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# **HCI Degree Option**

The Human-Computer Interaction (HCI) degree option is part of the Bachelor of Science in Human Centered Design & Engineering (BSHCDE) degree program. All students interested in pursuing the HCI degree option within the BSHCDE should contact their academic adviser.



# What is Human-Computer Interaction?

HCI is a new and developing field. According to the Association for Computing Machinery (ACM), Human-Computer Interaction is a discipline concerned with the design, evaluation, and implementation of interactive computing systems for human use and with the study of major phenomena surrounding them. HCI is necessarily a multidisciplinary field, incorporating facets of information science, computer science, design, and technical communication among other fields. The University of Washington is becoming a global leader in this exciting new area.

The UW has exceptional faculty collaborating on world-class research in HCI and that collaboration extends directly to students in the classroom. Students who complete coursework in this area will obtain first-class academic preparation in a variety of different forms and get official recognition for this work.

Students interested in HCI can complete the official HCI option with coursework from four participating departments: Human Centered Design & Engineering, Computer Science & Engineering, the Division of Design within the School of Art, and The Information School. Students choose from these departments based on the following requirements.

# Requirements for the HCI Degree Option

Minimum of four courses from the list below (19-23 credits):

- 1. Take at least one course in HCI Foundations.
- Take three courses from at least two of the four HCI Course Areas. At least one of these three courses must be from a participating department besides HCDE.
  - 1. User Interface, Software, and Technology
  - 2. Design
  - 3. Usability and User Research
  - 4. Social and Ethical Dimensions

# **HCI Foundations**

# Contact HCDE Undergraduate Advising

hcde-advugrad@uw.edu (206) 543-2567 428 Sieg Hall

### **Upcoming Deadlines**

BS Application Summer Deadline CLOSED Next Deadline Sunday, Feb 1, 2015 Admissions FAQs

Program Overview

# Stay Informed

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- ART 383 Introduction to Interaction Design (5)
- CSE 440 Introduction to HCI: User Interface Design, Prototyping, and Evaluation (5)
- HCDE 419 Concepts in Human-Computer Interaction (5)

# **HCI Course Areas**

# User Interface, Software, and Technology

- CSE 441 Advanced HCI: Advanced User Interface Design, Prototyping, and Evaluation (5)
- INFO 343 Web Technologies (5) or CSE 154: Web Programming (5)
- INFO 344 Web Tools and Development (5)
- HCDE 438 Web Technologies (5)
- INFO 463 Input and Interaction (5)

### Design

- ART 483 Fundamentals in Interface Design (5)
- · ART 484 Advanced Projects in Interaction Design (5)
- INFO 424 Information Visualization and Aesthetics (5)
- HCDE 455 User Interface Design (4)
- INFO 461 Cooperative Aspects of User Centered Design (5)

# Usability and User Research

- INFO 310 Individual Perspectives on Information Systems (5)
- HCDE 407 Software User Assistance (5)

# Social and Ethical Dimensions

- INFO 444 Value Sensitive Design (5)
- INFO 447 Computer Supported Cooperative Work (5)

The following courses may be approved within any of the course areas on an individual and per-course basis, depending on the topic matter and its suitability to a course area within the HCI option.

- INFO 498 Special Topics in Informatics
- HCDE 496 Directed Research in Human Centered Design & Engineering

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Faculty
Staff
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Adjunct Faculty, Affiliate Faculty,
and Research Staff
PhD Students

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