

APPENDIX A

<u>Claim Element-BRI</u>	<u>HTTP DRP, MATTIS & YOHE CLAIM MAPPING</u>
Each Claim as a Whole	<u>HTTP DRP:</u> Discloses all elements and functions of each claim in the claim. See below. The HTTP DRP protocol uses a “unique” MD5 digest (“checksum”) calculated on a file or other content item as an identifier (2:37-39, 3:12-33, 7:20-31), in part “to avoid downloading more than once” (2:29-30). Each client and each HTTP server cache and transmits, receives and compares these MD5 identifiers. Client: Each client maintains its “disk cache” (7:25) “index” files (4:36-5:40) which include the MD5 identifiers for other files in a file system. When it receives a new index file, the client compares the new MD5 identifiers with ones stored on disk (7:8, 8:7-23). For those identifiers that don’t match, it sends the new MD5 identifiers in its Get (or differential Get) request for files (or file differences) to the server (5:30-33, 6:38-7:8, 7:15-32, 8:7-23). (When the MD5 identifier for a file name has changed, a client requests only the differences between the old and new file version, by including in its differential Get request both the old and new MD5 identifiers. (<i>Id.</i>)) On receiving the new file, a client recomputes the MD5 identifier and compares it against the identifier provided in the server’s reply. (7:43-45, 11:3-6). HTTP Server: Each server stores files, and computes MD5 identifiers for files, in its “file cache.” (4:40-42, 5:22-28, 5:34-6:20, 8:25-34, 11:3-6). Each server computes MD5 identifiers on all files in its file system, including new files. (6:35, 10:45-11:2). When the server receives a request for a file, it looks in its file cache for that identifier. (7:30-32, 8:7-23). If the server includes the MD5 identifier in its reply sending a file to the client (8:29-31). The server can calculate the differences between two files (8:27). Some of these caching servers also act as an HTTP proxy server.

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gateway between the clients and HTTP server(s). (2:15-16, 6:32-33). It too stores files (including index files) in cache, and compares request identifiers to those it has stored in cache. (*Id.*) This way, it can avoid downloading the same redundant content from another server if it has the same content but under a different file name. (9:43-45). The proxy also can calculate the differences between two files in response to a Get request. (10:1-2).

Mattis: Discloses all elements and functions of each claim (against which it is mapped) arranged as in the claim. See below. Mattis discloses a search process (1) storing in non-volatile “cache storage devices” (e.g., hard disk) the obtained objects and their MD5 digests (“unique” “content fingerprint keys” (’880, 8:18-36)), (2) calculating those MD5 digests on those objects on disk; and (3) using comparisons of those MD5 digests to search and eliminate duplicate copies of, objects on disk. (E.g., ’880, Figs. 1-3, Abstract, 8:18-9:12, 17:45-57, 20:13-18, 27:50-28:55). Although the proxy cache is capable of processing client requests that provide the requested object (e.g., URL), Mattis also discloses that a request identifies the object by its object key: “Unfortunately, requests for objects typically do not identify requested objects using the object keys for files. Rather, requests typically identify requested objects by name.” (’880, 8:20-21). To handle requests by object key, Mattis discloses a search process in the cache using an object key. (*Id.*, 8:20-21, 8:31-36, 10:23, 11:52, 12:7-12).

Yohe: Except as otherwise noted, discloses all of the elements and functions of each claim (against which it is mapped) arranged as in the claim.

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	<p>in the claim. See below. (See generally '943, 2:41-61, claims 1, performance gains realized by the present invention are derived from remote clients tend to repetitively access the same data by performing a copy of the data can be stored in the permanent storage memory of the client computer and also verified to be current when it is subsequently accessed this will improve performance significantly. This is because it requires less bandwidth to verify a block of data than it would to actually transfer the data.” (Id., 4:32-40).</p>
<p>6. A system for data access in a packet-switched network, comprising:</p>	<p>HTTP DRP: Discloses a system for accessing data over a packet-switched network such as the Internet. (2:11-3:4).</p> <hr/> <p>Mattis: Discloses a client-proxy-server web proxy cache communication system for a packet-switched Internet, to facilitate client access to objects from a remote server (’880, Figs. 1-2, 11, 1:12-2:28, 7:7-26, 35:59-36:9, 37:9-48).</p> <hr/> <p>Yohe: “An apparatus for increased data access in a network” (’943, 2:41-61) such as the world wide web (id., 4:23-27) or other wide area network using “packet[s]” (id., 8:24-25). (See id., title, Abstract, 1:12-15, 2:54-57, 3:8-21, 4:22-24, 5:45-50, 5:59-60, 6:22-23, Fig. 2, claim 1).</p>
<p>(a)* a gateway including {* - reference labels added throughout this claim listing}</p>	<p>HTTP DRP: The HTTP proxy cache server acts as a gateway, intercepting network requests and replies between other HTTP servers and clients (10:32). Each HTTP server computer also is a gateway. Each can be used for files stored on a different server: “This allows an index to determine where files are located in a different directory, or even on a different server.”</p> <hr/> <p>Mattis: The cache-enabled web proxy 30, which “provides a ‘multicast gateway service’ (’880, 2:1-2), receives client requests to servers</p>

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	<p>responds to those requests with objects it has cached or which it receives from a web server over the Internet. (<i>Id.</i>, Figs. 1-2, 11, 1:12-2:28, 7:7-20:27-31, 23:51-24:9). Also, a local network 1112, a host 1124 and a “intermediary” (<i>id.</i>, 1:26-31) Internet Service Provider (ISP) 1125 facilitate communications between clients and servers over the Internet. (<i>Id.</i>, 37:45). The proxy server (e.g., its I/O core 60 and protocol engine 70) on the local network, data equipment operated by an ISP, and host individually or combined constitute a gateway. Network traffic, including data and control, (<i>id.</i>, 37:40) between the client and sources from the Internet pass through the gateway. (<i>Id.</i>, 37:26-31, 37:42-45).</p> <hr/> <p>Yohe: The “communication server 16” (’943, 4:46-57, 5:11-14) may be a router, acts as a gateway for communications between the caching computer (cache verifying computer 14 and file server computer 18) on the same LAN link. “The communication server 16 links the caching computer 12 to the LAN 20, which in turn permits communication between the cache verifying computer 14 and the file server computer 18.” (<i>Id.</i>, 4:46-47)</p>
(i) an operating unit,	<p>HTTP DRP: The proxy cache server and other servers each operate on files and MD5 identifiers on disk, store and compare MD5 identifiers and perform other operations. The ’717 does not describe anything reasonably described as an “operating unit” which is not also disclosed in this reference.</p> <hr/> <p>Mattis: Each gateway (see above) is an operating computer (e.g., computer system 1100 (’880, 18:12), computer system 1100 (’880, 36:23-24)) or network of computers and networks. The ’717 does not describe anything reasonably described as called an “operating unit” which is not also disclosed in this reference.</p>

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	<p>Yohe: The “communication server 16” (e.g., router) has an ability to provide its routing, WAN driver and LAN driver functionality. (’517, 5:11-14; Fig. 2). The ’717 does not describe anything reasonably comparable to an “operating unit” which is not also disclosed in this reference.</p>
(ii) a memory,	<p>HTTP DRP: The proxy cache server and other servers each store code and has sufficient memory to store the HTTP DRP protocol code and perform other operations.</p> <hr/> <p>Mattis: Each gateway computer and network of computers (see above) has sufficient memory. (E.g., ’880, Figs. 2, 11, 2:40-43, 11:1-7, 16:14-15).</p> <hr/> <p>Yohe: The “communication server 16” (e.g., a router) has a memory that stores at least its LAN and WAN drivers and code providing its routing functionality. (’943, 4:46-57, 5:11-14; Fig. 2).</p>
(iii) and a processor	<p>HTTP DRP: The proxy cache server and other servers each need a processor to perform the HTTP DRP protocol and otherwise perform other operations.</p> <hr/> <p>Mattis: Each gateway computer and network of computers (see above) has a processor. (E.g., ’880, Figs. 2, 11, 35:59-37:8).</p> <hr/> <p>Yohe: The “communication server 16” (e.g., a router) has a processor that stores at least its LAN and WAN drivers and code providing its routing functionality. (’943, 4:46-57, 5:11-14; Fig. 2).</p>
(iv) connected to said packet-switched network in	<p>HTTP DRP: Each gateway server computer (see above) is connected to a packet-switched Internet in such a way that packets sent between</p>

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