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The Bayou Architecture: support for data sharing among mobile users

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The Bayou System is a platform of replicated, highly available, variable-consistency, mobile databases on which to build collaborative applications. This paper presents the preliminary system architecture along with the design goals that influenced it. We take a fresh, bottom-up and critical look at the requirements of mobile computing applications and carefully pull together both new and existing techniques into an overall architecture that meets these requirements. Our emphasis is on supporting application-specific conflict detection and resolution and on providing application-controlled inconsistency

Published in:
Mobile Computing Systems and Applications, 1994. Proceedings., Workshop on

Date of Conference:
8-9 Dec 1994

Page(s):
2 - 7

Conference Location :
Santa Cruz, CA

Meeting Date :
08 Dec 1994-09 Dec 1994

DOI:
10.1109/MCSA.1994.512726

Print ISBN:
0-8186-6345-6

Publisher:
IEEE

INSPEC Accession Number:
4923972

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