

D-3

<p>The '062 Patent</p>	<p>Network 3000, Communications Users Guide (Feb. 5, 1993) (Network 3000)</p>
	<p>To the extent not inherent, it would have been obvious to use data buffering as claimed in such a system. <i>See</i> Section V.C <i>supra</i>.</p> <p>“Buffering failures occur when a node does not have sufficient space to buffer a message.” Network 3000 at § 2.6.</p> <p>“The UP-ACK message is used by the master to inform the slave that it has received and buffered the message.” Network 3000 at § 3.1.</p> <p>“Therefore, alarms from the local master and/or one or more slaves may be buffered in a communication buffer for transmission to the next level of the network hierarchy.” Network 3000 at § 4.1.</p>
<p>a link selection step that is one of a plurality of links between a client and a server, including a direct link to a server and an indirect link to said server through at least one of the remainder of said plurality of clients,</p>	<p>“In addition to receiving the TS/NRT message from the Master node, a slave may request a TS/NRT message following an initial download, or after a power outage.” Network 3000 at § 4.5.</p> <p>“Each slave then uses the procedure described below to construct its NRT. The NRT is passed to each of its slaves. Both the NRT global address field and UP/DOWN mask are set as zero (i.e. the network master's global address and UP/DOWN mask are zero). As the NRT is distributed each node determines its global address and UP/DOWN mask and fills in the appropriate field in the NRT. Therefore the global address field is the concatenation of the local addresses of all previous local masters that the node has received from the network master to that node.” Network 3000 at § 4.5.1.</p> <p>“Global data messages are those which must pass through at least one node to reach their destination.” Network 3000 at § 3.2.</p> <p>“Local messages are those which do not have to pass through any nodes to reach their destination.” Network 3000 at § 3.2.</p>

<p>The '062 Patent</p>	<p>Network 3000, Communications Users Guide (Feb. 5, 1993) (Network 3000)</p>
	<p>“Peer to Peer is a mechanism for data transfer between nodes on the Network 3000. Peer to Peer uses the Master and Slave modules which should not be confused with the Master/Slave communication scheme. Peer to Peer allows any node to be a Master and/or Slave. The determining factor is the presence or absence of the Master and Slave ACCOL module(s). A Master module is executed per request of the ACCOL task in which it is present.” Network 3000 at § 4.4.</p>
<p>wherein said server process further comprising the step of maintaining a client link tree having client link entries.</p>	<p>“The Time Synchronization/Node Routing Table (TS/NRT) combined with the NRT enables each node in a Network 3000 configuration to know what the topology of the network is. The TS/NRT emanates from the Network Master Device and "trickles" down from level to level until each node of the network receives it. There is NO application level acknowledgement to the TS/NRT. Network 3000 at § 4.5.</p> <p>“The NRT is created at the Network Master Device using the NETTOP utility. The NRT may be modified at any time when a network configuration change occurs. When the NRT has been altered the new NRT is distributed to all nodes in the network. Network 3000 at § 4.5.</p>
<p>15. A method as recited in claim 14, wherein said server process further comprises the steps of:</p>	
<p>comparing a selected link from said client to said server to a correct client link entry in said client link tree; and</p>	<p>It would have been obvious to compare links in a client link tree to links in a server link tree during operation and update the client link tree accordingly. <i>See</i> Section 4.4.</p>
<p>updating said client link tree when said comparison meets predetermined conditions.</p>	<p>It would have been obvious to compare links in a client link tree to links in a server link tree during operation and update the client link tree accordingly. <i>See</i> Section 4.4.</p>

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16. A method as recited in claim 15, wherein said server process further comprises steps of:	
determining if said client is authentic;	It would have been obvious to implement authentication of clients and n link tree. <i>See</i> Section V.G <i>supra</i> .
determining if said client is already in said client link tree if client is determined to be authentic;	It would have been obvious to implement authentication of clients and n link tree. <i>See</i> Section V.G <i>supra</i> .
deleting said client from said client link tree if said client is already in said client link tree; and	It would have been obvious to implement authentication of clients and n link tree. <i>See</i> Section V.G <i>supra</i> .
inserting said client into said client link tree if said client is authentic.	It would have been obvious to implement authentication of clients and n link tree. <i>See</i> Section V.G <i>supra</i> .

Exhibit AQ- Admitted Prior Art/Estoppel

The '062 Patent	Admitted Prior Art/Estoppel
2. A wireless network system comprising:	Claim 1 of the '062 patent included this element. The Board of Patent Appeals and Interferences affirmed the rejection of claim 1 based on prior art on November 10, 2010. Brownrigg admitted that the prior art include this element by cancelling patent of December 8, 2010.
a server including a server controller and a server radio modem,	Claim 1 of the '062 patent included this element. The Board of Patent Appeals and Interferences affirmed the rejection of claim 1 based on prior art on November 10, 2010. Brownrigg admitted that the prior art include this element by cancelling patent of December 8, 2010.
said server controller implementing a server process that includes the control of said server radio modem, said server process including the receipt and transmission of data packets via said server radio modem; and	Claim 1 of the '062 patent included this element. The Board of Patent Appeals and Interferences affirmed the rejection of claim 1 based on prior art on November 10, 2010. Brownrigg admitted that the prior art include this element by cancelling patent of December 8, 2010.
a plurality of clients each including a client controller and a client radio modem, said client controller implementing a client process that includes the control of said client radio modem, said client process including the receipt and transmission of data packets via said client radio modem,	Claim 1 of the '062 patent included this element. The Board of Patent Appeals and Interferences affirmed the rejection of claim 1 based on prior art on November 10, 2010. Brownrigg admitted that the prior art include this element by cancelling patent of December 8, 2010.
wherein said client process of each of said clients initiates and selects a	Claim 1 of the '062 patent included this element. The Board of Patent Appeals and Interferences affirmed the rejection of claim 1 based on prior art on November 10, 2010.

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