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Dynamic Host Configuration Protocol

Status of this memo

This RFC specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" for the standardization state and status of this protocol. Distribution of this memo is unlimited.

Abstract

The Dynamic Host Configuration Protocol (DHCP) provides a framework for passing configuration information to hosts on a TCP/IP network. DHCP is based on the Bootstrap Protocol (BOOTP) [7], adding the capability of automatic allocation of reusable network addresses and additional configuration options [19]. DHCP captures the behavior of BOOTP relay agents [7, 23], and DHCP participants can interoperate with BOOTP participants [9]. Due to some errors introduced into RFC 1531 in the editorial process, this memo is reissued as RFC 1541.

Table of Contents

- 1. Introduction. . . . . 2
- 1.1 Related Work. . . . . 4
- 1.2 Problem definition and issues . . . . . 4
- 1.3 Requirements. . . . . 5
- 1.4 Terminology . . . . . 6
- 1.5 Design goals. . . . . 6
- 2. Protocol Summary . . . . . 8
- 2.1 Configuration parameters repository . . . . . 10
- 2.2 Dynamic allocation of network addresses . . . . . 11
- 3. The Client-Server Protocol . . . . . 11
- 3.1 Client-server interaction - allocating a network address. . . 12
- 3.2 Client-server interaction - reusing a previously allocated network address . . . . . 17
- 3.3 Interpretation and representation of time values. . . . . 19
- 3.4 Host parameters in DHCP . . . . . 19
- 3.5 Use of DHCP in clients with multiple interfaces . . . . . 20
- 3.6 When clients should use DHCP. . . . . 20
- 4. Specification of the DHCP client-server protocol . . . . . 21

Droms

[Page 1]

- 4.1 Constructing and sending DHCP messages. . . . . 21
- 4.2 DHCP server administrative controls . . . . . 23
- 4.3 DHCP server behavior. . . . . 24
  - 4.3.1 DHCPDISCOVER message. . . . . 24
  - 4.3.2 DHCPREQUEST message . . . . . 27
  - 4.3.3 DHCPDECLINE message . . . . . 29
  - 4.3.4 DHCPRELEASE message . . . . . 29
- 4.4 DHCP client behavior. . . . . 29
  - 4.4.1 Initialization and allocation of network address. . . . . 29
  - 4.4.2 Initialization with known network address . . . . . 33
  - 4.4.3 Initialization with a known DHCP server address . . . . . 34
  - 4.4.4 Reacquisition and expiration. . . . . 34
  - 4.4.5 DHCPRELEASE . . . . . 35
- 5. Acknowledgments. . . . . 35
- 6. References . . . . . 36
- 7. Security Considerations. . . . . 37
- 8. Author's Address . . . . . 38
- A. Host Configuration Parameters . . . . . 39

List of Figures

- 1. Format of a DHCP message . . . . . 9
- 2. Format of the 'flags' field. . . . . 10
- 3. Timeline diagram of messages exchanged between DHCP client and servers when allocating a new network address. . . . . 15
- 4. Timeline diagram of messages exchanged between DHCP client and servers when reusing a previously allocated network address. . 18
- 5. State-transition diagram for DHCP clients. . . . . 31

List of Tables

- 1. Description of fields in a DHCP message. . . . . 14
- 2. DHCP messages. . . . . 16
- 3. Fields and options used by DHCP servers. . . . . 25
- 4. Fields and options used by DHCP clients. . . . . 32

1. Introduction

The Dynamic Host Configuration Protocol (DHCP) provides configuration parameters to Internet hosts. DHCP consists of two components: a protocol for delivering host-specific configuration parameters from a DHCP server to a host and a mechanism for allocation of network addresses to hosts.

DHCP is built on a client-server model, where designated DHCP server hosts allocate network addresses and deliver configuration parameters to dynamically configured hosts. Throughout the remainder of this document, the term "server" refers to a host providing initialization

parameters through DHCP, and the term "client" refers to a host



requesting initialization parameters from a DHCP server.

A host should not act as a DHCP server unless explicitly configured to do so by a system administrator. The diversity of hardware and protocol implementations in the Internet would preclude reliable operation if random hosts were allowed to respond to DHCP requests. For example, IP requires the setting of many parameters within the protocol implementation software. Because IP can be used on many dissimilar kinds of network hardware, values for those parameters cannot be guessed or assumed to have correct defaults. Also, distributed address allocation schemes depend on a polling/defense mechanism for discovery of addresses that are already in use. IP hosts may not always be able to defend their network addresses, so that such a distributed address allocation scheme cannot be guaranteed to avoid allocation of duplicate network addresses.

DHCP supports three mechanisms for IP address allocation. In "automatic allocation", DHCP assigns a permanent IP address to a host. In "dynamic allocation", DHCP assigns an IP address to a host for a limited period of time (or until the host explicitly relinquishes the address). In "manual allocation", a host's IP address is assigned by the network administrator, and DHCP is used simply to convey the assigned address to the host. A particular network will use one or more of these mechanisms, depending on the policies of the network administrator.

Dynamic allocation is the only one of the three mechanisms that allows automatic reuse of an address that is no longer needed by the host to which it was assigned. Thus, dynamic allocation is particularly useful for assigning an address to a host that will be connected to the network only temporarily or for sharing a limited pool of IP addresses among a group of hosts that do not need permanent IP addresses. Dynamic allocation may also be a good choice for assigning an IP address to a new host being permanently connected to a network where IP addresses are sufficiently scarce that it is important to reclaim them when old hosts are retired. Manual allocation allows DHCP to be used to eliminate the error-prone process of manually configuring hosts with IP addresses in environments where (for whatever reasons) it is desirable to manage IP address assignment outside of the DHCP mechanisms.

The format of DHCP messages is based on the format of BOOTP messages, to capture the BOOTP relay agent behavior described as part of the BOOTP specification [7, 23] and to allow interoperability of existing BOOTP clients with DHCP servers. Using BOOTP relaying agents eliminates the necessity of having a DHCP server on each physical network segment.

Droms

[Page 3]

RFC 1541

Dynamic Host Configuration Protocol

October 1993

### 1.1 Related Work

There are several Internet protocols and related mechanisms that address some parts of the dynamic host configuration problem. The Reverse Address Resolution Protocol (RARP) [10] (through the



DHCP is not intended for use in configuring routers.

### 1.3 Requirements

Throughout this document, the words that are used to define the significance of particular requirements are capitalized. These words are:

- o "MUST"

This word or the adjective "REQUIRED" means that the item is an absolute requirement of this specification.

- o "MUST NOT"

This phrase means that the item is an absolute prohibition of this specification.

- o "SHOULD"

This word or the adjective "RECOMMENDED" means that there may exist valid reasons in particular circumstances to ignore this item, but the full implications should be understood and the case carefully weighed before choosing a different course.

- o "SHOULD NOT"

This phrase means that there may exist valid reasons in particular circumstances when the listed behavior is acceptable or even useful, but the full implications should be understood and the case carefully weighed before implementing any behavior described with this label.

Droms

[Page 5]

RFC 1541

Dynamic Host Configuration Protocol

October 1993

- o "MAY"

This word or the adjective "OPTIONAL" means that this item is truly optional. One vendor may choose to include the item because a particular marketplace requires it or because it enhances the product, for example; another vendor may omit the same item.

### 1.4 Terminology

This document uses the following terms:

- o "DHCP client"

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