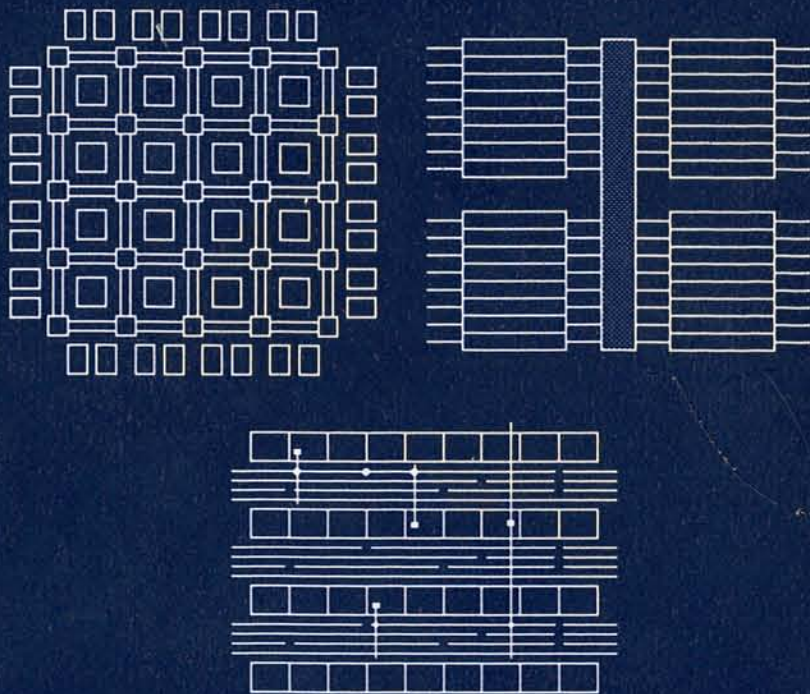


# FIELD-PROGRAMMABLE GATE ARRAY TECHNOLOGY



edited by  
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Debra

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**FIELD-PROGRAM  
ARRAY TECHNIQUES**

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nets and paths with maximum delay values. These constraints can be provided as annotation in the schematic or in a separate design constraints file.

Manual intervention in FPGA partitioning can take the form of a CLBMAP, a schematic-level constraint that forces the partitioner to accept a user-defined mapping for part of the logic. The CLBMAP is a cell in the library that a designer connects in parallel with the logic it is mapping. The CLBMAP represents no logic, but its connections are used to guide the partitioner to implement the mapped logic in a single CLB. A designer can go further, designing in terms of CLBs with their programming.

The XACT Design Editor (XDE) (figure 2.4.6) is an interactive graphical editor similar in concept to MPGA wiring editors. XDE contains both the logical and physical descriptions of the design. Users modify both descriptions simultaneously as they design the circuit. A designer can use XDE to pre-place and route CLBs or to do post-placement and routing fixup. XDE can also be used as a complete design system, allowing a designer to map the logic manually onto the device. XDE can accept a netlist as input, or a design can be created and implemented completely in XDE.

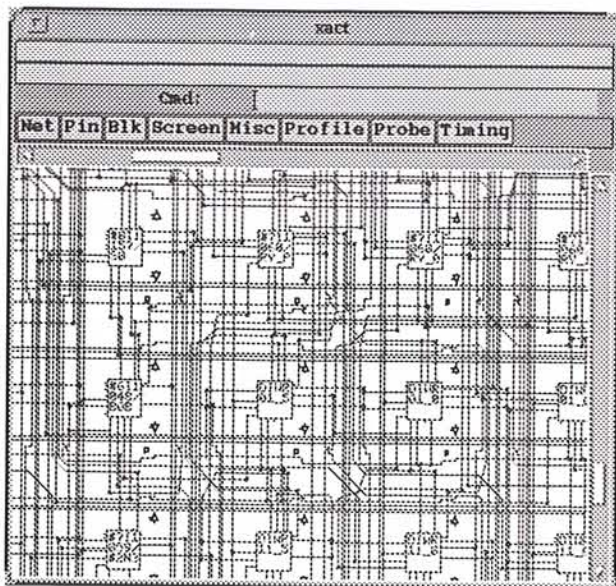


Figure 2.4.6. XDE Screen.

XDE includes the checking and editing functions required for manual design, including a design rules checker, a timing verifier and a router. XDE allows a designer to turn on or off individual pips in the interconnect, to set the functionality of function tables, and to control the functions in CLBs and IOBs.

XDE provides the front-end interface to the design. It includes simple modifications of the design. It includes internal signals routed out to unused pads to allow for debugging a design. The probe modification version of the design that is then loaded into the prototype debugging is complete.

## 2.5. The Future

FPGAs are similar to MPGAs in many respects, that a researcher can draw upon to apply in this architecture is large and relatively unexplored, research. These unexplored areas may eventually terms of density and performance. Since software questions will opened or re-opened by

### Programming Technology

The CPLD-style array architectures, built with cannot be scaled beyond thousands of gates of quadratically, as does static power consumption capacity EPROM devices show significantly devices, as well as massive power requirements consumption requires a multi-level logic organization architectures described in this chapter. EPROM built in large arrays, so they become inefficient in to extend EPROM-based architectures to large section into a straightforward memory array, and FPGA, basically building an SRAM FPGA with

Large antifuse-programmed devices rely on v themselves. A single ten-thousand-gate antifuse million antifuses. Although only a few percent v architecture relies on those few percent being FPGA will fail to program correctly, and must b fail to program is not a serious issue with sma dollars and programming yield is above 99 per cost hundreds of dollars and the programming y that customers will accept discarding 20% of antifuse manufacture limits the size of antifuse-b

SRAM-programmed devices have none of the technology improvements and have very low po with very high quality and fully tested at the facto