EXHIBIT F

IN THE UNITED STATES DISTRICT COURT
FOR THE DISTRICT OF DELAWARE

ACCELERATION BAY LLC, Plaintiff, v. ACTIVISION BLIZZARD, INC., Defendant.	)	C.A. No. 16-453 (RGA)
ACCELERATION BAY LLC, Plaintiff, v. ELECTRONIC ARTS INC., Defendant.	)	C.A. No. 16-454 (RGA)
ACCELERATION BAY LLC, Plaintiff, v. TAKE-TWO INTERACTIVE SOFTWARE, INC., ROCKSTAR GAMES, INC., and 2K SPORTS, INC., Defendants.	)	C.A. No. 16-455 (RGA)

DECLARATION OF NENAD MEDVIDOVIĆ IN SUPPORT OF PLAINTIFF ACCELERATION BAY LLC'S OPENING CLAIM CONSTRUCTION BRIEF (PHASE 2)

I, Nenad Medvidović, declare:

1. I make this Declaration based upon my own personal knowledge, information, and belief, and I would and could competently testify to the matters set forth herein if called upon to do so.

2. I understand that I am submitting this Declaration to assist the Court in determining the proper construction of certain terms used in the claims of the patents Acceleration Bay LLC asserts in these actions.

I. Qualifications

3. I received a Bachelor of Science ("BS") degree, Summa Cum Laude, from Arizona State University's Computer Science and Engineering department.

4. I received a Master of Science ("MS") degree from the University of California at Irvine's Information and Computer Science department.

5. I received a Doctor of Philosophy ("PhD") degree from the University of California at Irvine's Information and Computer Science department. My dissertation was entitled, "Architecture-Based Specification-Time Software Evolution."

6. I am employed by the University of Southern California ("USC") as a faculty member in the Computer Science Department, and have been since January, 1999. I currently hold the title of Professor with tenure. Between January, 2009 and January 2013, I served as the Director of the Center for Systems and Software Engineering at USC. Between July, 2011, and July, 2015, I served as my Department's Associate Chair for PhD Affairs.

7. I teach graduate and undergraduate courses in Software Architecture, Software Engineering, and Embedded Systems, and advise PhD students. I have graduated 15 PhD students and advise 7 students currently pursuing a PhD.

8. I served as Program Co-Chair for the flagship conference in my field—International Conference on Software Engineering ("ICSE")—held in May 2011. I have served as Chair or Co-Chair for various other conferences in the Software Engineering field, including: the Fifth Working IEEE/IFIP Conference on Software Architecture, the Third IEEE International Conference on Self-Adaptive and Self-Organizing Systems, the Fifteenth International ACM SIGSOFT Symposium on Component Based Software Engineering, the IEEE/CSSE/ISE Workshop on Software Architecture Challenges for the 21st Century, and the Doctoral Symposium at the Sixteenth ACM SIGSOFT International Symposium on the Foundations of Software Engineering.

9. I serve or have served as an editor of several peer-reviewed journals, including: "IEEE Transactions on Software Engineering," "ACM Transactions on Software Engineering and Methodology", "Journal of Software Engineering for Robotics," "Elsevier Information and Software Technology Journal," "Journal of Systems and Software," "Journal of Software Engineering Research and Development," and "Springer Computing Journal." Additionally, I have served as a guest editor of several special issues for different journals.

10. Between September 2013 and September 2015 I served as Chair of the ICSE Steering Committee. I am currently a member of the Steering Committee of the European Conference on Software Engineering. I previously served as a member of the Steering Committees of ICSE and of the Working IEEE/IFIP Conference on Software Architecture.

11. Since July, 2015, I have served as Chair of the Association for Computing Machinery's Special Interest Group on Software Engineering (ACM SIGSOFT), the largest professional organization in my field of work.

12. I co-authored "Software Architecture: Foundations, Theory, and Practice," a widely used textbook in the field of Software Systems' Architecture.

13. I have served as editor of various books in the Software Engineering field including: "Proceedings of the 3rd International Conference on Self-Adaptive and Self-Organizing Systems," "Proceedings of the Warm-Up Workshop for the 32nd International Conference on Software Engineering," and "Proceedings of the 5th Working IEEE/IFIP Conference on Software Architecture."

14. I have authored or co-authored over 200 papers in the Software Engineering field. My most cited paper has been cited nearly 2,600 times. A paper I co-authored in the 1998 International Conference on Software Engineering, my field's flagship conference, was given ten years later, in 2008, that conference's Most Influential Paper Award. Recently, a paper I co-authored in the 2017 International Conference on Software Architecture was given that conference's Best Paper Award.

15. I have served as referee or reviewer for over twenty peer-reviewed journals, including: "ACM Transactions on Software Engineering and Methodology," "IEEE Transactions on Software Engineering," "Journal of Software Engineering for Robotics," "IEEE Software," "IEEE Transactions on Industrial Informatics," "Elsevier Information and Software Technology Journal," "Journal of Systems and Software," "Journal of Automated Software Engineering," "IEEE Transactions on Parallel and Distributed Systems," "IEEE Computer," and "IEEE Proceedings – Software Engineering."

16. I have been named a Distinguished Scientist of the Association for Computing Machinery ("ACM"). I have been elected a Fellow the Institute of Electrical and Electronics

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