 720 | PAL | CCFT/Built-in | 12 o'clock | 113.8 x 87.6 | 0.158 x 0.365 | 149.4 x 117 x 23 | 320 | (|
| LQ323Y11 | 3 | 234 x 382.5 | NISC | N/A | 6 o'clock | 61.7 x 44.5 | 0.161 x 0.190 | 94.2 x 78.5 x 61 | 80 | , |
| LQ323P07 | 3 | 234 x 382.5 | PAL | N/A | 6 o'clock | 61.7 x 44.5 | 0.161 x 0.190 | 94.2 x 78.5 x 61 | 80 | , |

Note: All specifications are subject to change.



Table 3. International Television Standards

| LINES PER FRAME: 525 FIELD RATE: 60 Hz COLOR CODING: NTSC | LINES PER FRAME 625 FIELD RATE 50 Hz COLOR CODING: PAL | LINES PER FRAME: 625 FIELD RATE: 50 Hz COLOR CODING: SECAM |
|--|---|--|
| Antiqua, West Indies Bahamas Barbados British Virgin Islands Canada Chile Costa Rica Cuba Dominican Republic Ecuadoron Republic El Salvador Guatemala Japan Mexico Netherlands Antiles, West Indies Nicaragua Panama Peru Phillipines St. Kitts, West Indies Samoa (U.S.) Surinam Province of Taiwan Trinidad, West Indies Trust Territory of Pacific United States of America | Algeria Australia Austria Bahrain Bangladesh Brunei Brazil (525/60) Denmark Federal Republic of Germany Finland Hong Kong Iceland Ireland Italy Jordan Kuwait Malaysia Netherlands New Zealand Nigeria Norway Oman Pakistan Oatar Singapore South Africa Spain Sweden Switzerland Tanzania Thailand Turkey United Arab Emirates United Kingdom Yugoslavia | Afars and Issas Arab Republic of Egypt Bulgaria Czechoslovakia East Germany France Greece Haiti Hungary Iran Ivory Coast Iraq Lebanon Luxembourg Mauritius Monaco Morocco Poland Reunion Saudi Arabia Tunisia USSR Zaire |

Table 4. NTSC and PAL Timing Standards

| NTSC | PAL |
|-------------------------------------|-------------------------------------|
| Lines / Frame: 525 | Lines / Frame: 625 |
| Lines / Field: 262.5 | Lines / Field: 312.5 |
| Field Rate: 60 Hz | Field Rate: 50 Hz |
| Frame Rate: 30 Hz | Frame Rate: 25 Hz |
| Display Period: 24 OH | Display Period: 28 OH |
| Horizontal Interval: 63.5 µs (1H) | Horizontal Interval: 64.0 µs (1H) |
| Vertical Interval: 16.7 ms (262.5H) | Vertical Interval: 20.0 ms (312.5H) |
| Vertical Blanking: 1.42 ms (22.5H) | Vertical Blanking: 2.08 ms (32.5H) |
| Vertical Sync Pulse: 254 µs (4H) | Vertical Sync Pulse: 256 µs (4H) |



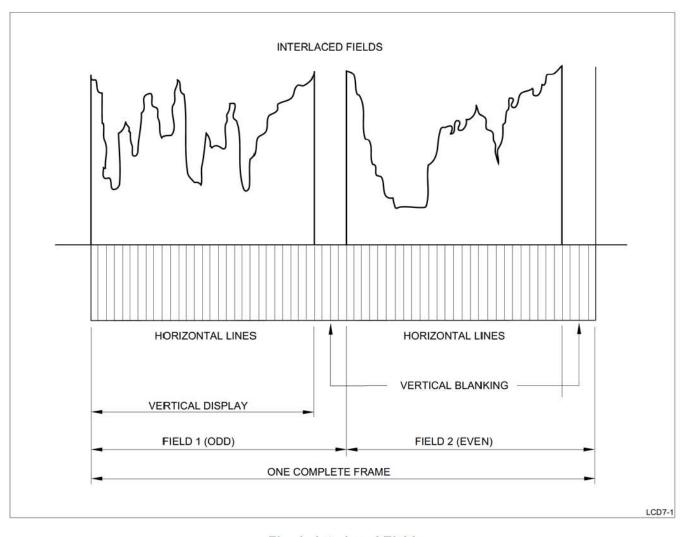


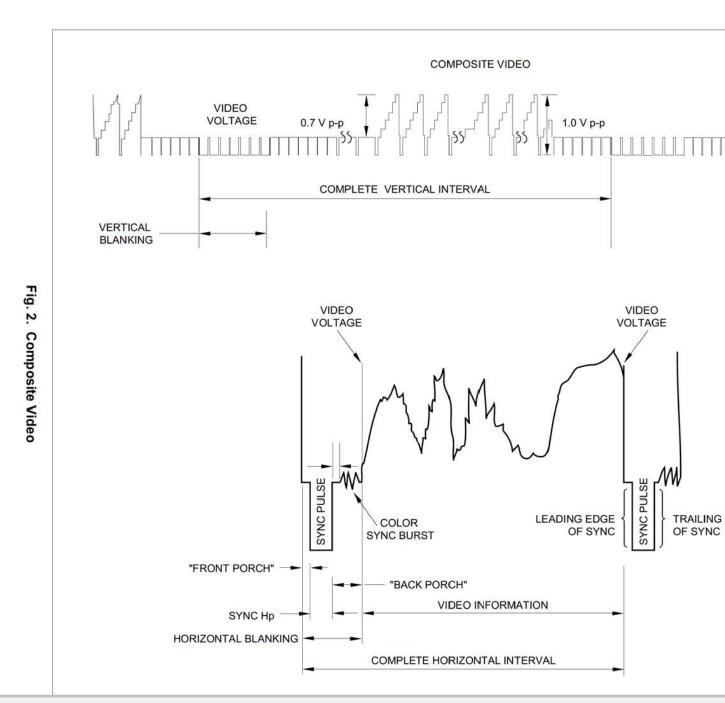
Fig. 1. Interlaced Fields

Composite/Non-Composite Video Signals

Video signals can be transmitted in a variety of formats. Sharp TFT LCD modules will support the following video configuration:

- Composite Video Video information is combined with horizontal and vertical sync and color burst information into one signal (Figure 2).
- Analog RGB (non-composite)- Separate red, green and blue video signals used in conjuction with composite sync or separate horizontal and vertical sync (Figure 3).
- Composite Sync Horizontal and vertical sync are combined into one signal (Figure 4).





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